Test Automation Lecture 2 - Java Loops

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Lecture 2 - Overall

- Loops
- while
- for
- do-while
- Switch
- Keywords - break and continue

Problem to solve

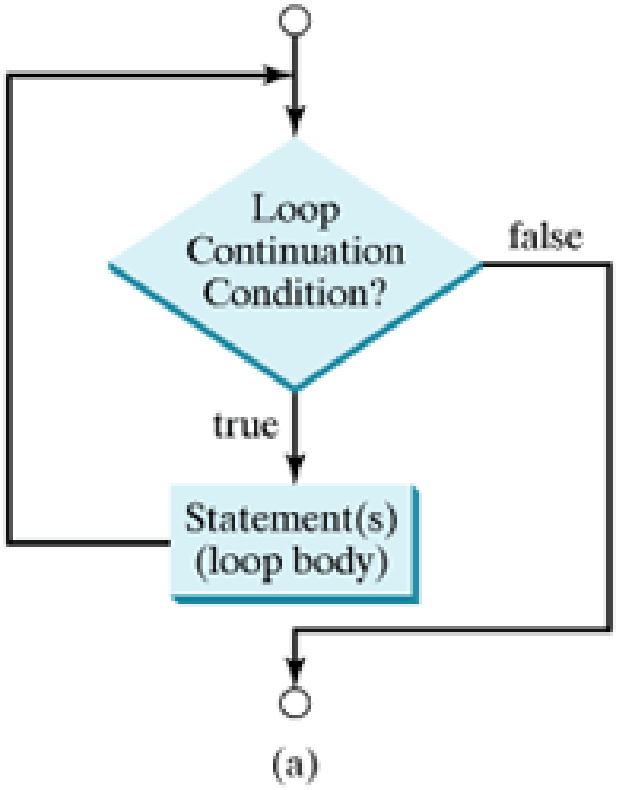
- Print all the numbers
  - From 1 to 5
  - From 1 to 1000
  - From 1 to n
  - From n to m

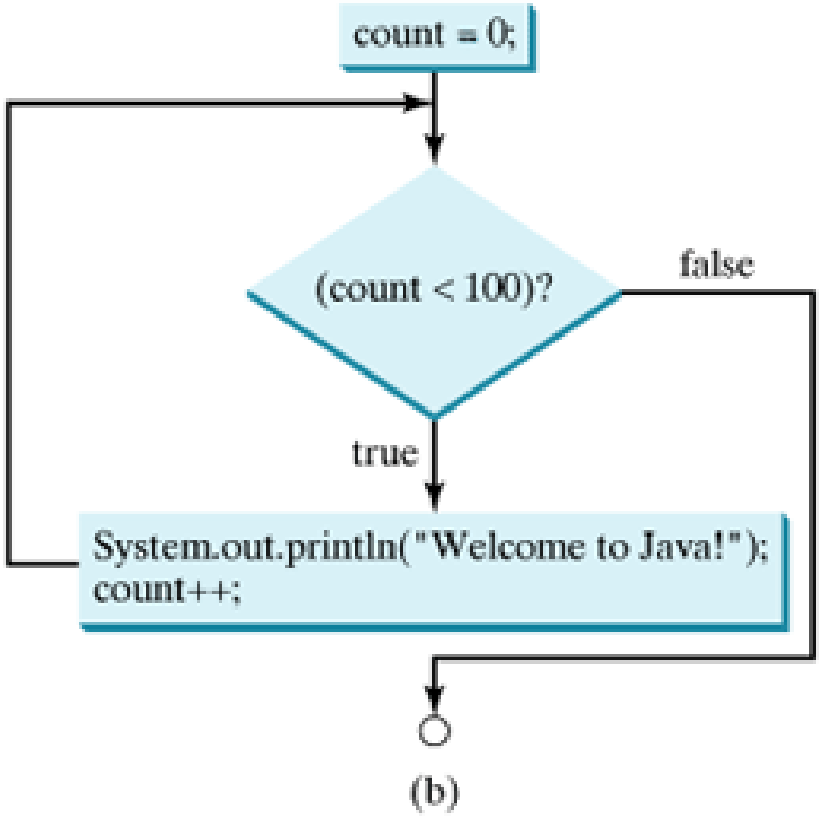
What is loop?

- A loop is a structure that allows sequence of statement to be executed more times in a row
- Loops have a boolean condition and a block of code for execution. While the condition is true, the block is being executed.
- A loop that never ends is called an infinite loop

While loop

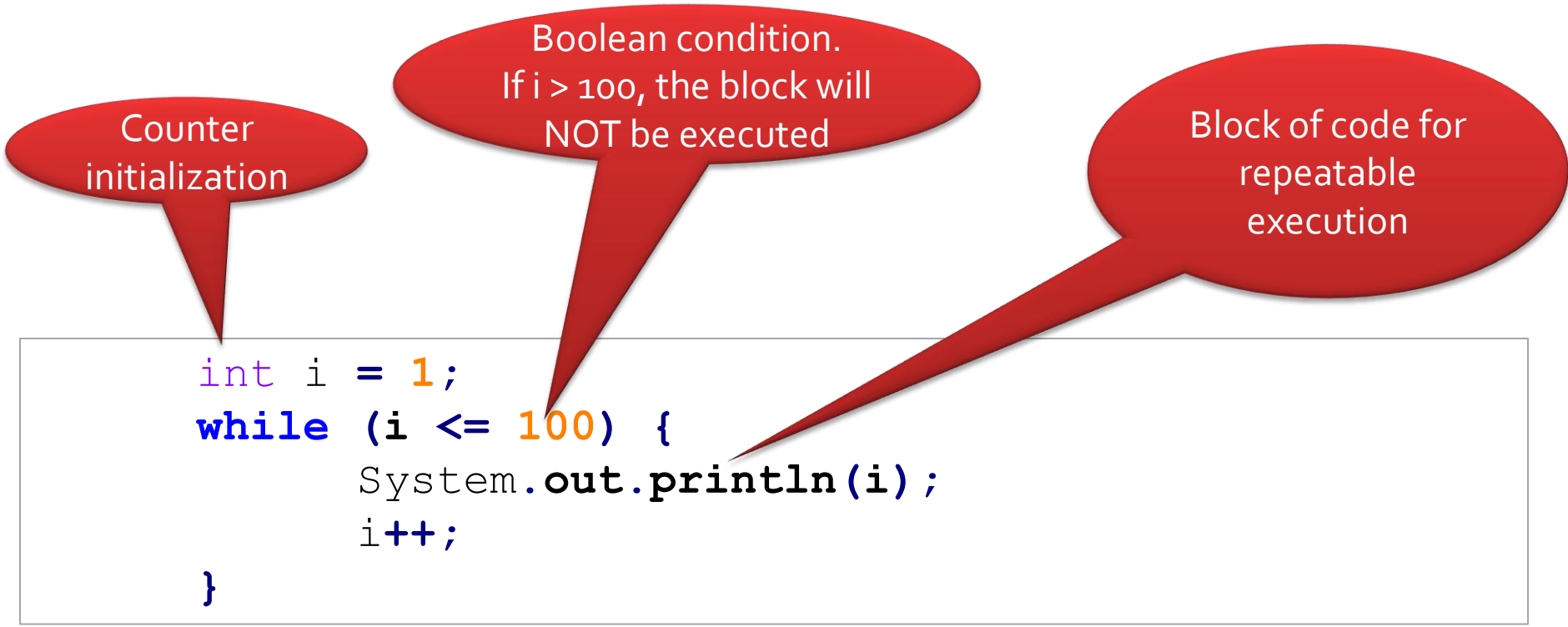
- While the condition is true, the block is being executed.





While loop

- While loop example:

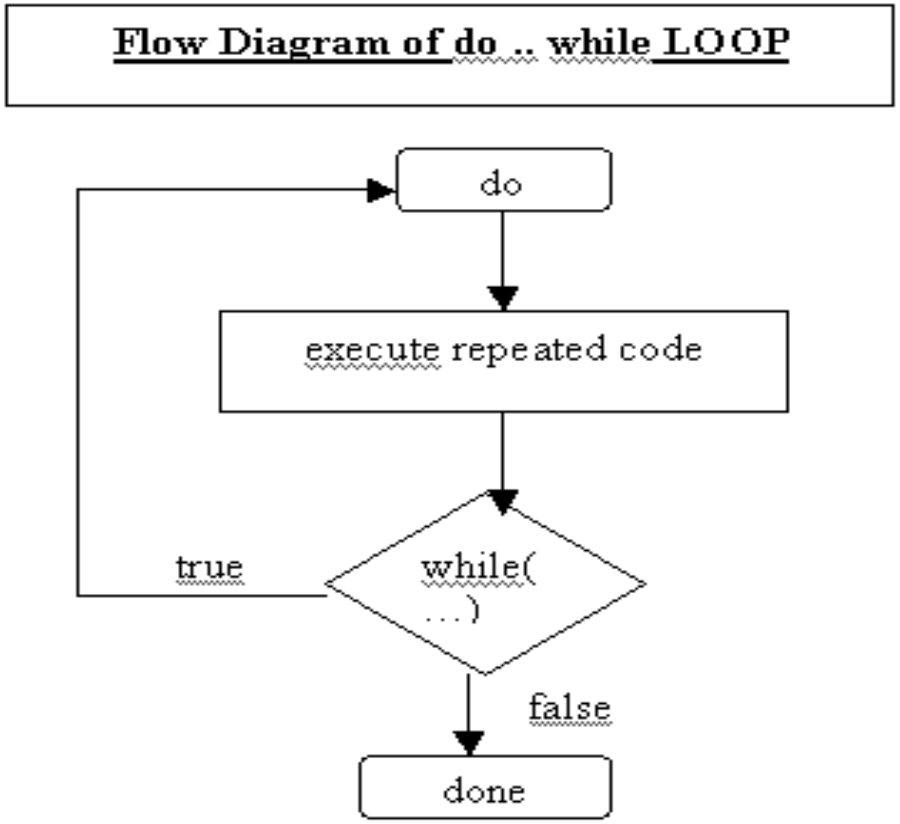



```
int i = 1;
while (i <= 100) {
        System.out.println(i);
        i++;
}
```

- WhileExample.java ,WhileExample2.java, WhileExample3.java, Example.java in code examples
- Numbers.java – nested while loop in code examples

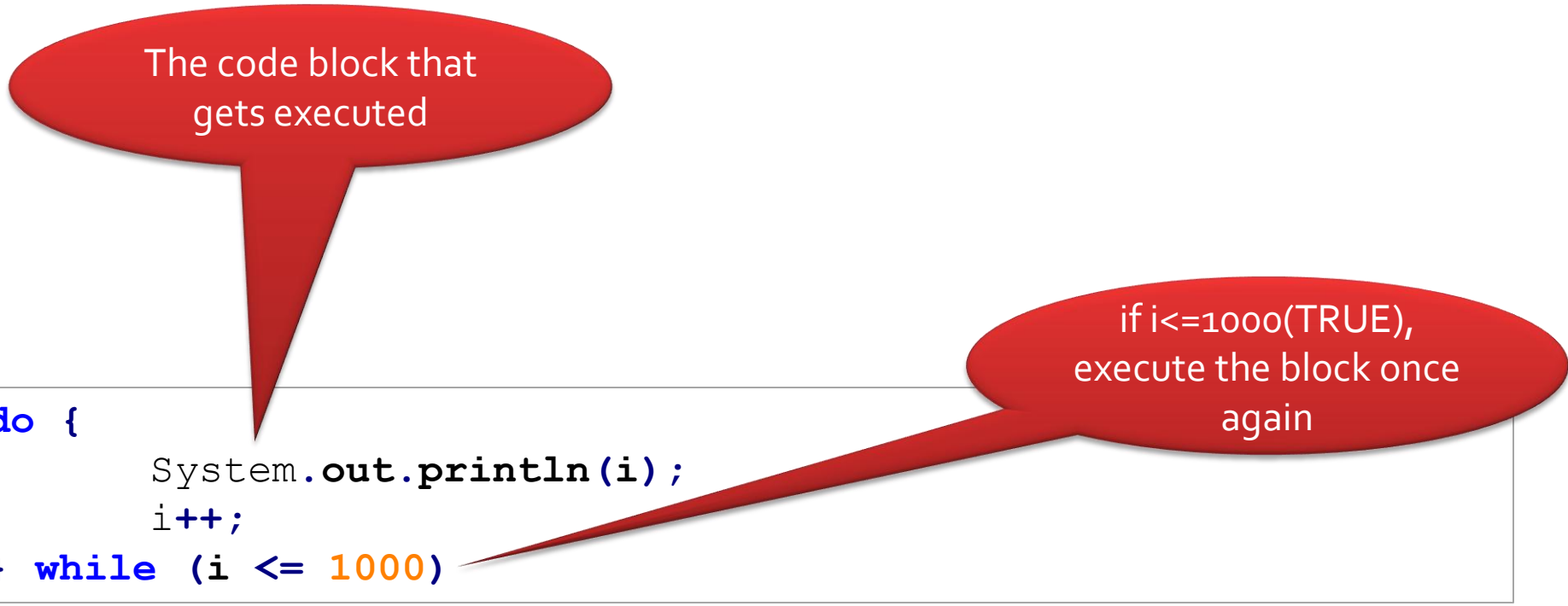
do-while

- Gets executed at least once
- Condition is after the execution



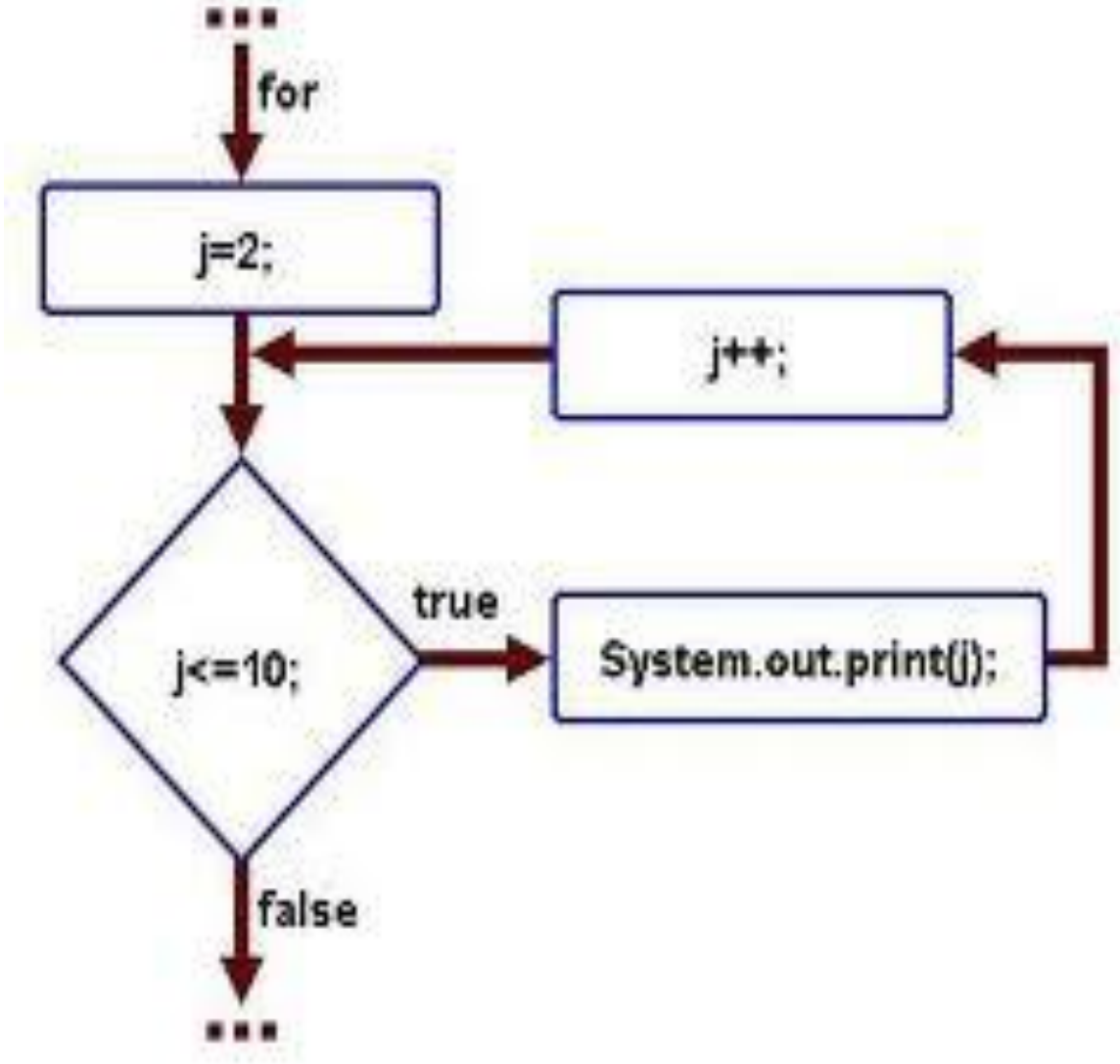
Example of do-while

- An example of a do-while loop:



For loop

- FOR loop:
  - Initialization
  - Condition
  - Increment
  - Body



Example of for loop

An example of for loop:

```
for (int i = 0; i < args.length; i++) {
        System.out.println(i);
}
```

- Initialization: `int i = 0;`
- Condition: `i < args.length;`
- Increment: `i++)`
- Body: `{`

```
  System.out.println(i);
}
```

ForExample.java, ForExample1.java, Fibonacci.java, Factorial.java, Sum.java in code examples

Problem

- Try to quit a for-loop during the execution of the repeatable block
- One possible to solution is to set the counter to a value which will make the boolean condition quit the loop.... but there is a much more proper way

Break

- Break is a keyword
- A statement by itself
- It doesn't require anything else
- It stops the execution of the loop

- BreakExample.java in code examples

```
for (int i = 0; i < 50; i++) {
        if (i == 7) {
                break;
        }
}
```

Problem

- Try to omit specific block of code in the body – for example sum all numbers between 1 and 100 but omit all numbers between 51 and 74
- Encapsulating the code in if-else statements may be used. Although for more complicated structures should be used for more complicated cases

Continue

- Continue is a keyword
- A statement by itself
- It doesn't require anything else
- It stops the current iteration of the loop, but doesn't stop the loop
- ContinueExample.java in code examples

```
for (int i = 0; i < 101; i++) {
        if (i > 51 && i < 71) {
                continue;
        }
        sum = sum + i;
}
```

if it is between 51 and 71, it will skip everything that is after continue

Switch statement

- Unlike *if-then* and *if-then-else* statements, the *switch* statement can have a number of possible execution paths

- A switch works with the byte, short, char, and int primitive data types. It also works with String class, and a few special classes that wrap certain primitive types: Character, Byte, Short, and Integer

Switch example (part 1)

- The body of a switch statement is known as a *switch block*. A statement in the switch block can be labeled with one or more case or default label. The switch statement evaluates its expression, then executes all statements that follow the matching case label.

Switch example (part 2)


```
public static void main(String[] args) {

    int user = 18;

    switch ( user ) {
        case 18:
            System.out.println("You're 18");
            break;
      case 19:
            System.out.println("You're 19");
            break;
      case 20:
            System.out.println("You're 20");
            break;
      default:
          System.out.println("You're not 18, 19 or 20");
    }

}
```

- SwitchDemo.java in the code examples

Switch – break & default

- Another point of interest is the break statement. Each break statement terminates the enclosing switch statement. Control flow continues with the first statement following the switch block. The break statements are necessary because without them, statements in switch blocks *fall through*: All statements after the matching case label are executed in sequence, regardless of the expression of subsequent case labels, until a break statement is encountered.
- The default section handles all values that are not explicitly handled by one of the case sections.
- SwitchDemoFallThrough.java in the code examples

How to 'for each' in Java

- You'll get to know in the next lecture related to Arrays and collections

Cheers! ☺

Summary

- Why do we use loops?
- What does a loop consist of?
- Difference between *while and do-while?*
- How to use *for – loop?*
- How to terminate a loop?
- How to stop the current iteration?