

## Speedometer

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The Speedometer allows you to see how fast an object is travelling in miles per hour, very useful to display for any vehicle games in which you could compare the mph to the mph required on the road to activate cops for example  
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## Features

Canvas with standard text component

Basic car movement script which allows you to change the Drift, Acceleration and Turn Factor as well as the Max Speed and where you want the MPH number to be displayed  
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## Installation

1. Open Unity
  2. Import package into Unity by going to Assets > Import New Package > Custom Package > (Locate File)
  3. Import all files
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## Issues

If there are any issues feel free to email me at [zakcronin02@gmail.com](mailto:zakcronin02@gmail.com)  
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