```
JMENO A PŘÍJMENÍ: LUKÁŠ RUNT
        čisto ULOHY: 8.2.6
        ZADANI: K matici A uncete fordamin hanonisky tour I a maticiT.
Overte, se plate A=TJT
      RESENI · Vlaskni čísla: 1 A - XI

\begin{vmatrix}
8 - \lambda & -2 & 0 \\
0 & 8 - \lambda & -8 \\
-4 & 2 & 4 - \lambda
\end{vmatrix} = \begin{vmatrix}
8 - \lambda & -2 & 0 \\
0 & 8 - \lambda & -8 \\
4 - \lambda & 0 & 4 - \lambda
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
8 - \lambda & -2 & 0 \\
0 & 8 - \lambda & -8 \\
4 - \lambda & 0 & 4 - \lambda
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 8 - \lambda & -2 & 0 \\
0 & 8 - \lambda & -8 \\
1 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix} = (4 - \lambda) \begin{vmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0
\end{vmatrix}
        = (4-\lambda) \begin{vmatrix} 8-\lambda & -2 & \lambda-8 \\ 0 & 8-\lambda & -8 \\ 1 & 0 & 0 \end{vmatrix} = (4-\lambda) \cdot 1 \cdot (-1)^4 \cdot \begin{vmatrix} -2 & \lambda-8 \\ 8-\lambda & -8 \end{vmatrix} =
        =(4-1)\cdot[16-(81-64-12+81)]=(4-11)\cdot(12-161+80)
                                                                                                                                                                                                                                                                                                           \lambda_2 = \frac{46 + 164 i}{2} = 8 + 4 i
\lambda_3 = \frac{46 - 164 i}{2} = 8 - 4 i
         > = 4
> = 8+4i
          λ2=8-4i
        Washni rekhory:
h_{\Lambda} = \begin{pmatrix} \times \\ Y \end{pmatrix} = \begin{pmatrix} \Lambda \\ 2 \end{pmatrix}
       N=8+4i
```