Documentation



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# **Team**

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# **Used Technologies**

* Visual Studio – Application
* GitHub – Organization
* Adobe Illustrator – Logo
* Microsoft Word – Documentation
* Microsoft PowerPoint – Presentation
* Microsoft Excel – QA Documentation

# **Resume**

This is a game of C++, made for the school project. The aim of the game is to introduce a person to different types of animals and to learn where they live and what they eat and what their gadgets are.

# **Stages of development**

# **4.1 Idea**

Once I figured out what my app would entail I got to work.

# **4.2 Organisation**

I organized myself to work every week during my practice classes by following my teacher's instructions. I also took a little time after school.

# **4.3 Realisation**

I implemented the project by organizing after each task what I needed to do the next time I got to work..

# **4.4 Presenting**

For the presentation I had prepared a short presentation related to the project before presenting it to the teachers.