Ng directives-Angular and Event Binding

22/4/24

NG Directives

"ng directives" likely refers to Angular directives. In Angular, directives are a way to extend the HTML vocabulary, creating custom elements and attributes that can add behavior and functionality to HTML elements. There are three types of directives in Angular:

1. Component Directives: These are the most common directives and are used to create reusable components. Components are directives with a template.
2. Attribute Directives: These are used to change the appearance or behavior of a DOM element, component, or another directive. They are applied as attributes to elements in the template.
3. Structural Directives: These alter the layout of the DOM by adding, removing, or manipulating elements. They are typically prefixed with an asterisk (*) and affect the structure of the DOM.

Component Directive

```
import { Component } from '@angular/core';

@Component({
  selector: 'app-custom-component',
  template: '<h1>Hello, {{ name }}</h1>'
})
export class CustomComponent {
  name = 'Angular';
}
```

In this example, `CustomComponent` is a directive with a template. It can be used as a custom HTML element `<app-custom-component></app-custom-component>`.

Structural Directive:

```
<div *ngIf="isLoggedIn; else notLoggedIn">
  Welcome, {{ username }}!
  <button (click)="logout()">Logout</button>
</div>
<ng-template #notLoggedIn>
  <button (click)="login()">Login</button>
</ng-template>
```

In this example, the `*ngIf` directive is a structural directive. It conditionally renders the content based on the value of `isLoggedIn`. If `isLoggedIn` is true, it displays the logged-in user's information; otherwise, it shows a login button. The `else` keyword with `ng-template` provides an alternative template for the `*ngIf` directiv

NGSTYLE -WORKING

Step 1- First of all, you have to create one component

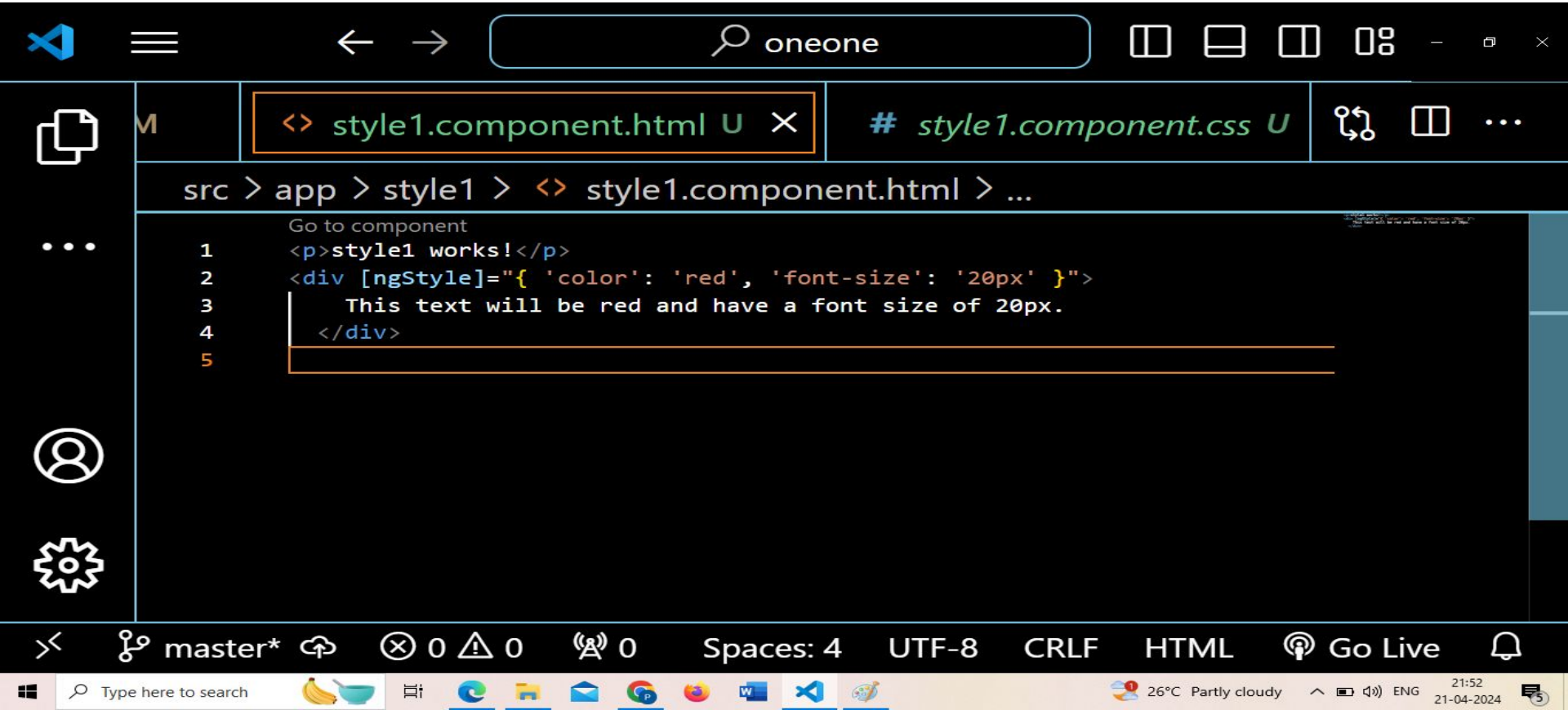
Ng g c style1

Then you will be able to see four file created
style1.component.html,style1.component.ts

Style1.component.css

style1.component.spec.ts

Make use of [ngStyle] in your component.html(created component)



Import common module and compone

Open app.component.ts

style1 works!

This text will be red and have a font size of 20px.

Directive-NgIf

app.component.html M | app.component.ts M

src > app > app.component.html > div

Go to component

```
1   <div>
2   |  <button (click)="toggleVisibility()">Toggle Visibility</button>
3   </div>
4
5   <div *ngIf="isVisible">
6   |  <p><img src="https://picsum.photos/id/237/200/300"></p>
7   </div>
8
9   <div *ngIf="!isVisible">
10  |  <p>No Image</p>
11  </div>
```

src > app > TS app.component.ts > AppComponent > isVisible

```
3
4   import { CommonModule } from '@angular/common';
5
6   @Component({
7     selector: 'app-root',
8     standalone: true,
9     imports: [RouterOutlet,CommonModule],
10    templateUrl: './app.component.html',
11    styleUrl: './app.component.css'
12  })
13  export class AppComponent {
14    title = 'oneone';
15    isVisible: boolean = false;
16
17
18    toggleVisibility() {
19
20      this.isVisible = !this.isVisible;
21    }
22  }
```

Data Binding

Angular 17 - Data Binding in Angular

Data binding is a fundamental concept in Angular that allows you to establish a connection between the application's data and the user interface

Data Binding Types:

- Angular supports several types of data binding: Interpolation, Property Binding, Event Binding, and Two-Way Binding.

1. Interpolation (`{{ }}`):

- One-way data binding that allows embedding expressions in the template.
- It updates the view with the component's data.

2. Property Binding (`[property]`):

- One-way data binding that binds the value of a component property to an HTML element property.
- It updates the view with the component's data.
- Property binding can be used to set attributes of HTML elements.
- It allows dynamic modification of element attributes based on component data.

3. Event Binding (`(event)`):

- One-way data binding that binds an event in the template to a method in the component.
- It allows the component to respond to user actions.

Two way binding

4. Two-Way Binding (`[(ngModel)]`):

- **Two-way binding requires importing the `FormsModule` in the module.**
- Two-way data binding combines property binding and event binding.
- It allows data to flow both from the component to the view and from the view to the component.

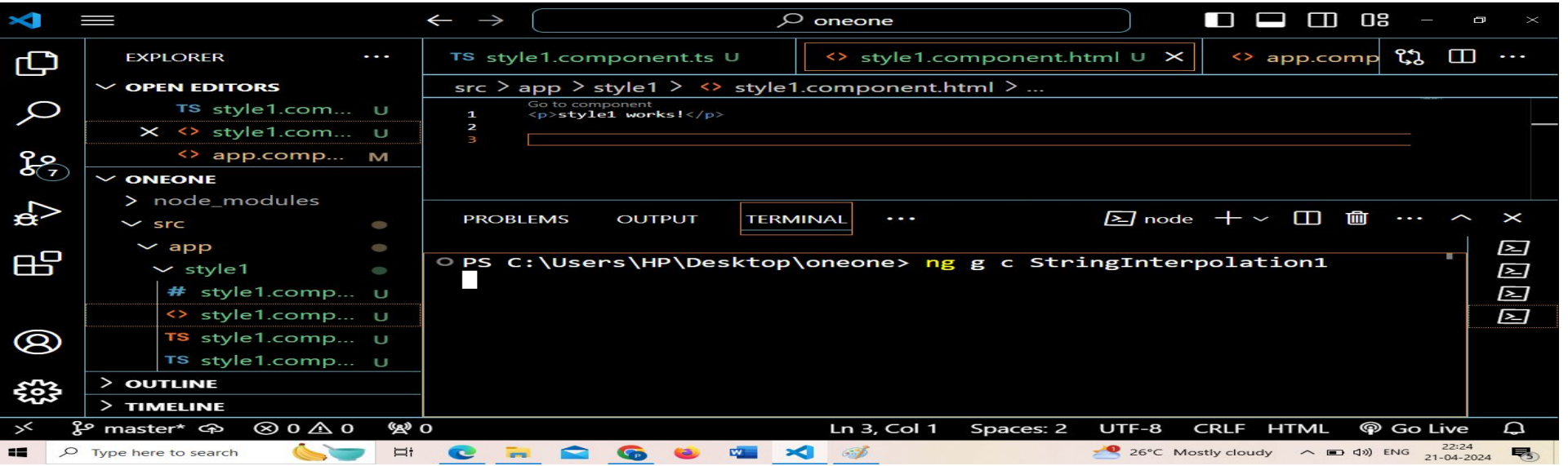
5. Template Reference Variables (`#var`):

- Template reference variables capture references to HTML elements or Angular components.
- They can be used to access the element or component in the template or trigger methods.

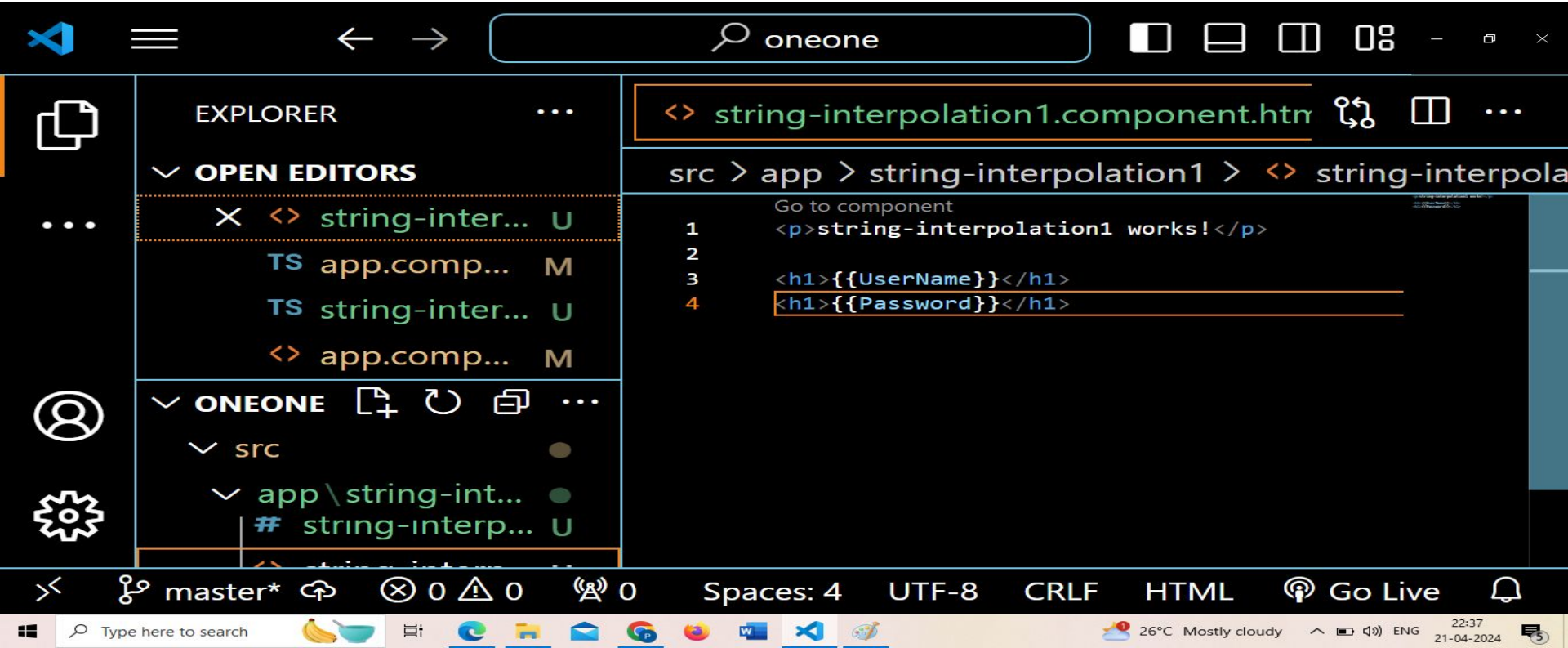
6. Expression Context in Templates:

- In templates, you have access to the component's properties and methods.
- This allows you to perform calculations, call methods, and use dynamic data in the template.

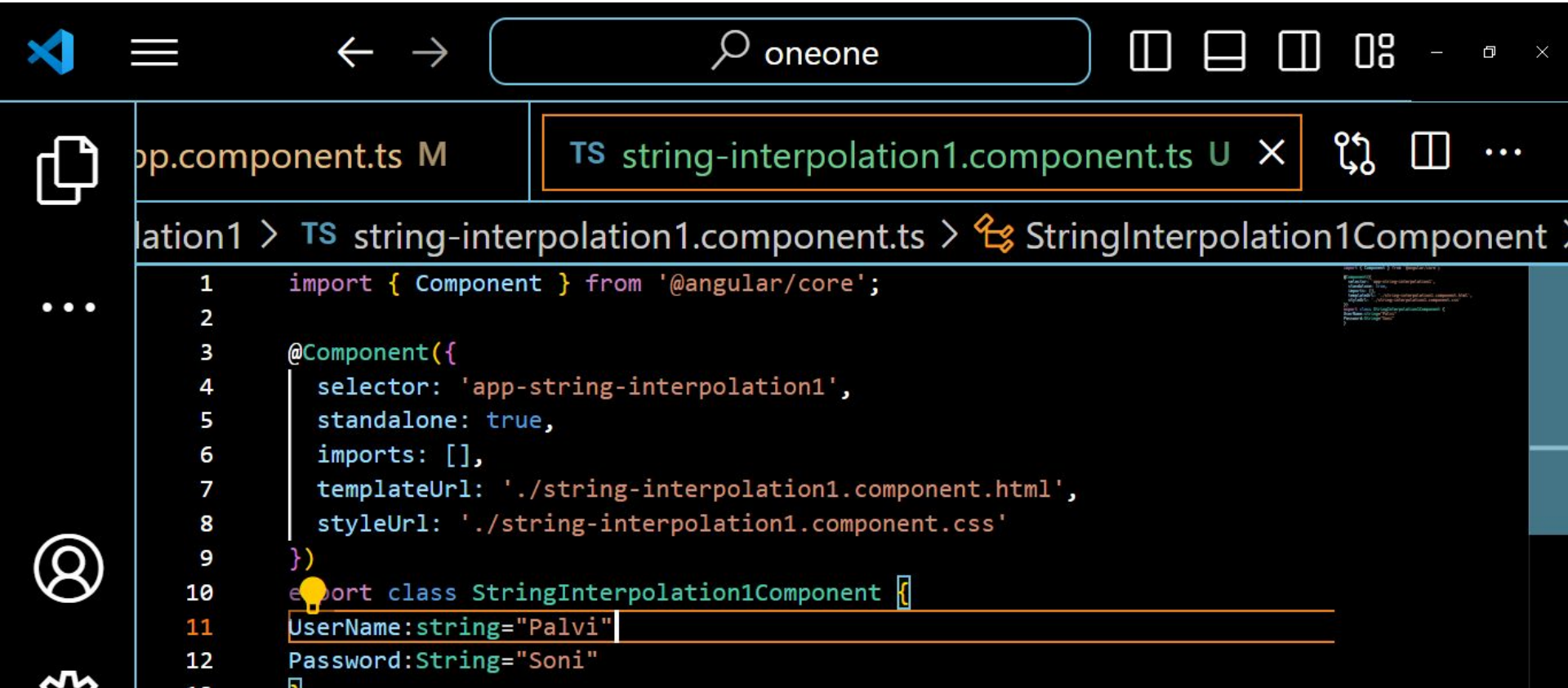
Create one component first, its your choice whether you want to create component with –no-standalone or either you can create directly as well



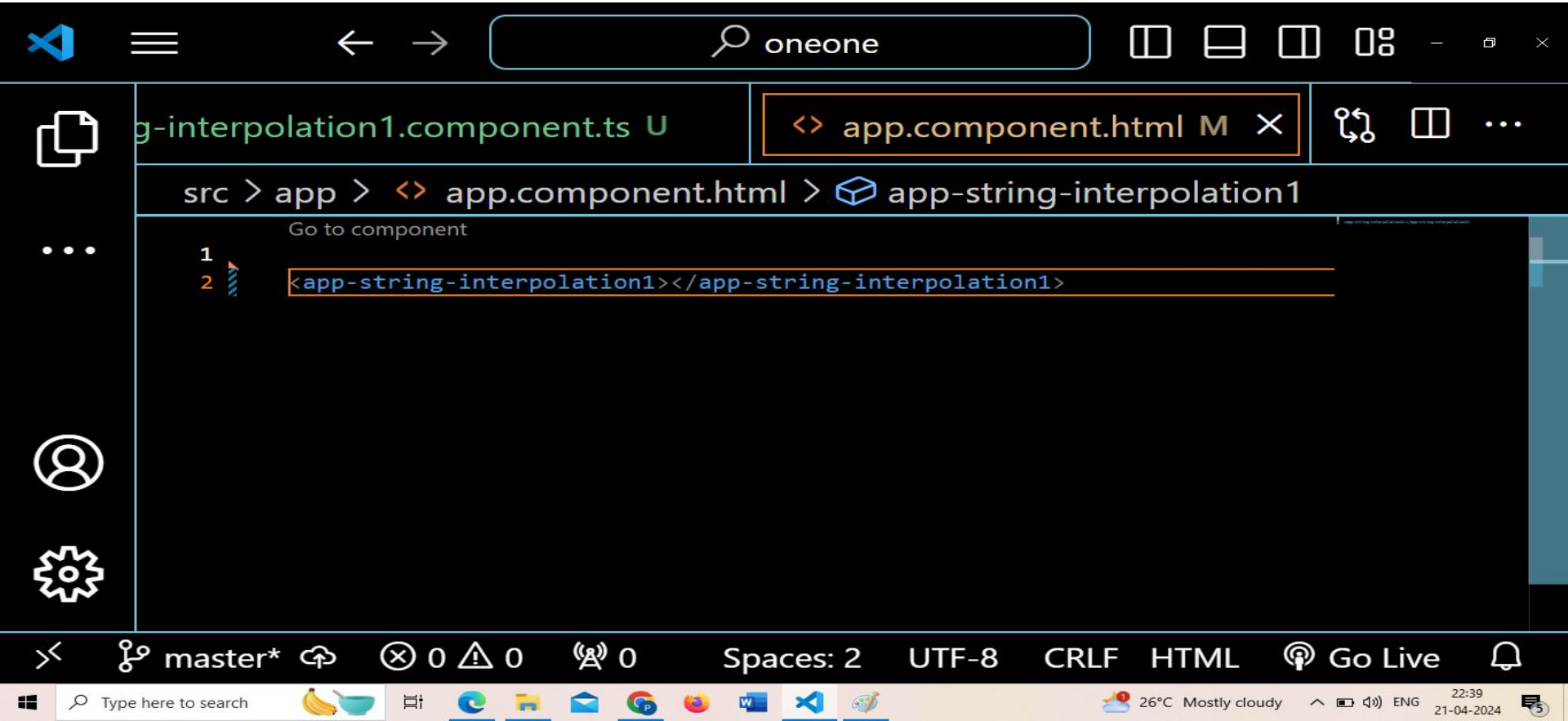
Open stringinterpolation.component.html



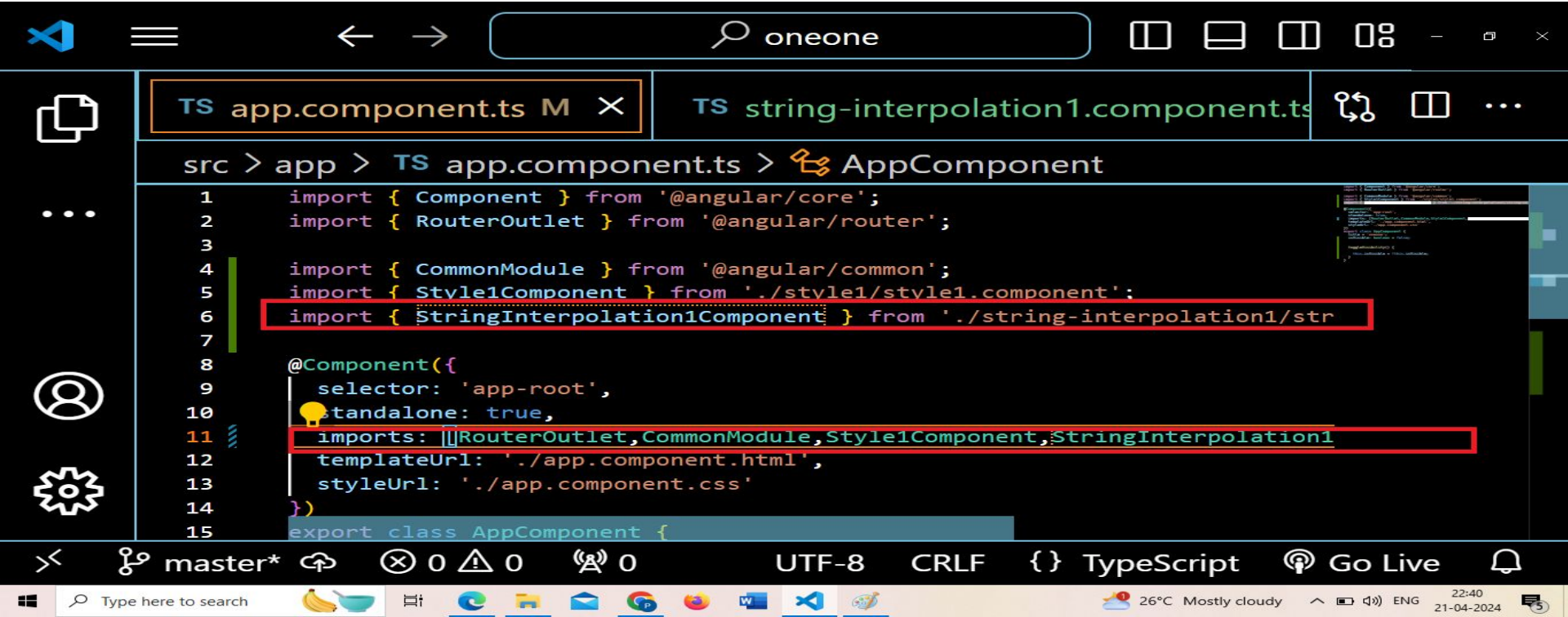
Open stringinterpolation.component.ts



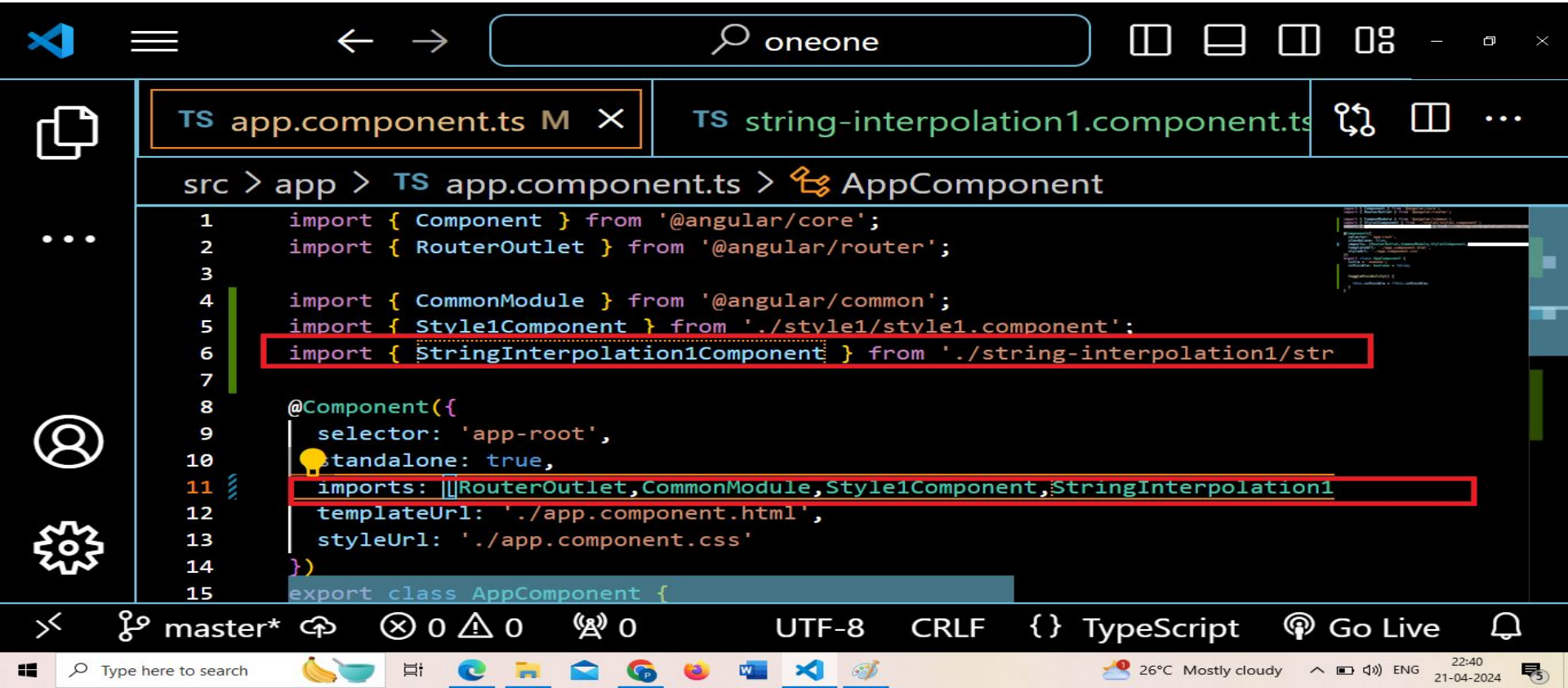
Open app.component.html



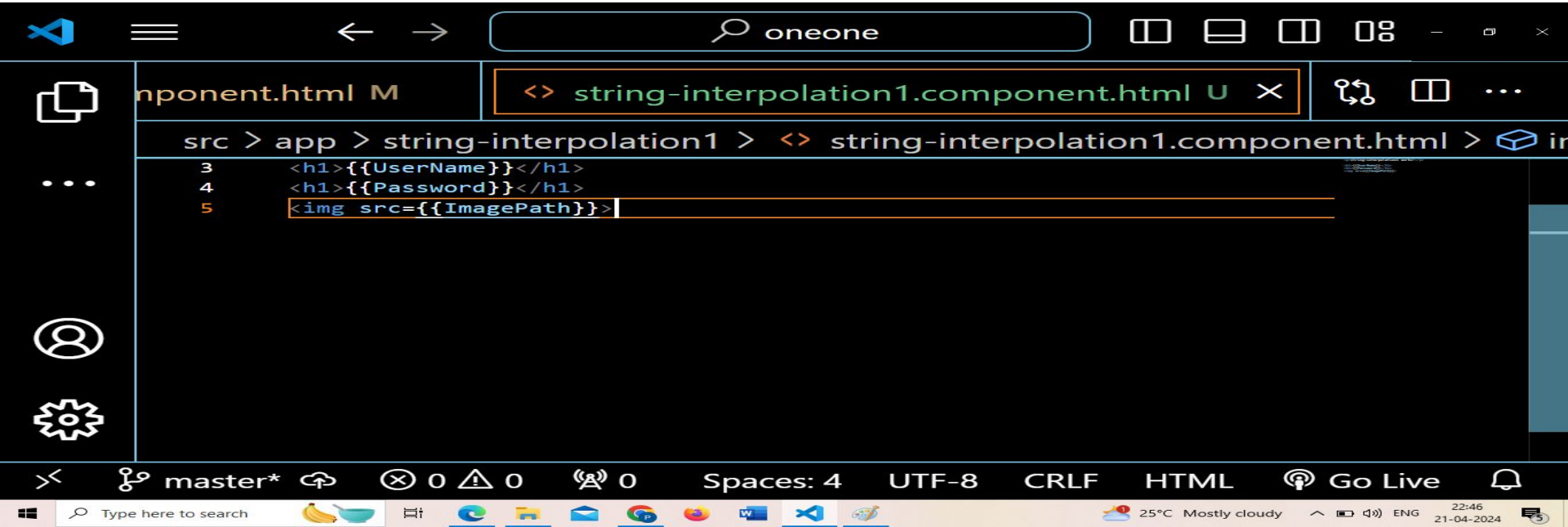
Open app.component.ts- import the necessary components

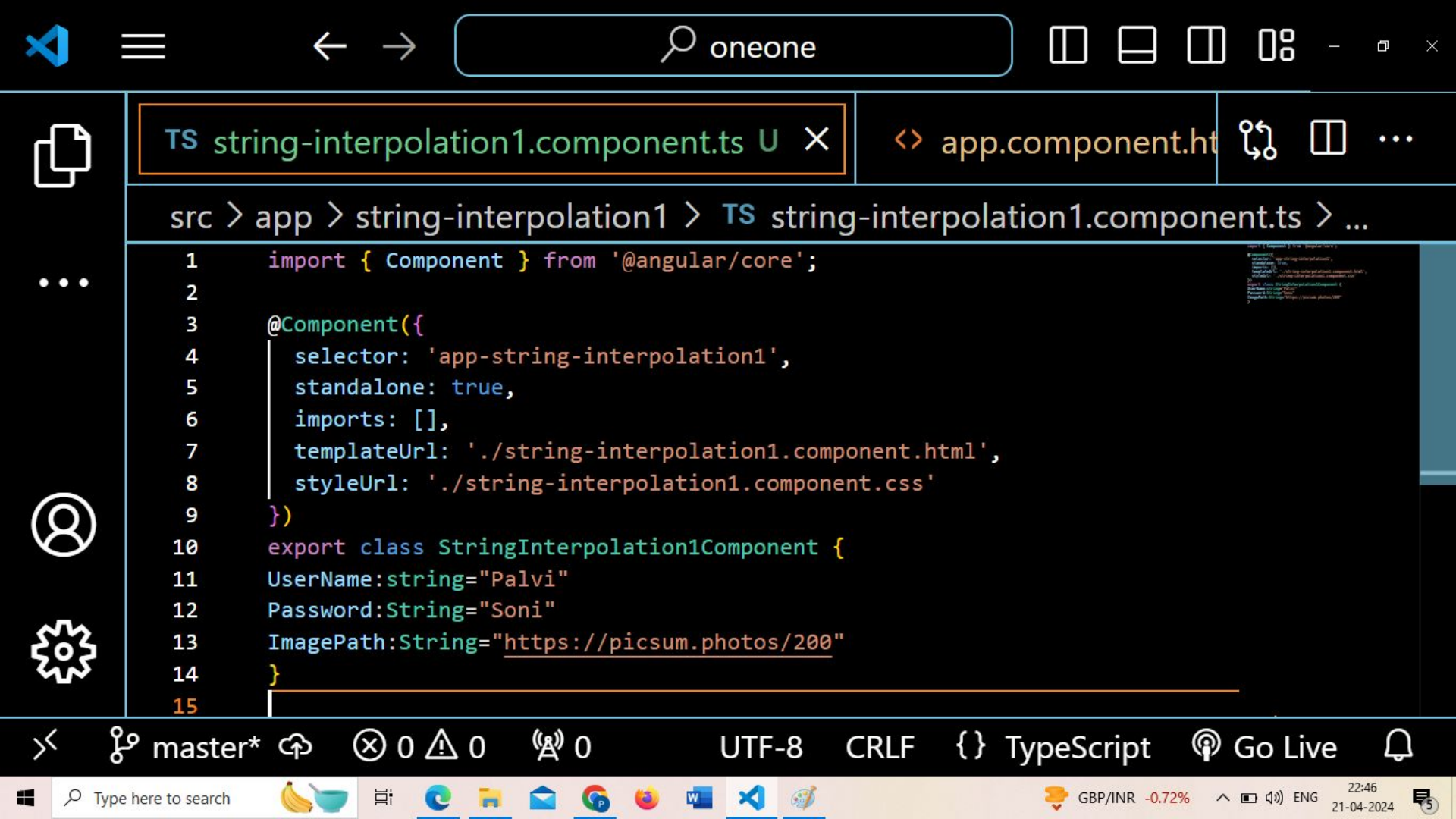


output


oneone
app.component.ts M
string-interpolation1.component.ts
src > app > app.component.ts > AppComponent
import { Component } from '@angular/core';
import { RouterOutlet } from '@angular/router';
import { CommonModule } from '@angular/common';
import { Style1Component } from './style1/style1.component';
import { StringInterpolation1Component } from './string-interpolation1/str
@Component({
selector: 'app-root',
standalone: true,
imports: [RouterOutlet,CommonModule,Style1Component,StringInterpolation1
templateUrl: './app.component.html',
styleUrl: './app.component.css'
})
export class AppComponent {
master*
0 0
0
UTF-8
CRLF
TypeScript
Go Live
Type here to search
26°C Mostly cloudy
ENG
22:40
21-04-2024

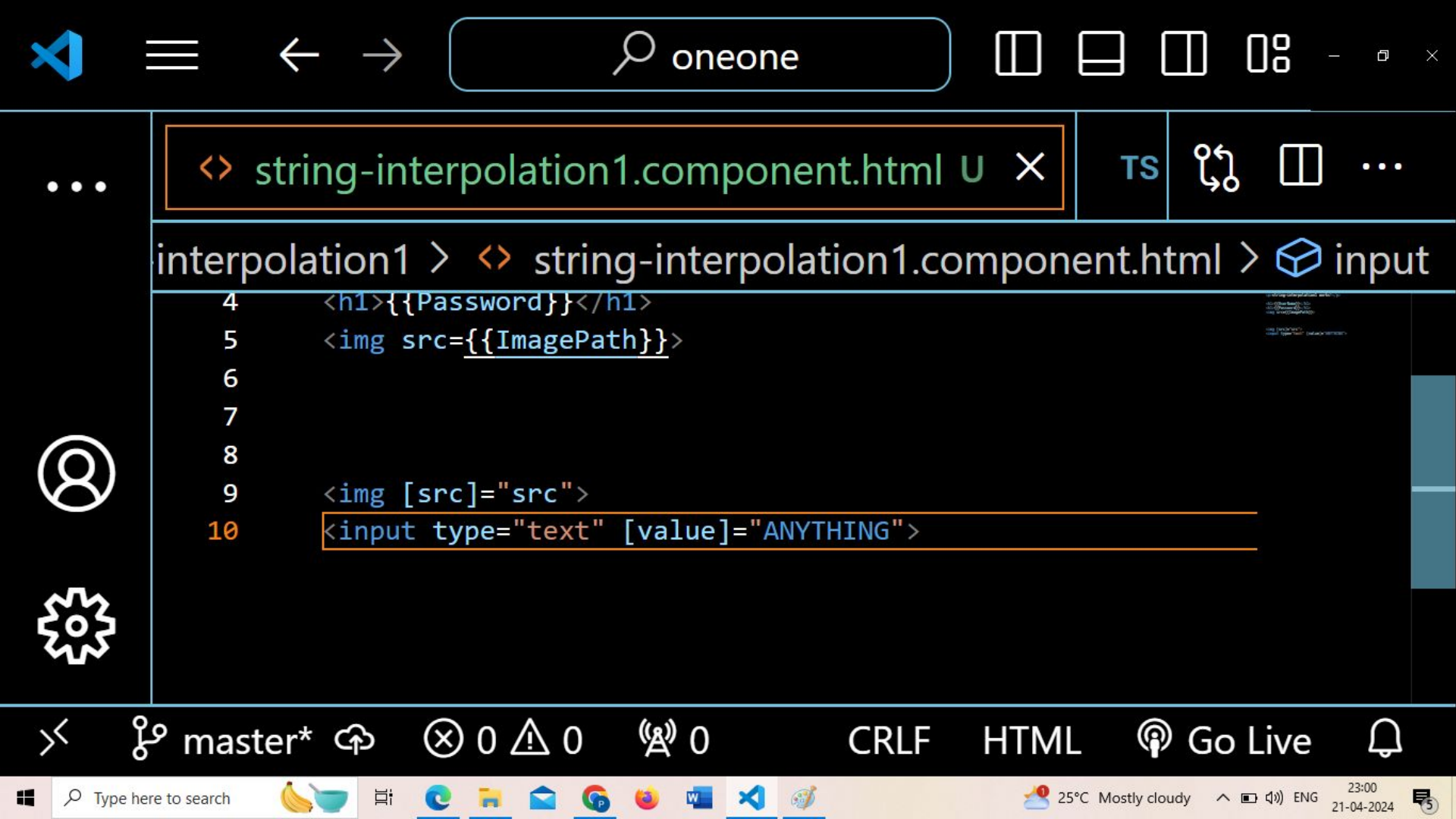
String Interpolation for image

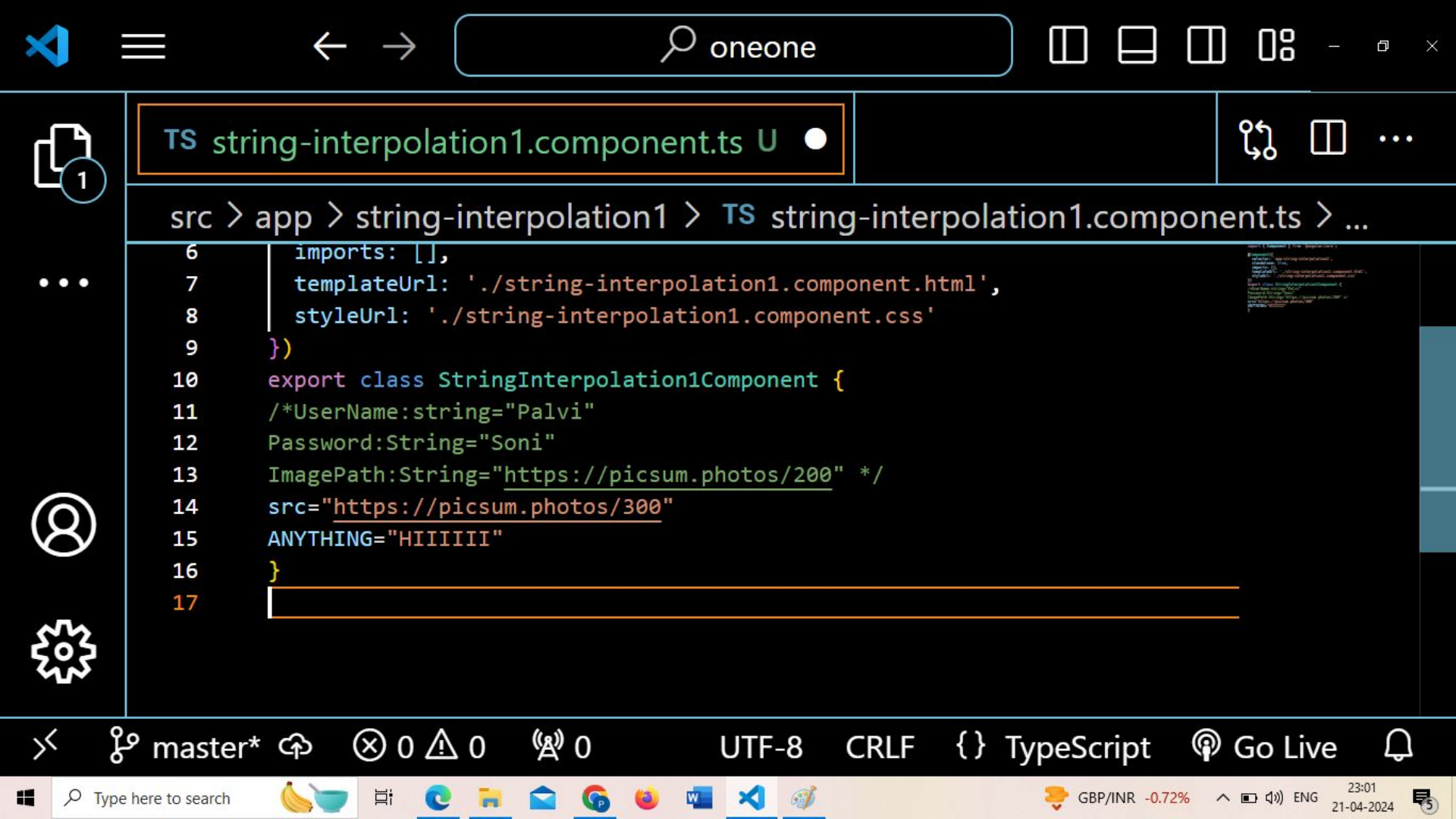



oneone
TS string-interpolation1.component.ts U
app.component.ht
src > app > string-interpolation1 > TS string-interpolation1.component.ts > ...
1 import { Component } from '@angular/core';
2
3 @Component({
4 selector: 'app-string-interpolation1',
5 standalone: true,
6 imports: [],
7 templateUrl: './string-interpolation1.component.html',
8 styleUrl: './string-interpolation1.component.css'
9 })
10 export class StringInterpolation1Component {
11 UserName:string="Palvi"
12 Password:String="Soni"
13 ImagePath:String="https://picsum.photos/200"
14 }
15
master* 0 0 0 UTF-8 CRLF TypeScript Go Live
Type here to search
GBP/INR -0.72%
ENG
22:46
21-04-2024

Property Binding

Property Binding is a **one-way data-binding** technique. In property binding, we bind a property of a DOM element to a field which is a defined property in our component TypeScript code. Actually, Angular internally converts string interpolation into property binding.

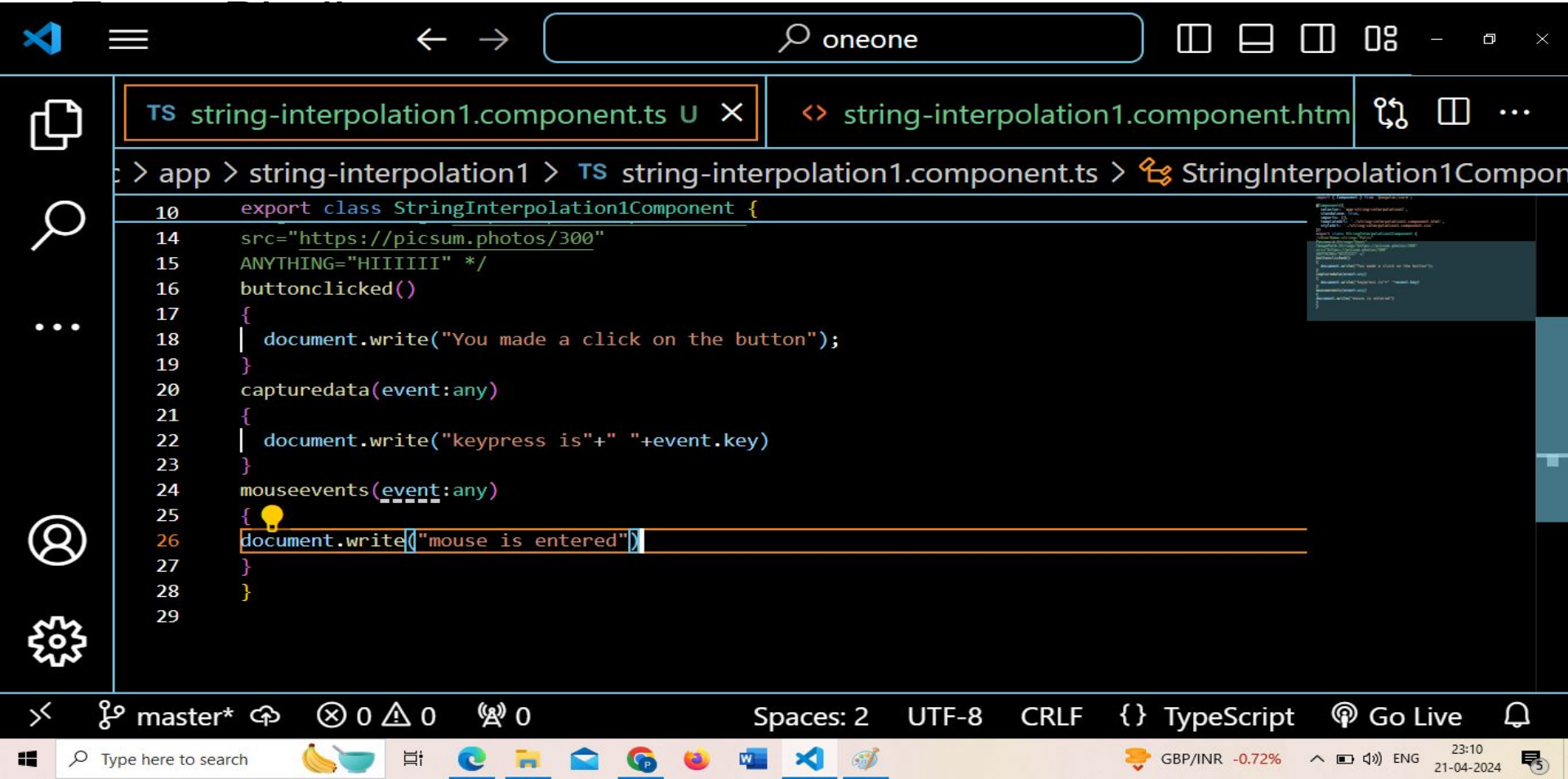

oneone
string-interpolation1.component.html U
TS
interpolation1 > string-interpolation1.component.html > input
4 <h1>{{Password}}</h1>
5 <img src={{ImagePath}}>
6
7
8
9 <img [src]="src">
10 <input type="text" [value]="ANYTHING">
master*
0 0
0
CRLF
HTML
Go Live
Type here to search
25°C Mostly cloudy
ENG
23:00
21-04-2024

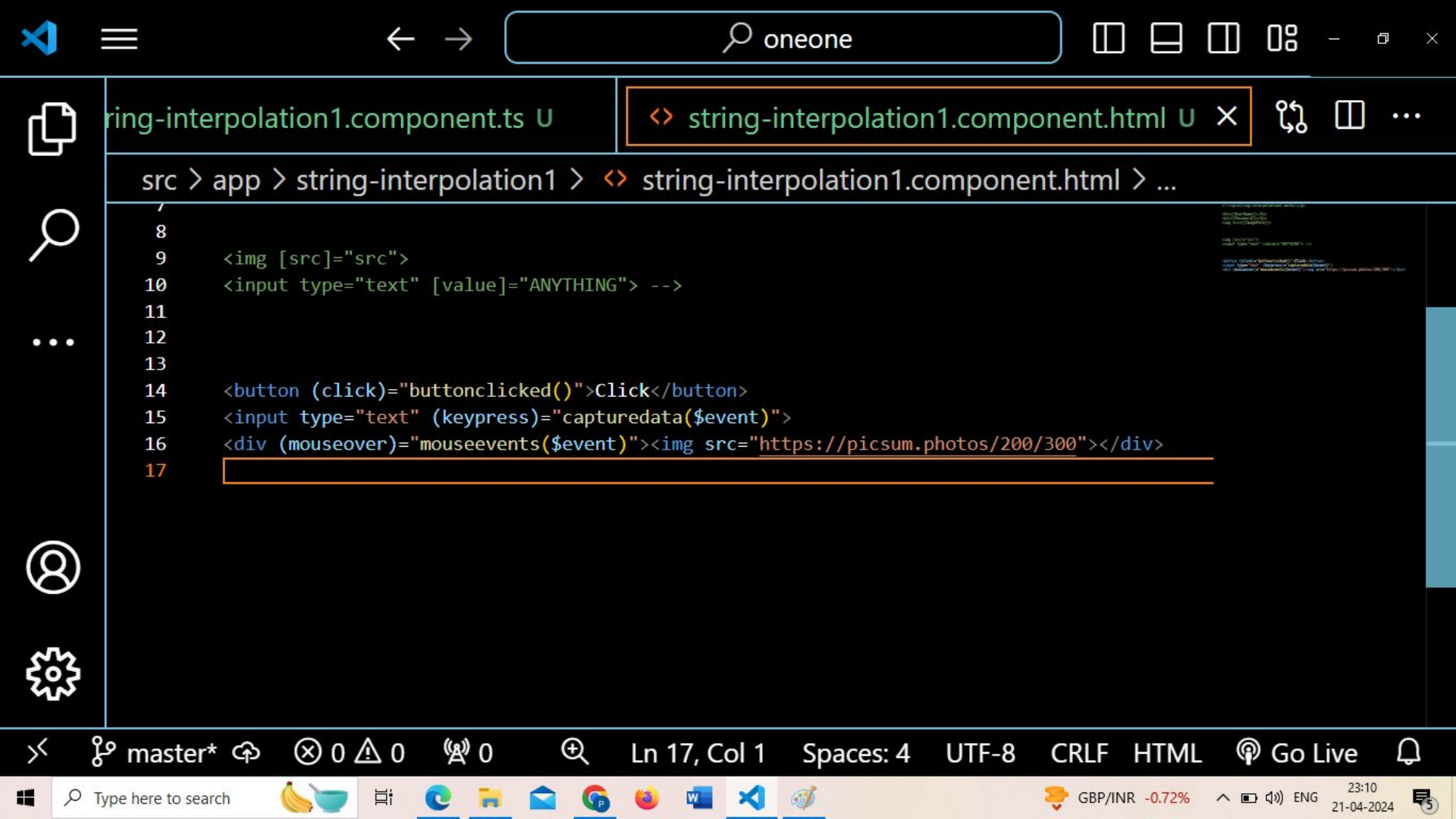

oneone
TS string-interpolation1.component.ts U
src > app > string-interpolation1 > TS string-interpolation1.component.ts > ...
imports: [],
templateUrl: './string-interpolation1.component.html',
styleUrl: './string-interpolation1.component.css'
})
export class StringInterpolation1Component {
/*UserName:string="Palvi"
Password:String="Soni"
ImagePath:String="https://picsum.photos/200" */
src="https://picsum.photos/300"
ANYTHING="HIIIIII"
}
master*
0 0
0
UTF-8
CRLF
TypeScript
Go Live
Type here to search
GBP/INR -0.72%
ENG
23:01
21-04-2024

localhost:56173

Import favorites | Gmail | YouTube | Maps

HIIIIII


oneone
string-interpolation1.component.ts U
string-interpolation1.component.htm
app > string-interpolation1 > string-interpolation1.component.ts > StringInterpolation1Compon
export class StringInterpolation1Component {
src="https://picsum.photos/300"
ANYTHING="HIIIIII" */
buttonclicked()
{
document.write("You made a click on the button");
}
capturedata(event:any)
{
document.write("keypress is"+" "+event.key)
}
mouseevents(event:any)
{
document.write("mouse is entered")
}
}
master*
0 0
0
Spaces: 2
UTF-8
CRLF
TypeScript
Go Live
Type here to search
GBP/INR -0.72%
ENG
23:10
21-04-2024


oneone
ring-interpolation1.component.ts U
string-interpolation1.component.html U
src > app > string-interpolation1 > string-interpolation1.component.html > ...
<img [src]="src">
<input type="text" [value]="ANYTHING"> -->
<button (click)="buttonclicked()">Click</button>
<input type="text" (keypress)="capturedata($event)">
<div (mouseover)="mouseevents($event)"><img src="https://picsum.photos/200/300">
master* 0 0 0 Ln 17, Col 1 Spaces: 4 UTF-8 CRLF HTML Go Live
Type here to search
GBP/INR -0.72%
ENG
23:10
21-04-2024

Oneone

localhost:56173

Import favorites | Gmail | YouTube | Maps

Type here to search

25°C Mostly cloudy

ENG

22:45
21-04-2024

Weekly Activity 12

Create a component with your name, and include two buttons, when you click on first button, the background color of button will changed to “brown”. When you click on the second button,your image will be displayed. Similarly when you make a click on that image, a new text in an input box will be opened, that displays a text “Lets Learn Angular”. Finally when you press a key inside the text box, the text will get vanished. Make use of event binding in your code.