
muPlantPython

Release 0.1

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This Software is part of muPlant Project of University of Kassel. It implements basic functions for WareHouse Management.

COMMUNICATION STANDARDS

- TCP/IP for communication with ABB Robot
- OPC UA with other muPlant stations
- RFID to communicate with turtle bots
- uEye Camera with openCV and arUco markers for automated storage detection

LEARNINGS FROM EARLIER STUDIES

Sebastian Hübler has published his practical studies in 2019. He evaluated methods to detect cups in muPlant storage by using two different cameras. Regarding the detection with arUco markers he made some helpful analysis:

- low resolution leads to better detection results
- minimal/ maximal distance uEye to marker: 17mm/ 745mm
- ambient light has significant influence
- auto focus maybe a big issue
- detection best works while robotic arm is without movement

2.1 Further thoughts:

- if ambient light and other circumstances are not good:
- reduce image size to critical area only
- calibrate location of camera to maximize image size reduction
- better detection with custom filter which smoothes and increases contrast?
- other camera which has no autofocus

2.2 Getting started

This project uses a requirements.txt which can be used to set up the project running.

```
pip install -r requirements.txt
```

Once the program is running the requirements.txt can be updated with following command

```
pip freeze > requirements.txt
```

2.2.1 Read Me

This is the python implementation for originally c# warehouse manager and warehouse_↵
↵controller

2.2.2 Modules and Scripts

This list contains all created Modules and scripts created for this software.

Main python file

```
"""
This is the entrance file of Python-Implementation of muPlant Warehouse Manager.
Author: L.Schink
Date: 11.05.2023
"""

import sys
from pathlib import Path
from PySide6.QtGui import QApplication
from PySide6.QtQml import QQmlApplicationEngine
from src.model import ProductListModel
from src.model.InventoryModel import InventoryModel, createTableModel
from src.model.ProductSummaryListModel import ProductSummaryListModel, ↵
↵InventoryFilterProxyModel, createSummaryModel
from src.controller.InventoryController import InventoryController
from src.controller.EventlogController import EventlogController
from src.controller import websocketController
from src.cameraApplication import cameraProcessing

if __name__ == "__main__":
    "Create Basic Application Class and QML Engine"
    app = QApplication(sys.argv)
    engine = QQmlApplicationEngine()

    "Define pathes for saved data, load the data in QML-usable data models and set mata_↵
    ↵model as RootContext"
    PRODUCTLIST = Path(__file__).resolve().parent / "src" / "data" / "Produkte.db"
    STORAGEDATA = Path(__file__).resolve().parent / "src" / "data" / "StorageData.db"
    CAMAPP_QML = "../cameraApplication/qml/CameraAppMain.qml"

    # simple Productlist
    productListModel = ProductListModel.ProductListModel(ProductListModel.
    ↵getProducts(PRODUCTLIST))
    engine.rootContext().setContextProperty("productListModel", productListModel)

    # tableModel for storage-visualization
    inventoryModel = InventoryModel(createTableModel(STORAGEDATA, PRODUCTLIST))
    engine.rootContext().setContextProperty("inventoryModel", inventoryModel)
```

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```

# model combined from productlist and storage. Provides list with storage data and ↵
↵quantity
productSummaryModel = ProductSummaryListModel(createSummaryModel(STORAGEDATA, ↵
↵PRODUCTLIST))
engine.rootContext().setContextProperty("productSummaryModel", productSummaryModel)

# model based on productSummaryModel but can be filtered dependding on quantity
inventoryFilterModel = InventoryFilterProxyModel(model= productSummaryModel)
engine.rootContext().setContextProperty("inventoryFilterModel", inventoryFilterModel)

# create EventlogController instance
eventlogController = EventlogController()
engine.rootContext().setContextProperty("eventLogController", eventlogController)

# create InventoryController instance
inventoryController = InventoryController(model=inventoryModel, eventcontroller = ↵
↵eventlogController, productlist = productListModel)
engine.rootContext().setContextProperty("inventoryController", inventoryController)

# set inventoryModel as property of productSummaryModel
productSummaryModel.setStorageModel(inventoryModel)

# register controller to make them available in qml files.
wsController = websocketController.WebsocketController(eventlogController)
engine.rootContext().setContextProperty("wsController", wsController)

# add camApp to engine
camApp = cameraProcessing.VideoPlayer()
engine.rootContext().setContextProperty("camApp", camApp)
engine.addImageProvider("camApp", camApp)

# Connect idSwapped signal from inventoryModel to productSummaryModel
inventoryController.idSwapped.connect(productSummaryModel.update)

# set main qml of camera App as rootContext
engine.rootContext().setContextProperty("camAppPath", CAMAPP_QML)

# define load main.qml file to start application
qml_file = Path(__file__).resolve().parent / "src" / "qml" / "main.qml"
engine.load(qml_file)

if not engine.rootObjects():
    sys.exit(-1)

sys.exit(app.exec())

```

Image Processing Application

This Python File implements the logic to recognize arUco markers. class VideoThread inherits from QThread class. So image capture and image processing code is in separated thread. Processed images are provided to qml by using class videoPlayer which inherits from QQuickImageProvider.

class src.cameraApplication.cameraProcessing.VideoPlayer

requestImage(*id, size, requestedSize*)

This function overrides requestImage from inherited class. :param id: necessary identifier to switch between images. Can be any value. Implemented as boolean value which is toggled everytime when imageChanged is emitted form a JavaScript - function in CameraApplicationMain.qml :param size: :param requestedSize: :return: returns QImage object in RGBA color format

start()

Overrides start method of inherited class QQuickImageProvider. It is a Slot and called from QML Button of CameraAppMain.qml :return: this method returns nothing.

stop()

Overrides stop method of inherited class QQuickImageProvider. It is a Slot and called from QML Button of CameraAppMain.qml :return: this method returns nothing

toggleDetection()

Toggles detection field of VideoThread object. Enables / disables feature detection in VideoThread's run method. It is a Slot and called from QML Button of CameraAppMain.qml :return: This method returns nothing

updateImage(*frame*)

Implements connection between VideoThread and VideoPlayer. If VideoThread emits a new image this Slot is called. stores emitted image in self.image and emits image to QQmlEngine :param frame: QImage which is emitted from run-method in VideoThread object. :return: this method returns nothing but emits signal to QQmlEngine

class src.cameraApplication.cameraProcessing.VideoThread(*parent=None*)

capture

initializes the first camera device.

detect()

enables/disables detection in run-method

detecting

enables/disables feature detection

faceCascade

initialize haar cascade face detection.. just that there is some image processing

frameChanged

Signal which is emitted when a new image is ready for QQuickImageProvider

quit()

Necessary Implementation of inherited class to quit existing thread.

run()

This Method reads the camera sensor and performs necessary image processing. Converts processed image to Qt's QImage class and emits Signal with QImage

running

run variable for while loop in run() function

start()

Necessary Implementation of inherited class to quit existing thread.

Controllers

```
class src.controller.EventlogController.EventlogController
```

```
class src.controller.InventoryController.InventoryController(model: InventoryModel = None,
parent=None, eventcontroller:
EventlogController = None,
productlist: ProductListModel =
None)
```

```
changeStorage(storage, slot, cupID, productID)
```

Takes Data from Override Storage Dialog from Storage.qml Decodes Storage ID 'L1' to 'L18' in row / col and checks for ValueError. changes InventoryModel Data depending on entries.

```
loadStorage(storage: str, slot: str)
```

Takes Data from Override Storage Dialog from Storage.qml Decodes Storage ID 'L1' to 'L18' in row / col and checks for ValueError. returns productslot, cup ID and productListindex.

```
class src.controller.websocketController.WebsocketController(controller: EventlogController,
parent=None)
```

DataModels

```
class src.model.InventoryModel.InventoryModel(storageData, parent=None)
```

```
columnCount(self, parent: PySide6.QtCore.QModelIndex | PySide6.QtCore.QPersistentModelIndex =
Invalid(PySide6.QtCore.QModelIndex)) → int
```

```
data(self, index: PySide6.QtCore.QModelIndex | PySide6.QtCore.QPersistentModelIndex, role: int =
Instance(Qt.DisplayRole)) → Any
```

```
roleNames(self) → Dict[int, PySide6.QtCore.QByteArray]
```

```
rowCount(self, parent: PySide6.QtCore.QModelIndex | PySide6.QtCore.QPersistentModelIndex =
Invalid(PySide6.QtCore.QModelIndex)) → int
```

```
setData(self, index: PySide6.QtCore.QModelIndex | PySide6.QtCore.QPersistentModelIndex, value: Any,
role: int = Instance(Qt.EditRole)) → bool
```

```
class src.model.ProductListModel.ProductListModel(products, parent=None)
```

```
data(index, role)
```

Returns an appropriate value for the requested data. If the view requests an invalid index, an invalid variant is returned. Any valid index that corresponds to a string in the list causes that string to be returned :param index: :param role: :return:

```
headerData(section, orientation, role=ItemDataRole.DisplayRole)
```

Returns the appropriate header string depending on the orientation of the header and the section. If anything other than the display role is requested, we return an invalid variant.

roleNames(*self*) → Dict[int, PySide6.QtCore.QByteArray]

rowCount(*self*, parent: PySide6.QtCore.QModelIndex | PySide6.QtCore.QPersistentModelIndex = Invalid(PySide6.QtCore.QModelIndex)) → int

class src.model.ProductSummaryListModel.**InventoryFilterProxyModel**(*model*, parent=None)

filterAcceptsRow(*self*, source_row: int, source_parent: PySide6.QtCore.QModelIndex | PySide6.QtCore.QPersistentModelIndex) → bool

class src.model.ProductSummaryListModel.**ProductSummaryListModel**(*products*, parent=None)

data(*index*, *role*)

Returns an appropriate value for the requested data. If the view requests an invalid index, an invalid variant is returned. Any valid index that corresponds to a string in the list causes that string to be returned. :param index: :param role: :return:

headerData(*section*, *orientation*, role=ItemDataRole.DisplayRole)

Returns the appropriate header string depending on the orientation of the header and the section. If anything other than the display role is requested, we return an invalid variant :param section: :param orientation: :param role: :return:

roleNames(*self*) → Dict[int, PySide6.QtCore.QByteArray]

rowCount(*self*, parent: PySide6.QtCore.QModelIndex | PySide6.QtCore.QPersistentModelIndex = Invalid(PySide6.QtCore.QModelIndex)) → int

OPC UA Client

Websocket Client

2.2.3 QML Files

QML Files are shown here as literal include. Sphinx doesnt handle qml language by default. Pleas note, that

qml.main.qml

```
import QtQuick
import QtQuick.Window
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.15

/*
  Create ApplicationWindow object as base which stores all other elements
  */

ApplicationWindow {

    property bool init: false
    id: mainWindow
    width: Screen.width
    minimumWidth : 480
    height: Screen.height
```

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```

minimumHeight: 200
visible: true
title: qsTr("Warehouse Management")
color: "#BDBDBD"

// custom QML Item which holds logo and welcome String
HeaderLine {
    id: headerLine
}

// custom QML Item which stores all GUI elements to perform manual operations in
↳ storage
ManualController {
    id: manCon01
    anchors.left : parent.left
    anchors.top : headerLine.bottom
}

// custom QML Item where users can eprform all necessary configurations regarding
↳ the ABB robbtic arm
ABBRobotConfig {
    id: abbConfig
    anchors.top: manCon01.bottom
    anchors.left: parent.left
}

// custom QML Item which shows all possible products (product id and name)
ProductList {
    id: productlist
    anchors.top: abbConfig.bottom
    anchors.bottom: parent.bottom
}

// cutsom QML Item which stores a symbolic picture of the robotic arm and the
↳ storage of turtle bot and workbench
ABBRobot {
    id: roboShow
    x: manCon01.width
    anchors.top: headerLine.bottom
}

// custom QML Item which shows events happening in the program.
Eventlogger {
    id: eventlogger
    anchors {
        right: parent.right
        bottom: parent.bottom
        left: roboShow.right
        top: roboShow.bottom
    }
}

```

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```

// custom QML Item which shows a list with product id, name and quantitiy in storage
Inventory {
    width: roboShow.width
    height: parent.height - roboShow.height - headerLine.height
    anchors{
        top: roboShow.bottom
        left: roboShow.left
        right: roboShow.right
    }
}

// custom QML Item which visualizes the rows, columns and pallet content in storage
Storage {
    id: storage
    anchors {
        left: roboShow.right
        top: headerLine.bottom
        right: parent.right
        bottom: roboShow.bottom
    }
}

// if the GUI has rendered every Item, pass an event to eventlogger
onAfterRendering: {
    if (!init){
        eventLogController.writeEvent("QML", "Program GUI fully rendered")
        init = true
    }
}
}

```

qml.ABBRobot.qml

```

import QtQuick 2.15
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.3
/*
    This QML Item shows a symbolic image of the robotic arm and visualizes product_
    ↪ information in workbench and turtle bot.
    A Rectangle is basic parent for evry qml item.
    */
Rectangle{
    width: parent.width /3
    height: parent.height /2
    color: "white"
    // The startButton is meant to start the Application.
    Button{
        id: startButton
        text: "START"
    }
}

```

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```

        width: parent.width/4
        height: 60 < parent.height/10 ? 60: parent.height/10
        font.pixelSize: 12
        font.bold: true
        anchors {
            left: parent.left
            top: parent.top
            margins: 5
        }
    }
    // This displays the symbolic picture of the robotic arm.
    Image {
        id: roboImage
        source: "../assets/robot_ref_img.png"
        anchors{
            top: parent.top
            horizontalCenter: parent.horizontalCenter
            margins: 10
        }

        height: 0.5*parent.height
        fillMode: Image.PreserveAspectFit
    }
    // Custom QML Item which shows product id's, cup id's and if there is a pallet or not.
    ↪ Enables the user to manually override the storage in turtle bot.
    ProductSlot {
        id : mobileRobot
        width: parent.width/3
        height: parent.height/3 > 210? parent.height/3 : 210
        name: "Mobile Robot"
        anchors{
            bottom: parent.bottom
            left: parent.left
            margins: 20
        }
    }
    // Custom QML Item which shows product id's, cup id's and if there is a pallet or not.
    ↪ Enables the user to manually override the storage in workbench.
    ProductSlot {
        id : workBench
        width: parent.width/3
        height: parent.height/3 > 210? parent.height/3 : 210
        name: "Work Bench"
        anchors{
            bottom: parent.bottom
            right: parent.right
            margins: 20
        }
    }
}

```

qml.ABBRobotArmConfig.qml

```

import QtQuick 2.15
import QtQuick.Controls 2.5
import QtQuick.Controls.Material
import QtQuick.Layouts 1.15
/*
This QML Item enables the user to configure The ModBus settings.
Rectangle is the parent which stores all other elements
*/
Rectangle{
    width: parent.width-20
    height: 90
    // Rowlayouts store each a label and a TextField or Combobox
    RowLayout{
        height: 30
        width: parent.width
        id: row1
        anchors.top: parent.top
        anchors.left: parent.left
        anchors.right: parent.right
        Text {
            id: label_ip
            text: qsTr("IP Adress")
            verticalAlignment: Text.AlignVCenter
            Layout.preferredWidth: parent.width/3
            Layout.preferredHeight: parent.height
        }

        TextField {
            id: abbIp
            placeholderText: "Enter ModBus IP"
            Layout.preferredWidth: 2*parent.width/3
            Layout.preferredHeight: parent.height
        }
    }

    RowLayout{
        id: row2
        height:30
        width:parent.width
        anchors.top: row1.bottom
        anchors.left: parent.left
        anchors.right: parent.right
        Text {
            id: labelTries
            text: qsTr("Max. Tries")
            verticalAlignment: Text.AlignVCenter
            Layout.preferredWidth: parent.width/3
            Layout.preferredHeight: parent.height
        }

        TextField {

```

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```

        id: maxTriesField
        placeholderText: "Enter max. Tries"
        verticalAlignment: Text.AlignVCenter
        Layout.preferredWidth: 2*parent.width/3
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: row3
    height: 30
    width: parent.width
    anchors.top: row2.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Button {
        id: startButton
        text: "Start"
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
    }
    Button {
        id: modifyButton
        text: "Modify"
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
    }
}
}

```

qml.ABBRobotConfig.qml

```

import QtQuick 2.9
import QtQuick.Controls 2.5
import QtQuick.Controls.Material
/*
This QML Item enables the user to configure The ModBus settings.
Rectangle is the parent which stores all other elements
*/
Rectangle {
    id: window
    radius: 10
    color : "white"

    border.color: "#546E7A"
    border.width: 2

    property bool expanded : true

```

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```

property int ex_height : 125
width: 400
height: 140
// Image Item contains a small icon picture and a Mouse Area.
Image {
    id: arrow
    source: "../assets/angle-small-up.png"
    height: 15
    fillMode: Image.PreserveAspectFit
    anchors.left: parent.left
    anchors.top: parent.top
    anchors.margins: 5
    // When the User clicks on the Image image file is changed and visibility is
    ↪changed
    MouseArea {
        anchors.fill: parent
        onClicked: {
            arrow.source = window.expanded ? "../assets/angle-small-down.png" :
            ↪"../assets/angle-small-up.png"
            window.expanded = window.expanded ? false : true
            window.height = window.expanded? window.ex_height : 25
            seperator01.visible = seperator01.visible ? false: true
            seperator02.visible = seperator02.visible ? false : true
            abbArmConfig.visible = abbArmConfig.visible ? false : true
        }
    }
}
// Basic Text Item
Text {
    id: title
    height: 15
    anchors.left: arrow. right
    anchors.top : parent.top
    anchors.right: parent.right
    anchors.margins : 5
    text: "ABB Robot Arm"
    horizontalAlignment: Text.AlignHCenter
    verticalAlignment: Text.AlignVCenter
}
// As QML has no Line Item this Rectangle's height is just 1 pt small
Rectangle {
    id: seperator01
    visible: true
    width : window.width - 10
    height: 1
    color: "#546E7A"
    anchors.top : arrow.bottom
    anchors.left: window.left
    anchors.margins : 5

    Behavior on visible { PropertyAnimation{} }
}

```

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```

// Custom QML Item which enables User to perform Robot ModBus settings
ABBRobotArmConfig{
    id: abbArmConfig
    anchors.top : seperator01.bottom
    anchors.left: parent.left
    anchors.margins: 10
    Behavior on visible { PropertyAnimation{ duration: 50; easing.type: Easing.
↪OutCubic}}
    }
    // As QML has no Line Item this Rectangle's height is just 1 pt small
    Rectangle {
        id: seperator02
        visible: true
        width : window.width - 10
        height: 1
        color: "#546E7A"
        anchors.top : abbArmConfig.bottom
        anchors.left: window.left
        anchors.margins : 5

        Behavior on visible { PropertyAnimation{ duration: 50; easing.type: Easing.
↪OutCubic} }
    }
}

```

qml.EditDialog.qml

```

import QtQuick 2.15
import QtQuick.Dialogs
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.15
import QtQuick.Layouts 1.3
/*
    This QML File shows a Dialog which enables the user to manually override the storage.
↪data
*/
Dialog {
    id: editDialog
    title: "Override Storage"
    // ColumnLayout helps to organize Items in vertical order.
    ColumnLayout{
        Layout.fillHeight: true
        Layout.fillWidth: true
        // This Row enables user to allocate the storage location
        Row{
            Text {
                id: location
                text: qsTr("Location: ")
                width: parent.width/2
                height: setLocation.height
            }

```

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```

        Layout.fillHeight: true
        Layout.fillWidth: true
        verticalAlignment: Text.AlignVCenter
    }
    ComboBox{
        // Comobox has List of all possible hardcoded storage locations
        id: setLocation
        model: ['L1', 'L2', 'L3', 'L4', 'L5', 'L6', 'L7', 'L8', 'L9', 'L10', 'L11',
        ↪ 'L12', 'L13', 'L14', 'L15', 'L16', 'L17', 'L18']
        Layout.fillHeight: true
        Layout.fillWidth: true
        onCurrentValueChanged: {
            if(setLocation.currentValue !== ''){
                inventoryController.loadStorage(setLocation.currentValue, setAB.
        ↪ currentValue)
            }
        }
        Layout.fillHeight: true
        Layout.fillWidth: true
    }
    // This Row enables the user to select either he wants to override the cup in_
    ↪ front or at the backside.
    Row{
        Text {
            id: slotText
            width: parent.width/2
            text: qsTr("Product a or b: ")
            Layout.fillHeight: true
            Layout.fillWidth: true
            verticalAlignment: Text.AlignVCenter
        }
        ComboBox{
            // a = front, b = back
            id: setAB
            model: ["a","b"]
            Layout.fillHeight: true
            Layout.fillWidth: true
            // load actual storage values if storage location is changed and not_
        ↪ empty
            onCurrentValueChanged: {
                inventoryController.loadStorage(setLocation.currentValue, setAB.
        ↪ currentValue)
            }
            Layout.fillHeight: true
            Layout.fillWidth: true
        }
        // This row has a textlabel and textfield which enables the user to override Cup_
        ↪ ID
        Row{
            Text {

```

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```

        id: cupText
        width: parent.width/2
        text: qsTr("Set Cup ID: ")
        verticalAlignment: Text.AlignVCenter
    }
    TextField{
        id: setCup
        // limit the cup ID to positive integer between 0 and 9999
        validator: IntValidator{
            bottom: 0
            top: 9999
        }
    }
}
// This row enables the user to override product id in storage
Row{
    Text {
        id: setProd
        width: parent.width/2
        text: qsTr("Set Product ID:")
        Layout.fillHeight: true
        Layout.fillWidth: true
        verticalAlignment: Text.AlignVCenter
    }
    ComboBox{
        id:setProduct
        model: productListModel
        textRole: 'id'
        Layout.fillHeight: true
        Layout.fillWidth: true
    }
}
// clearbutton enables the user to set values for cup and product which
↳ implicate that the storage is empty
DialogButtonBox{
    Button {
        id: clearButton
        text: "Clear"
        onClicked: {
            console.log("Clear Clicked")
            setProduct.currentIndex = 0
            setCup.text = "0"
        }
    }
}
}
// standardbuttons are buttons which perform standard tasks.
standardButtons: Dialog.Ok | Dialog.Cancel
// signal which is emitted when Dialog.OK is clicked. It calls changeStorage()

```

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```

↪function of InventoryController
    onAccepted: {
        console.log("location: " + setLocation.currentText)
        console.log("slot: " + setAB.currentText)
        console.log("cup: " + setCup.text)
        console.log("product: " + setProduct.currentText)
        inventoryController.changeStorage(setLocation.currentText, setAB.currentText,
↪setCup.text, setProduct.currentText)
        console.log("Ok clicked")
    }
    onRejected: console.log("Cancel clicked")
    // Connect InventoryController's transmitData Signal to this qml file. If storage is
↪set and InventoryController's loadStorage() function is called
    // data will be transmitted by this signal
    Connections{
        target: inventoryController
        function onTransmitData(slot, cup, product){
            setCup.text = cup
            setProduct.editText = product
        }
    }
}

```

qml.Eventlogger.qml

```

import QtQuick 2.15
import QtQuick.Controls 2.15
import QtQuick.Layouts 1.15
import QtQuick.Controls.Material 2.15
/*
    This Qml file implements a basic eventlogger textarea.
    It uses the EventLogController.
*/
Rectangle{
    id: eventWindow
    anchors {
        right: parent.right
        bottom: parent.bottom
        left: parent.right
        top: parent.bottom
    }

    Rectangle {
        id: pane
        radius: 10
        border.color: "#546E7A"
        border.width: 2
        anchors.fill: parent
        property string dateTimeFormat: "yyyy-MM-dd hh:mm:ss"
    }
}

```

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```

Text {
    id: eventLogTitle
    text: qsTr("Event Log:")
    horizontalAlignment: Text.AlignHCenter
    anchors.left: parent.left
    anchors.right: parent.right
    anchors.top: parent.top
    height: 30
    verticalAlignment: Text.AlignVCenter
}

ScrollView {
    id: eventScrollView
    width: parent.width
    anchors.top: eventLogTitle.bottom
    anchors.bottom: parent.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    anchors.margins: 10

    TextArea {
        id: eventLogTextArea
        width: parent.width
        height: parent.height
        anchors.fill: parent
        readOnly: true
    }
}

Button {
    id: clearButton
    width: 100
    height: 30
    text: "clear"
    anchors {
        top: parent.top
        right: parent.right
        margins: 10
    }
    onClicked: {
        eventLogTextArea.text = ""
    }
}

Connections{
    target: eventLogController
    function onNewSignal(message){
        eventLogTextArea.text = message+ "\n"+ eventLogTextArea.text
    }
}

```

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```
}  
}
```

qml.HeaderLine.qml

```
import QtQuick 2.15  
  
Rectangle {  
    id: headerLine  
    width: parent.width  
    height: 100  
    color : "white"  
    anchors.top : parent.top  
    anchors.left : parent.left  
  
    Image {  
        id: uniKassel  
        source: "../assets/logo_unikassel.jpg"  
        antialiasing: true  
        height: parent.height / 2 - 10  
        fillMode: Image.PreserveAspectFit  
        anchors.left : parent.left  
        anchors.top : parent.top  
        anchors.margins: 5  
    }  
  
    Image {  
        id: mrt  
        source: "../assets/logo_mrt.png"  
        antialiasing: true  
        height: parent.height / 2 - 10  
        fillMode: Image.PreserveAspectFit  
        anchors.horizontalCenter : uniKassel.horizontalCenter  
        anchors.top : uniKassel.bottom  
        anchors.margins: 5  
    }  
  
    Text {  
        id: titleText  
        width: headerLine.width / 2  
        height: headerLine.height  
        color: "#607d8b"  
        text: "Plant Model Factory: Warehouse"  
        anchors.left : uniKassel.right  
        anchors.top : headerLine.top  
        horizontalAlignment: Text.AlignHCenter  
        verticalAlignment: Text.AlignVCenter  
        minimumPointSize: 9  
        minimumPixelSize: 6  
    }  
}
```

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```

        font.pointSize: 20
        textFormat: Text.AutoText
        fontSizeMode: Text.HorizontalFit
        font.kerning: true
        style: Text.Raised
        styleColor: "#607d8b"
    }

    Image {
        id: muPlant
        source: "../assets/logo_uPlant.png"
        antialiasing: true
        height: headerLine.height - 10
        fillMode: Image.PreserveAspectFit
        anchors.right : headerLine.right
        anchors.top : headerLine.top
        anchors.margins: 5
    }
}

```

qml.Inventory.qml

```

import QtQuick 2.15
import QtQuick.Layouts 1.15
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.15

//Uses InventoryModel.py DataModel consisting of Produkte.db and StorageData to render
↳ ListView
//with id, name and quantity

Rectangle{
    Rectangle{
        id: window
        color: "white"
        radius: 10
        border.color: "#546E7A"
        border.width: 2
        anchors{
            top: parent.top
            left: parent.left
            right: parent.right
            bottom: parent.bottom
            margins: 5
        }
    }
    Text {
        id: label
        text: "Inventory"
        font.pixelSize: 12
    }
}

```

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```

        font.bold: true
    anchors{
        top: parent.top
        left: parent.left
        margins: 15
    }
}

CheckBox {
    id: showEmpty
    checked: true
    text: "Show empty Entries"
    font.pixelSize: 12
    anchors{
        top: parent.top
        right: parent.right
    }
    onCheckedChanged: {
        console.log("checkstatechanged!")
        if (checked) {
            inventoryFilterModel.setShowZero(true)
        } else {
            inventoryFilterModel.setShowZero(false)
        }
    }
}

Rectangle{
    color: "white"
    radius: 5

    border.color: "#546E7A"
    border.width: 1
    anchors {
        top: parent.top
        bottom: parent.bottom
        left: parent.left
        right: parent.right

        topMargin: 40
        bottomMargin: 10
        leftMargin: 10
        rightMargin: 10
    }
    ListView {
        id: inventoryList
        model: inventoryFilterModel
        anchors.fill: parent
        anchors.margins: 10
        clip: true
        spacing: 5
        Layout.fillWidth: true
    }
}

```

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```

delegate:Rectangle{
    id: rect1
    width: ListView.view.width
    height: 50
    property bool selected: false
    color: selected ? "#4FC3F7": "white"

    RowLayout{
        id: row
        anchors.fill: parent
        Text {
            id: id
            text: model.id
            font.pixelSize: 20
            verticalAlignment: Text.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
            Layout.preferredWidth: 50
        }
        Text {
            id: name
            text: model.name
            font.pixelSize: 20
            verticalAlignment: Text.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
            Layout.preferredWidth: 400
        }
        Text {
            id: quantity
            text: model.quantity
            font.pixelSize: 20
            verticalAlignment: Text.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
            Layout.preferredWidth: 100
        }
    }
}
MouseArea {
    anchors.fill: parent
    onClicked: {
        if(!rect1.selected) {
            inventoryController.selectRow(model.id)
            rect1.selected= true
        }
    }
}
Connections {
    target: inventoryController
    function onRowClicked(message) {
        if (model.id !== message) {
            rect1.selected = false
        }
    }
}

```

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```
}  
    }  
    {  
        }  
        {  
            }  
            {  
                }  
                {  
                    }  
                    {  
                        if(parseInt(model.id) === parseInt(message)) {  
                            rect1.selected = true  
                        }  
                    }  
                }  
            }  
        }  
    }  
}
```

qml.ManualController.qml

```
import QtQuick 2.9
import QtQuick.Controls 2.5
import QtQuick.Controls.Material

Rectangle {
    id: window
    radius: 10
    color : "white"

    border.color: "#546E7A"
    border.width: 2

    property bool expanded : true
    property int ex_height : 800
    width: 400
    height: 800

    Image {
        id: arrow
        source: "../assets/angle-small-up.png"
        height: 15
        fillMode: Image.PreserveAspectFit
        anchors.left: parent.left
        anchors.top: parent.top
        anchors.margins: 5
        MouseArea {
            anchors.fill: parent
            onClicked: {
                arrow.source = window.expanded ? "../assets/angle-small-down.png" :
↪ "../assets/angle-small-up.png"
                window.expanded = window.expanded ? false : true
                window.height = window.expanded? window.ex_height : 25
                seperator01.visible = seperator01.visible ? false: true
            }
        }
    }
}
```

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```

        modBusConfig.visible = modBusConfig.visible ? false : true
        seperator02.visible = seperator02.visible ? false : true
        manOrder.visible = manOrder.visible ? false : true
        manRFID.visible = manRFID.visible ? false : true
        manualEvent.visible = manualEvent.visible ? false : true
    }
}

Text {
    id: title
    height: 15
    anchors.left: arrow.right
    anchors.top : parent.top
    anchors.right: parent.right
    anchors.margins : 5
    text: "Manual handling"
    horizontalAlignment: Text.AlignHCenter
    verticalAlignment: Text.AlignVCenter
}

Rectangle {
    id: seperator01
    visible: true
    width : window.width - 10
    height: 1
    color: "#546E7A"
    anchors.top : arrow.bottom
    anchors.left: window.left
    anchors.margins : 5

    Behavior on visible { PropertyAnimation{} }
}

ModBusConfig{
    id: modBusConfig
    anchors.top : seperator01.bottom
    anchors.left: parent.left
    anchors.margins: 5
    Behavior on visible { PropertyAnimation{ duration: 50; easing.type: Easing.
↪OutCubic}}
}

Rectangle {
    id: seperator02
    visible: true
    width : window.width - 10
    height: 1
    color: "#546E7A"
    anchors.top : modBusConfig.bottom
    anchors.left: window.left
    anchors.margins : 5

```

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```

        Behavior on visible { PropertyAnimation{ duration: 50; easing.type: Easing.
↪OutCubic} }
    }

    ManualOrder{
        id: manOrder
        width : window.width - 1
        anchors.top: seperator02.bottom
        anchors.left: window.left
        anchors.right: window.right
        anchors.margins: 5
        Behavior on visible { PropertyAnimation{ duration: 50; easing.type: Easing.
↪OutCubic} }
    }

    ManualRFIDServer{
        id: manRFID
        anchors.top:manOrder.bottom
        anchors.left: parent.left
        anchors.right: parent.right
        anchors.margins: 5
        Behavior on visible { PropertyAnimation{ duration: 50; easing.type: Easing.
↪OutCubic} }
    }

    ManualEventLog {
        id: manualEvent
        anchors.top: manRFID.bottom
        anchors.bottom: parent.bottom
        anchors.left: parent.left
        anchors.right: parent.right
        anchors.margins: 5
        Behavior on visible { PropertyAnimation{ duration: 50; easing.type: Easing.
↪OutCubic} }
    }
}

```

qml.ManualEventLog.qml

```

import QtQuick 2.9
import QtQuick.Controls 2.5
import QtQuick.Controls.Material
import QtQuick.Layouts 1.3

Rectangle {
    id: pane
    width: parent.width
    height: 200

```

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```

radius: 10
border.color: "#546E7A"
border.width: 2

Text {
    id: manEventLogTitle
    text: qsTr("Event Log:")
    horizontalAlignment: Text.AlignHCenter
    anchors.left: parent.left
    anchors.right: parent.right
    anchors.top: parent.top
    height: 30
    verticalAlignment: Text.AlignVCenter
}

ScrollView {
    id: scrollView
    width: parent.width
    anchors.top: manEventLogTitle.bottom
    anchors.bottom: parent.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    anchors.margins: 10

    TextArea {
        id: manEventLog
        width: parent.width
        height: parent.height
        anchors.fill: parent
        text: "hier steht in wahrheit kein Text"
    }
}
}

```

qml.ManualOrder.qml

```

import QtQuick 2.9
import QtQuick.Controls 2.5
import QtQuick.Controls.Material
import QtQuick.Layouts 1.3

Rectangle {
    width: parent.width
    height: 330

    TabBar {
        id: tabBar
        width: parent.width
    }
}

```

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```

TabButton {
    text: "Basic"
    onClicked: stackLayout.currentIndex = 0
}

TabButton {
    text: "Palette"
    onClicked: stackLayout.currentIndex = 1
}

TabButton {
    text: "Cup"
    onClicked: stackLayout.currentIndex = 2
}
}

StackLayout {
    id: stackLayout
    anchors.top: tabBar.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    anchors.bottom: parent.bottom
    anchors.margins: 5
    width: parent.width
    height: parent.height
    Item {
        id: basicItem
        width: parent.width
        height: parent.height
        Rectangle {
            width: parent.width
            height: parent.height

            RowLayout{
                id: row1
                height: 40
                anchors.top: parent.top
                layer.enabled: false
                layoutDirection: Qt.LeftToRight
                anchors.left: parent.left
                anchors.right: parent.right
                Text {
                    id: operationLabel
                    height: 30
                    width: row1.width / 2
                    text: qsTr("Operation: ")
                    minimumPixelSize: 6
                    Layout.preferredWidth: parent.width/3
                    Layout.preferredHeight: parent.height
                    verticalAlignment: Text.AlignVCenter
                }
            }
        }
    }
}

```

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```

    }
    ComboBox{
        id: operationComboBox
        font.family: "Arial"
        Layout.preferredWidth: 2* parent.width/3
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: row2
    height: 40
    anchors.top: row1.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: requestLabel
        height: 30
        width: parent.width / 2
        text: qsTr("Request Type: ")
        Layout.preferredWidth: parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }
    ComboBox{
        id: requestComboBox
        font.family: "Arial"
        Layout.preferredWidth: 2* parent.width/3
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: row3
    height: 40
    anchors.top: row2.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: cupLabel
        height: 30
        width: parent.width / 2
        text: qsTr("Cup ID: ")
        font.italic: true
        Layout.preferredWidth: parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }
    TextField{
        id: cupField
        width: parent.width / 2
        text: "0"
    }
}

```

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```

        horizontalAlignment: Text.AlignHRight
        font.family: "Arial"
        validator: IntValidator {bottom: 0; top: 1000000}
        Layout.preferredWidth: 2* parent.width/3
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: row4
    height: 40
    width: parent.width / 2
    anchors.top: row3.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: productLabel
        height: 30
        width: parent.width / 2
        text: qsTr("Product ID: ")
        font.italic: true
        Layout.preferredWidth: parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }
    TextField{
        id: productField
        text: "0"
        horizontalAlignment: Text.AlignHRight
        font.family: "Arial"
        validator: IntValidator {bottom: 0; top: 1000000}
        Layout.preferredWidth: 2* parent.width/3
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: row5
    height: 40
    anchors.top: row4.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: storageLabel
        height: 30
        width: parent.width /3 -10
        text: qsTr("Storage Position (optional): ")
        font.italic: true
        fontSizeMode: Text.HorizontalFit
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }
}

```

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```

    }
    ComboBox{
        id: storageCol
        font.family: "Arial"
        displayText: "column"
        Layout.preferredWidth: parent.width/4
        Layout.preferredHeight: parent.height
    }
    ComboBox{
        id: storageRow
        font.family: "Arial"
        displayText: "row"
        Layout.preferredWidth: parent.width/4
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: row6
    height: 40
    anchors.top: row5.bottom
    anchors.left: parent.left
    anchors.right: parent.right

    Text {
        id: cupPositionLabel
        height: 30
        width: row1.width / 2
        text: qsTr("Cup Position (optional): ")
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }
    ComboBox{
        id: cupPositionComboBox
        font.family: "Arial"
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: row7
    height: 40
    anchors.top: row6.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: noteLabel
        text: qsTr("Note: Cup ID or Product ID must be set.")
        fontSizeMode: Text.HorizontalFit
        Layout.preferredWidth: 2*parent.width/3
    }
}

```

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```

        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter

    }
    Button {
        id: sendButton
        text: "send"
        font.family: "Arial"
        enabled: false
        Layout.preferredWidth: parent.width/3
        Layout.preferredHeight: parent.height
    }
}

Item {
    id: paletteItem
    width: parent.width
    height: parent.height
    Rectangle {
        width: parent.width
        height: parent.height
        RowLayout{
            id: paletteRow1
            height: 40
            anchors.top: parent.top
            anchors.left: parent.left
            anchors.right: parent.right
            Text {
                id: paletteOperationLabel
                text: qsTr("Operation: ")
                minimumPixelSize: 6
                Layout.preferredWidth: parent.width/3
                Layout.preferredHeight: parent.height
                verticalAlignment: Text.AlignVCenter
            }
            ComboBox{
                id: paletteOperationComboBox
                Layout.preferredWidth: 2*parent.width/3
                Layout.preferredHeight: parent.height
            }
        }
    }

    RowLayout{
        id: paletteRow2
        height: 40
        anchors.top: paletteRow1.bottom
        anchors.left: parent.left
        anchors.right: parent.right
        Text {
            id: paletteRequestLabel
            width: parent.width / 2

```

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```

        text: qsTr("Request Type: ")
        Layout.preferredWidth: 2*parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }

}

RowLayout{
    id: paletteRow3
    height: 40
    anchors.top: paletteRow2.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: paletteCupLabel
        width: parent.width / 2
        text: qsTr("Cup ID: ")
        font.italic: true
        Layout.preferredWidth: 2*parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }

}

RowLayout{
    id: paletteRow4
    height: 40
    width: parent.width / 2
    anchors.top: paletteRow3.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: paletteProductLabel
        text: qsTr("Product ID: ")
        font.italic: true
        Layout.preferredWidth: 2*parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }

}

RowLayout{
    id: paletteRow5
    height: 40
    anchors.top: paletteRow4.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: paletteStorageLabel
        text: qsTr("Storage Position (optional): ")
        font.italic: true

```

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```

        fontSizeMode: Text.HorizontalFit
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }
    ComboBox{
        id: paletteStorageCol
        Layout.preferredWidth: parent.width/4
        Layout.preferredHeight: parent.height
        displayText: "column"
    }
    ComboBox{
        id: paletteStorageRow
        Layout.preferredWidth: parent.width/4
        Layout.preferredHeight: parent.height
        displayText: "row"
    }
}

RowLayout{
    id: paletteRow6
    height: 40
    anchors.top: paletteRow5.bottom
    anchors.left: parent.left
    anchors.right: parent.right

    Text {
        id: paletteCupPositionLabel
        text: qsTr("Cup Position (optional): ")
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
    }
    ComboBox{
        id: paletteCupPositionComboBox
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: paletteRow7
    height: 40
    anchors.top: paletteRow6.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: paletteNoteLabel
        text: qsTr("")
        fontSizeMode: Text.HorizontalFit
        Layout.preferredWidth: 2*parent.width/3
        Layout.preferredHeight: parent.height
    }
}

```

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```

        verticalAlignment: Text.AlignVCenter
    }
    Button {
        id: paletteSendButton
        text: "send"
        enabled: false
        Layout.preferredWidth: parent.width/3
        Layout.preferredHeight: parent.height
    }
}
}
}

Item {
    id: cupItem
    width: parent.width
    height: parent.height
    Rectangle {
        width: parent.width
        height: parent.height
        RowLayout{
            id: cupRow1
            height: 40
            anchors.top: parent.top
            anchors.left: parent.left
            anchors.right: parent.right
            Text {
                id: cupOperationLabel
                Layout.preferredWidth: parent.width/3
                Layout.preferredHeight: parent.height
                verticalAlignment: Text.AlignVCenter
                text: qsTr("Operation: ")
                minimumPixelSize: 6
            }
            ComboBox{
                id: cupOperationComboBox
                Layout.preferredWidth: 2*parent.width/3
                Layout.preferredHeight: parent.height
            }
        }
    }

    RowLayout{
        id: cupRow2
        height: 40
        anchors.top: cupRow1.bottom
        anchors.left: parent.left
        anchors.right: parent.right
        Text {
            id: cupRequestLabel
            Layout.preferredWidth: 2*parent.width/3
            Layout.preferredHeight: parent.height
            verticalAlignment: Text.AlignVCenter

```

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```

        text: qsTr("Request Type: ")
    }

}

RowLayout{
    id: cupRow3
    height: 40
    anchors.top: cupRow2.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: cupCupLabel
        Layout.preferredWidth: 2*parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
        text: qsTr("Cup ID: ")
        font.italic: true
    }
}

RowLayout{
    id: cupRow4
    height: 40
    width: parent.width / 2
    anchors.top: cupRow3.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: cupProductLabel
        Layout.preferredWidth: 2*parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
        text: qsTr("Product ID: ")
        font.italic: true
    }
}

RowLayout{
    id: cupRow5
    height: 40
    anchors.top: cupRow4.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: cupStorageLabel
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
        text: qsTr("Storage Position (optional): ")
    }
}

```

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```

        font.italic: true
        fontSizeMode: Text.HorizontalFit

    }
    ComboBox{
        id: cupStorageCol
        Layout.preferredWidth: parent.width/4
        Layout.preferredHeight: parent.height
        displayText: "column"
    }
    ComboBox{
        id: cupStorageRow
        Layout.preferredWidth: parent.width/4
        Layout.preferredHeight: parent.height
        displayText: "row"
    }
}

RowLayout{
    id: cupRow6
    height: 40
    anchors.top: cupRow5.bottom
    anchors.left: parent.left
    anchors.right: parent.right

    Text {
        id: cupCupPositionLabel
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
        text: qsTr("Cup Position (optional): ")
    }
    ComboBox{
        id: cupCupPositionComboBox
        Layout.preferredWidth: parent.width/2
        Layout.preferredHeight: parent.height
    }
}

RowLayout{
    id: cupRow7
    height: 40
    anchors.top: cupRow6.bottom
    anchors.left: parent.left
    anchors.right: parent.right
    Text {
        id: cupNoteLabel
        Layout.preferredWidth: 2*parent.width/3
        Layout.preferredHeight: parent.height
        verticalAlignment: Text.AlignVCenter
        text: qsTr("")
        fontSizeMode: Text.HorizontalFit
    }
}

```

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```
}  
    Button {  
        id: cupSendButton  
        text: "send"  
        enabled: false  
        Layout.preferredWidth: parent.width/3  
        Layout.preferredHeight: parent.height  
    }  
}  
  
}  
  
}
```

qml.ManualRFIDServer.qml

```
import QtQuick 2.9
import QtQuick.Controls 2.5
import QtQuick.Controls.Material
import QtQuick.Layouts 1.3

Rectangle {
    id: manRfidServer
    width: parent.width
    height: 200
    radius: 5
    border.color: "#546E7A"
    border.width: 2
    Text {
        id: title
        text: "RFID Server"
        width: parent.width
        height: 15
        horizontalAlignment: Text.AlignHCenter
        anchors.left: parent.left
        anchors.top: parent.top    }
        anchors.margins: 5
    RowLayout{
        id: row1
        width:parent.width
        height: 40
        anchors.top: title.bottom
        anchors.left:parent.left
        anchors.right: parent.right
        anchors.margins: 5
```

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```

Text {
    id: cupLabel
    text: "Cup ID"
    verticalAlignment: Text.AlignVCenter
    Layout.preferredHeight: parent.height
    Layout.preferredWidth: parent.width/2
}

TextField {
    id: cupIdField
    text: "0"
    horizontalAlignment: Text.AlignHRight
    validator: IntValidator{bottom: 0; top: 100000}
    Layout.preferredHeight: parent.height
    Layout.preferredWidth: parent.width/2
}
}

RowLayout{
    id: row2
    width:parent.width
    height: 40
    anchors.top: row1.bottom
    anchors.left:parent.left
    anchors.right: parent.right
    anchors.margins: 5

    Text {
        id: cupSizeLabel
        text: "Cup Size (optional)"
        verticalAlignment: Text.AlignVCenter
        Layout.preferredHeight: parent.height
        Layout.preferredWidth: parent.width/2
    }

    ComboBox {
        id: cupSizeField
        displayText: "Any"
        Layout.preferredHeight: parent.height
        Layout.preferredWidth: parent.width/2
    }
}

RowLayout{
    id: row3
    width:parent.width
    height: 40
    anchors.top: row2.bottom
    anchors.left:parent.left
    anchors.right: parent.right
    anchors.margins: 5

```

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```

Text {
    id: produktIDLabel
    text: "Product ID (optional)"
    verticalAlignment: Text.AlignVCenter
    Layout.preferredHeight: parent.height
    Layout.preferredWidth: parent.width/2
}

TextField {
    id: productIDField
    text: "0"
    horizontalAlignment: Text.AlignHRight
    validator: IntValidator{bottom: 0; top: 1000000}
    Layout.preferredHeight: parent.height
    Layout.preferredWidth: parent.width/2
}
}
Button {
    id: sendButton
    anchors.bottom: parent.bottom
    anchors.right: parent.right
    enabled: false
    text: "Send"
    anchors.margins: 5
}
}

```

qml.ModBusConfig.qml

```

import QtQuick 2.15
import QtQuick.Controls
import QtQuick.Controls.Material

Rectangle{
    width: parent.width -10
    height: 80
    Text {
        id: label_ModBusConfiguration
        width: window.width
        height: 15
        text: qsTr("ModBus Configuration")
        verticalAlignment: Text.AlignVCenter
        horizontalAlignment: Text.AlignHCenter
        font.bold: true
        anchors.left: parent.left
        anchors.top: parent.top
    }
}

```

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```

}

Text {
    id: label_ip
    text: qsTr("IP Adress")
    width : parent.width /3 -5
    height: 30
    verticalAlignment: Text.AlignVCenter
    anchors.left: parent.left
    anchors.top: label_ModBusConfiguration.bottom
    horizontalAlignment: Text.AlignHCenter
}

Text {
    id: label_port
    text: qsTr("Port:")
    width : parent.width /5-5
    height: 30
    verticalAlignment: Text.AlignVCenter
    horizontalAlignment: Text.AlignHCenter
    anchors.left: label_ip.right
    anchors.top: label_ModBusConfiguration.bottom
}

Text {
    id: label_connect
    height: 30
    text: qsTr("Disconnected")
    verticalAlignment: Text.AlignVCenter
    font.styleName: "Semibold"
    horizontalAlignment: Text.AlignHCenter
    anchors.right:parent.right
    anchors.rightMargin: 10
    anchors.left: label_port.right
    anchors.leftMargin: 10
    anchors.top: label_ModBusConfiguration.bottom
    font.bold: true
    font.weight: 10
}

TextField {
    id: ipField
    width: label_ip.width
    height: label_ip.height
    anchors.left: label_ip.left
    anchors.top: label_ip.bottom
    placeholderText: "Enter ModBus IP"
    verticalAlignment: Text.AlignVCenter
    color: "black"
}

TextField {
    id: portField
    width: label_port.width

```

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```

        height: label_port.height
        anchors.left: label_port.left
        anchors.top: label_port.bottom
        placeholderText: "Enter Port"
        verticalAlignment: Text.AlignVCenter
        color: "black"
    }

    Button {
        text: "Start"
        width: label_connect.width - 5
        height: label_port.height
        anchors.right: label_connect.right
        anchors.top : label_ip.bottom
        checked: false
        checkable: false
        anchors.rightMargin: 10
        onClicked: {
            wsController.startWebSocket(ipField.text, portField.text)
        }
    }
}

```

qml.ProductSlot.qml

```

import QtQuick 2.15
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.15
import QtQuick.Layouts 1.15

Rectangle {
    id: productSlot
    width: 200
    height: 400
    radius: 10
    border.width: 2
    border.color: "#546E7A"

    property string name: "ProductSlot"
    property string cupA: ""
    property string prodA: ""
    property string nameA: "Kein Becher"
    property string cupB: ""
    property string prodB: ""
    property string nameB: "Kein Becher"

    WorkbenchDialog{

```

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```

        id: editDialog
        title: "Override " + name
    }

    Rectangle{
        id: titleRect
        height: 30
        anchors{
            left: parent.left
            right: parent.right
            top: parent.top
            leftMargin: 20
            rightMargin: 20
            topMargin: 5
        }
    }
    RowLayout{
        anchors.fill: parent

        Text {
            id: titleT
            height: 40
            text: name
            verticalAlignment: Text.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
            font.pixelSize: 12
            font.bold: true
        }
        Image {
            id: setImage
            source: "../assets/gear.png"
            fillMode: Image.PreserveAspectFit
            height: title.height
            width: Image.PreserveAspectFit
            Layout.fillHeight: true
            MouseArea{
                anchors.fill: parent
                onClicked: {
                    editDialog.source = name
                    editDialog.open()
                }
            }
        }
    }
}

Rectangle {
    id: greySpace
    anchors {
        top: titleRect.bottom
    }
}

```

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```

        left: parent.left
        bottom: parent.bottom
        right: parent.right
        margins: 5
    }
    radius: 5
    color: "#607D8B"
    antialiasing: true
    border.width: 1
    border.color: "#263238"
    ColumnLayout{
        anchors.fill: parent
        spacing: 2
        Rectangle{
            id: rect11
            implicitHeight: parent.height/2-10
            implicitWidth: parent.width
            property bool selected: false
            color: rect11.selected ? "#4FC3F7": "white"
            border.color: "#546E7A"
            border.width: 2
            Layout.fillHeight: true
            Layout.fillWidth: true
            radius: 5
            ColumnLayout{
                anchors.fill: parent
                Text{
                    text:"Cup ID: "+cupA
                    horizontalAlignment: Text.AlignHCenter
                    verticalAlignment: Text.AlignVCenter
                    Layout.alignment: Qt.AlignHCenter | Qt.AlignVCenter
                    Layout.fillHeight: true
                    Layout.fillWidth: true
                }
                Text{
                    text:"Produkt ID: "+prodA
                    horizontalAlignment: Text.AlignHCenter
                    verticalAlignment: Text.AlignVCenter
                    Layout.fillHeight: true
                    Layout.fillWidth: true
                }
                Text{
                    text:nameA
                    horizontalAlignment: Text.AlignHCenter
                    verticalAlignment: Text.AlignVCenter
                    Layout.fillHeight: true
                    Layout.fillWidth: true
                }
            }
        }
    }
}

```

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```

Rectangle{
    id: rect12
    implicitHeight: parent.height/2-10
    implicitWidth: parent.width
    color: rect12.selected ? "#4FC3F7": "white"
    border.color: "#546E7A"
    border.width: 2
    Layout.fillHeight: true
    Layout.fillWidth: true
    radius: 5
    property bool selected: false

    ColumnLayout{
        anchors.fill: parent
        Text{
            width: parent.width
            text:"Cup ID: "+cupB
            horizontalAlignment: Text.AlignHCenter
            verticalAlignment: Text.AlignVCenter
            Layout.alignment: Qt.AlignHCenter | Qt.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
        }
        Text{
            width: parent.width
            text:"Produkt ID: "+prodB
            horizontalAlignment: Text.AlignHCenter
            verticalAlignment: Text.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
        }
        Text{
            width: parent.width
            text:nameB
            horizontalAlignment: Text.AlignHCenter
            verticalAlignment: Text.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
        }
    }
}

}

}

}

Connections{
    target: inventoryController
    function onRowClicked(message){
        if (parseInt(message)=== parseInt(prodA)){
            rect11.selected = true
        } else{

```

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```

        rect11.selected = false
    }
    if (parseInt(message)=== parseInt(prodB)){
        rect12.selected = true
    } else{
        rect12.selected = false
    }
}
}
}

```

qml.SmallProductSlot.qml

```

import QtQuick 2.15
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.15
import QtQuick.Layouts 1.15

Rectangle {
    id: productSlot
    width: 200
    height: 400
    radius: 10
    border.width: 2
    border.color: "#546E7A"

    property string name: "ProductSlot"
    property string cupA: ""
    property string prodA: ""
    property string nameA: ""
    property string cupB: ""
    property string prodB: ""
    property string nameB: ""

    Text {
        id: title
        text: name
        width: parent.width
        height: 20
        verticalAlignment: Text.AlignVCenter
        minimumPixelSize: 6
        horizontalAlignment: Text.AlignHCenter
        anchors{
            top: parent.top
            left: parent.left
            right: parent.right
            leftMargin: 10

```

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```

        topMargin: 5
    }

    fontSizeMode: Text.HorizontalFit
    font.bold: true
}

Rectangle {
    id: greySpace
    height: parent.height
    width: parent.width
    anchors {
        top: title.bottom
        left: parent.left
        bottom: parent.bottom
        right: parent.right
        margins: 5
    }
    radius: 5
    color: "#607D8B"
    border.width: 1
    border.color: "#263238"
    ColumnLayout{
        anchors.fill: parent
        spacing: 2
        // Rectangle holding Product A
        Rectangle{
            id: productSlotA
            implicitHeight: parent.height/2-10
            implicitWidth: parent.width
            color: selected ? "#4FC3F7": "white"
            border.color: "#546E7A"
            border.width: 2
            Layout.fillWidth: true
            Layout.fillHeight: true
            activeFocusOnTab: true
            radius: 5
            property bool selected: false
            ColumnLayout{
                anchors.fill: parent
                Text{
                    text:"Cup ID: "+cupA
                    horizontalAlignment: Text.AlignHCenter
                    verticalAlignment: Text.AlignVCenter
                    Layout.fillHeight: true
                    Layout.fillWidth: true
                }
                Text{
                    text:nameA
                    horizontalAlignment: Text.AlignHCenter
                    verticalAlignment: Text.AlignVCenter
                    Layout.fillHeight: true

```

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```

        Layout.fillWidth: true
    }

}

MouseArea {
    anchors.fill: parent
    onClicked: {
        if (!productSlotA.selected){
            inventoryController.selectRow(prodA)
        }

    }

}

}

// Rectangle holds Product B
Rectangle{
    id: productSlotB
    implicitHeight: parent.height/2-10
    implicitWidth: parent.width
    color: selected ? "#4FC3F7": "white"
    border.color: "#546E7A"
    border.width: 2
    Layout.fillHeight: true
    Layout.fillWidth: true
    radius: 5
    property bool selected: false
    ColumnLayout{
        anchors.fill: parent
        Text{
            text:"Cup ID: "+cupB
            horizontalAlignment: Text.AlignHCenter
            verticalAlignment: Text.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
        }

        Text{
            text:nameB
            horizontalAlignment: Text.AlignHCenter
            verticalAlignment: Text.AlignVCenter
            Layout.fillHeight: true
            Layout.fillWidth: true
        }

    }

}

MouseArea {
    anchors.fill: parent
    onClicked: {
        if (!productSlotB.selected){
            inventoryController.selectRow(prodB)
        }

    }

}

```

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```

        }

    }

}

//Connect to InventoryController.py's InventoryController and change color of
↳selected Product.
Connections{
    target: inventoryController
    function onRowClicked(message){
        if (prodA === message){
            productSlotA.selected = true
        }else{
            productSlotA.selected = false
        }
        if (prodB === message){
            productSlotB.selected = true
        }else{
            productSlotB.selected = false
        }
    }
}
}
}

```

qml.Storage.qml

```

import QtQuick 2.15
import QtQuick.Layouts 1.15
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.15
import QtQuick.Dialogs

Rectangle{
    id: storageRect

    color: "white"
    border.color: "#546E7A"
    border.width: 2
    radius: 10

    EditDialog{
        //Dialog to edit storage data
        id: editDialog
    }

    Loader{
        //Loader to load camera Application QML file
    }
}

```

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```

    id: camAppLoader
}

Rectangle{
    id: titleRect
    height: 25
    anchors{
        left: parent.left
        right: parent.right
        top: parent.top
        leftMargin: 20
        rightMargin: 20
        topMargin: 5
    }
}
RowLayout{
    anchors.fill: parent

    Text {
        id: title
        height: 40
        text: qsTr("Storage")
        verticalAlignment: Text.AlignVCenter
        Layout.fillHeight: true
        Layout.fillWidth: true
        font.pixelSize: 12
        font.bold: true
    }

    Button {

        id: cameraButton
        text: "camApp"
        height: title.height - 5

        onClicked: {
            console.log("Clicked")
            camAppLoader.source = camAppPath
        }

    }

    Image {
        id: setImage
        source: "../assets/gear.png"
        fillMode: Image.PreserveAspectFit
        height: title.height
        width: Image.PreserveAspectFit
        Layout.fillHeight: true
        MouseArea{

```

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```

        anchors.fill: parent
        onClicked: {
            editDialog.open()
        }
    }
}

// TableView holds objects of StorageData.db which is read in InventoryModel
TableView {
    model: inventoryModel
    anchors{
        top: titleRect.bottom
        left: parent.left
        right: parent.right
        bottom: parent.bottom
    }
    anchors.margins: 10
    columnSpacing: 10
    rowSpacing: 5
    clip: true
    delegate: SmallProductSlot{
        cupA: model.a_CupID
        prodA: model.a_ProductID
        nameA: model.a_Name
        cupB: model.b_CupID
        prodB: model.b_ProductID
        nameB: model.b_Name
        name: "L" + (model.col+1 +model.row*6)
        implicitHeight: 150
        implicitWidth: 150
        Layout.fillWidth: true
        Layout.fillHeight: true
    }
    Layout.fillWidth: true
    Layout.fillHeight: true
}
}

```

qml.WorkbenchDialog.qml

```

import QtQuick 2.15
import QtQuick.Dialogs
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.15
import QtQuick.Layouts 1.3

Dialog {
    id: editDialog

```

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```

title: "Override Workbench"
property string source: ""
ColumnLayout{
    Layout.fillHeight: true
    Layout.fillWidth: true

    Row{
        Text {
            id: slotText
            width: parent.width/2
            text: qsTr("Product a or b: ")
            Layout.fillHeight: true
            Layout.fillWidth: true
            verticalAlignment: Text.AlignVCenter
        }

        ComboBox{
            id: setAB
            model: ["a", "b"]
            Layout.fillHeight: true
            Layout.fillWidth: true
            onCurrentValueChanged: {
                inventoryController.loadStorage(source, setAB.currentValue)
            }
        }
        Layout.fillHeight: true
        Layout.fillWidth: true
    }
    Row{
        Text {
            id: cupText
            width: parent.width/2
            text: qsTr("Set Cup ID: ")
            verticalAlignment: Text.AlignVCenter
        }
        TextField{
            id: setCup
            validator: IntValidator{
                bottom: 0
                top: 9999
            }
        }
    }
}
Row{
    Text {
        id: setProd
        width: parent.width/2
        text: qsTr("Set Product ID:")
        Layout.fillHeight: true
        Layout.fillWidth: true
        verticalAlignment: Text.AlignVCenter
    }
}

```

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```

    }
    ComboBox{
        id:setProduct
        model: productListModel
        textRole: 'id'
        Layout.fillHeight: true
        Layout.fillWidth: true
    }

}
DialogButtonBox{

    Button {
        id: clearButton
        text: "Clear"
        onClicked: {
            setProduct.currentIndex = 0
            setCup.text = ""
        }
    }

}

}

standardButtons: Dialog.Ok | Dialog.Cancel
onAccepted: {

    inventoryController.changeStorage(source, setAB.currentText, setCup.text,
    ↪setProduct.currentText)
}
onRejected: console.log("Cancel clicked")

Connections{
    target: inventoryController
    function onTransmitData(slot, cup, product){
        setCup.text = cup
        setProduct.editText = product
    }
}
onOpened: {
    function setValues(){
        console.log("function called")
        if (name === "Workbench"){
            console.log("recognized Workbench ")
            if(setAB === 'a'){
                console.log("recognized a ")
                setCup = workBench.cupA
                setProduct = workBench.prodA
            } else {
                console.log("recognized b ")
                setCup = workBench.cupB
                setProduct = workBench.prodB
            }
        }
    }
}

```

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```

    }
    }
    if (name === "Mobile Robot"){
        if(setAB ==='a'){
            setCup.text = mobileRobot.cupA
            setProduct.editText = mobileRobot.prodA
        } else {
            setCup.text = mobileRobot.cupB
            setProduct.editText = mobileRobot.prodB
        }
    }
}
}
}

```

src.cameraApplication.qml.CameraMain.qml

```

import QtQuick 2.15
import QtQuick.Controls 2.15
import QtQuick.Controls.Material 2.15
import QtQuick.Layouts 1.15

/*
    Create Window object as parent. Mustn't be ApplicationWindow because QMLEngine ans
    ↳ QGuiAppllication instance already exist
*/
Window {
    id: window
    title: "Warehouse Management - Camera Application"
    color: "white"
    width: 800
    height: 800
    visibility: "Maximized"
    visible: true

    // Draw a Rectangle with colored border and radius as basic screen element
    Rectangle {
        id: baseRect
        visible: true
        color: "white"
        anchors.fill: parent
        anchors.margins: 10
        border.color: "#546E7A"
        border.width: 2
        radius: 10

        // Draw a Rectangle as Container for Image
        Rectangle{
            id: imRim

```

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```

width: baseRect.width
height: baseRect.height * 0.7
anchors{
    top: baseRect.top
    left: baseRect.left
    right: baseRect.right
}
border.color: "#546E7A"
border.width: 2
radius: 10
// Image shows VideoPlayer's captured and processed images
Image {
    id: camImage
    height: parent.height
    width: height* 1.5
    anchors.centerIn: parent
    source: "image://camApp/img"
    property bool counter: false

}
// Connect VideoPlayer's imageChanged Signal with Image item in qml
Connections{
    target: camApp
    // this function toggles the counter property to constantly alternate
    → the id value to get another picture as before.
    // Sets the new incoming picture as Content of Image item camImage
    function onImageChanged(image){
        console.log("new image emitted")
        camImage.counter = !camImage.counter
        camImage.source = "image://camApp/img?id="+camImage.counter
    }
}

}
// Just a describing Text
Text {
    text: "arUco Camera Application"
    font.pixelSize: 24
    font.bold: true
    anchors.left: baseRect.left
    anchors.right: baseRect.right
    anchors.top: baseRect.top
    anchors.topMargin: 20
    horizontalAlignment: Text.AlignHCenter
}
// This RowLayout stores the buttons to controll the CameraApplication
RowLayout{
    id: buttonBar
    anchors.left: imRim.left
    anchors.right: imRim.right
    anchors.top: imRim.bottom
    height: 100

```

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```

anchors.rightMargin: 100
anchors.leftMargin: 100
anchors.topMargin: 10

Row{
    // Startbutton calls VideoPlayers start - function
    Button{
        id: startButton
        text: "Camera Start"
        width: 200
        height: 50
        Layout.fillWidth: true
        Layout.fillHeight: true
        onClicked: {
            camApp.start()
        }
    }
    // This button calls VideoPlayers toggleDetection - function
    Button{
        id: toggleButton
        text: "Detection Start"
        width: 200
        height: 50
        Layout.fillWidth: true
        Layout.fillHeight: true
        property bool toggle : false
        onClicked: {
            camApp.toggleDetection()
            toggle = !toggle
            if(toggle){
                text = "Detection Stop"
            } else {
                text = "Detection Start"
            }
        }
    }
}
// This Button stops the actual Video feed
Button{
    id: stopButton
    text: "Camera Stop"
    width: 200
    height: 50
    Layout.fillWidth: true
    Layout.fillHeight: true

    onClicked: {
        camApp.stop()
    }
}
Layout.alignment: Qt.AlignHCenter
}

```

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```
    }

    // If someone closes the Window the VideoPlayer instance has to destroy VideoThread_
    ↪instance.
    onCloseing: {
        camAppLoader.source = ""
        camApp.stop()
    }
}
```

2.3 Contributions

- Qt Project

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