## CPSC 4040/6040 Computer Graphics Images

Assigned: 9/6/2021

Due: 9/15/2021 (start of class)

Quiz 2 (Grading: 0–10 points)

- 1. Please answer the following potpourri questions from lectures 4-6:
  - [2pt] You are given an 8-bit grayscale scanline that must be converted to a bitmap (black and white). Please describe your strategy to do so. Using your strategy, what is the bitmap version for the following scanline: 90 100 100 100 90 90 90 90

• [2pt] Assume that you are using a run-length encoding scheme that encodes runs and non-repeating sequences to compress a greyscale image of 600 x 400 pixels (600 columns, 400 rows). Pixels and run lengths are stored as unsigned 8-bit numbers. Ignoring the size of the image header, and considering only lossless RLE compression per scanline, what is the smallest possible size of the RLE compressed image?

• [2pt] Consider the following single scanline image: 108, 139, 135, 244, 172, 173, 56, 99. If it is quantized with 4-bit accuracy, compute the RMS error for the quantized image.

2. Consider the following 8-bit greyscale image:

```
12
12
         12
              59
                  179
                        254
                              254
                                    254
12
    12
         12
              59
                              254
                                    254
                  179
                        254
12
    12
         12
              59
                  179
                        254
                              254
                                    254
12
    12
         12
              59
                  179
                        254
                              254
                                    254
```

• [2 pt] Compress the image using Huffman coding. Hint: construct the Huffman table and encode the image scanlines using the table entries.

• [2 pt] What is the compression ratio and savings ratio of the Huffman encoded image?

## Extra Credits [2pt]

Use the LZW coding algorithm to encode the ASCII string AAAAAAAAAA