

# JAVA

## LAB # 03

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# Lab Tasks

## Exercise 1

## Employee.java

Write a program that would print the information (name, year of joining, salary, address) of three employees by creating a class named 'Employee'. The output should be as follows:

Name	Year of joining	Address
Robert	1994	64C- WallsStreat
Sam	2000	68D- WallsStreat
John	1999	26B- WallsStreat.

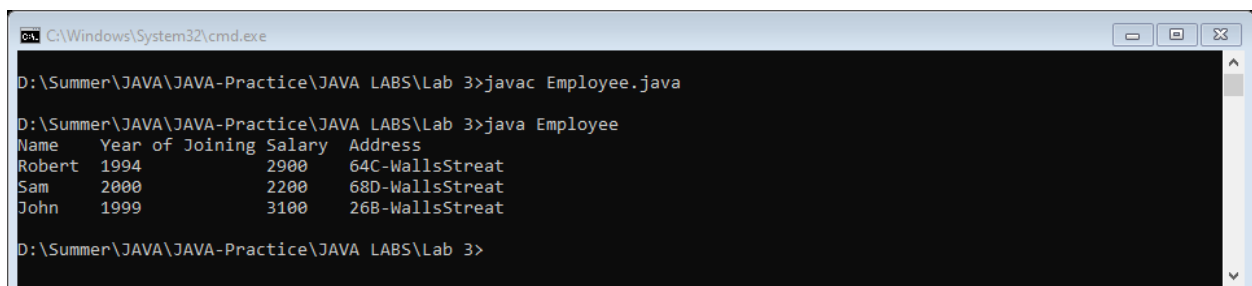
```
class Employee {
    public static void main(String args[])
    {
        System.out.println("Name\tYear of Joining\tSalary\tAddress");

        Display obj1 = new Display();

        obj1.Disp("Robert",1994,2900,"64C-WallsStreat");
        obj1.Disp("Sam",2000,2200,"68D-WallsStreat");
        obj1.Disp("John",1999,3100,"26B-WallsStreat");
    }
}

class Display {

    void Disp(String name,int year,int salary,String address) {
        System.out.println(name+"\t"+year+"\t\t"+salary+"\t"+address);
    }
}
```



The screenshot shows a Windows command prompt window titled "C:\Windows\System32\cmd.exe". The user has navigated to the directory "D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3" and executed the following commands:

```
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>javac Employee.java
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>java Employee
```

The output of the program is displayed as follows:

```
Name   Year of Joining Salary  Address
Robert 1994      2900   64C-WallsStreat
Sam    2000      2200   68D-WallsStreat
John   1999      3100   26B-WallsStreat
```

The prompt then returns to "D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>".

## Exercise 2

## EmployeeInfo.java

Write a program by creating an 'EmployeeInfo' class having the following methods and print the final salary.

- 1 - 'getInfo()' which takes the salary, number of hours of work per day of employee as parameter
- 2 - 'AddWork()' which adds \$5 to salary of employee if the number of hours of work per day is more than 6 hours.

```
class Employee {
    public static void main(String args[])
    {
        EmployeeInfo obj1 = new EmployeeInfo();

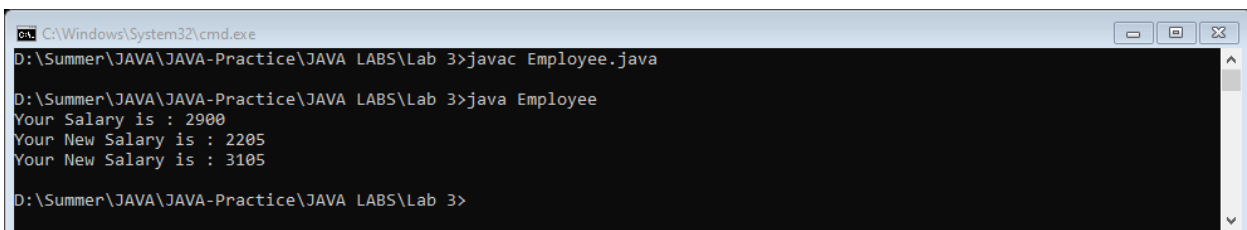
        obj1.getInfo(2900,4);
        obj1.getInfo(2200,8);
        obj1.getInfo(3100,12);
    }
}

class EmployeeInfo {

    void getInfo(int salary,int hoursOfWork) {
        if(hoursOfWork>6)
        {
            int newSalary = AddWork(salary);
            System.out.println("Your New Salary is : "+newSalary);
        }
        else
        {
            System.out.println("Your Salary is : "+salary);
        }
    }

    int AddWork(int salary) {

        return salary+=5;
    }
}
```



```
C:\Windows\System32\cmd.exe
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>javac Employee.java

D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>java Employee
Your Salary is : 2900
Your New Salary is : 2205
Your New Salary is : 3105

D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>
```

### Exercise 3

### Vehicle.java

Create a class Vehicle. The class should have two fields-no\_of\_seats and no\_of\_wheels. Create two objects-Motorcycle and Car for this class. Your output should show the descriptions for Car and Motorcycle.

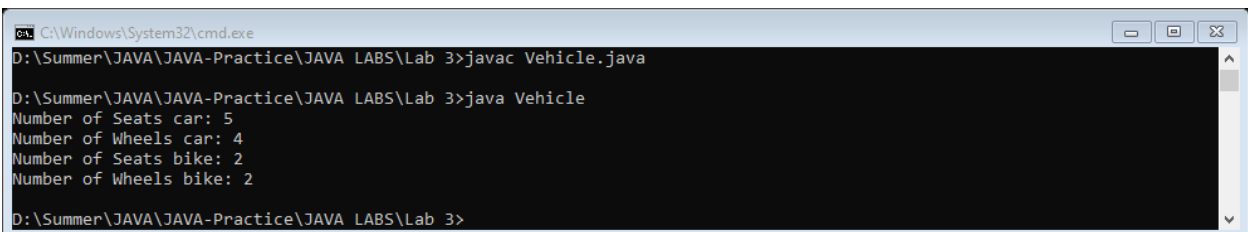
```
public class Vehicle {

    public static void Car(int no_of_seats, int no_of_wheels) {
        System.out.println("Number of Seats car: "+no_of_seats);
        System.out.println("Number of Wheels car: "+no_of_wheels);
    }

    public static void MotorCycle(int no_of_seats, int no_of_wheels) {
        System.out.println("Number of Seats bike: "+no_of_seats);
        System.out.println("Number of Wheels bike: "+no_of_wheels);
    }

    public static void main(String args[])
    {
        int no_of_seats = 5;
        int no_of_wheels = 4;
        Car(no_of_seats,no_of_wheels);

        int _no_of_seats = 2;
        int _no_of_wheels = 2;
        MotorCycle(_no_of_seats,_no_of_wheels);
    }
}
```



```
C:\Windows\System32\cmd.exe
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>javac Vehicle.java

D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>java Vehicle
Number of Seats car: 5
Number of Wheels car: 4
Number of Seats bike: 2
Number of Wheels bike: 2

D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>
```

## Exercise 4

## Temperature.java

Write a program that inputs temperature in Celsius and converts it into Fahrenheit.

Fahrenheit =  $1.8 \times \text{Celsius} + 32$

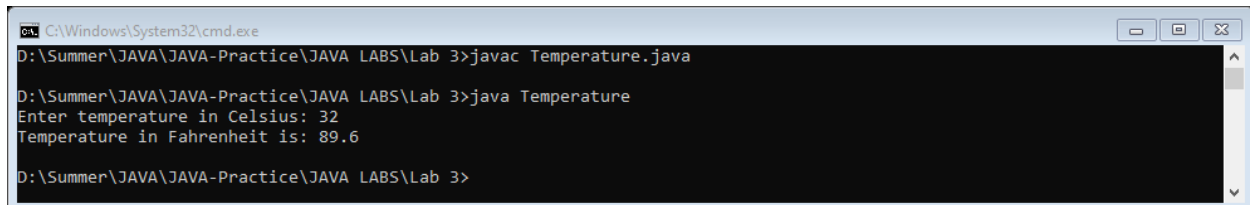
```
import java.util.Scanner;

class Temperature {

    public static void main(String args[])
    {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter temperature in Celsius: ");
        float temp = input.nextFloat();

        float Fahrenheit = (1.8f * temp) + 32f;
        System.out.println("Temperature in Fahrenheit is: "+Fahrenheit);
    }
}
```



```
C:\Windows\System32\cmd.exe
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>javac Temperature.java

D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>java Temperature
Enter temperature in Celsius: 32
Temperature in Fahrenheit is: 89.6

D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>
```

## Exercise 5

## Year.java

Write a program that inputs the year a person is born in and returns the age of the person.

Example: Person born in 1991 then age is 30

```
import java.util.Scanner;

class PersonAge {

    public static void main(String args[])
    {
        Scanner input = new Scanner(System.in);

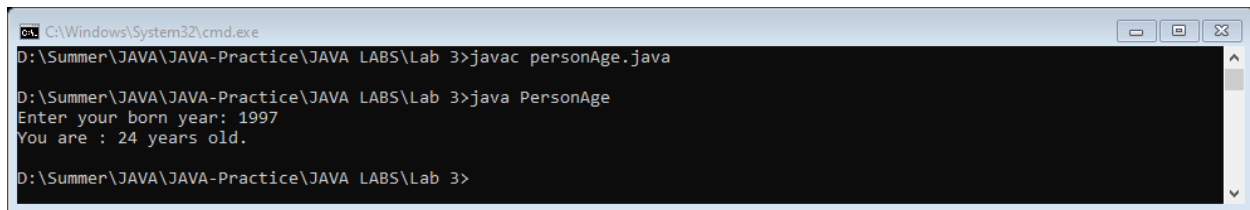
        System.out.print("Enter your born year: ");
        int year = input.nextInt();

        int Year = 2021 - year;
```

```

        System.out.println("Person born in "+year+"then age is "+Year+".");
    }
}

```



```

C:\Windows\System32\cmd.exe
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>javac personAge.java

D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>java PersonAge
Enter your born year: 1997
You are : 24 years old.

D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>

```

## Exercise 6

Develop an application that computes the total cost of an order.

## ShipTest.java

### Sample output:

```

Number of Bags Ordered: 52
The Cost of Order: $ 286.00

Boxes Used:
    2 Large - $3.60
    1 Medium - $1.00
    1 Small - $0.60

Your total cost is: $ 291.20

```

```

import java.util.Scanner;

class TotalCost {

    public static void main(String args[])
    {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter no of Large Boxes: ");
        int large = input.nextInt();

        System.out.print("Enter no of Medium Boxes: ");
        int medium = input.nextInt();

        System.out.print("Enter no of Small Boxes: ");
        int small = input.nextInt();

        int count = large + medium + small;

        float large_cost = 3.6f * large;
        float medium_cost = 1 * medium;
        float small_cost = 0.6f * small;
    }
}

```

```

        float totalCost = large_cost + medium_cost + small_cost;

        System.out.println("\n\nNumber of Bags Ordered: "+count);
        System.out.println("The cost of Order: $" + totalCost);
    }
}

```

```

C:\Windows\System32\cmd.exe
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>javac TotalCost.java
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>java TotalCost
Enter no of Large Boxes: 2
Enter no of Medium Boxes: 1
Enter no of Small Boxes: 1

Number of Bags Ordered: 4
The cost of Order: $8.8
D:\Summer\JAVA\JAVA-Practice\JAVA LABS\Lab 3>

```

### 1. Can constructors be private?

Yes, we can declare a constructor as private. If we declare a constructor as private we are not able to create an object of a class.

### 2. Can a non-static method access a static variable or call a static method?

Non-static methods can access any static method and static variable also, without using the object of the class.

### 3. State differences between java constructor and java methods?

Following are the difference between constructor and method.

- Constructor is used to initialize an object whereas method is used to exhibits functionality of an object.
- Constructors are invoked implicitly whereas methods are invoked explicitly.
- Constructor does not return any value where the method may/may not return a value.
- In case constructor is not present, a default constructor is provided by java compiler. In the case of a method, no default method is provided.
- Constructor should be of the same name as that of class. Method name should not be of the same name as that of class.

**End of Lab 3**