TILED MATRIX DOT PRODUCT

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pseudo code

int x = blocklob.x x block Dim.x = threadldx.x;
int y = blocklob.y x block Dim.y = threadldx.y;
double sum = 0.0;
for Cintizo; ic/hg_cols; ====>

1

sum 1= lhs[y x lhs-cols+7] x rhs [ixrhs-cols+x];

result [yx rows f x] = sum;