

LUKE

GATEHOUSE

Games Dev, Programmer

LPG.GamesDev@gmail.com

Birthday: 15/03/1996

Born: Blackburn,
Lancashire UK

CODING

C++

C#

PYTHON

UE4 BLUEPRINTS

UE5 BLUEPRINTS

HTML & CSS

SQL

JAVASCRIPT

SOFTWARE

UNREAL ENGINE 4

UNITY

UNREAL ENGINE 5

TL-Engine (Uni Engine)

GIT / GITHUB

GIMP

VISUAL STUDIO

WORD

POWERPOINT

EXCEL

OUTLOOK

University Projects

Slasher (スラッシャー)

October 2022 – March 2023

Altered Beings

October 2022 – March

Personal Projects

Education

MSC

UNIVERSITY OF CENTRAL LANCASHIRE

2020 – CURRENT

Games Development & Programming

BTEC/NVQ

3AAA

2015 - 2017

Advanced Diploma in ICT Professional Competence ICT Systems & Principles