

	Start Date	Start Time	Finish time	Break	Duration	Short Description	
Camera Package	20/02/2023	12:00	13:00:00	-	1 hours	Looked up how to create a free fly camera and a top down camera and the way to switch between them.	
Camera Package	20/02/2023	13:00	16:00	1 hour	2 hours	Coded the camera package, no issues found after watching tutorials.	
Dice Roller	30/02/2023	12:00	12:45	-	45 mins	Watched a couple of different tutorials on how to create a dice roller without visuals.	
Dice Roller	30/02/2023	12:45	13:00	-	15 mins	Looked up on ChatGPT how AI would write the code for a dice roller.	
Dice Roller	30/02/2023	14:00	14:30	-	30 mins	Took the code from ChatGPT and edited it to be more what I wanted for the dice roller, including showing each number rolled	
Character Sheet	15/03/2023	16:00	17:00	-	1 hour	Tried to find a way to create a character sheet, after an hour I found that there would be no easy way.	
Character Sheet	16/03/2023	12:00	13:00	-	1 hour	Went back to try and find a way to create a fillable character sheet, I found a few tutorials, but nothing I liked.	
Character Sheet	16/03/2023	13:00	15:00	-	2 hours	Decided to just make the sheet by using an image and different buttons and fillable fields. No further issues.	
UI Package	01/04/2023	17:00	20:00	-	3 hours	Coalated the dice roller and character sheet into a UI system along with a map changer. Had no issues.	