

	human observers	A1	A2	A3	A4	A5	A6	A7	A8	A9	B1	B2	B3	B4	B5	B6	B7	B8	B9	C1	C2
colour	88.5	96.7	90.6	50.0	83.1	86.1	84.2	90.8	10.4	8.1	97.9	95.4	72.3	93.0	91.1	92.4	94.9	10.2	11.2	95.5	95.9
greyscale	86.6	87.8	95.6	94.1	86.2	93.2	87.8	90.5	10.3	9.8	94.0	96.8	96.2	93.3	95.7	94.3	90.9	11.4	12.8	94.8	95.1
contrast (5%)	47.6	13.1	14.2	89.4	19.6	39.8	17.1	10.2	28.6	29.0	46.3	51.7	95.1	50.5	79.1	59.4	45.2	34.6	37.9	90.9	88.2
low-pass (std=7)	48.5	18.9	16.1	16.4	78.4	11.9	16.0	9.8	6.9	6.6	16.0	18.6	14.4	87.2	20.5	13.8	13.5	7.1	9.3	74.7	74.9
high-pass (std=0.7)	49.8	21.1	24.7	29.9	11.7	92.6	27.7	8.3	10.4	20.6	25.1	22.8	29.2	25.0	94.3	27.5	28.3	18.9	19.8	91.4	90.7
phase scrambling (90°)	57.4	23.3	28.3	31.2	27.0	46.6	81.4	24.4	7.4	8.9	30.8	31.4	30.6	31.4	43.4	87.4	24.1	7.8	7.6	82.9	82.6
rotation (90°)	78.5	36.5	43.3	39.9	31.8	40.4	37.7	89.0	8.5	8.0	38.5	41.9	40.3	35.2	40.1	40.5	89.0	8.3	8.8	80.1	80.5
salt-and-pepper noise (0.2)	NA	6.1	6.4	5.8	7.9	6.2	6.2	6.4	79.4	6.2	6.2	6.1	6.3	5.4	5.8	5.7	6.2	89.6	6.2	78.6	13.6
uniform noise (0.35)	45.6	6.2	7.3	6.9	9.0	7.3	6.2	6.0	10.2	80.3	84.6	83.3	85.0	84.6	83.7	82.5	83.8	85.4	89.8	11.0	71.5