

Sprint Backlog, Iteration # 1

User Story	Task	Member responsible for the task	Task Assigned To	Estimated Effort per Task <i>(in hours)</i>	Priority (A—E) <i>(A is highest)</i>
As a stakeholder, I want to be shown a visual presentation about the game, so that I am up-to-date and able to give feedback	Prepare a pitch	Marcel	Marcel + Damian	2.0	A
	Give the pitch presentation	Marcel	Marcel + Damian	0.2	A
As a developer of this game, I want a complete setup of the project, so that I can start working on the actual game.	Create a Github repository	Luka	Luka	0.5	A
	Start a default Maven project	Luka	Luka	0.5	A
	Get Travis CI support on the Github repository	Luka	Luka	0.5	B
	Add Static Analysis Tools (Checkstyle, PMD and Findbugs), also get Github to throw warnings when a violation occurs.	Luka	Luka	1.0	C
	Add required Maven dependencies (JME3, Netty).	Luka	Luka	0.5	A
As the lead artist I want to make sure we have some models to work with which fit the game and find out how to use them with JMonkey, so that I have an idea of what the game will look like.	Find out how to make and use models with JMonkey	Damian	Damian	1.0	C
	find and/or make some models to work with	Damian	Damian	2.0	C
As a developer of this game, I would like to know about how JMonkey works in relation to our project	Research about JMonkey itself (coding etc.)	Nils	All	4.0	A
	Research about JMonkey with the Oculus Rift	Nils	Nils	4.0	A
	Research about JMonkey with Android Apps.	Marcel	Marcel	4.0	A
As a stakeholder I'd like to know the vision of the developers, so that I know what to expect from the product	Create product vision	Remi	All	3.0	A
	Create final doc for prod. vision	Remi	Remi	2.0	A
As a stakeholder, I'd like to have a clear overview of this product,	Create project plan	Nils	All	4.0	A
	Create final document for the project plan	Nils	Nils	2.0	A
	Choose the game	Damian	All	0.5	A
As a developer of the game, I'd like to have the architecture design of the system in the form of high level components of the system, so that I have a clear overview of the system and how everything links together.	Create the architecure design.	Luka	Luka	4.0	B

Note: Because prior to the creation of this backlog, a game has not been chosen yet (that comes within two days from the moment of the creation of this backlog), so during one of the daily meetings after the game has been chosen, this backlog will be largely expanded. Therefore the current sprint backlog will not have 1 EC per student as planned.