

# Spells VFX Effects Pack

## Overview

Welcome to the Hit VFX Effects Pack! This asset pack contains 5 high-quality visual effects designed to enhance your projects with dynamic hit impact animations. These VFX effects are perfect for games, animations, and any other multimedia projects that require impactful visual feedback. Each effect comes with multiple variations to suit different scenarios and enhance the versatility of your project. - Drag and drop the desired effect into your scene. Customize the effects as needed using the provided parameters and settings.

## Usage

- Import the package in your unity project
- Drag and drop prefabs one by one into your scene.
- Customization options are available for adjusting material properties to suit specific aesthetic preferences or project requirements.
- You can view the next and previous effects using the next and previous buttons, and you can replay the effect using the play button.

## Features

- High-quality visual effects
- Multiple variations for each effect
- Optimized for performance
- Easy to integrate into any project

## Customization

Each effect is designed to be easily customizable. You can adjust the following properties:

- **Duration:** Length of the effect animation.
- **Color:** Change the color of the effect to match your project's theme.
- **Size:** Scale the effect to fit different impact sizes.
- **Speed:** Adjust the playback speed of the effect.

This pack contains the following folders:

### 1. Prefabs:

15 prefabs of Hit Effects.

**2. Demo Scene:**

In Demo scene you will see all the Hit effects

**3. Textures:**

It include 30 textures that are used in Hit Effects.

**4. Materials:**

It consists of different color material folders included all the texture.