NFTs for Identity, Naming, Reputation

Concept research & how they can fit into LNP/BP, RGB & Internet2

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Design goals: #AICUUT

- Antifragile
- Individualistic
- Confidential
- Uncensorabile
- Unconfiscatable
- Trustless

Identity (RGB22)

Identity must be

- Unique (globally or under well-defined scope)
- Verifiable by multiple parties (confidential identity is not an identity until revealed)
- Not transferrable

Identity-related roles

- Identity holder: subject or object assigned identity
- Identity owner: subject created identity and having the right to revoke it

Identity

Globally unique verifiable by multiple parties untransferable property assigned by some subject (identity owner) to itself or another object or subject (identity holder)

- Identities must be revocable or replaceable by the owner
- Owner must have a way of *proving identity ownership* without executing revocation procedure

Designing identities

- Theorem: to be decenralizingly-assigned identities must be made of entropy
 - Consequence: decentralized identities are meaningless for humans
- Theorem: to have an **ownership provability** under trustless conditions, identities must commit (**timestamp**) to decentralized ledger
- Theorem: to have a **decentralized revocation**, **single-use-seal** mechanism is required
- Theorem: to be untransferable, client-side-validation is required

Conclusion:

Bitcoin + RGB matches requirements for decentralized #AICUUT identity system

Identity system: RGB22

- Asymmetric key pair is an identity: globally unique entropy
- This information is a part of RGB identity genesis
- Genesis may also contain arbitrary supplementary data in custom (existing) formats
 - No need to invent new standard for holding identity data
 - But there is a need to enumerate supported standards
- RGB contract should have "revoke" and "replace" procedures

Confidentiality & identity

- Hierarchical identity derivation: ability to hold multiple identities which can't be publicly liked but the link can be disclosed by the identity owner if he likes to
- Derivation of new identities is called "identity extension"

Decentralized naming system (RGB24)

Name

Globally unique meaningful identity needed by humans according to their protocols (ability to pronounce, visually check and think of)

- Names can be transferred
- Names can't be confidential
- By using homestead principle, timestamps & PoW names can be made
 #AIT (individual, trustless and assigned in decentralized way)
- By using ledger, names can be made #UU (uncensorable/ unconfiscatable)

Decentralized name resolution

- By global P2P network
- Maintaining DHT table
- And RGB state disclosures

... which is Lightning network operating LNP and RGB (Bifrost) (outside of the scope of LN state channels)

Name system & decentralized name resolution

- It must be timestamped to a single bitcoin UTXO in a unique way (homesteading + spam prevention). This becomes name genesis.
- Genesis must be published to LN/Bifrost network
- Each party interested in using name keeps track of network announcement for historical reasons
- Name-to-other-id resolution happens with special state extensions signed by the current name owner, which auto invalidates on name transfer.

 This information is also published to LN/Bifrost network
- Ownership is proven by RGB consignments + signature using the bitcoin key controlling UTXO assigned ownership right

Reputation

Attribution. Reputation.

- Reputation is a set of attributions (provable claims)
- Attribution is a link between two identities or name and identity
- Name resolution: process of revealing identity link to a certain name
- Attribution can be trustless if identities are anonymous
- Attribution can be final & uncensorable if it is timestamped
- Attribution may be confidential if it is made with client-sidevalidation
- Thus, attribution and reputation needs RGB

Attribution in RGB22 identities 1

- We need to have "provably derived identities" where they are linked in client-validated-part, but not on a blockchain
- Genesis identity will be never disclosed and must result in a tree of identities, each of which may be disclosed individually
- With each level tree branches down to leaves must have a higher probability for the need of identity link
- The tree can be made of public state extension, not requiring bitcoin transactions, committed only when there is a need of establishing the link

Attribution in RGB22 identities 2

- External signatures/attributions/names must be attachable to each individual identity (branch or leaf of the identity tree)
- This should be doable with state extensions, which may be committed upon the need of proving the fact

Summary on identities, names & reputation

With such system

- Identity is a public key from RGB22 identity creation, revocation or replacement state transition
- Proof of identity ownership is a signature with corresponding private key
- Revocation or replacement of the identity is a state transition
- Claims are proven by RGB declarations (parts of state history)
 - linking identity with "claim" state extensions
 - linking identity state extensions
- Set of claims (for court/arbitration) is an RGB consignment
- Reputation is a disclosure consisting linking multiple RGB contracts & identities

RGB22: Identity & reputation

Assigned state

- Revocation/replacement right with current public key and self-signature in DER format
- Commitment right

Meta

- Identity metadata in some standard format
- Claim statement
- Notarising signatures

Transitions

- Genesis creating (multiple) ids
- Revoke / replace (multiple) ids
- Committing previous state extensions

Extensions

- Creation of more identities
- Claim attributing certain fact

RGB24: Decentralized names

Assigned state

- Ownership right
- Commitment right

Meta

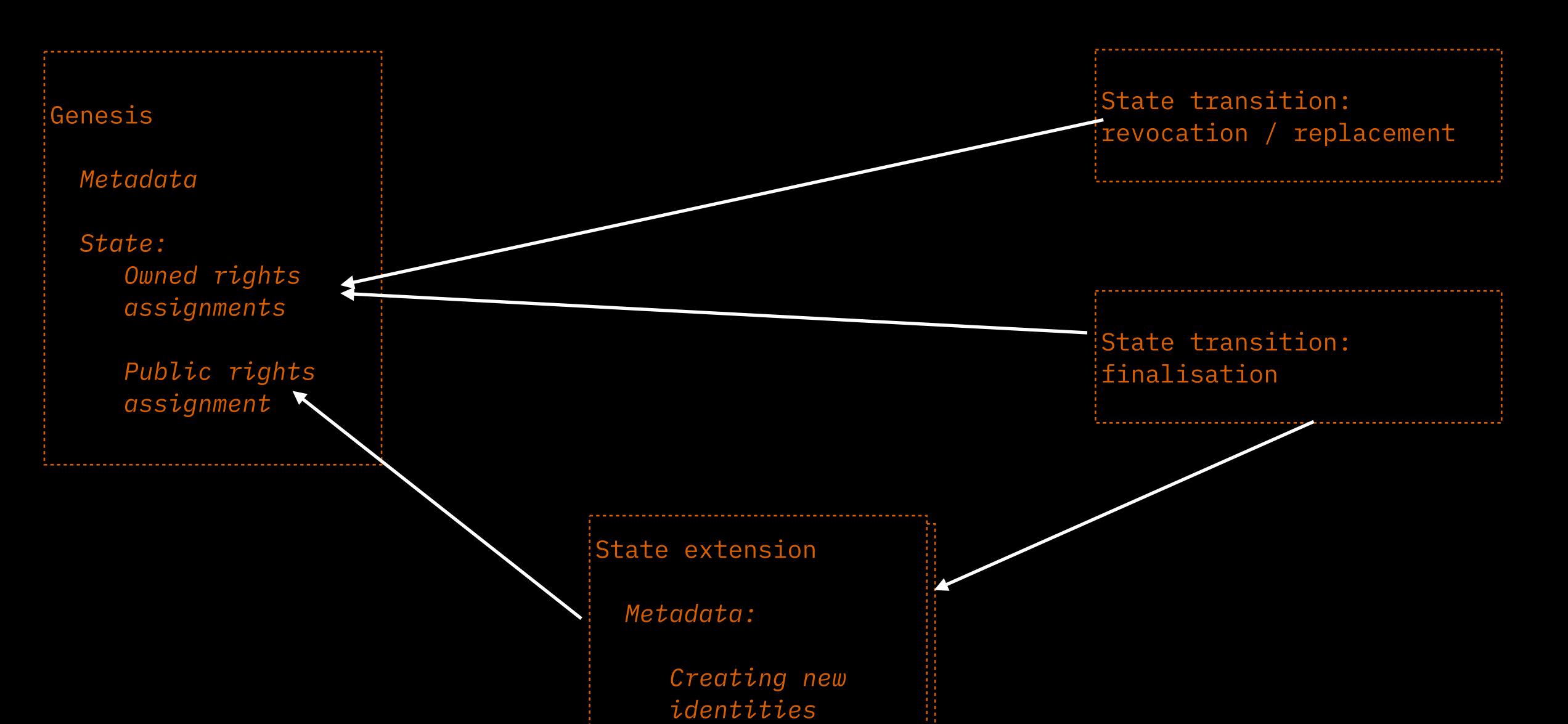
- Name
- Naming metadata

Transitions

- Genesis creating single name
- Transfer of ownership
- Committing previous state extensions

Extensions

• Name resolution to identities



Name resolution