Date	Start	End	Interruptions	Time (H)	Task
5/10/2021	10:30	10:40	-	0.1	Researching Different ways of Movement
5/10/2021	10:45	11:23	0:02	0.36	2D Basic Scene Setup + Movement Implementation
5/10/2021	11:30	12:00	-	0.3	Researching Score Systems
12/10/2021	10:03	10:21	0:05	0.13	Scene Creation for Score Manager
12/10/2021	10:16	10:50	0:05	0.29	Score Manager Scripts & Implementation
19/10/2021	10:10	10:20	-	0.1	Researching Cinemachine elements
19/10/2021	10:22	10:27	-	0.07	Add Camera Switch
19/10/2021	10:30	10:40	-	0.1	Researching Player Switching
19/10/2021	10:43	11:47	0.07	0.57	Scripting Initial Player Switch
26/10/2021	10:05	10:18	-	0.13	Scripting Final Player Switch
2/11/2021	11:25	11:41	-	0.16	Game Controller Scripting
2/11/2021	11:41	11:54	0:02	0.11	Game Controller Troubleshooting
9/11/2021	15:00	15:10	-	0.1	Creating Folders for Assets/Scripts ect
16/11/2021	15:42	17:23	-	0.41	Writing up the Player/Camera Switch and Movement Tutorials
23/11/2021	16:26	18:15	0:15	0.94	Writing up the Game Controller and ScoreManager Tutorials
				0.46	**Movement**
				0.72	**Score Manager**
				0.17	**Camera Switch**
				0.8	**Player Switch**
				0.27	**Game Controller**