## RGB Tech Internals, part I

General overview & tech introduction to RGB

#### LNP/BP Standards Association

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#### What RGB is?

Smart contracts layer on top of Bitcoin & Lightning Network, with emphasise on privacy & scalability

<sup>&</sup>quot;Mass market" definition

### What RGB is?

Digital right ownership management system, confidential & censorship-resistant built on and for Bitcoin and Lightning Network

- Right ownership is assigned to Bitcoin transaction outputs
- Meaning that it is managed by Bitcoin transaction validation rules (Bitcoin script)
- Details on rights (state) and additional limits on rights management are managed by client-validated data

## 1. There always must be an owner

- Smart contract state is not a "public good" (Ethereum/"blockchain" approach); it must always have a well-defined ownership (private, multisig...).
- RGB defines ownership by binding/assigning state to Bitcoin transaction outputs with single-use seals: whoever controls the output owns the associated state
- I.e. RGB leverages Bitcoin script security model and all its technologies (Schnorr/Taproot etc).

## 2. State ownership != state validation

- Ownership defines WHO can change the state
- Validation rules (client-side validation) define HOW it may change

## 2. State ownership != state validation

- Ownership controlled by Bitcoin script, at Bitcoin blockchain level (non-Turing complete)
- Validation rules controlled by RGB Schema with Simplicity script (Turing-complete)

This allows to avoid mistake done by "blockchain smart contracts" (Ethereum/EOS/Polkadot etc): mixing of layers & Turing completeness into non-scalable blockchain layer

Also it makes possible for smart contracts to operate on top of Layer 2 solutions (Lightning Network)

#### What RGB is?

Distributed system of partially-replicated state machines without globally-known state, having nearly-synchronous state consistency property enforced by consensus protocol of underlying layer (single-use-seal medium).

Computer Science definition

## RGB advantages as Client-validated system

- Scalability in terms of speed: use of Lightning network
- Scalability in terms of storage requirements: data are kept only by "owners", not all nodes (=no global state)
- Privacy: no global state, so data leaks are much less common
- Confidentiality: nothing restricts from using cutting-edge cryptography & zero-knowledge proofs
- Abstraction: ready for future bitcoin upgrades transactions do not keep any data

## RGB System Components

#### Bitcoin Transaction Graph

- Graph reconstructed from PoW chain containing most of work ("mined part" of Bitcoin blockchain)
- Most recent transactions from Lightning channel
- ...other future graph sources verified by a local party
  - multi-party channels;
  - UTXO-based sidechains, including Liquid, for parties accepting them
  - \_\_\_\_

#### Client-validated Data

 Data with a certain pre-defined structure and validation rules linked to Bitcoin Transactions

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- ...

#### Single-use-seals

- Links client-validated data to Bitcoin transactions
- More than timestamps: ensures unique history of events
- Many-to-many linking

# Client-validated Data

Data with a certain pre-defined structure and validation rules linked to Bitcoin transactions Single-use-seal is an agreement on future commitment

(where it will happen and which form it will take)

## Single-use seal WTF

- A promise by Alice (public or private) to Bob
- to create a commitment to some message
- at the well-defined point (in time, space, or any other form of phase space)
- This point is named "seal" and the process of its definition via Alice's promise is a "seal definition"
- When Alice creates a commitment to that message at that defined point, she *closes the seal over a message*, producing the *witness* (of the commitment)

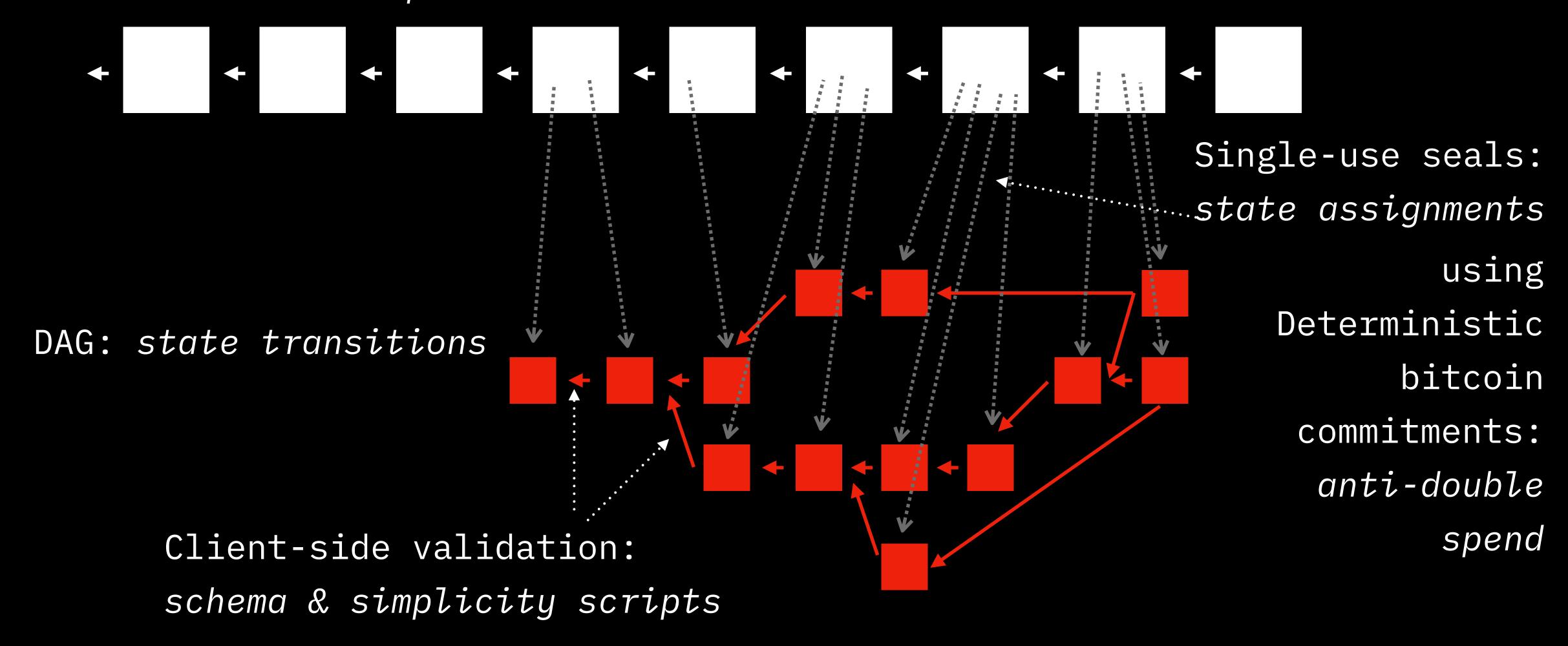
#### What we need

- Assign state to UTXO: single-use-seal definition

  Bitcoin script of the UTXO will control the ownership of rights
- Commit to new state data when TXO with assignment is spent:
   deterministic bitcoin commitment
- Have standards for define, serialize & commit to a state data and rules of its evolution

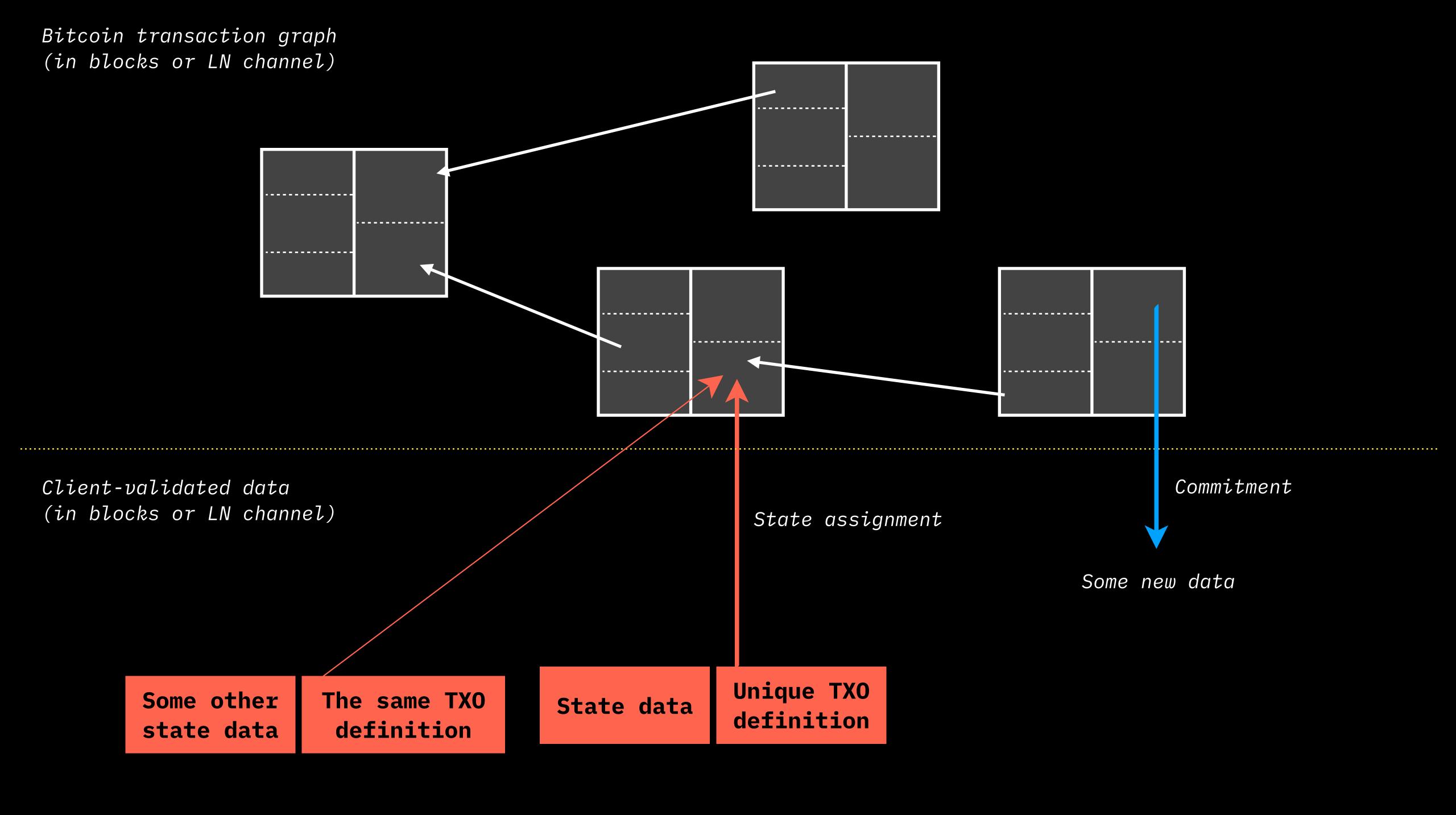
## Sharded DAG on top of Bitcoin Blockchain

Bitcoin transaction graph in blockchain or state channel: state ownership



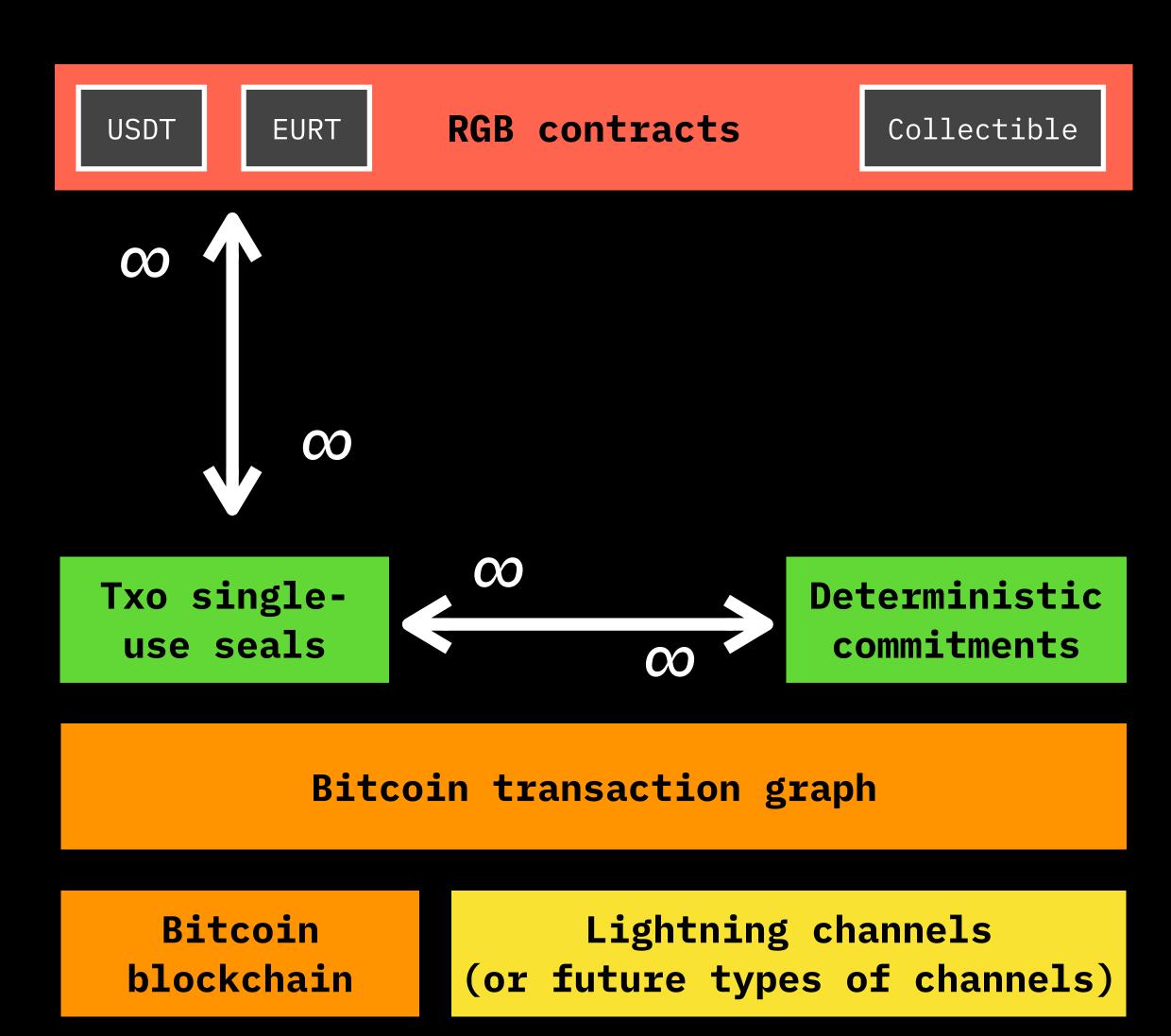
#### What we need

- Assign state to UTXO: single-use-seal definition this UTXO Bitcoin script will control the rights ownership
- Commit to new state data when TXO with assignment is spent: deterministic bitcoin commitment
- Have standards for define, serialize & commit to a state data and rules of its evolution
- Merge multiple assignments and related state changes into a single operation: multi-message commitments & anchors



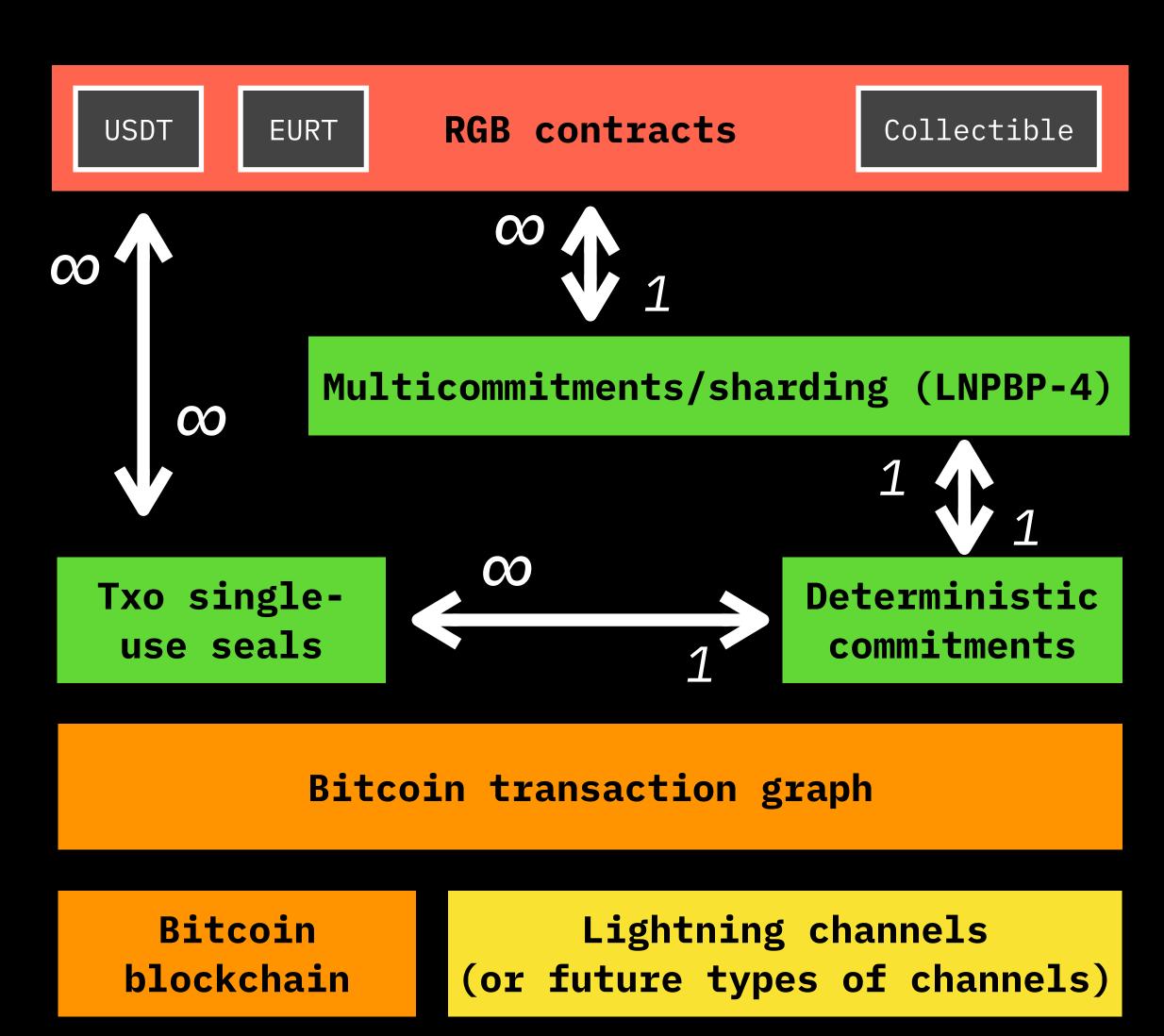
#### RGB & Bitcoin multidimensional relations

- There may be many RGB contracts issuing many different tokens, identity, collectibles...
- Each asset can be allocated to multiple transaction outputs owned by the same party
- Many different assets may be allocated to the same output
- Some asset may be allocated to the same output many times under different transfer operations...



#### RGB & Bitcoin multidimensional relations

- Contract sharding:
  - Isolates histories of different contract without the risk of doublespending
- Requires introduction of
  - "Anchors", linking many transitions to the same single commitment, closing some set of seals over multiple messages
  - "Stash": a combination of all contracts with their histories and inter-contract anchors kept by an owner (wallet)



## Putting layers together

## Code layers

- LNP/BP Core Library
  - Generic paradigms for building layers
  - Extensions to Bitcoin protocol
  - Extensions to Lightning protocol
  - RGB core data structures
- RGB Node
  - Schema-specific functionality
  - Integration API with Bitcoin network & Lightning Network
  - No private key management or direct Bitcoin/LN integration!
  - Wallet API

Paradigms

Bitcoin tx graph

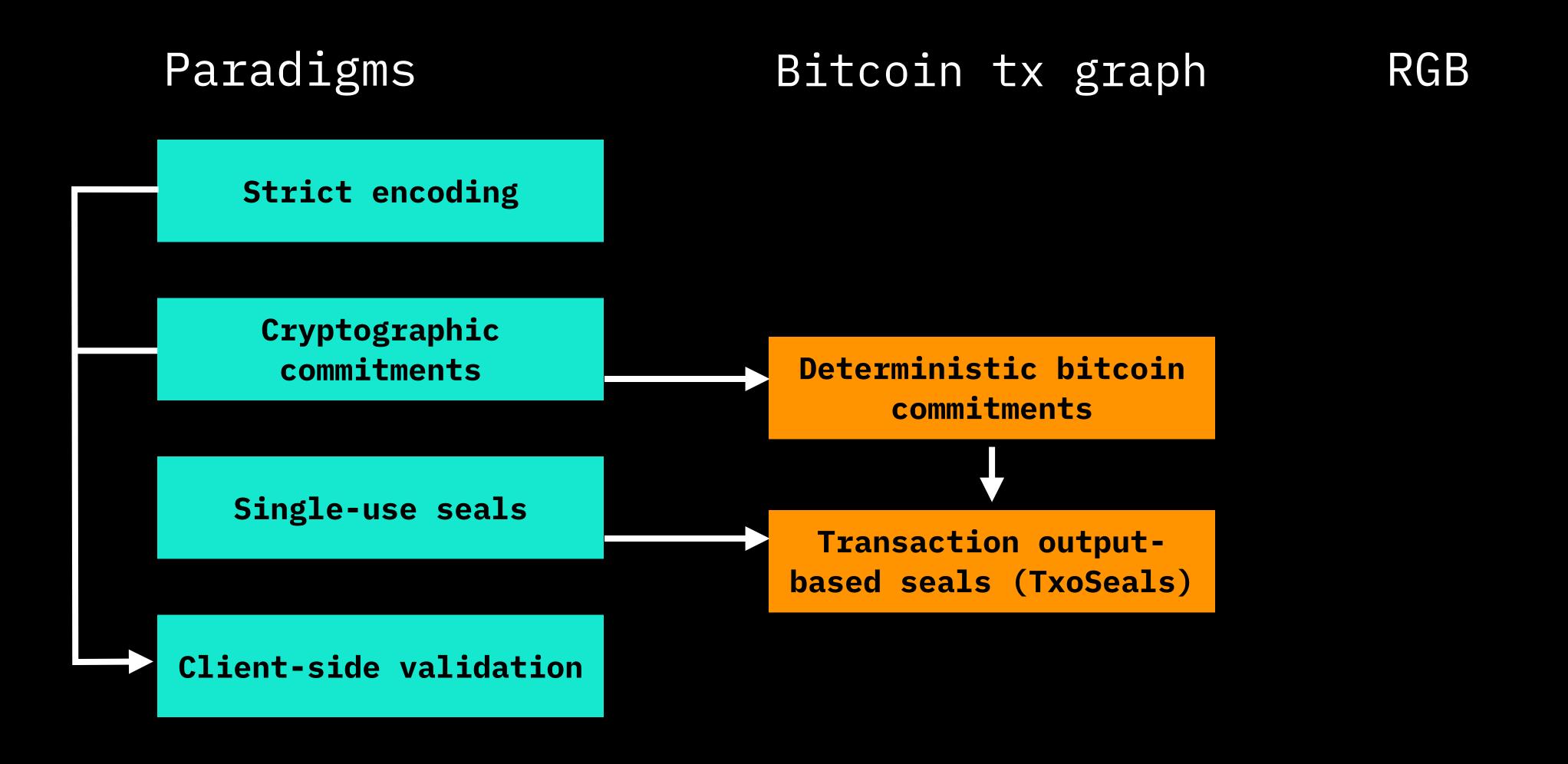
RGB

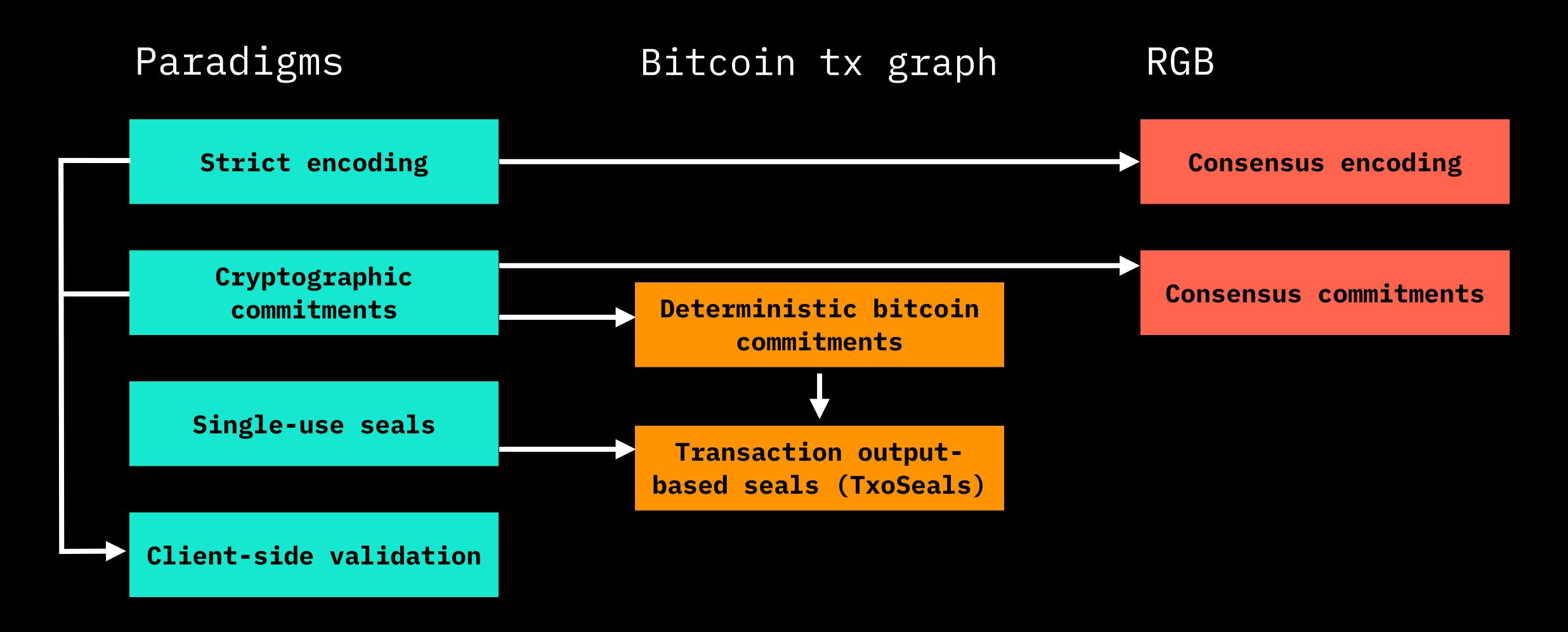
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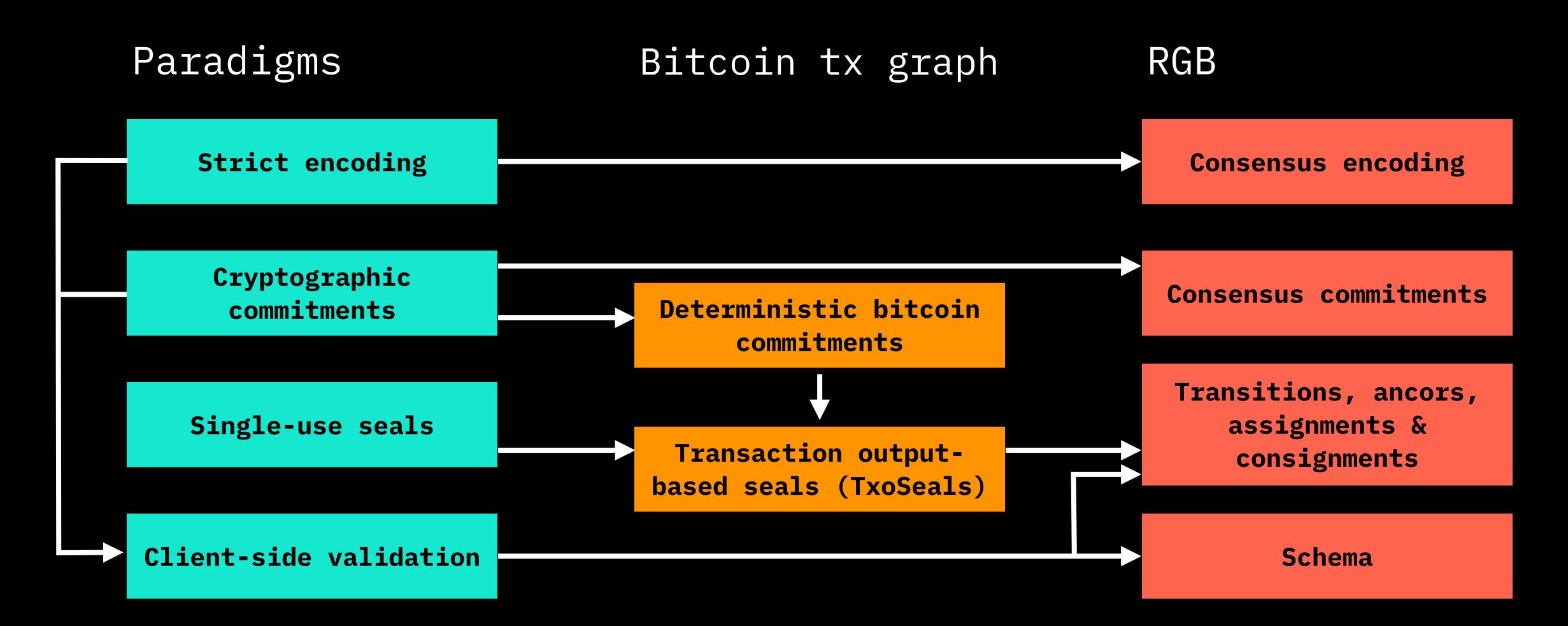
Cryptographic commitments

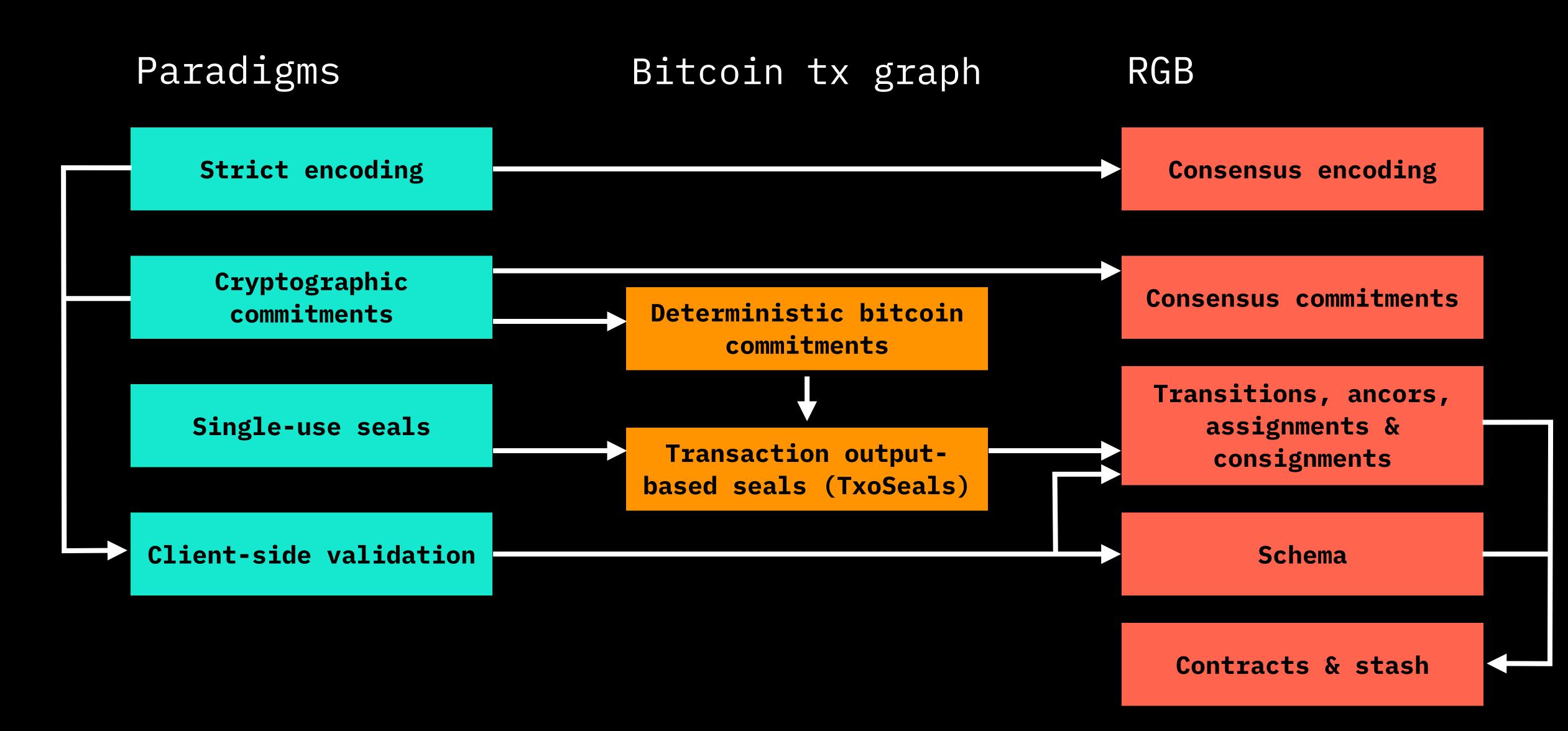
Single-use seals

Client-side validation







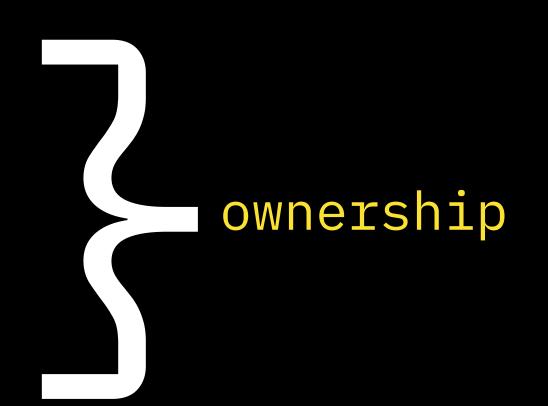


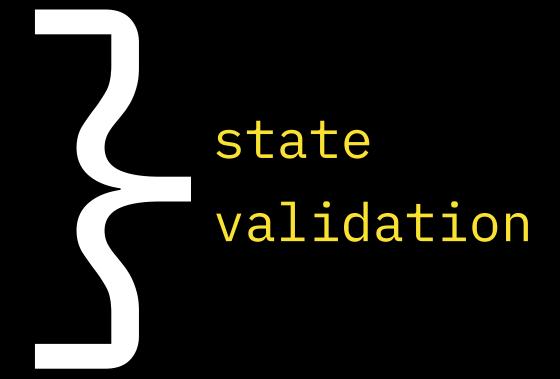
#### RGB Schema

- "Blueprints"/standards for constructing RGB contracts may think as of "ERC\* of RGB"
- "Fungible asset" or "collectible" is a schema
- Issuer defines issuance contract, but for being supported by wallets/exchanges it must stick to ("validate against") particular schema
- Actual wallets or exchanges will always use schema-based libraries (like "RGB fungible assets", "RGB collectibles"), and not complex & universal core RGB library

#### Bitcoin smart-contracts:

- Bitcoin script: bare, hashed and Taproot
  - Multisigs, state channels, swaps...
- Scriptless scripts: private, less footprint
- RGB
  - Using schema & simplicity language
  - No blockchain footprint
  - Confidential
  - Nearly fully Turing-complete





## Core RGB smart contract components

- State: must be assigned to a *single-use-seal*, linking to bitcoin ownership and double-spend protection (with *deterministic bitcoin commitments*)
- Schema: defines which state can be out there and how it can evolve in time
- Scripts: must define state validation rules with Simplicity language

## Smart contracts

	"Ethereum-style"	
• Parties of the agreement	loosely defined	
• Agreement:	Bockchain-stored contract + ABI file	
- Current state	blockchain-stored data:  ★ publicly visible  ★ non-confidential  ★ non scalable  ★ no 2nd layer support	
- State change rules	custom EVM code	
- Ownership rights		
• Mutability	Pseudo-immutable: immutable in promice, censored my miners & creators in fact	

## Pure blockchain/layer 1 approach is wrong:

- Mixing code, ownership and access rights into a single layer ("blockchain")
- which is inherently *unscalable* and well-trackable (*anti-privacy*) since VERIFICATION is needed by the whole world
- With Turing-complete code operating at the same level,
   compromising security
- Running non-censorship-resistant consensus algorithms (PoS, PoW forks with small hashing power)

## Smart contracts

	"Ethereum-style"	RGB
• Parties of the agreement	loosely defined	issuer and current owners
• Agreement:	Bockchain-stored contract + ABI file	Client-stored contract genesis + state transitions
- Current state	blockchain-stored data:  ★ publicly visible  ★ non-confidential  ★ non scalable  ★ no 2nd layer support	<pre>client-stored data:   * no chain analysis   * confidential   * scalable   * 2nd layer support</pre>
- State change rules	custom EVM code	schema & simplicity script
- Ownership rights		bitcoin script
• Mutability	Pseudo-immutable: immutable in promice, censored my miners & creators in fact	Well-defined mutability rights at genesis & schema level by issuer Mutable by new owners within the scope of rules