

Non-asymptotic Analysis of Stochastic Methods for Non-Smooth Non-Convex Regularized Problems

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Non-convex Non-smooth Optimization Problem

Stochastic non-convex non-smooth regularized optimization problems:

$$\min_{\mathbf{x} \in \mathbb{R}^d} F(\mathbf{x}) := \underbrace{\mathbb{E}_{\xi}[f(\mathbf{x}; \xi)]}_{f(\mathbf{x})} + r(\mathbf{x}), \quad (1)$$

where ξ is a random variable, $f(\mathbf{x}) : \mathbb{R}^d \rightarrow \mathbb{R}$ is smooth non-convex, and $r(\mathbf{x}) : \mathbb{R}^d \rightarrow \mathbb{R}$ is proper non-smooth non-convex lower-semicontinuous. A special case of problem (1) in machine learning is of the following finite-sum form:

$$\min_{\mathbf{x} \in \mathbb{R}^d} F(\mathbf{x}) := \underbrace{\frac{1}{n} \sum_{i=1}^n f_i(\mathbf{x})}_{f(\mathbf{x})} + r(\mathbf{x}), \quad (2)$$

where n is the number of data samples.

- Examples of smooth non-convex losses
 - non-linear square loss for classification
 - truncated square loss for regression
 - cross-entropy loss for learning a neural network with a smooth activation function
- Examples of non-smooth non-convex regularizers
 - ℓ_p ($0 \leq p < 1$) norm
 - smoothly clipped absolute deviation (SCAD)
 - log-sum penalty (LSP)
 - minimax concave penalty (MCP)
 - an indicator function of a non-convex constraint as well (e.g., $\|\mathbf{x}\|_0 \leq k$)

Main Contributions

- Establish **the first convergence rate** of standard mini-batch SPG (MB-SPG) for solving (1) in terms of finding an approximate stationary point, which is the same as its counterpart for solving a non-convex minimization problem with a convex regularizer [1].
- Analyze improved variants of mini-batch SPG that use a recursive stochastic gradient estimator (SARAH [2,3] or SPIDER [4,5]) referred to as SPGR, and achieve **the new state of the art** convergence results for both online setting and the finite-sum setting.
- Propose **more practical** variants of MB-SPG and SPGR by using dynamic mini-batch size instead of fixed mini-batch size to remove the requirement on the target accuracy level of solution for running the algorithms.

Summary of results for finding an ϵ -stationary point

| Problem | Algorithm | Sample complexity | $r(\mathbf{x})$ |
|------------------------|---------------------------|-------------------------------|-----------------|
| Online setting (1) | MBSGA [6] | $O(\epsilon^{-5})$ | PM, LC |
| Online setting (1) | SSDC-SPG [7] | $O(\epsilon^{-5})$ | PM, LC |
| Online setting (1) | SSDC-SPG [7] | $O(\epsilon^{-6})$ | PM, FV |
| Online setting (1) | MB-SPG (this work) | $O(\epsilon^{-4})$ | PM |
| Online setting (1) | SPGR (this work) | $O(\epsilon^{-3})$ | PM |
| Finite-sum setting (2) | VRSGA [6] | $O(n^{2/3}\epsilon^{-3})$ | PM, LC |
| Finite-sum setting (2) | SSDC-SVRG [7] | $\tilde{O}(n\epsilon^{-3})$ | PM, LC |
| Finite-sum setting (2) | SSDC-SVRG [7] | $\tilde{O}(n\epsilon^{-4})$ | PM, FV |
| Finite-sum setting (2) | SPGR (this work) | $O(n^{1/2}\epsilon^{-2} + n)$ | PM |

- LC: Lipschitz continuous function; FV: finite-valued over \mathbb{R}^d ; PM: the proximal mapping exists and can be obtained efficiently.
- $\tilde{O}(\cdot)$ suppresses a logarithmic factor in terms of ϵ^{-1}

Preliminaries

- $\|\mathbf{x}\|$: Euclidean norm of a vector $\mathbf{x} \in \mathbb{R}^d$
- $\mathcal{S} = \{\xi_1, \dots, \xi_m\}$: a set of random variables; $|\mathcal{S}|$: the number of elements in set \mathcal{S} ;
 $f_{\mathcal{S}}(\mathbf{x}) = \frac{1}{|\mathcal{S}|} \sum_{\xi_i \in \mathcal{S}} f(\mathbf{x}; \xi_i)$
- $\text{dist}(\mathbf{x}, \mathcal{S})$: distance between vector \mathbf{x} and set \mathcal{S}
- $\hat{\partial}h(\mathbf{x})$: Fréchet subgradient

$$\hat{\partial}h(\bar{\mathbf{x}}) = \left\{ \mathbf{v} \in \mathbb{R}^d : \liminf_{\mathbf{x} \rightarrow \bar{\mathbf{x}}} \frac{h(\mathbf{x}) - h(\bar{\mathbf{x}}) - \mathbf{v}^\top(\mathbf{x} - \bar{\mathbf{x}})}{\|\mathbf{x} - \bar{\mathbf{x}}\|} \geq 0 \right\}$$

- $\partial h(\mathbf{x})$: limiting subgradient

$$\partial h(\bar{\mathbf{x}}) = \{ \mathbf{v} \in \mathbb{R}^d : \exists \mathbf{x}_k \xrightarrow{h} \bar{\mathbf{x}}, v_k \in \hat{\partial}h(\mathbf{x}_k), \mathbf{v}_k \rightarrow \mathbf{v} \}$$

- Goal: finding an ϵ -**stationary point** of problem (1), i.e., to find a solution \mathbf{x} such that $\text{dist}(0, \hat{\partial}F(\mathbf{x})) = \text{dist}(0, \nabla f(\mathbf{x}) + \hat{\partial}r(\mathbf{x})) \leq \epsilon$.

- Assumptions:

- $\mathbb{E}_{\xi}[\nabla f(\mathbf{x}; \xi)] = \nabla f(\mathbf{x})$, and there exists a constant $\sigma > 0$, s.t. $\mathbb{E}_{\xi}[\|\nabla f(\mathbf{x}; \xi) - \nabla f(\mathbf{x})\|^2] \leq \sigma^2$.
- Given \mathbf{x}_0 , there exists $\Delta < \infty$ s.t. $F(\mathbf{x}_0) - F(\mathbf{x}_*) \leq \Delta$, where \mathbf{x}_* denotes the global minimum of (1).
- $f(\mathbf{x})$ is smooth with a L -Lipchitz continuous gradient, i.e., it is differentiable and there exists a constant $L > 0$ s.t. $\|\nabla f(\mathbf{x}) - \nabla f(\mathbf{y})\| \leq L\|\mathbf{x} - \mathbf{y}\|, \forall \mathbf{x}, \mathbf{y}$.
- $r(\mathbf{x})$ is simple enough such that its proximal mapping exists and can be obtained efficiently:

$$\text{prox}_{\eta r}[\mathbf{x}] = \arg \min_{\mathbf{y} \in \mathbb{R}^d} \frac{1}{2\eta} \|\mathbf{y} - \mathbf{x}\|^2 + r(\mathbf{y}).$$

Warm-up: Proximal Gradient Descent (PGD) Method

The deterministic PGD method (a.k.a. forward-backward splitting, FBS) updates the solutions for $t = 0, \dots, T-1$ iteratively given \mathbf{x}_0 with a step size η :

$$\mathbf{x}_{t+1} \in \text{prox}_{\eta r}[\mathbf{x}_t - \eta \nabla f(\mathbf{x}_t)] = \arg \min_{\mathbf{x} \in \mathbb{R}^d} \left\{ r(\mathbf{x}) + \langle \nabla f(\mathbf{x}_t), \mathbf{x} - \mathbf{x}_t \rangle + \frac{1}{2\eta} \|\mathbf{x} - \mathbf{x}_t\|^2 \right\}. \quad (3)$$

Theorem 1. Run (3) with $\eta = \frac{c}{L}$ ($0 < c < 1$) and $T = \frac{4(\eta^2 L^2 + 1)}{\eta(1-\eta L)c^2} \Delta = O(1/\epsilon^2)$, with R being uniformly sampled from $\{1, \dots, T\}$, we have $\mathbb{E}[\text{dist}(0, \hat{\partial}F(\mathbf{x}_R))] \leq \epsilon$.

Proof Sketch. For the update (3), we can only leverage its optimality condition (e.g., by Exercise 8.8 and Theorem 10.1 of [8]):

$$\begin{aligned} -\nabla f(\mathbf{x}_t) - \frac{1}{\eta}(\mathbf{x}_{t+1} - \mathbf{x}_t) &\in \hat{\partial}r(\mathbf{x}_{t+1}), \\ r(\mathbf{x}_{t+1}) + \langle \nabla f(\mathbf{x}_t), \mathbf{x}_{t+1} - \mathbf{x}_t \rangle + \frac{1}{2\eta} \|\mathbf{x}_{t+1} - \mathbf{x}_t\|^2 &\leq r(\mathbf{x}_t), \end{aligned}$$

where the first implies that $\nabla f(\mathbf{x}_{t+1}) - \nabla f(\mathbf{x}_t) - \frac{1}{\eta}(\mathbf{x}_{t+1} - \mathbf{x}_t) \in \hat{\partial}F(\mathbf{x}_{t+1})$. Combining the second inequality with the smoothness of $f(\mathbf{x})$, i.e., $f(\mathbf{x}_{t+1}) \leq f(\mathbf{x}_t) + \langle \nabla f(\mathbf{x}_t), \mathbf{x}_{t+1} - \mathbf{x}_t \rangle + \frac{L}{2} \|\mathbf{x}_{t+1} - \mathbf{x}_t\|^2$, we get

$$\frac{1}{2}(1/\eta - L) \|\mathbf{x}_{t+1} - \mathbf{x}_t\|^2 \leq F(\mathbf{x}_t) - F(\mathbf{x}_{t+1}). \quad (4)$$

By telescoping the above inequality and connecting $\hat{\partial}F(\mathbf{x}_{t+1})$ with $\|\mathbf{x}_{t+1} - \mathbf{x}_t\|$ we can finish the proof.

Mini-batch Stochastic Proximal Gradient (MB-SPG) Methods

Algorithm 1 Mini-Batch Stochastic Proximal Gradient: MB-SPG

- Initialize:** $\mathbf{x}_0 \in \mathbb{R}^d$, $\eta = \frac{c}{L}$ with $0 < c < \frac{1}{2}$.
- for** $t = 0, 1, \dots, T-1$ **do**
- Draw samples $\mathcal{S}_t = \{\xi_i, \dots, \xi_{m_t}\}$, let $\mathbf{g}_t = \frac{1}{m_t} \sum_{i=1}^{m_t} \nabla f(\mathbf{x}_t; \xi_i)$
- $\mathbf{x}_{t+1} \in \text{prox}_{\eta r}[\mathbf{x}_t - \eta \mathbf{g}_t]$
- end for**
- Output:** \mathbf{x}_R , where R is uniformly sampled from $\{1, \dots, T\}$.

Theorem 2. Run Algorithm 1 with $\eta = \frac{c}{L}$ ($0 < c < \frac{1}{2}$), then

$$\mathbb{E}[\text{dist}(0, \hat{\partial}F(\mathbf{x}_R))^2] \leq \frac{c_1}{T} \sum_{t=0}^{T-1} \mathbb{E}[\|\mathbf{g}_t - \nabla f(\mathbf{x}_t)\|^2] + \frac{c_2 \Delta}{\eta T},$$

where $c_1 = \frac{2c(1-2c)+2}{c(1-2c)}$ and $c_2 = \frac{6-4c}{1-2c}$ are two positive constants. In particular,

- (fixed mini-batch size) by setting $T = 2c_2 \Delta / (\eta \epsilon^2)$ and $m_t = 2c_1 \sigma^2 / \epsilon^2$ for $t = 0, \dots, T-1$, then $\mathbb{E}[\text{dist}(0, \hat{\partial}F(\mathbf{x}_R))^2] \leq \epsilon^2$. The total complexity is $O(1/\epsilon^4)$.
- (increasing mini-batch sizes) by setting $T = \tilde{O}(1/\epsilon^2)$ and mini-batch sizes $m_t = b(t+1)$ for $t = 0, \dots, T-1$, where $b > 0$ is a constant, then $\mathbb{E}[\text{dist}(0, \hat{\partial}F(\mathbf{x}_R))^2] \leq \epsilon^2$. The total complexity is $\tilde{O}(1/\epsilon^4)$.

Remark: Although using increasing mini-batch sizes has an additional logarithmic factor in the complexity than that using a fixed mini-batch size, it would be more practical and user-friendly because it does not require knowing the target accuracy ϵ to run the algorithm.

SPG Methods with Recursive Stochastic Gradient Estimator (SPGR)

Algorithm 2 Stochastic Proximal Gradient using SPIDER/SARAH: SPGA(\mathbf{x}_0, T, q, L, c)

- Input:** $\mathbf{x}_0 \in \mathbb{R}^d$, the number of iterations T , $\eta = \frac{c}{L}$ with $0 < c < \frac{1}{6}$.
- for** $t = 0, 1, \dots, T-1$ **do**
- if** $\text{mod}(t, q) == 0$ **then**
- Draw samples \mathcal{S}_1 , let $\mathbf{g}_t = \nabla f_{\mathcal{S}_1}(\mathbf{x}_t)$ // For finite-sum setting, $|\mathcal{S}_1| = n$
- else**
- Draw samples \mathcal{S}_2 , let $\mathbf{g}_t = \nabla f_{\mathcal{S}_2}(\mathbf{x}_t) - \nabla f_{\mathcal{S}_2}(\mathbf{x}_{t-1}) + \mathbf{g}_{t-1}$
- end if**
- $\mathbf{x}_{t+1} \in \text{prox}_{\eta r}[\mathbf{x}_t - \eta \mathbf{g}_t]$
- end for**
- Output:** \mathbf{x}_R , where R is uniformly sampled from $\{1, \dots, T\}$.

Theorem 3. Under an additional assumption that $f(\mathbf{x}; \xi)$ is L -smooth, run Algorithm 2 with $\eta = \frac{c}{L}$ ($0 < c < \frac{1}{3}$) and $q = |\mathcal{S}_2|$, then

$$\mathbb{E}[\text{dist}(0, \hat{\partial}F(\mathbf{x}_R))^2] \leq \frac{2\theta \Delta + \gamma \eta \Delta}{\eta \theta T} + \frac{(\gamma + 4\theta L)\sigma^2}{2\theta L|\mathcal{S}_1|}$$

for online setting and

$$\mathbb{E}[\text{dist}(0, \hat{\partial}F(\mathbf{x}_R))^2] \leq \frac{2\theta \Delta + \gamma \eta \Delta}{\eta \theta T}$$

for finite-sum setting, where $\gamma = 4L^2 + \frac{1}{\eta^2} + \frac{2L}{\eta}$ and $\theta = \frac{1-3\eta L}{2\eta}$ are two positive constants. In order to have $\mathbb{E}[\text{dist}(0, \hat{\partial}F(\mathbf{x}_R))] \leq \epsilon$ we can set:

- (Online setting) $q = |\mathcal{S}_2| = \sqrt{|\mathcal{S}_1|}$, $|\mathcal{S}_1| = \frac{(\gamma + 4\theta L)\sigma^2}{\theta L \epsilon^2}$, and $T = \frac{2(2\theta + \gamma \eta)\Delta}{\eta \theta \epsilon^2}$. The total complexity is $O(\epsilon^{-3})$.
- (Finite-sum setting) $q = |\mathcal{S}_2| = \sqrt{n}$, $|\mathcal{S}_1| = n$, and $T = \frac{(2\theta + \gamma \eta)\Delta}{\eta \theta \epsilon^2}$. The total complexity is $O(\sqrt{n} \epsilon^{-2} + n)$.

Remark: We also proposed a increasing mini-batch sizes version of SPGR.

Numerical Experiments

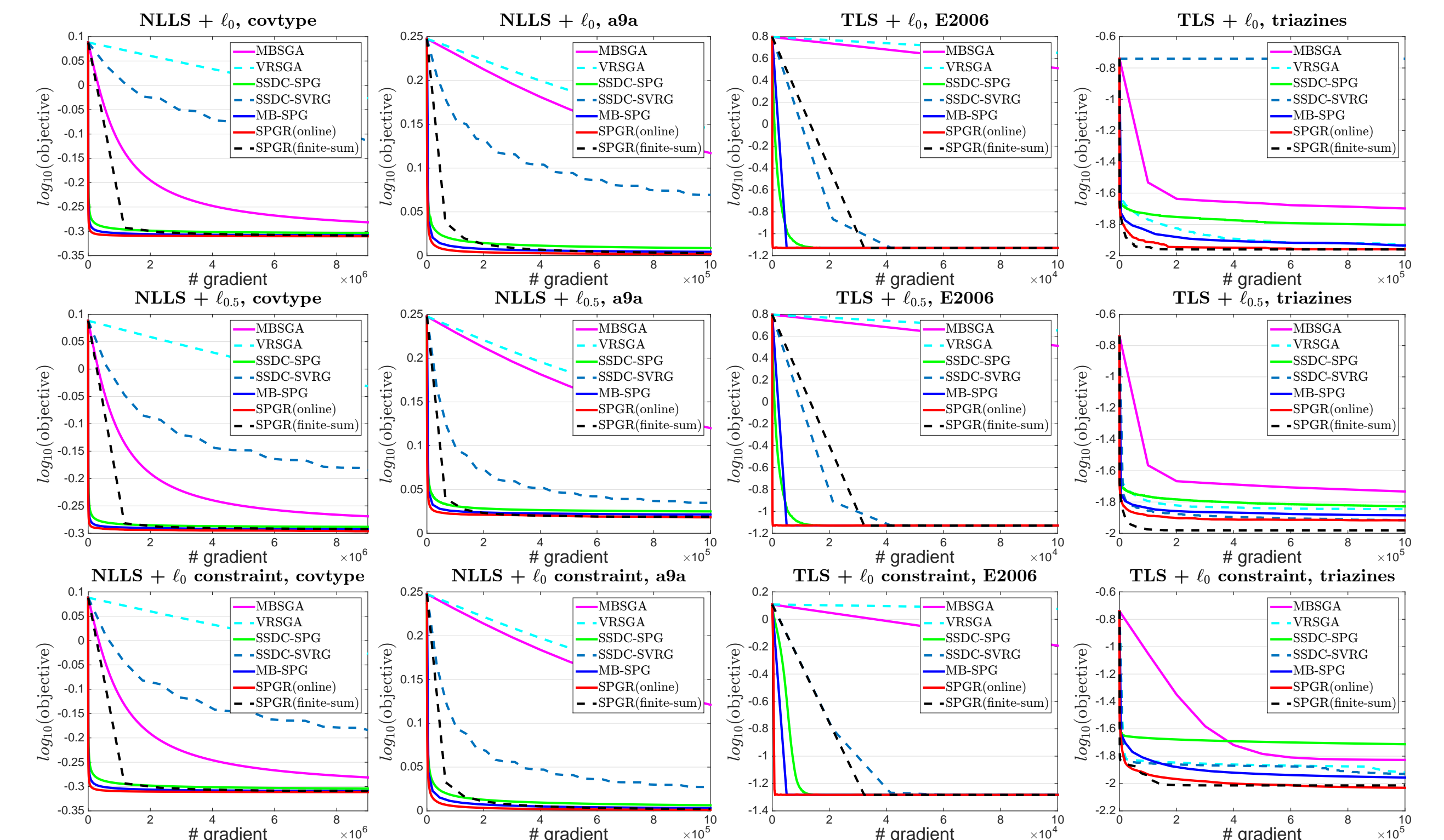


Figure: Comparisons of different algorithms for regularized loss minimization.

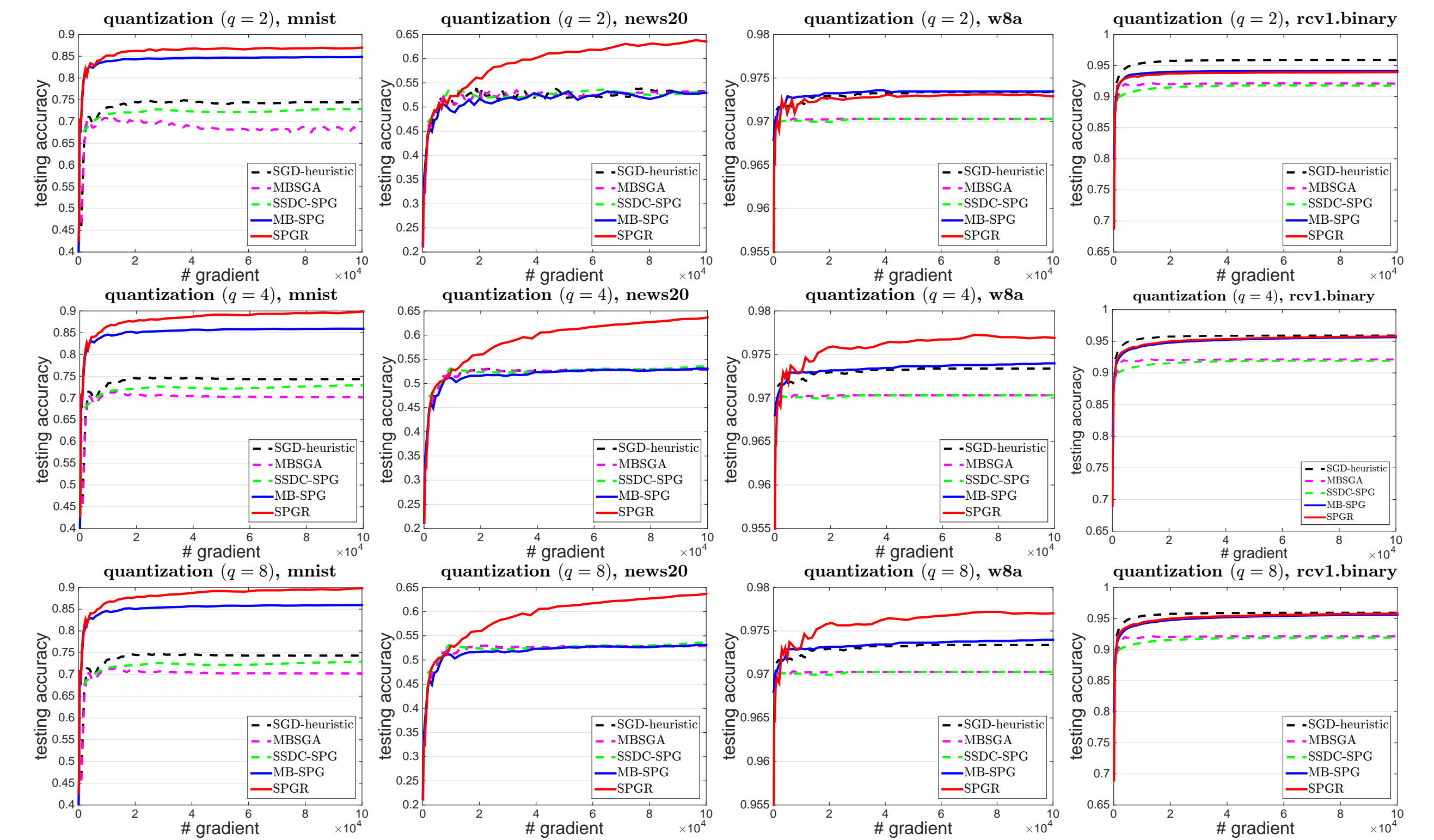


Figure: Comparisons of different algorithms for learning with quantization.

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