

Date	Start time	End	Break	Description
Racing Game				
Tuesday 5 October	14:20 pm	19:54 pm	16:10 pm	I work on the menu that was acting up so I had to change the levels into 4 corners of my tarrain to get it working correctly
Wednesday 13 October	15:24 pm	22:40 pm	17:30 pm	I had trouble on placing coin code toward making them being pick up but instead I turn them into items such as speed boosts
Thursday 21 October	16:58 pm	23:40 pm	18:00 pm	I had small problem using the AI course tracker where it make the AI get stuck to the side around 2 to 3 laps so I change the map to fix the tracker
Tuesday 26 October	14:47 pm	21:33 pm	N/A	I had to create areas where the player and AI stay on the track but there was a problem where cube edges tend to stop the AI from driving along
Hazard Escape - My game				
Tuesday 2 November	15:33 pm	22:40 pm	N/A	I work on getting my model to finally convert into a VRM file into a FBX file which took me a long while
Tuesday 9 November	14:40 pm	21:30 pm	16:00 pm	Fixing wallrun with Paul, David, Mark, help and advice on creating different versions
Tuesday 16 November	14:30 pm	19:25 pm	N/A	Creating AI Model with it own humanoid assests
Thursday 18 November	16:40 pm	21:00 pm	N/A	Create a health and score system but the health bar didnt work so I had to delete the health bar system and find a new one
Tuesday 23 November	14:30 pm	20:18 pm	16:25 pm	Character tend to fall pass the map due to the model being from the sample assest and not being able to work with wall run code
Friday 26 November	10:20:am	19:25 pm	14:33 pm	I created a platform in the game but my character keep passing into the object while in on trigger so I had to remove moving platforms out of my game
Saturday 27 November	11:55:am	17:40 pm	15:20 pm	Started to create new code of Wallrun but then had trouble cause of "AddForce" this then make it diffieult for me so when switching out my model for my own I found code from Paul for wallrun that benefit my game.
Monday 29 November	13:20 pm	22:20 pm	22:40 pm	Recreate movement script to match 3D model I have created for my project
Tuesday 30 November	14:34 pm	23:40 pm	N/A	Mark recommend me to change my code for the character so I replace my player model with my own where the camera was not able to rotate
Wednesday 1 December 2021	15:40 pm	19:30 pm	17:11 pm	I put in the code toward the movement and the wall run but the problem that I had was the respawn was acting up so David gave me the idea to change the respawn to a death zone
Thursday 2 December	22:20 pm	22:40 pm	17:30 pm	I had problem putting in my logo to my game for example, it tend to keep going away and the way I fix this problem is by redesigning a new logo and importing it
Friday 3 December	13:33 pm	18:00 pm	15:33 pm	I got a new health bar system and I now am able to put tags to mark enemies and I also have a time litmit on my game to make it more challenging. The other health bar I had conflict with other code so I had to change it.