Powered Up Games Work Log   **Contractor: Paul Sinnett**   **Client: Mojo Bones**

date	start	stop	interruptions	total	comments
02/12/13	10:02:00	10:39:00		0.62	fix frozen block rebound boosting
02/12/13	10:54:00	12:34:00		1.67	debugging
02/12/13	12:45:00	13:04:00		0.32	ice particles
02/12/13	15:06:00	15:30:00		0.4	refactor particle definition loading
02/12/13	15:33:00	16:37:00		1.07	refactor particle definition loading
02/12/13	16:44:00	17:50:00		1.1	refactor particle definition loading
02/12/13	18:00:00	19:20:00		1.33	lose power up when hitting the floor