

P3369 【模板】普通平衡树

```

int ch[N][2],size[N],cnt[N],cntN,root,par[N],val[N],n;

inline int chk(ci x){
    return ch[par[x]][1]==x;
}

inline void pushup(ci x){
    size[x]=size[ch[x][0]]+size[ch[x][1]]+cnt[x];
}

inline void rotate(int x){
    int y=par[x],z=par[y],k=chk(x),w=ch[x][k^1];
    ch[y][k]=w;
    par[w]=y;
    ch[z][chk(y)]=x;
    par[x]=z;
    ch[x][k^1]=y;
    par[y]=x;
    pushup(y);
    pushup(x);
}

inline void splay(int x,int goal=0){
    while(par[x]!=goal){
        int y=par[x],z=par[y];
        if(z!=goal){
            if(chk(x)==chk(y)){
                rotate(y);
            }
            else rotate(x);
        }
        rotate(x);
    }
    if(!goal)root=x;
}

inline void find(int x){
    int cur=root;
    while(val[cur]!=x&&ch[cur][x>val[cur]])cur=ch[cur][x>val[cur]];
    splay(cur);
}

inline void insert(int x){

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int cur=root,p=0;
while(val[cur]!=x&&cur){
    p=cur;
    cur=ch[cur][x>val[cur]];
}
if(cur)++cnt[cur];
else{
    cur=++cntN;
    if(p)ch[p][x>val[p]]=cur;
    par[cur]=p;
    ch[cur][0]=ch[cur][1]=0;
    size[cur]=cnt[cur]=1;
    val[cur]=x;
}
splay(cur);
}

inline int pre(int x){
    find(x);
    if(val[root]<x)return root;
    int cur=ch[root][0];
    while(ch[cur][1])cur=ch[cur][1];
    return cur;
}

inline int suc(int x){
    find(x);
    if(val[root]>x)return root;
    int cur=ch[root][1];
    while(ch[cur][0])cur=ch[cur][0];
    return cur;
}

inline int kth(int x){//返回的是第 k 大的节点，不是值
    ++x;int cur=root;
    while(1){
        if(size[ch[cur][0]]>=x)cur=ch[cur][0];
        else if(size[ch[cur][0]]+cnt[cur]>=x)return cur;
        else{
            x-=size[ch[cur][0]]+cnt[cur];
            cur=ch[cur][1];
        }
    }
}

inline int rank(int x){
    find(x);
    return size[ch[root][0]];
}

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inline void Del(int x){
    int lst=pre(x),nxt=suc(x);
    splay(lst);
    splay(nxt,lst);
    int del=ch[nxt][0];
    if(cnt[del]>1){
        --cnt[del];
        splay(del);
    }
    else ch[nxt][0]=0;
}

//#undef int
int main()
{
    //define int long long
    freopen("read.txt","r",stdin);
    //freopen("write.txt","w",stdout);
    rd(n);int op,x;
    insert(1);insert(-1);
    rep(i,1,n){
        rd(op),rd(x);
        if(op==1)insert(x);
        else if(op==2)Del(x);
        else if(op==3)printf("%d\n",rank(x));
        else if(op==4)printf("%d\n",val[kth(x)]);
        else if(op==5)printf("%d\n",val[pre(x)]);
        else printf("%d\n",val[suc(x)]);
    }
    //printf("\n 内存消耗: %.31f M",(double)sizeof(ch)/(1<<20));
    return 0;
}

```

P3834 【模板】可持久化线段树 1（主席树）

```

int a[N],n,m,cnt,b[N],id[N],rt[N],un;
struct cmp{
    inline bool operator()(const int&T1,const int&T2){
        return T1<T2;
    }
};
struct TREE{
    int l,r,sum;
}t[N*25];

void buildtree(int old,int &now,int pos,int l,int r){
    t[++cnt]=t[old];now=cnt;++t[now].sum;
    if(l==r)return;
    prepare;
    if(pos<=mid)buildtree(t[old].l,t[now].l,pos,l,mid);

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```

        if(pos>mid)buildtree(t[old].r,t[now].r,pos,mid+1,r);
    }

int query(int left,int right,int k,int l,int r){//left,right 代表查询区间的左右端点
    if(l==r)return l;
    prepare;
    int tsum=t[t[right].l].sum-t[t[left].l].sum;//注意!!!
    if(k<=tsum)return query(t[left].l,t[right].l,k,l,mid);
    if(k>tsum)return query(t[left].r,t[right].r,k-tsum,mid+1,r);
}

//#undef int
int main()
{
//#define int long long
    freopen("read.txt","r",stdin);
    //freopen("write1.txt","w",stdout);
    rd(n),rd(m);
    rep(i,1,n){
        rd(a[i]);
        b[i]=a[i];
    }
    sort(b+1,b+n+1,cmp());
    un=unique(b+1,b+n+1)-b-1;
    rep(i,1,n)id[i]=lower_bound(b+1,b+un+1,a[i])-b;
    rep(i,1,n)buildtree(rt[i-1],rt[i],id[i],1,un);
    int x,y,k;
    rep(i,1,m){
        rd(x),rd(y),rd(k);
        printf("%d\n",b[query(rt[x-1],rt[y],k,1,un)]);
    }
    //printf("\n 内存消耗: %.3lf M",(double)sizeof(a)/(1<<20));
    return 0;
}

```

P3805 【模板】manacher 算法

```

char s[N],str[N<<1];
int ans,cnt,r[N<<1];

//#undef int
int main()
{
//#define int long long
    //freopen("read.txt","r",stdin);
    scanf("%s",s+1);
    int len=strlen(s+1);
    //预处理
    str[0]='%';
    rep(i,1,len){

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        str[++cnt]='#';
        str[++cnt]=s[i];
    }
    str[++cnt]='#';
    len=cnt;int mx=0,id;
    rep(i,1,len){
        if(i<=mx)r[i]=min(mx-i+1,r[(id<<1)-i]);
        else r[i]=1;
        while(str[i-r[i]]==str[i+r[i]])++r[i];
        if(i+r[i]-1>mx){
            mx=i+r[i]-1;
            id=i;
            ans=max(ans,r[i]);
        }
    }
    printf("%d\n",ans-1);
    //printf("内存消耗: %.3f M",(double)sizeof(str)/(1<<20));
    return 0;
}

```

P3389 【模板】高斯消元法

```

int n;
double a[N][N];

//#undef int
int main()
{
    //define int long long
    //freopen("read.txt","r",stdin);
    scanf("%d",&n);
    rep(i,1,n){
        rep(j,1,n+1){
            scanf("%lf",&a[i][j]);
        }
    }
    rep(i,1,n){
        int r=i;
        rep(j,i+1,n){
            if(fabs(a[j][i])>fabs(a[r][i]))r=j;
        }
        if(fabs(a[r][i])<Eps){
            puts("No Solution");
            return 0;
        }
        if(r!=i)swap(a[i],a[r]);
        rep(j,i+1,n){
            double div=a[j][i]/a[i][i];
            rep(k,i,n+1){
                a[j][k]-=div*a[i][k];
            }
        }
    }
}

```

```

    }
}
dwn(i,n,1){
    rep(j,i+1,n){
        a[i][n+1]-=a[j][n+1]*a[i][j];
    }
    a[i][n+1]/=a[i][i];
}
rep(i,1,n)printf("%.21f\n",a[i][n+1]);
//printf("\n 内存消耗: %.3f M",(double)sizeof(a)/(1<<20));
return 0;
}

```

P1452 Beauty Contest (【模板】旋转卡壳，内含二维凸包)

```

int n,top,stk[N];
int ans=0;
struct VEC{
    double x,y;
    VEC(double x1=0.0,double y1=0.0){
        x=x1;y=y1;
    }
}a[N];

inline int dcmp(const double&x){
    if(fabs(x)<Eps)return 0;
    return x<0.0?-1:1;
}

inline double X(const VEC&T0,const VEC&T1,const VEC&T2){
    return (T1.x-T0.x)*(T2.y-T0.y)-(T2.x-T0.x)*(T1.y-T0.y);
}

inline int dist(const VEC&T1,const VEC&T2){
    return (int)(T1.x-T2.x)*(int)(T1.x-T2.x)+(int)(T1.y-T2.y)*(int)(T1.y-T2.y);
}

inline double lenf(const VEC&T1){
    return T1.x*T1.x+T1.y*T1.y;
}

inline bool cmp(const VEC&T1,const VEC&T2){
    double res=X(a[1],T1,T2);
    if(dcmp(res)>0)return true;
    if(dcmp(res)<0)return false;
    return lenf(T1)<lenf(T2);
}

```

```

}

//#undef int
int main()
{
//#define int long long
    //freopen("testdata (3).in", "r", stdin);
    scanf("%d", &n);
    rep(i, 1, n){
        scanf("%lf%lf", &a[i].x, &a[i].y);
    }
    rep(i, 2, n){
        if(a[i].y < a[1].y || (dcmp(a[i].y - a[1].y) == 0 && a[i].x < a[1].x)) swap(a[1], a[i]);
    }
    sort(a+2, a+n+1, cmp);
    stk[++top] = 1; stk[++top] = 2;
    rep(i, 3, n){
        while(top > 1 && dcmp(X(a[stk[top-1]], a[stk[top]], a[i])) <= 0) --top;
        stk[++top] = i;
    }
    int p = 2;
    rep(i, 1, top-1){
        while(X(a[stk[i]], a[stk[i+1]], a[stk[p < top ? p+1 : 1]]) > X(a[stk[i]], a[stk[i+1]], a[stk[p]])) p = p < top ? p+1 : 1;
        ans = max(ans, max(dist(a[stk[i]], a[stk[p]]), dist(a[stk[i+1]], a[stk[p]])));
    }
    printf("%d", ans);
    //printf("\n 内存消耗: %.3f M", (double)sizeof(a)/(1<<20));
    return 0;
}

```

SP4580 ABCDEF - ABCDEF (折半搜索+Hash 表)

```

struct Hash{
    int key, nxt, tot;
}hs[1000055];
int n, a[N], ans, hhs[mod+55], cnt;
void Gethash(int x){
    x += 901000000LL;
    int h = x % mod;
    for(int i = hhs[h]; i; i = hs[i].nxt){
        int key = hs[i].key;
        if(key == x){
            ++hs[i].tot;
            return;
        }
    }
    hs[++cnt].key = x;
    hs[cnt].nxt = hhs[h];
}

```

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    hs[cnt].tot=1LL;
    hhs[h]=cnt;
}

int queryhash(int x){
    x+=901000000LL;
    int h=x%mod;
    for(int i=hhs[h];i;i=hs[i].nxt){
        int key=hs[i].key;
        if(key==x)return hs[i].tot;
    }
    return 0LL;
}

#undef int
int main()
{
#define int long long
    //freopen("ABCDEF4.in","r",stdin);
    rd(n);
    rep(i,1,n)rd(a[i]);
    rep(i,1,n){
        rep(j,1,n){
            rep(k,1,n){
                Gethash(a[i]*a[j]+a[k]);
            }
        }
    }
    rep(i,1,n){
        if(a[i]==0)continue;
        rep(j,1,n){
            rep(k,1,n){
                ans+=queryhash(a[i]*(a[j]+a[k]));
            }
        }
    }
    printf("%lld\n",ans);
    //printf("内存消耗: %.3f M",(double)sizeof(a)/(1<<20));
    return 0;
}

```

字符串双 Hash 过 KMP

```

#define ull unsigned long long
const ull H1=1e9+7;
const ull H2=1e9+9;
//#define int long long
int n,m,ans=0;
ull sum1[N],sum2[N],h1n=1,h2n=1;
char A[N],B[N];

```



```

//#undef int
int main()
{
//#define int long long
    //freopen("read.txt","r",stdin);
    scanf("%s%s",A+1,B+1);
    n=strlen(A+1),m=strlen(B+1);
    //计算主串滚动 Hash 值,类似前缀和
    rep(i,1,n){
        sum1[i]=sum1[i-1]*H1+(ull)(A[i]-'a');//双 Hash
        sum2[i]=sum2[i-1]*H2+(ull)(A[i]-'a');
    }
    //计算匹配串的 hash
    ull s1=0,s2=0;
    rep(i,1,m){
        s1=s1*H1+(ull)(B[i]-'a');
        s2=s2*H2+(ull)(B[i]-'a');
    }
    //计算  $b^n$ , 即  $\text{mod}^n$ 
    int k=m;
    ull dx=H1;
    while(k){
        if(k&1)h1n=h1n*dx;
        dx*=dx;
        k>>=(ull)1;
    }
    k=m;dx=H2;
    while(k){
        if(k&1)h2n=h2n*dx;
        dx*=dx;
        k>>=(ull)1;
    }
    //匹配
    rep(i,1,n-m+1){
        if(s1==sum1[i+m-1]-sum1[i-1]*h1n&& s2==sum2[i+m-1]-sum2[i-1]*h2n)++ans;
    }
    printf("%d\n",ans);
    //printf("内存消耗: %.3f M",(double)sizeof(sum1)/(1<<20));
    return 0;
}

```

P1950 长方形_NOI 导刊 2009 提高 (2) (单调栈模板)

```

#define int long long
char s[N];
int n,m,h[N],stk[N],l[N],r[N],ans=0;

void calc(int i){
    rep(i,1,m){

```

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        if(s[i]=='.' )++h[i]; //实际上是 h[i]=h[i-1]+1
        else h[i]=0;
    }
    int top=0;
    dwn(i,m,1){
        while(top&&h[i]<=h[stk[top]]){
            l[stk[top]]=i;--top;
        }
        stk[++top]=i;
    }
    while(top){
        l[stk[top]]=0;
        --top;
    }
    top=0;
    rep(i,1,m){
        while(top&&h[i]<h[stk[top]]){
            r[stk[top]]=i;
            --top;
        }
        stk[++top]=i;
    }
    while(top){
        r[stk[top]]=m+1;
        --top;
    }
    rep(i,1,m){
        ans+=(i-(l[i]+1)+1)*((r[i]-1)-i+1)*h[i];
    }
}
#undef int

int main()
{
#define int long long
    //freopen("read.txt","r",stdin);
    scanf("%d%d",&n,&m);
    rep(i,1,n){
        scanf("%s",s+1);
        calc(i);
    }
    printf("%lld\n",ans);
    return 0;
}

```