Date	Start	End	break	hours	description
05/10/2021	10:00am	12:00pm	10 mins	01:50	Developed the FPS Unity Tutorial
12/10/2021	10:00am	12:00pm	10 mins	01:50	Developed the Click to Move Unity Tutorial
19/10/2021	10:00am	12:00pm	10 mins	01:50	Developed the AI Unity Tutorial
26/10/2021	10:00am	12:00pm	10 mins	01:50	Developed the Typing Unity Tutorial
02/11/2021	10:00am	12:00pm	10 mins	01:50	Developed the Wall Running Unity Component
09/11/2021	10:00am	12:00pm	10 mins	01:50	Typed the Tutorial Documentfor the FPS Tutorial
16/11/2021	10:00am	12:00pm	10 mins	01:50	Typed the Tutorial Document for the Click to Move Tutorial
23/11/2021	10:00am	12:00pm	10 mins	01:50	Typed the Tutorial Document for the Typing Tutorial
30/11/2021	10:00am	12:00pm	10 mins	01:50	Typed the Tutorial Document for the AI Tutorial
07/11/2021	10:00am	12:00pm	10 mins	01:50	Typed the Component Document for the Wall Running Component