Session 31: Searching Algorithms

- Linear Search Algorithm
- Binary Search Algorithm

Searching Problems

Task: Given a list S = a_1, a_2, a_3, …, a_n of distinct elements and some x, if $x \in S$ return i such that $a_i = x$, else return 0.

Examples

- Find a word in a dictionary
- Find a name in a customer table
- Find an amount in a bank transaction table

Linear Search Algorithm

The linear search algorithm locates an item in a list by examining elements in the sequence one at a time, starting at the beginning.

Algorithm

1. First compare x with a_1. If they are equal, return the position 1.
2. If not, try a_2. If $x = a_2$, return the position 2.
3. Keep going, and if no match is found when the entire list is scanned, return 0.

Linear Search Algorithm

procedure *linear search*(x: integer, a_1, a_2, …,a_n: distinct integers)

$i := 1$

while ($i \leq n$ and $x \neq a_i$)

    $i := i + 1$

    if $i \leq n$ **then** *location* := i **else** *location* := 0

return *location*

Example

Sequence

Searching x = 2

$x \neq a_i$

location

Searching x = 4

$x \neq a_i$

location

Binary Search

Assume the input is a list of items in increasing order.

- The algorithm begins by comparing the element to be found with the middle element.
  - If the middle element is lower, the search proceeds with the upper half of the list.
  - If it is not lower, the search proceeds with the lower half of the list (including the middle position).
- Repeat this process until we have a list of size 1.
  - If the element we are looking for is equal to the element in the list, the position is returned.
  - Otherwise, 0 is returned to indicate that the element was not found.

Example

Binary search for 19 in the list:

1 2 3 5 6 7 8 10 12 13 15 16 18 19 20 22

Binary Search

procedure binary search(x: integer, $a_1, a_2, \ldots, a_n$: increasing integers)

$i := 1$ *{i is the left endpoint of interval}*

$j := n$ *{j is right endpoint of interval}*

while $i < j$ *{at least two elements in the list}*

$m := \lfloor (i + j)/2 \rfloor$ *{take the midpoint}*

if $x > a_m$ then $i := m + 1$ **else** $j := m$

if $x = a_i$ **then** *location* := i **else** *location* := 0

return *location*

Summary

- Search is a fundamental operation for data
- Linear and Binary Search
- Binary Search is more efficient, but requires sorting