LUKE STEGMAYER

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PROFILE

I'm a software engineer with experience across the full stack, particularly React and Next.js for frontends and Java on backend, as well as iOS app development.

EXPERIENCE

INDEPENDENT DEVELOPER, UNCORRELATED CONTENTS LLC, PORTLAND, OREGON — NOV 2023 - PRESENT

Designed and developed Unpro Camera, a commercial iOS app with >5,700 downloads and $1,300 in revenue.

Built app from concept through release, including handling marketing, creating an LLC, programming, designing assets, handling customer feedback, and continued updates.

Learned Swift and SwiftUI, began leveraging Claude Code as part of development.

SOFTWARE ENGINEER, GENERAL MOTORS IT INNOVATION CENTER, CHANDLER, ARIZONA — APRIL 2022 - OCT 2023

Developed customer-facing websites using Next.js for dynamic, performant user experiences, collaborating with a team distributed across the country.

Did data analysis using Azure SQL, Python and Pandas to inform business decisions regarding the Vehicle-to-Grid (V2G) program.

Position ended due to site closure.

PROGRAMMING INTERN, ALTA CIMA CORP, TEMPE, ARIZONA — 2020-2021

Worked on websites for corporate clients using React.

Automated some data update tasks with Python.

Contributed to backend development using Java.

EDUCATION

ARIZONA STATE UNIVERSITY, TEMPE, ARIZONA — BACHELOR'S IN COMPUTER SCIENCE, 2017-2021

SKILLS

Languages: JavaScript/TypeScript, Swift, Python, Java, SQL.
Frameworks: React, Next.js, SwiftUI, Pandas
AI-assisted development: Claude Code, Gemini

PROJECTS

Unpro Camera
iOS app, available at https://apps.apple.com/us/app/unpro-camera/id6535677796
Built with Swift and SwiftUI, based on my personal love of photography, actively maintained.