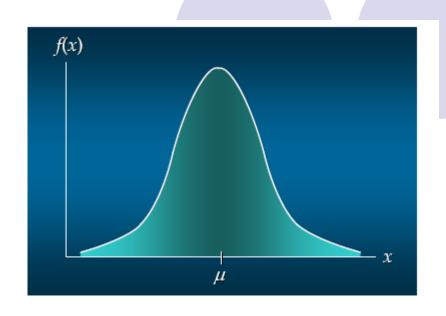
# Machine Learning



**Probability** 

Reading: Bishop: Chap 1,2

## Probability in Machine Learning

- Machine Learning tasks involve reasoning under uncertainty
   Sources of uncertainty/randomness:
- Noise variability in sensor measurements, partial observability, incorrect labels
- Finite sample size Training and test data are randomly drawn instances

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Hand-written digit recognition

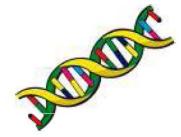
Probability quantifies uncertainty!

## **Basic Probability Concepts**

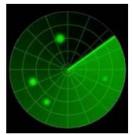
Conceptual or physical, repeatable experiment with random outcome at any trial



Roll of dice



Nucleotide present at a DNA site



Time-space position of an aircraft on a radar screen

Sample space S - set of all possible outcomes. (can be finite or infinite.)

$$S \equiv \{1,2,3,4,5,6\}$$

$$\mathbf{S} \equiv \{A, T, C, G\}$$

$$\mathcal{S} \equiv \{0, R_{\text{max}}\} \times \{0,360^{\circ}\} \times \{0,+\infty\}$$

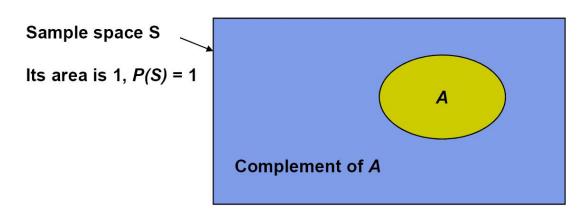
Event A - any subset of S:

• *Classical*: Probability of an event A is the relative frequency (limiting ratio of number of occurrences of event A to the total number of trials)

$$P(A) = \lim_{N \to \infty} \frac{N_A}{N}$$

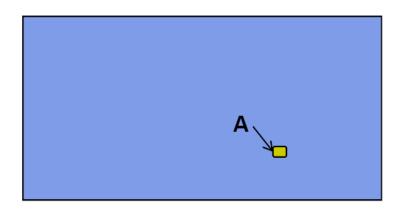
E.g. 
$$P(\{1\}) = 1/6$$
  $P(\{2,4,6\}) = 1/2$ 



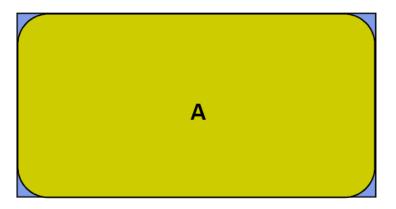


P(A) - area of the oval

- Axiomatic (Kolmogorov): Probability of an event A is a number assigned to this event such that
- $0 \le P(A) \le 1$  all probabilities are between 0 and 1



Area of A can't be smaller than 0

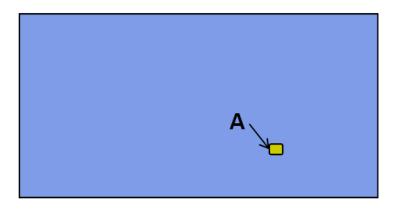


Area of A can't be larger than 1

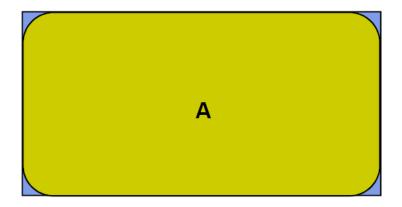
- Axiomatic (Kolmogorov): Probability of an event A is a number assigned to this event such that
- $0 \le P(A) \le 1$
- $P(\phi) = 0$

all probabilities are between 0 and 1

probability of no outcome is 0



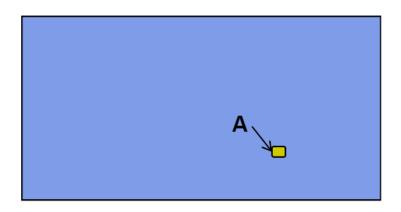
Area of A can't be smaller than 0



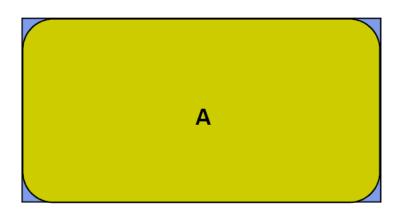
Area of A can't be larger than 1

- Axiomatic (Kolmogorov): Probability of an event A is a number assigned to this event such that
- $0 \le P(A) \le 1$
- $P(\phi) = 0$
- P(S) = 1

all probabilities are between 0 and 1 probability of no outcome is 0 probability of some outcome is 1



Area of A can't be smaller than 0

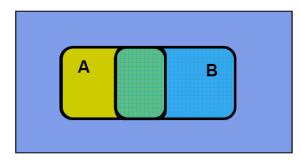


Area of A can't be larger than 1

- Axiomatic (Kolmogorov): Probability of an event A is a number assigned to this event such that
- $0 \le P(A) \le 1$
- $P(\phi) = 0$
- P(S) = 1

- all probabilities are between 0 and 1
- probability of no outcome is 0
- probability of some outcome is 1
- $P(A \cup B) = P(A) + P(B) P(A \cap B)$

probability of union of two events



Area of A U B = Area of A + Area of B - Area of A  $\cap$  B

- Axiomatic (Kolmogorov): Probability of an event A is a number assigned to this event such that
- $0 \le P(A) \le 1$
- $P(\phi) = 0$
- P(S) = 1

all probabilities are between 0 and 1

probability of no outcome is 0

probability of some outcome is 1

 $P(A \cup B) = P(A) + P(B) - P(A \cap B)$ 

probability of union of two events

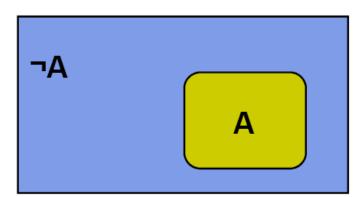
 Probability space is a sample space equipped with an assignment P(A) to every event A⊂S such that P satisfies the Kolmogorov axioms.

#### Theorems from the Axioms

- $0 \le P(A) \le 1$
- $P(\phi) = 0$
- P(S) = 1
- $P(A \ U \ B) = P(A) + P(B) P(A \cap B)$

$$P(\neg A) = 1 - P(A)$$

Proof: P(A U 
$$\neg$$
A) = P(S) =1  
P(A  $\cap$   $\neg$  A) = P( $\phi$ ) = 0  
1 = P(A) + P( $\neg$  A) - 0 => P( $\neg$  A) = 1- P(A)



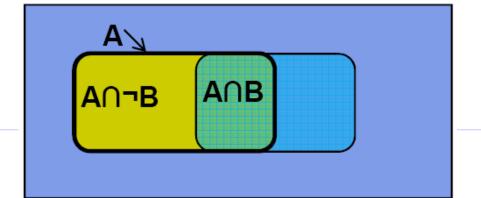
#### Theorems from the Axioms

- $0 \le P(A) \le 1$
- $P(\phi) = 0$
- P(S) = 1
- $P(A \cup B) = P(A) + P(B) P(A \cap B)$

$$P(A) = P(A \cap B) + P(A \cap \neg B)$$

Proof: 
$$P(A) = P(A \cap S) = P(A \cap (B \cup \neg B)) = P((A \cap B) \cup (A \cap \neg B))$$

- $= P(A \cap B) + P(A \cap \neg B) P((A \cap B) \cap (A \cap \neg B))$
- $= P(A \cap B) + P(A \cap \neg B) P(\phi)$
- $= P(A \cap B) + P(A \cap \neg B)$



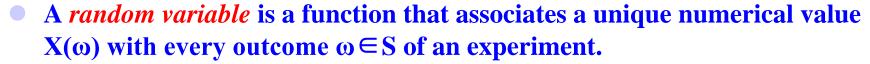
## Why use probability?

- There have been many other approaches to handle uncertainty:
  - Fuzzy logic
  - Qualitative reasoning (Qualitative physics)
- "Probability theory is nothing but common sense reduced to calculation"
  - — Pierre Laplace, 1812.

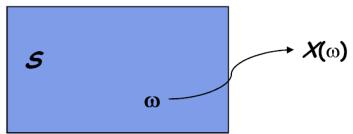
Any scheme for combining uncertain information really should obey these axioms

Di Finetti 1931 - If you gamble based on "uncertain be that satisfy these axioms, then you can't be explosed by a opponent

## **Random Variable**



(The value of the r.v. will vary from trial to trial as the experiment is repeated)



$$P(X < 2) = P(\{\omega: X(\omega) < 2\})$$

- Discrete r.v.:
  - The outcome of a coin-toss H = 1, T = 0 (Binary)
  - The outcome of a dice-roll 1-6
- Continuous r.v.:
  - The location of an aircraft

- Univariate r.v.:
  - The outcome of a dice-roll 1-6
- Multi-variate r.v.:
  - The time-space position of an aircraft on radar screen

$$X = \begin{pmatrix} \mathsf{R} \\ \Theta \\ \mathsf{t} \end{pmatrix}$$

## Discrete Probability Distribution

■ In the discrete case, a probability distribution P on S (and hence on the domain of X) is an assignment of a non-negative real number P(s) to each  $s \in S$  (or each valid value of x) such that

$$0 \le P(X=x) \le 1$$
  $X- random variable$   $\Sigma_x P(X=x) = 1$   $x- value it takes$ 

• E.g. Bernoulli distribution with parameter  $\theta$ 

$$P(x) = \begin{cases} 1 - \theta & \text{for } x = 0 \\ \theta & \text{for } x = 1 \end{cases} \Rightarrow P(x) = \theta^{x} (1 - \theta)^{1 - x}$$



## Discrete Probability Distribution

■ In the discrete case, a probability distribution P on S (and hence on the domain of X) is an assignment of a non-negative real number P(s) to each  $s \in S$  (or each valid value of x) such that

$$0 \le P(X=x) \le 1$$
  $X$  - random variable   
  $\Sigma_x P(X=x) = 1$   $x$  - value it takes

E.g. Multinomial distribution with parameters  $\theta_1, ..., \theta_k$ 

$$x = \begin{bmatrix} x_1 \\ \vdots \\ x_K \end{bmatrix}$$
, where  $\sum_j x_j = n$ 

$$P(x) = \frac{n!}{x_1! x_2! \cdots x_K!} \theta_1^{x_1} \theta_2^{x_2} \cdots \theta_K^{x_K}$$

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#### Continuous Prob. Distribution

- A continuous random variable X can assume any value in an interval on the real line or in a region in a high dimensional space
  - X usually corresponds to a real-valued measurements of some property, e.g., length, position, ...
  - O It is not possible to talk about the probability of the random variable assuming a particular value --- P(X=x) = 0
  - Instead, we talk about the probability of the random variable assuming a value within a given interval, or half interval

$$P(X \in [x1,x2])$$

$$P(X < x) = P(X \in [-\infty,x])$$

#### Continuous Prob. Distribution

- The probability of the random variable assuming a value within some given interval from  $x_1$  to  $x_2$  is defined to be the <u>area under</u> the graph of the <u>probability density function</u> between  $x_1$  and  $x_2$ .
  - Probability mass:  $P(X \in [x_1, x_2]) = \int_{x_1}^{x_2} p(x) dx$ ,

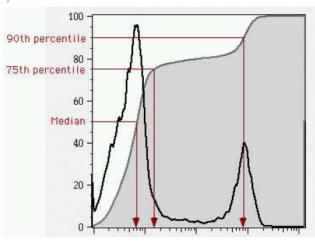
note that 
$$\int_{-\infty}^{+\infty} p(x) dx = 1$$
.

Cumulative distribution function (CDF):

$$F(x) = P(X \le x) = \int_{-\infty}^{x} p(x') dx'$$

Probability density function (PDF):

$$p(x) = \frac{d}{dx} F(x)$$
 
$$\int_{-\infty}^{+\infty} p(x) dx = 1; \quad p(x) \ge 0, \forall x$$



Car flow on Liberty Bridge (cooked up!)

## What is the intuitive meaning of p(x)

• If

$$p(x_1) = a \text{ and } p(x_2) = b,$$

then when a value X is sampled from the distribution with density p(x), you are a/b times as likely to find that X is "very close to" x than that  $x_1$  is "very close to"  $x_2$ .

That is:

$$\lim_{h \to 0} \frac{P(x_1 - h < X < x_1 + h)}{P(x_2 - h < X < x_2 + h)} = \lim_{h \to 0} \frac{\int_{x_1 - h}^{x_1 + h} p(x) dx}{\int_{x_2 - h}^{x_2 + h} p(x) dx} \approx \frac{p(x_1) \times 2h}{p(x_2) \times 2h} = \frac{a}{b}$$

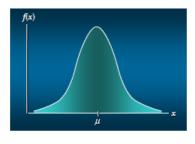
#### **Continuous Distributions**

Uniform Probability Density Function

$$p(x) = 1/(b-a)$$
 for  $a \le x \le b$   
= 0 elsewhere

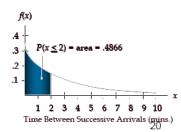
Normal (Gaussian) Probability Density Function

$$p(x) = \frac{1}{\sqrt{2\pi}\sigma}e^{-(x-\mu)^2/2\sigma^2}$$



- The distribution is symmetric, and is often illustrated as a bell-shaped curve.
- Two parameters,  $\mu$  (mean) and  $\sigma$  (standard deviation), determine the location and shape of the distribution.
- Exponential Probability Distribution

density: 
$$p(x) = \frac{1}{\mu} e^{-x/\mu}$$
, CDF:  $P(x \le x_0) = 1 - e^{-x_0/\mu}$ 



## **Statistical Characterizations**

**Expectation:** the centre of mass, mean value, first moment

$$E(X) = \begin{cases} \sum_{x} xp(x) & \text{discrete} \\ \int_{-\infty}^{x} xp(x)dx & \text{continuous} \end{cases}$$

Variance: the spread

$$Var(X) = \begin{cases} \sum_{x} (x - E(X))^{2} p(x) & \text{discrete} \\ \int_{-\infty}^{\infty} (x - E(X))^{2} p(x) dx & \text{continuous} \end{cases}$$

## Gaussian (Normal) density in 1D

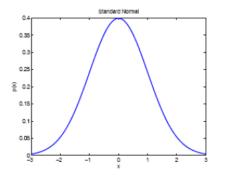
• If  $X \sim N(\mu, \sigma^2)$ , the probability density function (pdf) of X is defined as

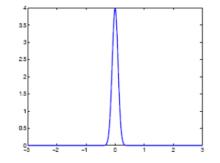
$$p(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-(x-\mu)^2/2\sigma^2}$$
 
$$E(X) = \mu$$
 
$$var(X) = \sigma^2$$

Here is how we plot the pdf in matlab xs=-3:0.01:3:

plot(xs,normpdf(xs,mu,sigma))

Zero mean Large variance

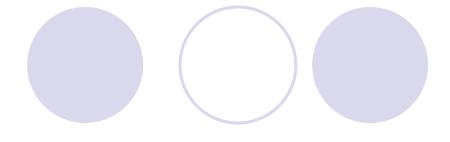




Zero mean Small variance

Note that a density evaluated at a point can be bigger than 1!

## **Gaussian CDF**

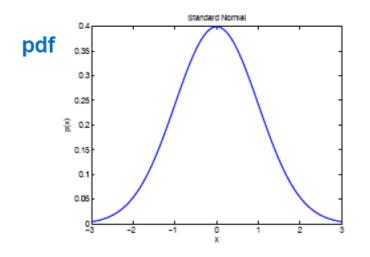


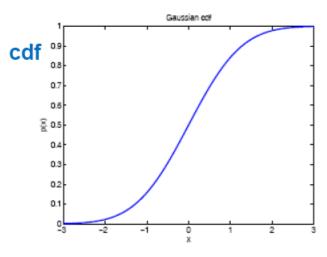
• If  $Z \sim N(0, 1)$ , the cumulative density function is defined as

$$\Phi(x) = \int_{-\infty}^{x} p(z) dz$$

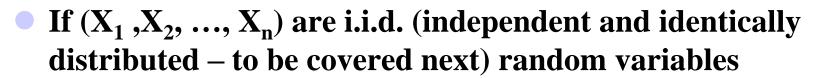
$$= \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{x} e^{-z^{2}/2} dz$$

 This has no closed form expression, but is built in to most software packages (eg. normcdf in matlab stats toolbox).





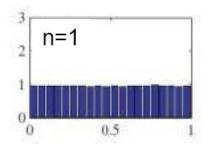
#### **Central limit theorem**

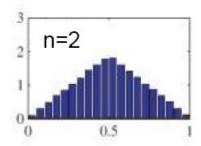


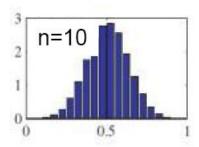
Then define

$$\overline{X} = \frac{1}{n} \sum_{i=1}^{n} X_{i}$$

- As n→infinity,
- $p(\overline{X}) \rightarrow$  Gaussian with mean  $E[X_i]$  and variance  $Var[X_i]/n$







Somewhat of a justification for assuming Gaussian distribution

## Independence



A and B are independent events if

$$P(A \cap B) = P(A) * P(B)$$

 Outcome of A has no effect on the outcome of B (and vice versa).

E.g. Roll of two die 
$$P(\{1\},\{3\}) = 1/6*1/6 = 1/36$$



## Independence



$$P(A \cap B) = P(A) * P(B)$$

$$P(A \cap C) = P(A) * P(C)$$

$$P(B \cap C) = P(B) * P(C)$$

 A, B and C are mutually independent events if, in addition to pairwise independence,

$$P(A \cap B \cap C) = P(A) * P(B) * P(C)$$

## **Conditional Probability**

 P(A|B) = Probability of event A conditioned on event B having occurred

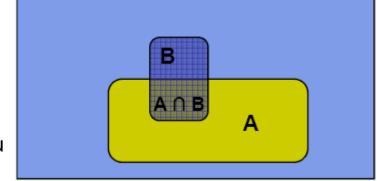
If 
$$P(B) > 0$$
, then  $P(A|B) = \frac{P(A \cap B)}{P(B)}$ 

E.g. H = "having a headache"

F = "coming down with Flu"

- P(H)=1/10
- P(F)=1/40
- P(H|F)=1/2

Fraction of people with flu that have a headache



- Corollary: The Chain Rule
- $P(A \cap B) = P(A|B) P(B)$

If A and B are independent, P(A|B) = P(A)

## **Conditional Independence**

A and B are independent if

$$P(A \cap B) = P(A) * P(B) \equiv P(A|B) = P(A)$$

- Outcome of B has no effect on the outcome of A (and vice versa).
- A and B are conditionally independent given C if  $P(A \cap B|C) = P(A|C) * P(B|C) = P(A|B,C) = P(A|C)$
- Outcome of B has no effect on the outcome of A (and vice versa) if C is true.

#### **Prior and Posterior Distribution**

Suppose that our propositions have a "causal flow"

e.g.,

- Prior or unconditional probabilities of propositions
   e.g., P(Flu) = 0.025 and P(DrinkBeer) = 0.2
   correspond to belief prior to arrival of any (new) evidence
- Posterior or conditional probabilities of propositions
   e.g., P(Headache|Flu) = 0.5 and P(Headache|Flu,DrinkBeer) = 0.7
   correspond to updated belief after arrival of new evidence
- Not always useful: P(Headache|Flu, Steelers win) = 0.5

#### **Probabilistic Inference**

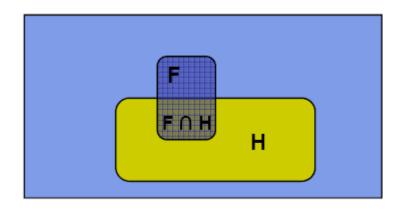
- H = "having a headache"
- F = "coming down with Flu"
- P(H)=1/10
- O P(F)=1/40
- O P(H|F)=1/2
- One day you wake up with a headache. You come with the following reasoning: "since 50% of flues are associated with headaches, so I must have a 50-50 chance of coming down with flu"

Is this reasoning correct?

#### **Probabilistic Inference**

- H = "having a headache"
- F = "coming down with Flu"
- OP(H)=1/10
- O P(F)=1/40
- O P(H|F)=1/2
- The Problem:

$$P(F|H) = ?$$



### **Probabilistic Inference**

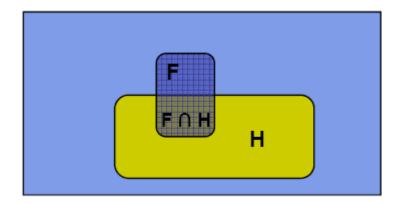
- H = "having a headache"
- F = "coming down with Flu"
- O P(H)=1/10
- O P(F)=1/40
- O P(H|F)=1/2

#### The Problem:

$$P(F|H) = \frac{P(F \cap H)}{P(H)}$$

$$= \frac{P(H|F)P(F)}{P(H)}$$

$$= 1/8 \neq P(H|F)$$



## The Bayes Rule



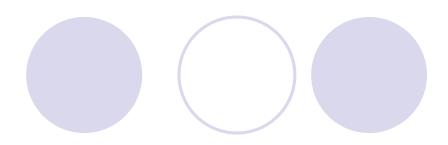
$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

#### This is Bayes Rule

Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. *Philosophical Transactions of the Royal Society of London*, 53:370-418



# Quiz



$$P(H)=1/10$$
  
 $P(F)=1/40$   
 $P(H|F)=1/2$   
 $P(F|H) = 1/8$ 

#### • Which of the following statement is true?

$$P(F| \neg H) = 1 - P(F|H)$$



$$P(\neg F|H) = 1 - P(F|H)$$



## More General Forms of Bayes Rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

Law of total probability

$$P(B) = P(B \cap A) + P(B \cap \neg A)$$
$$= P(B|A) P(A) + P(B|\neg A) P(\neg A)$$

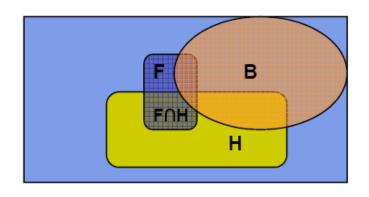
• 
$$P(A \mid B) = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|A)P(A)}$$

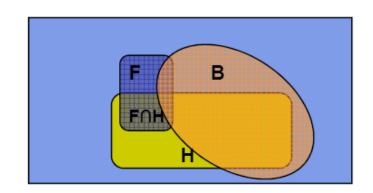
## More General Forms of Bayes Rule

• 
$$P(Y = y|X) = \frac{P(X|Y=y)P(Y=y)}{\sum_{y} P(X|Y = y)P(Y=y)}$$

$$P(Y \middle| X \wedge Z) = \frac{P(X \mid Y \wedge Z)p(Y \wedge Z)}{P(X \wedge Z)} = \frac{P(X \mid Y \wedge Z)p(Y \wedge Z)}{P(X \mid \neg Y \wedge Z)p(\neg Y \wedge Z) + P(X \mid Y \wedge Z)p(\neg Y \wedge Z)}$$

E.g. P(Flu | Headhead ∧ DrankBeer)





## Joint and Marginal Probabilities

- A joint probability distribution for a set of RVs (say X<sub>1</sub>,X<sub>2</sub>,X<sub>3</sub>) gives the probability of every atomic event P(X<sub>1</sub>,X<sub>2</sub>,X<sub>3</sub>)
  - $\bigcirc$  P(Flu,DrinkBeer) = a 2 × 2 matrix of values:

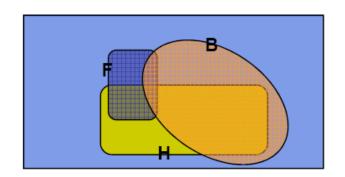
	В	¬В
F	0.005	0.02
¬F	0.195	0.78

- P(Flu,DrinkBeer, Headache) = ?
- Every question about a domain can be answered by the joint distribution, as we will see later.
- A marginal probability distribution is the probability of every value that a single RV can take P(X<sub>1</sub>)
  P(Flu) = ?

### Inference by enumeration

- Start with a Joint Distribution
- Building a Joint Distribution of M=3 variables
  - Make a truth table listing all combinations of values of your variables (if there are M Boolean variables then the table will have 2<sup>M</sup> rows)
  - For each combination of values, say how probable it is.
  - Normalized, i.e., sums to 1

F	В	Н	Prob
0	0	0	0.4
0	0	1	0.1
0	1	0	0.17
0	1	1	0.2
1	0	0	0.05
1	0	1	0.05
1	1	0	0.015
1	1	1	0.015

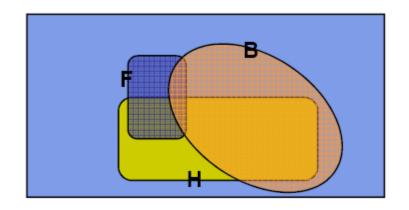


 Once you have the JD you can ask for the probability of any atomic event consistent with you query

$$P(E) = \sum_{i \in E} P(row_i)$$

E.g. 
$$E = \{ (\neg F, \neg B, H), (\neg F, B, H) \}$$

뚜	В	Ļ	0.4	
F	В	I	0.1	
뚜	в	푸	0.17	
뚜	в	I	0.2	
F	В	Τ̈́	0.05	
F	B	Η	0.05	
F	В	Τ̈́	0.015	
F	В	Н	0.015	

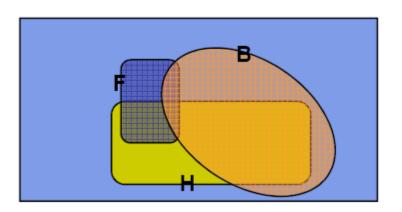


Compute Marginals

$$=P(F \land H \land B) + P(F \land H \land \neg B)$$

Recall: Law of Total Probability

¬F	В	Ϋ́	0.4	
¬F	В	I	0.1	
F	в	푸	0.17	
F	в	I	0.2	
F	В	Τ̈́	0.05	
F	В	Η	0.05	
F	В	¬Η	0.015	
F	В	Н	0.015	



Compute Marginals

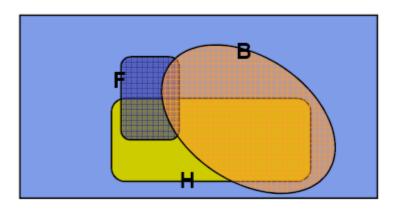
P(Headache)

$$= P(H \land F) + P(H \land \neg F)$$

= 
$$P(H \land F \land B) + P(H \land F \land \neg B)$$

$$+ P(H \land \neg F \land B) + P(H \land \neg F \land \neg B)$$

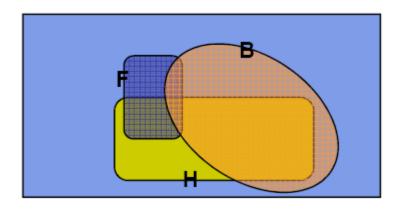
٦F	¬В	Ļ	0.4	
누	¬В	I	0.1	
F	В	두	0.17	
F	В	Η	0.2	
F	В	Ļ	0.05	
F	В	Н	0.05	
F	В	Τ̈Η	0.015	
F	В	Н	0.015	



Compute Conditionals

$$P(E_1|E_2) = \frac{P(E_1 \land E_2)}{P(E_2)}$$
$$= \frac{\sum_{i \in E_1 \cap E_2} P(row_i)}{\sum_{i \in E_2} P(row_i)}$$

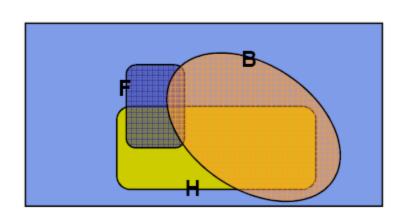
٦F	¬В	Τ̈́Η	0.4	
누	В	I	0.1	
F	В	Ŧ	0.17	
F	В	Ι	0.2	
F	В	Ψ̈́	0.05	
F	В	Н	0.05	
F	В	Ļ	0.015	
F	В	Н	0.015	



- Compute Conditionals
- $P(Flu|Headache) = \frac{P(Flu \land Headache)}{P(Headache)} = ?$

-1	ָב	111	0.4	
¬F	æ	I	0.1	
٦F	ш	푸	0.17	
¬F	в	I	0.2	
F	æ	푸	0.05	
F	æ	Ι	0.05	
F	В	Ļ	0.015	
F	в	Н	0.015	

 General idea: Compute distribution on query variable by fixing evidence variables and summing over hidden variables



# Where do probability distributions come from?

- Idea One: Human, Domain Experts
- Idea Two: Simpler probability facts and some algebra

¬F	¬В	¬Η	0.4	
¬F	¬В	Н	0.1	
¬F	В	¬Η	0.17	
¬F	В	Н	0.2	
F	¬В	¬Η	0.05	
F	¬В	Н	0.05	
F	В	¬Η	0.015	
F	В	Н	0.015	

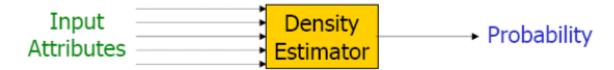
 Use chain rule and independence assumptions to compute joint distribution

# Where do probability distributions come from?

- Idea Three: Learn them from data!
  - A good chunk of this course is essentially about various ways of learning various forms of them!

## **Density Estimation**

 A Density Estimator learns a mapping from a set of attributes to a Probability



- Often know as parameter estimation if the distribution form is specified
  - Binomial, Gaussian...
- Some important issues:
  - Nature of the data (iid, correlated, ...)
  - Objective function (MLE, MAP, ...)
  - Algorithm (simple algebra, gradient methods, EM, ...)
  - Evaluation scheme (likelihood on test data, predictability, consistency,)

## Parameter Learning from iid data

 Goal: estimate distribution parameters θ from a dataset of independent, identically distributed (iid), fully observed, training cases

$$D = \{x_1, \ldots, x_N\}$$

- Maximum likelihood estimation (MLE)
  - One of the most common estimators
  - 2. With iid and full-observability assumption, write  $L(\theta)$  as the likelihood of the data:

$$L(\theta) = P(D; \theta) = P(x_1 x_2, , x_N; \theta)$$

$$= P(X_1; \theta) P(X_2; \theta) ... P(X_N; \theta)$$

$$= \prod_{i}^{N} P(X_i; \theta)$$

3. pick the setting of parameters most likely to have generated the data we saw:

$$\widehat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta}}{\operatorname{argmax}} \boldsymbol{L}(\boldsymbol{\theta}) = \underset{\boldsymbol{\theta}}{\operatorname{argmax}} \boldsymbol{log}(\boldsymbol{L}(\boldsymbol{\theta}))$$

## **Example 1: Bernoulli model**

- Data:
  - $\bigcirc$  We observed N iid coin tossing: D = {1, 0, 1, ..., 0}
- Model:

$$P(x) = \begin{cases} 1 - \theta & \text{for } x = 0 \\ \theta & \text{for } x = 1 \end{cases} \Rightarrow P(x) = \theta^{x} (1 - \theta)^{1 - x}$$

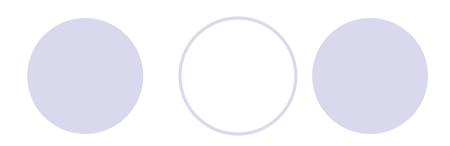
• How to write the likelihood of a single observation x<sub>i</sub>?

$$P(x_i) = \theta^{x_i} (\mathbf{1} - \theta)^{\mathbf{1} - x_i}$$

• The likelihood of dataset  $D = \{x_1, ..., x_N\}$ :

$$\begin{split} L(\theta) &= P(x_1, x_2, ..., x_N; \theta) = \prod_{i=1}^{N} P(x_i; \theta) = \prod_{i=1}^{N} \left(\theta^{x_i} (1 - \theta)^{1 - x_i}\right) \\ &= \theta^{\sum\limits_{i=1}^{N} x_i} (1 - \theta)^{\sum\limits_{i=1}^{N} 1 - x_i} = \theta^{\text{\#head}} (1 - \theta)^{\text{\#tails}} \end{split}$$

# MLE



Objective function:

$$\ell(\theta) = log L(\theta) = log \, \theta^{n_h} \left(1 - \theta\right)^{n_t} = n_h \, log \, \theta + (N - n_h) \, log (1 - \theta)$$

- We need to maximize this w.r.t. θ
- Take derivatives w.r.t θ

$$\frac{\partial \ell}{\partial \theta} = \frac{n_h}{\theta} - \frac{N - n_h}{1 - \theta} = 0$$

$$\widehat{\theta}_{MLE} = \frac{n_h}{N}$$
or  $\widehat{\theta}_{MLE} = \frac{1}{N} \sum_{i} x_i$ 
Frequency as sample mean

Sufficient statistics

The counts,  $n_h$ , where  $n_h = \sum_i x_i$ , are sufficient statistics of data D

## **Example 2: univariate normal**

- Data:
  - We observed N iid real samples:
     D={-0.1, 10, 1, -5.2, ..., 3}
- Model:  $P(x) = (2\pi\sigma^2)^{-1/2} \exp\{-(x-\mu)^2/2\sigma^2\}$   $\theta = (\mu, \sigma^2)$
- · Log likelihood:

$$\ell(\theta) = \log L(\theta) = \prod_{i=1}^{N} P(x_i) = -\frac{N}{2} \log(2\pi\sigma^2) - \frac{1}{2} \sum_{i=1}^{N} \frac{(x_i - \mu)^2}{\sigma^2}$$

MLE: take derivative and set to zero:

$$\frac{\partial \ell}{\partial \mu} = (1/\sigma^2) \sum_{n} (\mathbf{x}_n - \mu)$$

$$\frac{\partial \ell}{\partial \sigma^2} = -\frac{N}{2\sigma^2} + \frac{1}{2\sigma^4} \sum_{n} (\mathbf{x}_n - \mu)^2$$

$$\phi_{\text{MLE}} = \frac{1}{N} \sum_{n} \mathbf{x}_n$$

$$\sigma_{\text{MLE}}^2 = \frac{1}{N} \sum_{n} (\mathbf{x}_n - \mu_{\text{ML}})^2$$

# **Overfitting**



Recall that for Bernoulli Distribution, we have

$$\widehat{\theta}_{ML}^{head} = \frac{n^{head}}{n^{head} + n^{tail}}$$

• What if we tossed too few times so that we saw zero head? We have  $\hat{\theta}_{ML}^{head} = 0$ , and we will predict that the probability of seeing a head next is zero!!!

- The rescue "smoothing":
  - Where n' is know as the pseudo- (imaginary) count

$$\widehat{\theta}_{ML}^{head} = \frac{n^{head} + n'}{n^{head} + n^{tail} + n'}$$

But can we make this more formal?

## **Bayesian Learning**

The Bayesian Rule:

$$P(\theta \mid \mathcal{D}) = \frac{P(\mathcal{D} \mid \theta)P(\theta)}{P(\mathcal{D})}$$

Or equivalently,

$$P(\theta \mid \mathcal{D}) \propto P(\mathcal{D} \mid \theta)P(\theta)$$
posterior likelihood prior

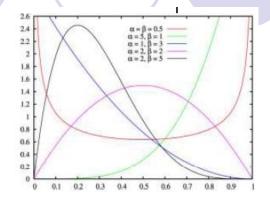
(Belief about coin toss probability)

- MAP estimate:  $\hat{\theta}_{MAP} = \arg \max_{\theta} P(\theta \mid D)$
- If prior is uniform, MLE = MAP

### **Bayesian estimation for Bernoulli**

Beta(α,β) distribution:

$$P(\theta) = \frac{\Gamma(\alpha + \beta)}{\Gamma(\alpha)\Gamma(\beta)} \theta^{\alpha - 1} (1 - \theta)^{\beta - 1} = B(\alpha, \beta) \theta^{\alpha - 1} (1 - \theta)^{\beta - 1}$$



• Posterior distribution of  $\theta$ :

$$\begin{split} P(\theta \,|\, D) = & \frac{p(x_1, ..., x_N \,|\, \theta) p(\theta)}{p(x_1, ..., x_N)} \propto \theta^{n_h} \, (1-\theta)^{n_t} \times \theta^{\alpha-1} (1-\theta)^{\beta-1} = \theta^{n_h + \alpha-1} (1-\theta)^{n_t + \beta-1} \\ & \qquad \qquad \text{Beta}(\alpha + n_h, \beta + n_t) \end{split}$$

- Notice the isomorphism of the posterior to the prior,
- such a prior is called a conjugate prior
- α and β are hyperparameters (parameters of the prior) and correspond to the number of "virtual" heads/tails (pseudo counts)

#### **MAP**



$$P(\theta \mid x_1,...,x_N) = \frac{p(x_1,...,x_N \mid \theta)p(\theta)}{p(x_1,...,x_N)} \propto \theta^{n_h} (\mathbf{1} - \theta)^{n_t} \times \theta^{\alpha-1} (\mathbf{1} - \theta)^{\beta-1} = \theta^{n_h + \alpha - 1} (\mathbf{1} - \theta)^{n_t + \beta - 1}$$

Maximum a posteriori (MAP) estimation:

$$\hat{\theta}_{MAP} = \arg \max_{\theta} \log P(\theta \mid x_1, ..., x_N)$$

Posterior mean estimation:

$$\hat{\theta}_{MAP} = \frac{n_h + \alpha}{N + \alpha + \beta}$$
 Beta parameters can be understood as pseudo-counts

With enough data, prior is forgotten

#### **Dirichlet distribution**

- number of heads in N flips of a two-sided coin
  - follows a binomial distribution
  - Beta is a good prior (conjugate prior for binomial)
- what it's not two-sided, but k-sided?
  - follows a multinomial distribution
  - Dirichlet distribution is the conjugate prior

$$P( heta_1, heta_2,... heta_K) = rac{1}{B(lpha)} \prod_i^K heta_i^{(lpha_1-1)}$$



# Estimating the parameters of a distribution

 Maximum Likelihood estimation (MLE) Choose value that maximizes the probability of observed data

$$\hat{\theta}_{\text{MLE}} = \arg \max_{\theta} P(D \mid \theta)$$

 Maximum a posteriori (MAP) estimation Choose value that is most probable given observed data and prior belief

$$\hat{\theta}_{MAP} = \arg \max_{\theta} P(\theta \mid D) = \arg \max_{\theta} P(D \mid \theta) P(\theta)$$

# MLE vs MAP (Frequentist vs Bayesian)

- Frequentist/MLE approach:
  - Oθ is unknown constant, estimate from data
- Bayesian/MAP approach:
  - θ is a random variable, assume a probability distribution
- Drawbacks
  - MLE: Overfits if dataset is too small
  - MAP: Two people with different priors will end up with different estimates

# Bayesian estimation for normal distribution

Normal Prior:

$$P(\mu) = (2\pi\tau^2)^{-1/2} \exp\{-(\mu - \mu_0)^2 / 2\tau^2\}$$

· Joint probability:

$$P(\mathbf{x}, \mu) = \left(2\pi\sigma^{2}\right)^{-N/2} \exp\left\{-\frac{1}{2\sigma^{2}} \sum_{n=1}^{N} (\mathbf{x}_{n} - \mu)^{2}\right\}$$
$$\times \left(2\pi\tau^{2}\right)^{-1/2} \exp\left\{-\left(\mu - \mu_{0}\right)^{2} / 2\tau^{2}\right\}$$

Posterior:

$$P(\mu \mid \mathbf{X}) = \left(2\pi\widetilde{\sigma}^2\right)^{-1/2} \exp\left\{-\left(\mu - \widetilde{\mu}\right)^2 / 2\widetilde{\sigma}^2\right\}$$
where  $\widetilde{\mu} = \frac{N/\sigma^2}{N/\sigma^2 + 1/\tau^2} \overline{\mathbf{X}} + \frac{1/\tau^2}{N/\sigma^2 + 1/\tau^2} \mu_0$ , and  $\widetilde{\sigma}^2 = \left(\frac{N}{\sigma^2} + \frac{1}{\tau^2}\right)^{-1}$ 
Sample mean

### **Probability Review**

#### What you should know:

- Probability basics
  - random variables, events, sample space, conditional probs, ...
  - independence of random variables
  - Bayes rule
  - Joint probability distributions
  - calculating probabilities from the joint distribution
- Point estimation
  - maximum likelihood estimates
  - maximum a posteriori estimates
  - distributions binomial, Beta, Dirichlet, ...