

CS/DS 541: Class 4

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Whitening transformations

- Whitening transformations are a technique from “classical” ML rather than DL.
 - Time cost is $O(m^3)$, which for high-dimensional feature spaces is too large.
- However, whitening has inspired modern DL techniques such as **batch normalization** (Szegedy & Ioffe, 2015) (more to come later).

Whitening transformations

- Demos (gradient_descent, zscore).

Second-order methods for optimization

Second-order methods for optimization

- An alternative to changing the input features is to use an optimization procedure that considers the 2nd- (or even higher) order terms of the loss function.
- From the classical optimization literature, one of the most common method is Newton-Raphson (aka Newton's method).

Newton's method

- When applicable, it offers faster convergence guarantees (quadratic rather than linear convergence).
- Newton's method is an iterative method for finding the **roots** of a real-valued function f , i.e., \mathbf{w} such that $f(\mathbf{w})=0$.
- This is useful because we can use it to maximize/minimize a function by finding the roots of the gradient.

Newton's method

- Let the 2nd-order Taylor expansion of f around $\mathbf{w}^{(k)}$ be:

$$f(\mathbf{w}) \approx f(\mathbf{w}^{(k)}) + \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) (\mathbf{w} - \mathbf{w}^{(k)}) + \frac{1}{2} (\mathbf{w} - \mathbf{w}^{(k)})^\top \mathbf{H} (\mathbf{w} - \mathbf{w}^{(k)})$$

where \mathbf{H} is the Hessian of f evaluated at $\mathbf{w}^{(k)}$.

Newton's method

- To minimize f , we find the root of the gradient of f 's Taylor expansion:

$$f(\mathbf{w}) \approx f(\mathbf{w}^{(k)}) + \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) (\mathbf{w} - \mathbf{w}^{(k)}) + \frac{1}{2} (\mathbf{w} - \mathbf{w}^{(k)})^\top \mathbf{H} (\mathbf{w} - \mathbf{w}^{(k)})$$

$$\nabla_{\mathbf{w}} f(\mathbf{w}) \approx \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) + \frac{1}{2} \nabla_{\mathbf{w}} \left(\mathbf{w}^\top \mathbf{H} \mathbf{w} - \mathbf{w}^\top \mathbf{H} \mathbf{w}^{(k)} - \mathbf{w}^{(k)\top} \mathbf{H} \mathbf{w} + \mathbf{w}^{(k)\top} \mathbf{H} \mathbf{w}^{(k)} \right)$$

Newton's method

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$$f(\mathbf{w}) \approx f(\mathbf{w}^{(k)}) + \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) (\mathbf{w} - \mathbf{w}^{(k)}) + \frac{1}{2} (\mathbf{w} - \mathbf{w}^{(k)})^\top \mathbf{H} (\mathbf{w} - \mathbf{w}^{(k)})$$

$$\nabla_{\mathbf{w}} f(\mathbf{w}) \approx \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) + \frac{1}{2} \nabla_{\mathbf{w}} \left(\mathbf{w}^\top \mathbf{H} \mathbf{w} - \mathbf{w}^\top \mathbf{H} \mathbf{w}^{(k)} - \mathbf{w}^{(k)\top} \mathbf{H} \mathbf{w} + \mathbf{w}^{(k)\top} \mathbf{H} \mathbf{w}^{(k)} \right)$$

$$\nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) + \mathbf{H} \mathbf{w} - \frac{1}{2} \mathbf{H} \mathbf{w}^{(k)} - \frac{1}{2} \mathbf{H} \mathbf{w}^{(k)}$$

$$\nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) + \mathbf{H} \mathbf{w} - \mathbf{H} \mathbf{w}^{(k)}$$

$$0 = \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) + \mathbf{H} \mathbf{w} - \mathbf{H} \mathbf{w}^{(k)}$$

$$\mathbf{H} \mathbf{w} = \mathbf{H} \mathbf{w}^{(k)} - \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)})$$

Newton's method

- To minimize f , we find the root of the gradient of f 's Taylor expansion:

$$f(\mathbf{w}) \approx f(\mathbf{w}^{(k)}) + \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) (\mathbf{w} - \mathbf{w}^{(k)}) + \frac{1}{2} (\mathbf{w} - \mathbf{w}^{(k)})^\top \mathbf{H} (\mathbf{w} - \mathbf{w}^{(k)})$$

$$\nabla_{\mathbf{w}} f(\mathbf{w}) \approx \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)}) + \frac{1}{2} \nabla_{\mathbf{w}} \left(\mathbf{w}^\top \mathbf{H} \mathbf{w} - \mathbf{w}^\top \mathbf{H} \mathbf{w}^{(k)} - \mathbf{w}^{(k)\top} \mathbf{H} \mathbf{w} + \mathbf{w}^{(k)\top} \mathbf{H} \mathbf{w}^{(k)} \right)$$

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$$\mathbf{H} \mathbf{w} = \mathbf{H} \mathbf{w}^{(k)} - \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)})$$

$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} - \mathbf{H}^{-1} \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)})$$

Newton's method

- Note that, compared to gradient descent, the update rule in Newton's method replaces the step size ϵ with the Hessian evaluated at $\mathbf{w}^{(k)}$:

- Gradient descent:

$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} - \epsilon \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)})$$

- Newton's method:

$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} - \mathbf{H}^{-1} \nabla_{\mathbf{w}} f(\mathbf{w}^{(k)})$$

Newton's method

- Newton's method requires computation of **H**.
 - For high-dimensional feature spaces, **H** is huge, i.e., $O(m^3)$.
- Hence, Newton's method in its pure form is impractical for DL.
- However, it has inspired modern DL optimization methods such as the **Adam** optimizer (Kingma & Ba 2014) (more to come later).

Logistic regression

Regression vs. classification

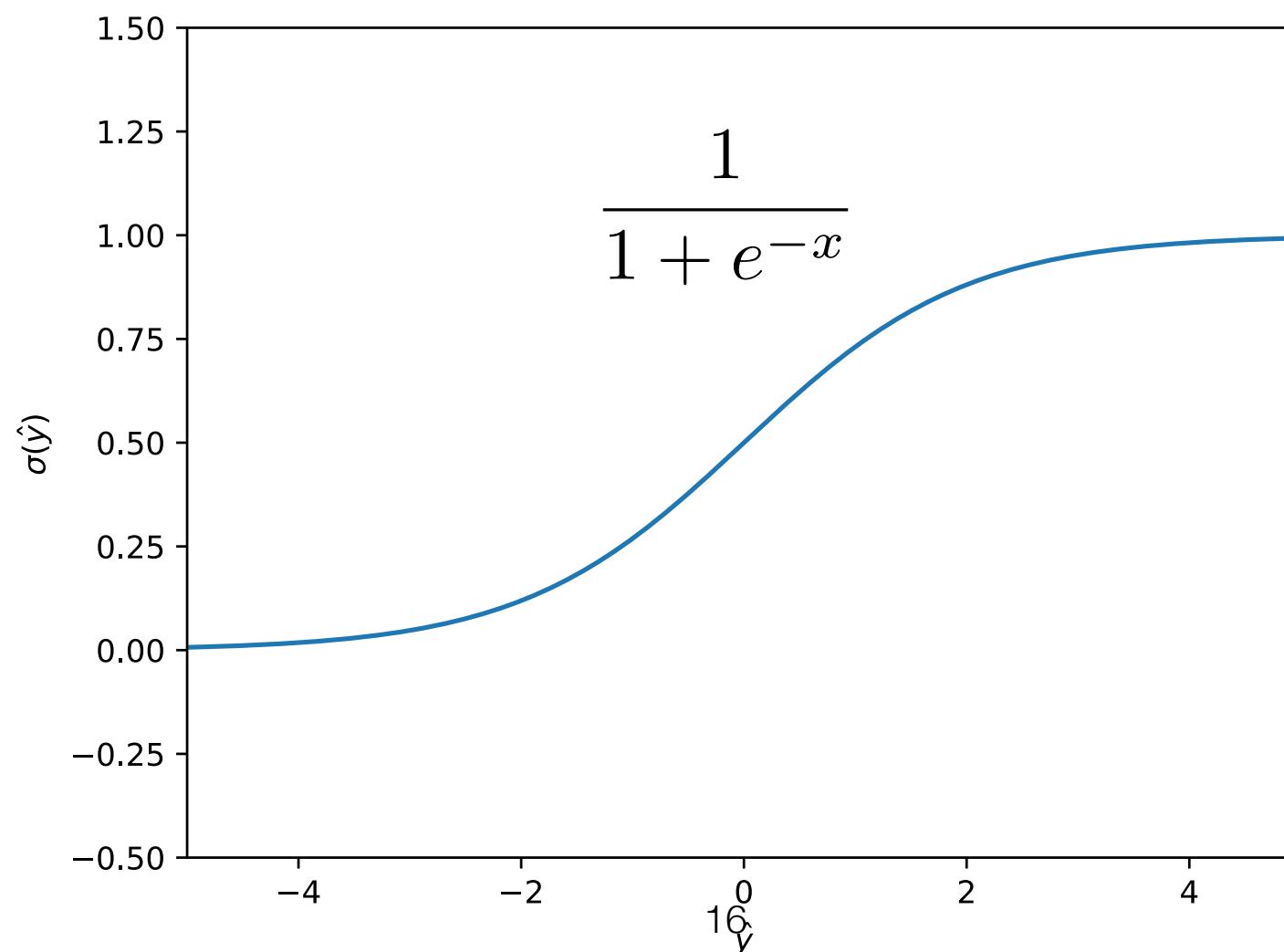
- Recall the two main supervised learning cases.
 - **Regression:** predict any real number.
 - **Classification:** choose from a finite set (e.g., $\{0, 1\}$).
- So far, we have talked only about the first case.

Binary classification

- The simplest classification problem consists of just 2 classes (binary classification), i.e., $y \in \{0, 1\}$.
- One of the simplest and most common classification techniques is **logistic regression**.
- Logistic regression is similar to linear regression but also uses a sigmoidal “squashing” function to ensure that $\hat{y} \in (0, 1)$.

Sigmoid: a “squashing” function

- A sigmoid function is an “s”-shaped, monotonically increasing and bounded function.
- Here is the **logistic sigmoid** function σ :



Logistic sigmoid

- The logistic sigmoid function σ has some nice properties:
 - $\sigma(-z) = 1 - \sigma(z)$

$$\begin{aligned}\sigma(z) &= \frac{1}{1 + e^{-z}} \\ 1 - \sigma(z) &= 1 - \frac{1}{1 + e^{-z}} \\ &= \frac{1 + e^{-z}}{1 + e^{-z}} - \frac{1}{1 + e^{-z}} \\ &= \frac{e^{-z}}{1 + e^{-z}} \\ &= \frac{1}{1/e^{-z} + 1} \\ &= \frac{1}{1 + e^z} \\ &= \sigma(-z)\end{aligned}$$

Logistic sigmoid

- The logistic sigmoid function σ has some nice properties:
 - $\sigma'(z) = \sigma(z)(1 - \sigma(z))$

$$\begin{aligned}\sigma(z) &= \frac{1}{1 + e^{-z}} \\ \frac{\partial \sigma}{\partial z} = \sigma'(z) &= -\frac{1}{(1 + e^{-z})^2} (e^{-z} \times (-1)) \\ &= \frac{e^{-z}}{(1 + e^{-z})^2} \\ &= \frac{e^{-z}}{1 + e^{-z}} \times \frac{1}{1 + e^{-z}} \\ &= \frac{1}{1/e^{-z} + 1} \times \frac{1}{1 + e^{-z}} \\ &= \frac{1}{1 + e^z} \times \frac{1}{1 + e^{-z}} \\ &= \sigma(z)(1 - \sigma(z))\end{aligned}$$

Logistic regression

- With logistic regression, our predictions are defined as:

$$\hat{y} = \sigma(\mathbf{x}^\top \mathbf{w})$$

- Hence, they are forced to be in (0,1).
- For classification, we can interpret the real-valued outputs as probabilities that express how confident we are in a prediction, e.g.:
 - $\hat{y}=0.95$: very confident that a face contains a smile.
 - $\hat{y}=0.58$: not very confident that a face contains a smile.

Logistic regression

- How to train? Unlike linear regression, logistic regression has no analytical (closed-form) solution.
- We can use (stochastic) gradient descent instead.
- We have to apply the **chain-rule of differentiation** to handle the sigmoid function.

Gradient descent for logistic regression

- Let's compute the gradient of f_{MSE} for logistic regression.
- For simplicity, we'll consider just a single example:

$$\begin{aligned} f_{\text{MSE}}(\mathbf{w}) &= \frac{1}{2}(\hat{y} - y)^2 \\ &= \frac{1}{2}(\sigma(\mathbf{x}^\top \mathbf{w}) - y)^2 \\ \nabla_{\mathbf{w}} f_{\text{MSE}}(\mathbf{w}) &= \nabla_{\mathbf{w}} \left[\frac{1}{2}(\sigma(\mathbf{x}^\top \mathbf{w}) - y)^2 \right] \\ &= \end{aligned}$$

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Gradient descent for logistic regression

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Notice the extra multiplicative terms compared to the gradient for *linear* regression: $\mathbf{x}(\hat{y} - y)$

Attenuated gradient

- What if the weights \mathbf{w} are initially chosen badly, so that \hat{y} is very close to 1, even though $y = 0$ (or vice-versa)?
 - Then $\hat{y}(1 - \hat{y})$ is close to 0.
- In this case, the gradient:

$$\nabla_{\mathbf{w}} f_{\text{MSE}}(\mathbf{w}) = \mathbf{x} (\hat{y} - y) \hat{y} (1 - \hat{y})$$

will be very close to 0.

- If the gradient is 0, then no learning will occur!

Different cost function

- For this reason, logistic regression is typically trained using a different cost function from f_{MSE} .
- One particularly well-suited cost function uses logarithms.
- Logarithms and the logistic sigmoid interact well:

$$\frac{\partial}{\partial \mathbf{w}} [\log \sigma(\mathbf{x}^\top \mathbf{w})] =$$

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$$\frac{\partial}{\partial \mathbf{w}} [\log \sigma(\mathbf{x}^\top \mathbf{w})] = \mathbf{x} \frac{1}{\sigma(\mathbf{x}^\top \mathbf{w})} \sigma(\mathbf{x}^\top \mathbf{w}) (1 - \sigma(\mathbf{x}^\top \mathbf{w}))$$

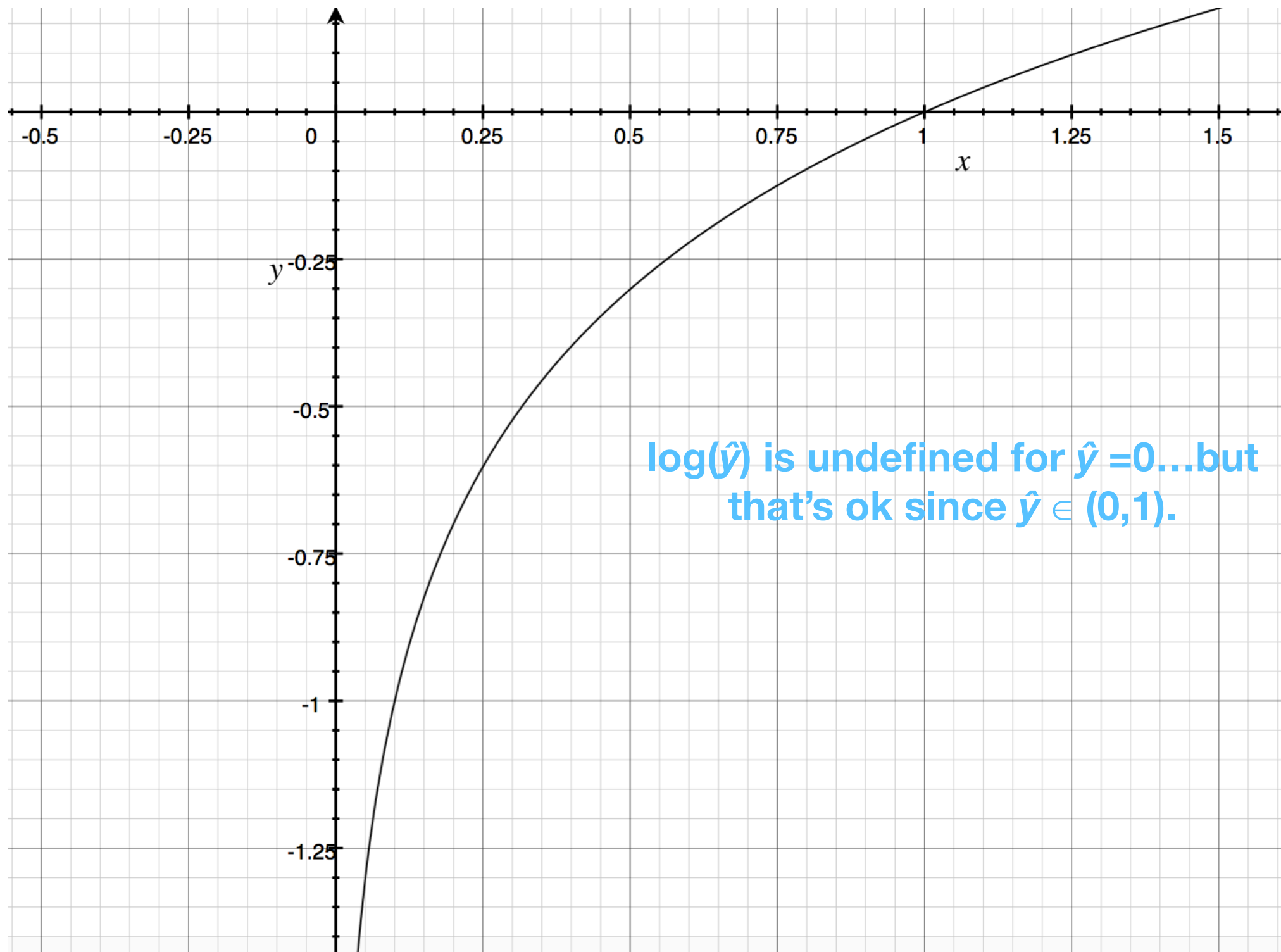
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The gradient of $\log(\sigma)$ is surprisingly simple.

Logarithm function

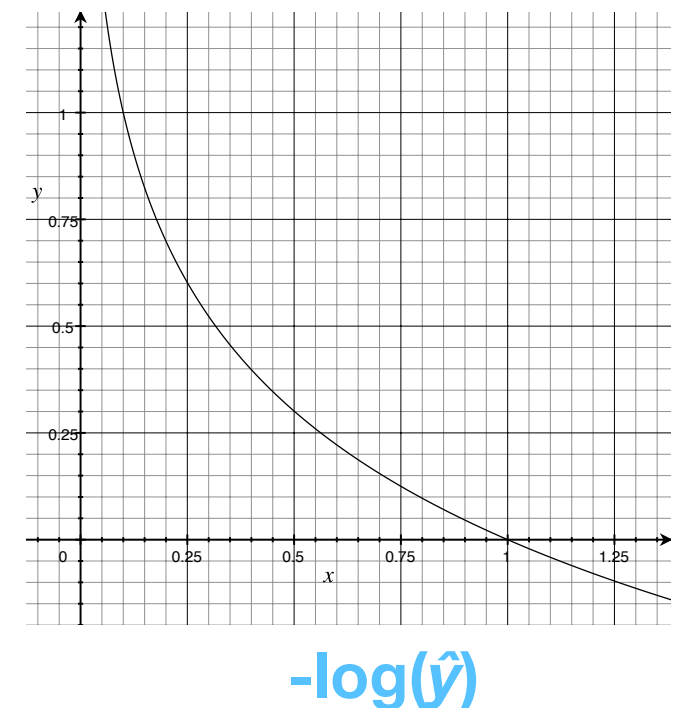


Log loss

- We want to assign a large loss when $y=1$ but $\hat{y}=0$
- We typically use the **log-loss** for logistic regression:

$$-y \log \hat{y}$$

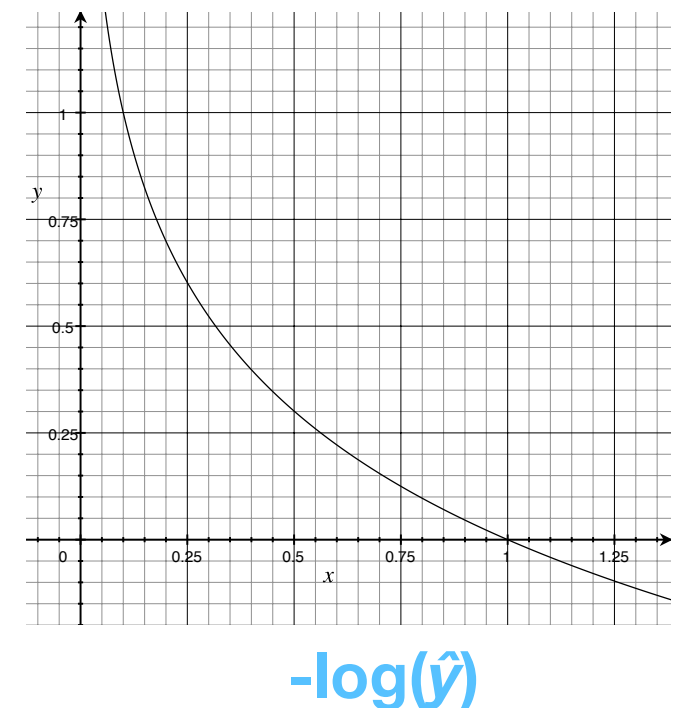
The y or $(1-y)$ “selects” which term in the expression is active, based on the ground-truth label.



Log loss

- We want to assign a large loss when $y=1$ but $\hat{y}=0$, and for $y=0$ but $\hat{y}=1$.
- We typically use the **log-loss** for logistic regression:
$$-y \log \hat{y} - (1 - y) \log(1 - \hat{y})$$

The y or $(1-y)$ “selects” which term in the expression is active, based on the ground-truth label.



Gradient descent for logistic regression with log-loss

$$\nabla_{\mathbf{w}} f_{\log}(\mathbf{w}) = \nabla_{\mathbf{w}} [- (y \log \hat{y} - (1 - y) \log(1 - \hat{y}))]$$

Gradient descent for logistic regression with log-loss

$$\begin{aligned}\nabla_{\mathbf{w}} f_{\log}(\mathbf{w}) &= \nabla_{\mathbf{w}} [- (y \log \hat{y} - (1 - y) \log(1 - \hat{y}))] \\ &= -\nabla_{\mathbf{w}} (y \log \sigma(\mathbf{x}^{\top} \mathbf{w}) + (1 - y) \log(1 - \sigma(\mathbf{x}^{\top} \mathbf{w})))\end{aligned}$$

Gradient descent for logistic regression with log-loss

$$\begin{aligned}\nabla_{\mathbf{w}} f_{\log}(\mathbf{w}) &= \nabla_{\mathbf{w}} [- (y \log \hat{y} - (1 - y) \log(1 - \hat{y}))] \\ &= -\nabla_{\mathbf{w}} (y \log \sigma(\mathbf{x}^{\top} \mathbf{w}) + (1 - y) \log(1 - \sigma(\mathbf{x}^{\top} \mathbf{w}))) \\ &= - \left(y \frac{\mathbf{x} \sigma(\mathbf{x}^{\top} \mathbf{w})(1 - \sigma(\mathbf{x}^{\top} \mathbf{w}))}{\sigma(\mathbf{x}^{\top} \mathbf{w})} - (1 - y) \frac{\mathbf{x} \sigma(\mathbf{x}^{\top} \mathbf{w})(1 - \sigma(\mathbf{x}^{\top} \mathbf{w}))}{1 - \sigma(\mathbf{x}^{\top} \mathbf{w})} \right)\end{aligned}$$

Gradient descent for logistic regression with log-loss

$$\begin{aligned}\nabla_{\mathbf{w}} f_{\log}(\mathbf{w}) &= \nabla_{\mathbf{w}} [- (y \log \hat{y} - (1 - y) \log(1 - \hat{y}))] \\&= -\nabla_{\mathbf{w}} (y \log \sigma(\mathbf{x}^{\top} \mathbf{w}) + (1 - y) \log(1 - \sigma(\mathbf{x}^{\top} \mathbf{w}))) \\&= -\left(y \frac{\mathbf{x} \sigma(\mathbf{x}^{\top} \mathbf{w})(1 - \sigma(\mathbf{x}^{\top} \mathbf{w}))}{\sigma(\mathbf{x}^{\top} \mathbf{w})} - (1 - y) \frac{\mathbf{x} \sigma(\mathbf{x}^{\top} \mathbf{w})(1 - \sigma(\mathbf{x}^{\top} \mathbf{w}))}{1 - \sigma(\mathbf{x}^{\top} \mathbf{w})} \right) \\&= - (y \mathbf{x} (1 - \sigma(\mathbf{x}^{\top} \mathbf{w})) - (1 - y) \mathbf{x} \sigma(\mathbf{x}^{\top} \mathbf{w})) \\&= -\mathbf{x} (y - y \sigma(\mathbf{x}^{\top} \mathbf{w}) - \sigma(\mathbf{x}^{\top} \mathbf{w}) + y \sigma(\mathbf{x}^{\top} \mathbf{w})) \\&= -\mathbf{x} (y - \sigma(\mathbf{x}^{\top} \mathbf{w})) \\&= \mathbf{x}(\hat{y} - y) \quad \text{Same as for linear regression!}\end{aligned}$$

Linear regression versus logistic regression

	Linear regression	Logistic regression
Primary use	Regression	Classification
Prediction (\hat{y})	$\hat{y} = \mathbf{x}^T \mathbf{w}$	$\hat{y} = \sigma(\mathbf{x}^T \mathbf{w})$
Cost/Loss	f_{MSE}	f_{log}
Gradient	$\mathbf{x}(\hat{y} - y)$	$\mathbf{x}(\hat{y} - y)$

- Logistic regression is used primarily for *classification* even though it's called “regression”.
- Logistic regression is an instance of a **generalized linear model** — a linear model combined with a **link function** (e.g., logistic sigmoid).
 - In DL, link functions are typically called **activation functions**.

Softmax regression (aka multinomial logistic regression)

Multi-class classification

- So far we have talked about classifying only 2 classes (e.g., smile versus non-smile).
- This is sometimes called **binary classification**.
- But there are many settings in which multiple (>2) classes exist, e.g., emotion recognition, hand-written digit recognition:



6 classes (fear, anger, sadness, happiness, disgust, surprise)



10 classes (0-9)

Classification versus regression

- Note that, even though the hand-written digit recognition (“MNIST”) problem has classes called “0” , “1” , ..., “9” , there is no sense of “distance” between the classes.
- Misclassifying a 1 as a 2 is just as “bad” as misclassifying a 1 as a 9.

Multi-class classification

- It turns out that logistic regression can easily be extended to support an arbitrary number (≥ 2) of classes.
 - The multi-class case is called **softmax regression** or sometimes **multinomial logistic regression**.
- How to represent the ground-truth y and prediction \hat{y} ?
 - Instead of just a scalar y , we will use a vector \mathbf{y} .

Example: 2 classes

- Suppose we have a dataset of 3 examples, where the ground-truth class labels are 0, 1, 0.

Example: 2 classes

- Suppose we have a dataset of 3 examples, where the ground-truth class labels are 0, 1, 0.
- Then we would define our ground-truth vectors as:

$$\mathbf{y}^{(1)} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\mathbf{y}^{(2)} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\mathbf{y}^{(3)} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

- Exactly 1 coordinate of each \mathbf{y} is 1; the others are 0.

Example: 2 classes

- Suppose we have a dataset of 3 examples, where the ground-truth class labels are 0, 1, 0.
- Then we would define our ground-truth vectors as:


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This “slot” is for class 0.

- This is called a **one-hot encoding** of the class label.

Example: 2 classes

- Suppose we have a dataset of 3 examples, where the ground-truth class labels are 0, 1, 0.
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This “slot” is for class 1.

- This is called a **one-hot encoding** of the class label.

Example: 2 classes

- The machine's predictions $\hat{\mathbf{y}}$ about each example's label are also **probabilistic**.

- They could consist of:

$$\hat{\mathbf{y}}^{(1)} = \begin{bmatrix} 0.93 \\ 0.07 \end{bmatrix}$$

$$\hat{\mathbf{y}}^{(2)} = \begin{bmatrix} 0.4 \\ 0.6 \end{bmatrix}$$

$$\hat{\mathbf{y}}^{(3)} = \begin{bmatrix} 0.99 \\ 0.01 \end{bmatrix}$$

← Machine's "belief" that the label is 0.

- Each coordinate of $\hat{\mathbf{y}}$ is a probability.

Example: 2 classes

- The machine's predictions $\hat{\mathbf{y}}$ about each example's label are also **probabilistic**.

- They could consist of:

$$\hat{\mathbf{y}}^{(1)} = \begin{bmatrix} 0.93 \\ 0.07 \end{bmatrix} \leftarrow \text{Machine's "belief" that the label is 1.}$$

$$\hat{\mathbf{y}}^{(2)} = \begin{bmatrix} 0.4 \\ 0.6 \end{bmatrix}$$

$$\hat{\mathbf{y}}^{(3)} = \begin{bmatrix} 0.99 \\ 0.01 \end{bmatrix}$$

- The sum of the coordinates in each $\hat{\mathbf{y}}$ is 1.

Softmax activation function

- Logistic regression outputs a *scalar* label \hat{y} representing the probability that the label is 1.
 - We needed just a single weight vector \mathbf{w} , so that $\hat{y} = \sigma(\mathbf{x}^T \mathbf{w})$.

Softmax activation function

- Logistic regression outputs a *scalar* label \hat{y} representing the probability that the label is 1.
 - We needed just a single weight vector \mathbf{w} , so that $\hat{y} = \sigma(\mathbf{x}^T \mathbf{w})$.
- Softmax regression outputs a *c-vector* representing the probabilities that the label is $k=1, \dots, c$.
 - We need c different vectors of weights $\mathbf{w}^{(1)}, \dots, \mathbf{w}^{(c)}$.
 - Weight vector $\mathbf{w}^{(k)}$ computes how much input \mathbf{x} “agrees” with class k .

Softmax activation function

- With softmax regression, we first compute:

$$z_1 = \mathbf{x}^\top \mathbf{w}^{(1)}$$

$$z_2 = \mathbf{x}^\top \mathbf{w}^{(2)}$$

$$\vdots$$

$$z_c = \mathbf{x}^\top \mathbf{w}^{(c)}$$

I will refer to the z 's as “pre-activation scores”.

Softmax activation function

- With softmax regression, we first compute:

$$z_1 = \mathbf{x}^\top \mathbf{w}^{(1)}$$

$$z_2 = \mathbf{x}^\top \mathbf{w}^{(2)}$$

$$\vdots$$

$$z_c = \mathbf{x}^\top \mathbf{w}^{(c)}$$

- We then **normalize** across all c classes so that:
 1. Each output \hat{y}_k is non-negative.
 2. The sum of \hat{y}_k over all c classes is 1.

Normalization of the \hat{y}_k

1. To enforce non-negativity, we can exponentiate each z_k :

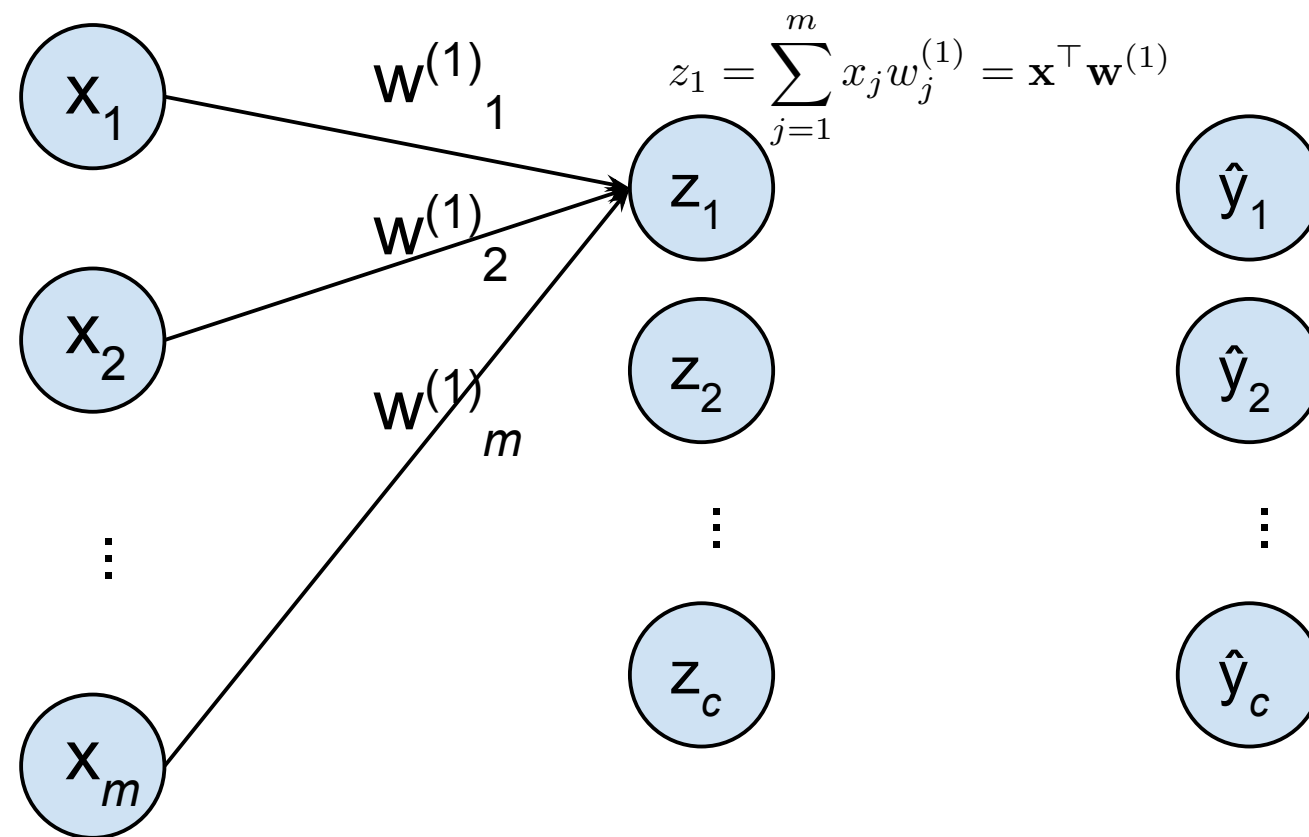
$$\hat{y}_k = \exp(z_k)$$

Normalization of the \hat{y}_k

2. To enforce that the \hat{y}_k sum to 1, we can divide each entry by the sum:

$$\hat{y}_k = \frac{\exp(z_k)}{\sum_{k'=1}^c \exp(z_{k'})}$$

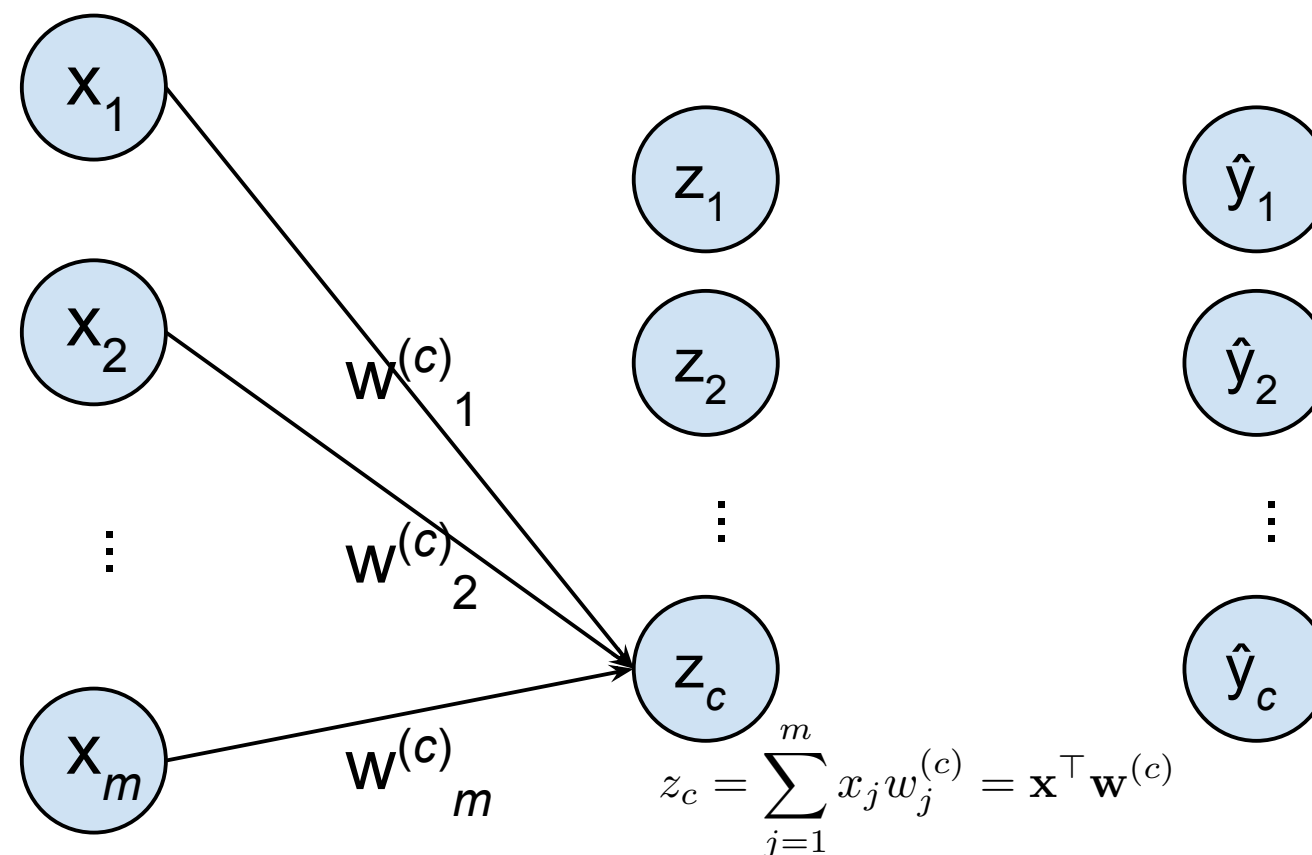
Softmax regression diagram



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Softmax regression diagram



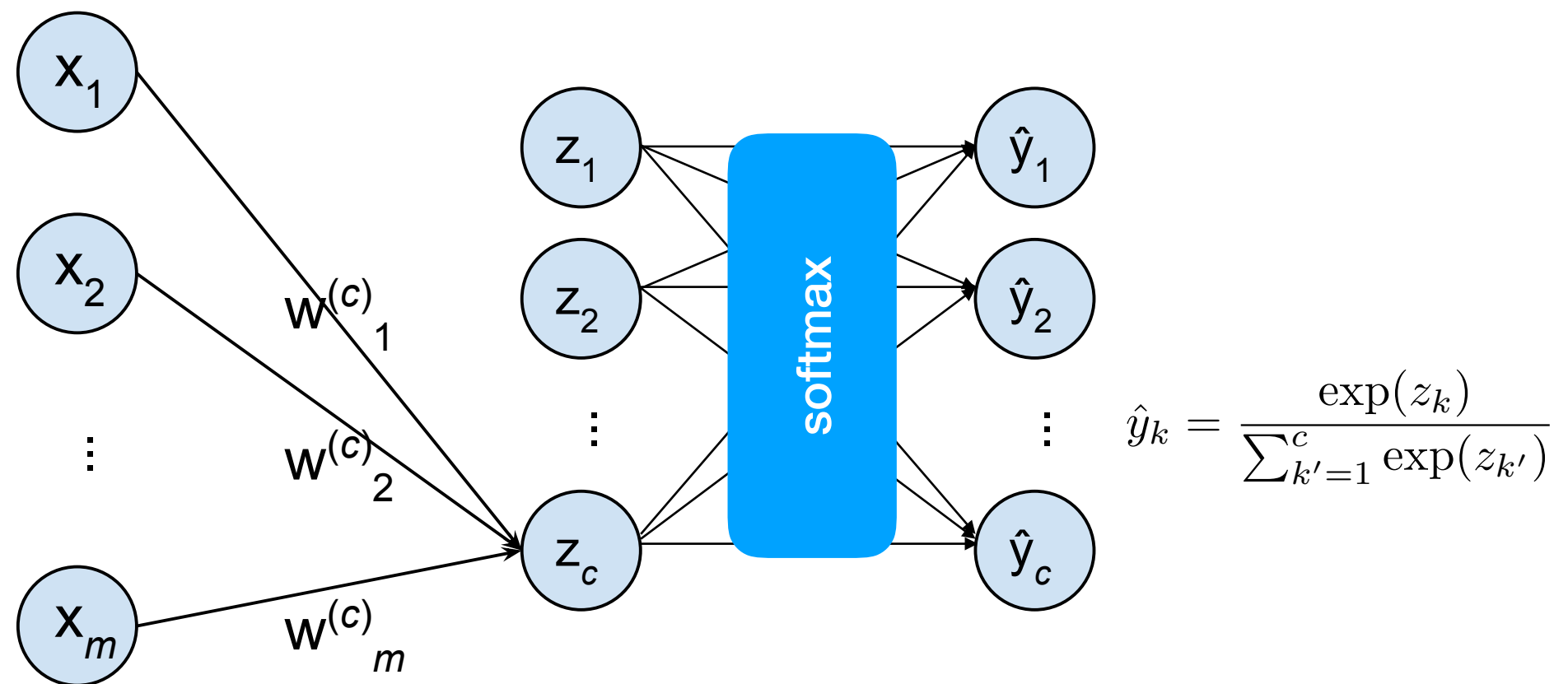
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$$z_1 = \mathbf{x}^\top \mathbf{w}^{(1)}$$

\vdots

$$z_c = \mathbf{x}^\top \mathbf{w}^{(c)}$$

Softmax regression diagram



- We then **normalize** across all c classes.

$$\hat{y}_k = P(y = k \mid \mathbf{x}, \mathbf{w}^{(1)}, \dots, \mathbf{w}^{(c)}) = \frac{\exp(z_k)}{\sum_{k'=1}^c \exp(z_{k'})}$$

Cross-entropy loss

- We need a loss function that can support $c \geq 2$ classes.
- We will use the **cross-entropy** (CE) loss:

$$f_{\text{CE}} = - \sum_{i=1}^n \sum_{k=1}^c y_k^{(i)} \log \hat{y}_k^{(i)}$$

- Note that the CE loss subsumes the log-loss for $c=2$.

Cross-entropy loss

- The origin of the cross-entropy function is in coding & information theory.

Cross-entropy loss

- However, the cross-entropy can also be derived as the **negative log-likelihood** (NLL) of the model predictions:

$$\begin{aligned}\text{NLL} &= -\log P(\mathbf{y}^{(1)}, \dots, \mathbf{y}^{(n)} \mid \mathbf{x}^{(1)}, \dots, \mathbf{x}^{(n)}, \mathbf{w}^{(1)}, \dots, \mathbf{w}^{(c)}) \\ &= -\log \prod_{i=1}^n P(\mathbf{y}^{(i)} \mid \mathbf{x}^{(i)}, \mathbf{w}^{(1)}, \dots, \mathbf{w}^{(c)})\end{aligned}$$

Conditional independence

Cross-entropy loss

- However, the cross-entropy can also be derived as the **negative log-likelihood** (NLL) of the model predictions:

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$$= -\log \prod_{i=1}^n P(\mathbf{y}^{(i)} \mid \mathbf{x}^{(i)}, \mathbf{w}^{(1)}, \dots, \mathbf{w}^{(c)})$$

Our NN's estimate of the probability
that \mathbf{x} belongs to a particular class.

E.g., if $\mathbf{y}^{(1)} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, $\hat{\mathbf{y}}^{(1)} = \begin{bmatrix} 0.72 \\ 0.28 \end{bmatrix}$

then this probability is 0.72.

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$$= -\log \prod_{i=1}^n P(\mathbf{y}^{(i)} \mid \mathbf{x}^{(i)}, \mathbf{w}^{(1)}, \dots, \mathbf{w}^{(c)})$$

$$= -\log \prod_{i=1}^n \prod_{k=1}^c \left(\hat{y}_k^{(i)} \right)^{y_k^{(i)}}$$

For only one value of k is the exponent 1. Otherwise it is 0.

Example: $(0.72)^1(0.28)^0$

Cross-entropy loss

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Example: $(0.72)^0(0.28)^1$

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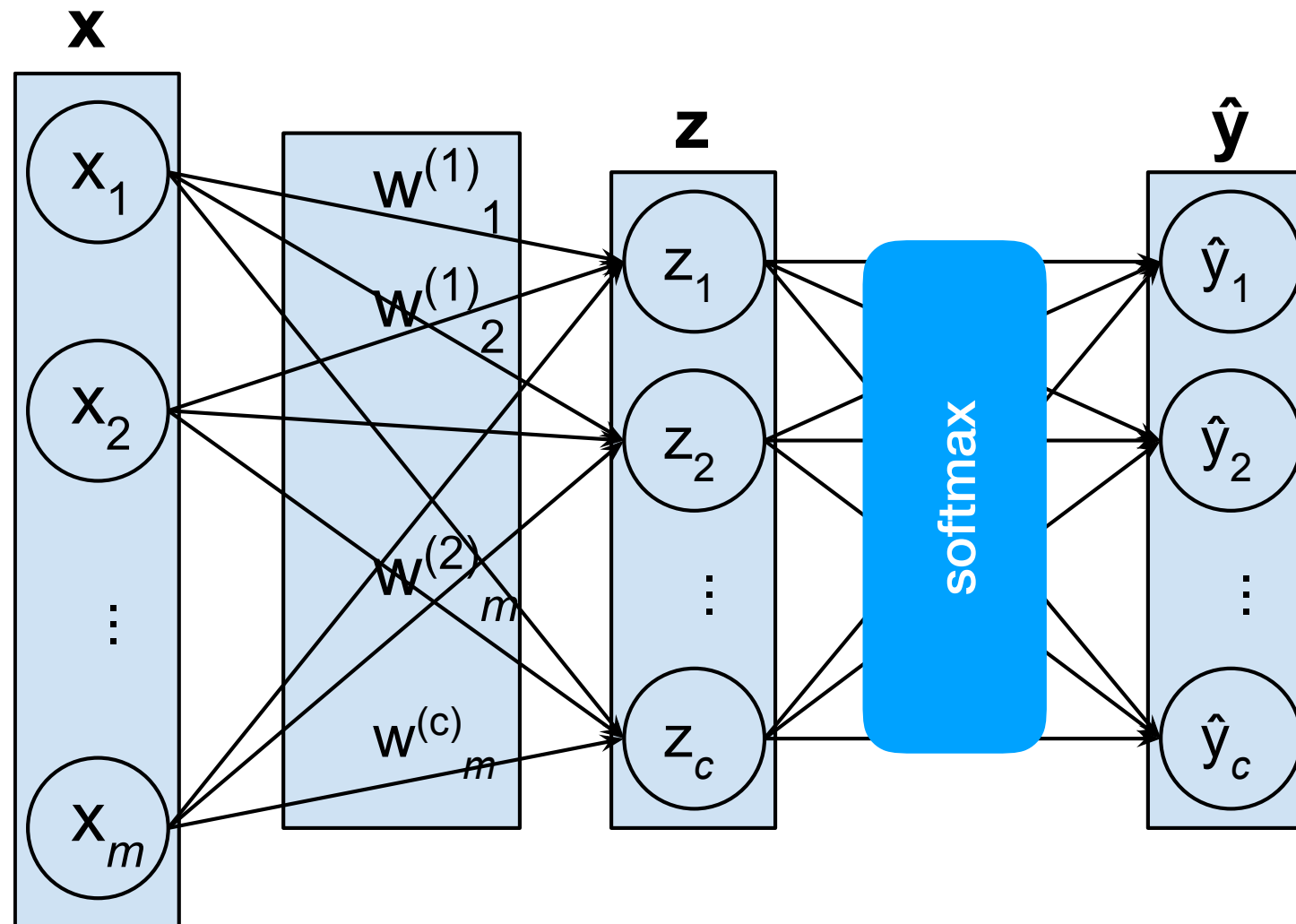
$$= -\log \prod_{i=1}^n P(\mathbf{y}^{(i)} \mid \mathbf{x}^{(i)}, \mathbf{w}^{(1)}, \dots, \mathbf{w}^{(c)})$$

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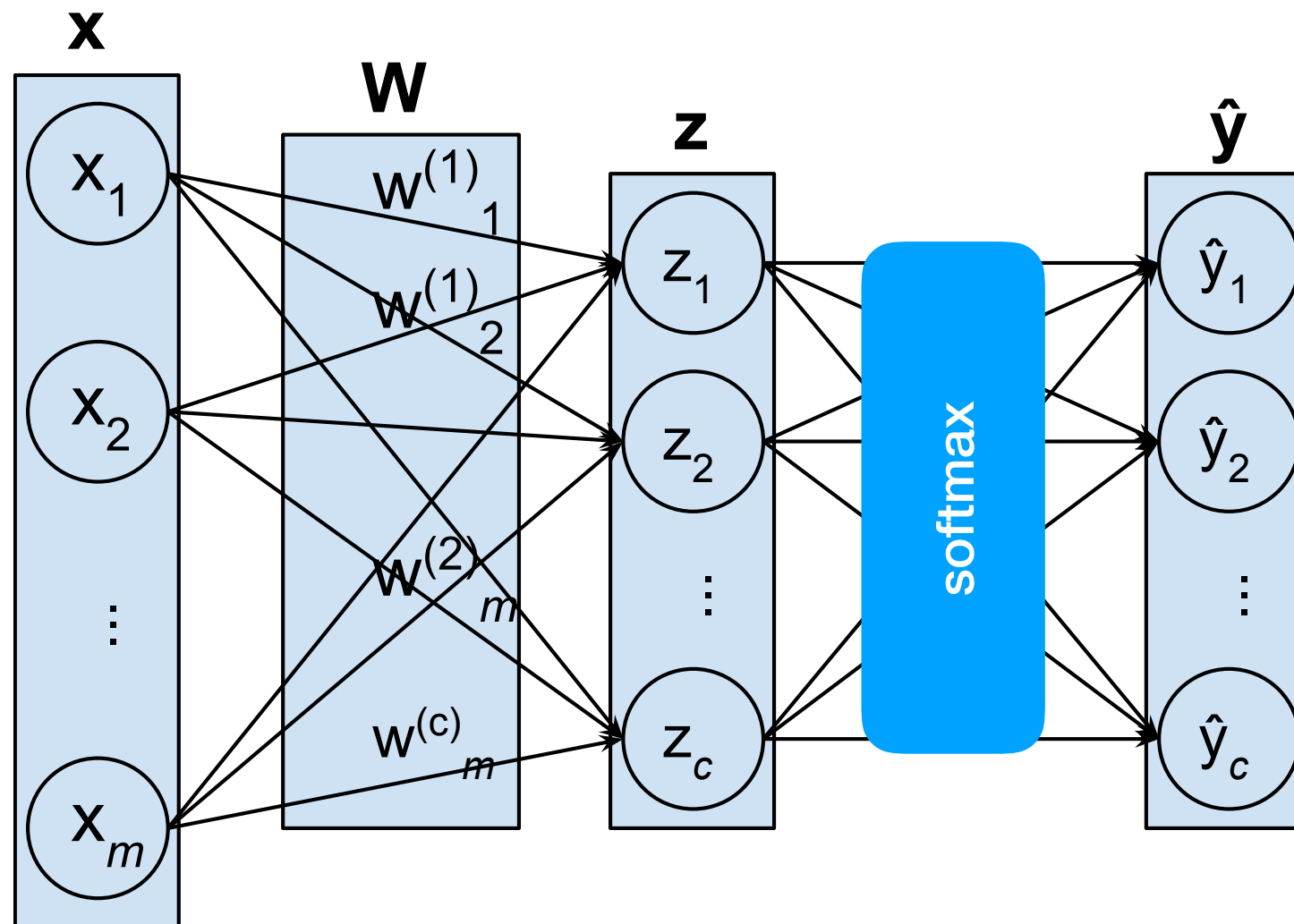
$$= f_{\text{CE}}$$

Softmax regression: vectorization



- We can represent each **layer** as a vector (\mathbf{x} , \mathbf{z} , $\hat{\mathbf{y}}$).

Softmax regression: vectorization



- We can represent the collection of all c weight vectors $\mathbf{w}^{(1)}, \dots, \mathbf{w}^{(c)}$ as an $(m \times c)$ matrix \mathbf{W} .

Softmax regression: vectorization

- By vectorizing, we can compute the pre-activation scores for all n examples in one-fell-swoop as:

$$\mathbf{Z} = \mathbf{X}^\top \mathbf{W}$$

Softmax regression: vectorization

- By vectorizing, we can compute the pre-activation scores for all n examples in one-fell-swoop as:

$$\mathbf{Z} = \mathbf{X}^\top \mathbf{W}$$

- With numpy, we can call `np.exp` to exponentiate every element of \mathbf{Z} .
- We can then use `np.sum` and `/` (element-wise division) to compute the softmax.

Gradient descent for softmax regression

- With softmax regression, we need to conduct gradient descent on all c of the weights vectors.
- As usual, let's just consider the gradient of the cross-entropy loss for a single example \mathbf{x} .
- We will compute the gradient w.r.t. each weight vector $\mathbf{w}^{(k)}$ separately (where $k = 1, \dots, c$).

Gradient descent for softmax regression

- Gradient for each weight vector $\mathbf{w}^{(k)}$:

$$\nabla_{\mathbf{w}^{(k)}} f_{\text{CE}}(\mathbf{y}, \hat{\mathbf{y}}; \mathbf{W}) = \mathbf{x}(\hat{y}_k - y_k)$$

- This is the same expression (for each k) as for linear regression and logistic regression!
- We can vectorize this to compute all c gradients over all n examples...

Gradient descent for softmax regression

- Let \mathbf{Y} and $\hat{\mathbf{Y}}$ both be $n \times c$ matrices:

$$\mathbf{Y} = \begin{bmatrix} y_1^{(1)} & \dots & y_c^{(1)} \\ \vdots & & \\ y_1^{(n)} & \dots & y_c^{(n)} \end{bmatrix}$$

One-hot encoded vector of class labels for example 1.

Gradient descent for softmax regression

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One-hot encoded vector of class labels for example n .

Gradient descent for softmax regression

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$$\hat{\mathbf{Y}} = \begin{bmatrix} \hat{y}_1^{(1)} & \dots & \hat{y}_c^{(1)} \\ \vdots & & \\ \hat{y}_1^{(n)} & \dots & \hat{y}_c^{(n)} \end{bmatrix}$$

The machine's estimates
of the c class probabilities
for example n .

Gradient descent for softmax regression

- Let \mathbf{Y} and $\hat{\mathbf{Y}}$ both be $n \times c$ matrices:

$$\mathbf{Y} = \begin{bmatrix} y_1^{(1)} & \dots & y_c^{(1)} \\ \vdots & & \vdots \\ y_1^{(n)} & \dots & y_c^{(n)} \end{bmatrix} \quad \hat{\mathbf{Y}} = \begin{bmatrix} \hat{y}_1^{(1)} & \dots & \hat{y}_c^{(1)} \\ \vdots & & \vdots \\ \hat{y}_1^{(n)} & \dots & \hat{y}_c^{(n)} \end{bmatrix}$$

- Then we can compute all c gradient vectors as:

$$\nabla_{\mathbf{W}} f_{\text{CE}}(\mathbf{Y}, \hat{\mathbf{Y}}; \mathbf{W}) = \frac{1}{n} \mathbf{X}(\hat{\mathbf{Y}} - \mathbf{Y})$$

Gradient descent for softmax regression

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How far the guesses are
from ground-truth.

Gradient descent for softmax regression

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$$\mathbf{Y} = \begin{bmatrix} y_1^{(1)} & \dots & y_c^{(1)} \\ \vdots & & \\ y_1^{(n)} & \dots & y_c^{(n)} \end{bmatrix} \quad \hat{\mathbf{Y}} = \begin{bmatrix} \hat{y}_1^{(1)} & \dots & \hat{y}_c^{(1)} \\ \vdots & & \\ \hat{y}_1^{(n)} & \dots & \hat{y}_c^{(n)} \end{bmatrix}$$

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The input features (e.g.,
pixel values).

Bias term

- Like in linear regression, softmax regression also benefits from the use of a bias term.
- Instead of a scalar b , we have a bias vector \mathbf{b} with c dimensions (one for each class).
- You will derive the gradient update for \mathbf{b} as part of homework 3.

Softmax regression demo

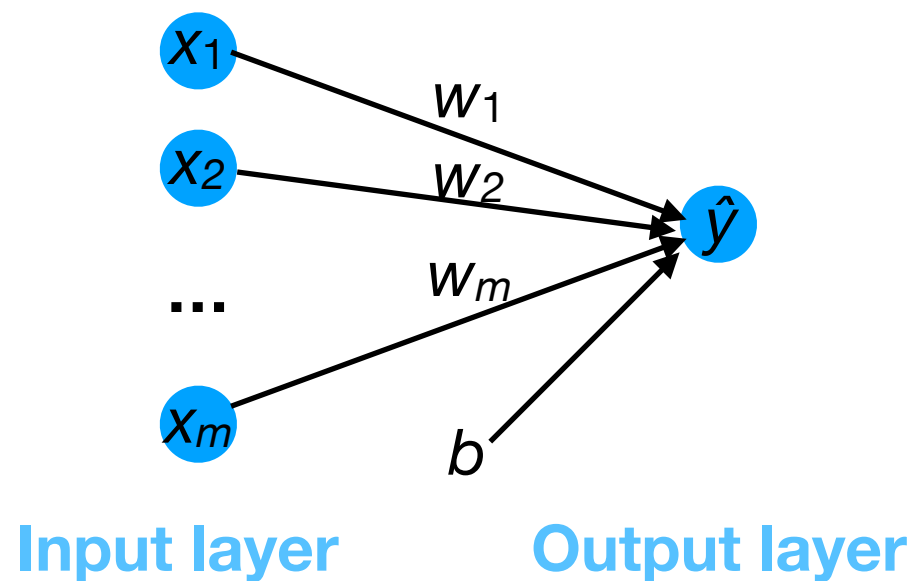
- In HW3, you will apply softmax regression to train a **handwriting recognition system** that can recognize all 10 digits (0-9).
- You will use the popular MNIST dataset consisting of 60K training examples and 10K testing examples:



Review: shallow prediction models

Review

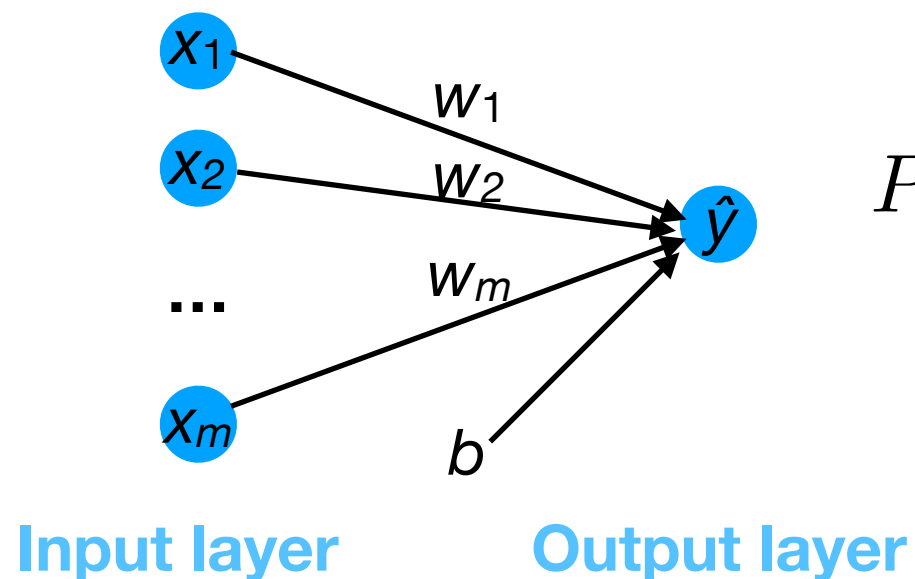
- Linear regression (2-layer NN with linear activation)
 - MSE formulation



$$\hat{y} = \mathbf{x}^\top \mathbf{w} + b$$

Review

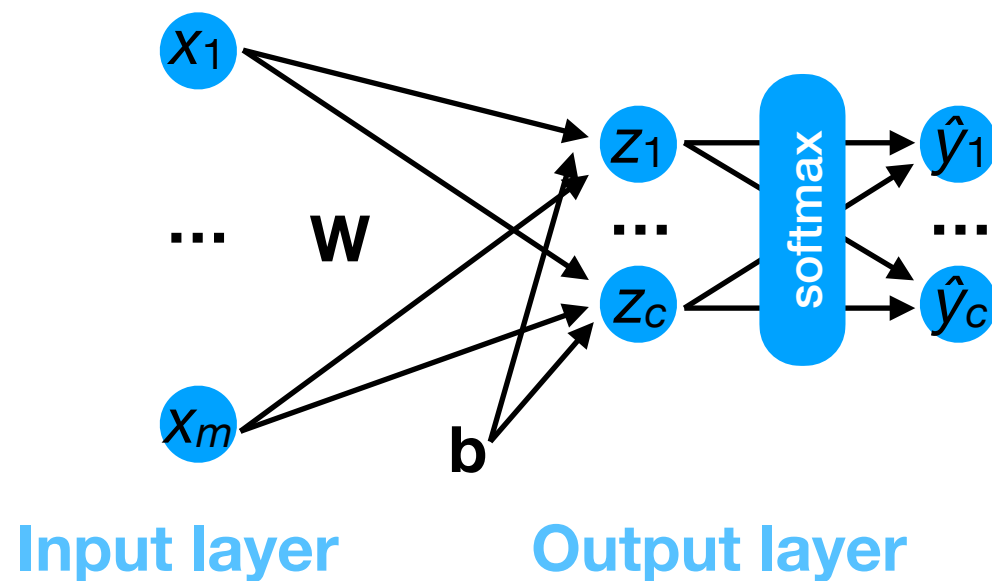
- Linear regression (2-layer NN with linear activation)
 - Probabilistic (MLE) formulation



$$P(y \mid \mathbf{x}, \mathbf{w}, b) = \mathcal{N}(y; \mathbf{x}^\top \mathbf{w} + b, \sigma^2)$$
$$\hat{y} = \mathbb{E}[y \mid \mathbf{x}, \mathbf{w}]$$

Review

- Softmax regression (2-layer NN with softmax activation)
 - Probabilistic (MLE) formulation

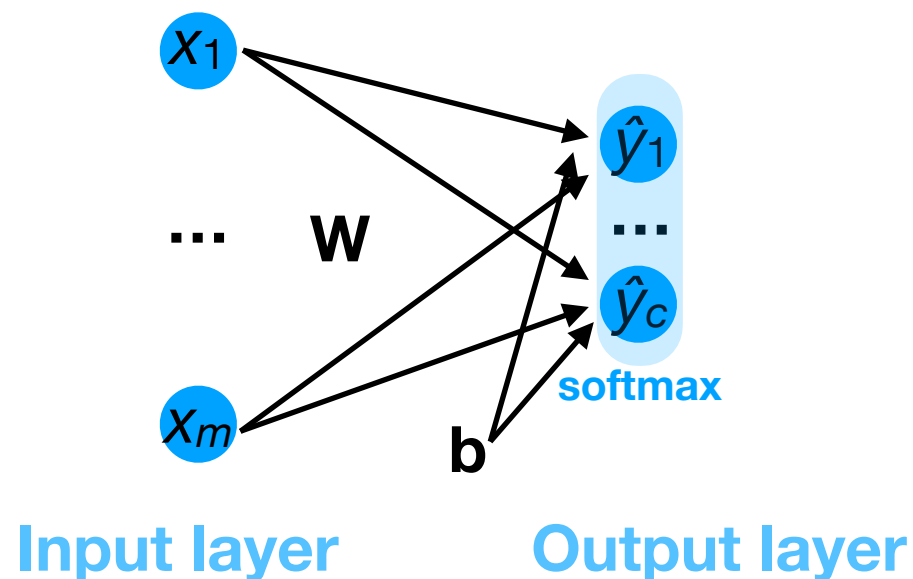


$$\begin{aligned}\hat{y}_k &= P(y_k \mid \mathbf{x}, \mathbf{W}, \mathbf{b}) \\ &= \frac{\exp(z_k)}{\sum_{k'} \exp(z_{k'})}\end{aligned}$$

$$z_k = \mathbf{x}^\top \mathbf{w}^{(k)} + b_k$$

Review

- Softmax regression (2-layer NN with softmax activation)
 - Probabilistic (MLE) formulation



$$\begin{aligned}\hat{y}_k &= P(y_k \mid \mathbf{x}, \mathbf{W}) \\ &= \frac{\exp(\mathbf{x}^\top \mathbf{w}^{(k)} + b_k)}{\sum_{k'} \exp(\mathbf{x}^\top \mathbf{w}^{(k')} + b_{k'})}\end{aligned}$$

$$\hat{\mathbf{y}} = \text{softmax}(\mathbf{x}^\top \mathbf{W} + \mathbf{b}^\top)$$

Shallow models

- Before diving into deeper models, we will examine one more shallow model.
- Instead of predicting a target value y from an input vector \mathbf{x} , we will instead try to **generate** novel input vectors.
- One way to achieve this is using a latent variable model (LVM).

Latent variable models

Latent variable models

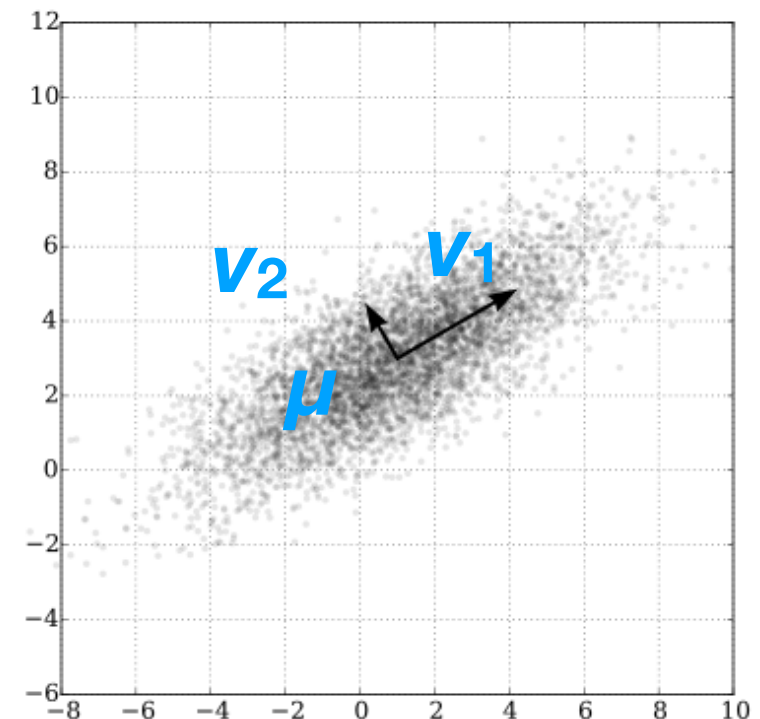
- Latent variable models (LVM) are **unsupervised** ML models.
- They posit that the observed data $\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^n$ can be explained by a set of low-dimensional **latent** (unobserved) variables $\{\mathbf{h}^{(i)}\}_{i=1}^n$.
- Examples:
 - MNIST:
 - GENKI4K:

Latent variable models

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- They posit that the observed data $\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^n$ can be explained by a set of low-dimensional **latent** (unobserved) variables $\{\mathbf{h}^{(i)}\}_{i=1}^n$.
- Examples:
 - MNIST: each image is “generated” by the digit (0-9) and a thickness (0-5) latent “code”.
 - GENKI4K: each face image is “generated” by the gender (0-1) and smile intensity (0-1).

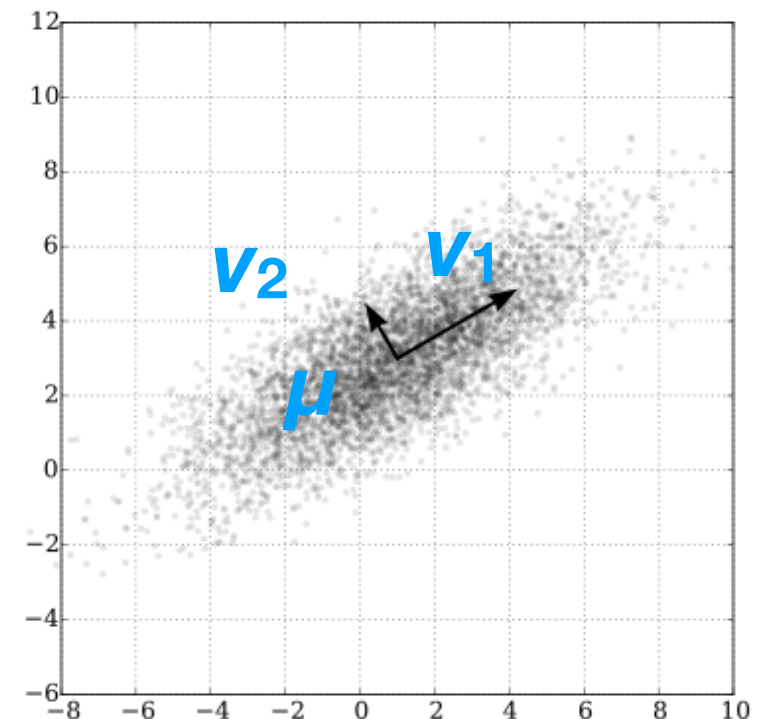
Latent variable models

- Arguably the simplest LVM is **principal component analysis** (PCA).
- Recall that, for a dataset $\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^n$ with mean $\boldsymbol{\mu}$, PCA defines the set of k principal directions along which the variance of the projected data is maximized:



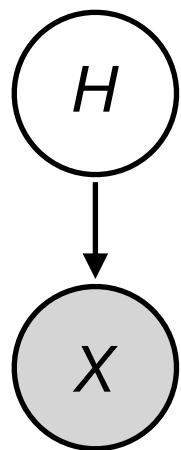
Latent variable models

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- Recall that, for a dataset $\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^n$ with mean $\boldsymbol{\mu}$, PCA defines the set of k principal directions along which the variance of the projected data is maximized:
- Vector $\mathbf{v}^{(k)}$ has the same direction as the eigenvector of the auto-covariance matrix of \mathcal{D} with the k th largest associated eigenvalue.



Principal component analysis (PCA)

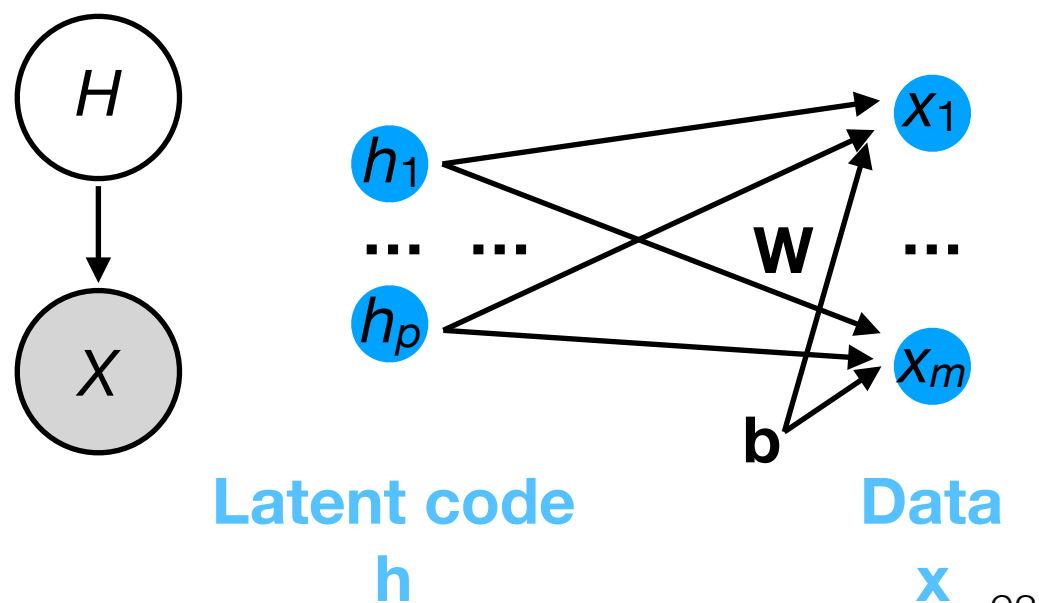
- However, PCA also has a **probabilistic** interpretation as an LVM.
- Let us assume that every data point $\mathbf{x} \in \mathbb{R}^m$ is actually generated from a lower-dimensional latent variable (or **code**) $\mathbf{h} \in \mathbb{R}^p$, where $p < m$.



Principal component analysis (PCA)

- In particular, we assume that each \mathbf{x} is approximately linear in \mathbf{h} , i.e.:

$$\mathbf{x} \approx \mathbf{W}\mathbf{h} + \mathbf{b}$$



Principal component analysis (PCA)

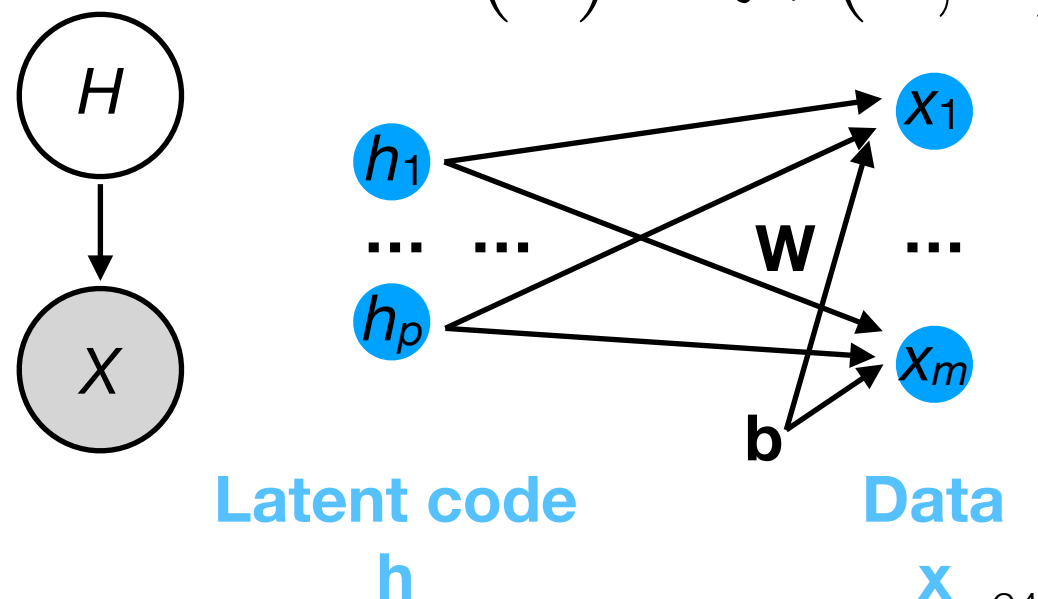
- In particular, we assume that each \mathbf{x} is approximately linear in \mathbf{h} , i.e.:

$$\mathbf{x} \approx \mathbf{W}\mathbf{h} + \mathbf{b}$$

- We can represent this probabilistically as:

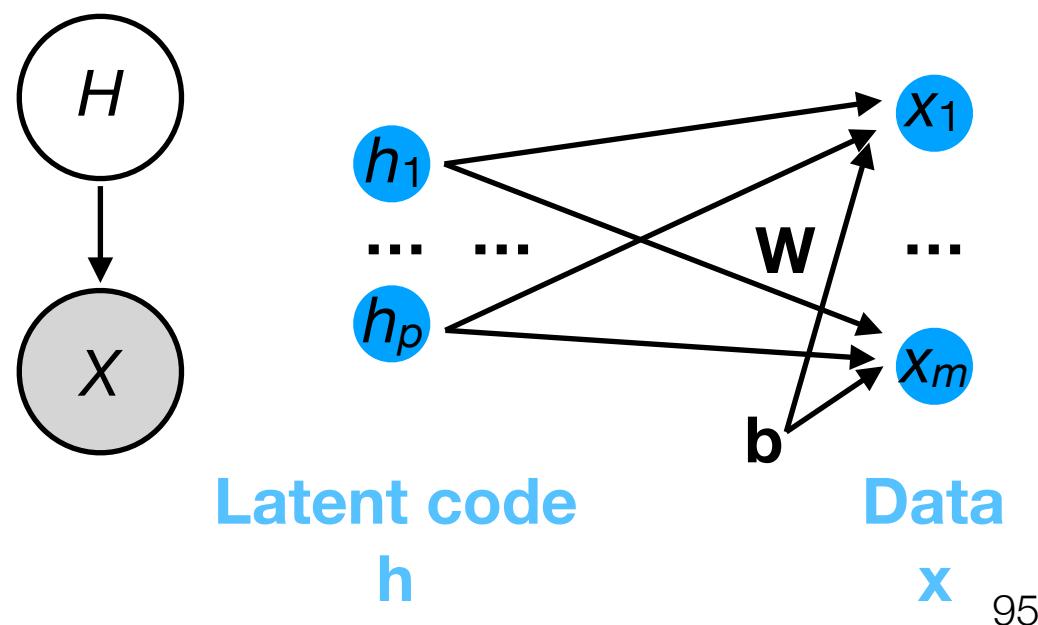
$$P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b}) = \mathcal{N}(\mathbf{x}; \mathbf{W}\mathbf{h} + \mathbf{b}, \sigma^2 \mathbf{I})$$

$$P(\mathbf{h}) = \mathcal{N}(\mathbf{h}; \mathbf{0}, \mathbf{I})$$



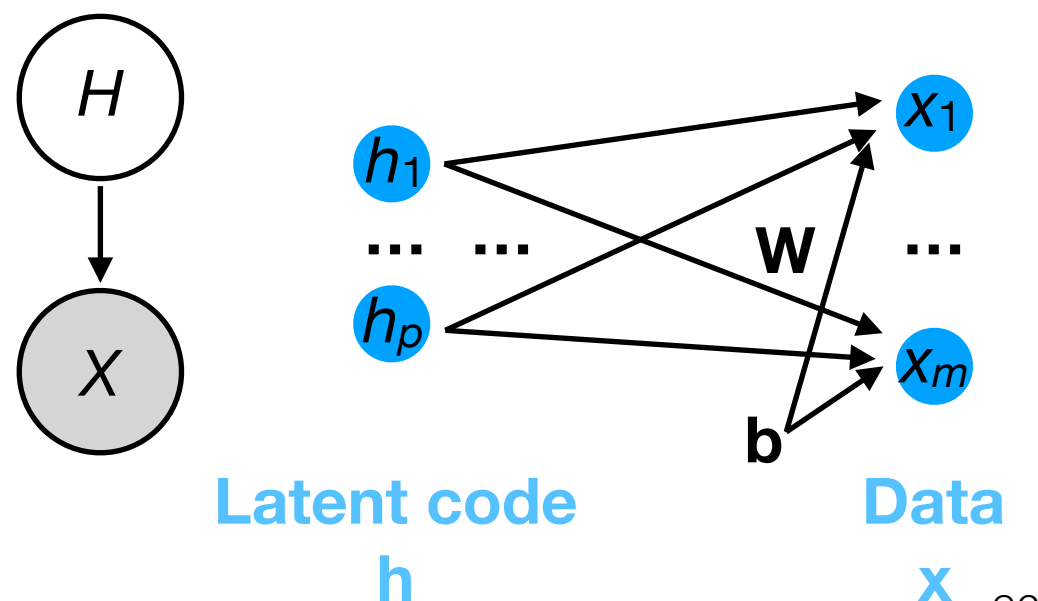
Principal component analysis (PCA)

- Given a set of training data \mathcal{D} , we can optimize \mathbf{W} and \mathbf{b} using maximum-likelihood estimation (MLE).



Principal component analysis (PCA)

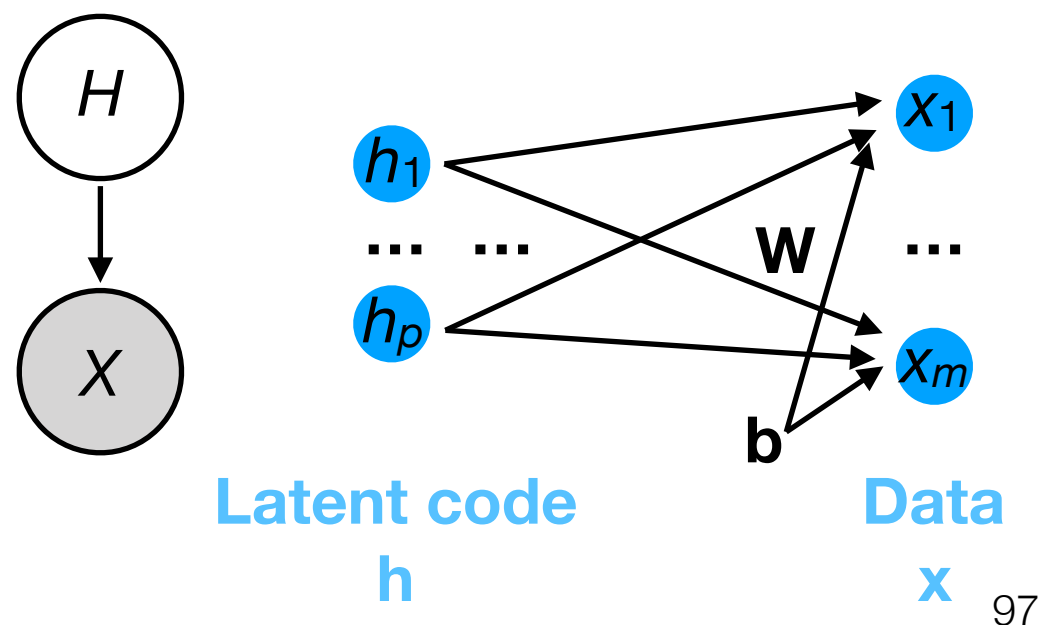
- The MLE for \mathbf{b} is the mean of the data $\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^n$.
- The MLE for \mathbf{W} is the same set of principal eigenvectors from standard PCA (but weighted by their eigenvalues).
- The weights ensure that $P(\mathbf{h})$ is $\mathbf{0}$ -mean with \mathbf{I} -covariance.



Principal component analysis (PCA)

- This probabilistic PCA model allows us to **generate** novel examples:
 1. Sample from the prior distribution over \mathbf{h} .

$$P(\mathbf{h}) = \mathcal{N}(\mathbf{h}; \mathbf{0}, \mathbf{I})$$



Principal component analysis (PCA)

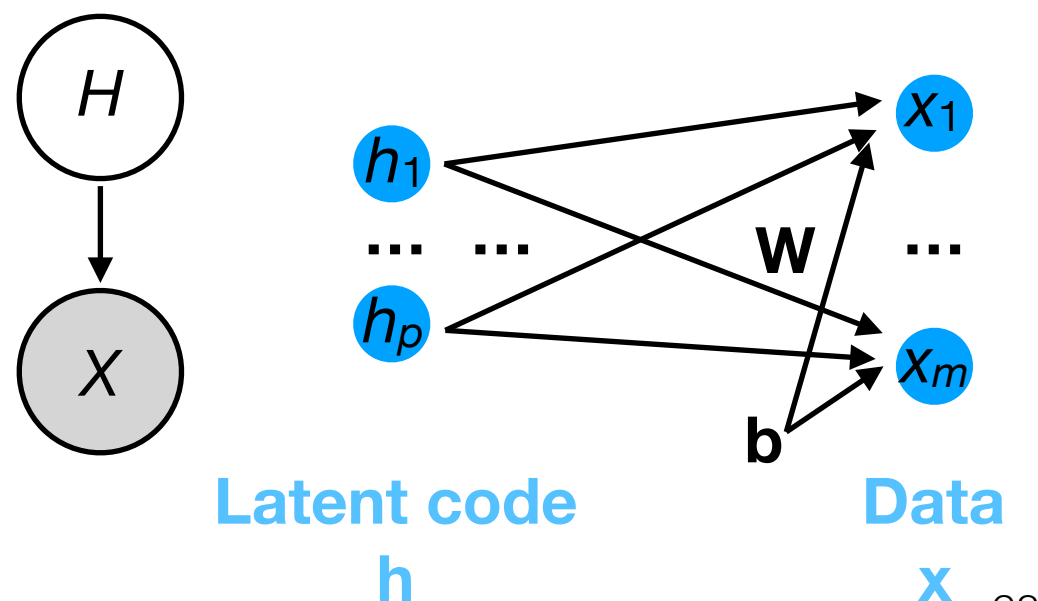
- This probabilistic PCA model allows us to **generate** novel examples:

1. Sample from the prior distribution over \mathbf{h} .

$$P(\mathbf{h}) = \mathcal{N}(\mathbf{h}; \mathbf{0}, \mathbf{I})$$

2. Sample from the conditional distribution of $\mathbf{x} \mid \mathbf{h}$.

$$P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b}) = \mathcal{N}(\mathbf{x}; \mathbf{W}\mathbf{h} + \mathbf{b}, \sigma^2 \mathbf{I})$$



Principal component analysis (PCA)

- Demo of probabilistic PCA on MNIST.
- Demo of probabilistic PCA on GENKI4K.

Principal component analysis (PCA)

- Demo of probabilistic PCA on MNIST.
- Demo of probabilistic PCA on GENKI4K.
- Overall, the results are not very good.
 - Problem: the generative model is **linear** — easy to train and sample, but too simplistic.
 - Later on, we will see more powerful deep latent variable models (variational auto-encoders (VAE)) and other generative neural networks (generative-adversarial networks (GAN)).

Principal component analysis (PCA)

- What if you want to know the latent code \mathbf{h} for a given \mathbf{x} , i.e., $P(\mathbf{h} \mid \mathbf{x})$? We can use Bayes' rule:

$$P(\mathbf{h} \mid \mathbf{x}, \mathbf{W}, \mathbf{b}) = \frac{P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h} \mid \mathbf{W}, \mathbf{b})}{P(\mathbf{x} \mid \mathbf{W}, \mathbf{b})}$$

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Principal component analysis (PCA)

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Here, Z is called the normalization constant.

Principal component analysis (PCA)

- In general, the integral in Z is **intractable**. However, for PCA it is a Gaussian and can be computed in closed form.

$$\begin{aligned} P(\mathbf{h} \mid \mathbf{x}, \mathbf{W}, \mathbf{b}) &= \frac{P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h} \mid \mathbf{W}, \mathbf{b})}{P(\mathbf{x} \mid \mathbf{W}, \mathbf{b})} \\ &= \frac{P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h} \mid \mathbf{W}, \mathbf{b})}{\int d\mathbf{h} P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h})} \\ &= \frac{1}{Z(\mathbf{x})} P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h} \mid \mathbf{W}, \mathbf{b}) \end{aligned}$$

Here, Z is called the normalization constant.

Principal component analysis (PCA)

- For more complex LVMs, we can use techniques such as **variational inference** to compute Z approximately.

$$\begin{aligned} P(\mathbf{h} \mid \mathbf{x}, \mathbf{W}, \mathbf{b}) &= \frac{P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h} \mid \mathbf{W}, \mathbf{b})}{P(\mathbf{x} \mid \mathbf{W}, \mathbf{b})} \\ &= \frac{P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h} \mid \mathbf{W}, \mathbf{b})}{\int d\mathbf{h} P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h})} \\ &= \frac{1}{Z(\mathbf{x})} P(\mathbf{x} \mid \mathbf{h}, \mathbf{W}, \mathbf{b})P(\mathbf{h} \mid \mathbf{W}, \mathbf{b}) \end{aligned}$$

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