Documentation Parking Garage Props

This 3D project is a collection of Parking Garage Props models 15. The project is ideal for integration into game projects, animations and historical visualizations. All models are different. If you have any questions about this product, please contact us

Number of Unique Meshes: 15

Collision: Default

LOD Information: No LODs included

Number of Materials and Material Instances: 11

Number of Textures: 44

Texture dimensions: 4K (4096x4096)

Types of texture maps: Albedo, Metalic, Roughness, Normal

Supported Platforms:

Windows: Yes

Mac: Yes

Minimum polygon count: 212

Maximum polygon count: 9072

Supported Render Pipelines: Unity URP