I have just finished my last package for the package assignment. It was the button interaction package and I have to say, it was surprisingly easy to be truthfully honest. Despite how long it took I believe that this could possibly be made within 5 minutes, if even that. I think my issue was getting distracted with outside sources that led to its 17 minute completion time, that and the fact that it is new to me. But overall I think I am actually learning Unity bit by bit as I am picking up habits and actually understanding how my line of code works.