```
1. B
     2. A
     3. B
     4. C
                    //此题没看懂
     5. D
     6. B
     7. C
     8. D
     9. C
     10. A
1.
1
2.
18
3.
3535
            这题没看懂
4.
5
5.
10
三、
1.
(1)
    1 int i,j,sum
(2)
    1 1000
(3)
     1 sum=1
(4)
    1 i%j==0
(5)
     1 \text{ sum}==i
```

```
2.
(6)
1 string *s //不确定

(7)
1 *s
(8)
1 rp>lp
(9)
1 s++
(10)
1 lp!=p?0
```

## 四、

1.

```
1 #include<stdio.h>
2 float p(int n, float x){
3    if (n==0)
4    return 0;
5    else if(n==1)
6    return x;
7    else
8    return ((2*n-1)*x*p(n-1,x)-(n-1)*p(n-2,x))/n;
9   }
10    int main() {
11    float rs = p(4,1.5);
12    printf("%f\n",rs);
13    return 0;
14 }
```

2.

```
1 #include <stdio.h>
2 #include <math.h>
3 int main() {
4   double x=1,y=0,i=3,f=-1;
5   while (fabs(x-y)>1e-6){
6   y=x;
7   x=x+f*(1/i);
8   f=-1*f;
9   i+=2;
```

```
10  }
11  printf("%lf\n", x);
12  return 0;
13 }
```

3.

```
1 #include <stdio.h>
2 int main() {
3   float len =0,high=1000;
4   for (int i = 0; i < 10; ++i) {
5    len+=high;
6    high=high/2;
7   len+=high;
8   }
9   len-=high;
10   printf("第十次落地时,共经过%fm\n", len);
11   printf("第十次反弹%fm\n", high);
12   return 0;
13 }</pre>
```

4.

```
1 #include <stdio.h>
2 const int num = 9; //最高坐标
3 int main() {
4 //m数据数组, a,b目前塞数的坐标, n欲塞的数, flag 1-往左上方塞数 2-往右下方塞数
  int m[num+1][num+1], a=num, b=0, n=2, flag=1;
 m[num][0]=1; //先将1塞进
6
 while(n <= (num+1)*(num+1)) {
8 if (flag == 1){
  if (b==0 && a-1>=0){ //碰左壁
10 a=a-1;
11 m[a][b] = n++;
12 flag=2;
  } else if(a==0){ //碰上壁
13
14
  b=b+1;
  m[a][b]=n++;
15
16 flag=2;
17
  } else{
   a=a-1;
18
19
   b=b-1;
   m[a][b]=n++;
21
```

```
} else if(flag == 2){
23 if(b==num){ //碰右壁
24 a=a-1;
  m[a][b]=n++;
25
26
  flag = 1;
   } else if(a==num){ //碰下壁
27
  b=b+1;
28
29
  m[a][b]=n++;
30
  flag=1;
31 } else{
32 b=b+1;
33
  a=a+1;
  m[a][b]=n++;
34
35
   }
   }
36
37
   //打印数组
38
  for (int i = 0; i < num+1; ++i) {
39
40 for (int j = 0; j < num+1; ++j) {
  printf("%d\t", m[i][j]);
41
42
  printf("\n");
43
44
  return 0;
45
46 }
```