Liza Litten

Morgantown, WV | https://lizalitten.com/ | liza.grace.1020@gmail.com

EDUCATION

West Virginia University   Morgantown, WV
Bachelor of Arts in Interactive Design for Media   Jan 2021 - Dec 2023
Cumulative GPA: 3.75/4.0; Dean's List 2022 - 2023

WVU Potomac State College   Keyser, WV
Associate of Arts in General Studies   Aug 2020 - May 2022
Cumulative GPA: 3.8/4.0; President's List 2020 - 2021

EXPERIENCE

AbleGames Charity
Researcher   May 2024 - present
- Conducted comprehensive data analysis and research to support strategic decision-making for, utilizing spreadsheets and data visualization tools to present findings
- Leveraged data insights to enhance APX training materials, optimizing educational content for professionals on accessibility initiatives in game development

MonRiverGames   Morgantown, WV
Producer, Team Lead   Jan 2023 - present
- Facilitated meetings and addressed key findings, ensuring clear communication of progress and issues
- Oversaw project management activities, including sprint scheduling, task delegation, and resource allocation, ensuring projects were delivered on time
- Coordinated cross-functional teams throughout development, promoting collaboration and addressing any challenges
- Attended and documented meetings, provided actionable items, and ensured timely follow-ups to keep projects on track and aligned with goals

Lead Designer
- Managed design processes and workflows, ensuring efficient integration of design elements and alignment with project objectives

Artist
- Supervised the creation and implementation of 2D illustrations and animations, ensuring visual assets met project standards and deadlines

West Virginia University   Morgantown, WV
Teaching Assistant   Aug 2023 - Dec 2023
- Developed and implemented lesson plans and instructional materials for game design and level design courses contributing to the effective delivery of educational content
- Managed classroom activities including student assessments and feedback ensuring a high-quality learning experience

PROJECTS

Light Rush
Producer, Project Lead, Artist   Aug 2023 - Dec 2023
- Led a team of 7 across multiple disciplines coordinating efforts and ensuring alignment with project goals
- Developed and executed sprint plans, provided regular progress updates, and maintained comprehensive project documentation
- Oversaw task management and deadlines, ensuring timely completion of project deliverables
- Created 2D illustrations and reference materials for 3D model development

ADDITIONAL

Skills: Project management, team communication, project coordination, organization, Google Suite, Microsoft Office, Adobe Applications, Unreal Engine 4 & 5, Unity