

MAX FLOW ALGORITHMS

MAX FLOW / MIN CUT THEOREM

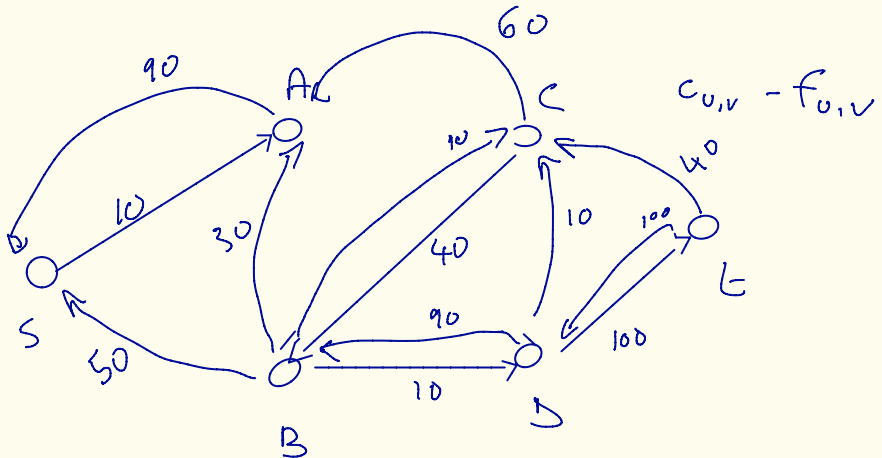
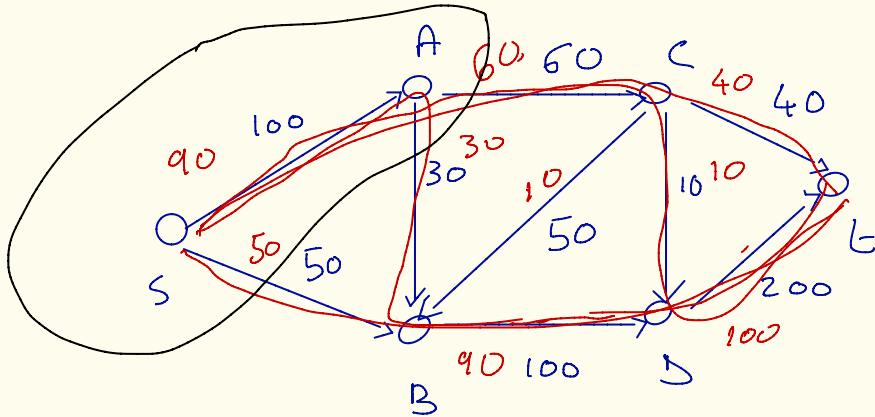
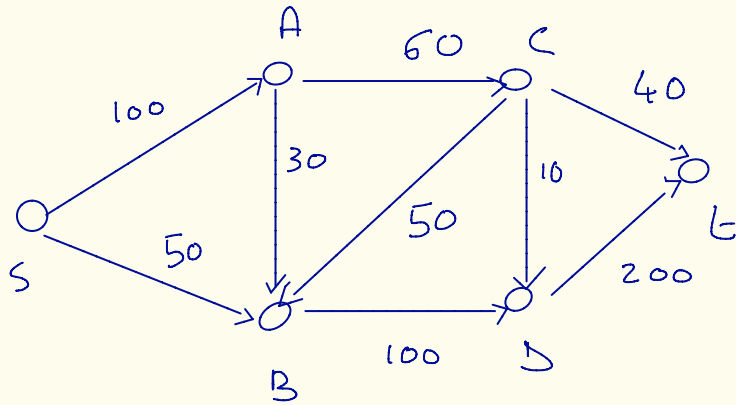
MATCHING IN BIPARTITE GRAPHS



Today's plan

- Ford-Fulkerson method
 - why is 'residual network' defined the way it is?
 - correctness and MAX FLOW - MIN CUT Theorem
 - running time and Edmonds-Karp analysis
- Max Matching in bipartite graphs

Ford - Fulkerson Method



A lgorithm

Input : network G , nodes s, t , capacities $c_{u,v}$

Output: a maximum flow

$$f = \vec{0}$$

$$c_{u,v}^f = c_{u,v} \quad \text{for each pair } u,v$$

G^f = graph containing as edges all pairs u,v such that $c_{u,v}^f > 0$

while there is a path P from s to t in G^f :

$$c = \min_{(u,v) \in P} c_{u,v}^f$$

for all $(u,v) \in P$:

$$f_{u,v} = f_{u,v} + c$$

$$f_{v,u} = f_{v,u} - c$$

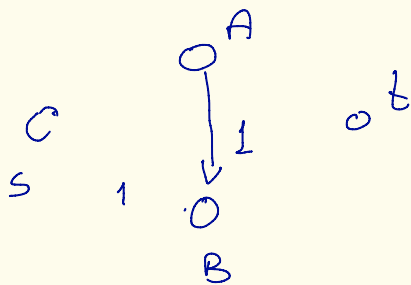
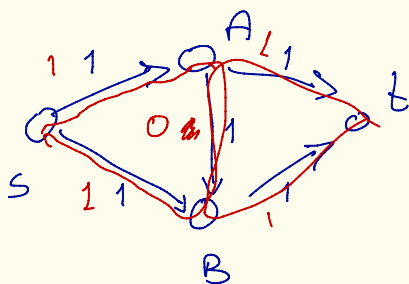
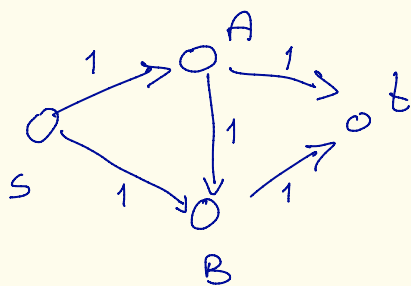
for all pairs u,v

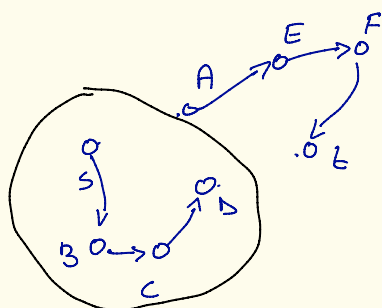
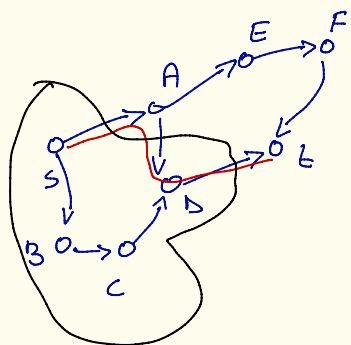
$$c_{u,v}^f = c_{u,v} - f_{u,v}$$

G^f = graph of pairs u,v s.t. $c_{u,v}^f > 0$

return f

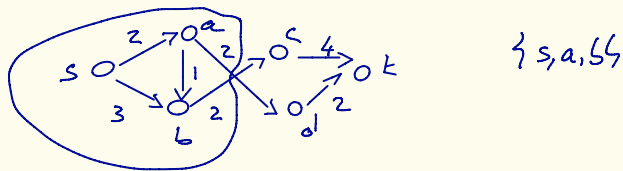
Why the new edges?





Correctness

Def: A **cut** in a network is a subset $S \subseteq V$ such that $s \in S$ and $t \notin S$



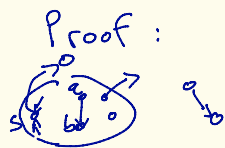
The **capacity** of a cut S is

$$\sum_{u \in S} \sum_{v \notin S} c_{u,v}$$

the sum of the capacities of edges leaving S

Lemma: If f is a flow and S is a cut then:

$$\text{cost of } f \leq \text{capacity of } S$$



$$0 = \sum_{u \in S} \sum_{v \in V} f_{u,v} = - \sum_{v \in S} f_{s,v} + \sum_{u \in S} \sum_{v \notin S} f_{u,v}$$

$$\sum_{v \in V} f_{s,v} = \sum_{u,v \text{ crosses cut}} f_{u,v} \leq \sum_{u,v \text{ crosses cut}} c_{u,v}$$

Thm: If f is flow returned by F.F. algorithm, then there is a cut S such that

$$\text{cost of } f = \text{capacity of } S$$

and f is optimum

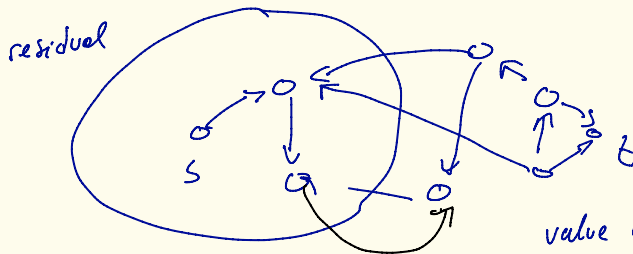
Proof: take $S = \{v: v \text{ reachable from } s \text{ in residual network}\}$

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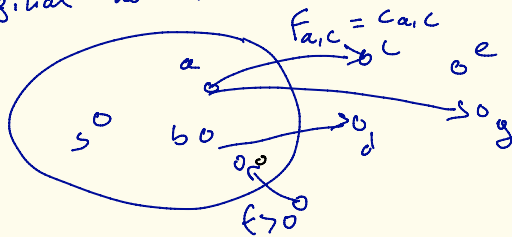
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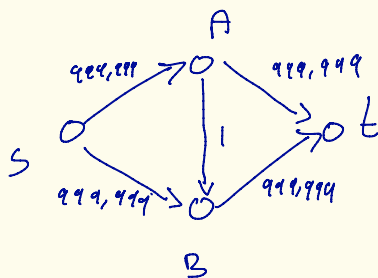
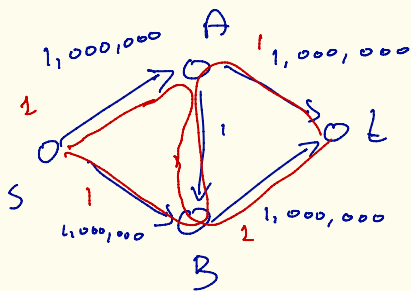
original network



value of flow f

$$= \sum_{\substack{u \in S \\ v \in V-S}} f_{u,v}$$

$$f_{a,g} = c_{a,g}$$



Edmonds - Karp

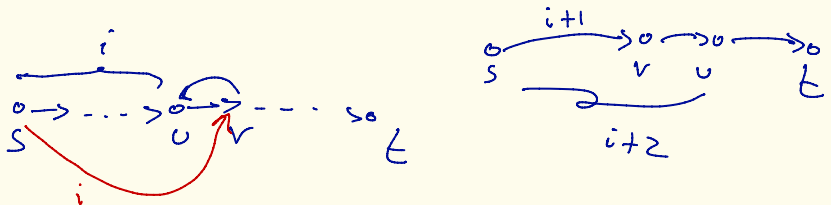
Run E.F. but find path from s to t
with BFS

Thm: # iterations is $O(|V| \cdot |E|)$

Proof each edge (u,v) can be
bottleneck in $\leq \frac{|V|}{2}$ iterations

- consider an iteration in which (u,v) becomes saturated
say u is at distance i from s in residual net.
 v is at distance $i+1$ from s
- As residual network changes, distances from s to other vertices cannot decrease
- For (u,v) to get back in residual network we have to find a shortest path from s to t that uses (v,u)

At that point $s \rightarrow v \geq i+1$ steps
so $s \rightarrow u \geq i+2$ steps



Matching in Bipartite Graphs

