Coding log

Tutorial	Time created	Time taken to make	Date
Player camera	19;15pm	30 minutes	19/11/19
Player Movement	19:45pm	40 minutes	19/11/19
Enemy spawn	20;25pm	1 hour	19/11/19
Changing size of enemy	21:25pm	15 minutes	20/11/19
Enemy Rigid Body and collider	18:30pm	10 minutes	25/11/19
Enemy movement	18:40pm	40 minutes	25/11/19
Destroying object/collect	19:20pm	20 minutes	25/11/19
Damage dealt/changing colours	19:40pm	1 hour	25/11/19