



Team Contest Reference

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Contents

1	dp	2
1.1	LCS	2
1.2	LIS	2
1.3	TSP	2
1.4	hungarian	2
2	ds	3
2.1	DSU	3
2.2	Double Prio Q	3
2.3	SegTree	3
2.4	Trie	4
2.5	Fenwick-Tree	4
2.6	Range count query	4
2.7	Range min query	4
2.8	Sorted Set	5
3	graph	5
3.1	MST	5
3.2	LCA	6
3.3	Strongest CC	6
3.4	Maximum Bipartite Matching	7
3.5	maxflow	7
4	math	8
4.1	DET	8
4.2	FFT	8
4.3	GEO	10
4.4	Linear Systems	11
4.5	MATMUL	11
4.6	MATPOW	12
4.7	MOD	13
4.8	Fast prime check	13
5	misc	13
5.1	KMP	13
5.2	Bootstrap	13
6	more math	14
6.1	Tree	14
6.2	Divisability Explanation	14
6.3	Combinatorics	14
6.4	Polynomial Interpolation	14
6.4.1	Theory	14
6.5	Fibonacci Sequence	14
6.5.1	Binet's formula	14
6.5.2	Generalization	14
6.5.3	Pisano Period	14

6.6	Series	14
6.7	Binomial coefficients	14
6.8	Catalan numbers	14
6.9	Geometry	14
6.10	Number Theory	14
6.11	Convolution	14
6.12	DP Optimization	15

1 dp

1.1 LCS

```

1 def LCS(S1, S2, m, n):
2     L = [[0 for x in range(n + 1)] for x in range(m + 1)]
3     for i in range(m + 1):
4         for j in range(n + 1):
5             if i == 0 or j == 0:
6                 L[i][j] = 0
7             elif S1[i - 1] == S2[j - 1]:
8                 L[i][j] = L[i - 1][j - 1] + 1
9             else:
10                L[i][j] = max(L[i - 1][j], L[i][j - 1])
11
12     index = L[m][n]
13     lcs_algo = "" * (index + 1)
14     lcs_algo[index] = ""
15     i = m
16     j = n
17     while i > 0 and j > 0:
18         if S1[i - 1] == S2[j - 1]:
19             lcs_algo[index - 1] = S1[i - 1]
20             i -= 1
21             j -= 1
22             index -= 1
23         elif L[i - 1][j] > L[i][j - 1]:
24             i -= 1
25         else:
26             j -= 1
27     return lcs_algo

```

MD5: d4c2c050089e656220b23f7d1fd6963f | $\mathcal{O}(n^2)$

1.2 LIS

```

1 def LIS(A, strict=True):
2     from bisect import bisect_left
3     T = []
4     position = []
5
6     for a in A:
7         if len(T) == 0 or (strict and T[-1] < a) or (
8             not strict and T[-1] <= a):
9             position.append(len(T))
10            T.append(a)
11        else:
12            if strict:
13                k = bisect_left(T, a)
14            else:
15                k = bisect_left(T, a + 1)
16            position.append(k)
17            T[k] = a
18
19     res = []
20     t = len(T) - 1

```

```

19 for i, p in enumerate(reversed(position)):
20     if t == p:
21         res.append(len(A) - 1 - i)
22         t -= 1
23
24 res.reverse()
25 return res

```

MD5: 2ac7f6b4312cecab73e02153e1a764e8 | $\mathcal{O}(n \log n)$

1.3 TSP

```

1 M={};Z={}
2 N=frozenset(range(1,len(dist_m)))
3 def dist(ni,N):
4     if not N:
5         Z[(ni,N)]=dist_m[ni][0]
6         return
7     for nj in N:
8         if (nj,N.difference({nj})) not in Z:
9             dist(nj,N.difference({nj}))
10            c=[(nj,dist_m[ni][nj]+Z[(nj,N.difference({nj}))])]
11            for nj in N:
12                nmin,min_cost=min(c,key=lambda x:x[1])
13                M[(ni,N)] = nmin
14                Z[(ni,N)] = min_cost
15
16 min_dist = dist(0,N)
17 ni = 0
18 solution = [0]
19
20 while N:
21     ni = M[(ni, N)]
22     solution.append(ni)
23     N = N.difference({ni})
24
25 print(solution)

```

MD5: f546f5dabd450187bd027ac8a9b393c2 | $\mathcal{O}(2n * 2^n)$

1.4 hungarian

```

1 def hungarian(A):
2     inf = 1 << 40
3     n = len(A) + 1
4     m = len(A[0]) + 1
5     P = [0] * m
6     way = [0] * m
7     U = [0] * n
8     V = [0] * n
9     for i in range(1, n):
10        P[0] = i
11        minV = [inf] * m
12        used = [False] * m
13        j0 = 0
14        while P[j0] != 0:
15            i0 = P[j0]
16            j1 = 0

```

```

17     used[j0] = True
18     delta = inf
19     for j in range(1, m):
20         if used[j]:
21             continue
22         if i0 == 0 or j == 0:
23             cur = -U[i0] - V[j]
24         else:
25             cur = A[i0 - 1][j - 1] - U[i0] - V[j]
26         if cur < minV[j]:
27             minV[j] = cur
28             way[j] = j0
29         if minV[j] < delta:
30             delta = minV[j]
31             j1 = j
32     for j in range(m):
33         if used[j]:
34             U[P[j]] += delta
35             V[j] -= delta
36         else:
37             minV[j] -= delta
38     j0 = j1
39     P[j0] = P[way[j0]]
40     j0 = way[j0]
41     while j0 != 0:
42         P[j0] = P[way[j0]]
43         j0 = way[j0]
44
45     ret = [-1] * (n - 1)
46     for i in range(1, m):
47         if P[i] != 0:
48             ret[P[i] - 1] = i - 1
49     return -V[0], ret

```

MD5: 482834ccbe5fe1dab437f8562dadd046 | $\mathcal{O}(n^3)$

2 ds

2.1 DSU

```

1 class DisjointSetUnion():
2     def __init__(self, n):
3         self.n = n
4         self.par_size = [-1] * n
5
6     def merge(self, a, b):
7         x = self.leader(a)
8         y = self.leader(b)
9         if x == y: return x
10        if -self.par_size[x] < -self.par_size[y]: x, y
11            = y, x
12        self.par_size[x] += self.par_size[y]
13        self.par_size[y] = x
14        return x
15
16    def same(self, a, b):
17        return self.leader(a) == self.leader(b)
18
19    def leader(self, a):
20        x = a
21        while self.par_size[x] >= 0:
22            x = self.par_size[x]
23        while self.par_size[a] >= 0:
24            self.par_size[a] = x
25            a = self.par_size[a]

```

return x

```

25
26
27 def size(self, a):
28     return -self.par_size[self.leader(a)]
29
30 def groups(self):
31     leader_buf = [0] * self.n
32     group_size = [0] * self.n
33     res = [[] for _ in range(self.n)]
34     for i in range(self.n):
35         leader_buf[i] = self.leader(i)
36         group_size[leader_buf[i]] += 1
37     for i in range(self.n):
38         res[leader_buf[i]].append(i)
39     res = [res[i] for i in range(self.n) if res[i]]
40     return res

```

MD5: 6c03d887222f3ef9bbcdcef95855ae0a | $\mathcal{O}(?)$

2.2 Double Prio Q

2.3 SegTree

```

1 # Python3 Code Addition
2
3 # limit for array size
4 N = 100000;
5
6 # Max size of tree
7 tree = [0] * (2 * N);
8
9 # function to build the tree
10 def build(arr) :
11
12     # insert leaf nodes in tree
13     for i in range(n) :
14         tree[n + i] = arr[i];
15
16     # build the tree by calculating parents
17     for i in range(n - 1, 0, -1) :
18         tree[i] = tree[i << 1] + tree[i << 1 | 1];
19
20 # function to update a tree node
21 def updateTreeNode(p, value) :
22
23     # set value at position p
24     tree[p + n] = value;
25     p = p + n;
26
27     # move upward and update parents
28     i = p;
29
30     while i > 1 :
31
32         tree[i >> 1] = tree[i] + tree[i ^ 1];
33         i >>= 1;
34
35 # function to get sum on interval [l, r)
36 def query(l, r) :
37
38     res = 0;
39
40     # loop to find the sum in the range
41     l += n;
42     r += n;

```

```

43
44 while l < r :
45
46     if (l & 1) :
47         res += tree[l];
48         l += 1
49
50     if (r & 1) :
51         r -= 1;
52         res += tree[r];
53
54     l >>= 1;
55     r >>= 1
56
57 return res;
58
59 # Driver Code
60 if __name__ == "__main__" :
61
62     a = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12];
63
64     # n is global
65     n = len(a);
66
67     # build tree
68     build(a);
69
70     # print the sum in range(1,2) index-based
71     print(query(1, 3));
72
73     # modify element at 2nd index
74     updateTreeNode(2, 1);
75
76     # print the sum in range(1,2) index-based
77     print(query(1, 3));
78
79 # This code is contributed by AnkitRai01

```

MD5: d8a873e7f8400180a2122e712ac3b6ec | $\mathcal{O}(?)$

2.4 Trie

```

1 class Trie:
2     def __init__(self, words):
3         self.root = {}
4         for word in words:
5             self.add(word)
6
7     def add(self, word):
8         cur = self.root
9         for letter in word:
10             if letter in cur:
11                 cur = cur[letter]
12             else:
13                 cur[letter] = {}
14                 cur = cur[letter]
15
16     def query(self, word):
17         max_xor = 0
18         cur = self.root
19         l = len(word)
20         cnt = 0
21         for letter in word:
22             cnt += 1
23             if (1 ^ letter) in cur:
24                 max_xor ^= 2 ** (l - cnt)
25                 cur = cur[letter ^ 1]

```

```

26 else:
27     if letter not in cur:
28         return -1
29     cur = cur[letter]
30 return max_xor

```

MD5: 6993443b98053e208f55edeb37ad3cd5 | $\mathcal{O}(?)$

2.5 Fenwick-Tree

```

1 class FenwickTree():
2     def __init__(self, n):
3         self.n = n
4         self.data = [0] * n
5     def build(self, arr):
6         for i, a in enumerate(arr):
7             self.data[i] = a
8         for i in range(1, self.n + 1):
9             if i + (i & -i) <= self.n:
10                 self.data[i + (i & -i) - 1] += self.data[i - 1]
11     def add(self, p, x):
12         p += 1
13         while p <= self.n:
14             self.data[p - 1] += x
15             p += p & -p
16     def sum(self, r):
17         s = 0
18         while r:
19             s += self.data[r - 1]
20             r -= r & -r
21         return s
22     def range_sum(self, l, r):
23         #assert 0 <= l <= r <= self.n
24         return self.sum(r) - self.sum(l)

```

MD5: d291e9d6c6b1f3c72f795e0889401184 | $\mathcal{O}(\log n)$

2.6 Range count query

```

1 from bisect import bisect_left
2 from collections import defaultdict
3 class RangeCountQuery:
4     def __init__(self, arr):
5         self.depth = defaultdict(list)
6         for i, e in enumerate(arr):
7             self.depth[e].append(i)
8
9     def count(self, l, r, x):
10         """l <= k < r """
11         a = self.depth[x]
12         s = bisect_left(a, l)
13         t = bisect_left(a, r, s)
14         return t - s

```

MD5: 8f057ba70089cb686d1ba3e3cf770068 | $\mathcal{O}(?)$

2.7 Range min query

```

1 import sys
2 class RMQ:
3     def __init__(self, n):
4         self.sz = 1
5         self.inf = (1 << 31) - 1
6         while self.sz <= n: self.sz = self.sz << 1

```

```

7         self.dat = [self.inf] * (2 * self.sz - 1)
8
9     def update(self, idx, x):
10         idx += self.sz - 1
11         self.dat[idx] = x
12         while idx > 0:
13             idx = (idx - 1) >> 1
14             self.dat[idx] = min(self.dat[idx * 2 + 1],
15                               self.dat[idx * 2 + 2])
16
17     def query(self, a, b):
18         return self.query_help(a, b, 0, 0, self.sz)
19
20     def query_help(self, a, b, k, l, r):
21         if r <= a or b <= l:
22             return sys.maxsize
23         elif a <= l and r <= b:
24             return self.dat[k]
25         else:
26             return min(self.query_help(a, b, 2 * k +
27                                     1, l, (l + r) >> 1),
28                       self.query_help(a, b, 2 * k +
29                                     2, (l + r) >> 1, r))

```

MD5: 8d227bc7192fa2aa70ef41bbbf1f4cbd | O(?)

2.8 Sorted Set

```

1 from typing import Union
2 class SortedSet:
3     def __init__(self, u: int):
4
5         self.log = (u - 1).bit_length()
6         self.size = 1 << self.log
7         self.u = u
8         self.data = bytearray(self.size << 1)
9
10    def add(self, k: int) -> bool:
11        k += self.size
12        if self.data[k]: return False
13        self.data[k] = 1
14        while k > 1:
15            k >>= 1
16            if self.data[k]: break
17            self.data[k] = 1
18        return True
19
20    def discard(self, k: int) -> bool:
21        k += self.size
22        if self.data[k] == 0: return False
23        self.data[k] = 0
24        while k > 1:
25            if k & 1:
26                if self.data[k - 1]: break
27            else:
28                if self.data[k + 1]: break
29            k >>= 1
30            self.data[k] = 0
31        return True
32
33    def __contains__(self, k: int):
34        return self.data[k + self.size] == 1
35
36    def get_min(self) -> Union[int, None]:
37        if self.data[1] == 0: return None
38        k = 1
39        while k < self.size:
40            k <<= 1
41            if self.data[k] == 0: k |= 1
42        return k - self.size

```

```

def get_max(self) -> Union[int, None]:
    if self.data[1] == 0: return None
    k = 1
    while k < self.size:
        k <<= 1
        if self.data[k | 1]: k |= 1
    return k - self.size

def lt(self, k: int) -> Union[int, None]:
    if self.data[1] == 0: return -1
    x = k
    k += self.size
    while k > 1:
        if k & 1 and self.data[k - 1]:
            k >>= 1
            break
        k >>= 1
    k <<= 1
    if self.data[k] == 0: return -1
    while k < self.size:
        k <<= 1
        if self.data[k | 1]: k |= 1
    k -= self.size
    return k if k < x else -1

def le(self, k: int) -> Union[int, None]:
    if self.data[k + self.size]: return k
    return self.lt(k)

def gt(self, k: int) -> Union[int, None]:
    if self.data[1] == 0: return -1
    x = k
    k += self.size
    while k > 1:
        if k & 1 == 0 and self.data[k + 1]:
            k >>= 1
            break
        k >>= 1
    k = k << 1 | 1
    while k < self.size:
        k <<= 1
        if self.data[k] == 0: k |= 1
    k -= self.size
    return k if k > x and k < self.u else -1

def ge(self, k: int) -> Union[int, None]:
    if self.data[k + self.size]: return k
    return self.gt(k)

```

MD5: cc50d52e7105d808ee80adf1f66bd0c | O(?)

3 graph

3.1 MST

```

1 class Graph:
2
3     def __init__(self, vertices):
4         self.V = vertices
5         self.graph = []
6
7     def addEdge(self, u, v, w):
8         self.graph.append([u, v, w])
9
10    def find(self, parent, i):

```

```

11     if parent[i] != i:
12         parent[i] = self.find(parent, parent[i])
13     return parent[i]
14
15 def union(self, parent, rank, x, y):
16     if rank[x] < rank[y]:
17         parent[x] = y
18     elif rank[x] > rank[y]:
19         parent[y] = x
20     else:
21         parent[y] = x
22         rank[x] += 1
23
24 def KruskalMST(self):
25     result = []
26     i = 0
27     e = 0
28     self.graph = sorted(self.graph,
29                          key=lambda item: item[2])
30     parent = []
31     rank = []
32     for node in range(self.V):
33         parent.append(node)
34         rank.append(0)
35     while e < self.V - 1:
36         u, v, w = self.graph[i]
37         i = i + 1
38         x = self.find(parent, u)
39         y = self.find(parent, v)
40         if x != y:
41             e = e + 1
42             result.append([u, v, w])
43             self.union(parent, rank, x, y)
44
45     minimumCost = 0
46     for u, v, weight in result:
47         minimumCost += weight
48     return minimumCost
49
50 class Solution:
51     def minCostConnectPoints(self, points: List[List[
52         int]]) -> int:
53         graph = Graph(len(points))
54         for i in range(0, len(points)):
55             for x in range(i + 1, len(points)):
56                 graph.addEdge(i, x, abs(points[i][0] -
57                     points[x][0]) + abs(points[i][1] -
58                     points[x][1]))
59         return graph.KruskalMST()

```

MD5: d6b2891b163bd1b00cc65b79c8bf7271 | $\mathcal{O}(fast)$

3.2 LCA

input = parent of n-1 verticest (0 is root)

```

1 from sys import stdin
2 from collections import deque
3
4 class UnionFind():
5     def __init__(self, p):
6         N = len(p)
7         timer = 0
8         cnt = [0] * N
9         que = deque()
10        self.parent_or_size = [-1] * N
11        self.parent = [0] * N

```

```

12        self.edge = [0] * N
13        self.order = [0] * N
14
15        for i in range(N):
16            cnt[p[i]] += 1
17
18        for i in range(N):
19            if cnt[i] == 0:
20                que.append(i)
21
22        for _ in range(N - 1):
23            v = que.popleft()
24            par = p[v]
25            x, y = self.leader(v), self.leader(par)
26            if self.parent_or_size[x] > self.
27                parent_or_size[y]: x, y = y, x
28            self.parent_or_size[x] += self.
29                parent_or_size[y]
30            self.parent_or_size[y] = x
31            self.parent[y] = x
32            self.edge[y] = par
33            self.order[y] = timer
34            timer += 1
35            cnt[par] -= 1
36            if cnt[par] == 0: que.append(par)
37
38        self.order[self.leader(0)] = timer
39
40    def leader(self, v):
41        if self.parent_or_size[v] < 0: return v
42        self.parent_or_size[v] = self.leader(self.
43            parent_or_size[v])
44        return self.parent_or_size[v]
45
46    def lca(self, u, v):
47        lcav = v
48        while u != v:
49            if self.order[u] < self.order[v]: u, v = v
50                , u
51            lcav = self.edge[v]
52            v = self.parent[v]
53        return lcav
54
55    N, Q = map(int, stdin.readline().split())
56    p = [0] + list(map(int, stdin.readline().split()))
57    uf = UnionFind(p)
58    for _ in range(Q):
59        query = list(map(int, stdin.readline().split()))
60        print(uf.lca(query[0], query[1]))

```

MD5: 1b0324312b616d266c73fe9ce7efd1af | $\mathcal{O}(fast)$

3.3 Strongest CC

```

1 #Takes numbers as nodes, scc stores components as
2   array, store node in connections array
3
4 V = len(nodes)
5 g, gt = [[] for _ in range(V)], [[] for _ in range(V)]
6 for a in connections:
7     for b in connections[a]:
8         g[a].append(b)
9         gt[b].append(a)
10 top, vis, scc = [], set(), []

```

```

12
13 def DFS(s, add):
14     vis.add(s)
15     a = gt if add else g
16     for v in a[s]:
17         if v not in vis: DFS(v, add)
18     if add:
19         top.append(s)
20     else:
21         scc[-1].append(stores[s])
22
23
24 for i in range(V):
25     if i not in vis: DFS(i, True)
26 vis.clear()
27 for i in top[::-1]:
28     if i not in vis: scc.append([]), DFS(i, False)

```

MD5: 1e80c29b7df554b4c4b61721a22548ac | $\mathcal{O}(fast)$

3.4 Maximum Bipartite Matching

```

1 class BipartiteMatching:
2     def __init__(self, n, m):
3         self._n = n
4         self._m = m
5         self._to = [[] for _ in range(n)]
6
7     def add_edge(self, a, b):
8         self._to[a].append(b)
9
10    def solve(self):
11        n, m, to = self._n, self._m, self._to
12        prev = [-1] * n
13        root = [-1] * n
14        p = [-1] * n
15        q = [-1] * m
16        updated = True
17        while updated:
18            updated = False
19            s = []
20            s_front = 0
21            for i in range(n):
22                if p[i] == -1:
23                    root[i] = i
24                    s.append(i)
25            while s_front < len(s):
26                v = s[s_front]
27                s_front += 1
28                if p[root[v]] != -1:
29                    continue
30                for u in to[v]:
31                    if q[u] == -1:
32                        while u != -1:
33                            q[u] = v
34                            p[v], u = u, p[v]
35                            v = prev[v]
36                        updated = True
37                        break
38                    u = q[u]
39                if prev[u] != -1:
40                    continue
41                prev[u] = v
42                root[u] = root[v]
43                s.append(u)
44            if updated:
45                for i in range(n):
46                    prev[i] = -1

```

```

47         root[i] = -1
48         return [(v, p[v]) for v in range(n) if p[v] != -1]

```

MD5: 6c08e3f2668368058df74bc9b41fc041 | $\mathcal{O}(Fast)$

3.5 maxflow

Finds the greatest flow in a graph. Capacities must be positive.

```

1 from collections import deque
2
3 class MaxFlow():
4     def __init__(self, n):
5         self.n = n
6         self.graph = [[] for _ in range(n)]
7         self.pos = []
8
9     def add_edge(self, fr, to, cap):
10        m = len(self.pos)
11        self.pos.append((fr, len(self.graph[fr])))
12        fr_id = len(self.graph[fr])
13        to_id = len(self.graph[to])
14        if fr == to: to_id += 1
15        self.graph[fr].append((to, to_id, cap))
16        self.graph[to].append((fr, fr_id, 0))
17        return m
18
19    def get_edge(self, idx):
20        to, rev, cap = self.graph[self.pos[idx][0]][
21            self.pos[idx][1]]
22        rev_to, rev_rev, rev_cap = self.graph[to][rev]
23        return rev_to, to, cap + rev_cap, rev_cap
24
25    def edges(self):
26        m = len(self.pos)
27        for i in range(m):
28            yield self.get_edge(i)
29
30    def dfs(self, s, t, up):
31        stack = [t]
32        while stack:
33            v = stack.pop()
34            if v == s:
35                flow = up
36                for v in stack:
37                    to, rev, cap = self.graph[v][self.
38                        iter[v]]
39                    flow = min(flow, self.graph[to][
40                        rev][2])
41                for v in stack:
42                    self.graph[v][self.iter[v]][2] +=
43                        flow
44                    to, rev, cap = self.graph[v][self.
45                        iter[v]]
46                    self.graph[to][rev][2] -= flow
47                return flow
48            lv = self.level[v]
49            for i in range(self.iter[v], len(self.
50                graph[v])):
51                to, rev, cap = self.graph[v][i]
52                if lv > self.level[to] and self.graph[
53                    to][rev][2]:
54                    self.iter[v] = i
55                    stack.append(v)
56                    stack.append(to)
57                    break

```

```

51         else:
52             self.iter[v] = len(self.graph[v])
53             self.level[v] = self.n
54         return 0
55
56     def max_flow(self, s, t):
57         return self.max_flow_with_limit(s, t, 2**63 - 1)
58
59     def max_flow_with_limit(self, s, t, limit):
60         flow = 0
61         while flow < limit:
62             self.level = [-1] * self.n
63             self.level[s] = 0
64             queue = deque()
65             queue.append(s)
66             while queue:
67                 v = queue.popleft()
68                 for to, rev, cap in self.graph[v]:
69                     if cap == 0 or self.level[to] >=
                        0: continue
70                     self.level[to] = self.level[v] + 1
71                     if to == t: break
72                     queue.append(to)
73             if self.level[t] == -1: break
74             self.iter = [0] * self.n
75             while flow < limit:
76                 f = self.dfs(s, t, limit - flow)
77                 if not f: break
78                 flow += f
79         return flow

```

MD5: 6f622fc0f20b6d5813a979b581580661 | $\mathcal{O}(fast)$

4 math

4.1 DET

```

1 mod = 998244353
2 def determinant(A, replace=False):
3     if not replace:
4         A = [a.copy() for a in A]
5     n = len(A)
6     res = 1
7     for i, a_i in enumerate(A):
8         if a_i[i] == 0:
9             for j in range(i+1, n):
10                 if A[j][i]:
11                     break
12             else:
13                 return 0
14             A[i], A[j] = A[j], A[i]
15             a_i = A[i]
16             res = -res
17         inv = pow(a_i[i], mod-2, mod)
18         for j in range(i+1, n):
19             a_j = A[j]
20             t = a_j[i] * inv % mod
21             for k in range(i+1, n):
22                 a_j[k] -= t * a_i[k]
23                 a_j[k] %= mod
24     for i in range(n):
25         res *= A[i][i]
26         res %= mod
27     return res

```

MD5: ce49b2302df27710ecf92ad34d7a615a | $\mathcal{O}(N)$

4.2 FFT

```

1 import math
2
3 class FFT():
4     def primitive_root_constexpr(self, m):
5         if m == 2: return 1
6         if m == 167772161: return 3
7         if m == 469762049: return 3
8         if m == 754974721: return 11
9         if m == 998244353: return 3
10        divs = [0] * 20
11        divs[0] = 2
12        cnt = 1
13        x = (m - 1) // 2
14        while (x % 2 == 0): x //= 2
15        i = 3
16        while (i * i <= x):
17            if (x % i == 0):
18                divs[cnt] = i
19                cnt += 1
20                while (x % i == 0):
21                    x //= i
22            i += 2
23        if x > 1:
24            divs[cnt] = x
25            cnt += 1
26        g = 2
27        while (1):
28            ok = True
29            for i in range(cnt):
30                if pow(g, (m - 1) // divs[i], m) == 1:
31                    ok = False
32                    break
33            if ok:
34                return g
35            g += 1
36
37    def bsf(self, x):
38        res = 0
39        while (x % 2 == 0):
40            res += 1
41            x //= 2
42        return res
43
44    rank2 = 0
45    root = []
46    iroot = []
47    rate2 = []
48    irate2 = []
49    rate3 = []
50    irate3 = []
51
52    def __init__(self, MOD):
53        self.mod = MOD
54        self.g = self.primitive_root_constexpr(self.mod)
55        self.rank2 = self.bsf(self.mod - 1)
56        self.root = [0 for i in range(self.rank2 + 1)]
57        self.iroot = [0 for i in range(self.rank2 + 1)]
58        self.rate2 = [0 for i in range(self.rank2)]
59
60

```



```

61     self.irate2 = [0 for i in range(self.rank2)] 112
62     self.rate3 = [0 for i in range(self.rank2 - 1)] 113
63     self.irate3 = [0 for i in range(self.rank2 - 1)] 114
64     self.root[self.rank2] = pow(self.g, (self.mod 115
65     self.iroot[self.rank2] = pow(self.root[self. 116
66     for i in range(self.rank2 - 1, -1, -1): 117
67         self.root[i] = (self.root[i + 1] ** 2) % 118
68         self.iroot[i] = (self.iroot[i + 1] ** 2) % 119
69     prod = 1; 120
70     iprod = 1
71     for i in range(self.rank2 - 1): 121
72         self.rate2[i] = (self.root[i + 2] * prod) 122
73         self.irate2[i] = (self.iroot[i + 2] * 123
74         prod = (prod * self.iroot[i + 2]) % self. 124
75         iprod = (iprod * self.root[i + 2]) % self. 125
76     prod = 1; 126
77     iprod = 1 127
78     for i in range(self.rank2 - 2): 128
79         self.rate3[i] = (self.root[i + 3] * prod) 129
80         self.irate3[i] = (self.iroot[i + 3] * 130
81         prod = (prod * self.iroot[i + 3]) % self. 131
82         iprod = (iprod * self.root[i + 3]) % self. 132
83
84 def butterfly(self, a): 133
85     n = len(a) 134
86     h = (n - 1).bit_length() 135
87
88     LEN = 0 136
89     while (LEN < h): 137
90         if (h - LEN == 1): 138
91             p = 1 << (h - LEN - 1) 139
92             rot = 1 140
93             for s in range(1 << LEN): 141
94                 offset = s << (h - LEN) 142
95                 for i in range(p): 143
96                     l = a[i + offset] 144
97                     r = a[i + offset + p] * rot 145
98                     a[i + offset] = (l + r) % self. 146
99                     a[i + offset + p] = (l - r) % 147
100                     rot *= self.rate2[(~s & ~s). 148
101                     rot %= self.mod 149
102                     LEN += 1 150
103         else: 151
104             p = 1 << (h - LEN - 2) 152
105             rot = 1 153
106             imag = self.root[2] 154
107             for s in range(1 << LEN): 155
108                 rot2 = (rot * rot) % self.mod 156
109                 rot3 = (rot2 * rot) % self.mod 157
110                 offset = s << (h - LEN) 158
111                 for i in range(p): 159

```

```

a0 = a[i + offset]
a1 = a[i + offset + p] * rot
a2 = a[i + offset + 2 * p] *
    rot2
a3 = a[i + offset + 3 * p] *
    rot3
alna3imag = (a1 - a3) % self.
    mod * imag
a[i + offset] = (a0 + a2 + a1
    + a3) % self.mod
a[i + offset + p] = (a0 + a2 -
    a1 - a3) % self.mod
a[i + offset + 2 * p] = (a0 -
    a2 + alna3imag) % self.mod
a[i + offset + 3 * p] = (a0 -
    a2 - alna3imag) % self.mod
rot *= self.rate3[(~s & ~s).
    bit_length() - 1]
rot %= self.mod
LEN += 2

def butterfly_inv(self, a):
    n = len(a)
    h = (n - 1).bit_length()
    LEN = h
    while (LEN):
        if (LEN == 1):
            p = 1 << (h - LEN)
            irot = 1
            for s in range(1 << (LEN - 1)):
                offset = s << (h - LEN + 1)
                for i in range(p):
                    l = a[i + offset]
                    r = a[i + offset + p]
                    a[i + offset] = (l + r) % self
                        .mod
                    a[i + offset + p] = (l - r) *
                        irot % self.mod
                irot *= self.irate2[(~s & ~s).
                    bit_length() - 1]
                irot %= self.mod
            LEN -= 1
        else:
            p = 1 << (h - LEN)
            irot = 1
            iimag = self.iroot[2]
            for s in range(1 << (LEN - 2)):
                irot2 = (irot * irot) % self.mod
                irot3 = (irot * irot2) % self.mod
                offset = s << (h - LEN + 2)
                for i in range(p):
                    a0 = a[i + offset]
                    a1 = a[i + offset + p]
                    a2 = a[i + offset + 2 * p]
                    a3 = a[i + offset + 3 * p]
                    a2na3iimag = (a2 - a3) * iimag
                        % self.mod
                    a[i + offset] = (a0 + a1 + a2
                        + a3) % self.mod
                    a[i + offset + p] = (a0 - a1 +
                        a2na3iimag) * irot % self
                            .mod
                    a[i + offset + 2 * p] = (a0 +
                        a1 - a2 - a3) * irot2 %
                            self.mod
                    a[i + offset + 3 * p] = (a0 -
                        a1 - a2na3iimag) * irot3 %
                            self.mod

```

```

161         irot *= self.irate3[(~s & ~s).
162             bit_length() - 1]
163         irot %= self.mod
164         LEN -= 2
165
166     def convolution(self, a, b):
167         n = len(a)
168         m = len(b)
169         if not (a) or not (b):
170             return []
171         if min(n, m) <= 40:
172             res = [0] * (n + m - 1)
173             for i in range(n):
174                 for j in range(m):
175                     res[i + j] += a[i] * b[j]
176                     res[i + j] %= self.mod
177             return res
178         z = 1 << ((n + m - 2).bit_length())
179         a = a + [0] * (z - n)
180         b = b + [0] * (z - m)
181         self.butterfly(a)
182         self.butterfly(b)
183         c = [(a[i] * b[i]) % self.mod for i in range(z)]
184         self.butterfly_inv(c)
185         iz = pow(z, self.mod - 2, self.mod)
186         for i in range(n + m - 1):
187             c[i] = (c[i] * iz) % self.mod
188         return c[:n + m - 1]
189
190     def inv_gcd(a, b):
191         a = a % b
192         if a == 0:
193             return (b, 0)
194         s = b;
195         t = a
196         m0 = 0;
197         m1 = 1
198         while (t):
199             u = s // t
200             s -= t * u
201             m0 -= m1 * u
202             s, t = t, s
203             m0, m1 = m1, m0
204         if m0 < 0:
205             m0 += b // s
206         return (s, m0)
207
208     def crt(r, m):
209         assert len(r) == len(m)
210         n = len(r)
211         r0 = 0;
212         m0 = 1
213         for i in range(n):
214             assert 1 <= m[i]
215             r1 = r[i] % m[i]
216             m1 = m[i]
217             if m0 < m1:
218                 r0, r1 = r1, r0
219                 m0, m1 = m1, m0
220             if (m0 % m1 == 0):
221                 if (r0 % m1 != r1):
222                     return (0, 0)
223                 continue
224             g, im = inv_gcd(m0, m1)
225             u1 = m1 // g
226             if ((r1 - r0) % g):
227                 return (0, 0)
228
229         x = (r1 - r0) // g % u1 * im % u1
230         r0 += x * m0
231         m0 *= u1
232         if r0 < 0:
233             r0 += m0
234         return (r0, m0)
235
236     mod0 = 1012924417
237     mod1 = 167772161
238     mod2 = 469762049
239     mod3 = 1224736769
240     mod4 = 998244353
241     ntt0 = FFT(mod0)
242     ntt1 = FFT(mod1)
243     ntt2 = FFT(mod2)
244     ntt3 = FFT(mod3)
245     ntt4 = FFT(mod4)
246
247     def convolution_2pow64(a, b):
248         mod = 1 << 64
249         n = len(a)
250         m = len(b)
251         for i in range(n): a[i]
252         for i in range(m): b[i]
253         x0 = ntt0.convolution(a, b)
254         x1 = ntt1.convolution(a, b)
255         x2 = ntt2.convolution(a, b)
256         x3 = ntt3.convolution(a, b)
257         x4 = ntt4.convolution(a, b)
258         ret = [0 for i in range(n + m - 1)]
259         for i in range(n + m - 1):
260             tmp = crt((x0[i], x1[i], x2[i], x3[i], x4[i]),
261                 (mod0, mod1, mod2, mod3, mod4))
262             ret[i] = tmp[0] % mod
263         return ret
264
265     MD5: 81010ba542ca59077527a18c77f90d2f |  $\mathcal{O}(N \log N)$ 

```

4.3 GEO

```

1 class Point:
2     def __init__(self, x, y):
3         self.x = x
4         self.y = y
5
6     def cross(self, P):
7         # pos = left, 0 = straight, neg = right
8         return self.x * P.y - P.x * self.y
9
10    def subtract(self, P):
11
12        return Point(self.x - P.x, self.y - P.y)
13
14    def same(self, P):
15        return self.x == P.x and self.y == P.y
16
17    def abst(self):
18        return (self.x**2 + self.y**2)**0.5
19
20    def scal(self, P):
21        return self.x * P.x + self.y * P.y
22
23    class Line:
24        def __init__(self, P1, P2):
25            self.P1 = P1
26            self.P2 = P2
27

```

```

28 def location(self, P):
29     # 0 = on line, > 0 = left, < 0 = right
30     return P.subtract(self.P1).cross(P.subtract(
31         self.P2))
32
33 def closes_point(self, P):
34     u = self.P2.subtract(self.P1).abst()
35
36     return abs(self.P1.subtract(P).cross(self.P2.
37         subtract(P)) / u)
38
39 class Segment:
40     def __init__(self, P1, P2):
41         self.P1 = P1
42         self.P2 = P2
43
44     def intersect(self, S):
45         V = self.P2.subtract(self.P1)
46         C1 = V.cross(S.P1)
47         C2 = V.cross(S.P2)
48
49         if self.P1.same(S.P1) or self.P2.same(S.P1) or
50             self.P1.same(S.P2) or self.P2.same(S.P2):
51             return True
52
53         if C1 == C2 == 0:
54             LIST = [(self.P1.x, self.P1.y, 0), (self.P2.x,
55                 self.P2.y, 1), (S.P1.x, S.P1.y, 2), (S.P2.
56                 x, S.P2.y, 3)]
57             LIST.sort()
58             if (LIST[0][2] + LIST[1][2] == 1) or (
59                 LIST[2][2] + LIST[3][2] == 1):
60                 return False
61             return True
62
63         V1 = S.P2.subtract(S.P1)
64         C3 = V1.cross(self.P1)
65         C4 = V1.cross(self.P2)
66
67         if C1 * C2 <= 0 and C3 * C4 <= 0:
68             return True
69
70         return False
71
72 import itertools
73 class ConvexHull():
74     def __init__(self):
75         self.points = []
76
77     def add_point(self, x, y):
78         self.points.append([x, y])
79
80     def ccw(self, A, B, C):
81         return (B[0]-A[0])*(C[1]-A[1]) - (B[1]-A[1])*(
82             C[0]-A[0])
83
84     def get_hull_points(self):
85
86         if len(self.points) <= 1:
87             return self.points
88
89         hull = []
90         self.points.sort()
91         points = self.points
92         for i in itertools.chain(range(len(points)),
93             reversed(range(len(points)-1))):
94             while len(hull) >= 2 and self.ccw(hull
95                 [-2], hull[-1], points[i]) < 0:
96                 hull.pop()

```

```

88     hull.append(points[i])
89     hull.pop()
90
91     for i in range(1, (len(hull)+1)//2):
92         if hull[i] != hull[-1]:
93             break
94     hull.pop()
95     return hull

```

MD5: 2232d33ad491ecf4f90b005b059db934 | $\mathcal{O}(N)$

4.4 Linear Systems

$Ax = B$ or something like that

MOD = 998244353

```

1 def linear_equations(mat, vec):
2     n = len(mat)
3     m = len(mat[0])
4     assert n == len(vec)
5     aug = [mat[i] + [vec[i]] for i in range(n)]
6     rank = 0
7     p = []
8     q = []
9     for j in range(m + 1):
10         for i in range(rank, n):
11             if aug[i][j] != 0:
12                 break
13         else:
14             q.append(j)
15             continue
16         if j == m: return -1, [], []
17         p.append(j)
18         aug[rank], aug[i] = aug[i], aug[rank]
19         inv = pow(aug[rank][j], MOD - 2, MOD)
20         for k in range(m + 1):
21             aug[rank][k] *= inv
22             aug[rank][k] %= MOD
23         for i in range(n):
24             if i == rank: continue
25             c = -aug[i][j]
26             for k in range(m + 1):
27                 aug[i][k] += c * aug[rank][k]
28                 aug[i][k] %= MOD
29         rank += 1
30     dim = m - rank
31     sol = [0] * m
32     for i in range(rank):
33         sol[p[i]] = aug[i][-1]
34     vecs = [[0] * m for _ in range(dim)]
35     for i in range(dim):
36         vecs[i][q[i]] = 1
37     for i in range(dim):
38         for j in range(rank):
39             vecs[i][p[j]] = -aug[j][q[i]] % MOD
40     return dim, sol, vecs

```

MD5: 8e00b6593527aa48cc0748f1dd885e52 | $\mathcal{O}(N)$

4.5 MATMUL

```

1 def mat_pro(A, B):
2     N, M, K = len(A), len(A[0]), len(B[0])
3     C = [[0] * K for _ in range(N)]
4     for i in range(N):

```

```

5     row_A = A[i]
6     row_C = C[i]
7     for j in range(M):
8         a = row_A[j]
9         row_B = B[j]
10        for k in range(K):
11            row_C[k] = (row_C[k] + a * row_B[k]) % mod
12    return C
13 mod = 998244353

```

MD5: 3dc72b294acdc69f80e1d515fe59aea2 | $\mathcal{O}(N^3)$

4.6 MATPOW

```

1 from typing import Callable, Optional
2
3 class MatrixMod:
4     _mod = 998244353
5     def __init__(self, n: int, m: int, from_array:
6         Optional[list[list[int]]] = None) -> None:
7         self._n = n
8         self._m = m
9         if from_array is None:
10            self._matrix = [[0] * m for _ in range(n)]
11        else:
12            self._matrix = [row[:] for row in
13                            from_array]
14
15    @classmethod
16    def set_mod(cls, mod: int) -> None:
17        cls._mod = mod
18
19    @classmethod
20    def ie(cls, n: int) -> "MatrixMod":
21        ret = cls(n, n)
22        for i in range(n):
23            ret[i, i] = 1
24        return ret
25
26    def is_square(self) -> bool:
27        return self._n == self._m
28
29    def __str__(self) -> str:
30        return " ".join(" ".join(map(str, row)) for row in self._matrix)
31
32    def __getitem__(self, idxs: tuple[int, int]) ->
33        int:
34        return self._matrix[idxs[0]][idxs[1]]
35
36    def __setitem__(self, idxs: tuple[int, int], value
37        : int) -> None:
38        self._matrix[idxs[0]][idxs[1]] = value
39
40    def __add__(self, other: MatrixMod) -> MatrixMod:
41        assert self._n == other._n and self._m ==
42            other._m
43        ret = MatrixMod(self._n, self._m)
44        for i in range(self._n):
45            res_i = ret._matrix[i]
46            self_i = self._matrix[i]
47            other_i = other._matrix[i]
48            for j in range(self._m):
49                res_i[j] = (self_i[j] + other_i[j]) %
50                    self._mod
51        return ret

```

```

47 def __pos__(self) -> MatrixMod:
48     return self
49
50 def __neg__(self) -> MatrixMod:
51     ret = MatrixMod(self._n, self._m)
52     for i in range(self._n):
53         res_i = ret._matrix[i]
54         self_i = self._matrix[i]
55         for j in range(self._m):
56             res_i[j] = -self_i[j] % self._mod
57     return ret
58
59 def __sub__(self, other: MatrixMod) -> MatrixMod:
60     assert self._n == other._n and self._m ==
61         other._m
62     ret = MatrixMod(self._n, self._m)
63     for i in range(self._n):
64         res_i = ret._matrix[i]
65         self_i = self._matrix[i]
66         other_i = other._matrix[i]
67         for j in range(self._m):
68             res_i[j] = (self_i[j] - other_i[j]) %
69                 self._mod
70     return ret
71
72 def __mul__(self, other: MatrixMod) -> MatrixMod:
73     assert self._m == other._n
74     ret = MatrixMod(self._n, other._m)
75     for i in range(self._n):
76         res_i = ret._matrix[i]
77         self_i = self._matrix[i]
78         for k in range(self._m):
79             self_ik = self_i[k]
80             other_k = other._matrix[k]
81             for j in range(other._m):
82                 res_i[j] += self_ik * other_k[j]
83                 res_i[j] %= self._mod
84     return ret
85
86 def times(self, k: int) -> MatrixMod:
87     ret = MatrixMod(self._n, self._m)
88     for i in range(self._n):
89         res_i = ret._matrix[i]
90         self_i = self._matrix[i]
91         for j in range(self._m):
92             res_i[j] = self_i[j] * k % self._mod
93     return ret
94
95 def __pow__(self, k: int) -> MatrixMod:
96     assert self._n == self._m
97     ret = MatrixMod(self._n, self._m)
98     tmp = self
99     while k:
100         if k & 1:
101             ret = ret * tmp
102             tmp = tmp * tmp
103             k >>= 1
104     return ret
105
106 N, K = map(int, input().split())
107 A = MatrixMod(N, N, from_array = [list(map(int, input
108     ().split())) for _ in range(N)])
109 B = A ** K
110 print(B)

```

MD5: 11b532af730c331a2229a7a19835fe92 | $\mathcal{O}(N^3)$

4.7 MOD

```

1 MOD = 998244353
2
3 fac_arr = [1]
4 finv_arr = [1]
5
6 def enlarge_fac():
7     old_size = len(fac_arr)
8     new_size = old_size * 2
9     for i in range(old_size, new_size + 1):
10         fac_arr.append((fac_arr[-1] * i) % MOD)
11         finv_arr.append(pow(fac_arr[-1], -1, MOD))
12
13 def fac(n):
14     while n >= len(fac_arr): enlarge_fac()
15     return fac_arr[n]
16
17 def finv(n):
18     while n >= len(finv_arr): enlarge_fac()
19     return finv_arr[n]
20
21 def binom(n, k):
22     if k < 0 or k > n: return 0
23     return ((fac(n) * finv(k)) % MOD * finv(n - k)) % MOD

```

MD5: 563f35f15f93d1fa344f70ccb432d791 | $\mathcal{O}(N)$

4.8 Fast prime check

```

1 def is_prime(n):
2     if n == 2: return 1
3     if n == 1 or not n%1: return 0
4     #miller_rabin
5     if n < 1<<30: test_numbers = [2, 7, 61]
6     else: test_numbers = [2, 325, 9375, 28178, 450775,
7         9780504, 1795265022]
8     d = n - 1
9     while ~d&1: d>>=1
10    for a in test_numbers:
11        if n <= a: break
12        t = d
13        y = pow(a, t, n)
14        while t != n-1 and y != 1 and y != n-1:
15            y = y * y % n
16            t <<= 1
17        if y != n-1 and not t&1: return 0
18    return 1

```

MD5: dd31122281a49a705d1930e030221355 | $\mathcal{O}(\log N)$

5 misc

5.1 KMP

no idea what this does

```

1 import sys
2 from sys import stdin
3 def KMPSearch(pat, txt):
4     sol = []
5     M = len(pat)
6     N = len(txt)
7     lps = [0] * M
8     j = 0
9     computeLPSArray(pat, M, lps)
10
11     i = 0
12     while i < N:
13         if pat[j] == txt[i]:
14             i += 1
15             j += 1
16
17         if j == M:
18             sol.append(i-j)
19             j = lps[j - 1]
20
21         elif i < N and pat[j] != txt[i]:
22             if j != 0:
23                 j = lps[j - 1]
24             else:
25                 i += 1
26     print(*sol)
27
28 def computeLPSArray(pat, M, lps):
29     len = 0
30     lps[0] = 0
31     i = 1
32     while i < M:
33         if pat[i] == pat[len]:
34             len += 1
35             lps[i] = len
36             i += 1
37         else:
38             if len != 0:
39                 len = lps[len - 1]
40             else:
41                 lps[i] = 0
42                 i += 1

```

MD5: d5c461938f0b8209b7f03e7256838fa1 | $\mathcal{O}(\text{faster})$

5.2 Bootstrap

Use when desperate

```

1 def bootstrap(f, stack=[]):
2     from types import GeneratorType
3     def wrappedfunc(*args, **kwargs):
4         if stack:
5             return f(*args, **kwargs)
6         else:
7             to = f(*args, **kwargs)
8             while True:
9                 if type(to) is GeneratorType:
10                     stack.append(to)
11                     to = next(to)
12                 else:
13                     stack.pop()
14                     if not stack:
15                         break
16                     to = stack[-1].send(to)
17     return to

```

19

return wrappedfuncMD5: 026c45e94790fbc1d108dfccc34abb77 | $\mathcal{O}(\text{faster})$

6 more math

6.1 Tree

Diameter: BFS from any node, then BFS from last visited node.
Max dist is then the diameter. Center: Middle vertex in second step from above.

6.2 Divisibility Explanation

$D \mid M \Leftrightarrow D \mid \text{digit_sum}(M, k, \text{alt})$, refer to table for values of D, k, alt .

6.3 Combinatorics

- Variations (ordered): k out of n objects (permutations for $k = n$)
 - without repetition:
 $M = \{(x_1, \dots, x_k) : 1 \leq x_i \leq n, x_i \neq x_j \text{ if } i \neq j\}$,
 $|M| = \frac{n!}{(n-k)!}$
 - with repetition:
 $M = \{(x_1, \dots, x_k) : 1 \leq x_i \leq n\}, |M| = n^k$
- Combinations (unordered): k out of n objects
 - without repetition: $M = \{(x_1, \dots, x_n) : x_i \in \{0, 1\}, x_1 + \dots + x_n = k\}, |M| = \binom{n}{k}$
 - with repetition: $M = \{(x_1, \dots, x_n) : x_i \in \{0, 1, \dots, k\}, x_1 + \dots + x_n = k\}, |M| = \binom{n+k-1}{k}$
- Ordered partition of numbers: $x_1 + \dots + x_k = n$ (i.e. $1+3 = 3+1 = 4$ are counted as 2 solutions)
 - #Solutions for $x_i \in \mathbb{N}_0$: $\binom{n+k-1}{k-1}$
 - #Solutions for $x_i \in \mathbb{N}$: $\binom{n-1}{k-1}$
- Unordered partition of numbers: $x_1 + \dots + x_k = n$ (i.e. $1+3 = 3+1 = 4$ are counted as 1 solution)
 - #Solutions for $x_i \in \mathbb{N}$: $P_{n,k} = P_{n-k,k} + P_{n-1,k-1}$
 where $P_{n,1} = P_{n,n} = 1$
- Derangements (permutations without fixed points): $!n = n! \sum_{k=0}^n \frac{(-1)^k}{k!} = \lfloor \frac{n!}{e} + \frac{1}{2} \rfloor$

6.4 Polynomial Interpolation

6.4.1 Theory

Problem: for $\{(x_0, y_0), \dots, (x_n, y_n)\}$ find $p \in \Pi_n$ with $p(x_i) = y_i$ for all $i = 0, \dots, n$.

Solution: $p(x) = \sum_{i=0}^n \gamma_{0,i} \prod_{j=0}^{i-1} (x - x_j)$ where $\gamma_{j,k} = y_j$ for $k = 0$

and $\gamma_{j,k} = \frac{\gamma_{j+1,k-1} - \gamma_{j,k-1}}{x_{j+k} - x_j}$ otherwise.

Efficient evaluation of $p(x)$: $b_n = \gamma_{0,n}$, $b_i = b_{i+1}(x - x_i) + \gamma_{0,i}$ for $i = n-1, \dots, 0$ with $b_0 = p(x)$.

6.5 Fibonacci Sequence

6.5.1 Binet's formula

$$\begin{pmatrix} f_n \\ f_{n+1} \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^n \begin{pmatrix} 0 \\ 1 \end{pmatrix} \Rightarrow f_n = \frac{1}{\sqrt{5}}(\phi^n - \tilde{\phi}^n) \text{ where } \phi = \frac{1+\sqrt{5}}{2} \text{ and } \tilde{\phi} = \frac{1-\sqrt{5}}{2}.$$

6.5.2 Generalization

$$g_n = \frac{1}{\sqrt{5}}(g_0(\phi^{n-1} - \tilde{\phi}^{n-1}) + g_1(\phi^n - \tilde{\phi}^n)) = g_0 f_{n-1} + g_1 f_n \text{ for all } g_0, g_1 \in \mathbb{N}_0$$

6.5.3 Pisano Period

Both $(f_n \bmod k)_{n \in \mathbb{N}_0}$ and $(g_n \bmod k)_{n \in \mathbb{N}_0}$ are periodic.

6.6 Series

$$\begin{aligned} \sum_{i=1}^n i &= \frac{n(n+1)}{2}, \sum_{i=1}^n i^2 = \frac{n(n+1)(2n+1)}{6}, \sum_{i=1}^n i^3 = \frac{n^2(n+1)^2}{4} \\ \sum_{i=0}^n c^i &= \frac{c^{n+1}-1}{c-1}, c \neq 1, \sum_{i=0}^{\infty} c^i = \frac{1}{1-c}, \sum_{i=1}^n i c^i = \frac{c}{1-c}, |c| < 1 \\ \sum_{i=0}^n i c^i &= \frac{n c^{n+2} - (n+1) c^{n+1} + c}{(c-1)^2}, c \neq 1, \sum_{i=0}^{\infty} i c^i = \frac{c}{(1-c)^2}, |c| < 1 \end{aligned}$$

6.7 Binomial coefficients

$$\begin{aligned} \binom{n}{k} &= \binom{n-1}{k} + \binom{n-1}{k-1}, \quad \binom{n}{m} \binom{m}{k} = \binom{n}{k} \binom{n-k}{m-k}, \\ \binom{m+n}{r} &= \sum_{k=0}^r \binom{m}{k} \binom{n}{r-k} \text{ and in general, } n_1 + \dots + n_p = \sum_{k_1+\dots+k_p=m} \binom{n_1}{k_1} \dots \binom{n_p}{k_p} \end{aligned}$$

6.8 Catalan numbers

$$\begin{aligned} C_n &= \frac{1}{n+1} \binom{2n}{n} = \frac{(2n)!}{(n+1)!n!} \\ C_0 &= 1, C_{n+1} = \sum_{k=0}^n C_k C_{n-k}, C_{n+1} = \frac{4n+2}{n+2} C_n \end{aligned}$$

6.9 Geometry

Area of a polygon: $A = \frac{1}{2}(x_1 y_2 - x_2 y_1 + x_2 y_3 - x_3 y_2 + \dots + x_{n-1} y_n - x_n y_{n-1} + x_n y_1 - x_1 y_n)$

6.10 Number Theory

Chinese Remainder Theorem: There exists a number C , such that:

$$C \equiv a_1 \pmod{n_1}, \dots, C \equiv a_k \pmod{n_k}, \text{gg}t(n_i, n_j) = 1, i \neq j$$

Case $k = 2$: $m_1 n_1 + m_2 n_2 = 1$ with EEA.

Solution is $x = a_1 m_2 n_2 + a_2 m_1 n_1$.

General case: iterative application of $k = 2$

Euler's φ -Funktion: $\varphi(n) = n \prod_{p|n} (1 - \frac{1}{p})$, p prime

$$\varphi(p) = p - 1, \varphi(pq) = \varphi(p)\varphi(q), p, q \text{ prime}$$

$$\varphi(p^k) = p^k - p^{k-1}, p, q \text{ prime}, k \geq 1$$

$$\text{Eulers Theorem: } a^{\varphi(n)} \equiv 1 \pmod{n}$$

$$\text{Fermats Theorem: } a^p \equiv a \pmod{p}, p \text{ prime}$$

6.11 Convolution

$$(f * g)(n) = \sum_{m=-\infty}^{\infty} f(m)g(n-m) = \sum_{m=-\infty}^{\infty} f(n-m)g(m)$$

6.12 DP Optimization

- Convex Hull Optimization:

$$T[i] = \min_{j < i} (T[j] + b[j] \cdot a[i])$$

with the constraints $b[j] \geq b[j+1]$ and $a[j] \leq a[j+1]$. Solution is convex and thus the optimal j for i will always be smaller than the one for $i+1$. So we can use a pointer which we increment as long as the solution gets better. Running time is $\mathcal{O}(n)$ as the pointer visits each element no more than once.

- Divide and Conquer Optimization:

$$T[i][j] = \min_{k < j} (T[i-1][k] + C[k][j])$$

with the constraint $A[i][j] \leq A[i][j+1]$ with $A[i][j]$ giving the smallest optimal k . Is dealt with (including code) in misc chapter above.

- Knuth Optimization:

$$T[i][j] = \min_{i < k < j} (T[i][k] + T[k][j]) + C[i][j]$$

with the constraint $A[i][j-1] \leq A[i][j] \leq A[i+1][j]$ which is apparently equal to the following two constraints:

$$C[a][c] + C[b][d] \leq C[a][d] + C[b][c], \quad a \leq b \leq c \leq d$$

$$C[b][c] \leq C[a][d], \quad a \leq b \leq c \leq d$$

With above constraint we get good bounds on k by going calculating T with increasing $j-i$. Also see the code in misc.

Theoretical Computer Science Cheat Sheet

Definitions		Series	
$f(n) = O(g(n))$	iff \exists positive c, n_0 such that $0 \leq f(n) \leq cg(n) \forall n \geq n_0$.	$\sum_{i=1}^n i = \frac{n(n+1)}{2}, \quad \sum_{i=1}^n i^2 = \frac{n(n+1)(2n+1)}{6}, \quad \sum_{i=1}^n i^3 = \frac{n^2(n+1)^2}{4}.$	
$f(n) = \Omega(g(n))$	iff \exists positive c, n_0 such that $f(n) \geq cg(n) \geq 0 \forall n \geq n_0$.	In general:	
$f(n) = \Theta(g(n))$	iff $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$.	$\sum_{i=1}^n i^m = \frac{1}{m+1} \left[(n+1)^{m+1} - 1 - \sum_{i=1}^n ((i+1)^{m+1} - i^{m+1} - (m+1)i^m) \right]$	
$f(n) = o(g(n))$	iff $\lim_{n \rightarrow \infty} f(n)/g(n) = 0$.	$\sum_{i=1}^{n-1} i^m = \frac{1}{m+1} \sum_{k=0}^m \binom{m+1}{k} B_k n^{m+1-k}.$	
$\lim_{n \rightarrow \infty} a_n = a$	iff $\forall \epsilon > 0, \exists n_0$ such that $ a_n - a < \epsilon, \forall n \geq n_0$.	Geometric series:	
$\sup S$	least $b \in \mathbb{R}$ such that $b \geq s, \forall s \in S$.	$\sum_{i=0}^{\infty} c^i = \frac{c^{n+1} - 1}{c - 1}, \quad c \neq 1, \quad \sum_{i=0}^{\infty} c^i = \frac{1}{1-c}, \quad \sum_{i=1}^{\infty} c^i = \frac{c}{1-c}, \quad c < 1,$	
$\inf S$	greatest $b \in \mathbb{R}$ such that $b \leq s, \forall s \in S$.	$\sum_{i=0}^{\infty} ic^i = \frac{nc^{n+2} - (n+1)c^{n+1} + c}{(c-1)^2}, \quad c \neq 1, \quad \sum_{i=0}^{\infty} ic^i = \frac{c}{(1-c)^2}, \quad c < 1.$	
$\liminf_{n \rightarrow \infty} a_n$	$\lim_{n \rightarrow \infty} \inf \{a_i \mid i \geq n, i \in \mathbb{N}\}.$	Harmonic series:	
$\limsup_{n \rightarrow \infty} a_n$	$\lim_{n \rightarrow \infty} \sup \{a_i \mid i \geq n, i \in \mathbb{N}\}.$	$H_n = \sum_{i=1}^n \frac{1}{i}, \quad \sum_{i=1}^n iH_i = \frac{n(n+1)}{2}H_n - \frac{n(n-1)}{4}.$	
$\binom{n}{k}$	Combinations: Size k sub-sets of a size n set.	$\sum_{i=1}^n H_i = (n+1)H_n - n, \quad \sum_{i=1}^n \binom{i}{m} H_i = \binom{n+1}{m+1} \left(H_{n+1} - \frac{1}{m+1} \right).$	
$[n]_k$	Stirling numbers (1st kind): Arrangements of an n element set into k cycles.	1. $\binom{n}{k} = \frac{n!}{(n-k)!k!}, \quad 2. \sum_{k=0}^n \binom{n}{k} = 2^n, \quad 3. \binom{n}{k} = \binom{n}{n-k},$	
$\{n\}_k$	Stirling numbers (2nd kind): Partitions of an n element set into k non-empty sets.	4. $\binom{n}{k} = \frac{n}{k} \binom{n-1}{k-1}, \quad 5. \binom{n}{k} = \binom{n-1}{k} + \binom{n-1}{k-1},$	
$\langle n \rangle_k$	1st order Eulerian numbers: Permutations $\pi_1 \pi_2 \dots \pi_n$ on $\{1, 2, \dots, n\}$ with k ascents.	6. $\binom{n}{m} \binom{m}{k} = \binom{n}{k} \binom{n-k}{m-k}, \quad 7. \sum_{k=0}^n \binom{r+k}{k} = \binom{r+n+1}{n},$	
$\langle\langle n \rangle\rangle_k$	2nd order Eulerian numbers.	8. $\sum_{k=0}^n \binom{k}{m} = \binom{n+1}{m+1}, \quad 9. \sum_{k=0}^n \binom{r}{k} \binom{s}{n-k} = \binom{r+s}{n},$	
C_n	Catalan Numbers: Binary trees with $n+1$ vertices.	10. $\binom{n}{k} = (-1)^k \binom{k-n-1}{k}, \quad 11. \left\{ \begin{matrix} n \\ 1 \end{matrix} \right\} = \left\{ \begin{matrix} n \\ n \end{matrix} \right\} = 1,$	
14. $\left[\begin{matrix} n \\ 1 \end{matrix} \right] = (n-1)!,$	15. $\left[\begin{matrix} n \\ 2 \end{matrix} \right] = (n-1)!H_{n-1},$	16. $\left[\begin{matrix} n \\ n \end{matrix} \right] = 1,$	17. $\left[\begin{matrix} n \\ k \end{matrix} \right] \geq \left\{ \begin{matrix} n \\ k \end{matrix} \right\},$
18. $\left[\begin{matrix} n \\ k \end{matrix} \right] = (n-1) \left[\begin{matrix} n-1 \\ k \end{matrix} \right] + \left[\begin{matrix} n-1 \\ k-1 \end{matrix} \right],$	19. $\left\{ \begin{matrix} n \\ n-1 \end{matrix} \right\} = \left[\begin{matrix} n \\ n-1 \end{matrix} \right] = \binom{n}{2},$	20. $\sum_{k=0}^n \left[\begin{matrix} n \\ k \end{matrix} \right] = n!,$	21. $C_n = \frac{1}{n+1} \binom{2n}{n},$
22. $\left\langle \begin{matrix} n \\ 0 \end{matrix} \right\rangle = \left\langle \begin{matrix} n \\ n-1 \end{matrix} \right\rangle = 1,$	23. $\left\langle \begin{matrix} n \\ k \end{matrix} \right\rangle = \left\langle \begin{matrix} n \\ n-1-k \end{matrix} \right\rangle,$	24. $\left\langle \begin{matrix} n \\ k \end{matrix} \right\rangle = (k+1) \left\langle \begin{matrix} n-1 \\ k \end{matrix} \right\rangle + (n-k) \left\langle \begin{matrix} n-1 \\ k-1 \end{matrix} \right\rangle,$	
25. $\left\langle \begin{matrix} 0 \\ k \end{matrix} \right\rangle = \begin{cases} 1 & \text{if } k=0, \\ 0 & \text{otherwise} \end{cases}$	26. $\left\langle \begin{matrix} n \\ 1 \end{matrix} \right\rangle = 2^n - n - 1,$	27. $\left\langle \begin{matrix} n \\ 2 \end{matrix} \right\rangle = 3^n - (n+1)2^n + \binom{n+1}{2},$	
28. $x^n = \sum_{k=0}^n \left\langle \begin{matrix} n \\ k \end{matrix} \right\rangle \binom{x+k}{n},$	29. $\left\langle \begin{matrix} n \\ m \end{matrix} \right\rangle = \sum_{k=0}^m \binom{n+1}{k} (m+1-k)^n (-1)^k,$	30. $m! \left\{ \begin{matrix} n \\ m \end{matrix} \right\} = \sum_{k=0}^n \left\langle \begin{matrix} n \\ k \end{matrix} \right\rangle \binom{k}{n-m},$	
31. $\left\langle \begin{matrix} n \\ m \end{matrix} \right\rangle = \sum_{k=0}^n \left\{ \begin{matrix} n \\ k \end{matrix} \right\} \binom{n-k}{m} (-1)^{n-k-m} k!,$	32. $\langle\langle \begin{matrix} n \\ 0 \end{matrix} \rangle\rangle = 1,$	33. $\langle\langle \begin{matrix} n \\ n \end{matrix} \rangle\rangle = 0 \quad \text{for } n \neq 0,$	
34. $\langle\langle \begin{matrix} n \\ k \end{matrix} \rangle\rangle = (k+1) \langle\langle \begin{matrix} n-1 \\ k \end{matrix} \rangle\rangle + (2n-1-k) \langle\langle \begin{matrix} n-1 \\ k-1 \end{matrix} \rangle\rangle,$	35. $\sum_{k=0}^n \langle\langle \begin{matrix} n \\ k \end{matrix} \rangle\rangle = \frac{(2n)^n}{2^n},$	36. $\left\{ \begin{matrix} x \\ x-n \end{matrix} \right\} = \sum_{k=0}^n \langle\langle \begin{matrix} n \\ k \end{matrix} \rangle\rangle \binom{x+n-1-k}{2n},$	37. $\left\{ \begin{matrix} n+1 \\ m+1 \end{matrix} \right\} = \sum_k \binom{n}{k} \left\{ \begin{matrix} k \\ m \end{matrix} \right\} = \sum_{k=0}^n \left\{ \begin{matrix} k \\ m \end{matrix} \right\} (m+1)^{n-k},$

Theoretical Computer Science Cheat Sheet

Identities Cont.

$$\begin{aligned}
38. \quad \begin{bmatrix} n+1 \\ m+1 \end{bmatrix} &= \sum_k \begin{bmatrix} n \\ k \end{bmatrix} \begin{bmatrix} k \\ m \end{bmatrix} = \sum_{k=0}^n \begin{bmatrix} k \\ m \end{bmatrix} n^{\overline{n-k}} = n! \sum_{k=0}^n \frac{1}{k!} \begin{bmatrix} k \\ m \end{bmatrix}, & 39. \quad \begin{bmatrix} x \\ x-n \end{bmatrix} &= \sum_{k=0}^n \left\langle \begin{bmatrix} n \\ k \end{bmatrix} \right\rangle \begin{bmatrix} x+k \\ 2n \end{bmatrix}, \\
40. \quad \left\{ \begin{bmatrix} n \\ m \end{bmatrix} \right\} &= \sum_k \begin{bmatrix} n \\ k \end{bmatrix} \left\{ \begin{bmatrix} k+1 \\ m+1 \end{bmatrix} \right\} (-1)^{n-k}, & 41. \quad \begin{bmatrix} n \\ m \end{bmatrix} &= \sum_k \begin{bmatrix} n+1 \\ k+1 \end{bmatrix} \begin{bmatrix} k \\ m \end{bmatrix} (-1)^{m-k}, \\
42. \quad \left\{ \begin{bmatrix} m+n+1 \\ m \end{bmatrix} \right\} &= \sum_{k=0}^m k \left\{ \begin{bmatrix} n+k \\ k \end{bmatrix} \right\}, & 43. \quad \begin{bmatrix} m+n+1 \\ m \end{bmatrix} &= \sum_{k=0}^m k(n+k) \begin{bmatrix} n+k \\ k \end{bmatrix}, \\
44. \quad \begin{bmatrix} n \\ m \end{bmatrix} &= \sum_k \left\{ \begin{bmatrix} n+1 \\ k+1 \end{bmatrix} \right\} \begin{bmatrix} k \\ m \end{bmatrix} (-1)^{m-k}, & 45. \quad (n-m)! \begin{bmatrix} n \\ m \end{bmatrix} &= \sum_k \begin{bmatrix} n+1 \\ k+1 \end{bmatrix} \left\{ \begin{bmatrix} k \\ m \end{bmatrix} \right\} (-1)^{m-k}, \quad \text{for } n \geq m, \\
46. \quad \left\{ \begin{bmatrix} n \\ n-m \end{bmatrix} \right\} &= \sum_k \begin{bmatrix} m-n \\ m+k \end{bmatrix} \begin{bmatrix} m+n \\ n+k \end{bmatrix} \begin{bmatrix} m+k \\ k \end{bmatrix}, & 47. \quad \begin{bmatrix} n \\ n-m \end{bmatrix} &= \sum_k \begin{bmatrix} m-n \\ m+k \end{bmatrix} \begin{bmatrix} m+n \\ n+k \end{bmatrix} \left\{ \begin{bmatrix} m+k \\ k \end{bmatrix} \right\}, \\
48. \quad \left\{ \begin{bmatrix} n \\ \ell+m \end{bmatrix} \right\} \begin{bmatrix} \ell+m \\ \ell \end{bmatrix} &= \sum_k \left\{ \begin{bmatrix} k \\ \ell \end{bmatrix} \right\} \left\{ \begin{bmatrix} n-k \\ m \end{bmatrix} \right\} \begin{bmatrix} n \\ k \end{bmatrix}, & 49. \quad \begin{bmatrix} n \\ \ell+m \end{bmatrix} \begin{bmatrix} \ell+m \\ \ell \end{bmatrix} &= \sum_k \begin{bmatrix} k \\ \ell \end{bmatrix} \begin{bmatrix} n-k \\ m \end{bmatrix} \begin{bmatrix} n \\ k \end{bmatrix}.
\end{aligned}$$

Trees

Every tree with n vertices has $n-1$ edges.

Kraft inequality: If the depths of the leaves of a binary tree are d_1, \dots, d_n :

$$\sum_{i=1}^n 2^{-d_i} \leq 1,$$

and equality holds only if every internal node has 2 sons.

Recurrences

Master method:

$$T(n) = aT(n/b) + f(n), \quad a \geq 1, b > 1$$

If $\exists \epsilon > 0$ such that $f(n) = O(n^{\log_b a - \epsilon})$ then

$$T(n) = \Theta(n^{\log_b a}).$$

If $f(n) = \Theta(n^{\log_b a})$ then

$$T(n) = \Theta(n^{\log_b a} \log_2 n).$$

If $\exists \epsilon > 0$ such that $f(n) = \Omega(n^{\log_b a + \epsilon})$, and $\exists c < 1$ such that $af(n/b) \leq cf(n)$ for large n , then

$$T(n) = \Theta(f(n)).$$

Substitution (example): Consider the following recurrence

$$T_{i+1} = 2^{2^i} \cdot T_i^2, \quad T_1 = 2.$$

Note that T_i is always a power of two.

Let $t_i = \log_2 T_i$. Then we have

$$t_{i+1} = 2^i + 2t_i, \quad t_1 = 1.$$

Let $u_i = t_i/2^i$. Dividing both sides of the previous equation by 2^{i+1} we get

$$\frac{t_{i+1}}{2^{i+1}} = \frac{2^i}{2^{i+1}} + \frac{t_i}{2^i}.$$

Substituting we find

$$u_{i+1} = \frac{1}{2} + u_i, \quad u_1 = \frac{1}{2},$$

which is simply $u_i = i/2$. So we find that T_i has the closed form $T_i = 2^{i2^{i-1}}$.

Summing factors (example): Consider the following recurrence

$$T(n) = 3T(n/2) + n, \quad T(1) = 1.$$

Rewrite so that all terms involving T are on the left side

$$T(n) - 3T(n/2) = n.$$

Now expand the recurrence, and choose a factor which makes the left side “telescope”

$$1(T(n) - 3T(n/2) = n)$$

$$3(T(n/2) - 3T(n/4) = n/2)$$

$$\vdots \quad \vdots \quad \vdots$$

$$3^{\log_2 n - 1}(T(2) - 3T(1) = 2)$$

Let $m = \log_2 n$. Summing the left side we get $T(n) - 3^m T(1) = T(n) - 3^m = T(n) - n^k$ where $k = \log_2 3 \approx 1.58496$.

Summing the right side we get

$$\sum_{i=0}^{m-1} \frac{n}{2^i} 3^i = n \sum_{i=0}^{m-1} \left(\frac{3}{2}\right)^i.$$

Let $c = \frac{3}{2}$. Then we have

$$n \sum_{i=0}^{m-1} c^i = n \left(\frac{c^m - 1}{c - 1} \right)$$

$$= 2n(c^{\log_2 n} - 1)$$

$$= 2n(c^{(k-1)\log_2 n} - 1)$$

$$= 2n^k - 2n,$$

and so $T(n) = 3n^k - 2n$. Full history recurrences can often be changed to limited history ones (example): Consider

$$T_i = 1 + \sum_{j=0}^{i-1} T_j, \quad T_0 = 1.$$

Note that

$$T_{i+1} = 1 + \sum_{j=0}^i T_j.$$

Subtracting we find

$$\begin{aligned}
T_{i+1} - T_i &= 1 + \sum_{j=0}^i T_j - 1 - \sum_{j=0}^{i-1} T_j \\
&= T_i.
\end{aligned}$$

And so $T_{i+1} = 2T_i = 2^{i+1}$.

Generating functions:

1. Multiply both sides of the equation by x^i .
2. Sum both sides over all i for which the equation is valid.
3. Choose a generating function $G(x)$. Usually $G(x) = \sum_{i=0}^{\infty} x^i g_i$.
3. Rewrite the equation in terms of the generating function $G(x)$.
4. Solve for $G(x)$.
5. The coefficient of x^i in $G(x)$ is g_i .

Example:

$$g_{i+1} = 2g_i + 1, \quad g_0 = 0.$$

Multiply and sum:

$$\sum_{i \geq 0} g_{i+1} x^i = \sum_{i \geq 0} 2g_i x^i + \sum_{i \geq 0} x^i.$$

We choose $G(x) = \sum_{i \geq 0} x^i g_i$. Rewrite in terms of $G(x)$:

$$\frac{G(x) - g_0}{x} = 2G(x) + \sum_{i \geq 0} x^i.$$

Simplify:

$$\frac{G(x)}{x} = 2G(x) + \frac{1}{1-x}.$$

Solve for $G(x)$:

$$G(x) = \frac{x}{(1-x)(1-2x)}.$$

Expand this using partial fractions:

$$\begin{aligned}
G(x) &= x \left(\frac{2}{1-2x} - \frac{1}{1-x} \right) \\
&= x \left(2 \sum_{i \geq 0} 2^i x^i - \sum_{i \geq 0} x^i \right) \\
&= \sum_{i \geq 0} (2^{i+1} - 1) x^{i+1}.
\end{aligned}$$

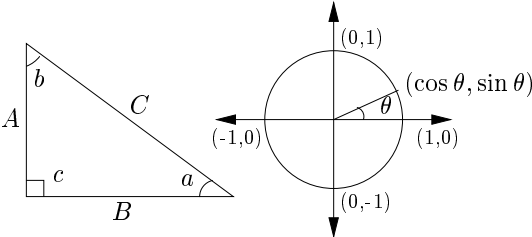
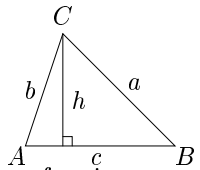
So $g_i = 2^i - 1$.

Theoretical Computer Science Cheat Sheet

$$\pi \approx 3.14159, \quad e \approx 2.71828, \quad \gamma \approx 0.57721, \quad \phi = \frac{1+\sqrt{5}}{2} \approx 1.61803, \quad \hat{\phi} = \frac{1-\sqrt{5}}{2} \approx -.61803$$

i	2^i	p_i	General	Probability
1	2	2	Bernoulli Numbers ($B_i = 0$, odd $i \neq 1$):	Continuous distributions: If
2	4	3	$B_0 = 1, B_1 = -\frac{1}{2}, B_2 = \frac{1}{6}, B_4 = -\frac{1}{30},$	$\Pr[a < X < b] = \int_a^b p(x) dx,$
3	8	5	$B_6 = \frac{1}{42}, B_8 = -\frac{1}{30}, B_{10} = \frac{5}{66}.$	then p is the probability density function of X . If
4	16	7	Change of base, quadratic formula:	$\Pr[X < a] = P(a),$
5	32	11	$\log_b x = \frac{\log_a x}{\log_a b}, \quad \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.$	then P is the distribution function of X . If P and p both exist then
6	64	13	Euler's number e :	$P(a) = \int_{-\infty}^a p(x) dx.$
7	128	17	$e = 1 + \frac{1}{2} + \frac{1}{6} + \frac{1}{24} + \frac{1}{120} + \dots$	Expectation: If X is discrete
8	256	19	$\lim_{n \rightarrow \infty} \left(1 + \frac{x}{n}\right)^n = e^x.$	$E[g(X)] = \sum_x g(x) \Pr[X = x].$
9	512	23	$\left(1 + \frac{1}{n}\right)^n < e < \left(1 + \frac{1}{n}\right)^{n+1}.$	If X continuous then
10	1,024	29	$\left(1 + \frac{1}{n}\right)^n = e - \frac{e}{2n} + \frac{11e}{24n^2} - O\left(\frac{1}{n^3}\right).$	$E[g(X)] = \int_{-\infty}^{\infty} g(x)p(x) dx = \int_{-\infty}^{\infty} g(x) dP(x).$
11	2,048	31	Harmonic numbers:	Variance, standard deviation:
12	4,096	37	$1, \frac{3}{2}, \frac{11}{6}, \frac{25}{12}, \frac{137}{60}, \frac{49}{20}, \frac{363}{140}, \frac{761}{280}, \frac{7129}{2520}, \dots$	$\text{VAR}[X] = E[X^2] - E[X]^2,$
13	8,192	41	$\ln n < H_n < \ln n + 1,$	$\sigma = \sqrt{\text{VAR}[X]}.$
14	16,384	43	$H_n = \ln n + \gamma + O\left(\frac{1}{n}\right).$	For events A and B :
15	32,768	47	Factorial, Stirling's approximation:	$\Pr[A \vee B] = \Pr[A] + \Pr[B] - \Pr[A \wedge B]$
16	65,536	53	$1, 2, 6, 24, 120, 720, 5040, 40320, 362880, \dots$	$\Pr[A \wedge B] = \Pr[A] \cdot \Pr[B],$
17	131,072	59	$n! = \sqrt{2\pi n} \left(\frac{n}{e}\right)^n \left(1 + \Theta\left(\frac{1}{n}\right)\right).$	iff A and B are independent.
18	262,144	61	Ackermann's function and inverse:	$\Pr[A B] = \frac{\Pr[A \wedge B]}{\Pr[B]}$
19	524,288	67	$a(i, j) = \begin{cases} 2^j & i = 1 \\ a(i-1, 2) & j = 1 \\ a(i-1, a(i, j-1)) & i, j \geq 2 \end{cases}$	For random variables X and Y :
20	1,048,576	71	$\alpha(i) = \min\{j \mid a(j, j) \geq i\}.$	$E[X \cdot Y] = E[X] \cdot E[Y],$
21	2,097,152	73	Binomial distribution:	if X and Y are independent.
22	4,194,304	79	$\Pr[X = k] = \binom{n}{k} p^k q^{n-k}, \quad q = 1 - p,$	$E[X + Y] = E[X] + E[Y],$
23	8,388,608	83	$E[X] = \sum_{k=1}^n k \binom{n}{k} p^k q^{n-k} = np.$	$E[cX] = c E[X].$
24	16,777,216	89	Poisson distribution:	Bayes' theorem:
25	33,554,432	97	$\Pr[X = k] = \frac{e^{-\lambda} \lambda^k}{k!}, \quad E[X] = \lambda.$	$\Pr[A_i B] = \frac{\Pr[B A_i] \Pr[A_i]}{\sum_{j=1}^n \Pr[A_j] \Pr[B A_j]}.$
26	67,108,864	101	Normal (Gaussian) distribution:	Inclusion-exclusion:
27	134,217,728	103	$p(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-(x-\mu)^2/2\sigma^2}, \quad E[X] = \mu.$	$\Pr\left[\bigvee_{i=1}^n X_i\right] = \sum_{i=1}^n \Pr[X_i] +$
28	268,435,456	107	The "coupon collector": We are given a random coupon each day, and there are n different types of coupons. The distribution of coupons is uniform. The expected number of days to pass before we to collect all n types is	$\sum_{k=2}^n (-1)^{k+1} \sum_{i_1 < \dots < i_k} \Pr\left[\bigwedge_{j=1}^k X_{i_j}\right].$
29	536,870,912	109	$nH_n.$	Moment inequalities:
30	1,073,741,824	113		$\Pr[X \geq \lambda E[X]] \leq \frac{1}{\lambda},$
31	2,147,483,648	127		$\Pr[X - E[X] \geq \lambda \cdot \sigma] \leq \frac{1}{\lambda^2}.$
32	4,294,967,296	131		Geometric distribution:
Pascal's Triangle				$\Pr[X = k] = pq^{k-1}, \quad q = 1 - p,$
1				$E[X] = \sum_{k=1}^{\infty} kpq^{k-1} = \frac{1}{p}.$
1 1				
1 2 1				
1 3 3 1				
1 4 6 4 1				
1 5 10 10 5 1				
1 6 15 20 15 6 1				
1 7 21 35 35 21 7 1				
1 8 28 56 70 56 28 8 1				
1 9 36 84 126 126 84 36 9 1				
1 10 45 120 210 252 210 120 45 10 1				

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Trigonometry	Matrices	More Trig.																								
<div></div> <p>Pythagorean theorem: $C^2 = A^2 + B^2$.</p> <p>Definitions:</p> $\sin a = A/C, \quad \cos a = B/C,$ $\csc a = C/A, \quad \sec a = C/B,$ $\tan a = \frac{\sin a}{\cos a} = \frac{A}{B}, \quad \cot a = \frac{\cos a}{\sin a} = \frac{B}{A}.$ <p>Area, radius of inscribed circle:</p> $\frac{1}{2}AB, \quad \frac{AB}{A+B+C}.$ <p>Identities:</p> $\sin x = \frac{1}{\csc x}, \quad \cos x = \frac{1}{\sec x},$ $\tan x = \frac{1}{\cot x}, \quad \sin^2 x + \cos^2 x = 1,$ $1 + \tan^2 x = \sec^2 x, \quad 1 + \cot^2 x = \csc^2 x,$ $\sin x = \cos\left(\frac{\pi}{2} - x\right), \quad \sin x = \sin(\pi - x),$ $\cos x = -\cos(\pi - x), \quad \tan x = \cot\left(\frac{\pi}{2} - x\right),$ $\cot x = -\cot(\pi - x), \quad \csc x = \cot\frac{x}{2} - \cot x,$ $\sin(x \pm y) = \sin x \cos y \pm \cos x \sin y,$ $\cos(x \pm y) = \cos x \cos y \mp \sin x \sin y,$ $\tan(x \pm y) = \frac{\tan x \pm \tan y}{1 \mp \tan x \tan y},$ $\cot(x \pm y) = \frac{\cot x \cot y \mp 1}{\cot x \pm \cot y},$ $\sin 2x = 2 \sin x \cos x, \quad \sin 2x = \frac{2 \tan x}{1 + \tan^2 x},$ $\cos 2x = \cos^2 x - \sin^2 x, \quad \cos 2x = 2 \cos^2 x - 1,$ $\cos 2x = 1 - 2 \sin^2 x, \quad \cos 2x = \frac{1 - \tan^2 x}{1 + \tan^2 x},$ $\tan 2x = \frac{2 \tan x}{1 - \tan^2 x}, \quad \cot 2x = \frac{\cot^2 x - 1}{2 \cot x},$ $\sin(x + y) \sin(x - y) = \sin^2 x - \sin^2 y,$ $\cos(x + y) \cos(x - y) = \cos^2 x - \sin^2 y.$ <p>Euler's equation:</p> $e^{ix} = \cos x + i \sin x, \quad e^{i\pi} = -1.$	<p>Multiplication:</p> $C = A \cdot B, \quad c_{i,j} = \sum_{k=1}^n a_{i,k} b_{k,j}.$ <p>Determinants: $\det A \neq 0$ iff A is non-singular.</p> $\det A \cdot B = \det A \cdot \det B,$ $\det A = \sum_{\pi} \prod_{i=1}^n \text{sign}(\pi) a_{i,\pi(i)}.$ <p>2×2 and 3×3 determinant:</p> $\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc,$ $\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = g \begin{vmatrix} a & b \\ d & e \end{vmatrix} - h \begin{vmatrix} a & c \\ d & f \end{vmatrix} + i \begin{vmatrix} a & b \\ d & e \end{vmatrix}$ $= aei + bfg + cdh - ceg - fha - ibd.$ <p>Permanents:</p> $\text{perm } A = \sum_{\pi} \prod_{i=1}^n a_{i,\pi(i)}.$	<div></div> <p>Law of cosines: $c^2 = a^2 + b^2 - 2ab \cos C$.</p> <p>Area:</p> $A = \frac{1}{2}hc,$ $= \frac{1}{2}ab \sin C,$ $= \frac{c^2 \sin A \sin B}{2 \sin C}.$ <p>Heron's formula:</p> $A = \sqrt{s \cdot s_a \cdot s_b \cdot s_c},$ $s = \frac{1}{2}(a + b + c),$ $s_a = s - a,$ $s_b = s - b,$ $s_c = s - c.$ <p>More identities:</p> $\sin \frac{x}{2} = \sqrt{\frac{1 - \cos x}{2}},$ $\cos \frac{x}{2} = \sqrt{\frac{1 + \cos x}{2}},$ $\tan \frac{x}{2} = \sqrt{\frac{1 - \cos x}{1 + \cos x}},$ $= \frac{1 - \cos x}{\sin x},$ $= \frac{\sin x}{1 + \cos x},$ $\cot \frac{x}{2} = \sqrt{\frac{1 + \cos x}{1 - \cos x}},$ $= \frac{1 + \cos x}{\sin x},$ $= \frac{\sin x}{1 - \cos x},$ $\sin x = \frac{e^{ix} - e^{-ix}}{2i},$ $\cos x = \frac{e^{ix} + e^{-ix}}{2},$ $\tan x = -i \frac{e^{ix} - e^{-ix}}{e^{ix} + e^{-ix}},$ $= -i \frac{e^{2ix} - 1}{e^{2ix} + 1},$ $\sin x = \frac{\sinh ix}{i},$ $\cos x = \cosh ix,$ $\tan x = \frac{\tanh ix}{i}.$																								
Hyperbolic Functions																										
<p>Definitions:</p> $\sinh x = \frac{e^x - e^{-x}}{2}, \quad \cosh x = \frac{e^x + e^{-x}}{2},$ $\tanh x = \frac{e^x - e^{-x}}{e^x + e^{-x}}, \quad \text{csch } x = \frac{1}{\sinh x},$ $\text{sech } x = \frac{1}{\cosh x}, \quad \coth x = \frac{1}{\tanh x}.$ <p>Identities:</p> $\cosh^2 x - \sinh^2 x = 1, \quad \tanh^2 x + \text{sech}^2 x = 1,$ $\coth^2 x - \text{csch}^2 x = 1, \quad \sinh(-x) = -\sinh x,$ $\cosh(-x) = \cosh x, \quad \tanh(-x) = -\tanh x,$ $\sinh(x + y) = \sinh x \cosh y + \cosh x \sinh y,$ $\cosh(x + y) = \cosh x \cosh y + \sinh x \sinh y,$ $\sinh 2x = 2 \sinh x \cosh x,$ $\cosh 2x = \cosh^2 x + \sinh^2 x,$ $\cosh x + \sinh x = e^x, \quad \cosh x - \sinh x = e^{-x},$ $(\cosh x + \sinh x)^n = \cosh nx + \sinh nx, \quad n \in \mathbb{Z},$ $2 \sinh^2 \frac{x}{2} = \cosh x - 1, \quad 2 \cosh^2 \frac{x}{2} = \cosh x + 1.$																										
<table><tr><th>θ</th><th>$\sin \theta$</th><th>$\cos \theta$</th><th>$\tan \theta$</th></tr><tr><td>0</td><td>0</td><td>1</td><td>0</td></tr><tr><td>$\frac{\pi}{6}$</td><td>$\frac{1}{2}$</td><td>$\frac{\sqrt{3}}{2}$</td><td>$\frac{\sqrt{3}}{3}$</td></tr><tr><td>$\frac{\pi}{4}$</td><td>$\frac{\sqrt{2}}{2}$</td><td>$\frac{\sqrt{2}}{2}$</td><td>1</td></tr><tr><td>$\frac{\pi}{3}$</td><td>$\frac{\sqrt{3}}{2}$</td><td>$\frac{1}{2}$</td><td>$\sqrt{3}$</td></tr><tr><td>$\frac{\pi}{2}$</td><td>1</td><td>0</td><td>∞</td></tr></table>	θ	$\sin \theta$	$\cos \theta$	$\tan \theta$	0	0	1	0	$\frac{\pi}{6}$	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{3}}{3}$	$\frac{\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{2}}{2}$	1	$\frac{\pi}{3}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	$\sqrt{3}$	$\frac{\pi}{2}$	1	0	∞	<p>... in mathematics you don't understand things, you just get used to them.</p> <p>– J. von Neumann</p>	
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Theoretical Computer Science Cheat Sheet

Number Theory

The Chinese remainder theorem: There exists a number C such that:

$$C \equiv r_1 \pmod{m_1}$$

$$\vdots \quad \vdots \quad \vdots$$

$$C \equiv r_n \pmod{m_n}$$

if m_i and m_j are relatively prime for $i \neq j$.

Euler's function: $\phi(x)$ is the number of positive integers less than x relatively prime to x . If $\prod_{i=1}^n p_i^{e_i}$ is the prime factorization of x then

$$\phi(x) = \prod_{i=1}^n p_i^{e_i-1} (p_i - 1).$$

Euler's theorem: If a and b are relatively prime then

$$1 \equiv a^{\phi(b)} \pmod{b}.$$

Fermat's theorem:

$$1 \equiv a^{p-1} \pmod{p}.$$

The Euclidean algorithm: if $a > b$ are integers then

$$\gcd(a, b) = \gcd(a \bmod b, b).$$

If $\prod_{i=1}^n p_i^{e_i}$ is the prime factorization of x then

$$S(x) = \sum_{d|x} d = \prod_{i=1}^n \frac{p_i^{e_i+1} - 1}{p_i - 1}.$$

Perfect Numbers: x is an even perfect number iff $x = 2^{n-1}(2^n - 1)$ and $2^n - 1$ is prime.

Wilson's theorem: n is a prime iff

$$(n-1)! \equiv -1 \pmod{n}.$$

Möbius inversion:

$$\mu(i) = \begin{cases} 1 & \text{if } i = 1. \\ 0 & \text{if } i \text{ is not square-free.} \\ (-1)^r & \text{if } i \text{ is the product of } r \text{ distinct primes.} \end{cases}$$

If

$$G(a) = \sum_{d|a} F(d),$$

then

$$F(a) = \sum_{d|a} \mu(d) G\left(\frac{a}{d}\right).$$

Prime numbers:

$$\begin{aligned} p_n &= n \ln n + n \ln \ln n - n + n \frac{\ln \ln n}{\ln n} \\ &\quad + O\left(\frac{n}{\ln n}\right), \\ \pi(n) &= \frac{n}{\ln n} + \frac{n}{(\ln n)^2} + \frac{2!n}{(\ln n)^3} \\ &\quad + O\left(\frac{n}{(\ln n)^4}\right). \end{aligned}$$

Graph Theory

Definitions:

Loop An edge connecting a vertex to itself.

Directed Each edge has a direction.

Simple Graph with no loops or multi-edges.

Walk A sequence $v_0 e_1 v_1 \dots e_\ell v_\ell$.

Trail A walk with distinct edges.

Path A trail with distinct vertices.

Connected A graph where there exists a path between any two vertices.

Component A maximal connected subgraph.

Tree A connected acyclic graph.

Free tree A tree with no root.

DAG Directed acyclic graph.

Eulerian Graph with a trail visiting each edge exactly once.

Hamiltonian Graph with a cycle visiting each vertex exactly once.

Cut A set of edges whose removal increases the number of components.

Cut-set A minimal cut.

Cut edge A size 1 cut.

k-Connected A graph connected with the removal of any $k-1$ vertices.

k-Tough $\forall S \subseteq V, S \neq \emptyset$ we have $k \cdot c(G-S) \leq |S|$.

k-Regular A graph where all vertices have degree k .

k-Factor A k -regular spanning subgraph.

Matching A set of edges, no two of which are adjacent.

Clique A set of vertices, all of which are adjacent.

Ind. set A set of vertices, none of which are adjacent.

Vertex cover A set of vertices which cover all edges.

Planar graph A graph which can be embedded in the plane.

Plane graph An embedding of a planar graph.

$$\sum_{v \in V} \deg(v) = 2m.$$

If G is planar then $n - m + f = 2$, so

$$f \leq 2n - 4, \quad m \leq 3n - 6.$$

Any planar graph has a vertex with degree ≤ 5 .

Notation:

$E(G)$ Edge set

$V(G)$ Vertex set

$c(G)$ Number of components

$G[S]$ Induced subgraph

$\deg(v)$ Degree of v

$\Delta(G)$ Maximum degree

$\delta(G)$ Minimum degree

$\chi(G)$ Chromatic number

$\chi_E(G)$ Edge chromatic number

G^c Complement graph

K_n Complete graph

K_{n_1, n_2} Complete bipartite graph

$r(k, \ell)$ Ramsey number

Geometry

Projective coordinates: triples (x, y, z) , not all x, y and z zero.

$$(x, y, z) = (cx, cy, cz) \quad \forall c \neq 0.$$

Cartesian Projective

$$(x, y) \quad (x, y, 1)$$

$$y = mx + b \quad (m, -1, b)$$

$$x = c \quad (1, 0, -c)$$

Distance formula, L_p and L_∞ metric:

$$\sqrt{(x_1 - x_0)^2 + (y_1 - y_0)^2},$$

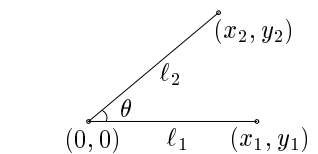
$$[|x_1 - x_0|^p + |y_1 - y_0|^p]^{1/p},$$

$$\lim_{p \rightarrow \infty} [|x_1 - x_0|^p + |y_1 - y_0|^p]^{1/p}.$$

Area of triangle $(x_0, y_0), (x_1, y_1)$ and (x_2, y_2) :

$$\frac{1}{2} \text{abs} \begin{vmatrix} x_1 - x_0 & y_1 - y_0 \\ x_2 - x_0 & y_2 - y_0 \end{vmatrix}.$$

Angle formed by three points:



$$\cos \theta = \frac{(x_1, y_1) \cdot (x_2, y_2)}{l_1 l_2}.$$

Line through two points (x_0, y_0) and (x_1, y_1) :

$$\begin{vmatrix} x & y & 1 \\ x_0 & y_0 & 1 \\ x_1 & y_1 & 1 \end{vmatrix} = 0.$$

Area of circle, volume of sphere:

$$A = \pi r^2, \quad V = \frac{4}{3} \pi r^3.$$

If I have seen farther than others, it is because I have stood on the shoulders of giants.

– Issac Newton

Theoretical Computer Science Cheat Sheet

 π

Wallis' identity:

$$\pi = 2 \cdot \frac{2 \cdot 2 \cdot 4 \cdot 4 \cdot 6 \cdot 6 \cdots}{1 \cdot 3 \cdot 3 \cdot 5 \cdot 5 \cdot 7 \cdots}$$

Brouncker's continued fraction expansion:

$$\frac{\pi}{4} = 1 + \frac{1^2}{2 + \frac{3^2}{2 + \frac{5^2}{2 + \frac{7^2}{2 + \cdots}}}}$$

Gregory's series:

$$\frac{\pi}{4} = 1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \cdots$$

Newton's series:

$$\frac{\pi}{6} = \frac{1}{2} + \frac{1}{2 \cdot 3 \cdot 2^3} + \frac{1 \cdot 3}{2 \cdot 4 \cdot 5 \cdot 2^5} + \cdots$$

Sharp's series:

$$\frac{\pi}{6} = \frac{1}{\sqrt{3}} \left(1 - \frac{1}{3^1 \cdot 3} + \frac{1}{3^2 \cdot 5} - \frac{1}{3^3 \cdot 7} + \cdots \right)$$

Euler's series:

$$\frac{\pi^2}{6} = \frac{1}{1^2} + \frac{1}{2^2} + \frac{1}{3^2} + \frac{1}{4^2} + \frac{1}{5^2} + \cdots$$

$$\frac{\pi^2}{8} = \frac{1}{1^2} + \frac{1}{3^2} + \frac{1}{5^2} + \frac{1}{7^2} + \frac{1}{9^2} + \cdots$$

$$\frac{\pi^2}{12} = \frac{1}{1^2} - \frac{1}{2^2} + \frac{1}{3^2} - \frac{1}{4^2} + \frac{1}{5^2} - \cdots$$

Partial Fractions

Let $N(x)$ and $D(x)$ be polynomial functions of x . We can break down $N(x)/D(x)$ using partial fraction expansion. First, if the degree of N is greater than or equal to the degree of D , divide N by D , obtaining

$$\frac{N(x)}{D(x)} = Q(x) + \frac{N'(x)}{D(x)},$$

where the degree of N' is less than that of D . Second, factor $D(x)$. Use the following rules: For a non-repeated factor:

$$\frac{N(x)}{(x-a)D(x)} = \frac{A}{x-a} + \frac{N'(x)}{D(x)},$$

where

$$A = \left[\frac{N(x)}{D(x)} \right]_{x=a}.$$

For a repeated factor:

$$\frac{N(x)}{(x-a)^m D(x)} = \sum_{k=0}^{m-1} \frac{A_k}{(x-a)^{m-k}} + \frac{N'(x)}{D(x)},$$

where

$$A_k = \frac{1}{k!} \left[\frac{d^k}{dx^k} \left(\frac{N(x)}{D(x)} \right) \right]_{x=a}.$$

The reasonable man adapts himself to the world; the unreasonable persists in trying to adapt the world to himself. Therefore all progress depends on the unreasonable.
– George Bernard Shaw

Calculus

Derivatives:

$$1. \frac{d(cu)}{dx} = c \frac{du}{dx}, \quad 2. \frac{d(u+v)}{dx} = \frac{du}{dx} + \frac{dv}{dx}, \quad 3. \frac{d(uv)}{dx} = u \frac{dv}{dx} + v \frac{du}{dx},$$

$$4. \frac{d(u^n)}{dx} = nu^{n-1} \frac{du}{dx}, \quad 5. \frac{d(u/v)}{dx} = \frac{v \left(\frac{du}{dx} \right) - u \left(\frac{dv}{dx} \right)}{v^2}, \quad 6. \frac{d(e^{cu})}{dx} = ce^{cu} \frac{du}{dx},$$

$$7. \frac{d(c^u)}{dx} = (\ln c) c^u \frac{du}{dx}, \quad 8. \frac{d(\ln u)}{dx} = \frac{1}{u} \frac{du}{dx},$$

$$9. \frac{d(\sin u)}{dx} = \cos u \frac{du}{dx}, \quad 10. \frac{d(\cos u)}{dx} = -\sin u \frac{du}{dx},$$

$$11. \frac{d(\tan u)}{dx} = \sec^2 u \frac{du}{dx}, \quad 12. \frac{d(\cot u)}{dx} = -\csc^2 u \frac{du}{dx},$$

$$13. \frac{d(\sec u)}{dx} = \tan u \sec u \frac{du}{dx}, \quad 14. \frac{d(\csc u)}{dx} = -\cot u \csc u \frac{du}{dx},$$

$$15. \frac{d(\arcsin u)}{dx} = \frac{1}{\sqrt{1-u^2}} \frac{du}{dx}, \quad 16. \frac{d(\arccos u)}{dx} = \frac{-1}{\sqrt{1-u^2}} \frac{du}{dx},$$

$$17. \frac{d(\arctan u)}{dx} = \frac{1}{1+u^2} \frac{du}{dx}, \quad 18. \frac{d(\operatorname{arccot} u)}{dx} = \frac{-1}{1+u^2} \frac{du}{dx},$$

$$19. \frac{d(\operatorname{arcsec} u)}{dx} = \frac{1}{u\sqrt{1-u^2}} \frac{du}{dx}, \quad 20. \frac{d(\operatorname{arccsc} u)}{dx} = \frac{-1}{u\sqrt{1-u^2}} \frac{du}{dx},$$

$$21. \frac{d(\sinh u)}{dx} = \cosh u \frac{du}{dx}, \quad 22. \frac{d(\cosh u)}{dx} = \sinh u \frac{du}{dx},$$

$$23. \frac{d(\tanh u)}{dx} = \operatorname{sech}^2 u \frac{du}{dx}, \quad 24. \frac{d(\operatorname{coth} u)}{dx} = -\operatorname{csch}^2 u \frac{du}{dx},$$

$$25. \frac{d(\operatorname{sech} u)}{dx} = -\operatorname{sech} u \tanh u \frac{du}{dx}, \quad 26. \frac{d(\operatorname{csch} u)}{dx} = -\operatorname{csch} u \coth u \frac{du}{dx},$$

$$27. \frac{d(\operatorname{arcsinh} u)}{dx} = \frac{1}{\sqrt{1+u^2}} \frac{du}{dx}, \quad 28. \frac{d(\operatorname{arccosh} u)}{dx} = \frac{1}{\sqrt{u^2-1}} \frac{du}{dx},$$

$$29. \frac{d(\operatorname{arctanh} u)}{dx} = \frac{1}{1-u^2} \frac{du}{dx}, \quad 30. \frac{d(\operatorname{arccoth} u)}{dx} = \frac{1}{u^2-1} \frac{du}{dx},$$

$$31. \frac{d(\operatorname{arcsech} u)}{dx} = \frac{-1}{u\sqrt{1-u^2}} \frac{du}{dx}, \quad 32. \frac{d(\operatorname{arccsch} u)}{dx} = \frac{-1}{|u|\sqrt{1+u^2}} \frac{du}{dx}.$$

Integrals:

$$1. \int cu \, dx = c \int u \, dx, \quad 2. \int (u+v) \, dx = \int u \, dx + \int v \, dx,$$

$$3. \int x^n \, dx = \frac{1}{n+1} x^{n+1}, \quad n \neq -1, \quad 4. \int \frac{1}{x} \, dx = \ln x, \quad 5. \int e^x \, dx = e^x,$$

$$6. \int \frac{dx}{1+x^2} = \arctan x, \quad 7. \int u \frac{dv}{dx} \, dx = uv - \int v \frac{du}{dx} \, dx,$$

$$8. \int \sin x \, dx = -\cos x, \quad 9. \int \cos x \, dx = \sin x,$$

$$10. \int \tan x \, dx = -\ln |\cos x|, \quad 11. \int \cot x \, dx = \ln |\cos x|,$$

$$12. \int \sec x \, dx = \ln |\sec x + \tan x|, \quad 13. \int \csc x \, dx = \ln |\csc x + \cot x|,$$

$$14. \int \arcsin \frac{x}{a} \, dx = \arcsin \frac{x}{a} + \sqrt{a^2 - x^2}, \quad a > 0,$$

Theoretical Computer Science Cheat Sheet

Calculus Cont.

15. $\int \arccos \frac{x}{a} dx = \arccos \frac{x}{a} - \sqrt{a^2 - x^2}, \quad a > 0,$
16. $\int \arctan \frac{x}{a} dx = x \arctan \frac{x}{a} - \frac{a}{2} \ln(a^2 + x^2), \quad a > 0,$
17. $\int \sin^2(ax) dx = \frac{1}{2a}(ax - \sin(ax) \cos(ax)),$
18. $\int \cos^2(ax) dx = \frac{1}{2a}(ax + \sin(ax) \cos(ax)),$
19. $\int \sec^2 x dx = \tan x,$
20. $\int \csc^2 x dx = -\cot x,$
21. $\int \sin^n x dx = -\frac{\sin^{n-1} x \cos x}{n} + \frac{n-1}{n} \int \sin^{n-2} x dx,$
22. $\int \cos^n x dx = \frac{\cos^{n-1} x \sin x}{n} + \frac{n-1}{n} \int \cos^{n-2} x dx,$
23. $\int \tan^n x dx = \frac{\tan^{n-1} x}{n-1} - \int \tan^{n-2} x dx, \quad n \neq 1,$
24. $\int \cot^n x dx = -\frac{\cot^{n-1} x}{n-1} - \int \cot^{n-2} x dx, \quad n \neq 1,$
25. $\int \sec^n x dx = \frac{\tan x \sec^{n-1} x}{n-1} + \frac{n-2}{n-1} \int \sec^{n-2} x dx, \quad n \neq 1,$
26. $\int \csc^n x dx = -\frac{\cot x \csc^{n-1} x}{n-1} + \frac{n-2}{n-1} \int \csc^{n-2} x dx, \quad n \neq 1,$
27. $\int \sinh x dx = \cosh x,$
28. $\int \cosh x dx = \sinh x,$
29. $\int \tanh x dx = \ln |\cosh x|,$
30. $\int \coth x dx = \ln |\sinh x|,$
31. $\int \operatorname{sech} x dx = \arctan \sinh x,$
32. $\int \operatorname{csch} x dx = \ln \left| \tanh \frac{x}{2} \right|,$
33. $\int \sinh^2 x dx = \frac{1}{4} \sinh(2x) - \frac{1}{2} x,$
34. $\int \cosh^2 x dx = \frac{1}{4} \sinh(2x) + \frac{1}{2} x,$
35. $\int \operatorname{sech}^2 x dx = \tanh x,$
36. $\int \operatorname{arcsinh} \frac{x}{a} dx = x \operatorname{arcsinh} \frac{x}{a} - \sqrt{x^2 + a^2}, \quad a > 0,$
37. $\int \operatorname{arctanh} \frac{x}{a} dx = x \operatorname{arctanh} \frac{x}{a} + \frac{a}{2} \ln |a^2 - x^2|,$
38. $\int \operatorname{arccosh} \frac{x}{a} dx = \begin{cases} x \operatorname{arccosh} \frac{x}{a} - \sqrt{x^2 + a^2}, & \text{if } \operatorname{arccosh} \frac{x}{a} > 0 \text{ and } a > 0, \\ x \operatorname{arccosh} \frac{x}{a} + \sqrt{x^2 + a^2}, & \text{if } \operatorname{arccosh} \frac{x}{a} < 0 \text{ and } a > 0, \end{cases}$
39. $\int \frac{dx}{\sqrt{a^2 + x^2}} = \ln \left(x + \sqrt{a^2 + x^2} \right), \quad a > 0,$
40. $\int \frac{dx}{a^2 + x^2} = \frac{1}{a} \arctan \frac{x}{a}, \quad a > 0,$
41. $\int \sqrt{a^2 - x^2} dx = \frac{x}{2} \sqrt{a^2 - x^2} + \frac{a^2}{2} \arcsin \frac{x}{a}, \quad a > 0,$
42. $\int (a^2 - x^2)^{3/2} dx = \frac{x}{8} (5a^2 - 2x^2) \sqrt{a^2 - x^2} + \frac{3a^4}{8} \arcsin \frac{x}{a}, \quad a > 0,$
43. $\int \frac{dx}{\sqrt{a^2 - x^2}} = \arcsin \frac{x}{a}, \quad a > 0,$
44. $\int \frac{dx}{a^2 - x^2} = \frac{1}{2a} \ln \left| \frac{a+x}{a-x} \right|,$
45. $\int \frac{dx}{(a^2 - x^2)^{3/2}} = \frac{x}{a^2 \sqrt{a^2 - x^2}},$
46. $\int \sqrt{a^2 \pm x^2} dx = \frac{x}{2} \sqrt{a^2 \pm x^2} \pm \frac{a^2}{2} \ln \left| x + \sqrt{a^2 \pm x^2} \right|,$
47. $\int \frac{dx}{\sqrt{x^2 - a^2}} = \ln \left| x + \sqrt{x^2 - a^2} \right|, \quad a > 0,$
48. $\int \frac{dx}{ax^2 + bx} = \frac{1}{a} \ln \left| \frac{x}{a+bx} \right|,$
49. $\int x \sqrt{a+bx} dx = \frac{2(3bx-2a)(a+bx)^{3/2}}{15b^2},$
50. $\int \frac{\sqrt{a+bx}}{x} dx = 2\sqrt{a+bx} + a \int \frac{1}{x\sqrt{a+bx}} dx,$
51. $\int \frac{x}{\sqrt{a+bx}} dx = \frac{1}{\sqrt{2}} \ln \left| \frac{\sqrt{a+bx} - \sqrt{a}}{\sqrt{a+bx} + \sqrt{a}} \right|, \quad a > 0,$
52. $\int \frac{\sqrt{a^2 - x^2}}{x} dx = \sqrt{a^2 - x^2} - a \ln \left| \frac{a + \sqrt{a^2 - x^2}}{x} \right|,$
53. $\int x \sqrt{a^2 - x^2} dx = -\frac{1}{3} (a^2 - x^2)^{3/2},$
54. $\int x^2 \sqrt{a^2 - x^2} dx = \frac{x}{8} (2x^2 - a^2) \sqrt{a^2 - x^2} + \frac{a^4}{8} \arcsin \frac{x}{a}, \quad a > 0,$
55. $\int \frac{dx}{\sqrt{a^2 - x^2}} = -\frac{1}{a} \ln \left| \frac{a + \sqrt{a^2 - x^2}}{x} \right|,$
56. $\int \frac{x dx}{\sqrt{a^2 - x^2}} = -\sqrt{a^2 - x^2},$
57. $\int \frac{x^2 dx}{\sqrt{a^2 - x^2}} = -\frac{x}{2} \sqrt{a^2 - x^2} + \frac{a^2}{2} \arcsin \frac{x}{a}, \quad a > 0,$
58. $\int \frac{\sqrt{a^2 + x^2}}{x} dx = \sqrt{a^2 + x^2} - a \ln \left| \frac{a + \sqrt{a^2 + x^2}}{x} \right|,$
59. $\int \frac{\sqrt{x^2 - a^2}}{x} dx = \sqrt{x^2 - a^2} - a \arccos \frac{a}{|x|}, \quad a > 0,$
60. $\int x \sqrt{x^2 \pm a^2} dx = \frac{1}{3} (x^2 \pm a^2)^{3/2},$
61. $\int \frac{dx}{x \sqrt{x^2 + a^2}} = \frac{1}{a} \ln \left| \frac{x}{a + \sqrt{a^2 + x^2}} \right|,$

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Calculus Cont.

$$\begin{aligned}
62. \int \frac{dx}{x\sqrt{x^2 - a^2}} &= \frac{1}{a} \arccos \frac{a}{|x|}, \quad a > 0, & 63. \int \frac{dx}{x^2\sqrt{x^2 \pm a^2}} &= \mp \frac{\sqrt{x^2 \pm a^2}}{a^2 x}, \\
64. \int \frac{x dx}{\sqrt{x^2 \pm a^2}} &= \sqrt{x^2 \pm a^2}, & 65. \int \frac{\sqrt{x^2 \pm a^2}}{x^4} dx &= \mp \frac{(x^2 + a^2)^{3/2}}{3a^2 x^3}, \\
66. \int \frac{dx}{ax^2 + bx + c} &= \begin{cases} \frac{1}{\sqrt{b^2 - 4ac}} \ln \left| \frac{2ax + b - \sqrt{b^2 - 4ac}}{2ax + b + \sqrt{b^2 - 4ac}} \right|, & \text{if } b^2 > 4ac, \\ \frac{2}{\sqrt{4ac - b^2}} \arctan \frac{2ax + b}{\sqrt{4ac - b^2}}, & \text{if } b^2 < 4ac, \end{cases} \\
67. \int \frac{dx}{\sqrt{ax^2 + bx + c}} &= \begin{cases} \frac{1}{\sqrt{a}} \ln \left| 2ax + b + 2\sqrt{a}\sqrt{ax^2 + bx + c} \right|, & \text{if } a > 0, \\ \frac{1}{\sqrt{-a}} \arcsin \frac{-2ax - b}{\sqrt{b^2 - 4ac}}, & \text{if } a < 0, \end{cases} \\
68. \int \sqrt{ax^2 + bx + c} dx &= \frac{2ax + b}{4a} \sqrt{ax^2 + bx + c} + \frac{4ac - b^2}{8a} \int \frac{dx}{\sqrt{ax^2 + bx + c}}, \\
69. \int \frac{x dx}{\sqrt{ax^2 + bx + c}} &= \frac{\sqrt{ax^2 + bx + c}}{a} - \frac{b}{2a} \int \frac{dx}{\sqrt{ax^2 + bx + c}}, \\
70. \int \frac{dx}{x\sqrt{ax^2 + bx + c}} &= \begin{cases} \frac{-1}{\sqrt{c}} \ln \left| \frac{2\sqrt{c}\sqrt{ax^2 + bx + c} + bx + 2c}{x} \right|, & \text{if } c > 0, \\ \frac{1}{\sqrt{-c}} \arcsin \frac{bx + 2c}{|x|\sqrt{b^2 - 4ac}}, & \text{if } c < 0, \end{cases} \\
71. \int x^3 \sqrt{x^2 + a^2} dx &= \left(\frac{1}{3}x^2 - \frac{2}{15}a^2\right)(x^2 + a^2)^{3/2}, \\
72. \int x^n \sin(ax) dx &= -\frac{1}{a}x^n \cos(ax) + \frac{n}{a} \int x^{n-1} \cos(ax) dx, \\
73. \int x^n \cos(ax) dx &= \frac{1}{a}x^n \sin(ax) - \frac{n}{a} \int x^{n-1} \sin(ax) dx, \\
74. \int x^n e^{ax} dx &= \frac{x^n e^{ax}}{a} - \frac{n}{a} \int x^{n-1} e^{ax} dx, \\
75. \int x^n \ln(ax) dx &= x^{n+1} \left(\frac{\ln(ax)}{n+1} - \frac{1}{(n+1)^2} \right), \\
76. \int x^n (\ln ax)^m dx &= \frac{x^{n+1}}{n+1} (\ln ax)^m - \frac{m}{n+1} \int x^n (\ln ax)^{m-1} dx.
\end{aligned}$$

Finite Calculus

Difference, shift operators:

$$\Delta f(x) = f(x+1) - f(x),$$

$$\mathbb{E} f(x) = f(x+1).$$

Fundamental Theorem:

$$f(x) = \Delta F(x) \Leftrightarrow \sum f(x) \delta x = F(x) + C.$$

$$\sum_a^b f(x) \delta x = \sum_{i=a}^{b-1} f(i).$$

Differences:

$$\Delta(cu) = c\Delta u, \quad \Delta(u+v) = \Delta u + \Delta v,$$

$$\Delta(uv) = u\Delta v + \mathbb{E} v \Delta u,$$

$$\Delta(x^n) = nx^{n-1},$$

$$\Delta(H_x) = x^{-1}, \quad \Delta(2^x) = 2^x,$$

$$\Delta(c^x) = (c-1)c^x, \quad \Delta\binom{x}{m} = \binom{x}{m-1}.$$

Sums:

$$\sum cu \delta x = c \sum u \delta x,$$

$$\sum (u+v) \delta x = \sum u \delta x + \sum v \delta x,$$

$$\sum u \Delta v \delta x = uv - \sum \mathbb{E} v \Delta u \delta x,$$

$$\sum x^n \delta x = \frac{x^{n+1}}{n+1}, \quad \sum x^{-1} \delta x = H_x,$$

$$\sum c^x \delta x = \frac{c^x}{c-1}, \quad \sum \binom{x}{m} \delta x = \binom{x}{m+1}.$$

Falling Factorial Powers:

$$x^{\underline{n}} = x(x-1) \cdots (x-n+1), \quad n > 0,$$

$$x^{\underline{0}} = 1,$$

$$x^{\underline{n}} = \frac{1}{(x+1) \cdots (x+|n|)}, \quad n < 0,$$

$$x^{\overline{n+m}} = x^{\overline{m}}(x-m)^{\underline{n}}.$$

Rising Factorial Powers:

$$x^{\overline{n}} = x(x+1) \cdots (x+n-1), \quad n > 0,$$

$$x^{\overline{0}} = 1,$$

$$x^{\overline{n}} = \frac{1}{(x-1) \cdots (x-|n|)}, \quad n < 0,$$

$$x^{\overline{n+m}} = x^{\overline{m}}(x+m)^{\underline{n}}.$$

Conversion:

$$x^{\underline{n}} = (-1)^n (-x)^{\overline{n}} = (x-n+1)^{\overline{n}}$$

$$= 1/(x+1)^{\overline{-n}},$$

$$x^{\overline{n}} = (-1)^n (-x)^{\underline{n}} = (x+n-1)^{\underline{n}}$$

$$= 1/(x-1)^{\underline{-n}},$$

$$x^n = \sum_{k=1}^n \left\{ \begin{matrix} n \\ k \end{matrix} \right\} x^{\underline{k}} = \sum_{k=1}^n \left\{ \begin{matrix} n \\ k \end{matrix} \right\} (-1)^{n-k} x^{\overline{k}},$$

$$x^{\underline{n}} = \sum_{k=1}^n \left[\begin{matrix} n \\ k \end{matrix} \right] (-1)^{n-k} x^k,$$

$$x^{\overline{n}} = \sum_{k=1}^n \left[\begin{matrix} n \\ k \end{matrix} \right] x^k.$$

$$\begin{aligned}
x^{\underline{1}} &= x^{\underline{1}} & x^{\overline{1}} &= x^{\overline{1}} \\
x^{\underline{2}} &= x^{\underline{2}} + x^{\underline{1}} & x^{\overline{2}} &= x^{\overline{2}} - x^{\overline{1}} \\
x^{\underline{3}} &= x^{\underline{3}} + 3x^{\underline{2}} + x^{\underline{1}} & x^{\overline{3}} &= x^{\overline{3}} - 3x^{\overline{2}} + x^{\overline{1}} \\
x^{\underline{4}} &= x^{\underline{4}} + 6x^{\underline{3}} + 7x^{\underline{2}} + x^{\underline{1}} & x^{\overline{4}} &= x^{\overline{4}} - 6x^{\overline{3}} + 7x^{\overline{2}} - x^{\overline{1}} \\
x^{\underline{5}} &= x^{\underline{5}} + 15x^{\underline{4}} + 25x^{\underline{3}} + 10x^{\underline{2}} + x^{\underline{1}} & x^{\overline{5}} &= x^{\overline{5}} - 15x^{\overline{4}} + 25x^{\overline{3}} - 10x^{\overline{2}} + x^{\overline{1}} \\
x^{\overline{1}} &= x^{\overline{1}} & x^{\underline{1}} &= x^{\underline{1}} \\
x^{\overline{2}} &= x^{\overline{2}} + x^{\overline{1}} & x^{\underline{2}} &= x^{\underline{2}} - x^{\underline{1}} \\
x^{\overline{3}} &= x^{\overline{3}} + 3x^{\overline{2}} + 2x^{\overline{1}} & x^{\underline{3}} &= x^{\underline{3}} - 3x^{\underline{2}} + 2x^{\underline{1}} \\
x^{\overline{4}} &= x^{\overline{4}} + 6x^{\overline{3}} + 11x^{\overline{2}} + 6x^{\overline{1}} & x^{\underline{4}} &= x^{\underline{4}} - 6x^{\underline{3}} + 11x^{\underline{2}} - 6x^{\underline{1}} \\
x^{\overline{5}} &= x^{\overline{5}} + 10x^{\overline{4}} + 35x^{\overline{3}} + 50x^{\overline{2}} + 24x^{\overline{1}} & x^{\underline{5}} &= x^{\underline{5}} - 10x^{\underline{4}} + 35x^{\underline{3}} - 50x^{\underline{2}} + 24x^{\underline{1}}
\end{aligned}$$

Theoretical Computer Science Cheat Sheet

Series

Taylor's series:

$$f(x) = f(a) + (x-a)f'(a) + \frac{(x-a)^2}{2}f''(a) + \dots = \sum_{i=0}^{\infty} \frac{(x-a)^i}{i!} f^{(i)}(a).$$

Expansions:

$$\begin{aligned} \frac{1}{1-x} &= 1 + x + x^2 + x^3 + x^4 + \dots = \sum_{i=0}^{\infty} x^i, \\ \frac{1}{1-cx} &= 1 + cx + c^2x^2 + c^3x^3 + \dots = \sum_{i=0}^{\infty} c^i x^i, \\ \frac{1}{1-x^n} &= 1 + x^n + x^{2n} + x^{3n} + \dots = \sum_{i=0}^{\infty} x^{ni}, \\ \frac{x}{(1-x)^2} &= x + 2x^2 + 3x^3 + 4x^4 + \dots = \sum_{i=0}^{\infty} ix^i, \\ x^k \frac{d^n}{dx^n} \left(\frac{1}{1-x} \right) &= x + 2^n x^2 + 3^n x^3 + 4^n x^4 + \dots = \sum_{i=0}^{\infty} i^n x^i, \\ e^x &= 1 + x + \frac{1}{2}x^2 + \frac{1}{6}x^3 + \dots = \sum_{i=0}^{\infty} \frac{x^i}{i!}, \\ \ln(1+x) &= x - \frac{1}{2}x^2 + \frac{1}{3}x^3 - \frac{1}{4}x^4 + \dots = \sum_{i=1}^{\infty} (-1)^{i+1} \frac{x^i}{i}, \\ \ln \frac{1}{1-x} &= x + \frac{1}{2}x^2 + \frac{1}{3}x^3 + \frac{1}{4}x^4 + \dots = \sum_{i=1}^{\infty} \frac{x^i}{i}, \\ \sin x &= x - \frac{1}{3!}x^3 + \frac{1}{5!}x^5 - \frac{1}{7!}x^7 + \dots = \sum_{i=0}^{\infty} (-1)^i \frac{x^{2i+1}}{(2i+1)!}, \\ \cos x &= 1 - \frac{1}{2!}x^2 + \frac{1}{4!}x^4 - \frac{1}{6!}x^6 + \dots = \sum_{i=0}^{\infty} (-1)^i \frac{x^{2i}}{(2i)!}, \\ \tan^{-1} x &= x - \frac{1}{3}x^3 + \frac{1}{5}x^5 - \frac{1}{7}x^7 + \dots = \sum_{i=0}^{\infty} (-1)^i \frac{x^{2i+1}}{(2i+1)}, \\ (1+x)^n &= 1 + nx + \frac{n(n-1)}{2}x^2 + \dots = \sum_{i=0}^{\infty} \binom{n}{i} x^i, \\ \frac{1}{(1-x)^{n+1}} &= 1 + (n+1)x + \binom{n+2}{2}x^2 + \dots = \sum_{i=0}^{\infty} \binom{i+n}{i} x^i, \\ \frac{x}{e^x - 1} &= 1 - \frac{1}{2}x + \frac{1}{12}x^2 - \frac{1}{720}x^4 + \dots = \sum_{i=0}^{\infty} \frac{B_i x^i}{i!}, \\ \frac{1}{2x}(1 - \sqrt{1-4x}) &= 1 + x + 2x^2 + 5x^3 + \dots = \sum_{i=0}^{\infty} \frac{1}{i+1} \binom{2i}{i} x^i, \\ \frac{1}{\sqrt{1-4x}} &= 1 + x + 2x^2 + 6x^3 + \dots = \sum_{i=0}^{\infty} \binom{2i}{i} x^i, \\ \frac{1}{\sqrt{1-4x}} \left(\frac{1 - \sqrt{1-4x}}{2x} \right)^n &= 1 + (2+n)x + \binom{4+n}{2}x^2 + \dots = \sum_{i=0}^{\infty} \binom{2i+n}{i} x^i, \\ \frac{1}{1-x} \ln \frac{1}{1-x} &= x + \frac{3}{2}x^2 + \frac{11}{6}x^3 + \frac{25}{12}x^4 + \dots = \sum_{i=1}^{\infty} H_i x^i, \\ \frac{1}{2} \left(\ln \frac{1}{1-x} \right)^2 &= \frac{1}{2}x^2 + \frac{3}{4}x^3 + \frac{11}{24}x^4 + \dots = \sum_{i=2}^{\infty} \frac{H_{i-1} x^i}{i}, \\ \frac{x}{1-x-x^2} &= x + x^2 + 2x^3 + 3x^4 + \dots = \sum_{i=0}^{\infty} F_i x^i, \\ \frac{F_n x}{1 - (F_{n-1} + F_{n+1})x - (-1)^n x^2} &= F_n x + F_{2n} x^2 + F_{3n} x^3 + \dots = \sum_{i=0}^{\infty} F_{ni} x^i. \end{aligned}$$

Ordinary power series:

$$A(x) = \sum_{i=0}^{\infty} a_i x^i.$$

Exponential power series:

$$A(x) = \sum_{i=0}^{\infty} a_i \frac{x^i}{i!}.$$

Dirichlet power series:

$$A(x) = \sum_{i=1}^{\infty} \frac{a_i}{i^x}.$$

Binomial theorem:

$$(x+y)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} y^k.$$

Difference of like powers:

$$x^n - y^n = (x-y) \sum_{k=0}^{n-1} x^{n-1-k} y^k.$$

For ordinary power series:

$$\alpha A(x) + \beta B(x) = \sum_{i=0}^{\infty} (\alpha a_i + \beta b_i) x^i,$$

$$x^k A(x) = \sum_{i=k}^{\infty} a_{i-k} x^i,$$

$$\frac{A(x) - \sum_{i=0}^{k-1} a_i x^i}{x^k} = \sum_{i=0}^{\infty} a_{i+k} x^i,$$

$$A(cx) = \sum_{i=0}^{\infty} c^i a_i x^i,$$

$$A'(x) = \sum_{i=0}^{\infty} (i+1) a_{i+1} x^i,$$

$$x A'(x) = \sum_{i=1}^{\infty} i a_i x^i,$$

$$\int A(x) dx = \sum_{i=1}^{\infty} \frac{a_{i-1}}{i} x^i,$$

$$\frac{A(x) + A(-x)}{2} = \sum_{i=0}^{\infty} a_{2i} x^{2i},$$

$$\frac{A(x) - A(-x)}{2} = \sum_{i=0}^{\infty} a_{2i+1} x^{2i+1}.$$

Summation: If $b_i = \sum_{j=0}^i a_j$ then

$$B(x) = \frac{1}{1-x} A(x).$$

Convolution:

$$A(x)B(x) = \sum_{i=0}^{\infty} \left(\sum_{j=0}^i a_j b_{i-j} \right) x^i.$$

God made the natural numbers;
all the rest is the work of man.
– Leopold Kronecker

Theoretical Computer Science Cheat Sheet

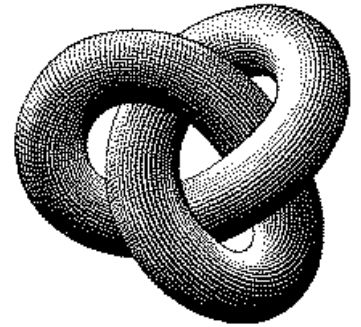
Series

Expansions:

$$\begin{aligned} \frac{1}{(1-x)^{n+1}} \ln \frac{1}{1-x} &= \sum_{i=0}^{\infty} (H_{n+i} - H_n) \binom{n+i}{i} x^i, \\ x^{\overline{n}} &= \sum_{i=0}^{\infty} \left[\begin{matrix} n \\ i \end{matrix} \right] x^i, \\ \left(\ln \frac{1}{1-x} \right)^n &= \sum_{i=0}^{\infty} \left[\begin{matrix} i \\ n \end{matrix} \right] \frac{n! x^i}{i!}, \\ \tan x &= \sum_{i=1}^{\infty} (-1)^{i-1} \frac{2^{2i} (2^{2i} - 1) B_{2i} x^{2i-1}}{(2i)!}, \\ \frac{1}{\zeta(x)} &= \sum_{i=1}^{\infty} \frac{\mu(i)}{i^x}, \\ \zeta(x) &= \prod_p \frac{1}{1 - p^{-x}}, \\ \zeta^2(x) &= \sum_{i=1}^{\infty} \frac{d(i)}{x^i} \quad \text{where } d(n) = \sum_{d|n} 1, \\ \zeta(x) \zeta(x-1) &= \sum_{i=1}^{\infty} \frac{S(i)}{x^i} \quad \text{where } S(n) = \sum_{d|n} d, \\ \zeta(2n) &= \frac{2^{2n-1} |B_{2n}|}{(2n)!} \pi^{2n}, \quad n \in \mathbb{N}, \\ \frac{x}{\sin x} &= \sum_{i=0}^{\infty} (-1)^{i-1} \frac{(4^i - 2) B_{2i} x^{2i}}{(2i)!}, \\ \left(\frac{1 - \sqrt{1-4x}}{2x} \right)^n &= \sum_{i=0}^{\infty} \frac{n(2i+n-1)!}{i!(n+i)!} x^i, \\ e^x \sin x &= \sum_{i=1}^{\infty} \frac{2^{i/2} \sin \frac{i\pi}{4}}{i!} x^i, \\ \sqrt{\frac{1 - \sqrt{1-x}}{x}} &= \sum_{i=0}^{\infty} \frac{(4i)!}{16^i \sqrt{2} (2i)!(2i+1)!} x^i, \\ \left(\frac{\arcsin x}{x} \right)^2 &= \sum_{i=0}^{\infty} \frac{4^i i!^2}{(i+1)(2i+1)!} x^{2i}. \end{aligned}$$

$$\begin{aligned} \left(\frac{1}{x} \right)^{\overline{-n}} &= \sum_{i=0}^{\infty} \left\{ \begin{matrix} i \\ n \end{matrix} \right\} x^i, \\ (e^x - 1)^n &= \sum_{i=0}^{\infty} \left\{ \begin{matrix} i \\ n \end{matrix} \right\} \frac{n! x^i}{i!}, \\ x \cot x &= \sum_{i=0}^{\infty} \frac{(-4)^i B_{2i} x^{2i}}{(2i)!}, \\ \zeta(x) &= \sum_{i=1}^{\infty} \frac{1}{i^x}, \\ \frac{\zeta(x-1)}{\zeta(x)} &= \sum_{i=1}^{\infty} \frac{\phi(i)}{i^x}, \end{aligned}$$

Escher's Knot



Stieltjes Integration

If G is continuous in the interval $[a, b]$ and F is nondecreasing then

$$\int_a^b G(x) dF(x)$$

exists. If $a \leq b \leq c$ then

$$\int_a^c G(x) dF(x) = \int_a^b G(x) dF(x) + \int_b^c G(x) dF(x).$$

If the integrals involved exist

$$\int_a^b (G(x) + H(x)) dF(x) = \int_a^b G(x) dF(x) + \int_a^b H(x) dF(x),$$

$$\int_a^b G(x) d(F(x) + H(x)) = \int_a^b G(x) dF(x) + \int_a^b G(x) dH(x),$$

$$\int_a^b c \cdot G(x) dF(x) = \int_a^b G(x) d(c \cdot F(x)) = c \int_a^b G(x) dF(x),$$

$$\int_a^b G(x) dF(x) = G(b)F(b) - G(a)F(a) - \int_a^b F(x) dG(x).$$

If the integrals involved exist, and F possesses a derivative F' at every point in $[a, b]$ then

$$\int_a^b G(x) dF(x) = \int_a^b G(x) F'(x) dx.$$

Cramer's Rule

If we have equations:

$$a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n = b_1$$

$$a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n = b_2$$

$$\vdots \quad \quad \quad \vdots$$

$$a_{n,1}x_1 + a_{n,2}x_2 + \cdots + a_{n,n}x_n = b_n$$

Let $A = (a_{i,j})$ and B be the column matrix (b_i) . Then there is a unique solution iff $\det A \neq 0$. Let A_i be A with column i replaced by B . Then

$$x_i = \frac{\det A_i}{\det A}.$$

Improvement makes strait roads, but the crooked roads without Improvement, are roads of Genius.

– William Blake (The Marriage of Heaven and Hell)

00	47	18	76	29	93	85	34	61	52
86	11	57	28	70	39	94	45	02	63
95	80	22	67	38	71	49	56	13	04
59	96	81	33	07	48	72	60	24	15
73	69	90	82	44	17	58	01	35	26
68	74	09	91	83	55	27	12	46	30
37	08	75	19	92	84	66	23	50	41
14	25	36	40	51	62	03	77	88	99
21	32	43	54	65	06	10	89	97	78
42	53	64	05	16	20	31	98	79	87

The Fibonacci number system:
Every integer n has a unique representation

$$n = F_{k_1} + F_{k_2} + \cdots + F_{k_m},$$

where $k_i \geq k_{i+1} + 2$ for all i ,
 $1 \leq i < m$ and $k_m \geq 2$.

Fibonacci Numbers

1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, ...

Definitions:

$$F_i = F_{i-1} + F_{i-2}, \quad F_0 = F_1 = 1,$$

$$F_{-i} = (-1)^{i-1} F_i,$$

$$F_i = \frac{1}{\sqrt{5}} \left(\phi^i - \hat{\phi}^i \right),$$

Cassini's identity: for $i > 0$:

$$F_{i+1}F_{i-1} - F_i^2 = (-1)^i.$$

Additive rule:

$$F_{n+k} = F_k F_{n+1} + F_{k-1} F_n,$$

$$F_{2n} = F_n F_{n+1} + F_{n-1} F_n.$$

Calculation by matrices:

$$\begin{pmatrix} F_{n-2} & F_{n-1} \\ F_{n-1} & F_n \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^n.$$