### Orthogonality

## I. Orthogonal Vectors and Subspaces

#### **Orthogonal Vectors**

two vectors are orthogonal when their inner product equals 0

$$\langle x, y \rangle = x^T y = 0$$

according to Pythagorean theorem

$$||x||^{2} + ||y||^{2} = ||x + y||^{2}$$

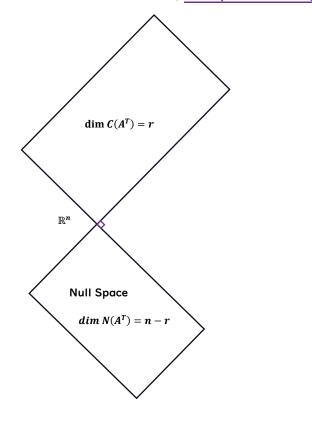
$$\Rightarrow x^{T}x + y^{T}y = (x + y)^{T}(x + y) = x^{T}x + x^{T}y + y^{T}x + y^{T}y$$

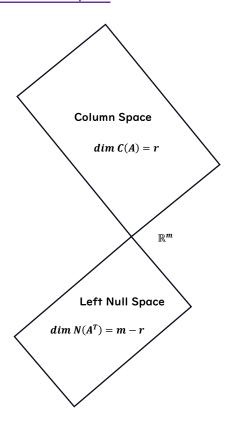
$$\Rightarrow 2x^{T}y = 0$$

zero vector is orthogonal to all vectors in space

# **Orthogonal Subspaces**

for a  $m \times n$  matrix A, row space is orthogonal to null space





for Ax = 0, x is in the null space

$$\begin{bmatrix} row_1 \\ row_2 \\ \vdots \\ row_m \end{bmatrix} [x] = \begin{bmatrix} row_1 \cdot x \\ row_2 \cdot x \\ \vdots \\ row_m \cdot x \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

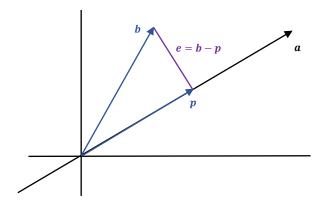
x is orthogonal to any vector in A, therefore x is orthogonal to A

 $\boldsymbol{x}$  is any vector in the null space, therefore row space is orthogonal to null space

 $\dim \mathcal{C}(A^T)+\dim \mathcal{N}(A)=n$  therefore row space and null space are orthogonal complements in  $\mathbb{R}^n$  space

## 2. Projection onto Subspaces

### **Projection**



p is projection of b on a, e = b - p

let p = xa, where x is a scaler, and a is orthogonal to e

$$\Rightarrow a^T e = a^T (b - xa) = 0$$

$$\Rightarrow x = \frac{a^T b}{a^T a}$$

$$\Rightarrow p = xa = a\frac{a^Tb}{a^Ta}$$

only the magnitude of b can affect p

#### **Projection Matrix**

determine projection matrix P that p = Pb

$$p = xa = Pb = a\frac{a^Tb}{a^Ta}$$

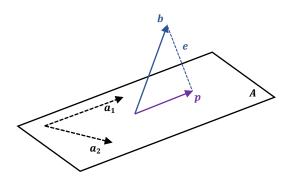
$$\Rightarrow P = \frac{aa^T}{a^Ta}$$

where  $aa^T$  is a matrix and  $a^Ta$  is a scaler

- since rank of a is 1, then rank of  $aa^T$  is also 1 therefore the column space of P C(P) is exactly the line of vector a
- P is a symmetric matrix  $P^T = P$
- take projection twice:  $P^2b = P(Pb) = b$ , therefore  $P^2 = P$

when sometimes Ax = b may have no solution apply projection to solve  $A\widehat{x} = p$  as optimal solution, p is projection of b

## **Projection in Higher Dimension**



 $a_1, a_2$  is a basis of the plane, then the plane is the column space of  $A = \begin{bmatrix} a_1 & a_2 \end{bmatrix}$ 

$$p = x_1 a_1 + x_2 a_2 = \begin{bmatrix} a_1 & a_2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = A\widehat{x}$$

we want to find  $\widehat{x}$  of  $p = A\widehat{x}$ 

 $\emph{e}$  is perpendicular to plane  $\emph{A}$ , so perpendicular to  $\emph{a}_1$  and  $\emph{a}_2$ 

$$a_1^T e = a_1^T (b - A\hat{x}) = a_2^T e = a_2^T (b - A\hat{x}) = 0$$

$$\Rightarrow \begin{bmatrix} {a_1}^T \\ {a_2}^T \end{bmatrix} (b - A\widehat{x}) = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow A^T e = 0$$

e is in null space  $N(A^T)$  and e is perpendicular to A, therefore column space is orthogonal to left null space

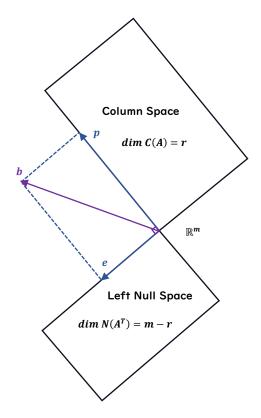
$$A^{T}(b - A\widehat{x}) = \mathbf{0} \Rightarrow A^{T}A\widehat{x} = A^{T}b$$

$$\Rightarrow \widehat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b}$$

$$\Rightarrow p = A\widehat{x} = A(A^TA)^{-1}A^Tb$$

$$\Rightarrow P = A(A^TA)^{-1}A^T$$

if A is not square matrix, then we cannot simplify  $(A^TA)^{-1} = A^{-1}(A^T)^{-1}$  if A is invertible, then we can get P = I

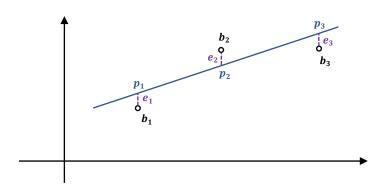


if b is in column space of A: Pb = Ax = b if b is orthogonal to column space of A: Pb = 0

$$e = b - p = (I - P)b$$

e is in left null space of A, therefore I - P is projection matrix of  $N(A^T)$ 

# **Least Square**



$$||e||^2 = ||A\widehat{x} - b||^2$$

we want to find minimum of the square error  $\|e\|^2$ 

$$\sum \|e\|^2 = e_1^2 + e_2^2 + e_3^2$$

### 3. Orthogonal Matrices

#### Matrix $A^TA$

when column vectors of A are linear independent, then  $A^{T}A$  is invertible

$$set A^T A x = 0$$

$$\Rightarrow x^T A^T A x = x^T \cdot \mathbf{0} = \mathbf{0}$$

$$\Rightarrow (Ax)^T Ax = \mathbf{0} \Rightarrow Ax = \mathbf{0}$$

since column vector of A is independent, 0 is only solution of x

then only x = 0 let  $A^T A x = 0$ 

therefore  $A^TA$  is invertible

#### **Orthonormal Vectors**

vectors  $q_1, q_2 \cdots q_n$  are orthonormal if they satisfy the condition:

$$q_i^T q_j \begin{cases} 0 & i \neq j \\ 1 & i = j \end{cases}$$

each of them has length 1 and orthogonal to each other

#### **Orthonormal Matrix**

if Q is an orthonormal matrix,  $Q^TQ = I$ 

$$Q^TQ = \begin{bmatrix} q_1 \\ \vdots \\ q_n \end{bmatrix} [q_1 \cdots q_n] = \begin{bmatrix} q_1q_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & q_nq_n \end{bmatrix} = I$$

if Q is a square matrix,  $Q^{-1} = Q^T$ 

we have 
$$P = A(A^TA)^{-1}A^T$$

after projection to Q,  $P = Q(Q^TQ)^{-1}Q^T$ 

$$\Rightarrow P = QQ^T$$
, if Q is square:  $P = I$ 

when solving  $A^T A \hat{x} = A^T b$ 

$$\Rightarrow Q^T Q \hat{x} = Q^T b \Rightarrow \hat{x} = Q^T b$$

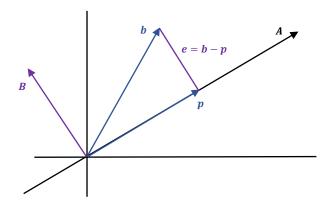
$$\Rightarrow \boxed{x_i = q_i^T b}$$

#### **Gram-Schmidt**

given 2 independent vectors a, b, find 2 orthonormal vectors  $q_1, q_2$  in the same space A, B are target orthogonal basis

$$q_1 = \frac{A}{\|A\|}, q_2 = \frac{B}{\|B\|}$$

#### 2 vectors



let 
$$A = a$$
,  $B = e = b - p$ 

$$\Rightarrow B = b - \frac{A^T b}{A^T A} A$$

multiply both side by  $A^T$  to verify the equation

#### • 3 vector

C can be found by subtracting C projection on A and B

$$C = c - \frac{A^T c}{A^T A} A - \frac{B^T c}{B^T B} B$$

example: 
$$a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$
,  $b = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$ 

$$A = a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$B = b - \frac{A^T b}{A^T A} A = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} - \frac{3}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

$$\Rightarrow Q = \begin{bmatrix} 1/\sqrt{3} & 0 \\ 1/\sqrt{3} & -1/\sqrt{2} \\ 1/\sqrt{3} & 1/\sqrt{2} \end{bmatrix}$$

Q has same space formed by A and B

given  $v_1, v_2, v_3$  as independent vectors

determine orthogonal basis  $u_1, u_2, u_3$ , orthonormal basis  $w_1, w_2, w_3$ 

$$\begin{aligned} w_1 &= \frac{v_1}{\|v_1\|} = \frac{u_1}{\|u_1\|} \\ u_2 &= v_2 - \frac{\langle v_2, u_1 \rangle}{\|u_1\|^2} u_1 = v_2 - \frac{\langle v_2, v_1 \rangle}{\|v_1\|^2} v_1 = v_2 - \langle v_2, \frac{v_1}{\|v_1\|} \rangle \frac{v_1}{\|v_1\|} \Rightarrow u_2 = v_2 - \langle v_2, w_1 \rangle w_1 \\ w_2 &= \frac{u_2}{\|u_2\|} \\ u_3 &= v_3 - \langle v_3, w_1 \rangle w_1 - \langle v_3, w_2 \rangle w_2 \\ w_2 &= \frac{u_3}{\|u_3\|} \end{aligned}$$

# factorize A = QR

$$\begin{bmatrix} A \\ [a_1 \quad a_2] \end{bmatrix} = \begin{bmatrix} Q \\ [q_1 \quad q_2] \begin{bmatrix} a_1^T q_1 & a_2^T q_1 \\ a_1^T q_2 & a_2^T q_2 \end{bmatrix}$$

$$a_1^T q_2 = 0$$

therefore  $\it R$  is an upper triangular matrix