

LEONARDO FUNARI

Programming Log

13/10/20

- Start Time: 12:23
- Finish Time: 15:30
- Breaks: 00:40
- Tutorial 1 – point and click mechanics

13 / 11 /20

- Start Time: 12:30
- Finish Time: 13:55
- Breaks: 0:15
- Tutorial 2 – making the labyrinth, starting the nav mesh system

18 / 11 /20

- Start Time: 11:13
- Finish Time: 15:22
- Breaks: 0:30
- Tutorial 2 – fixing what didn't work

8 / 12 / 20

- Start Time: 12:05
- Finish Time: 15: 08
- Breaks: 00:45
- Tutorial 3 – doing the material switcheroo code

20 / 12 / 20

- Start Time: 13:10
- Finish Time: 17:45
- Breaks: 1:20
- Tutorial 4- making the UI work properly with canvas and all

03 / 01 / 21

- Start Time: 12:30
- Finish Time: 21: 50
- Breaks: 3:30
- System – Putting all the scripts from the tutorial together, fixing on many things

15/01/21

- Start Time : 19: 20
- Finish Time: 20:30
- Break time : 00:10
- Checking everything and correcting stuff