

Development Log

Exercise: 07 –

This exercise took 23 minutes and 13 seconds to complete. It involves using the on-screen sprite to interact with another on screen sprite in order to complete the exercise.

Exercise: 08 –

This task took me 11 minutes and 17 seconds to complete; it involved taking a piece of text and altering it.

Exercise: 09 -

This exercise took 11 minutes and 56 seconds to complete. It involved using a sprite to follow a set path to create an on screen drawing.

Exercise: 10 –

This exercise took 32 minutes and 41 seconds to complete; it involved using a retro game style and creating our own version on Scratch.

Exercise: 11 –

This exercise took 16 minutes and 10 seconds to complete; it involved creating a table on Scratch that will shuffle songs entered into it.

Exercise: 12, Robot A.I –

This took 53 minutes and 10 seconds to complete; I planned to create my A.I. to work as a hit and run function that attacks the player while attempting to flee other attacks.