

Brute Force

The brute-force method explores all possible combinations exhaustively. It quickly becomes inefficient as the problem size increases.

- **Performance:**
 - Time Complexity: Exponential $O(2^n)$.
 - Space Complexity: Constant $O(1)$.

BF is effective for small inputs, this approach becomes computationally impractical for larger datasets.

Dynamic Programming

Dynamic Programming optimizes the problem by storing intermediate results to avoid redundant computations.

- **Performance:**
 - Time Complexity: $O(n^2)$.
 - Space Complexity: $O(n)$ (or $O(n^2)$ depending on implementation).

DP is ideal for large inputs, as it significantly reduces computational overhead compared to brute force.

Clever Algorithm

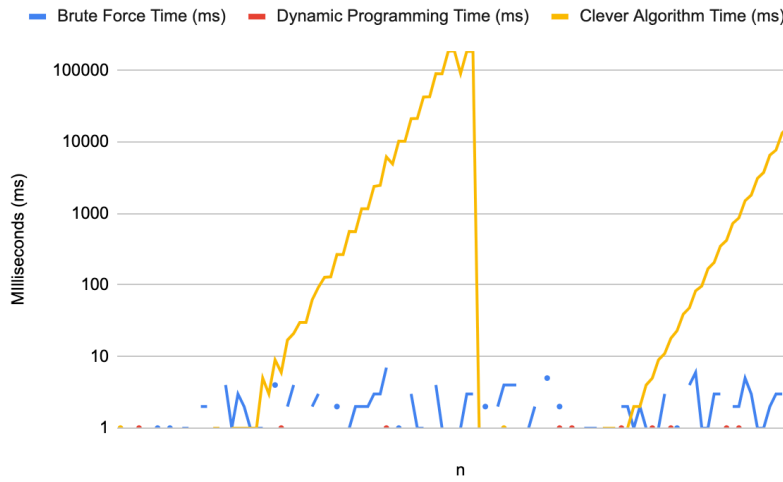
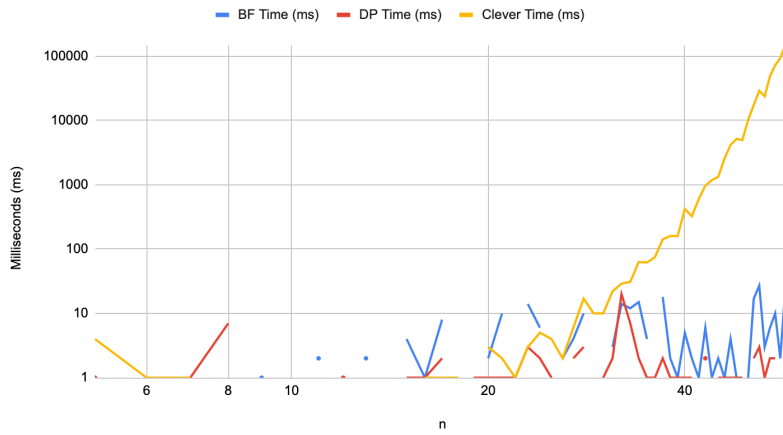
This algorithm isn't a divide and conquer but a kind of form of direct computation.

- **Performance:**
 - Time Complexity: $O(n)$ or near-linear.
 - Space Complexity: $O(1)$.

This is the most efficient method for large-scale inputs, as long as the problem's structure aligns with the algorithm.

Analysis

Brute Force, Dynamic Programming and Clever Algorithm Times



Brute Force , Dynamic Programming and Clever Algorithm Time

