

# The iRCCE Application Programming Interface

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## 0.1 Library Initialization Function

**int iRCCE\_init(void)**

iRCCE\_SUCCESS.

## 0.2 Functions for Non-Blocking Sending

**int iRCCE\_isend(char \*buffer, size\_t length, int dest, iRCCE\_SEND\_REQUEST \*request)**

iRCCE\_SEND\_REQUEST: iRCCE\_SUCCESS, iRCCE\_PENDING, or iRCCE\_RESERVED

**int iRCCE\_isend\_test(iRCCE\_SEND\_REQUEST \*request, int \*flag)**

**int iRCCE\_isend\_wait(iRCCE\_SEND\_REQUEST \*request)**

iRCCE\_SUCCESS.

**int iRCCE\_isend\_push(void)**

iRCCE\_PENDING or iRCCE\_SUCCESS

## 0.3 Functions for Non-Blocking Receiving

**int iRCCE\_irecv(char \*buffer, size\_t length, int source, iRCCE\_RECV\_REQUEST \*request)**

iRCCE\_RECV\_REQUEST: iRCCE\_SUCCESS, iRCCE\_PENDING, or iRCCE\_RESERVED

**int iRCCE\_irecv\_test(iRCCE\_RECV\_REQUEST \*request, int \*flag)**

**int iRCCE\_irecv\_wait(iRCCE\_RECV\_REQUEST \*request)**

iRCCE\_SUCCESS

**int iRCCE\_irecv\_push(void)**

iRCCE\_PENDING or iRCCE\_SUCCESS

## 0.4 Blocking but Pipelined Communication Functions

**int iRCCE\_send(char \*buffer, size\_t length, int dest)**

**int iRCCE\_recv(char \*buffer, size\_t length, int source)**

## 0.5 SCC-customized Put/Get and Mem-Copy Functions

**int iRCCE\_put(t\_vcharp target, t\_vcharp source, int size, int rank)**

**int iRCCE\_get(t\_vcharp target, t\_vcharp source, int size, int rank)**

**void\* iRCCE\_memcpy\_put(void\* dest, const void\* src, size\_t num)**

**void\* iRCCE\_memcpy\_get(void\* dest, const void\* src, size\_t num)**

## 0.6 Cancel Functions for Non-blocking Requests

**int iRCCE\_isend\_cancel(iRCCE\_SEND\_REQUEST \*request, int \*flag)**

flag successful (1) or not (0)

**int iRCCE\_irecv\_cancel(iRCCE\_RECV\_REQUEST \*request, int \*flag)**

flag successful (1) or not (0)

## 0.7 Functions for Handling Multiple Outstanding Requests

**void iRCCE\_init\_wait\_list(iRCCE\_WAIT\_LIST\* wait\_list)**

A wait-list of type iRCCE\_WAIT\_LIST can handle both send and receive requests.

**iRCCE\_add\_to\_wait\_list(iRCCE\_WAIT\_LIST\* wait\_list, iRCCE\_SEND\_REQUEST \*send\_request,  
iRCCE\_RECV\_REQUEST \*recv\_request)**

**iRCCE\_test\_all(iRCCE\_WAIT\_LIST\* wait\_list, int \*flag)**

flag 1, if all respective requests are finished, or to 0

**iRCCE\_wait\_all(iRCCE\_WAIT\_LIST\* wait\_list)**

**iRCCE\_test\_any(iRCCE\_WAIT\_LIST\* wait\_list, iRCCE\_SEND\_REQUEST \*\*send\_request,  
iRCCE\_RECV\_REQUEST \*\*recv\_request)**

**iRCCE\_wait\_any(iRCCE\_WAIT\_LIST\* wait\_list, iRCCE\_SEND\_REQUEST \*\*send\_request,  
iRCCE\_RECV\_REQUEST \*\*recv\_request)**

send\_request->dest/recv\_request->source.