

# Luke Gatehouse

## Games Development | Programmer

I'm Luke & I'm a junior games developer from the UK. I've always had a passion for games since I was a child, my passion has only grown since I entered university and started the games developing journey. I'm currently still at university ( University Of Central Lancashire ) in my 3rd year then moving swiftly onto the masters programme.

I enjoy learning new things such as programming techniques, engines or different mechanics and taking on new challenges. I like adding further polish to projects to get the desired outcome of the project and for it to be as good as it can be.

### Contact

<https://github.com/LPG-GamesDev>

<https://www.linkedin.com/in/luke-gatehouse/>

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### Languages

C++

C#

Python

HTML & CSS

JavaScript

SQL

### Software

Unreal Engine 4

Unreal Engine 5

TL-Engine (Uni Engine)

Unity

Github

Visual Studios

Gimp

Microsoft Office

### Skills

Project Management

Time Management

Teamwork

Communications

Problem Solving

Flexibility

### Experience

RedSkyIT - Customer Service Representative

Sep 2016 – Aug 2018

I would be contacted by our customers with either a issue or a query about the software payroll, my job was to assist them so that their software would continue working and they could do their job.

Park Computers - Sales Associate & Pc Repair

Oct 2015 – Aug 2016

I would often serve customers selling PC products, giving advice or booking in broken/damaged devices for repair. I was also trained in Pc repair and given opportunities to repair various devices

### Education

University of Central Lancashire – BSc / MSc

Games Development & Programming

Sep 2020 – Current  
MODULES

Year 1: Computing Skills, Games Concepts, Introduction to Programming (1/2), Programming (1/2), Introduction to Networking, Computer Systems & Security, Systems Analysis and Database Design

Year 2: Computer Graphics, Games Development 1, Advanced Programming with C++, Software Development, Agile Professional, Computational Thinking

Year 3: Games Development 2, Maths and Technology for Games, Artificial Intelligence, Data Science, Project (Double)

3AAA – BTEC / NVQ

Advanced Diploma in ICT Professional Competence ICT Systems & Principles

Sep 2015 – Aug 2017