

tf\_test

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# Contents

<b>1</b>	<b>File Index</b>	<b>1</b>
1.1	File List . . . . .	1
<b>2</b>	<b>File Documentation</b>	<b>3</b>
2.1	src/tf_test_node.cpp File Reference . . . . .	3
2.1.1	Function Documentation . . . . .	3
2.1.1.1	main() . . . . .	4
2.1.1.2	tfCallback() . . . . .	4
2.1.2	Variable Documentation . . . . .	5
2.1.2.1	map_to_odom_ . . . . .	5
	<b>Index</b>	<b>7</b>



# Chapter 1

## File Index

### 1.1 File List

Here is a list of all files with brief descriptions:

<a href="#">src/tf_test_node.cpp</a>	3
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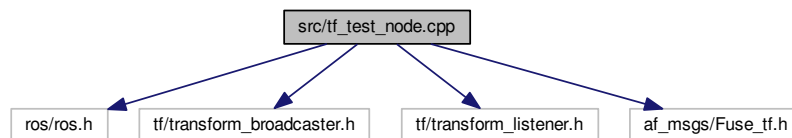
## Chapter 2

# File Documentation

### 2.1 src/tf\_test\_node.cpp File Reference

```
#include <ros/ros.h>
#include <tf/transform_broadcaster.h>
#include <tf/transform_listener.h>
#include <af_msgs/Fuse_tf.h>
```

Include dependency graph for tf\_test\_node.cpp:



### Functions

- void [tfCallback](#) (const af\_msgs::Fuse\_tf &fuse\_tf\_msg)
- int [main](#) (int argc, char \*\*argv)

### Variables

- tf::Transform [map\\_to\\_odom\\_](#) = tf::Transform(tf::createQuaternionFromRPY(0, 0, 0), tf::Vector3(0.0, 0.0, 0.0))  
*map->odom全局变量*

#### 2.1.1 Function Documentation

### 2.1.1.1 main()

```
int main (
    int argc,
    char ** argv )
```

#### main函数

将接收到的数据转换为map->odom的tf发布出来

```
32     {
33     ros::init(argc, argv, "my_tf_broadcaster");
34     ros::NodeHandle node;
35     ros::Subscriber sub = node.subscribe("/fuse/tf", 1, &tfCallback);
36     static tf::TransformBroadcaster br;
37     ros::Rate rate(10.0);
38     while (node.ok()) {
39         br.sendTransform(tf::StampedTransform (map_to_odom_, ros::Time::now(), "map", "odom"));
40         ros::spinOnce();
41         rate.sleep();
42     }
43     return 0;
44 };
```

### 2.1.1.2 tfCallback()

```
void tfCallback (
    const af_msgs::Fuse_tf & fuse_tf_msg )
```

#### fuse/tf 回调函数

topic /fuse/tf 回调过程中调用, 并且将fuse\_tf\_msg分解为map->base和odom->base两组数据, 转换为map->odom并传递到main函数循环中

#### Parameters

<i>fuse_tf_msg</i>	自定义Fuse_tf格式数据
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#### Returns

无返回值

#### Note

临时解决方案

```
18     {
19     tf::Transform laser_to_map = tf::Transform(tf::createQuaternionFromRPY(0, 0, fuse_tf_msg.map_theta),
20     tf::Vector3(fuse_tf_msg.map_x, fuse_tf_msg.map_y, 0.0)).inverse();
21     tf::Transform odom_to_laser = tf::Transform(tf::createQuaternionFromRPY(0, 0, fuse_tf_msg.odom_theta),
22     tf::Vector3(fuse_tf_msg.odom_x, fuse_tf_msg.odom_y, 0.0));
23     map_to_odom_ = (odom_to_laser * laser_to_map).inverse();
24     //map_to_odom_ = tf::Transform(tf::createQuaternionFromRPY(0, 0, 0), tf::Vector3(0.0, 0.0, 0.0));
25     ROS_INFO("x=%f,y=%f", map_to_odom_.getOrigin().getX(),
26     map_to_odom_.getOrigin().getY());
27     ROS_INFO("processing tf");
28 }
```



## 2.1.2 Variable Documentation

### 2.1.2.1 map\_to\_odom\_

```
tf::Transform map_to_odom_ = tf::Transform(tf::createQuaternionFromRPY(0, 0, 0), tf::Vector3(0.0, 0.0, 0.0))
```

map->odom全局变量



# Index

- main
  - tf\_test\_node.cpp, [3](#)
- map\_to\_odom\_
  - tf\_test\_node.cpp, [5](#)
- src/tf\_test\_node.cpp, [3](#)
- tf\_test\_node.cpp
  - main, [3](#)
  - map\_to\_odom\_, [5](#)
  - tfCallback, [4](#)
- tfCallback
  - tf\_test\_node.cpp, [4](#)