



# Non-conference for client-validated state (RGB)

Organised by LNP/BP Standards Association, using donations from Bitfinex & Tether, Fulgur Ventures, Poseidon Group

#### Structure

- 3 days
- 6 sections per day
- Q&A session after each section
- Workshops/brainstorm sessions during the sections
- Contributions and questions are invited
- Lunch break

1st day: Client-validated state paradigm. Commitment protocols.

2nd day: Single-use seals. State-related protocols. Zero knowledge.

3rd day: Lightning Network. Spectrum. LNP/BP architecture.

#### Each day include:

- code samples and their analysis
- introduction of the core cryptography concepts
- review of new and future developments in Bitcoin and Lightning Network

#### About me

- Secretary @ LNP/BP Standards Association
- Chief Engineering Officer @ Pandora Core AG
- Leading developer of RGB & Spectrum since July 2019
- Author of The #FreeAI Manifesto manifesto.ai,
   cypherpunk & cryptoanarchist
- Neuroscientist (PhD)
- Machine learning, complexity science
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- Twitter: @dr\_orlovsky
- GitHub: dr-orlovsky
- IRC: dr-orlovsky (#bitcoin-wizards, #lnp-bp, #rust-bitcoin)

#### LNP/BP Standards Association



LNP/BP Standards: <a href="https://github.com/lnp-bp/lnpbps">https://github.com/lnp-bp/lnpbps</a>

- RGB & Spectrum (digital assets & DEX): <a href="https://github.com/rgb-org">https://github.com/rgb-org</a>
- Storm (storage & messaging): <a href="https://github.com/storm-org/storm-spec">https://github.com/storm-org/storm-spec</a>
- Prometheus (high-load computing): <a href="https://github.com/pandoracore/prometheus-spec">https://github.com/pandoracore/prometheus-spec</a>

Pandora Core AG, works on implementation of these technologies, aiming to bring scalability and trustlessness into distributed storage and computing

Other participants of these protocols development & sponsorship include: Giacomo Zucco, Peter Todd, John Carvalho, inbitcoin, Chainside, Bitfinex, Poseidon Group, Fulgur Ventures, Hyperdivision and many others

We are welcoming you to join the work on these projects! IRC #1np-bp @FreeNode



## Day I: RGB Intro. Commitment protocols

Dr Maxim Orlovsky, CEO Pandora Core, Secretary of LNP/BP Standards Association

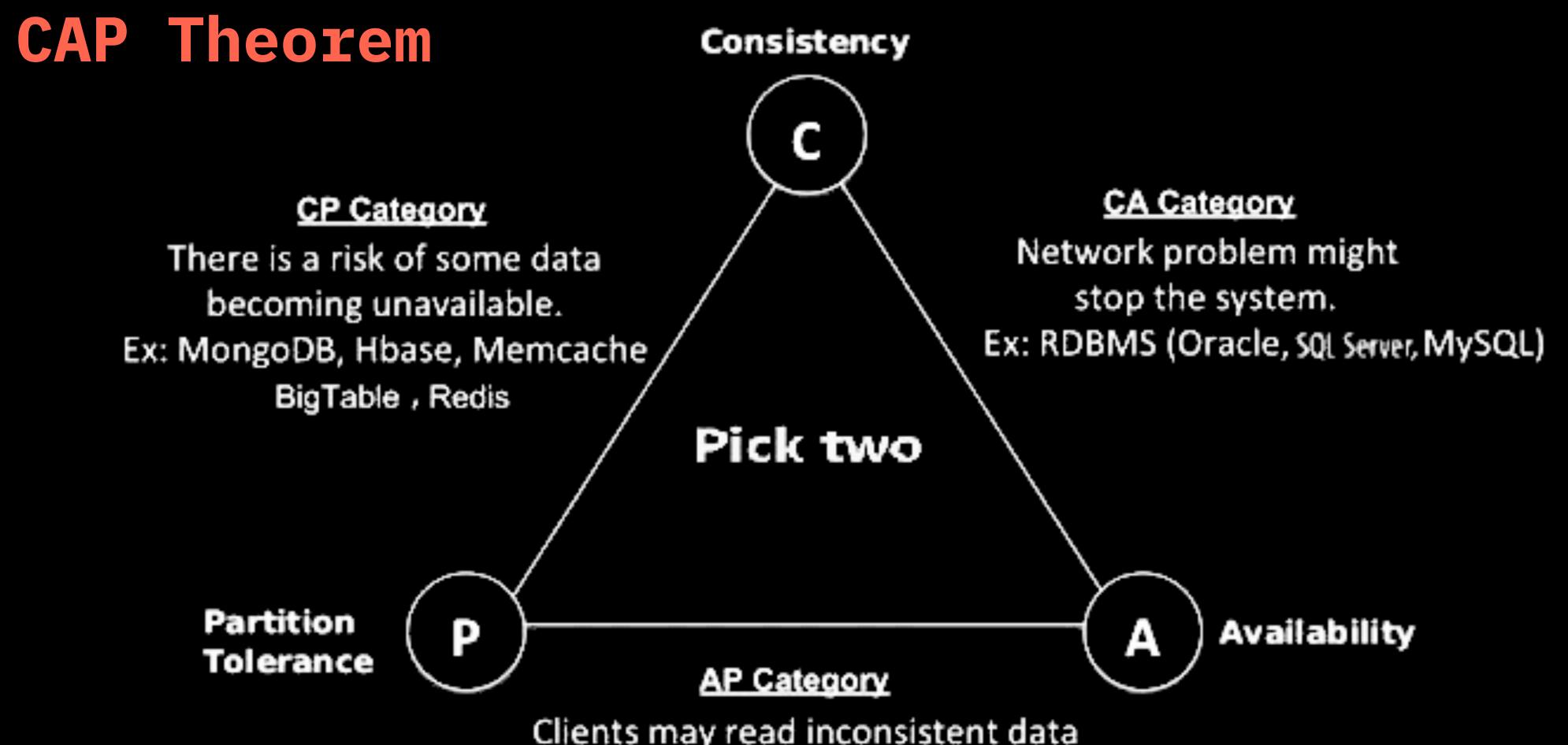
#### Part I: Overview

On blockchains and where we can move out of them — or "what we do and why?"

Before designing a protocol we need to understand Why are we designing it?

Which tradeoffs we should select?

Why existing protocols do not satisfy us?



Clients may read inconsistent data Ex: Cassandra, RIAK, CouchDB

## Why not to use existing DBs?

Censorship

#### Who to solve the problem?

• Proof of work: permissionless decentralised system

#### Timechain (not blockchain)

A case of distributed (not necessarily decentralized) database with

- replicated state
- provable history of state transition
- consensus for the state

Unscalable. Low privacy.

#### State channels

A case of distributed database with

- replicated state
- over a fixed set of participants/replicas
- may not contain the history of state transition
- no consensus protocol

Scalable for internal state transitions (transaction)

Not scalable for the number of nodes and external coordinated state transitions

Intermediate privacy

Progress on Scaling via Client-Side Validation

Peter Todd

Oct 9th 2016

#### Fixing blockchain

#### Client-side validation by Peter Todd:

Let's put the actual data outside of bitcoin blockchain, since we already have a global consensus layer

https://scalingbitcoin.org/milan2016/presentations/D2
- A - Peter Todd.pdf

https://diyhpl.us/wiki/transcripts/scalingbitcoin/
milan/client-side-validation/

### Owned state vs replicated state

- Replicated state vs owned state
- Global consensus is required when we have a replicated state and need to share the same world view on a state across all of the agents
- With the owned state we do not need a global consensus; we need proofs of the state validity

#### Client-validated state (CVS)

A case of distributed database with

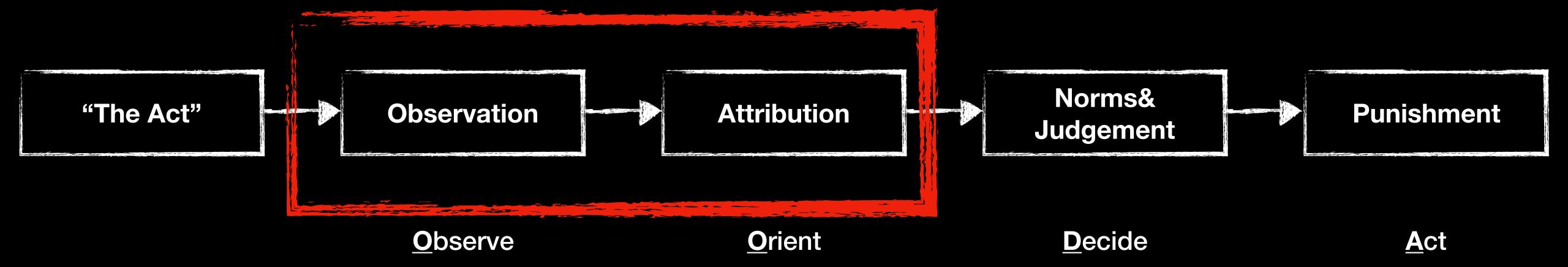
- no shared state (i.e. state is owned)
- full history of state transition (state proofs)
- no consensus protocol; validation protocols instead

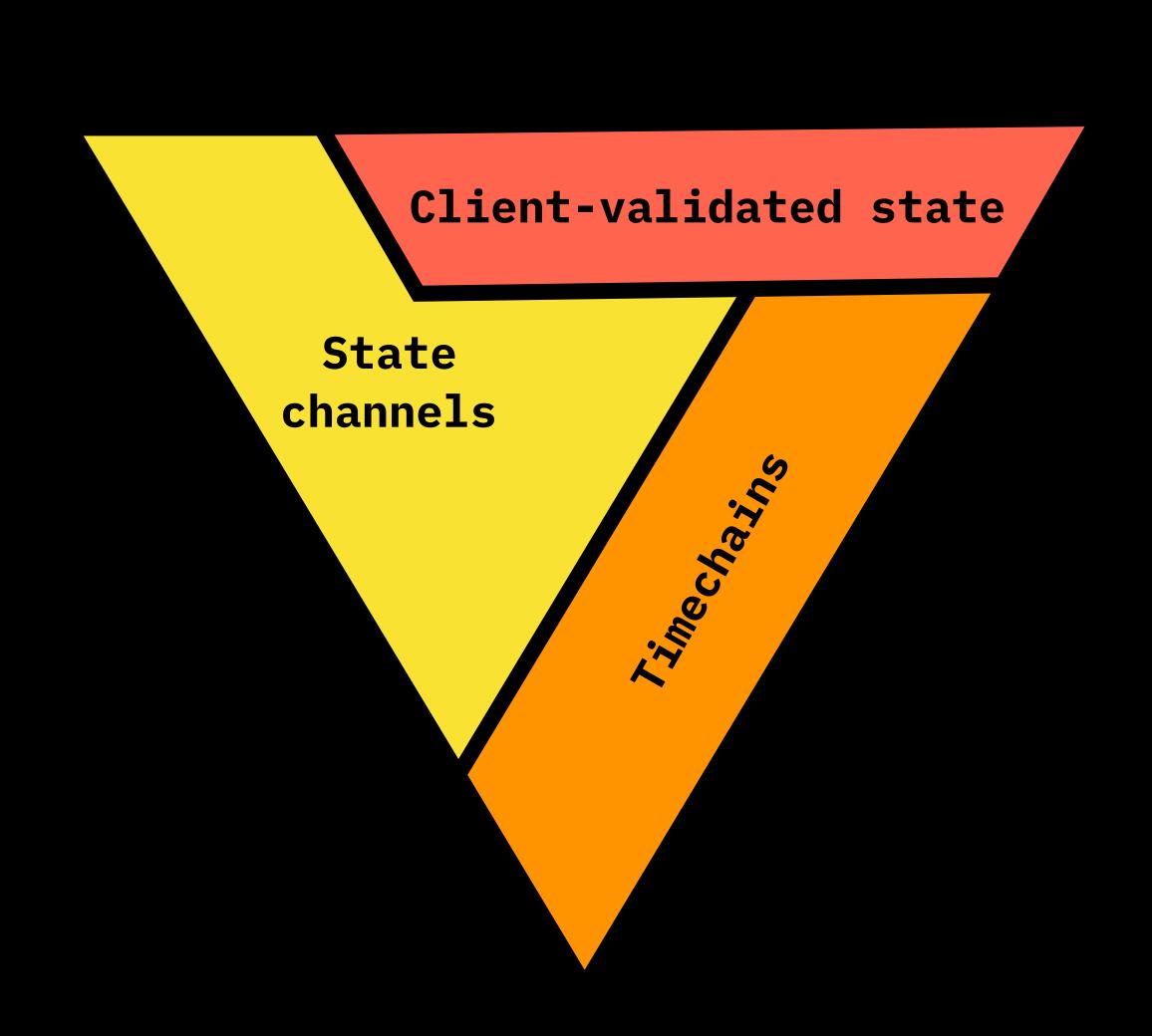
State update scalability depends on the underlying layers

Scalable in terms of space requirements comparing to blockchain

Best privacy across three

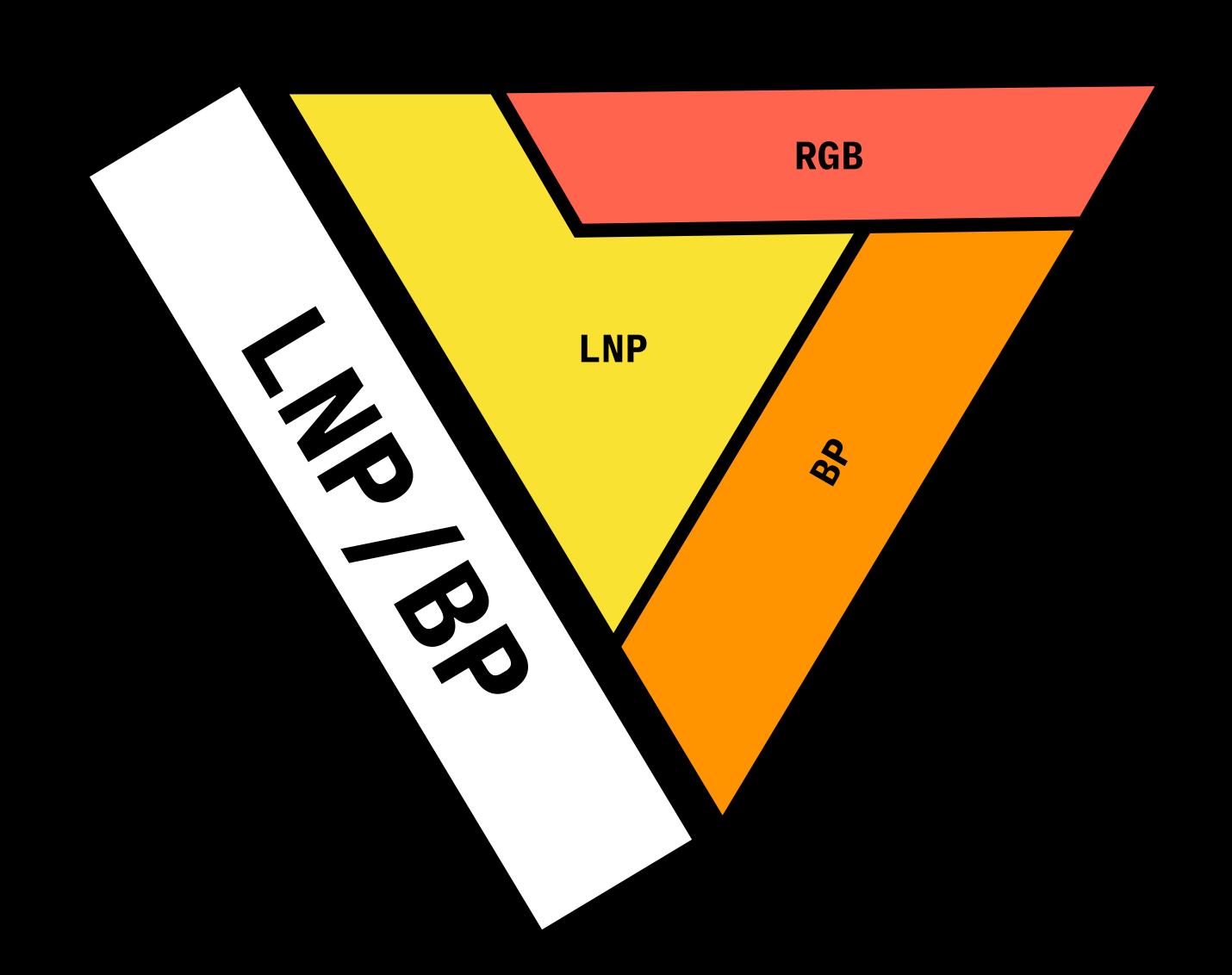
## The loop of attribution

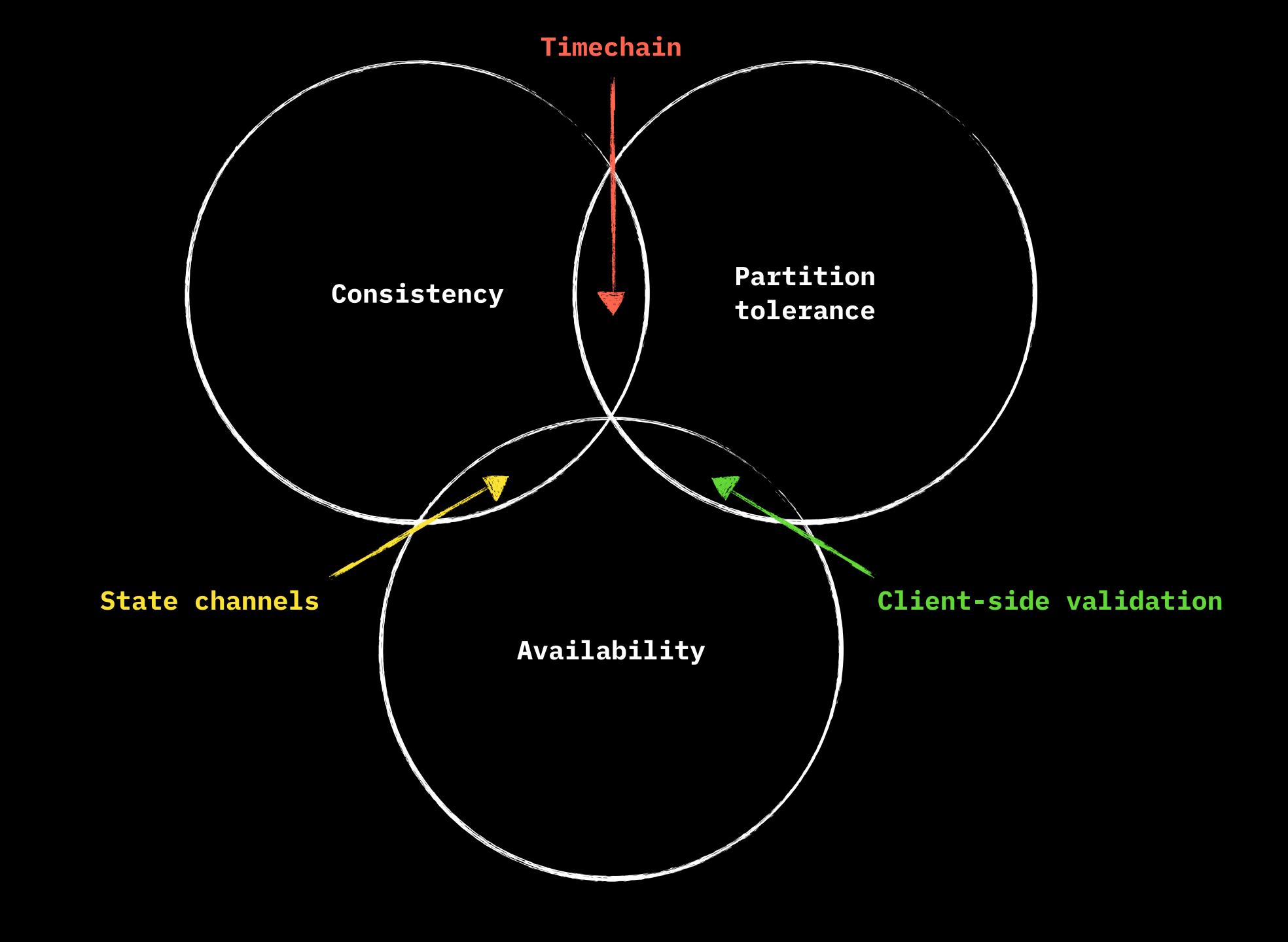


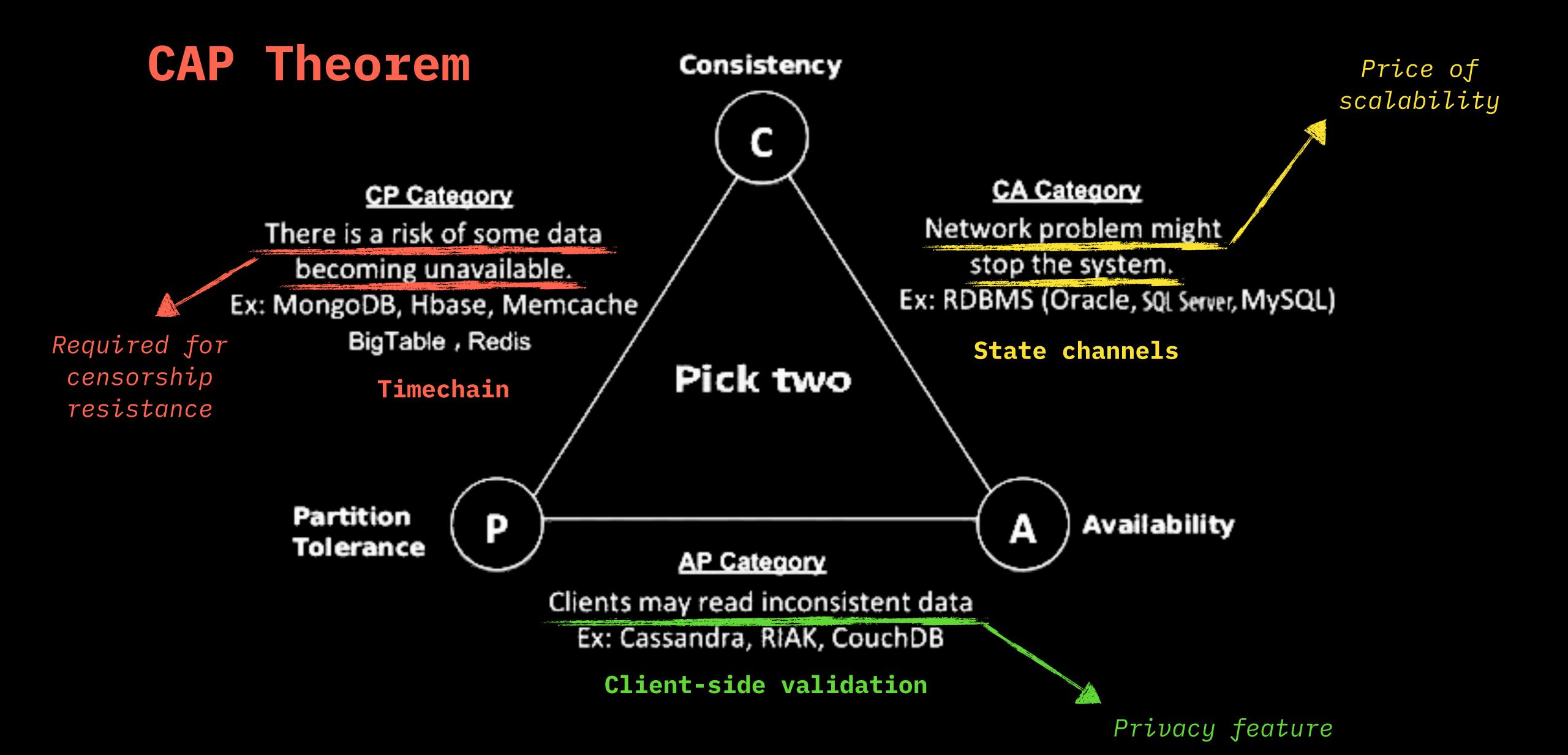


#### Who is who

- Timechain: Bitcoin protocol and bitcoin network
- State channels: Lightning network protocol and Lightning network
- Client-validated state: RGB and RGB network







# Why we need CVS?

	Blockchain: Bitcoin protocol	State channels: Lightning network protocol	Client-validated state: <i>RGB</i>
Censorship resistance	Strong	Strong	Strong
Privacy	Poor	Intermediate	Best (even better with zk)
Scalability	Low	Relatively high	Depends on the layer underneath

# Part II: Layering CVS out

#### Client-validated state architecture

State management

Provably-unique commitments

Ownership system

P2P communications

???

### Cryptographic commitments

- Another name for Reveal-verify scheme
- Commit to some data (message) without revealing the message
- Prove that this message was the source for the commitment later, at reveal phase
- Cryptographic hash functions are the simplest form of the commitment

### Provably-unique commitments

- Provable: The fact of the commitment can be proven publicly
- Unique: If the commitment is made, no other valid alternative state commitment can be created
- Private: Without the knowledge of some secret data the fact of the commitment can't be determined
- Deterministic: for a given secret, the fact of the valid commitment can be automatically revealed and verified in a deterministic way

#### Provably-unique commitments and state

- PUC are used to define a state and build state transition history outside of blockchain
- Blockchain becomes a commitment layer; state channels scalability layer
- Such state, unlike blockchain and state channel-based state, is owned
- Blockchain also defines the rules for ownership

# Single-use seals: Peter's Todd primitive for unique commitments

"Commitment to commit" (a promise of future commitment):

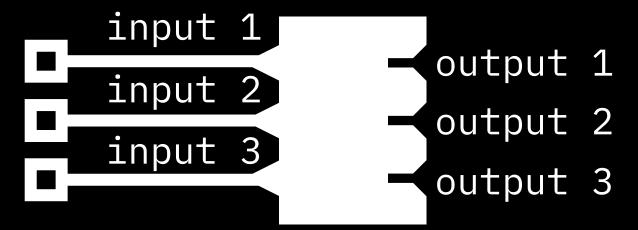
- Alice deterministically defines a point (single-use seal) at which a commitment to the future (non-existing yet) message will be made
- Alice commits to that point ("commitment to commit")
- Later on, Alice creates a message and commits to it at the defined point (closes the seal over a message)
- The fact of the message commitment can be proved by some private data block (witness)

define

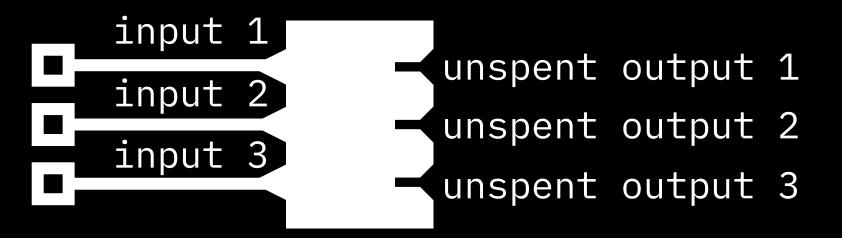
close

verify

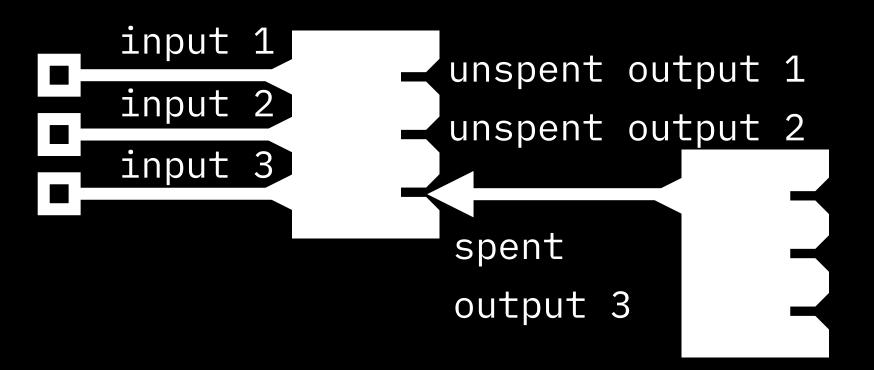
#### Transaction



#### Transaction



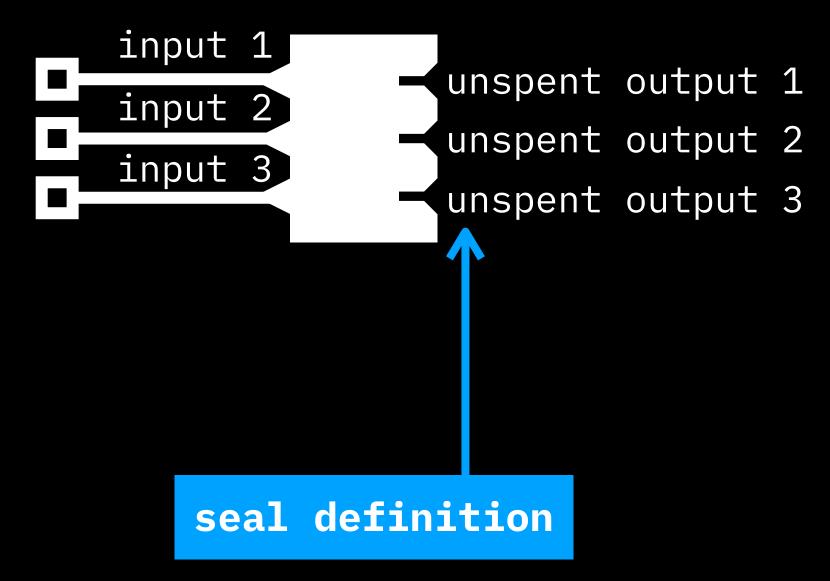
#### Transaction 1



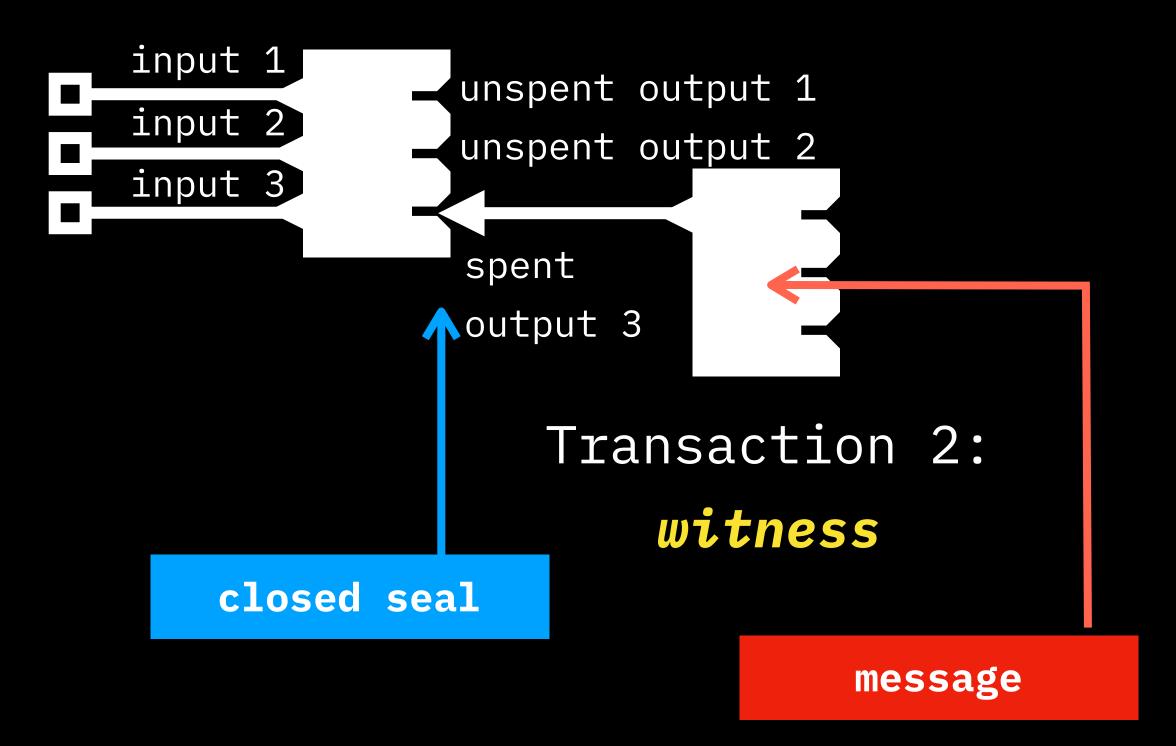
Transaction 2

A unique event

#### Transaction



#### Transaction 1



Define:

Close, verify:

Public (onchain
 or a part of
state channel):

Seal: Tx
OutPoint

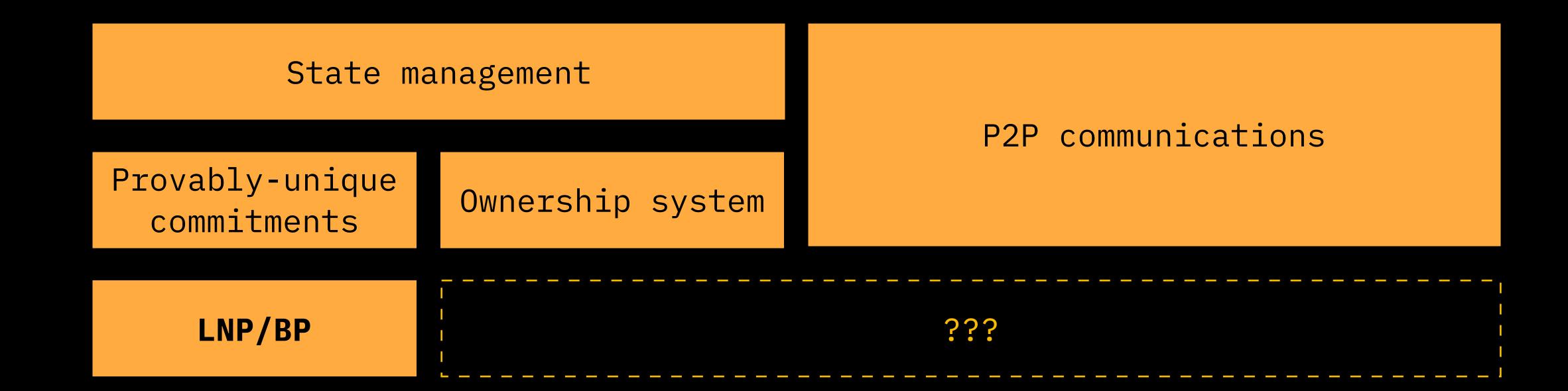
Witness: spending tx

Private
(offchain, owned):

Seal definition data

Message

#### Client-validated state architecture



Part III: Layering CVS out

### Challenges

- How we can commit to the seal definition?
- How we can put commitment to the message into the spending transaction (witness)?
- ... and make it such that no double-commitment is possible
- ... and at the same time preserve privacy properties for clientvalidated state
- ... maintaining Lightning network tx structure compatibility and future Taproot compatibility

### Solving the challenges

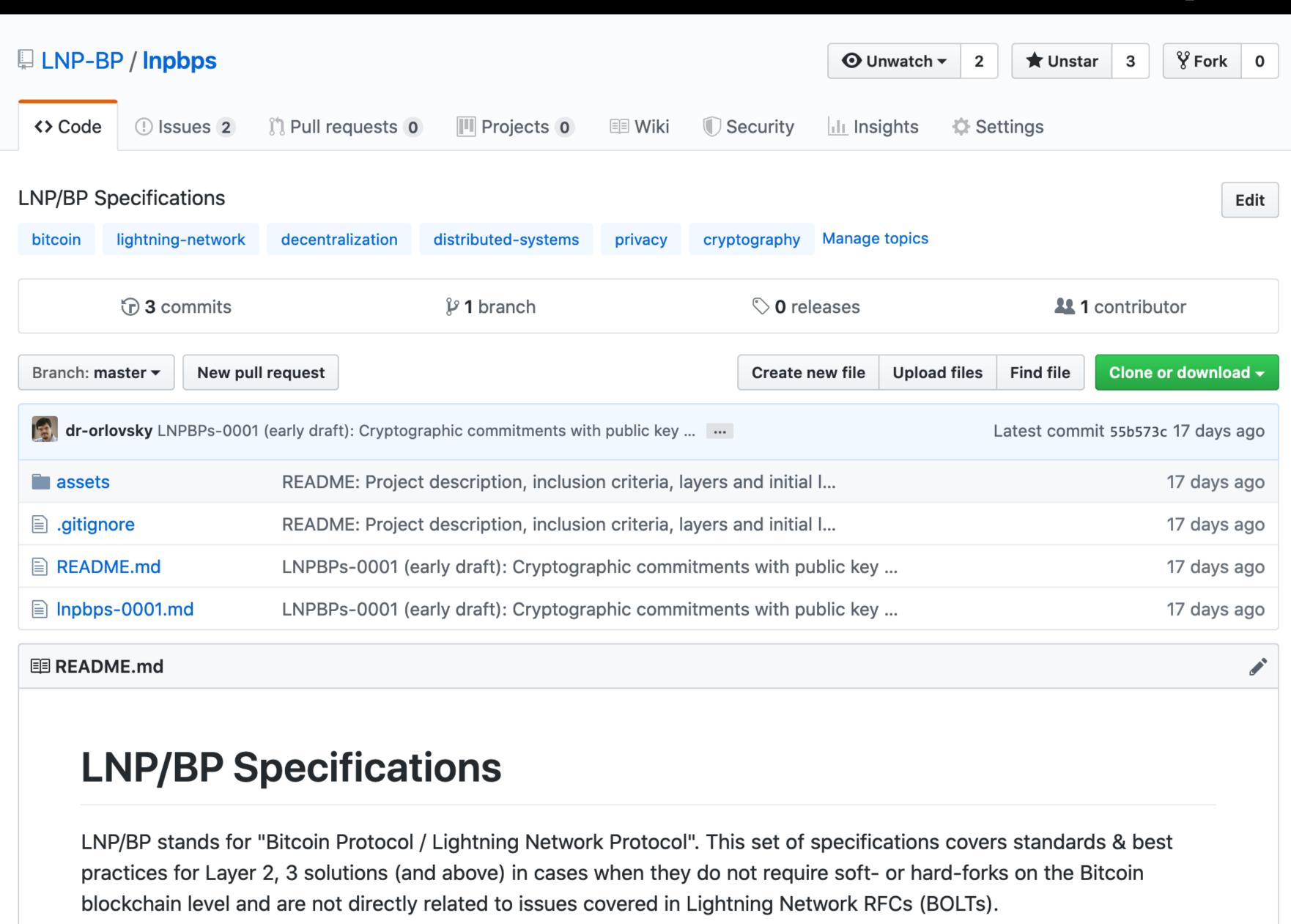
- Privacy: embed all commitments into public key using EC homomorphic properties ("public key tweaking")
- Uniqueness: find a deterministic way to define where the tweaked public key with the commitment resides inside the given transaction
- Interoperability: make this working for any possible tx outputs, including P2WSH (Lightning network), OP\_RETURN (hardware wallets) and P2TR (future LNP/BP after Taproot)

### LNPBP Standards

- Layered with proper abstractions: separation of concerns
  - Upgradability
  - Security
  - Interoperability
  - Code sharing
- Peer-reviewed



## LNP/BP Standards (outside of BIP scope)



Number	Layer	Field	Title	Owner	Туре	Status
1	Transaction (1)	Cryptographic primitives	Cryptographic commitments with public key tweaking	n/a	Standard	Draft
2	Transaction DAG (2)	Client-side validation	Simple single-use seal for LNP/BP	n/a	Standard	Draft
3	Offchain data (3)	Consensus rules	State history directed acyclic graphs on Bitcoin	n/a	Standard	Draft
4	Offchain data (3)	Serialization	Serialization for state history DAGs, LNPBPs-4	n/a	Standard	Draft
5	Offchain metadata (4)	Serialization	Schemata for rich state	n/a	Standard	Draft
6	Application (5)	Assets	RGB, part 1: Fungible centrally-issued assets with client-side validation	n/a	Standard	Draft
7	Offchain data & metadata (3-4)	P2P messaging	State announcements for Lightning Network gossip protocol	n/a	Standard	Draft
8	Offchain data & metadata (3-4)	P2P messaging	State updates over Lightning Network onion messaging	n/a	Standard	Draft
9	Application (5)	DEX/DMP	Spectrum: decentralized market / exchange over Lightning Network	n/a	Standard	Draft
10	Offchain metadata (4)	Assets	RGB, part 2: Zero- knowledge proofs for asset transfers	n/a	Standard	Draft

## Layering commitments

Embedding tweaked public key

Into Outpoint

Into Bitcoin Script

Public key tweaking

Verifying commitment: which off chain data we have to provide in order to verify?

## Steps for building the commitments

- We have a repeated pattern of layered & nested commitments: leverage a generic API
- Define a deterministic & unique (collision-resistant) way to commit on each of the layers

### API for commitments: draft

```
pub trait Commitment<MSG> where MSG: Committable<Self>
{
   pub trait Committable<CMT> where CMT: Commitment<Self>
   fn commit(&self) -> CMT;
   fn verify(&self, commitment: &CMT) -> bool;
}
```

- We can commit to some message type under multiple commitment protocols
- A commitment protocol may create commitments to different types of messages

#### Problem

- How to embed commitments (in particular public key tweaks)?
- This will be required for many situations: script embeddings, transaction outpoint embeddings and many other, which will be disclosed in future
- Do a "embeddable commitment" API!

### API for commitments with embeddings

```
pub trait Verifiable<CMT>
  where CMT: Commitment
{
   fn verify(&self, commitment: &CMT) -> bool;
pub trait Committable<CMT>: Verifiable<CMT>
   where CMT: StandaloneCommitment<Self>
   fn commit(&self) -> CMT;
pub trait EmbedCommittable<CMT>: Verifiable<CMT>
   where CMT: EmbeddedCommitment<Self>
4
   fn commit_embed(&self, container: &CMT::Container) -> Result<CMT, CMT::Error>;
```

"The code is the best formal spec"

- Peter Todd

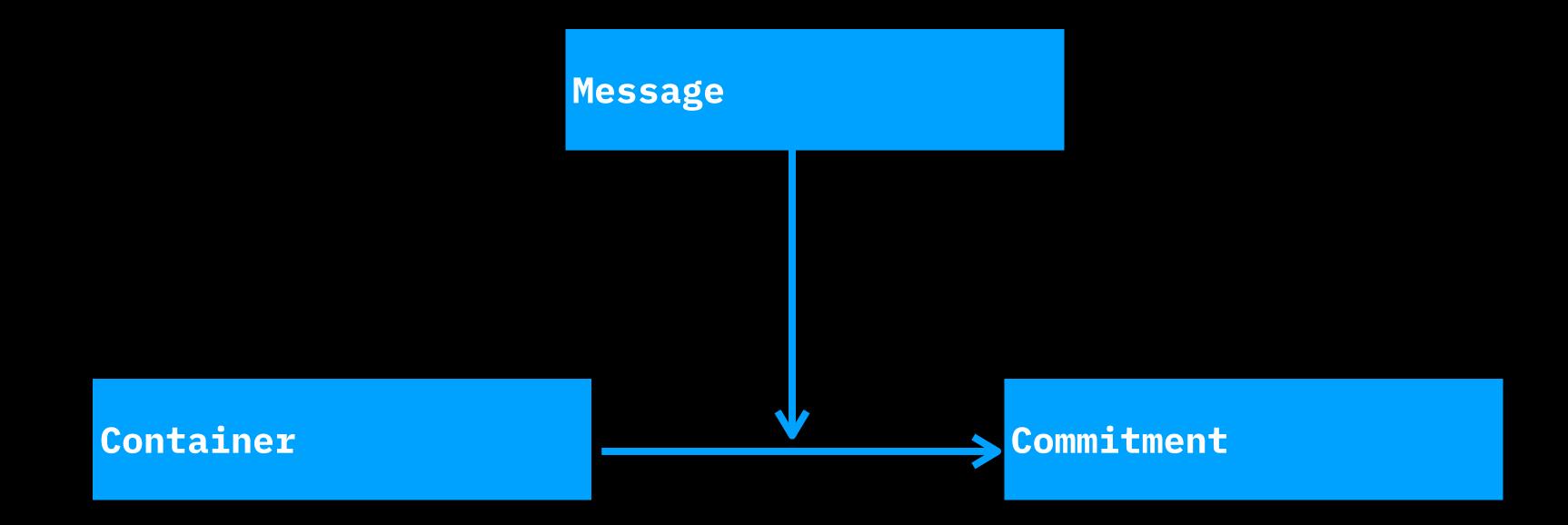
## Rust language

- Deterministic execution of the compiled program
- No garbage collection
- Generics system most close to C++
- C interoperability (bindings for C, Python, Swift, Java/Kotlin, Go)
- Most advanced WASM toolchain

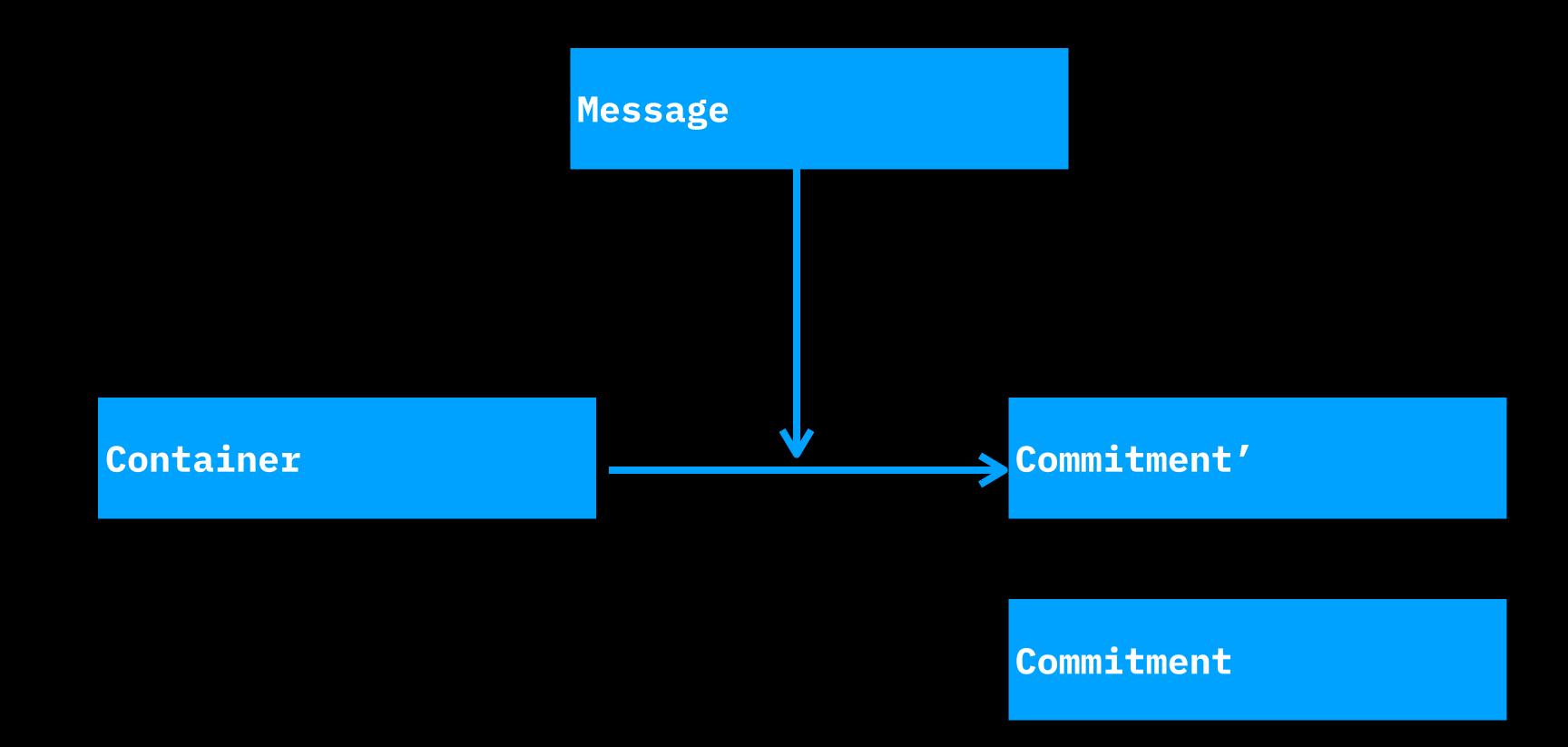
### Rust language vs other

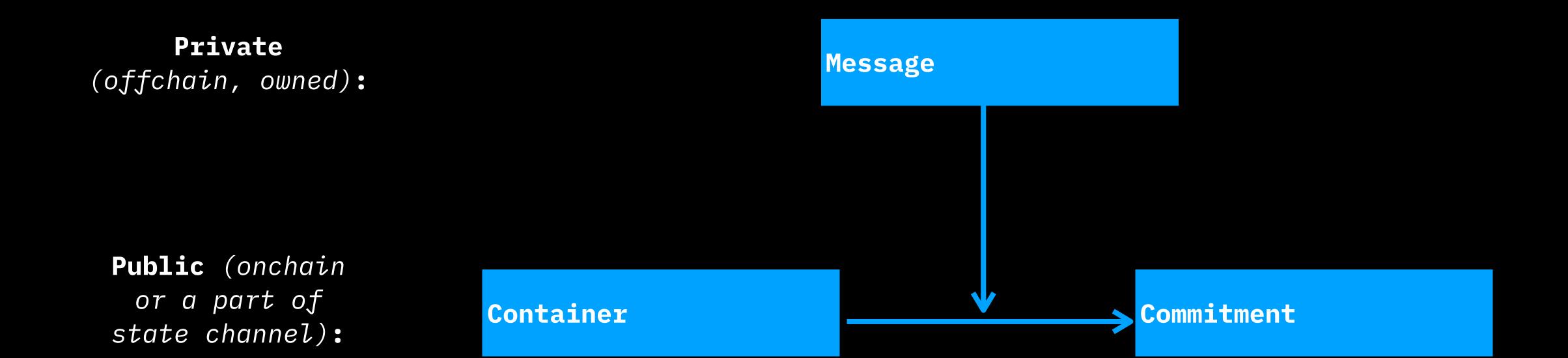
- C/C++: non-deterministic execution
- Go: garbage collection, poor generics
- Swift: garbage collection, poor generics
- Kotlin: JVM
- JavaScript: non-deterministic behaviour, not a formal language
- Python: non-deterministic behaviour, poor binary data support

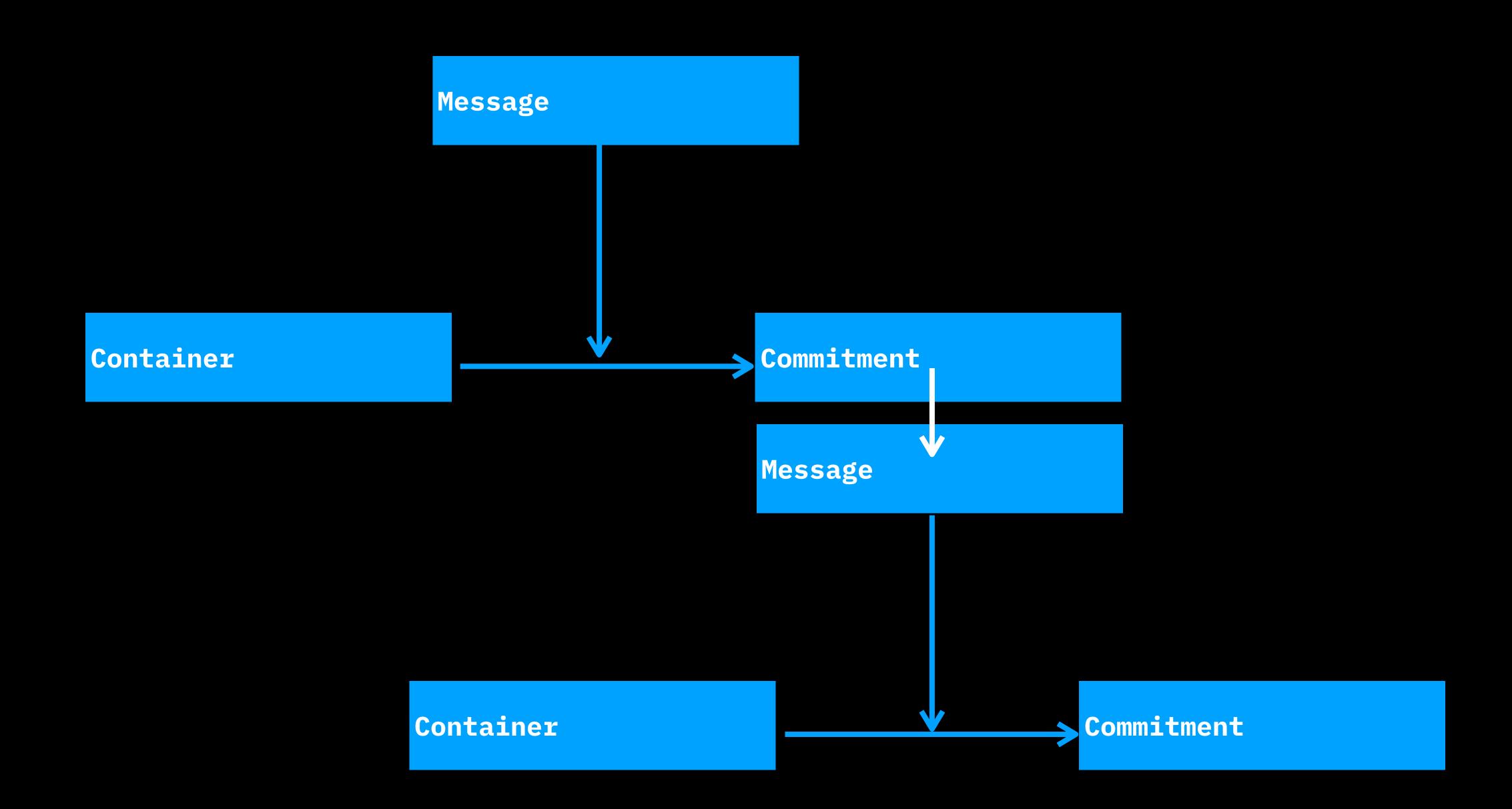
# Commit/embed

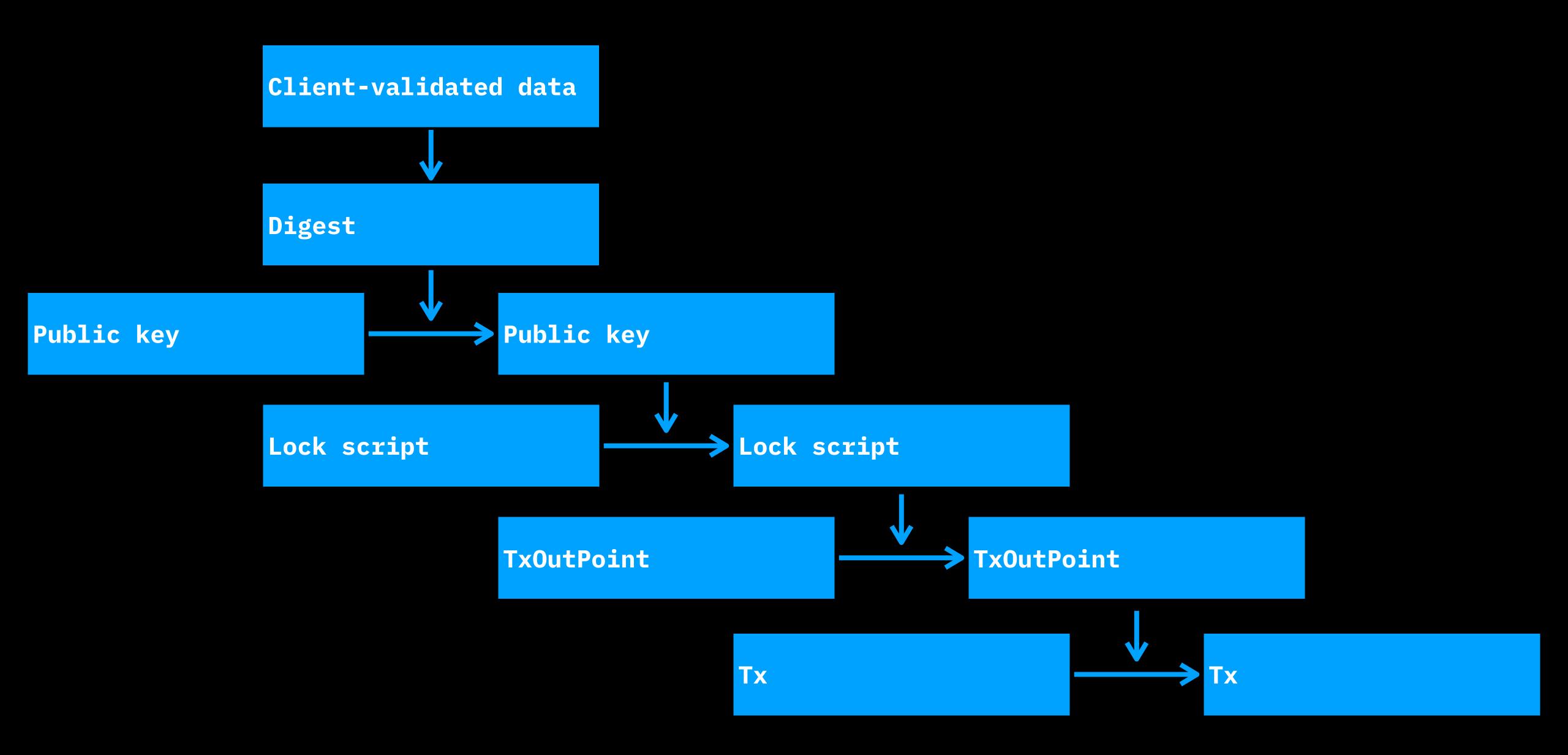


# Verify









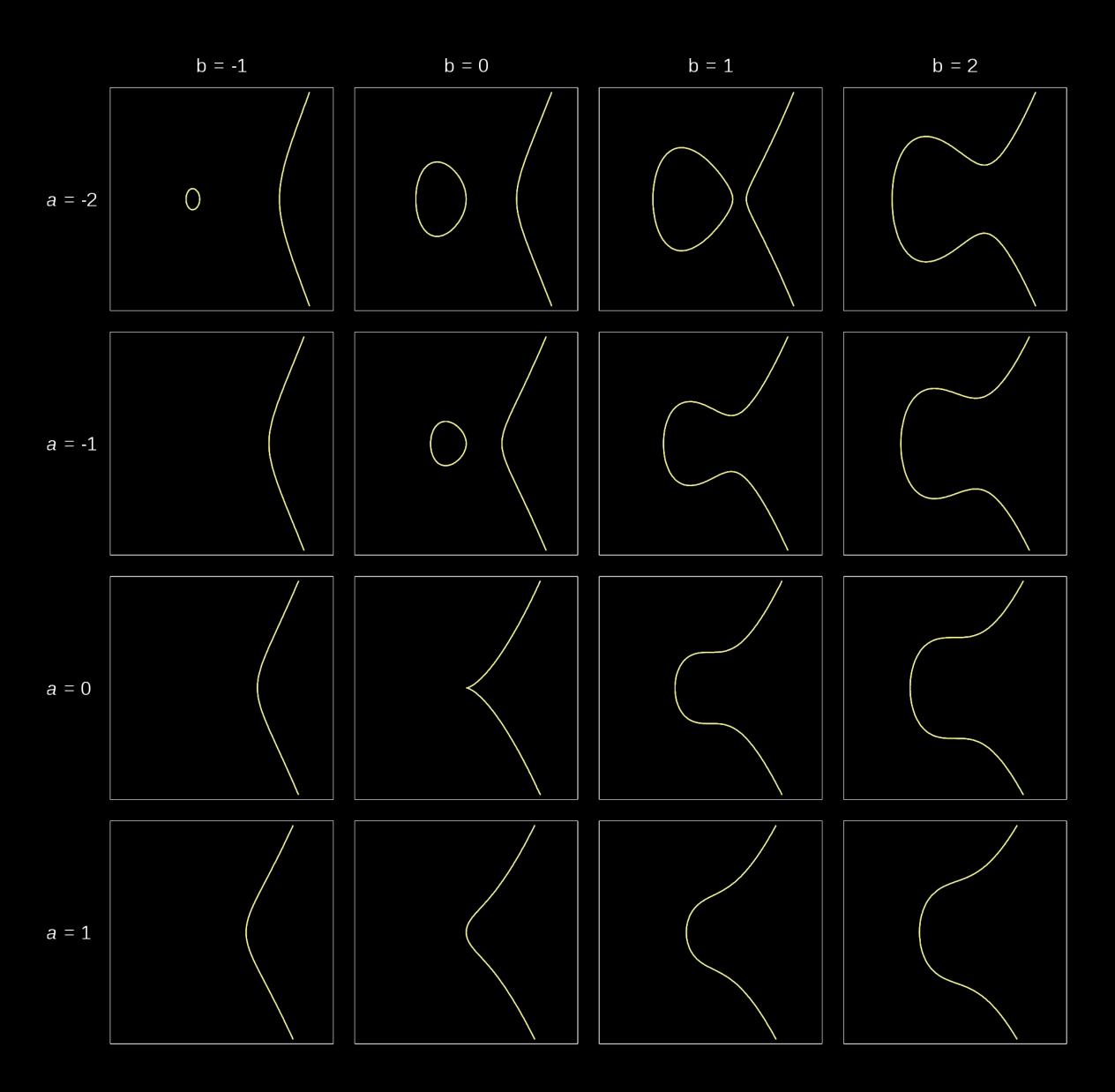
Well, it's not that simple...

# Part IV: Elliptic curve cryptography

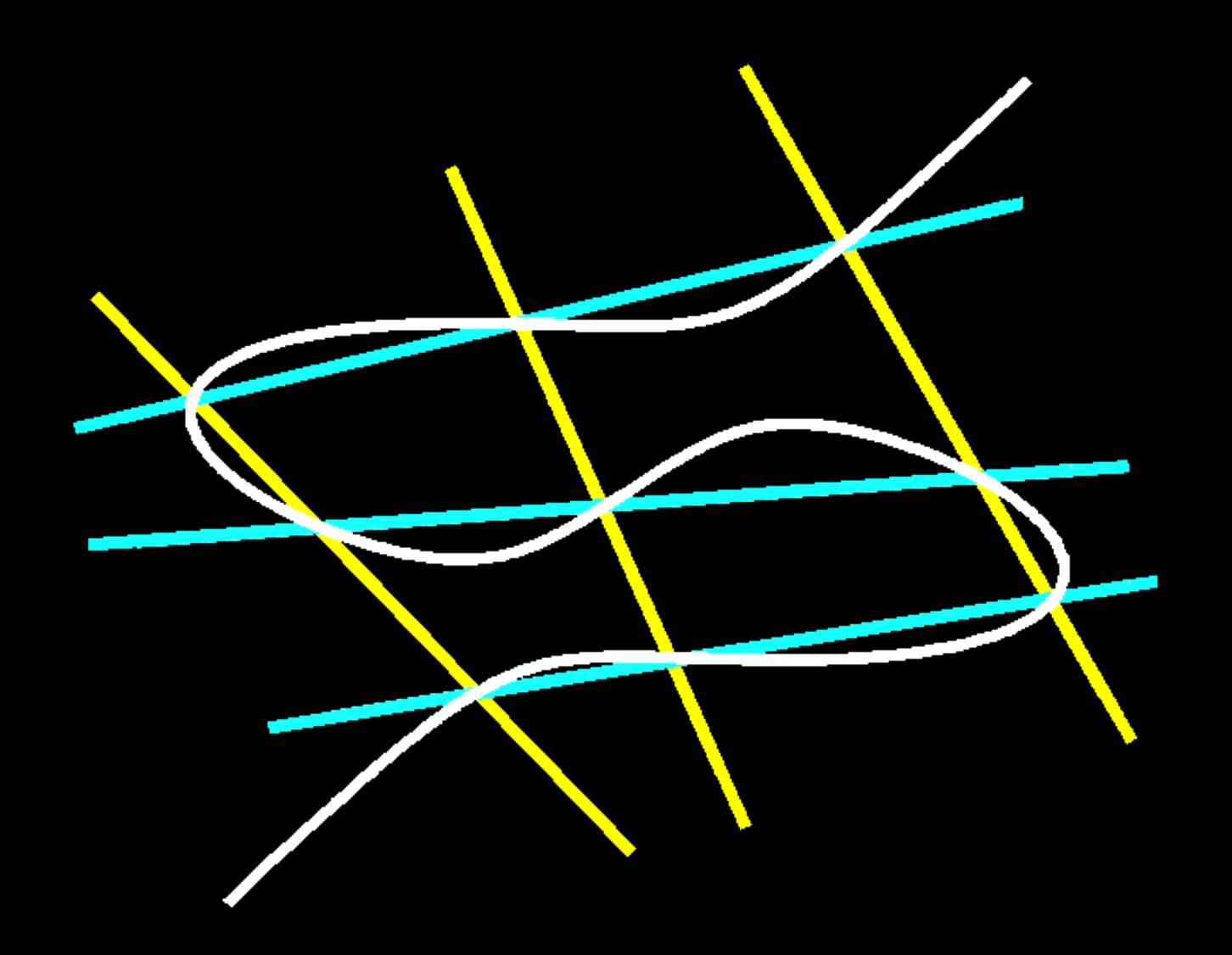
# Elliptic curve

All pairs of (x, y) points that satisfy the equation

$$y^2 = x^3 + ax^2 + b$$



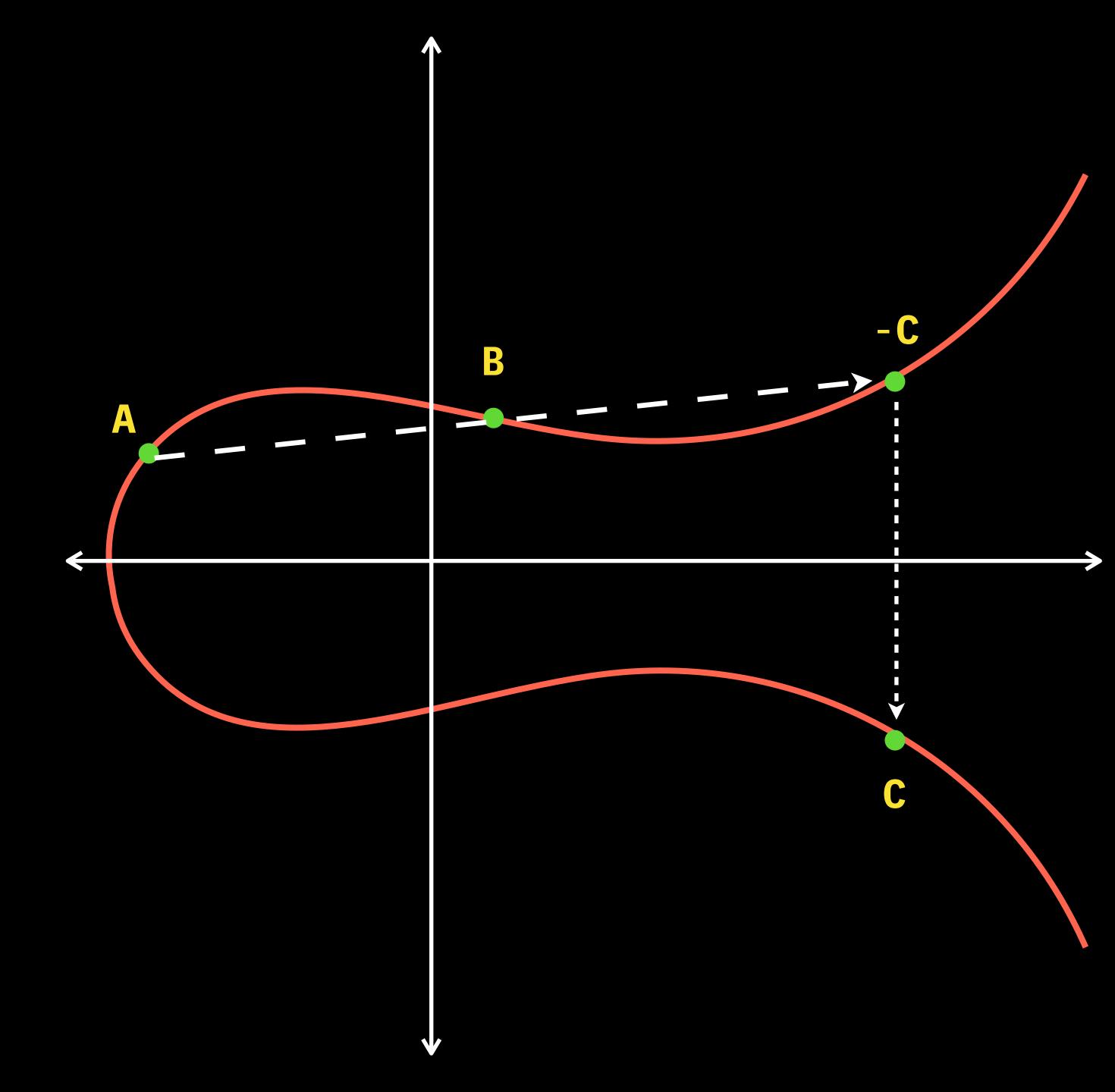
# But why elliptic curve?



# Elliptic curve arithmetics

- Points  $A = (x_g, y_g)$
- Point addition: C = A + B
- Scalars h
- Point multiplication on a scalar:

$$C = A + h * B$$



### Fields in math

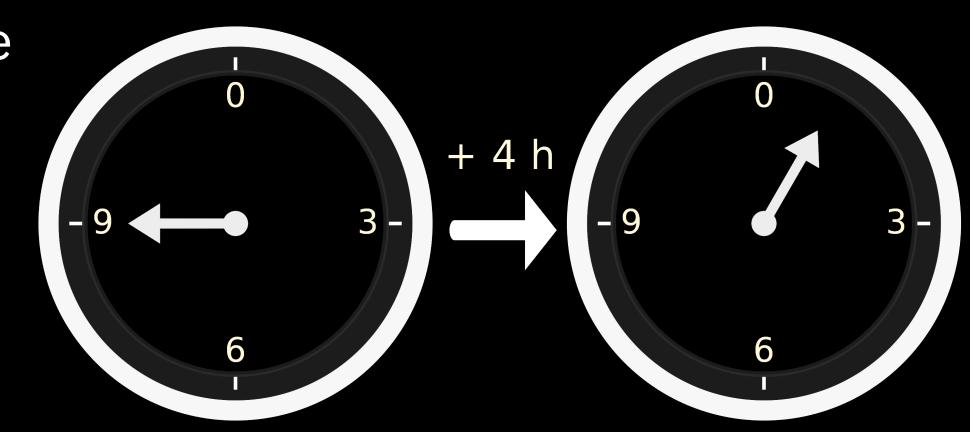
Field: a set with + - \* / ops defined working like the arithmetics on usual numbers

However, this operations MUST result in one of the element of the field

Hint: overflow with modulo division (% op)

• Finite fields vs infinite fields

• Discrete fields vs continuous fields



#### Prime order fields

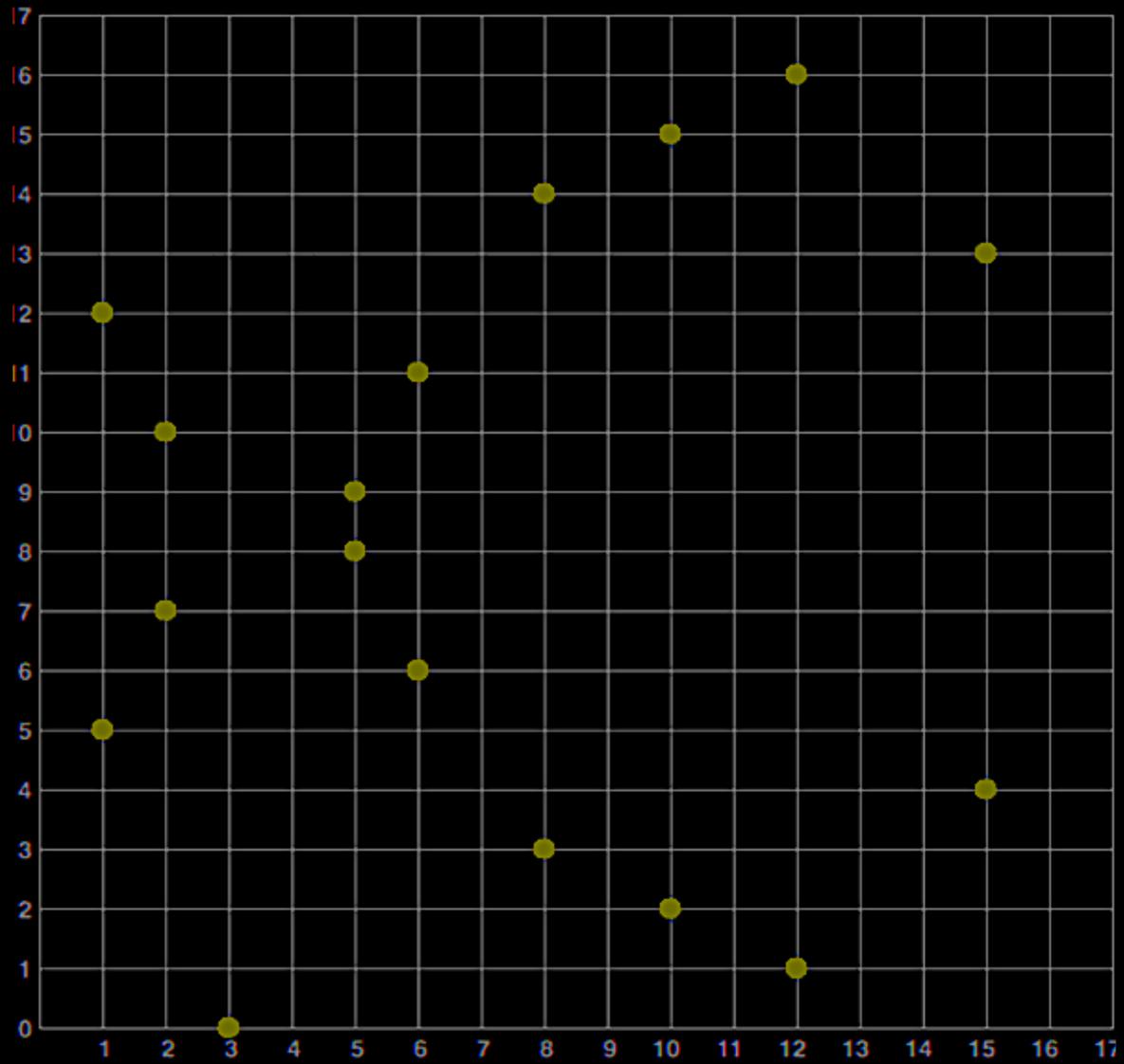
- Galois field
- GF(p), F<sub>p</sub>, Z<sub>p</sub>,  $\mathbb{F}_p$ ,  $\mathbb{Z}_p$
- p is the order, i.e. number of elements in the field
- ullet In prime order fields, the p is always a prime number
- $\bullet$  The larger p, the more values we can have
- So we just need to pick the closest prime number to 2256

# Elliptic curve over prime order field

All pairs of (x, y) points from  $\mathbb{Z}_p$  that satisfy the equation

$$y^2 = x^3 + ax^2 + b$$



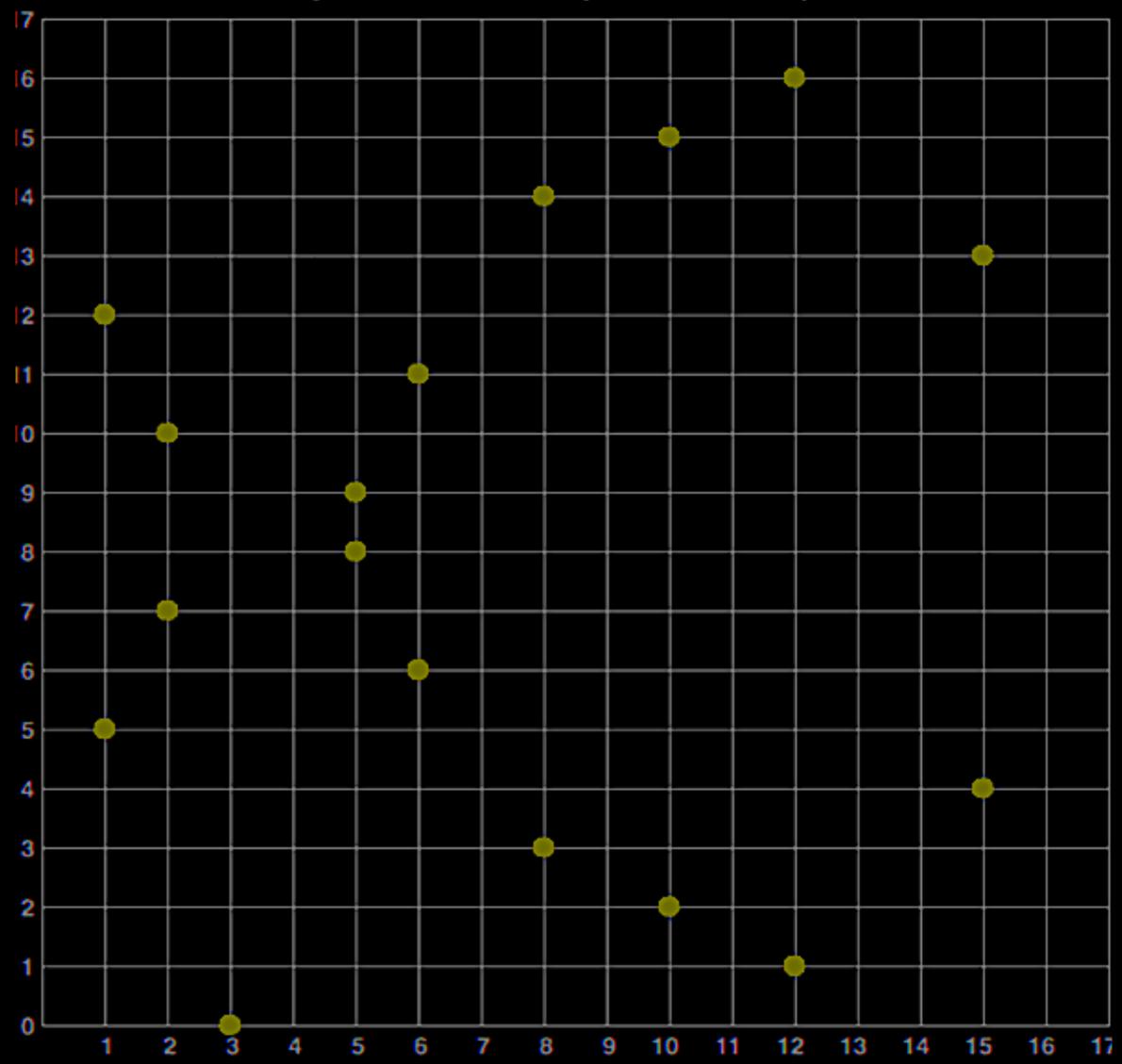


# Elliptic curve parameters

$$y^2 = x^3 + ax^2 + b$$

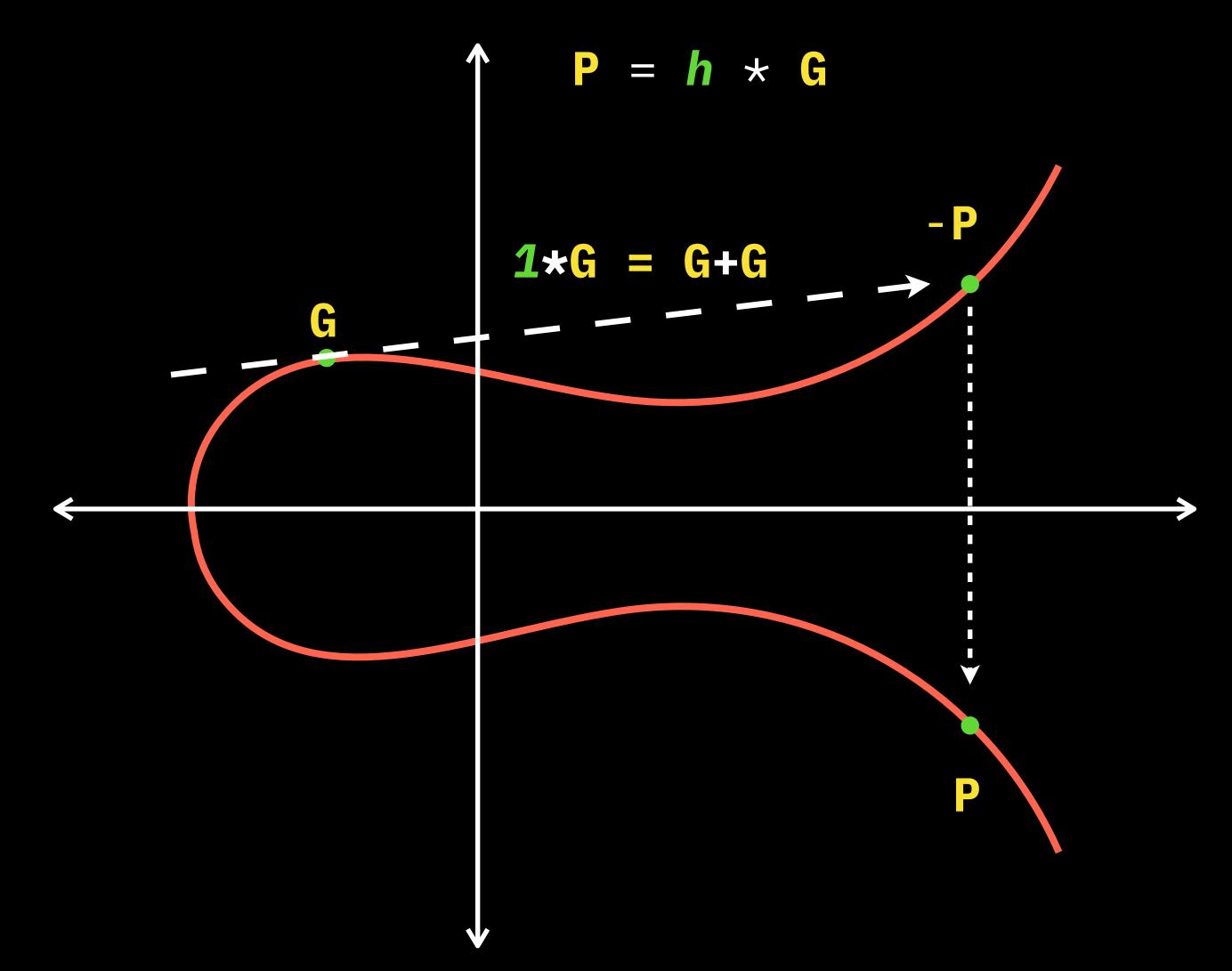
- Coefficients: a, b
- $\mathbb{Z}_p$  order: pvalues for x and y MUST be in [0, p) range
- Curve order: n
   Number of points on a curve
   (for a given generator point)

$$y^2 \equiv x^3 + 7 \pmod{17}$$



# Elliptic curve cryptography

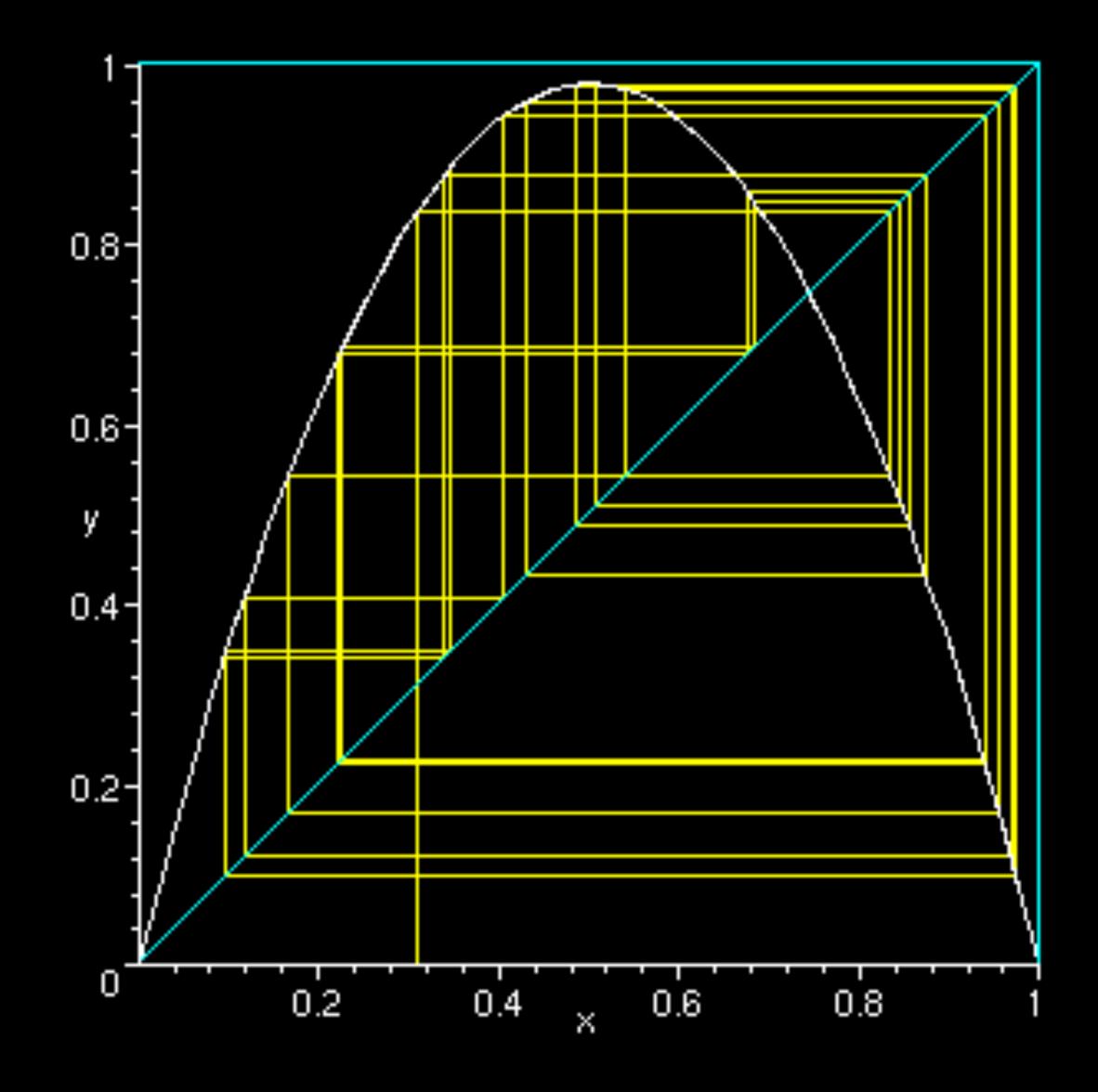
- We define a dedicated point  $\mathbf{G} = (x_g, y_g)$
- We take a random number h from  $\mathbb{Z}_p$
- We add G to itself h times which gives us another point on the curve
- This is our public key!  $P = (x_p, y_p)$



# But why it is cryptography?

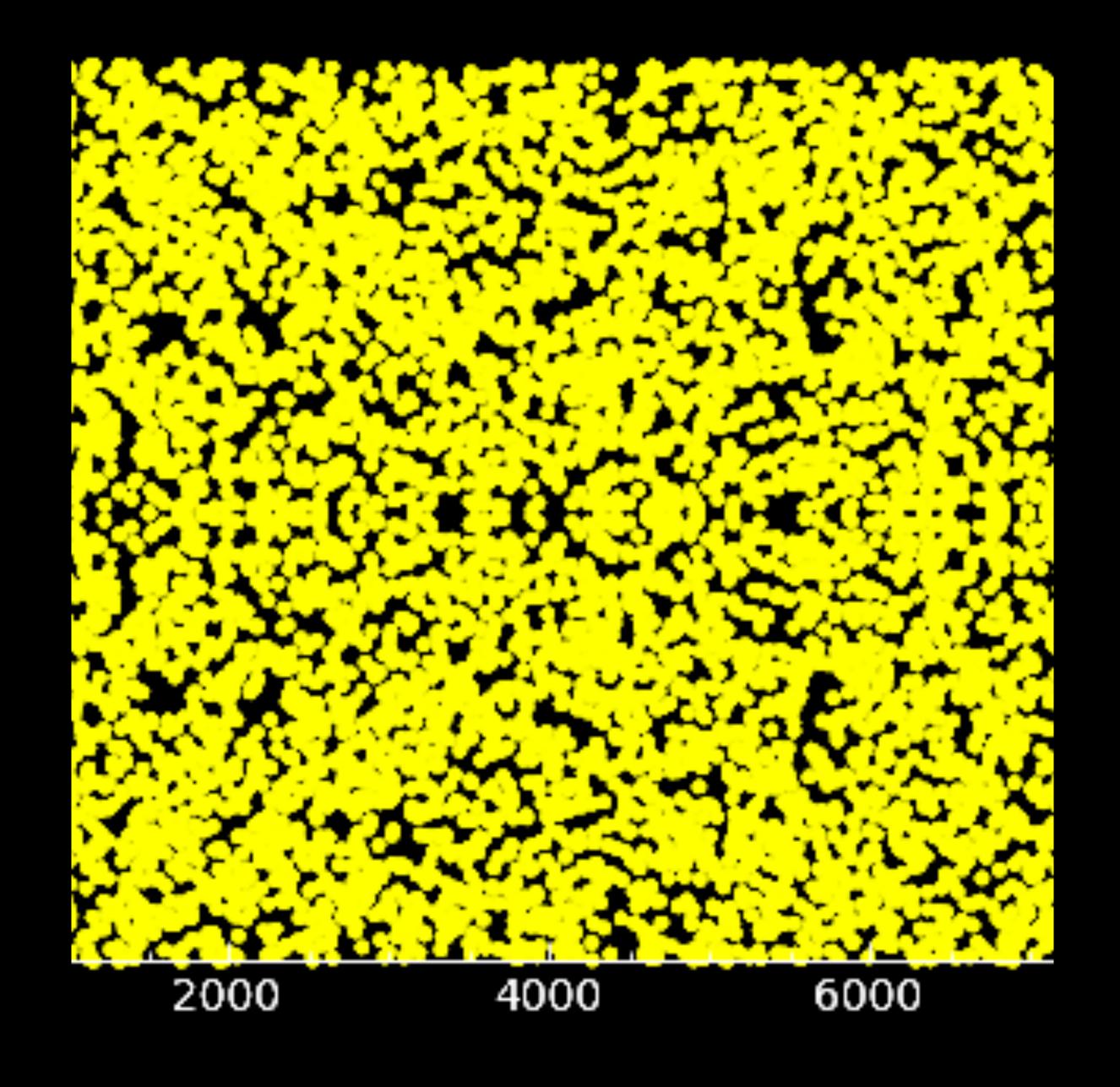
Why we can do a crypto on elliptic curves?

Unpredictability of simple systems



# But why prime order field?

- They result in a *dense* elliptic curve point fitting
- Required by Cayley-Bacharach theorem
- Proven to have a discrete log problem



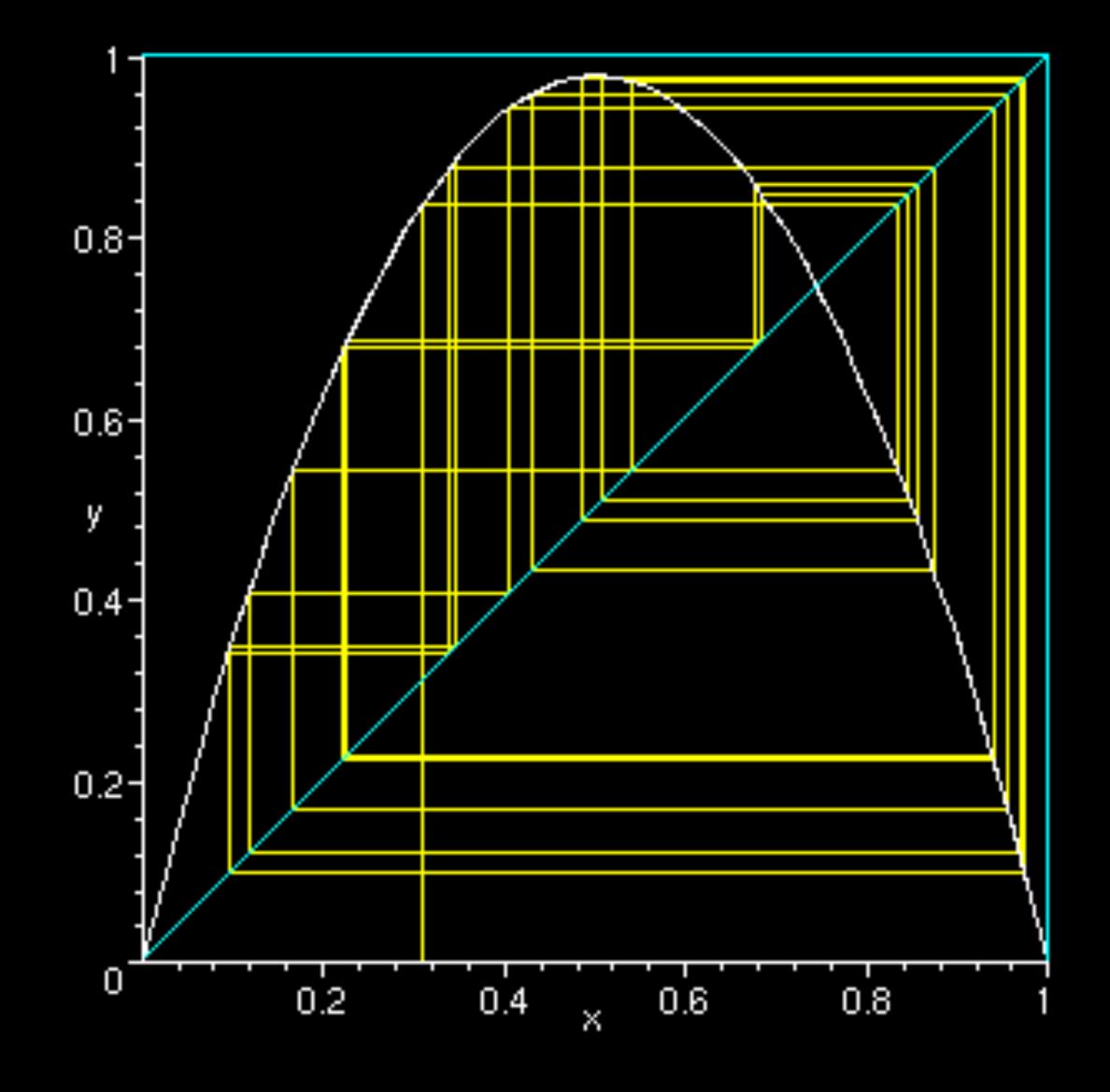
## Discrete log problem

We can't reverse scalar multiplication of elliptic curve points

Knowing P = h \* G

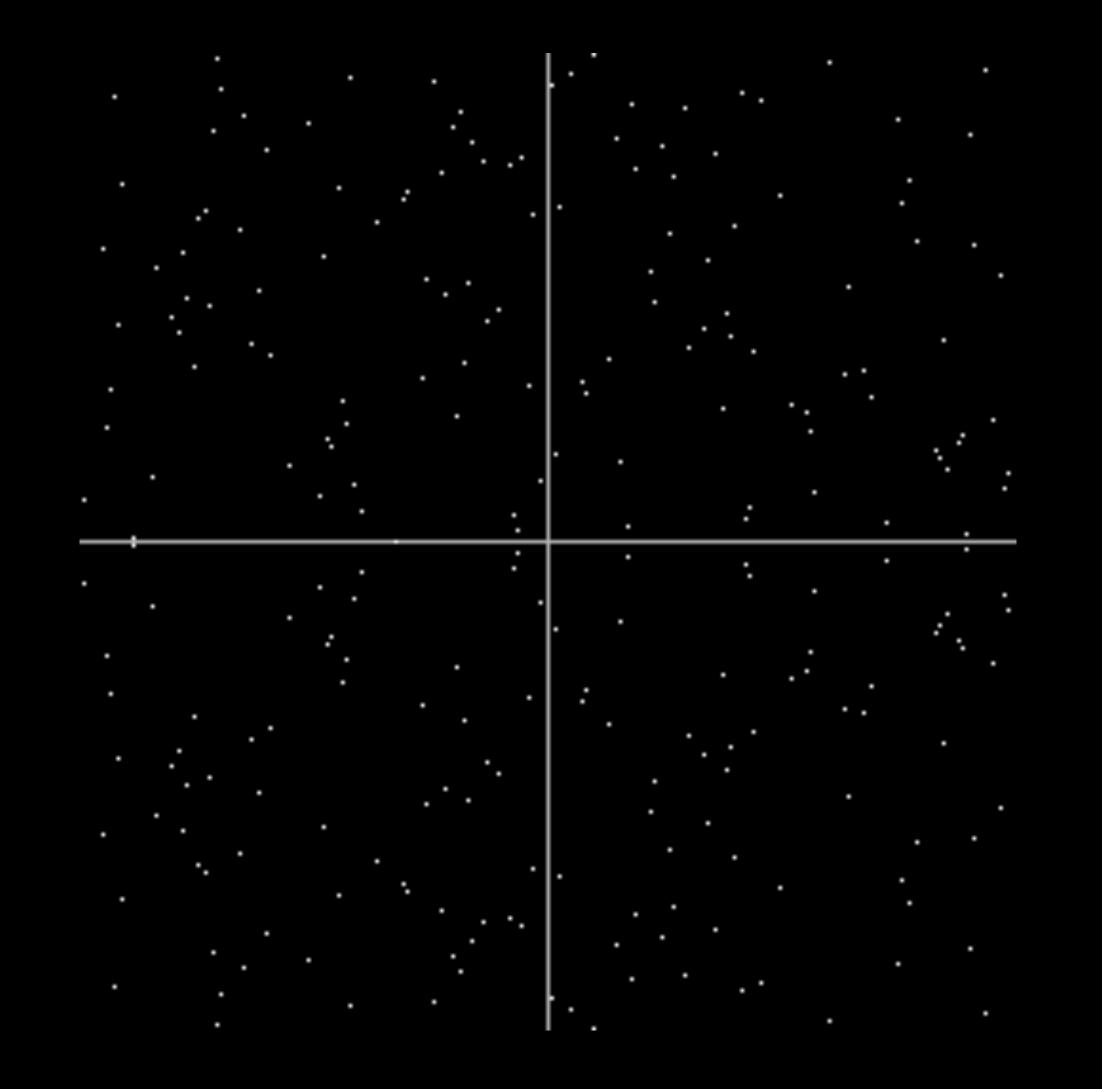
we would not be able to guess h

without trying a \* G for all numbers  $a \in \mathbb{Z}_p$ 



### Sec256k1

- a = 0
- b = 7
- G.x = 79BE667E F9DCBBAC 55A06295 CE870B07 029BFCDB 2DCE28D9 59F2815B 16F81798



## Part V: Commitments rationale

# Collision-resistant public key tweaking: LNPBP-1

- No double commitment
- Differentiable from other public key tweaking schemes
  - Pay-to-contracts
  - Taproot
  - •
- Protected from different forms of commitment attacks

# Public key homomorphic properties

if P and p are public and
private keys

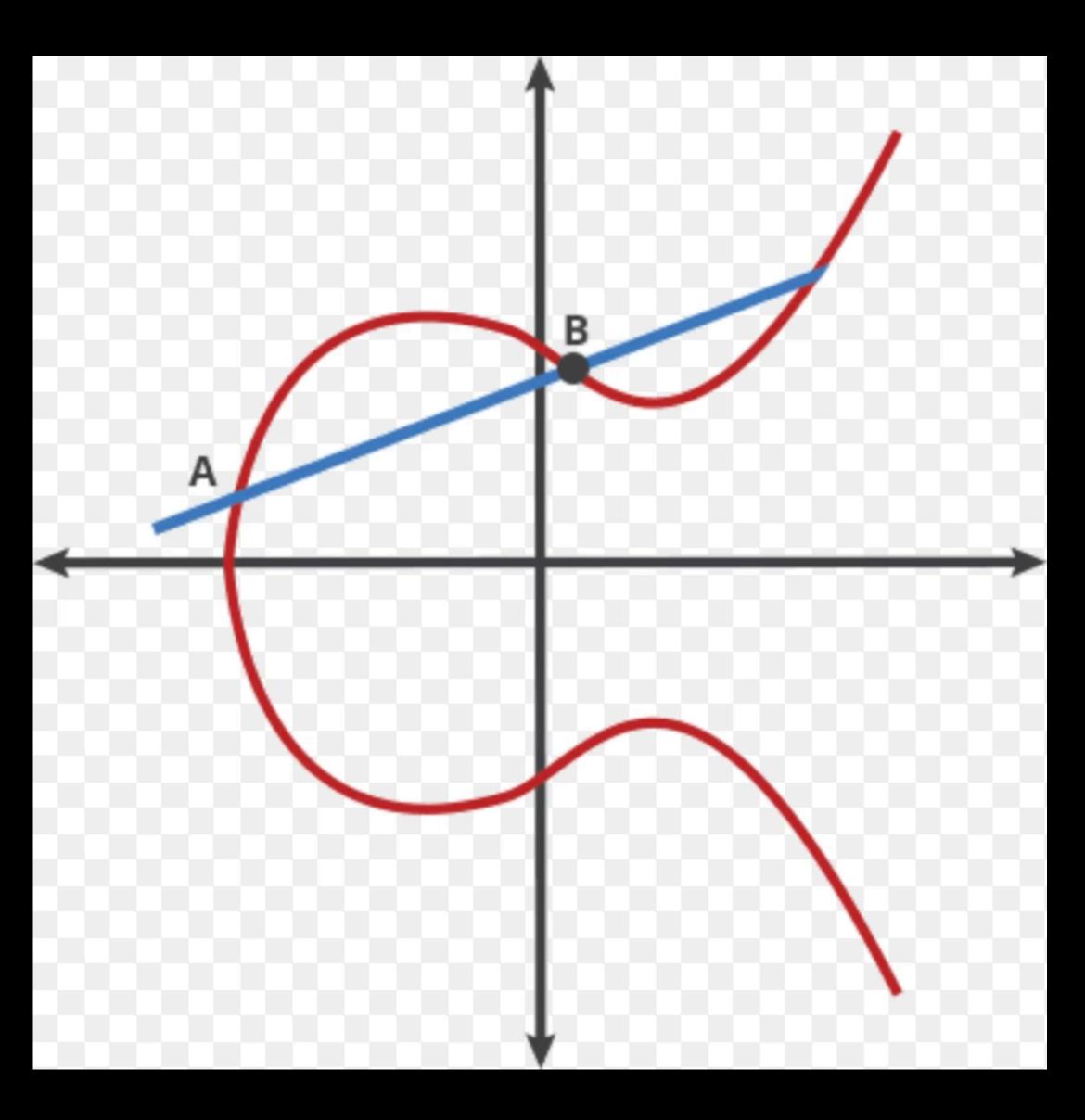
h = SHA256(data)

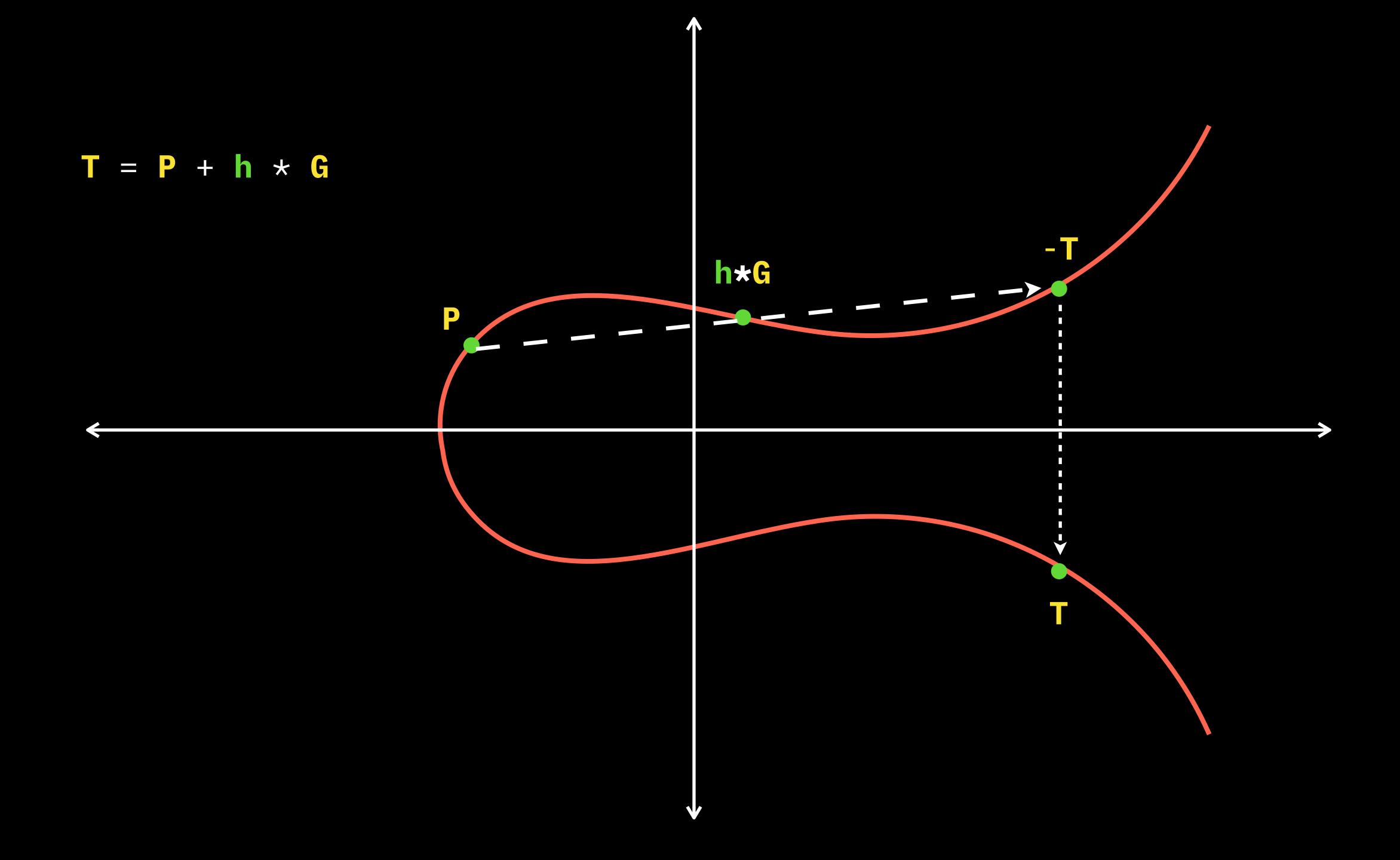
T = P + h \* G

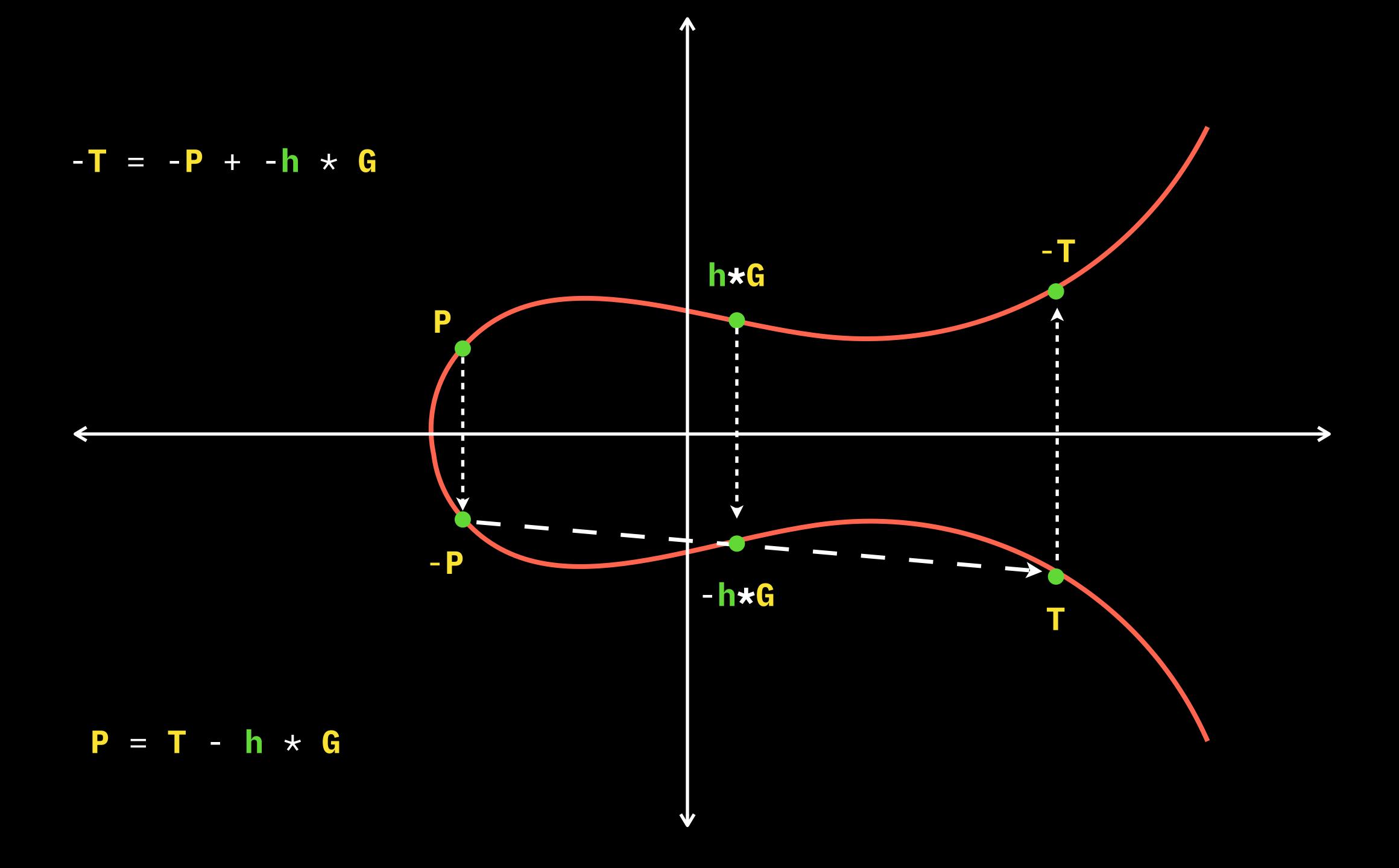
use T instead of P

to spend, use

$$t = p + h$$







# Demo #1

Public key tweaking reversibility

### Introducing LBX

lbx is a command-line utility for working with LNP/BP standards

Inspired by:
 bx from libbitcoin by Eric Voskuil
 hal from rust-bitcoin by Steven Roose

- Covers much more specific LNP/BP stuff absent in bx and hal
- Based on rust-lnpbp library and implements its functionality in CLI

\$ git clone https://github.com/lnp-bp/lbx

Step 1: let's add two random public keys

\$ lbx ec-add

02d1d80235fa5bba42e9612a7fe7cd74c6b2bf400c92d866f28d429846c679cceb

021bab84e687e36514eeaf5a017c30d32c1f59dd4ea6629da7970ca374513dd006

Step 1: lets add two random public keys P and F (containing tweaking factor) to obtain resulting tweaked key T

\$ 1bx ec-add

02d1d80235fa5bba42e9612a7fe7cd74c6b2bf400c92d866f28d429846c679cceb 021bab84e687e36514eeaf5a017c30d32c1f59dd4ea6629da7970ca374513dd006

031db1a5db2f68323f57434e5edc4a714d9f040b3191eeb2c339a9d8d86081cc9a

Step 2: lets add the initial key P to the inverse of T

0<u>3</u>1db1a5db2f68323f57434e5edc4a714d9f040b3191eeb2c339a9d8d86081cc9a

0<u>2</u>1db1a5db2f68323f57434e5edc4a714d9f040b3191eeb2c339a9d8d86081cc9a

#### \$ lbx ec-add

02d1d80235fa5bba42e9612a7fe7cd74c6b2bf400c92d866f28d429846c679cceb 021db1a5db2f68323f57434e5edc4a714d9f040b3191eeb2c339a9d8d86081cc9a

Step 2: lets add the initial key P to the inverse of T

\$ lbx ec-add

02d1d80235fa5bba42e9612a7fe7cd74c6b2bf400c92d866f28d429846c679cceb 021db1a5db2f68323f57434e5edc4a714d9f040b3191eeb2c339a9d8d86081cc9a

0<u>3</u>1bab84e687e36514eeaf5a017c30d32c1f59dd4ea6629da7970ca374513dd006

What do we have now? The inverse of F!

0<u>2</u>1bab84e687e36514eeaf5a017c30d32c1f59dd4ea6629da7970ca374513dd006

$$P + F = T <=> P + (-T) = -F$$

#### Is this a problem?

No, because:

- We do not rely on EC point addition irreversibility to hide the message digest nor the original public key
- For a given tweaked key T there exists an infinity of messages and original public keys P that can result in T
- We need either (T, P, msg) or (T, F, msg) to proof that T contains commitment to msg

# Workshop #1

Selecting which information to provide for the commitment proofs with public key tweaking

# Selection criteria

	Original public key	Tweaking factor
Privacy		+
Computational efficiency, commit phase	_	=
Computational efficiency, reveal phase	+	
Storage		+

### Tagged hashes

- Proposed by Pieter Wuille as a part of the original Taproot proposal, and later, Schnorr signatures
- Prefixing message by a two SHA256 hashes of some protocolspecific tag

To prevent possibility of double tweak we have to commit to the initial value of the public key

$$T = P + h(P, msg) * G$$

# Hash function attack

- Length extension
- Birthday
- Message brute forcing

# Workshop #2

Designing the collision-resistant commitment function for a given message

# LNPBP-1 Primer, hashing part



# Selection criteria

	SHA256	Double SHA256	HMAC-SHA256
Privacy			
Computational efficiency, commit phase			
Computational efficiency, reveal phase			
Security			

- Scalar overflow for hash function value
- Tweaking, resulting in point-at-infinity
- Tweaking, resulting in zero point
- Tweaking, resulting in the original point

- Scalar overflow for hash function value
  - $\rightarrow$  when h=SHA256d(msg) exceeds  $\mathbb{Z}_p$  order p

→ 
$$P\{h>p\}$$
 =  $(2^{256} - p)$  /  $p$  =  $(2^{32} + 2^9 + 2^8 + 2^7 + 2^6 + 2^4 + 1)$  /  $(2^{256} - 2^{32} - 2^9 - 2^8 - 2^7 - 2^6 - 2^4 - 1)$  =  $3.7 * 10^{-66\%}$ 

- Tweaking, resulting in point-at-infinity
- Tweaking, resulting in zero point
- Tweaking, resulting in the original point

- Scalar overflow for hash function value
- Tweaking, resulting in point-at-infinity
  - ⇒ when P = -(h \* G)due to DLP we can't know which h may satisfy this beforehand
  - $\rightarrow P\{P=-(h*G)|P\} = 1 / n =~ 2 / 2^{256} = 1.73 * 10^{-72}\%$
- Tweaking, resulting in zero point
- Tweaking, resulting in the original point

- Scalar overflow for hash function value
- Tweaking, resulting in point-at-infinity
- Tweaking, resulting in zero point
- Tweaking, resulting in the original point
  - → not a problem: operation succeeds and still contains a provable commitment

# Workshop #3

Designing the deterministic public key tweaking algorithm

### LNPBP-1 Primer



# Selection criteria: scalar overflow

	Fail the procedure	Wrap scalar	Introduce randomness
Privacy			
Computational efficiency, commit phase			
Computational efficiency, reveal phase			
Security			

# Selection criteria: point at infinity

	Fail the procedure	Wrap scalar	Introduce randomness
Privacy			
Computational efficiency, commit phase			
Computational efficiency, reveal phase			
Security			

# Workshop #4

Finalizing LNPBP-1 standard

# Part VI: Script & Transaction commitments

#### Problems with Bitcoin scripts

- Sometimes we have a complete script in scriptPubKey: P2OR, P2PK
- Sometimes we have just a hash of a public key with commitment: P2(W)PKH
- Sometimes we have a hash of the script: P2(W)SH
- And in a future we will have just a plain public key committed to a script (P2TR)

How to provide a consistent and coherent logic for commitment verification and off-chain data?

### Introducing Script Type system

Rust allows to define new types as wrappers

```
pub type LockScript; // the script that has to be known to spend the transaction
pub type PubkeyScript; // the actual content of scriptPubkey
pub type RedeemScript; // content of the stack for P2(W)SH scripts
pub type TapScript; // the script behind taproot scriptPubkey tweak

$ git clone <a href="https://github.com/lnp-bp/rust-lnpbp">https://github.com/lnp-bp/rust-lnpbp</a>
```

May become a part for rust-bitcoin

less src/common/types.rs

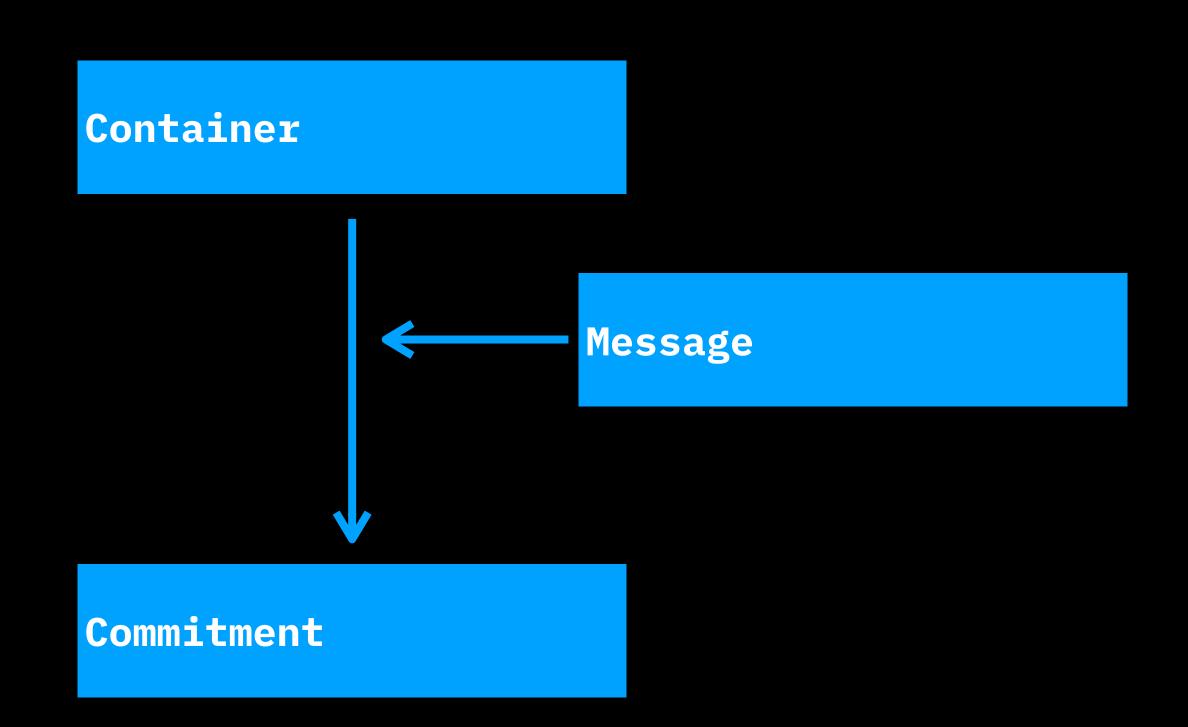
#### Introducing Script Type system

 Now we need to classify all our situations for scriptPubkey value meaning and provide the required data to reconstruct it:

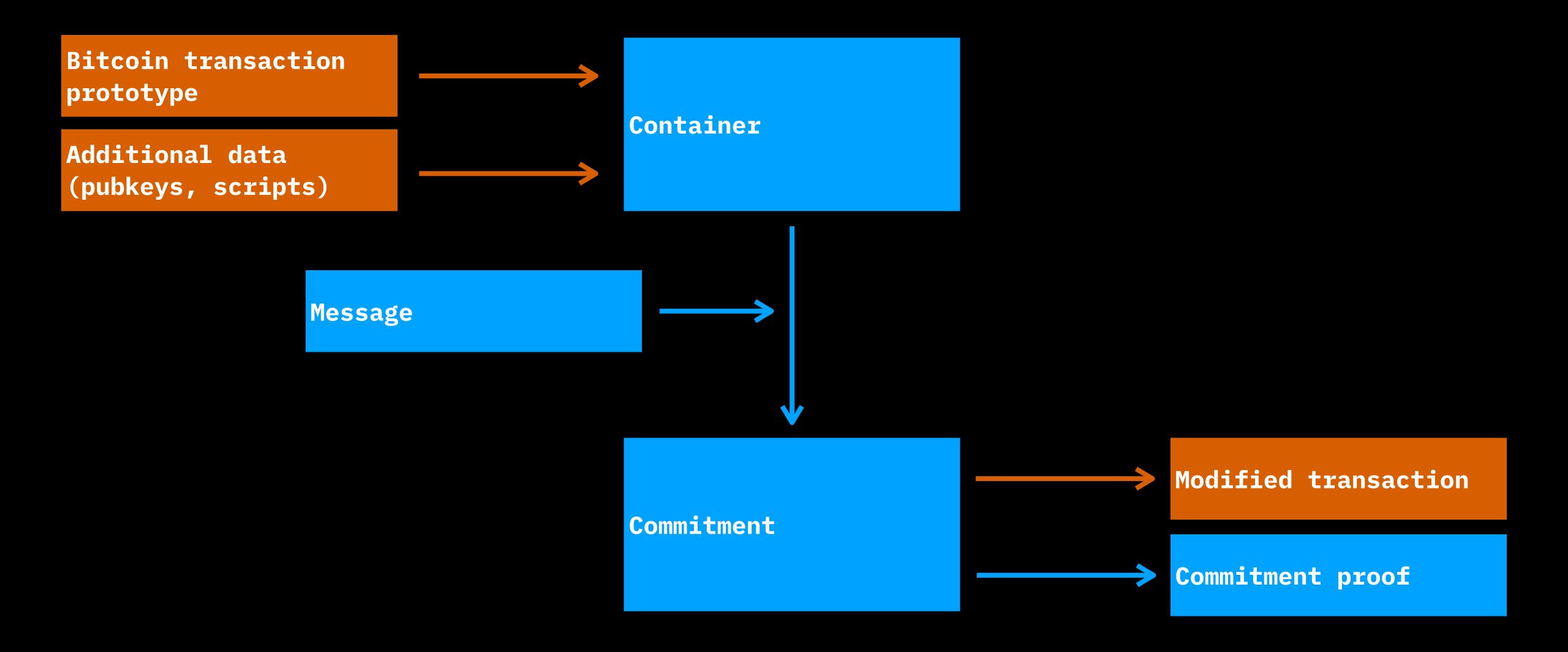
```
pub enum ScriptPubkeyType {
    P2S(Script),
    P2PK(PublicKey),
    P2PKH(PubkeyHash),
    P2SH(ScriptHash),
    P2OR(Box<[u8]>),
    P2WPKH(WPubkeyHash),
    P2WSH(WScriptHash),
    P2TR(PublicKey),
}
```

#### Transaction output commitments

```
#[derive(Clone, Eq, PartialEq)]
pub enum TxoutContainer {
    PublicKey,
    PubkeyHash(PublicKey),
    ScriptHash(LockScript),
    TapRoot(TaprootContainer),
    OpReturn(PublicKey),
    OtherScript,
#[derive(Clone, Eq, PartialEq)]
pub enum TxoutCommitment {
    PublicKey(PubkeyCommitment),
    LockScript(LockscriptCommitment),
    TapRoot(TaprootCommitment),
3
```



# Transaction commitment system: commit

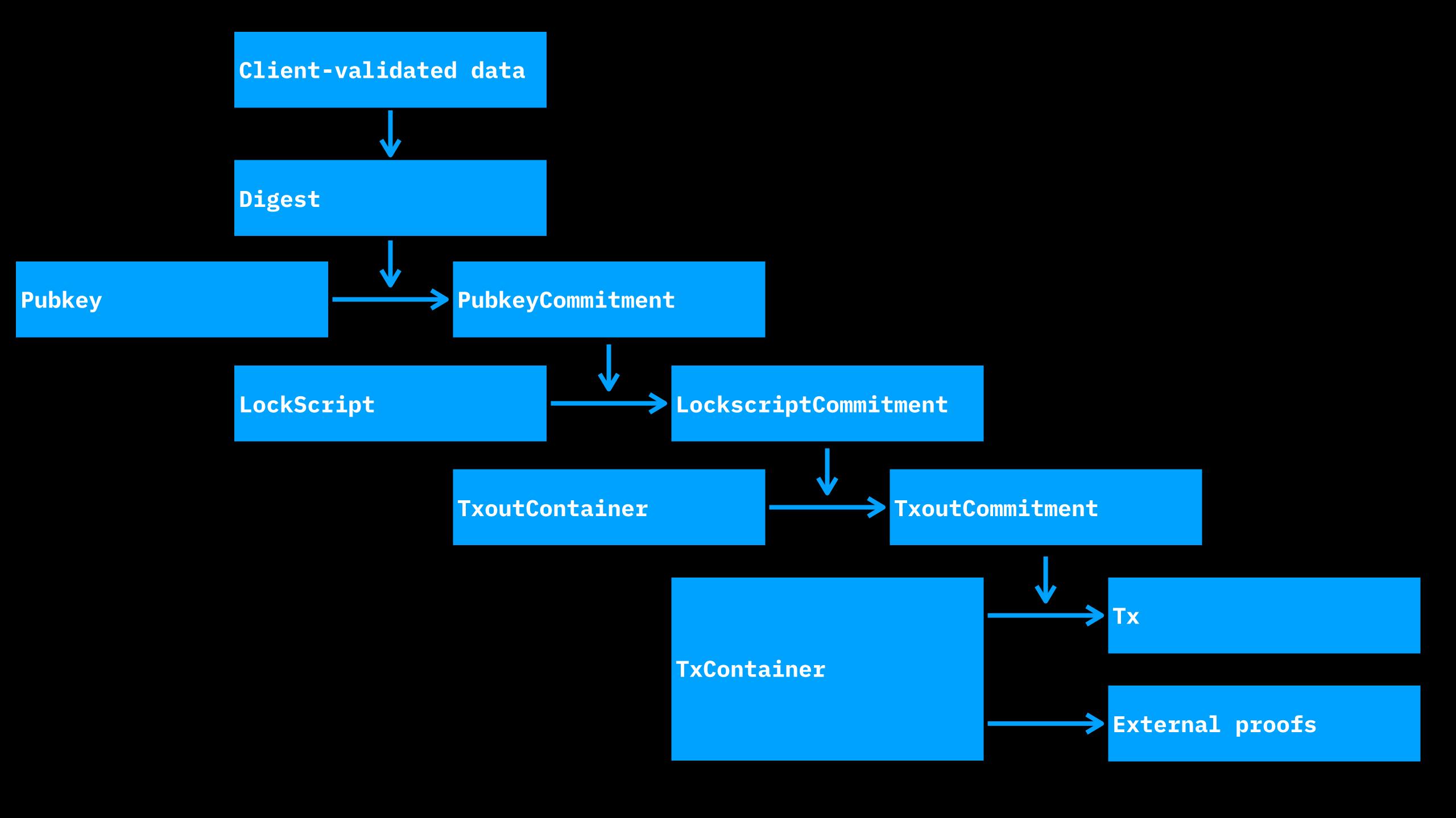


# Embedded commitment splitting

```
pub trait EmbeddedCommitment<MSG, EXT, INT>
   where MSG: EmbedCommittable
{
    fn external_part(&self) -> EXT;
    fn internal_part(&self) -> INT;
    fn parts(&self) -> (INT, EXT);
}
```

# Transaction commitments summary

	Container	Commitment	External	Internal
Public key	PublicKey	PublicKeyCommitment	tweaked PublicKey	original PublicKey
Script (LockScript)	LockScript	LockScriptCommitment	scriptPubKey	original LockScript
Transaction Output	TxoutContainer: enum with possible script type-specific information	TxoutCommitment:  one of  PubkeyCommitment,  LockscriptCommitment  or TaprootCommitment	TxOut	none
Transaction	TxContainer: tx draft, entropy and txout_container	TxCommitment	Transaction	entropy + original TxoutContainer



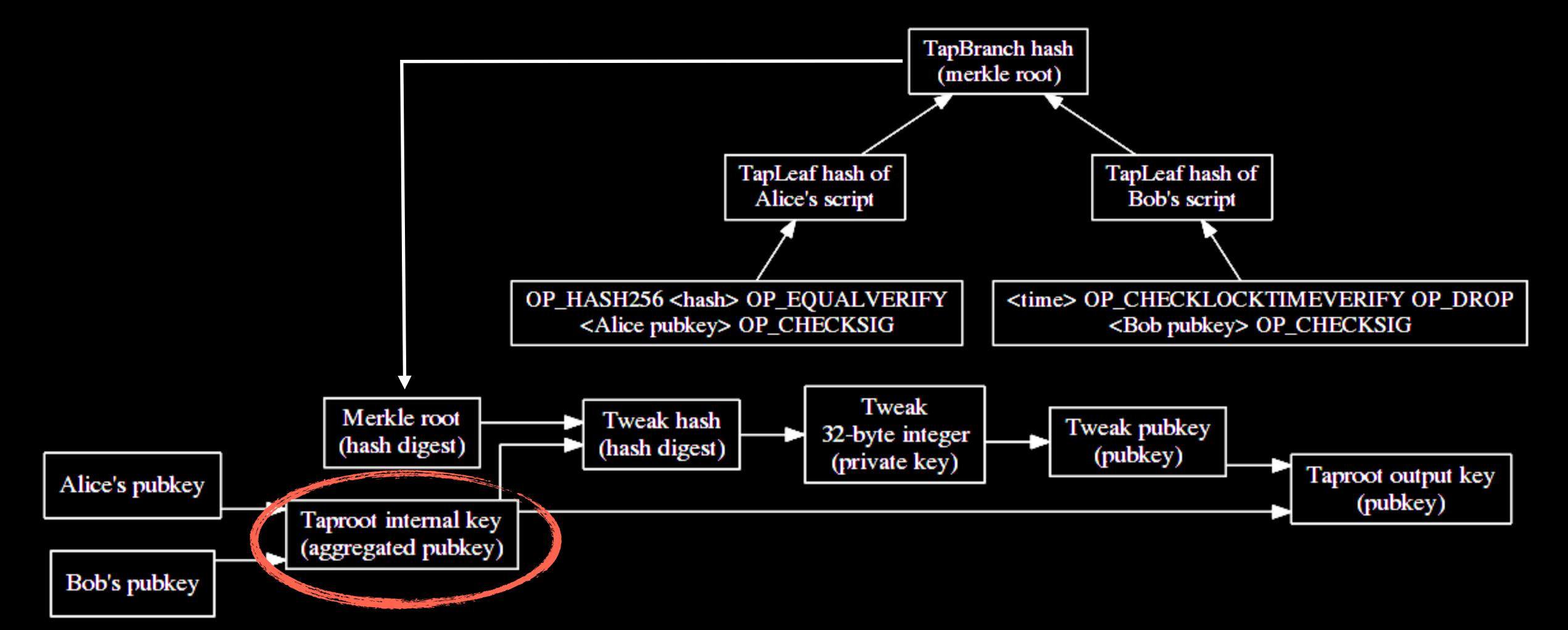
# LNPBP-2: How to detect public keys in LockScript?

- 1. Start with an empty set of script-extracted public key hashes H
- 2. Scan the script for the presence of OP\_HASH160 OP\_PUSH32 <32-bytes of data> OP\_EQUALVERIFY OP\_CHECKSIG[VERIFY] template, extract the 32-byte sequences from the pattern and put each of them into the set H. Splice out each of the found script patterns from the script before the further processing.
- 3. Scan the script for the presence of OP\_PUSH32 <33-bytes of data> [OP\_EQUALVERIFY] OP\_CHECKSIG[VERIFY] and OP\_PUSH <n> [<33-bytes of data>]+ OP\_PUSH <m> OP\_CHECKMULTISIG[VERIFY] template, extract the 33-byte sequences from the pattern and make sure that they represent a valid x-coordinates of Secp256k1 cure points. Compute a double SHA-256 hash of them and put each of the resulting values into the set H. Splice out each of the found script patterns from the script before further processing.

# LNPBP-2: How to detect public keys in LockScript?

- 4. Scan the script for the presence of OP\_PUSH32 <65-bytes of data> [OP\_EQUALVERIFY] OP\_CHECKSIG[VERIFY] and OP\_PUSH <n> [<65-bytes of data>]+ OP\_PUSH <m> OP\_CHECKMULTISIG[VERIFY] template, extract the 65-byte sequences from the pattern and make sure that they represent valid uncompressed public keys for the Secp256k1 curve points. Take their x-coordinates and compute a double SHA-256 hash of them and put each of the resulting values into the set H. Splice out each of the found script patterns from the script before further processing.
- 5. Compute double SHA-256 hash of each of the public keys in set S and put it into the set H'.
- 6. Ensure that H' = H, i.e. they have the same number of elements and there is exactly one element from the set H' that is equal to an element from the set H. Otherwise, fail the verification procedure.

# Taproot-specific details



#### Taproot-specific details

- Public key in scriptPubkey commits to the Merkle root of TapScript branches, so it can't commit to our CVS data
- We can use internal key instead, but all software running RGB and LNPBP-1,2,3-compatible protocols have to understand this fact, since it differs from normal P2PK-type commitment (while being indistinguishable from it)
- A special external proof structure for Taproot has to be constructed

#### Taproot-specific details

• We have to provide the Merkle root hash

```
#[derive(Clone, Eq, PartialEq)]
pub struct TaprootContainer {
    pub script_root: sha256::Hash,
    pub intermediate_key: PublicKey,
}

#[derive(Clone, Eq, PartialEq)]
pub struct TaprootCommitment {
    pub script_root: sha256::Hash,
    pub pubkey_commitment: PubkeyCommitment,
}
```

# LNPBP-3: How to determine tx output with commitment?

- Combination of external to transaction and internal factors
- External factor entropy adds protection from chain analysis
- Internal factor fee allows to decide which output to use for the commitment at the moment of transaction construction

# LNPBP-3: How to determine tx output with commitment?

- We need to include pre-defined entropy into the Container and Commitment
- ... and modify the fee inside the resulting transaction

```
#[derive(Clone, Eq, PartialEq)]
pub struct TxContainer {
    pub entropy: u32,
    pub tx: Transaction,
    pub fee_output: u32,
    pub txout_container: TxoutContainer,
}

#[derive(Clone, Eq, PartialEq)]
pub struct TxCommitment {
    pub entropy: u32,
    pub tx: Transaction,
    pub tweaked: TxoutCommitment,
    pub original: TxoutContainer,
}
```

#### Day 1 Summary:

Now we can embed commitment to client-validated data into any transaction with LN and Taproot compatibility, strong privacy and collision-security guarantees