

<u>PROJECT</u>	<u>DATE</u>	<u>START</u>	<u>END</u>	<u>BREAK</u>	<u>HOURS</u>	<u>DESCRIPTION</u>
2D Glow	11/10/2022	10:40	12:00	0	01:20	To attempt the begining of making a 2D Glow in unity by watching youtube tutorials.
Thrid Person Movement	14/10/2022	15:00	17:00	00:30	01:30	To attempt the begining of making a 3rd Person Controller in unity by watching youtube tutorials. Make a scene and aded a free look camera from cinemachine.
Thrid Person Movement	16/10/2022	11:30	14:10	00:30	02:10	Finish all the scripts for the player to move and finished setting up the camera.
3D Enemy AI	18/10/2022	10:00	12:00	00:45	01:15	To attempt the begining of making 3D Enemy AI unity by watching youtube tutorials.
1st Person controller	25/10/2022	10:00	12:00	00:20	01:40	I watch youtube videos on how to make first person controllers and implement it into my 3D enemy AI project.
3D Enemy AI	01/11/2022	13:00	14:30	00:30	01:30	Finish making the 1st person contoller and the Enemy path.
Health bar	02/11/2022	12:00	13:00	0	01:00	Make and code a working health bar in unity.
Component Package	08/11/2022	10:00	12:00	00:20	01:40	Think about what I wanted to make and then start to split up the different scripts.
Component Package	10/11/2022	16:00	18:00	00:30	01:30	Make the basic movement and camera follow script.
Component Package	14/11/2022	10:30	13:00	00:30	02:00	Add a double jump script.
Component Package	15/11/2022	09:50	12:20	02:10	00:20	Add a sliding and sprint mechanic to the package.
Component Package	17/11/2022	15:00	18:15	02:15	01:00	Add a crouching mechanic to the package.
Component Package	22/11/2022	10:00	12:00	0	02:00	Add a wall climbing machanic to the package.
Camera Switch	25/11/2022	14:00	15:00	0	01:00	Make a camera switch with buttons component.
Documents	29/11/2022	10:00	12:00	00:40	01:20	Tidy up the tutorial documents.