

# Software Engineer (Mobile/Flutter) - Remote

---

## Job details

---

Full-time

Remote

## Full Job Description

---

### Who we are:

Known as the Work Life Platform, Bayzat is one of the leading employee benefits SaaS platforms that is on a constant mission to make a world class employee experience accessible to every company. We are redefining the way work works for the better, making automated HR, Payroll, Employee Benefits and Insurance a possibility for all businesses.

We are one of the fastest growing startups in the MENA region with just over 300 members from 35+ different nationalities. We were listed by Forbes as "One of the most promising UAE-based startups" and are backed by world leading VCs such as Mubadala and Point72 ventures. We are also one of the best-funded scale ups in the HRTech space across the region.

We are a principle-led, meritocratic company that puts culture at the core of everything. As a Bayzat member, you will constantly be surrounded by high achieving individuals and teams who have a knack for solving complex problems and are relentlessly pursuing success in everything they do. Being part of such an environment will push you to constantly be the best version of yourself and capitalize on every opportunity to improve, whilst drawing inspiration from like-minded, hungry people from all around you

How we got to where we are today, and the reason we will continue to thrive, is by hiring best-in-class talent and building a culture that allows people to be the truest, most authentic and unpretentious versions of themselves.

### What will you be doing:

- Contribute ideas to product development
- Writing clean, readable and testable code
- Cooperating with back-end developers, designers and the rest of the team to
- Deliver well-architected and high-quality solutions
- Develop features and create user-friendly UI using Flutter.

## What are we looking for?

- Good communication skills, verbal and written
- Desire to work within a remote and distributed team
- Willingness to learn and improve
- Self-starter, proactive in resolving issues and removing roadblocks
- Adherence to software engineering best practices
- Understanding mobile app design guidelines, Material Design principles and iOS HIG
- Working knowledge of the general mobile landscape, architectures, trends, and emerging technologies
- Solid understanding of the full mobile development life cycle for both iOS and Android

## Nice to have:

- Flutter, Swift, Kotlin
- Git, code review processes
- CI/CD
- REST, JSON
- BLoC pattern