

Date	Start	End	Break	Hrs	Description
07.11.2019	8:00	12:00	15 min	3:45	Building the concept
14.11.2019	10:00	20:00	2 hrs	8:00	Draw concepts/assets
21.11.2019	8:00	17:00	2 hrs	6:00	Follow coding tutorials
28.11.2019	15:00	18:00	N	3:00	Codin game cotroller
05.12.2019	8:00	22:00	3 hrs	11:00	Setting the scene