

Java Streams



Richard Warburton

Java Champion, Author and Programmer

@richardwarburto www.monotonic.co.uk



For loops and iterators are a
low level, error prone construct.



Java Streams

A stream is a way of supporting functional-style operations on Collections. In other words aggregate operations that work on sequences of values.



Overview

Introduce Streams in code

Stream Operations

Collectors

Limitations and General features



Live Coding Streams



Intermediate Operations on Streams



Types of Stream Operations

Intermediate

Everything but the last

return Stream<T>

`filter()`

Terminal

Last in the Pipeline

return values

`toList()`



```
streamOfProducts.filter(product -> product.getWeight() > 20)
```

Filter

Remove elements from the Stream that don't match a predicate




```
streamOfProducts.map(Product::getName)
```

Map

Transform elements from one value into another



Skip and limit

```
streamOfProducts  
    // Discard next N elements  
    .skip(elementsOnPage * pageNumber)  
    // Only keep next N elements  
    .limit(elementsOnPage)
```

Sorted

```
// Sort Comparable objects with default order  
products.map(Product::getName).sorted()
```

```
// Sort objects with a specified comparator  
Comparator<Product> byName = Comparator.comparing(Product::getName)  
products.sorted(byName)
```



```
streamOfShipments.flatMap(shipment -> shipment.getLightVanProducts().stream())
```

FlatMap

Transform elements from one value into zero, one or many values



Terminal Operations on Streams



```
productStream.toList()
```

- ◀ **Create a List with elements of the Stream**
- ◀ **List is unmodifiable**

```
// Object[]
```

```
productStream.toArray()
```

- ◀ **Creates an Object[] Array**

```
// Product[]
```

```
productStream.toArray(Product[]::new)
```

- ◀ **Pass a function to create the specific array type**
- ◀ **Normally used with method reference**

```
products.anyMatch(  
    prod -> prod.getWeight() > 20);
```

```
products.noneMatch(  
    prod -> prod.getWeight() > 20);
```

```
products.allMatch(  
    prod -> prod.getWeight() > 20);
```

◀ **Match family**

◀ **Terminal Operation**

◀ **Returns a Boolean**

◀ **If any / none / all elements match a Predicate**



```
// max (or min) element given a sort order
products.max(Comparator.comparingInt(Product::getWeight))

// Side effecting action for each element
products.forEach(prod -> System.out.println(prod.getName()))

// findFirst (or findAny()) get the element
products.filter(prod -> prod.getName().contains("Chair")).findFirst()

// Count number of elements in a stream
products.filter(prod -> prod.getName().contains("Chair")).count()
```




```
streamOfProducts.reduce(0, (acc, product) -> acc + product.getWeight())
```

Reduce

Combine elements together using a combining function.



Reduce Example

```
// weights of 35, 25  
Stream.of(door, window)  
    .reduce(0, (acc, product) -> acc + product.getWeight());
```

0

$(0, \text{door}) \rightarrow 0 + 35 = 35$

$(35, \text{window}) \rightarrow 35 + 25 = 60$

60



Enter the Collector



Performance and Implementation

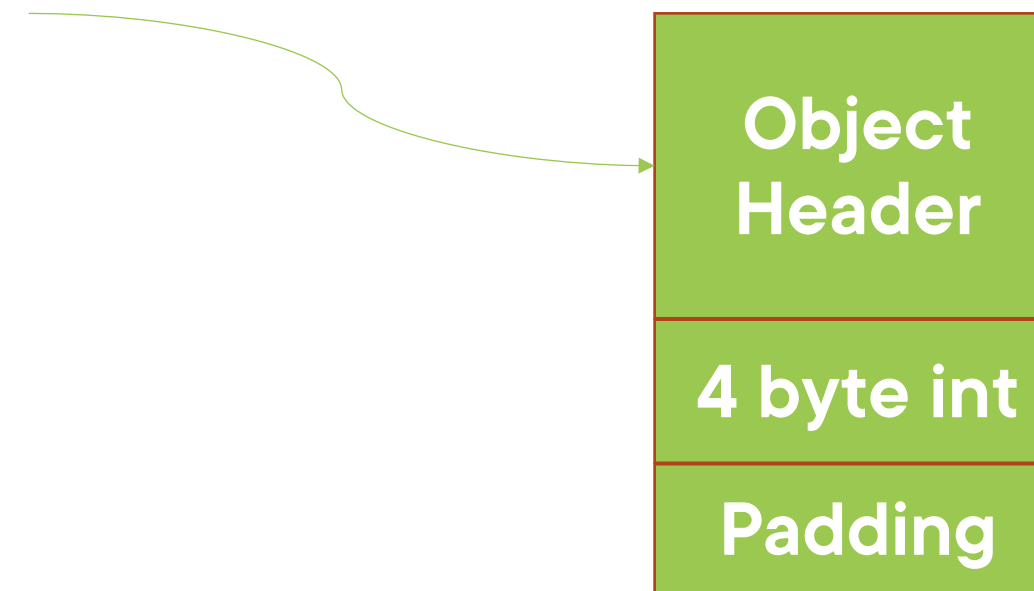


Primitives vs Boxed Numerics

4 byte int

int

A primitive value
4 bytes



Integer

A boxed, heap allocated object
Needs a pointer
24 bytes on a 64bit JVM

Primitive Streams

```
strings.mapToInt(String::length)
```

```
IntStream.of(1, 2)
```

```
IntStream.range(start, end)
```



Primitive Streams

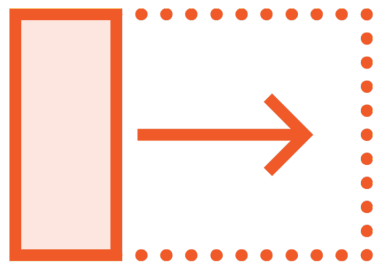
Performance
Improvement over
boxed numeric
streams

Functionality
Operations like `sum()`
for primitives

Specialised
`int`, `long` and `double`



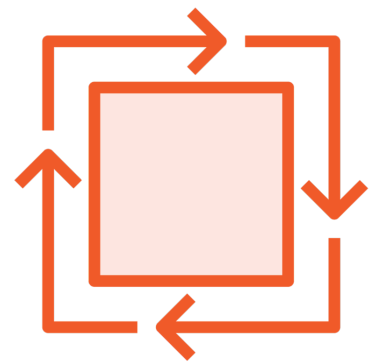
Parallel Streams



Streams can be run in a parallel mode



Run on the common fork-join pool of the JVM



Potentially, but not always, a performance improvement




```
collection.parallelStream()
```

```
stream.parallel()
```

◀ **Explicit but Unobtrusive API**

◀ **Create from a collection**

◀ **Flip an existing stream into parallel mode**

Conclusion



Are Streams always better?

Streams

High Level construct

Optimized framework

General better readability

Some corner cases worse

Loops

Low level construct

Can be faster

Readability is subjective

Nicer with checked Exceptions



Beyond Streams



**Further Streams
Learning Material**



Advanced Collectors



Optional API

Summary



Streams are a powerful Abstraction in Java

Can replace many for loops and iterators

Rely heavily upon Lambda Expressions and Method References.



Up Next: Collection Operations

