**Coursework 1 log**

| Task | Date start | Date finish | Notes |
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| Week 7 exercise | 06/11/13 | 06/11/13 | This exercise was to make a time based game which keeps a log of the time. |
| Week 8 Exercise | 12/11/13 | 3/11/13 | This week was to make a SVNtortoise link, this took me a while to make but with the help from Paul I was able to do this eventually |
| Week 9 Exercise | 22/11/13 | 23/11/13 | This week was to make a scratch project in which the scene will draw a picture on a click of a button, I chose the left click button on the mouse |
| Week 10 Exercise | 30/11/13 | 30/11/13 | To remake a classic game , decided to make a remake of the old snake game from the mobile phone |
| Week 11 Exercise | 07/12/13 | 07/11/13 | To create a shuffle of songs within the tracks list |
| Course Work 1 | 07/12/13 | 10/12/13 | 7/12/13: I have started to make the AI needed for this module coursework , I have copied the Null AI<br><br>8/12/13 : I have created my AI and called bodyguard AI, I have also changed the sprites that have been pre-set into my own unique AI sprites<br><br>9/12/13: finishing up with this project<br><br>10/12/13 : final day I wanted to work on this , I wanted to finish before Thursday , today as well in class my AI was used to fight other AI;'s classmates have made |