说明:

实验环境: Ubuntu18.04

我的虚拟机的名字: liuqingshuai@liuqingshuai-VirtualBox:

实验一、配环境和HelloWorld

1.1-下载安装工具

下载flex和bison-> sudo apt-get install flex bison

liuqingshuai@liuqingshuai-VirtualBox:~\$ sudo apt-get install flex bison

检验安装是否成功,通过查看版本

liuqingshuai@liuqingshuai-VirtualBox:~\$ flex --version
flex 2.6.4
liuqingshuai@liuqingshuai-VirtualBox:~\$ bison --version

1.2-编译hello_world程序

编译以后, examples 文件夹会多出一个 hello_world.s 的文件,

1 ./coolc ../examples/hello_world.cl

(iuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin\$ _/coolc ../examples/hello_world.cl



hello_world.s 的文件里边装着MIPS汇编代码,需要在spim下运行



```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ./spim -trap_file ../lib/trap.handler -file ../examples/hello_world.s
SPIM Version 6.5 of January 4, 2003
Copyright 1990-2003 by James R. Larus (larus@cs.wisc.edu).
All Rights Reserved.
See the file README for a full copyright notice.
Loaded: ../lib/trap.handler
Hello, World.
COOL program successfully executed
```

1.3-使用分析器编译cl文件

1.用标准的词法分析程序,编译一个Cool语言程序

```
1 ./reference-lexer ../examples/hello_world.cl

liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ./reference-lexer ../examples/hello_world.cl
#name "../examples/hello_world.cl"
#1 CLASS
#1 TYPEID Main
#1 INHERITS
```

```
tuqtngsnuate(tuqtngsnuat-virtuateox:~/来面/编译韶头型/coot/coot/bin$ ./reference-texer ../examptes/hello_world.cl"
#1 cLASS
#1 TYPEID Main
#1 INHERITS
#1 TYPEID IO
#1 '{'
#2 OBJECTID main
#2 '('
#2 ')'
#2 ':
#2 TYPEID SELF_TYPE
#2 '{'
#3 OBJECTID out_string
#3 '('
#3 STR_CONST "Hello, World.\n"
#3 ')'
#4 '}
#4 ';'
#5 '}'
```

2.用标准的词法分析程序和语法分析程序,编译一个Cool语言程序(通过管道流的方式)

```
1 ./reference-lexer ../examples/hello_world.cl|./reference-parser
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ./reference-le
xer ../examples/hello_world.cl|./reference-parser
#5
_program
 #5
 _class
   Main
    10
    "../examples/hello_world.cl"
   _method
     main
     SELF_TYPE
     #3
     _dispatch
       #3
       _object
        self
       : _no_type
       out_string
       #3
       _string
         "Hello, World.\n"
        : _no_type
      : _no_type
```

3.用标准的词法分析程序,语法分析程序和语义分析程序编译一个Cool语言程序

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ./reference-le
xer ../examples/hello_world.cl|./reference-parser|./reference-semant
#5
_program
 #5
 _class
   Main
   10
    "../examples/hello_world.cl"
   #4
   _method
     main
     SELF_TYPE
     #3
     _dispatch
       #3
       _object
        self
       : SELF_TYPE
       out_string
       #3
       _string
         "Hello, World.\n"
        : String
      : SELF_TYPE
```

4.用标准的词法分析程序,语法分析程序,语义分析程序和代码生成程序共同编译Cool语言程序,生成最终的汇编代码

```
1 | ./reference-lexer ../examples/hello_world.cl | ./reference-parser | ./reference-
semant | ./reference-cgen
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ./reference-le
xer ../examples/hello_world.cl | ./reference-parser | ./reference-semant | ./referen
ce-cgen
        .data
        .align 2
        .globl class nameTab
        .globl Main_protObj
        .globl Int_protObj
.globl String_protObj
.globl bool_const0
.globl bool_const1
        .globl _int_tag
        .globl _bool_tag
        .globl _string_tag
int_tag:
         .word 3
_bool_tag:
         .word
                 4
_string_tag:
        .word 5
        .globl _MemMgr_INITIALIZER
_MemMgr_INITIALIZER:
                 _NoGC_Init
        .word
        .globl
                  MemMgr_COLLECTOR
MemMgr_COLLECTOR:
                 _NoGC_Collect
         .word
        .globl _MemMgr_TEST
MemMgr_TEST:
```

5.将得到的汇编代码输出到 code.s 文件中,使用输出重定向符'>'

```
1 | ./reference-lexer ../examples/hello_world.cl | ./reference-parser | ./reference-
semant | ./reference-cgen > code.s
```

liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin\$./reference-le xer ../examples/hello_world.cl | ./reference-parser | ./reference-semant | ./referen ce-cgen > code.s

发现多了一个 code.s

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ls aps2c++ coolc jlex reference-parser test.cl~ aps2java dispatch.SKEL reference-cgen reference-semant xspim code.s java_cup reference-lexer spim
```

6.将生成的汇编代码在spim上运行

```
1   ./spim -trap_file ../lib/trap.handler -file code.s
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ./spim -trap_f ile ../lib/trap.handler -file code.s
SPIM Version 6.5 of January 4, 2003
Copyright 1990-2003 by James R. Larus (larus@cs.wisc.edu).
All Rights Reserved.
See the file README for a full copyright notice.
Loaded: ../lib/trap.handler
Hello, World.
COOL program successfully executed
```

1.4-extra部分

```
class Main inherits IO{
1
 2
       i:Int \leftarrow 1;
 3
       ans:Int \leftarrow 0;
       main(): SELF_TYPE{{
 4
 5
 6
         while(i≤100) loop{
 7
           ans ← ans+i;
 8
           i \leftarrow i+1;
 9
         }pool;
         out_string("sum from 1 to 100 is : ");
10
11
         out_int(ans).out_string("\n");
12
13
1Д
      }};
15 };
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ./coolc .. /examples/add.cl liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/bin$ ./spim -tr ap_file ../lib/trap.handler -file ../examples/add.s SPIM Version 6.5 of January 4, 2003 Copyright 1990-2003 by James R. Larus (larus@cs.wisc.edu). All Rights Reserved. See the file README for a full copyright notice. Loaded: ../lib/trap.handler sum from 1 to 100 is : 5050 COOL program successfully executed
```

实验二、Cool堆栈机

2.1-修改makefile

CLASSDIR由 ~/cool/cool 修改为 /home/liuqingshuai/桌面/编译器实验/cool/cool

SRC由 demo.cl README.SKEL 修改为 stack.cl README.SKEL

demo、test、run里面的demo均修改为stack

修改后如下

```
# 编辑这里
# 把CLASSDIR设置成cool文件的位置
# 以便让Makefile通过 ${CLASSDIR}/bin 可以找到coolc
# 下面是我的电脑上cool文件夹的位置
CLASSDIR= /home/liuqingshuai/桌面/编译器实验/cool/cool
************************************
ASSN = 1
CLASS= cs-compiler
SRC= stack.cl README.SKEL
LSRC= Makefile
CC=gcc
CFLAGS=-g
default: source compile test
.c.o:
       ${CC} ${CFLAGS} -c $<
source : lsource
       ${CLASSDIR}/etc/copy-skel ${ASSN} ${SRC}
lsource:
       ${CLASSDIR}/etc/link-shared ${ASSN} ${LSRC}
compile: demo
demo: stack.cl
       @echo create stack.s
       ${CLASSDIR}/bin/coolc stack.cl
       compile
test:
       @echo test stack.s
       ${CLASSDIR}/bin/spim -trap_file ${CLASSDIR}/lib/trap.handler -file stack.s
run:
       compile
       @echo run stack.s
       ${CLASSDIR}/bin/spim -trap_file ${CLASSDIR}/lib/trap.handler -file stack.s
clean :
       rm -f *.s core *~
                                                               43,19-26
-- 插入 --
                                                                            全部
```

᠃ stack.cl 代码如下

```
1
   class A2I {
 3
         c2i(char : String) : Int {
      if char = "0" then 0 else
 4
 5
      if char = "1" then 1 else
      if char = "2" then 2 else
 6
            if char = "3" then 3 else
            if char = "4" then 4 else
 8
 9
            if char = "5" then 5 else
10
            if char = "6" then 6 else
            if char = "7" then 7 else
11
            if char = "8" then 8 else
12
```

```
13
            if char = "9" then 9 else
14
            { abort(); 0; } -- the 0 is needed to satisfy the typchecker
            fi fi fi fi fi fi fi fi fi
15
16
         };
17
18
         i2c(i : Int) : String {
      if i = 0 then "0" else
19
      if i = 1 then "1" else
20
      if i = 2 then "2" else
21
      if i = 3 then "3" else
22
      if i = 4 then "4" else
23
      if i = 5 then "5" else
24
      if i = 6 then "6" else
25
      if i = 7 then "7" else
26
      if i = 8 then "8" else
27
      if i = 9 then "9" else
28
29
      { abort(); ""; } -- the "" is needed to satisfy the typchecker
            fi fi fi fi fi fi fi fi fi
30
31
         };
32
         a2i(s : String) : Int {
33
34
            if s.length() = 0 then 0 else
      if s.substr(0,1) = "-" then a2i_aux(s.substr(1,s.length()-1)) else
35
            if s.substr(0,1) = "+" then a2i_aux(s.substr(1,s.length()-1)) else
36
                a2i_aux(s)
37
38
            fi fi fi
         };
39
40
         a2i_aux(s : String) : Int {
41
      (let int : Int \leftarrow 0 in
42
43
44
                    (let j : Int \leftarrow s.length() in
45
                 (let i : Int \leftarrow 0 in
            while i < j loop
46
47
               int \leftarrow int * 10 + c2i(s.substr(i,1));
48
              i \leftarrow i + 1;
49
          }
50
51
            pool
          )
52
             );
53
54
                   int;
          }
55
             )
56
57
         };
58
59
        i2a(i : Int) : String {
      if i = 0 then "0" else
60
            if 0 < i then i2a_aux(i) else</pre>
61
```

```
"-".concat(i2a_aux(i * ~1))
62
 63
           fi fi
        };
64
65
        i2a_aux(i : Int) : String {
66
            if i = 0 then "" else
67
         (let next : Int \leftarrow i / 10 in
68
69
        i2a_aux(next).concat(i2c(i - next * 10))
          )
70
           fi
71
72
        };
73
74 };
75
76 class List inherits IO
77 {
78
     isNil() : Bool
79
      {
80
         --out_string("list\n");
81
82
        true;
83
       }
84
      };
85
      head() : String
86
87
88
       {
        abort();
89
        "";
90
       }
91
92
      };
93
94
      tail() : List
95
      {
       {
96
        abort();
97
98
         self;
       }
99
      };
100
      cons(i : String) : List
101
102
103
       (new Cons).init(i, self)
104
     };
105
    };
106
107
    class Cons inherits List
108 {
109
      first : String;
      rest : List;
110
```

```
isNil() : Bool
111
      {
112
113
       {
114
         --out_string("cons\n");
         false;
115
116
       }
117
      };
118
      head() : String
119
      {
       first
120
      };
121
      tail() : List
122
123
124
      rest
      };
125
      init(head : String, next : List) : List
126
127
       {
128
129
        first \leftarrow head;
        rest ← next;
130
        self;
131
132
       }
133
     };
134 };
135
136
137 class Main inherits IO
138
      stack : List;
139
140
      newline() : Object
141
142
      {
      out_string("\n")
143
144
      };
145
146
      prompt() : String
147
      {
       {
148
        out_string(">");
149
150
         in_string();
       }
151
152
      };
153
      display_stack(s : List) : Object
154
155
       {
156
          --out_string("hello\n");
157
          if s.isNil() then out_string("")
158
              else
159
```

```
160
                  out_string(s.head());
161
                  out_string("\n");
162
                  display_stack(s.tail());
163
                }
164
165
         fi;
166
         }
       };
167
168
169
       main():Object
170
          ( let z : A2I \leftarrow new A2I , stack : List \leftarrow new List in
171
            while true loop
172
            ( let s : String ← prompt() in
173
              if s = "x" then
174
175
                abort()
176
              else
                if s = "d" then
177
178
                  display_stack(stack)
                else
179
                    if s = "e" then
180
181
                       if stack.isNil() then out_string("")
182
183
184
                       else
185
                       if stack.head() = "+" then
186
                         {
187
                           stack ← stack.tail();
                           (let a : Int \leftarrow new Int, b : Int \leftarrow new Int in
188
189
190
                                --out_string(stack.head());
191
                               a \leftarrow z.a2i(stack.head());
                               stack ← stack.tail();
192
                               b \leftarrow z.a2i(stack.head());
193
194
                               stack ← stack.tail();
195
                               a \leftarrow a + b;
196
                               --out_string(z.i2a(a));
                               stack \leftarrow stack.cons(z.i2a(a));
197
                             }
198
199
                           );
                         }
200
201
                       else
202
                         if stack.head() = "s" then
203
                           {
204
                             stack ← stack.tail();
                             (let a : String ← new String , b : String ← new String
205
     in
                                {
206
                                  a ← stack.head();
207
```

```
208
                              stack ← stack.tail();
209
                              b ← stack.head();
                              stack ← stack.tail();
210
211
                              stack ← stack.cons(a);
                              stack ← stack.cons(b);
212
213
                            }
214
                          );
215
                        }
                      else
216
217
                       out_string("")
                      fi
218
219
                      fi
220
                    fi;
                  }
221
                else
222
                 stack \leftarrow stack.cons(s)
223
224
                fi
             fi
225
226
            fi
          )
227
228
          pool
229
       )
230 };
231 };
```

2.2-编译测试

先把1、+、2、s压入栈

输入d展示一下栈

输入两个e,先把s弹出,然后计算出3

输入d,此时栈只有一个3

输入x,退出了

```
<mark>liuqingshuai@liuqingshuai-VirtualBo</mark>x:~/桌面/编译器实验/cool/cool/assignments/PA1$ make
/home/liuqingshuai/桌面/编译器实验/cool/cool/etc/link-shared 1 Makefile
Makefile already exists. Skipping Makefile.
/home/liuqingshuai/桌面/编译器实验/cool/cool/etc/copy-skel 1 stack.cl README.SKEL
 stack.cl already exists. Skipping stack.cl.
README.SKEL already exists. Skipping README.SKEL.
create stack.s
 /home/liuqingshuai/桌面/编译器实验/cool/cool/bin/coolc stack.cl
 test stack.s
 /home/liuqingshuai/桌面/编译器实验/cool/cool/bin/spim -trap_file /home/liuqingshuai/桌面/编译器实验/coo
 l/cool/lib/trap.handler -file stack.s
SPIM Version 6.5 of January 4, 2003
Copyright 1990-2003 by James R. Larus (larus@cs.wisc.edu).
All Rights Reserved.
See the file README for a full copyright notice.
Loaded: /home/liuqingshuai/桌面/编译器实验/cool/cool/lib/trap.handler
>1
>+
>2
>s
>d
s
2
+
1
>e
>e
>d
Abort called from class Main
```

实验三、词法分析(上)

3.1-实现打印输入文字的行数,字数,字符数

∄ LexSamp1.l 如下

```
%{
 1
 2
       int numChar = 0;
 3
       int numLine = 0;
 4
       int numWord = 0;
   %}
 5
 6
 7
    [\t]/*匹配到tab或者空格,不用管*/
 8
9
   \n {numLine++;} /*匹配到换行符, numLine加1*/
10
11
    [^ \t\n]+ {numChar+=yyleng;numWord++;} /*匹配到一个不包括tab、空格、换行符的字,
    numWord加1, numChar加上字符长度*/
13
   %%
14
   int yywrap(){}
15
16
17
   int main(){
```

```
18  yylex();
19  printf("numChar=%d\nnumWord=%d\nnumLine=%d\n", numChar, numWord, numLine);
20  return 0;
21 }
```

将 LexSamp1.l 转换为C语言文件 lex.yy.c 然后编译执行

```
flex LexSamp1.l
cc -o LexSamp1 lex.yy.c -ll
./LexSamp1
```

按 ctrl+d 结束

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ flex LexSamp1.l liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ cc -o LexSamp1 lex.yy.c -ll liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ ./LexSamp1 nihao 123 abcd numChar=12 numWord=3 numLine=3
```

3.2-统计给定程序文件的行数,字数,以及关键字的个数

∄ LexSamp2.l 如下

```
LexSamp2.l
 打开(o) ▼
           Æ
#include<stdio.h
int numChar, numWord, numLine, numInclude, numDefine,numInt,numCChar,numMain,numPrintf,numIf,numElse,numReturn;
%option vvlineno
[ \t] /*匹配到空格或tab键*/
       {numLine++;}
                      /*匹配到换行符*/
\n
#include|#[ *]include {numInclude++;numWord++;numChar+=yyleng;} /*匹配include*/
#define|#[ *]define
                     {numDefine++;numWord++;numChar+=yyleng;}/*匹配define*/
int {numInt++;numWord++;numChar+=yyleng;}/*匹配int*/
char {numCChar++;numWord++;numChar+=yyleng;}/*匹配char*/
main {numMain++;numWord++;numChar+=yyleng;}/*匹配main*/
printf {numPrintf++;numWord++;numChar+=yyleng;}/*匹配printf*/
       {numIf++;numWord++;numChar+=yyleng;}/*匹配if*/
else {numElse++;numWord++;numChar+=yyleng;}/*匹配else*/
return {numReturn++;numWord++;numChar+=yyleng;}/*匹配return*/
              {numWord++;numChar+=yyleng;}/*匹配到一个不包括空格、tab、换行符的字*/
[^ \t\n]+
int main(int argc,char* argv[]){
 printf("按ctrl+d退出\n");
 printf("请输入文件名:"):
 char fileName[64];
 scanf("%s",fileName);
yyin = fopen(fileName,"r");
 vvlex():
 printf("Information:\nnumChar=%d\tnumWord=%d\tnumLine=%d\t",numChar,numWord,numLine);
 printf("numInclude=%d\tnumDefine=%d\tnumChar=%d\n",numInclude,numDefine,numInt,numCChar);\\
 printf("numMain=%d\tnumPrintf=%d\tnumIf=%d\tnumReturn=%d\n",numMain,numPrintf,numIf,numIf,numElse,numReturn);
 return 0;
```

```
1
   %{
   #include<stdio.h>
2
   int numChar, numWord, numLine, numInclude,
   numDefine, numInt, numCChar, numMain, numPrintf, numIf, numElse, numReturn;
Ц
   %}
5
   %option yylineno
    %%
6
7
    [ \t] /*匹配到空格或tab键*/
    \n {numLine++;} /*匹配到换行符*/
8
9
   #include|#[ *]include {numInclude++;numWord++;numChar+=yyleng;} /*匹配include*/
   #define | #[ *]define {numDefine++;numWord++;numChar+=yyleng;}/*匹配define*/
10
    int {numInt++;numWord++;numChar+=yyleng;}/*匹配int*/
11
    char {numCChar++;numWord++;numChar+=yyleng;}/*匹配char*/
12
   main {numMain++;numWord++;numChar+=yyleng;}/*匹配main*/
13
           {numPrintf++;numWord++;numChar+=yyleng;}/*匹配printf*/
14
    if {numIf++;numWord++;numChar+=yyleng;}/*匹配if*/
15
    else {numElse++;numWord++;numChar+=yyleng;}/*匹配else*/
16
    return {numReturn++;numWord++;numChar+=yyleng;}/*匹配return*/
17
    [^\t\n]+ {numWord++;numChar+=yyleng;}/*匹配到一个不包括空格、tab、换行符的字*/
18
19
    int main(int argc,char* argv[]){
20
      printf("按ctrl+d退出\n");
21
22
      printf("请输入文件名:");
23
      char fileName[64];
      scanf("%s",fileName);
24
      yyin = fopen(fileName, "r");
25
```

```
yylex();
printf("Information:\nnumChar=%d\tnumWord=%d\tnumLine=%d\t",numChar,numWord,nu
mLine);
printf("numInclude=%d\tnumDefine=%d\tnumInt=%d\tnumCChar=%d\n",numInclude,numD
efine,numInt,numCChar);
printf("numMain=%d\tnumPrintf=%d\tnumIf=%d\tnumElse=%d\tnumReturn=%d\n",numMai
n,numPrintf,numIf,numElse,numReturn);
return 0;
}
```

號test2.c如下

```
打开(O)▼

#include <stdio.h>
#include <stdlib.h>
int main () {
    int result = a + b;
    if ( result > 100 ) printf ("result > 100\n");

    char word = 'A';
    printf ("word is %c\n",word);

return 0;
}
```

```
1 #include <stdio.h>
   #include <stdlib.h>
   int main () {
 3
    int a = 1, b = 2;
4
 5
     int result = a + b;
      if ( result > 100 ) printf ("result > 100\n");
 6
 7
 8
      char word = 'A';
9
      printf ("word is %c\n", word);
10
11
      return 0;
12 }
```

将 LexSamp2.1 转换为C语言文件 lex.yy.c 然后编译执行

```
flex LexSamp2.l
cc -o LexSamp2 lex.yy.c -;;
/LexSamp2
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/杲面/编译器实验/cool/cool/assignments/PA2$ flex LexSamp2.l
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ cc -o LexSamp2 lex.yy.c -ll
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ ./LexSamp2
按ctrl+d退出
请输入文件名:test2.c
Information:
numChar=155    numWord=42    numLine=12    numInclude=2    numDefine=0    numInt=3    numCChar=1
numMain=1    numPrintf=2    numIf=1    numElse=0    numReturn=1
```

3.3-实现多重入口

∃ LexSamp4.1 如下

```
{%
    #include <stdio.h>
 2
 3
    %}
    %x AA BB CC
 4
 5
    %%
 6
    ^a
          {ECHO; BEGIN AA;}
    ^b
          {ECHO; BEGIN BB;}
 7
 8
    ^с
          {ECHO; BEGIN CC;}
    \n|(\t)+|" "+ {ECHO; BEGIN 0;}
 9
    <AA>magin
               {printf("first"); BEGIN 0;}
10
    <AA>magin
               {printf("second"); BEGIN 0;}
11
                {printf("third"); BEGIN 0;}
    <AA>magin
12
    magic {printf("zero");}
13
14
15
    int yywrap(){}
16
17
18
    int main(){
19
        printf("按 ctrl+d 退出\n");
20
        yyLex();
21
        return 0;
22
   }
```

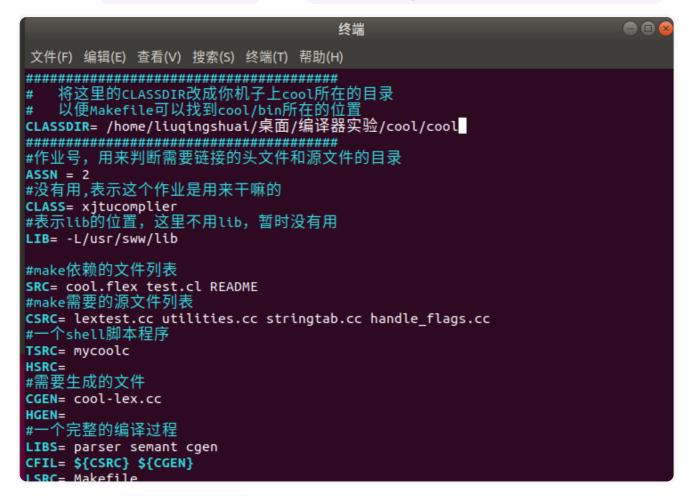
```
flex -o LexSamp4.c LexSamp4.l
gcc -o LexSamp4 LexSamp4.c
./LexSamp4
```

```
.uqingshuai@liuqingshuai-VirtualBox:~/
                                                                                     ☆/cool/cool/assignments/PA2$ flex -o LexSamp4.c LexSamp4.l
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ gcc -o LexSamp4.c
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ gcc -o LexSamp4 LexSamp4.c
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ ./LexSamp4
按 ctrl+d 退出
amagic
afirst
bmagic
bsecond
cmagic
cthird
ojkbmagic
ojkbzero
lqsmagic
lqszero
magic
zero
```

实验四、词法分析(下)

4.1-修改makefile

CLASSDIR由 /home/os/cool/cool 修改为 /home/liuqingshuai/桌面/编译器实验/cool/cool



4.2-补充 cool.flex

② cool.flex (修改如下最开始两个词法分析器的输出是不同的,这里就不贴图了,直接修改 cool.flex)

```
/*
1
     * 这个文件用来生成一个COOL语言的词法分析程序.
2
3
     */
4
5
    /*
6
    * lex文件的第一个部分,也就是包含在"%{"和" %}"之间的部分,是用来像未来的词法分析
   程序输出代
    * 码的,也就是说这里的需要include头文件,extern外部变量,因为这部分是要直接照搬
7
   到以后的.c文
    * 件中去的
8
9
    */
   %{
10
11
   #include <cool-parse.h> //记号的定义放在cool-parse.h文件中
12
13 #include <stringtab.h>
14 #include <utilities.h>
   #include <stdint.h>
15
16
   /* 词法分析程序需要的宏定义 */
17
18 #define yylval cool_yylval
   #define yylex cool_yylex
19
20
21 /* 字符串常量的最大长度 */
22 #define MAX_STR_CONST 1025
23 #define YY_NO_UNPUT /* 让g++的编译结果变得友好 */
24
   extern FILE *fin; /* 从这个文件指针读取记号 */
25
26
27
   /* 定义YY_INPUT以后我们就可以从fin中读取记号了:
    */
28
29 #undef YY_INPUT
   #define YY_INPUT(buf,result,max_size) \
30
     if ( (result = fread( (char*)buf, sizeof(char), max_size, fin)) < 0) \</pre>
31
32
      YY_FATAL_ERROR( "read() in flex scanner failed");
33
34 | char string_buf[MAX_STR_CONST]; /* 记录字符串的字符数组*/
35
   char *string_buf_ptr;
36
   extern int curr_lineno;
37
   extern int verbose_flag;
38
39
   extern YYSTYPE cool_yylval;
40
41
42
   /*
    * 在这里添加你自己的头文件和变量
43
44
    */
45
   char string_const[MAX_STR_CONST];
46
```

```
47 int string_const_len;
48 bool str_contain_null_char;
49
50 \%
51
52
    /*
    * 定义正则表达式的名字
53
54
    */
55
56
   %option noyywrap
   %x LINE_COMMENT BLOCK_COMMENT STRING
57
58
59 DARROW
             ⇒
60 ASSIGN ←
61 LE ≤
62
63
   %%
64
   \n { curr_lineno++; }
65
   [ \trvvf] + {}
66
67
68
   /*
    * 第二部分用来定义正则表达式需要的"元素"
69
70
    */
71
   "--" { BEGIN LINE_COMMENT; }
72
   "(\*"
           { BEGIN BLOCK_COMMENT; }
73
74 "\*)"
    strcpy(cool_yylval.error_msg, "Unmatched *)");
75
    return (ERROR);
76
77 }
78
79 <LINE_COMMENT>\n { BEGIN 0; curr_lineno++; }
80 <BLOCK_COMMENT>\n { curr_lineno++; }
81 <BLOCK_COMMENT>"\*)" { BEGIN 0; }
82 <BLOCK_COMMENT><<EOF>>> {
    strcpy(cool_yylval.error_msg, "EOF in comment");
83
    BEGIN 0; return (ERROR);
84
85 }
86
87
   <LINE_COMMENT>. {}
88 <BLOCK_COMMENT>.
                    {}
89
90
    /*
    * 多字符操作符
91
    */
92
93
94 {DARROW} { return (DARROW); }
   {ASSIGN} { return (ASSIGN); }
95
```

```
96
    {LE} { return (LE); }
97
98
      /*
99
     * 单字符操作符
100
      */
101
     "{"
            { return '{'; }
102
     "}"
            { return '}'; }
103
104
     "("
            { return '('; }
     ")"
            { return ')'; }
105
            { return '~'; }
106
     اا ہے اا
     ","
           { return ','; }
107
     11;11
            { return ';'; }
108
     ":"
            { return ':'; }
109
     "+"
            { return '+'; }
110
111
     n = n
            { return '-'; }
112
    "*"
            { return '*'; }
    "/"
            { return '/'; }
113
     "%"
            { return '%'; }
114
     "."
            { return '.'; }
115
     "<"
            { return '<'; }
116
117
     "="
           { return '='; }
     "@"
            { return '@'; }
118
119
120
     /*
121
     * 关键字
      */
122
123
124
    (?i:CLASS) { return (CLASS); }
125
    (?i:ELSE) { return (ELSE); }
126
    (?i:FI) { return (FI); }
127
    (?i:IF)
               { return (IF); }
              { return (IN); }
128
     (?i:IN)
    (?i:INHERITS) { return (INHERITS); }
129
130
    (?i:LET)
               { return (LET); }
    (?i:L00P) { return (L00P); }
131
    (?i:P00L) { return (P00L); }
132
133
     (?i:THEN) { return (THEN); }
    (?i:WHILE) { return (WHILE); }
134
     (?i:CASE) { return (CASE); }
135
     (?i:ESAC) { return (ESAC); }
136
               { return (OF); }
137
    (?i:OF)
138
     (?i:NEW)
               { return (NEW); }
139
     (?i:LE)
               { return (LE); }
               { return (NOT); }
140
     (?i:NOT)
     (?i:ISVOID) { return (ISVOID); }
141
142
143
    t[rR][uU][eE]
                   {
144
      cool_yylval.boolean = 1;
```

```
return (BOOL_CONST);
146
    }
147
148 f[aA][lL][sS][eE] {
149
       cool_yylval.boolean = 0;
150
       return (BOOL_CONST);
151
     }
152
153
      /*
       * 字符串
154
155
156
      */
157
     \" {
158
       memset(string_const, 0, sizeof string_const);
159
160
       string_const_len = 0; str_contain_null_char = false;
       BEGIN STRING;
161
162 }
163
     <STRING><<EOF>>> {
164
       strcpy(cool_yylval.error_msg, "EOF in string constant");
165
       BEGIN 0; return (ERROR);
166
167 }
168
     <STRING>\\.
169
170
       if (string_const_len ≥ MAX_STR_CONST) {
         strcpy(cool_yylval.error_msg, "String constant too long");
171
         BEGIN 0; return (ERROR);
172
173
       }
174
       switch(yytext[1]) {
         case '\"': string_const[string_const_len++] = '\"'; break;
175
         case '\\': string_const[string_const_len++] = '\\'; break;
176
         case 'b' : string_const[string_const_len++] = '\b'; break;
177
         case 'f' : string_const[string_const_len++] = '\f'; break;
178
179
         case 'n' : string_const[string_const_len++] = '\n'; break;
         case 't' : string_const[string_const_len+] = '\t'; break;
180
         case '0' : string_const[string_const_len++] = 0;
181
              str_contain_null_char = true; break;
182
         default : string_const[string_const_len++] = yytext[1];
183
       }
184
     }
185
186
     <STRING>\\n { curr_lineno++; }
187
     <STRING>\n
                   {
188
189
       curr_lineno++;
       strcpy(cool_yylval.error_msg, "Unterminated string constant");
190
       BEGIN 0; return (ERROR);
191
192
     }
193
```

```
194 <STRING>\" {
195
       if (string_const_len > 1 && str_contain_null_char) {
196
        strcpy(cool_yylval.error_msg, "String contains null character");
        BEGIN 0; return (ERROR);
197
      }
198
      cool_yylval.symbol = stringtable.add_string(string_const);
199
      BEGIN 0; return (STR_CONST);
200
201 }
202
203 <STRING>. {
204
      if (string_const_len ≥ MAX_STR_CONST) {
205
        strcpy(cool_yylval.error_msg, "String constant too long");
        BEGIN 0; return (ERROR);
206
207
       string_const[string_const_len+] = yytext[0];
208
209
    }
210
     /*
211
     * 数字和标识符
212
      */
213
214
215 [0-9]+
                  {
      cool_yylval.symbol = inttable.add_string(yytext);
216
217
      return (INT_CONST);
218 }
219
220 [A-Z][A-Za-z0-9_]* {
      cool_yylval.symbol = idtable.add_string(yytext);
221
222
      return (TYPEID);
223 }
224
225 [a-z][A-Za-z0-9_]* {
      cool_yylval.symbol = idtable.add_string(yytext);
226
227
      return (OBJECTID);
228 }
229
230
     /*
231
     * 其他错误
232
     */
233
234 . {
      strcpy(cool_yylval.error_msg, yytext);
235
236
      return (ERROR);
237 }
238
239 %%
```

4.3-使用make指令生成的lexer进行词法分析

```
make lexer
ls
make dotest
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ make lexer
flex -d -ocool-lex.cc cool.flex
/bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌面/编译器实验/cool
/cool/src/PA2 cool-lex.cc | sed '\''s/\(cool-lex\.o\)[:]*/\1 cool-lex.d: /g'\'' > cool-lex.d'
/bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌面/编译器实验/cool
/cool/src/PA2 handle_flags.cc | sed '\''s/\(handle_flags\.o\)[:]*/\1 handle_flags.d: /g'\'' > handle_flags.d'
/bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌面/编译器实验/cool
/cool/src/PA2 stringtab.cc | sed '\''s/\(stringtab\.o\)[:]*/\1 stringtab.d: /g'\'' > stringtab.d'
/bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌面/编译器实验/cool
/cool/src/PA2 utilities.cc | sed '\''s/\(utilities\.o\)[:]*/\1 utilities.d: /g'\'' > utilities.d'
/bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌面/编译器实验/cool
/cool/src/PA2 lextest.cc | sed '\''s/\(lextest\.o\)[:]*/\1 lextest.d: /g'\'' > lextest.d'
g++ -g -Wall -Wno-unused -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌面/编译器实验/cool/cool/src/PA2 -c cool-lex.cc
g++ -g -Wall -Wno-unused -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌面/编译器实验/cool/cool/src/PA2 lextest.o utilities.o stringtab.o handle_flags.o cool-lex.o -L/_sr/sww/lib -o lexer
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ ls
cool.flex handle_flags.cc LexSamp1.l LexSamp4.l Makefile cool.flex.SKEL handle_flags.d LexSamp2 lextest.cc mycoolc cool-lex.cc handle_flags.o LexSamp2.l lextest.d README
                                                                                             stringtab.cc
                                                                                                               test.cl.SKEL
                                                                                                               utilities.cc
                                                                                             stringtab.d
cool-lex.cc
                                                                                             stringtab.o
                                                                                                               utilities.d
cool-lex.d
                    lexer
                                         LexSamp4
                                                         lextest.o
                                                                        README.SKEL
                                                                                             test2.c
                                                                                                               utilities.o
cool-lex.o
                   LexSamp1
                                         LexSamp4.c
                                                                        reference-lexer test.cl
                                                         lex.yy.c
```

```
uqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ make dotest
./lexer test.cl
#name "test.cl"
#5 CLASS
                                                                                                       #85 LET
                                                                                                       #85 OBJECTID countdown
                                                                                                      #85 ':
#5 TYPEID CellularAutomaton
                                                                                                       #85 TYPEID Int
#5 INHERITS
                                                                                                       #85 ASSIGN
#5 TYPEID IO
                                                                                                       #85 INT_CONST 20
#5 '{
                                                                                                       #85 IN
#6 OBJECTID population_map
                                                                                                       #86 WHILE
                                                                                                       #86 OBJECTID countdown
#6 TYPEID String
                                                                                                      #86 ERROR ">
#6
                                                                                                       #86 INT_CONST 0
#8 OBJECTID init
                                                                                                      #86 LOOF
                                                                                                       #87
#8 OBJECTID map
                                                                                                       #88 OBJECTID cells
                                                                                                       #88
#8 TYPEID String
                                                                                                       #88 OBJECTID evolve
#8
                                                                                                      #88
                                                                                                       #88 ')'
#8 TYPEID SELF_TYPE
#8 '{'
#9 '{'
                                                                                                      #88
                                                                                                       #89 OBJECTID cells
                                                                                                       #89
#10 OBJECTID population_map
                                                                                                       #89 OBJECTID print
#10 ASSIGN
                                                                                                       #89 '(
#10 OBJECTID map
                                                                                                       #89
#10 '
                                                                                                       #89 '
#11 OBJECTID self
#11 ';'
#12 '}'
#13 '}'
                                                                                                       #90 OBJECTID countdown
                                                                                                       #90 ASSIGN
                                                                                                      #90 OBJECTID countdown
#13 '
                                                                                                       #90
#15 OBJECTID print
                                                                                                       #90 INT_CONST 1
#15 '('
#15 ')'
                                                                                                       #90
                                                                                                      #92 POOL
#93 ')'
#93 ';'
#15 ':
#15 TYPEID SELF_TYPE
                                                                                                       #98 ERROR "EOF in comment"
```

4.4-使用标准词法分析器进行分析

```
1 | ./reference-lexer test.cl
```

```
#85 LET
                                                                                                                                      #85 OBJECTID countdown
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA2$ ./reference-lexer test.#name "test.cl"
#5 CLASS
#5 TYPEID CellularAutomaton
#5 INHERITS
#5 TYPEID IO
#5 '{'
                                                                                                                                      #85 ':
                                                                                                                                      #85 TYPEID Int
                                                                                                                                      #85 ASSIGN
                                                                                                                                      #85 INT_CONST 20
                                                                                                                                      #85 IN
                                                                                                                                      #86 WHILE
                                                                                                                                      #86 OBJECTID countdown
#6 OBJECTID population_map
#6 ':'
                                                                                                                                      #86 ERROR ">
                                                                                                                                     #86 INT_CONST 0
#86 LOOP
#6 TYPEID String
#6 ';'
#8 OBJECTID init
#8 '('
                                                                                                                                      #87 '{'
#8 ('
#8 OBJECTID map
#8 ':'
#8 TYPEID String
#8 ')'
#8 ':'
                                                                                                                                      #88 OBJECTID cells
                                                                                                                                      #88 '.'
                                                                                                                                      #88 OBJECTID evolve
                                                                                                                                      #88 '('
#88 ')'
#8 TYPEID SELF_TYPE
#8 '{'
#9 '{'
#10 OBJECTID population_map
                                                                                                                                      #88
                                                                                                                                      #89 OBJECTID cells
                                                                                                                                      #89
#10 ASSIGN
#10 OBJECTID map
                                                                                                                                      #89 OBJECTID print
#10 ';'
#11 OBJECTID self
#11 ';'
#12 '}'
#13 '}'
                                                                                                                                     #89 '('
#89 ')'
                                                                                                                                      #89
                                                                                                                                      #90 OBJECTID countdown
#13 ';'
#15 OBJECTID print
                                                                                                                                      #90 ASSIGN
#15 OBJ
#15 '('
#15 ')'
#15 ':'
#15 TYP
                                                                                                                                      #90 OBJECTID countdown
                                                                                                                                      #90 '-
                                                                                                                                      #90 INT_CONST 1
     TYPEID SELF_TYPE
                                                                                                                                      #90
                                                                                                                                      #92 P00L
                                                                                                                                            ')'
';'
                                                                                                                                      #93
                                                                                                                                      #93
                                                                                                                                      #98 ERROR "EOF in comment'
```

#85

4.5-对比

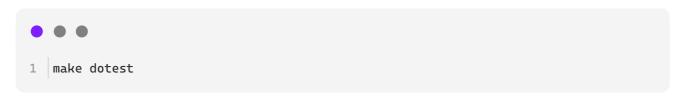
对比上面两个词法分析器,二者输出结果相同,都对目标代码进行了词法分析。

4.6-错误处理

由于 test.cl 实际上有问题,因此修改一下 test.cl ,将93行的注释补齐如下,左侧为原本,右侧为 修改后

```
class Main {
   cells : CellularAutomaton;
                                                                                                                 class Main {
   cells : CellularAutomaton;
      main() : SELF_TYPE {
                                                                                                                        main() : SELF_TYPE {
                  cells <- (new CellularAutomaton).init("
cells.print();
(let countdown : Int <- 20 in
   while countdown > 0 loop
                                                                                                                                                                                                                             ");
                                                                                                                                    cells <- (new CellularAutomaton).init("</pre>
                                                                                                                                    cells.print();
(let countdown : Int <- 20 in
while countdown > 0 loop
                                    cells.evolve();
                                    cells.print();
countdown <- countdown - 1;
                                                                                                                                                      cells.print();
countdown <- countdown - 1;</pre>
                                                                                                                                  pool
); (* end let countdown *)|
self;
                 pool
); (* end let countdown
self;
          }
                                                                                                                            }
     };
                                                                                                                      };
```

然后再次执行



```
/bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌 cool/cool/src/PA2 cool-lex.cc | sed '\''s/\(cool-lex.\o.\) [:]*/\1 cool-lex.d: 'g\'\'' > cool-lex.d' /bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌 cool/cool/src/PA2 handle flags.cc | sed '\''s/\(handle flags.\o.\) [:]*/\1 handle flags.d: /g'\'' > handle /bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌 cool/cool/src/PA2 stringtab.cc | sed '\''s/\(stringtab.\o.\) [:]*/\1 stringtab.d: /g'\'' > stringtab.d' /bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌 cool/cool/src/PA2 utilities.cc | sed '\''s/\(utilities\.o\) [:]*/\1 utilities.d: /g'\'' > utilities.d' /bin/sh -ec 'g++ -MM -I. -I/home/liuqingshuai/桌面/编译器实验/cool/cool/include/PA2 -I/home/liuqingshuai/桌 cool/cool/src/PA2 lextest.cc | sed '\''s/\(lextest\.o\) [:]*/\1 lextest.d: /g'\'' > lextest.d' ./lexer test.cl
                                                                                                                                                                                                                                                                                                                                                                                                 #88 OBJECTID cells
                                                                                                                                                                                                                                                                                                                                                                                                 #88 OBJECTID evolve
                                                                                                                                                                                                                                                                                                                                                                                                #88 '('
#88 ')'
                                                                                                                                                                                                                                                                                                                                                                                                #88 ';'
#89 OBJECTID cells
                                                                                                                                                                                                                                                                                                                                                                                                #89 OBJECTID print
#89 '('
                                                                                                                                                                                                                                                                                                                                                                                                 #89 ')
#89 ';
./lexer test.cl
#name "test.cl'
#5 CLASS
                                                                                                                                                                                                                                                                                                                                                                                                 #90 OBJECTID countdown
                                                                                                                                                                                                                                                                                                                                                                                                #90 OBJECTID countdown
          TYPEID CellularAutomaton
 #5 INHERITS
          TYPEID IO
                                                                                                                                                                                                                                                                                                                                                                                                 #90 INT CONST 1
                                                                                                                                                                                                                                                                                                                                                                                                #90 ';'
#92 POOL
#5 '{'
#6 OBJECTID population_map
                                                                                                                                                                                                                                                                                                                                                                                                #93 ')'
#93 ';'
#94 OBJECTID self
#94 ';'
#95 '}'
 #6 TYPEID String
 #8 OBJECTID init
                                                                                                                                                                                                                                                                                                                                                                                                #96
#96
 #8 OBJECTID map
```

这次便没有了之前的 ERROR "EOF IN COMMENT"

实验五、语义分析和语法制导

5.1&5.2-编写一个简单的.**y**文件,能实现一个简单的一位数十进制计算器,包括加减乘除,并能识别负数

∃ token.l 文件如下

```
1
   %{
2
   #include "y.tab.h"
 3
    %}
4
 5
   [0-9]+ {yylval=atoi(yytext); return T_NUM;}
7
    [-/+*()\n] {return yytext[0];}
    . {return 0;}
 8
   %
9
10
11
   int yywrap(){
   return 1;
12
   }
13
```

B parser1.y 文件如下

```
1 %{
2 #include<stdio.h>
3 extern int yylex();
```

```
4 extern int yyparse();
 5 void yyerror(const char* msg){}
 6 %}
 8 %token T_NUM
 9 %left '+' '-'
10 %left '*' '/'
11 %right uminus
12
13 %
14 S: S E '\n' {printf("ans=%d\n",$2);}
         { }
15
16
17
18 E: E '+' E {$$=$1+$3;}
19 | E '-' E {$$=$1-$3;}
20 | E '*' E {$$=$1*$3;}
    | E '/' E {$$=$1/$3;}
21
22
     | T_NUM {$$=$1;}
    | '(' E ')' {$$=$2;}
23
24 | '-' E %prec uminus {$$=-$2;}
25
26 %
27
28 int main (){
29 return yyparse();
30 }
```

```
token.l
 打开(o) ▼
            Æ
                               保存(S)
%{
#include "y.tab.h"
%}
%%
[0-9]+ {yylval=atoi(yytext); return T_NUM;}
[-/+*()\n] {return yytext[0];}
. {return 0;}
int yywrap(){
return 1;
}
                parser1.y
 打开(O)▼
                                  ≡∷
                                      Æ
                         保存(S)
%{
#include<stdio.h>
extern int yylex();
extern int yyparse();
void yyerror(const char* msg){}
%}
%token T_NUM
%left '+' '-'
%left '*' '/'
%right uminus
S: S E '\n' {printf("ans=%d\n",$2);}
{ }
;
E: E '+' E {$$=$1+$3;}
| E '-' E {$$=$1-$3;}
| E '*' E {$$=$1*$3;}
| E '/' E {$$=$1/$3;}
| T_NUM {$$=$1;}
| '(' E ')' {$$=$2;}
| '-' E %prec uminus {$$=-$2;}
%%
int main (){
return yyparse();
}
```

```
bison -vtdy parser1.y | flex token.l
gcc -o calculate1 lex.yy.c y.tab.c
./calculate1
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA3$ bison -vtdy parser1.y | flex token.l liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA3$ gcc -o calculate1 lex.yy.c y.tab.c liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA3$ ./calculate1 1+2 ans=3 1+2*3 ans=7 (2+3)/(5) ans=1 -1+2 ans=1
```

5.3-在任务**2**的基础上实现多位数字的处理,并增加报错功能(选做)

parser2.y 如下

```
bison -d parser2.y
gcc -o calculate2 parser2.tab.c
./calculate2
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA3$ bison -d parser2.y liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA3$ gcc -o calculate2 parser2.tab.c liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA3$ ./calculate2 1++3 syntax error expr: error ans = 5 a = 1 ans = 1 1*2+3 ans = 5
```

实验六、语法分析

6.1-修改makefile

修改 CLASSDIR

6.2-编写一个cool.y文件

號 cool.y 文件如下(去掉了注释)

```
%{
 2
   #include <iostream>
   #include "cool-tree.h"
Ц
   #include "stringtab.h"
   #include "utilities.h"
 5
 6
7
   extern char *curr_filename;
8
   void yyerror(char *s);  /* defined below; called for each parse error */
9
10
   extern int yylex();
                               /* the entry point to the lexer */
11
```

```
12 Program ast_root; /* the result of the parse */
                            /* for use in semantic analysis */
   Classes parse_results;
13
14
   int omerrs = 0;
                                /* number of errors in lexing and parsing */
15
    %}
16
17
    %union {
18
      Boolean boolean;
      Symbol symbol;
19
      Program program;
20
21
      Class_ class_;
22
      Classes classes;
23
      Feature feature;
      Features features;
24
25
      Formal formal;
      Formals formals;
26
27
      Case case_;
28
      Cases cases;
29
      Expression expression;
30
      Expressions expressions;
31
      char *error_msg;
32
   }
33
   %token CLASS 258 ELSE 259 FI 260 IF 261 IN 262
34
    %token INHERITS 263 LET 264 LOOP 265 POOL 266 THEN 267 WHILE 268
35
    %token CASE 269 ESAC 270 OF 271 DARROW 272 NEW 273 ISVOID 274
37
    %token <symbol> STR_CONST 275 INT_CONST 276
    %token <boolean> BOOL_CONST 277
38
    %token <symbol> TYPEID 278 OBJECTID 279
39
    %token ASSIGN 280 NOT 281 LE 282 ERROR 283
40
41
42
   %type program> program
43
    %type <classes> class_list
44
    %type <class_> class
45
46
    %type <features> dummy_feature_list
47
48
49
    program : class_list { ast_root = program($1); }
50
51
52
   class_list
53
54
      : class /* single class */
      { $$ = single_Classes($1);
55
                      parse_results = $$; }
56
      | class_list class /* several classes */
57
        { $$ = append_Classes($1,single_Classes($2));
58
59
                      parse_results = $$; }
60
      i
```

```
61
    class : CLASS TYPEID '{' dummy_feature_list '}' ';'
62
        { $$ = class_($2,idtable.add_string("Object"),$4,
63
                stringtable.add_string(curr_filename)); }
64
      CLASS TYPEID INHERITS TYPEID '{' dummy_feature_list '}' ';'
65
66
        { $$ = class_($2,$4,$6,stringtable.add_string(curr_filename)); }
68
69
    dummy_feature_list: /* empty */
70
                    71
72
73
75
    void yyerror(char *s)
76
77
      extern int curr_lineno;
78
      cerr < "\"" < curr_filename < "\", line " < curr_lineno < ": " \
79
        \ll s \ll " at or near ";
80
      print_cool_token(yychar);
81
      cerr << endl;c</pre>
82
83
      omerrs++;
84
      if(omerrs>50) {fprintf(stdout, "More than 50 errors\n"); exit(1);}
86
   }
```

6.3-根据**cool**语言的标准文法完成**cool**语言语法分析,输出语法分析树结果

```
make
```

```
1 ../../bin/reference-lexer good.cl | ../../bin/reference-parser
.iuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA3$ ../../bin/reference-lexer good.cl | ../../bin/reference-parse
ргодгам
 #2
_class
  0bject
   "good.cl"
 _class
   good.cl"
  1 ../../bin/reference-lexer good.cl | ./parser
tuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA3$ ../../bin/reference-lexer good.cl | ./parser
_program
 #2
 _class
   Object
   "good.cl"
 _class
   A "good.cl"
```

make 生成的 parser 和标准语法分析器二者对 good.cl 的分析树结果是相同的

6.4-对bad.cl也进行语法分析

```
1 .../../bin/reference-lexer bad.cl | .../.../bin/reference-parser
2 .../.../bin/reference-lexer bad.cl | .../parser

liuqingshuai@liuqingshuai-VirtualBox:-/桌面/编译器实验/cool/cool/assignments/PA3$ ../../bin/reference-lexer bad.cl | .../../bin/reference-parser

"bad.cl", line 15: parse error at or near OBJECTID = b

"bad.cl", line 19: parse error at or near OBJECTID = a

"bad.cl", line 23: parse error at or near OBJECTID = inherts

"bad.cl", line 28: parse error at or near or sear or s
```

实验七、语义分析

7.1-修改makefile

```
终端
                                                              文件(F) 编辑(E) 查看(V) 搜索(S) 终端(T) 帮助(H)
# Edit this!
# Set CLASSDIR to the location of the cool package.
  e.g. the makefile needs to access ${CLASSDIR}/bin
CLASSDIR= /home/liuqingshuai/桌面/编译器实验/cool/cool
ASSN = 4
CLASS= cs164
AR= gar
ARCHIVE_NEW= -cr
LIB= -L/usr/sww/lib -lfl
RANLIB= gar -qs
SRC= semant.cc semant.h cool-tree.h cool-tree.handcode.h good.cl bad.cl README c
heckpoint
CSRC= semant-phase.cc symtab_example.cc handle_flags.cc ast-lex.cc ast-parse.c
```

7.2-删掉只包含路径的文件,只剩下下列文件,编译器运行



执行下面操作

```
make
    ./lexer good.cl
    ./lexer good.cl | ./parser
    ./lexer good.cl | ./parser | ./semant
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/
桌面/编译器实验/cool/cool/assignments/P/
liugingshuai@liuqingshuai-VirtualBox:~/
桌面/编译器实验/cool/cool/assignments/PA
4$ ./lexer good.cl
#name "good.cl"
#1 CLASS
#1 TYPEID C
#1 '{'
#2 OBJECTID a
#2 ':'
                                                                       4$ ./lexer good.cl | ./parser
                                                                       _program
                                                                          #1
_class
                                                                              Object
                                                                              "good.cl"
#2 TYPEID Int
#2 ';'
                                                                             _attr
 #3 OBJECTID b
                                                                                 a
Int
#3 ':'
#3 TYPEID Bool
#3 ';'
                                                                                _no_expr
: _no_type
 #4 OBJECTID init
#4 '('
#4 OBJECTID x
                                                                             #1
                                                                             _attr
#4 ':'
#4 TYPEID Int
                                                                                 Ь
                                                                                 Bool
 #4 OBJECTID y
                                                                                 _no_expr
: _no_type
#4 TYPEID Bool
#4 ')'
#4 ':'
                                                                             #1
                                                                              _method
#4 TYPEID C
#4 '{'
#5 '{'
#6 OBJECTID a
                                                                                 init
                                                                                 #1
_formal
 #6 ASSIGN
                                                                                 #1
_formal
 #6 OBJECTID x
#6 ';'
#7 OBJECTID b
                                                                                    y
Bool
 #7 ASSIGN
#7 OBJECTID y
#7 ';'
#8 OBJECTID s
                                                                                 _block
```

```
liuqingshuat@liuqingshuai-VirtualBox:~/
桌面/编译器实验/cool/cool/assignments/PA
4$ ./lexer good.cl | ./parser | ./semant
_program
  #1
_class
      0bject
       "good.cl"
     (
#1
      _attr
         Int
         _no_expr
: _no_type
      _attr
         Bool.
         #1
         _no_expr
: _no_type
      _method
         init
         #1
_formal
           x
Int
         #1
_formal
            Bool
         #1
_block
```

```
1   ./lexer bad.cl
2   ./lexer bad.cl | ./parser
3   ./lexer bad.cl | ./parser | ./semant
```

```
iuqingshuai@liuqingshuai-VirtualBox:
liuqingshuai@liuqingshuai-VirtualBox:~/
桌面/编译器实验/cool/cool/assignments/P
                                                 验/cool/cool/assignments/PA4$
                                                ./lexer bad.cl | ./parser
4$ ./lexer bad.cl
#name "bad.cl"
                                                _program
#1 CLASS
                                                  #1
                                                  _class
#1 TYPEID C
#2 OBJECTID a
                                                     Object
                                                     "bad.cl"
#2
#2 TYPEID Int
                                                     #1
#2
                                                     _attr
#3 OBJECTID b
#3
#3 TYPEID Bool
                                                       Int
#3
                                                       #1
#4 OBJECTID init
                                                       _no_expr
                                                       : _no_type
#4 OBJECTID x
                                                     #1
                                                     _attr
#4 TYPEID Int
                                                       Bool
#4 OBJECTID y
#4 ':
                                                       _no_expr
#4 TYPEID Bool
                                                       : _no_type
#4 ')'
#4 ':'
                                                     #1
                                                     _method
#4 TYPEID C
                                                       init
#4
#4 '{'
#5 '{'
                                                       #1
                                                       _formal
#6 OBJECTID a
#6 ASSIGN
                                                          Int
#6 OBJECTID x
                                                       #1
                                                       _formal
#7 OBJECTID b
#7 ASSIGN
                                                          Bool
#7 OBJECTID y
#7
                                                       #1
#8 OBJECTID self
                                                       _block
                                                           assign
liuqingshuai@liuqingshuai-VirtualBox:~/
桌面/编译
器实验/cool/cool/assignments/PA4$
```

./lexer bad.cl | ./parser | ./semant bad.cl:1:In call of method init,type Int of parameter ydoes not conform to declar ed type Bool. bad.cl:1:Method init called with wrong n umber of arguments. bad.cl:1:Dispatch to undefined method ii

nit. Compilation halted due to static semanti

7.3-测试符号表结构



```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA4$
make symtab_example
g++ -g -Wall -Wno-unused -Wno-write-strings -Wno-deprecated -I. -I/home/liuqingshuai/桌面/编译器实
验/cool/cool/include/PA4 -I/home/liuqingshuai/桌面/编译器实验/cool/cool/src/PA4 -DDEBUG symtab_exam
ple.cc -L/usr/pubsw/lib -lfl -o symtab_example
```

```
liuqingshuai@liuqingshuai-VirtualBox:~/桌面/编译器实验/cool/cool/assignments/PA4$ ./symtab_example
No
Yes
23
Yes
25
Yes
No
```

7.4-遍历classes实例

semant.cc 如下

```
#include <stdlib.h>
#include <stdio.h>
#include <stdarg.h>
#include "semant.h"
#include "utilities.h"
extern int semant_debug;
extern char *curr_filename;
extern int node_lineno;
// Symbols
// For convenience, a large number of symbols are predefined here.
// These symbols include the primitive type and method names, as well
// as fixed names used by the runtime system.
static Symbol
   arg,
   arg2,
   Bool,
   concat,
   cool_abort,
   сору,
   Int,
   in_int,
   in_string,
   ΙΟ,
   length,
   Main,
   main_meth,
   No_class,
   No_type,
   Object,
   out_int,
   out_string,
   prim_slot,
   self,
   SELF_TYPE,
                                                               顶端
                                                    1,1
```