

Modernizing RGB with Taproot

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Yesterday rust miniscript made first release candidate (RC1) providing full Taproot support

Since February release of rust bitcoin, it was the last major obstacle on a way of RGB completion & release

LNP/BP Association in the following weeks will release v0.6.0 of all out main libs & products fully supporting Taproot:

Client-side-validation, Descriptor wallet,
BP Core, RGB Core, LNP Core,
RGB Node, LNP Node

Today we will refactor use of deterministic bitcoin commitments in RGB

- Design and exclusively use Taproot OP_RETURN
- Put all RGB commitments into a single output
- Change output selection mechanism
- Avoid interactive complexity & asset privacy leaks in LN and Coin/PayJoin protocols

Deterministic bitcoin commitments allow provable uniqueness of the commitment

Deterministic bitcoin commitments are based on generic commitment schemes (w/o provable uniqueness):

OP_RETURN,
pay-to-contract, sign-to-contract

Commitment schemes

Output-based

- OP_RETURN commitments
- Pay-to-contract commitments (P2C)
- "Tap-to-contract" commitments introduced in LNPBP-3
- Tap-OP_RETURN ("tapret") commitments

Input-based

- Sign-to-contract commitments (S2C)

Protocols producing commitments

- Confidential transactions with assets (Elements project): S2C
- Open time stamps: OP_RETURN, in the future: P2C, S2C
- RGB: P2C, S2C
- Taproot: P2C-type of tweaks
- OMNI etc: OP_RETURN
- Bitcoin-based identities: S2C
- Other future single-use-seal-based protocols: ?

Deterministic bitcoin commitment

MUST has a uniquely and deterministically defined place where commitment can be present

- inside pubkey or signature (for P2C/S2C-based commitments)
- inside scripts (WitnessScript/RedeemScript/TapTree)
- inside transaction

DBC scheme (protocol) must define:

- Which part of transaction is used for commitments (inputs, outputs)
- Deterministic selection of specific input or output containing commitment
- Deterministic & unique encoding of the commitment into the input/ output data structures

Which part of transaction is best for single-use-seal DBC

Input

- Clearly defines selection of input (the same input that closes single-use-seal)
- No information aggregation from multiple parties (important for LN, PayJoin, CoinJoin)
- The only scheme possible is S2C:
 - Not compatible with Taproot (yet), many issues (MuSig, post-TapScript scripts)
 - Not compatible with zero-signature spendings (used in LN)
 - Not compatible with HSM/HW

Output

- Needs interactive commitment
 construction in multi-party transactions
 (LN, PayJoin, CoinJoin): complexity,
 information leackage
- Complexity in defining output with commitment
- Commitment always changes address: hard to track funds
- Big selection of different commitment schemes

Current DBC in single-use-seal & RGB

• Allows selection between S2C & P2C, but S2C scheme still not implemented and depends on upstream work in secp256k1 libraries (C code etc) – it will take many months

• In P2C:

- Output is selected basing on fee and asset id, but if multiple RGB assets are spent, many/all outputs may be tweaked, paying to address may not be possible
- Fee adjustments allows changing which outputs are affected, but creates recursive complexity in transaction construction and complexities LN compatibility
- All types of outputs are supported (bare, pre-segwit, segwit, taproot) leading to huge amount of code, complexity of HW integration

RGB prototype was released in May 2021 with RGB Core & Node v0.4.0

We built consumer-facing products with it (MyCitadel Wallet, Bitcoin Pro, RGBex.io)

The complexity of wallet implementation due to RGB commitment schemes was tremendous

Which part of transaction is best for single-use-seal DBC

Input

- put (the same FOI RGB Clearly defines select input that closes
- Jeed for other No informati
- not applicable use seals OS (yet), many Not (Mana)

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 LYPE with HSM/HW OF DBCS ipt scripts)
 - ero-signature

Output

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Let's try to solve the problems of output-based commitments one by one

- wallet & HSM integration complexity & compatibility
- problems with multiparty transactions (LN, Coin/PayJoin)
 - implementation complexity

Let's start by looking at DBC components landscape

Input-based DBCs

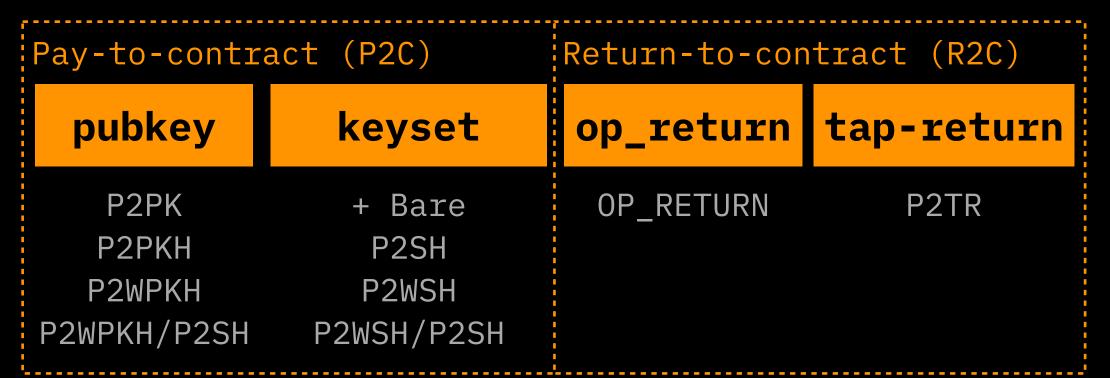
Specific forms of commitment:

Pay-to-contra	act (P2C)	Return-to-contract (R2C)		
pubkey	keyset	op_return	tap-return	
P2PK P2PKH P2WPKH P2WPKH/P2SH	+ Bare P2SH P2WSH P2WSH/P2SH	OP_RETURN	P2TR	



Input-based DBCs

Specific forms of commitment:





Other hypothetical schemes:



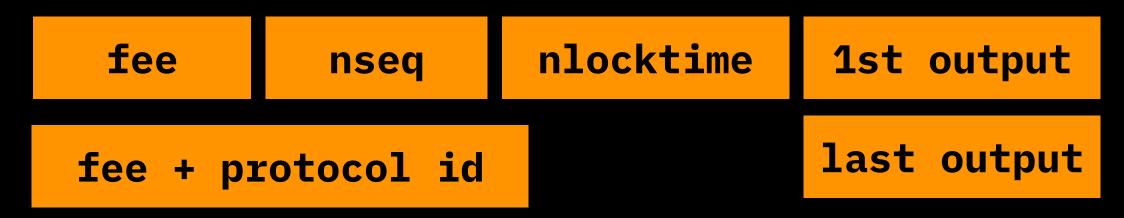
Input-based DBCs

musig

Specific forms of commitment:



Determining single transaction output containing commitment:



Other hypothetical schemes:



Fee+protocol output selection

Why was introduced

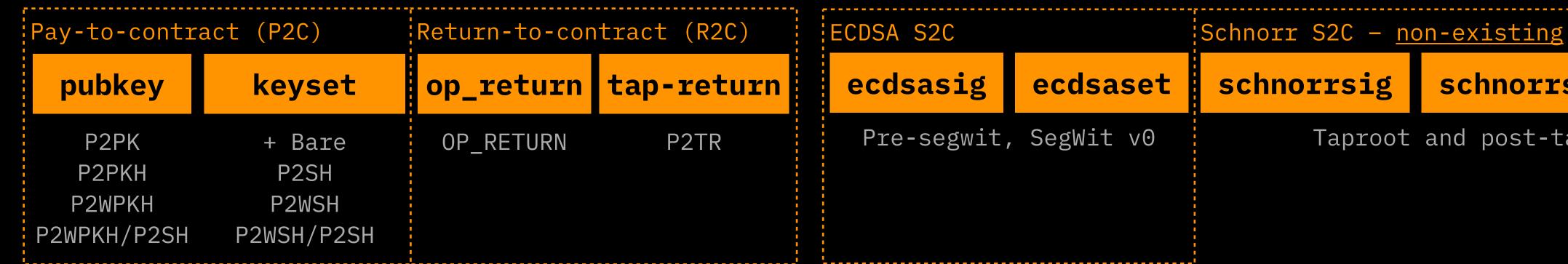
- Dynamically select output which will contain commitment by changing fee
- Allows separate commitments under different RGB contracts to different outputs (mitigation of interactive construction)
- At the same time avoids chainanalisys from detecting which output is used for commitments (by analyzing fee)

Disadvantages

- Requires access to blockchain (fee computation)
- Makes transaction construction recurrent and complex
- With multiple RGB contracts
 - makes impossible to pay to address, since all outputs get tweaked
 - still requires interactive protocols and RGB contract data leackage

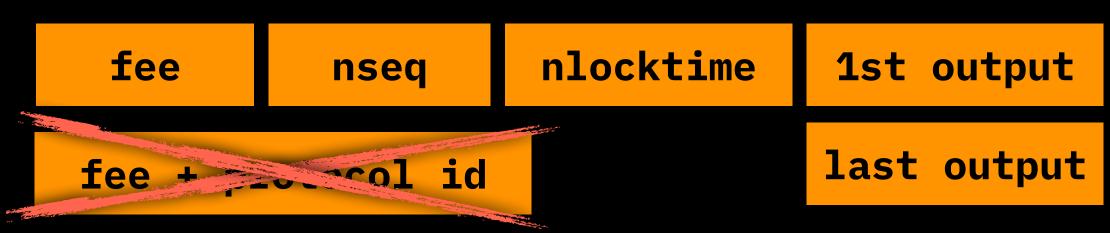
Input-based DBCs

Specific forms of commitment:



schnorrsig musig schnorrset Taproot and post-taproot

Determining single transaction output containing commitment:

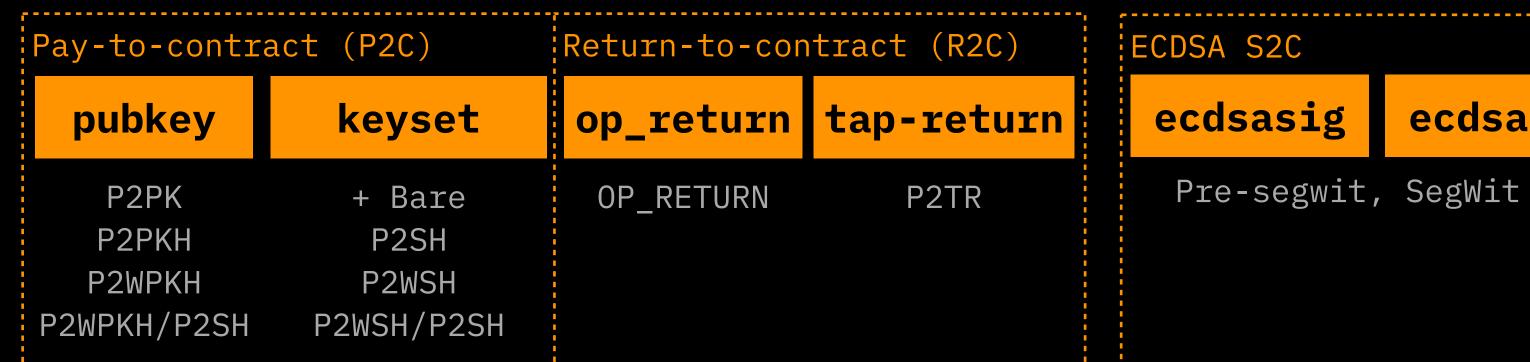


Other hypothetical schemes:



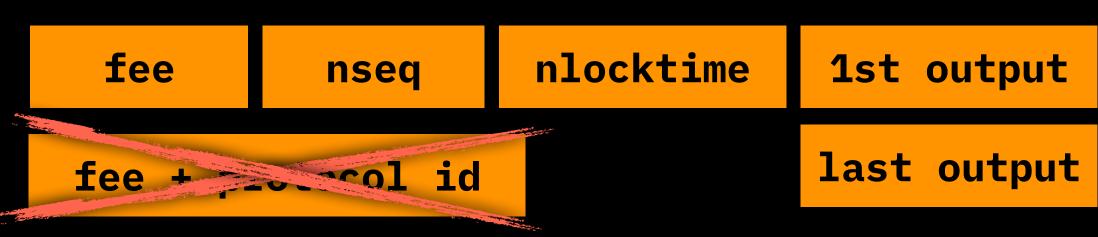
Input-based DBCs

Specific forms of commitment:





Determining single transaction output containing commitment:



Other hypothetical schemes:



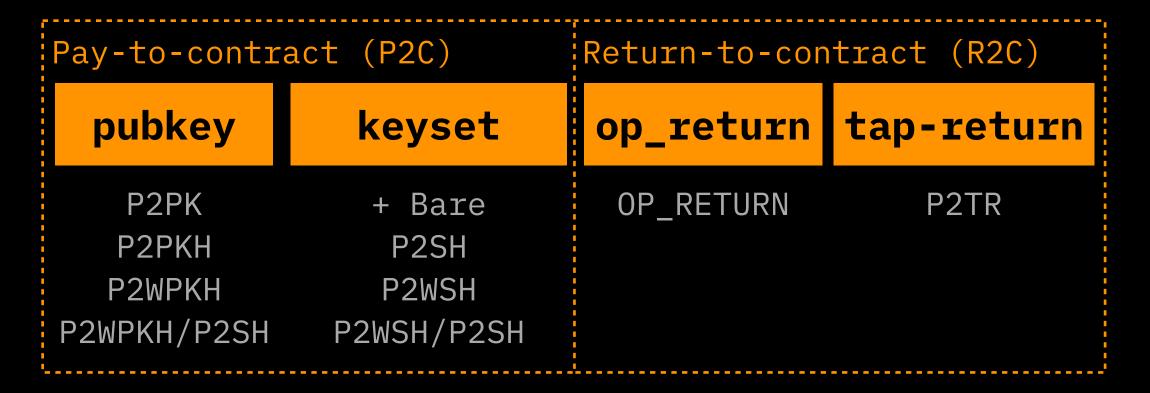
Pay-to-contract

- Requires wallet to keep track of key tweaks for
 - Balance computing
 - Spending outputs
- Makes compatibility with hardware wallets a complex issue (wallets need to tweak private keys to spend output)
- Not compatible with anyone-can-spend outputs (no public keys), used in LN
- Complex multisig wallet management
- Compatible with all output types

Return-to-contract

- Requires wallet to keep track of commitment values for
 - Balance computing
- No hardware wallet compatibility problems
- Compatible with anyone-can-spend outputs
- Does not affect multisig wallet management
- Compatible with specific output types
 (OP_RETURN, P2TR)

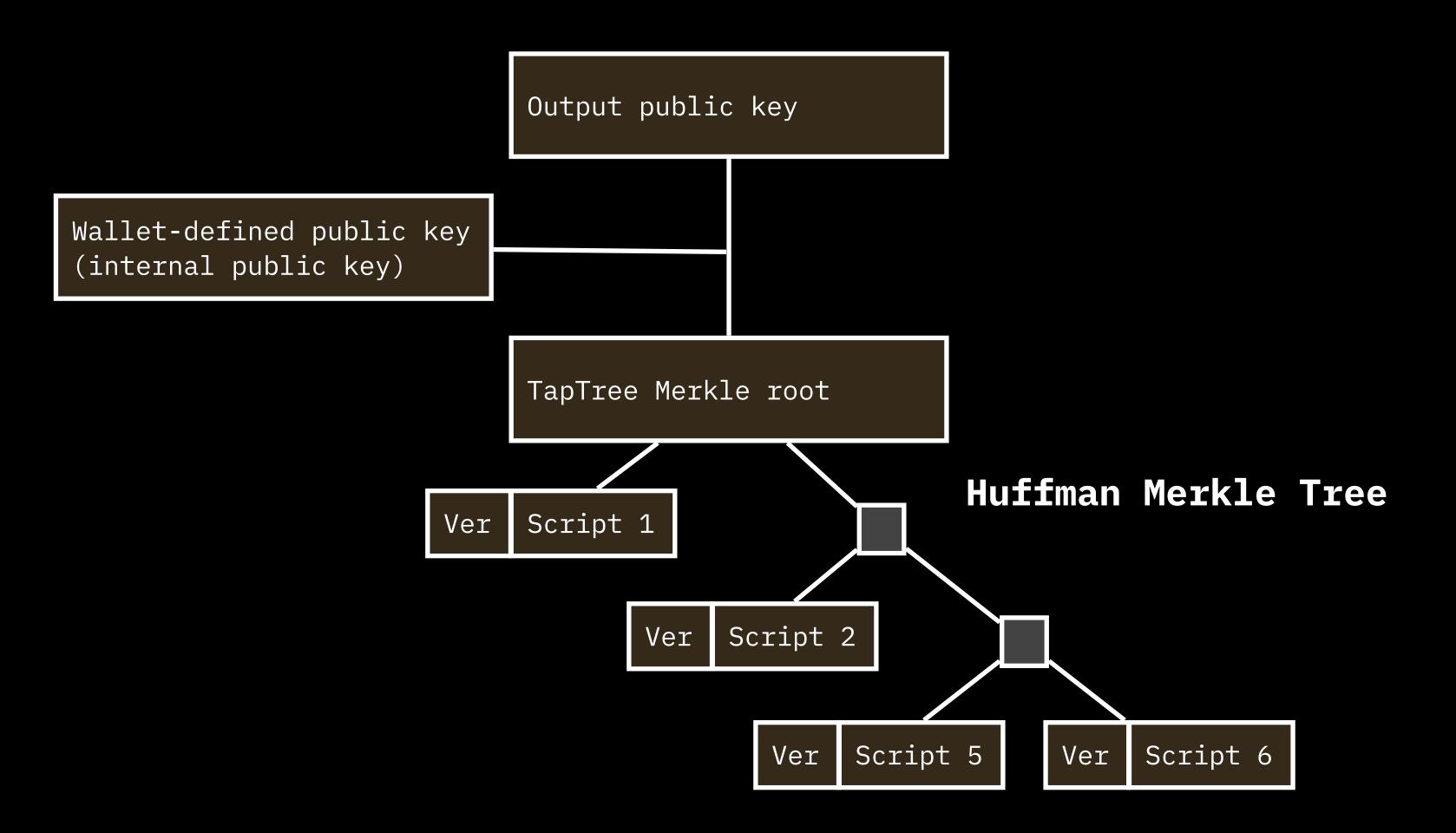
Specific forms of commitment:



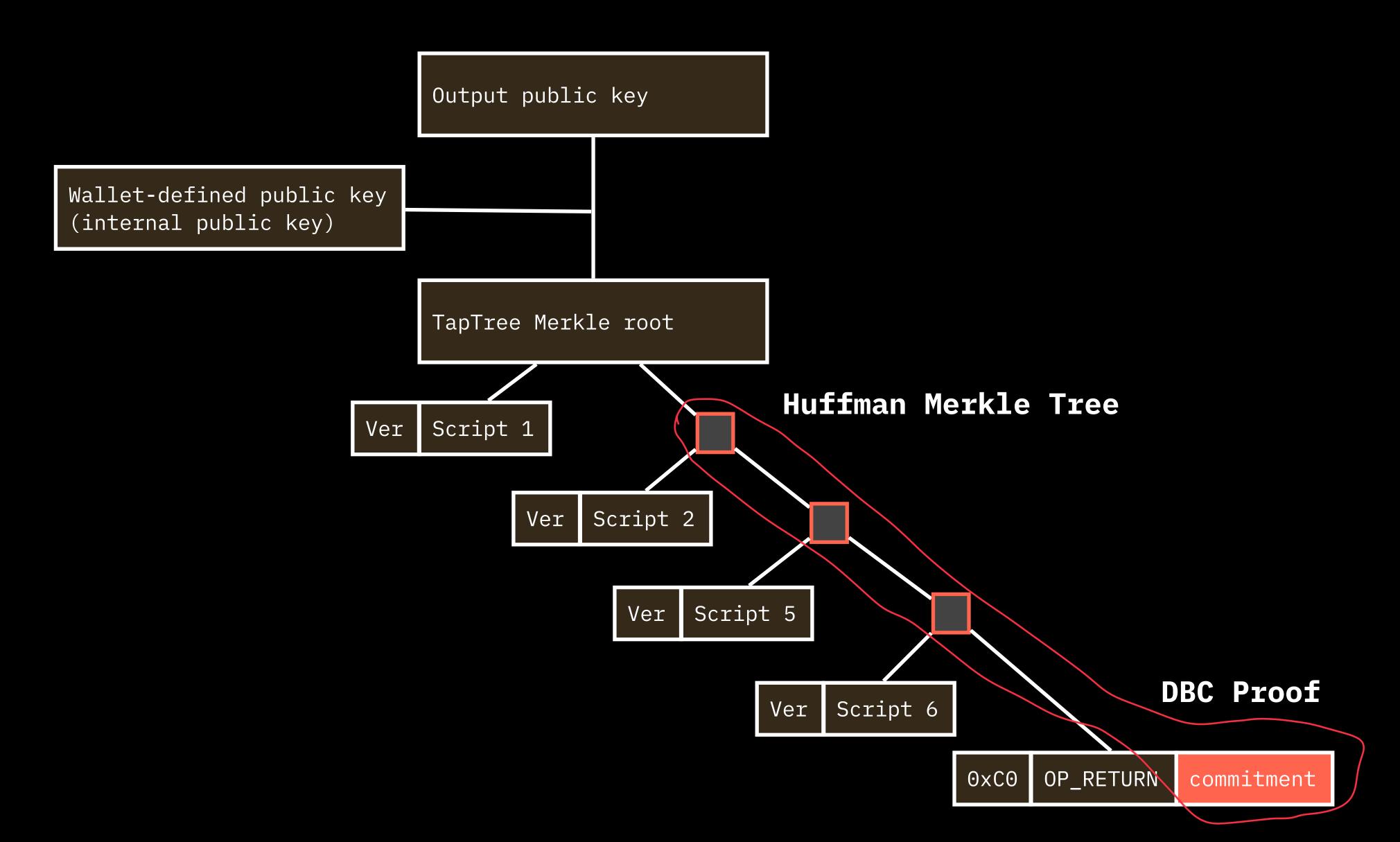
Determining single transaction output containing commitment:



Designing tap-return ("tapret") DBCs



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Tap-return ("tapret") DBCs

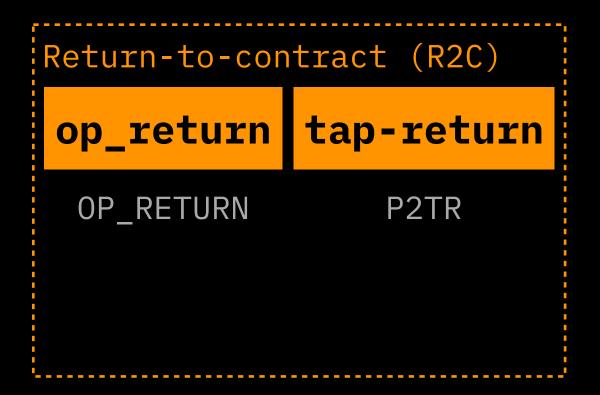
• Commitment:

- add rightmost tapscript `OP_RETURN` to TapTree if the previously rightmost script hash < commitment hash, add two nodes, where one is hidden with hash = hash - 1
- update rightmost merkle path, merkle root and output key
- keep/store internal key and new merkle path to the rightmost commitment node

Verify

- take commitment value, save merkle path and internal key
- create OP_RETURN tap script with commitment and merkle-proof it toproduce the same scriptPubkey/address as in the mined tx

Specific forms of commitment:



Determining single transaction output containing commitment:



nSeq/nLockTime

- Collisions with possible future consensus soft forks
- Hard to design in a way which will prevent unchain analysis and not interfere with LN features

First/last output

- Hard to mitigate chainanalysis: first/ last output will be change output
 - signal output number in single-useseal definition
 - use multiple change outputs

Specific forms of commitment:



Determining single transaction output containing commitment:



Feasibility analysis

Current P2C DBC (LNPBP1-3)

- Many (most of) outputs in transaction are tweaked, making hard to pay to an address
- Compatibility problems with hardware wallets
- Complexity in wallet implementation
- Complexity in transaction construction due to fee adjustment
- Lot of complex code to handle different type of transaction outputs

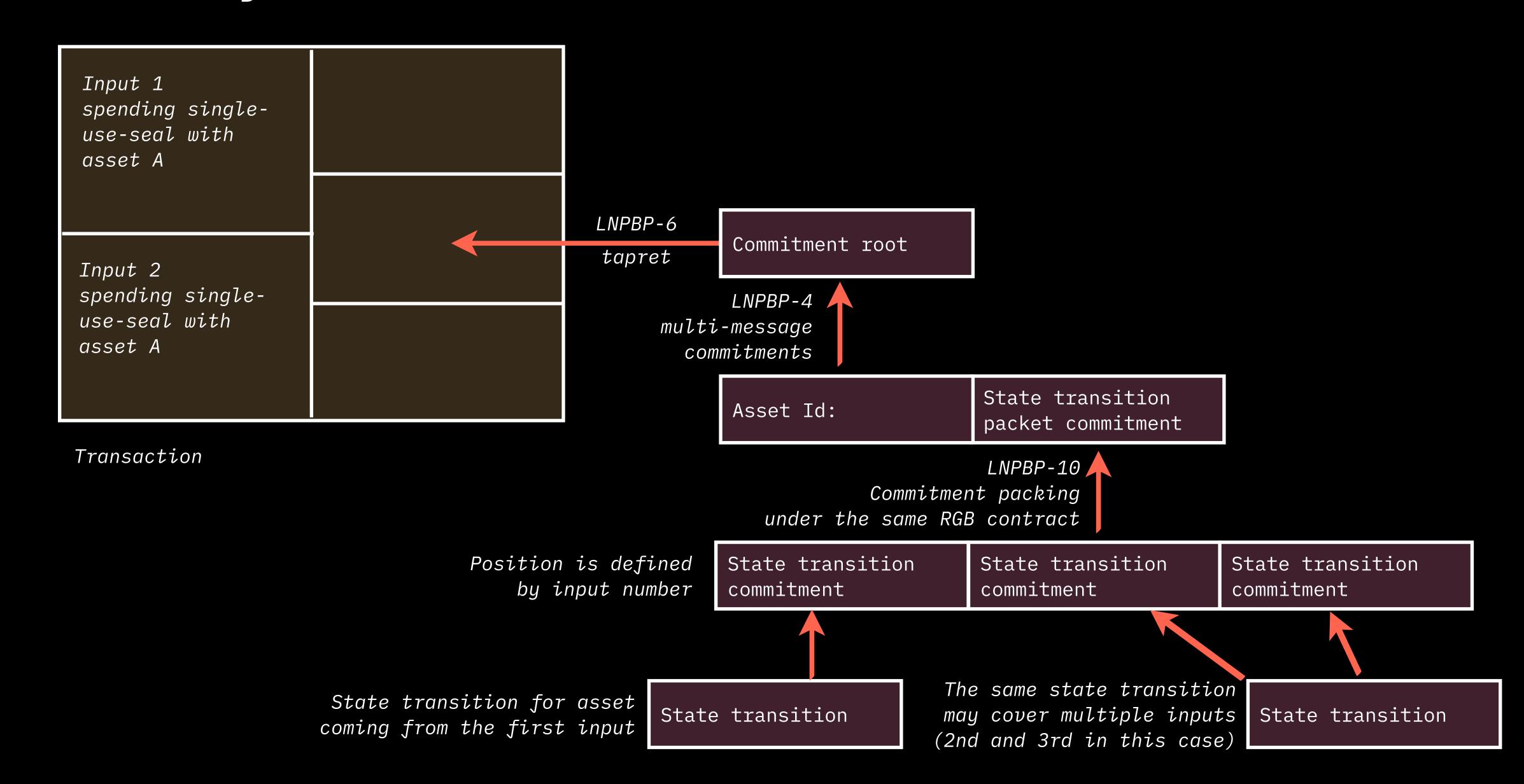
Switch to Tap-return (LNPBP-6)

- Compatible only with taproot-enabled wallets
 - RGB assets still can be allocated to non-taproot outputs
 - Will stimulate Taproot adoption and speed up LN update to Taproot (Bifrost)
- Just a single output is tweaked, it can be change or specially created output
- No interactive protocols
- No need to change hardware wallet signers
- Simple streamlined code
- No recursive fee adjustments

The last problem to solve:

How to construct multi-party transactions and avoid interactive protocols and RGB asset information leaks?

New way



DBC protocols:

• DBC proofs (LNPBP-9)

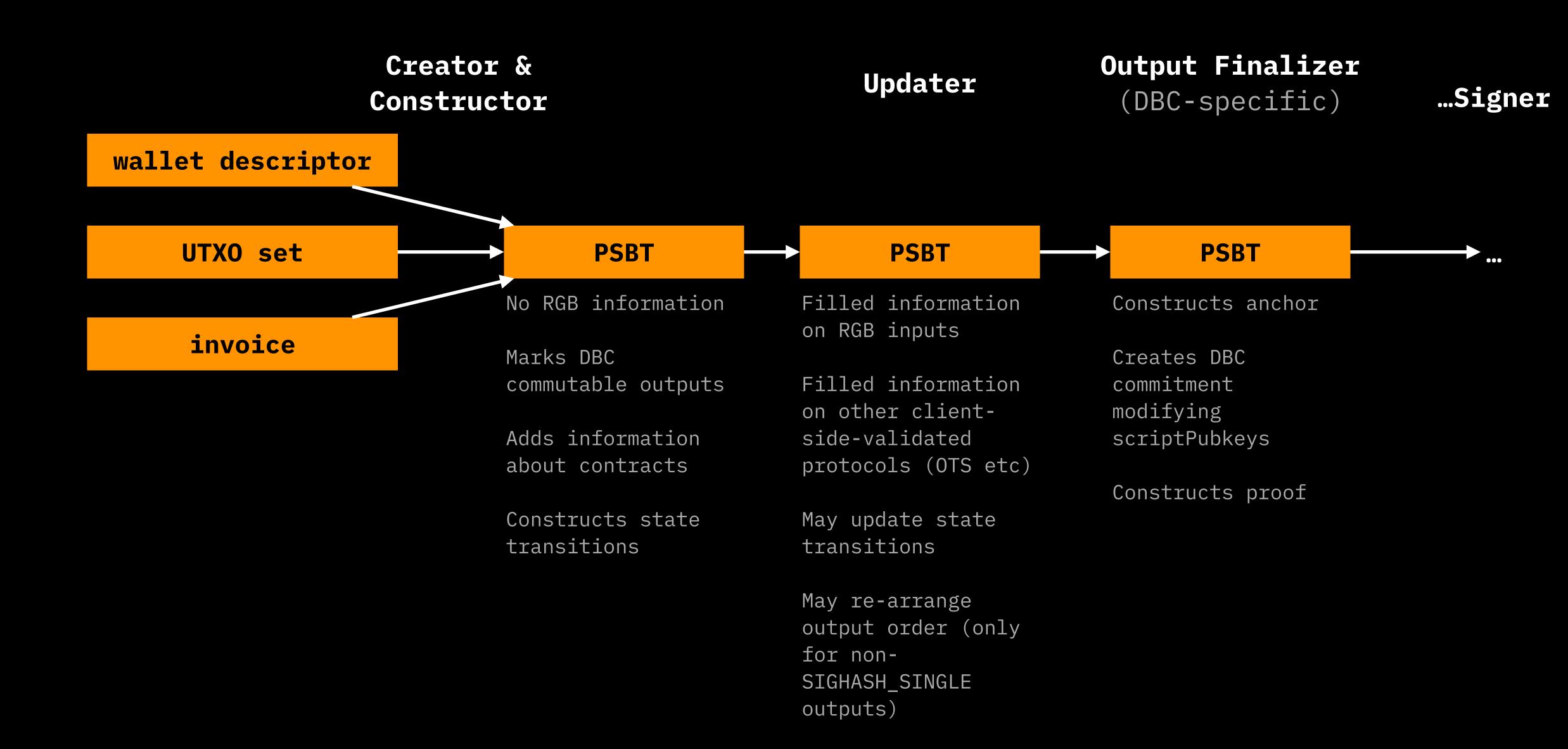
Output-based schemata

- Integral (whole transaction)
 - Fee-based any type of output (LNPBP-3)
 - First or last taproot output (LNPBP-9)
- Output-type standards
 - Script-based P2C commitments (LNPBP-2)
 - Tap-return commitments (LNPBP-6)
- Data tweaking
 - Pubkey-based P2C commitments (LNPBP-1)

Input-based schemata

- Input-type standards
 - ECDSA S2C commitments (LNPBP-39)
 - Schnorr S2C commitments (LNPBP-??)
 - Music S2C commitments (LNPBP-??)
 - Taproot S2C commitments (LNPBP-??)

PSBT workflow with DBCs



	Vendor type	Key	Value	Added by / *Modified by	Comments
Global					
RGB_CONTRACT	LSA	ContractId	Genesis	Creator, Constructor *Updater	Provides signing devices with contract information to displa to users
RGB_STATE_TRANSITION	LSA	ContractId	Transition	Creator, Constructor *Updater	(partially) constructed state transition
Input					
RGB_INPUT	LSA	ContractId	Set <transition></transition>	Constructor, Updater	Device must maintain client- validated state checksum + "USTOs" and validate
Output					
DBC_COMMITABLE	LSA			Creator, Constructor	Marks outputs which are allowe to host DBC commitments
OTS_ROOT_COMMITMENT	LSA		32 bytes	Creator, Constructor	
LNPBP4_MULTI_COMMITMENT	LSA		MultiCommitment	Output finalizer	Anchor data from which the tweak value is generated
DBC_PR00F	LSA		Proof	Output finalizer	DBC extra-transaction proof