

CH40208: TOPICS IN COMPUTATIONAL CHEMISTRY

INTRODUCTION TO PYTHON

INTRODUCTION

- ▶ Aim is to give experience with computer programming in Python for computational chemistry applications
- ▶ You may remember some of it from First and Second Year Labs
 - ▶ But we will go over everything again, so don't worry
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ASSESSMENT

- ▶ 4 Dec: Multiple Choice Questions and Error Spotting exercise
 - ▶ MCQs cover all of the material up to that date
 - ▶ Error spotting should be familiar from earlier work
 - ▶ Do not spend more than 30 minutes on either
- ▶ 11 Dec: Programming test
 - ▶ Up to 3 hours
- ▶ Both parts are “open book” assessments; you may consult lecture notes, etc.

ASSESSMENT

- ▶ 4 Dec: Multiple choice
- ▶ MCQs cover
- ▶ Error spotting
- ▶ Do not spend
- ▶ 11 Dec: Program
- ▶ Up to 3 hours
- ▶ Both parts are “open book” assessments; you may consult lecture notes, etc.

**NO INTERNET
MAY BE USED**

FIRST AND SECOND YEAR PYTHON

- ▶ Much of the first few weeks will feel like revision from first and second year
- ▶ More details and more opportunity for programming
 - ▶ Rather than filling in blanks
- ▶ If you would like to revise first or second year material, this should be available on moodle
- ▶ However, we will cover everything from those labs incase you didn't do them!

JUPYTER NOTEBOOK

- ▶ We will be using Jupyter Notebooks to interact with the Python programming language
- ▶ Launch the Anaconda Navigator from the start menu, this should launch the Jupiter Notebook package and you should be able to see your H: drive
- ▶ Create a new folder here called CH40208 and enter this folder

JUPYTER NOTEBOOK



DEMO

JUPYTER NOTEBOOK

- ▶ If you would like to work on your Notebooks at home, you can access a Jupyter Notebook server at the following address (you need to be on the University VPN)

<https://chsv-jupyter.bath.ac.uk/>

VARIABLE TYPES

- ▶ *Variables* are containers used to store data
- ▶ Different types of variables exist, and define the operations that can be performed
 - ▶ Integers: whole numbers (`int`)
 - ▶ Floats: numbers with decimal points (`float`)
 - ▶ Complex: complex number (`complex`)
 - ▶ String: some text (`str`)
 - ▶ Boolean: logical information, True or False (`bool`)

VARIABLE ASSIGNMENT

- ▶ The *assignment* of the variable define the value that the container holds
- ▶ This links the variable name with some location in computer memory, and places the value there.
- ▶ This means we can then use that variable in other parts of the code

VARIABLES



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ARITHMETIC

- ▶ Python *natively* can do basic mathematical operations
 - ▶ Addition: $(a + b)$
 - ▶ Subtraction: $(a - b)$
 - ▶ Multiplication: $(a * b)$
 - ▶ Division: (a / b)
 - ▶ Exponent: $(a ** b)$

ARITHMETIC

- ▶ Python will follow the *order of operations* that should be familiar from mathematics
 - ▶ BODMAS/BIDMAS/PIMDAS/POMDAS
 - ▶ **B**rackets
 - ▶ **O**rder
 - ▶ **D**ivide/**M**ultiply
 - ▶ **A**ddition/**S**ubtraction

ARITHMETIC



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MIXED MODE OPERATIONS

- ▶ As mentioned previously, not all variables are the same
- ▶ What happens when a mathematical operation is performed on variables of different types
 - ▶ `int` and `float`
 - ▶ `float` and `complex`
 - ▶ `float` and `str`?

MIXED MODE OPERATIONS



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OUTPUT

- ▶ Currently we are using the intrinsic functionality of the Jupyter Notebook to print the output from the last line in a given cell
- ▶ For printing not at the end of a cell, or from within a script the `print` function is necessary
- ▶ Print formatting is a useful tool in Python to make the print statements that you create easier to understand

INPUT

- ▶ In addition to the output of information, it is also of interest to read information from the user
- ▶ Python has multiple ways to receive information in (some of which will be introduced in the following weeks)
- ▶ The first is the `input` function

INPUT/OUTPUT



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LOGICAL OPERATORS

- ▶ Python and Jupyter Notebooks can be used as a simple calculator
- ▶ Let's make our code more intelligent!
- ▶ To do this we can use *Boolean logic*; `True` or `False` questions
- ▶ Python is able to assess the truth of particular operations

LOGICAL OPERATORS

Some logical operators

Name	Equals	Less than	Less than or equal	Greater than	Greater than or equal	Not equal
Operator	==	<	<=	>	>=	!=

LOGICAL OPERATORS



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FLOW CONTROL

- ▶ We are then able to use this Boolean logic to *control* the path that the code will follow
- ▶ To do this we use `if` statements; these ask `if x is True?`
 - ▶ Note the `is True` part is often implicit
- ▶ The `if` statement is often accompanied by an `else`; which is the path taken when `x is False`
- ▶ The third modifier in an `if` statement is the `elif` (short for else if); this offers an alternate path to follow

FLOW CONTROL



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MORE LOGICAL OPERATORS

- ▶ Logical operators can be extended to include those which link two statements
- ▶ These are the AND and OR operators; which are foundational to computational logic

The results of an AND operation

Input A	Input B	Logic	Output
True	False	AND	False
True	True	AND	True
False	False	AND	False

The results of an OR operation

Input A	Input B	Logic	Output
True	False	OR	True
True	True	OR	True
False	False	OR	False

MORE LOGICAL OPERATORS



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HOW TO WRITE GOOD CODE

- ▶ A lot of computer programming is about approaching the problem in the most constructive way
- ▶ In all of the exercises in this course, you will be given a *spec*; this is a description in plain English of what the code should perform
- ▶ To produce the best code, you should try and translate this into an *algorithm*; a step by step route (although not computer code) to complete the goals outlined in the spec
- ▶ The final step is then to take the algorithm and translate each individual step into the appropriate Python

PROBLEM

- ▶ In a *single* Jupyter Notebook cell, write a tool to convert from temperature in Fahrenheit to temperature in Celsius
- ▶ Consider the *algorithm* that you should employ to create useful code, **before** you start to code

$$T(^{\circ}\text{C}) = \frac{5(T(^{\circ}\text{F}) - 32)}{9}$$

PROBLEM

- ▶ The second problem this week involves calculating the equilibrium constant
- ▶ You need to use the logical expressions that have been introduced to control the flow of the program such that it can deal with multiple different units

$$K = \exp \left(\frac{-\Delta G}{RT} \right) = \exp \left(\frac{-\Delta g}{k_B T} \right)$$