Data import and export with R, R as a programming language

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B83128 – Introduction to R scripting language (shortened version)

Lubomír Štěpánek[1, 2]

[1]Department of Biomedical Statistics
Institute of Biophysics and Informatics
First Faculty of Medicine
Charles University, Prague

[2]Department of Biomedical Informatics
Faculty of Biomedical Engineering
Czech Technical University in Prague

Content

Working directory

- to get where my current working directory is

```
getwd()
```

- what my current working directory includes

```
dir()
```

- setting to a new working directory by a code

```
setwd("C:/.../my_working_directory")
```

- setting to a new working directory by a pop-up window

```
setwd(choose.dir())
```

Import and export of a plain text

- using functions `readLines()` and `writeLines()`
- we can load into R whatever with a plain text basis

```
my_html <- readLines(
    con = paste(
        "https://ubi.lf1.cuni.cz/en",
        "introduction-to-r",
        sep = "/"
    ),
    encoding = "UTF-8"
)
```

Import and export of a plain text

- saving and loading of a plain text format

```
writeLines(                    # I am saving to a file
    text = paste(
        "One R to rule them all",
        "one R to find them",
        "one R to bring them all",
        "and in the darkness bind them",
        sep = "\n"   # a new-line separator
    ),
    con = "my_text.txt"
)

my_loaded_text <- readLines(
    con = "my_text.txt",
    encoding = "UTF-8"
)                              # I am loading from a file
```

Import and export of a tabular format

- work-horse functions are `read.table()` and `write.table()`
- both the functions have many wrappers (`read.csv()` and `write.csv()`, `read.delim()` and `write.delim()`, respectively, etc.)

```
1  write.table(                    # I am saving a data.frame
2      x = mtcars,
3      sep = ";",
4      row.names = FALSE,
5      file = "mtcars.csv"  # or "mtcars.txt"
6  )
7
8  my_mtcars <- read.table(
9      file = "mtcars.csv",
10     sep = ";",
11     header = TRUE
12 )                                # I am loading as a data.frame
```

Import and export of a tabular format

```
write.table(x = iris,
            file = "iris.txt")
```

- the function `read.table()` have some useful arguments

```
my_iris <- read.table(
    file = "iris.txt",
    sep = " ",
    header = TRUE,
    stringsAsFactors = FALSE,
    check.names = FALSE,
            # stops to check whether variables'
            # names are valid
    colClasses = "character"
            # coerces all variables to character
            # data type
)
```

Import and export of MS Excel® files (.xlsx)

- a package openxlsx could be used
  - it is necessary to install a tool Rtools following the links (with respect to a platform)

    https://cran.r-project.org/bin/windows/Rtools/

    https://cran.r-project.org/bin/macosx/tools/
- saving a data.frame to excel file (.xlsx) using the functions

```
createWorkbook()
addWorksheet(...)
writeData(...)
saveWorkbook(...)
```

- loading an excel file as a data.frame using

```
my_data <- read.xlsx(xlsxFile = "my_table.xlsx",
                     sheet = 1,  # or a sheet name
                     colNames = TRUE)
```

Export of a console output to a file

- using `sink()` - `sink()` commands or `capture.output()` command

```
1  (males <- rnorm(100, mean = 175, sd = 10))
2  (females <- rnorm(100, mean = 160, sd = 10)
       )
3
4  t.test(males, females)
5
6  # console output to a file
7  capture.output(t.test(males, females),
8                 file = "t_test.txt")
9
10 # or similarly
11 sink("this_is_also_a_t_test.txt")
12 t.test(males, females)
13 sink()
```

Export a feasible R object to a TEX-ového code

- using an `xtable` table

```
1  library("xtable")
2
3  my_linear_model <- lm(mpg ~ hp + cyl,
4                        mtcars)
5
6  xtable(my_linear_model)
7  xtable(my_linear_model, digits = 4)
8
9  # or a more complex TeX code
10 print(xtable(my_linear_model,
11               digits = 4),
12       floating = FALSE,
13       tabular.environment = "tabular",
14       hline.after = NULL,
15       include.rownames = TRUE,
16       include.colnames = TRUE)
```

Import of „exotic“ files to R session

- a package `foreign` is our friend
- many unusual formats are supported by the `foreign` package
  - Epi Info
  - Minitab
  - S
  - SAS, SPSS, STAT, Systat, Weka

```
1  library("foreign")
2
3  # import of SPSS data
4  my_data <- read.spss(
5      file = "a_file_from_SPSS.sav",
6      to.data.frame = TRUE
7  )
```

A conditional *if*

- also called *if-statement*
- a decision construct based on truth-values of a predicate (logical condition), i. e. usually a relationship of a variable to some other variables or constants
- obecná syntaxe

```
1  if(logical condition){
2    a procedure when the logical condition is
         TRUE
3  }else{
4    a procedure when the logical condition is
         FALSE
5  }
```

A conditional *if*

- for example

```
1         x = 1
2
3         if(x == 1){
4           print("x is equal to 1")
5         }
6
7         # or
8         x = 2
9
10        if(x == 1){
11          print(""x is equal to 1"")
12        }else{
13          print(""x is not equal to 1"")
14        }
```

for() loop

- a flow-control construct for iteration of the same procedure many times
- it can be used when we know the number of the iterations of the procedure in advance
- a general syntax

```
1  for(definition of an index space){
2
3    a procedure for each atomic item
4    of the index space
5
6  }
```

for() loop

- for example

```
1   for(i in 1:5){
2
3     print(i)
4
5   }
6
7   # or
8   for(my_letter in letters){
9
10    print(
11      paste(my_letter, "is fine", sep = " ")
12    )
13
14  }
```

while() loop

- a flow-control construct for iteration of the same procedure many times
- it can be used when we don't know the number of the iterations of the procedure in advance
- a general syntax

```
index <- 1
while(logical condition){

  a procedure for each index,
  it can modify the logical condition
  and is run until the logical condition
  is TRUE

  index <- index + 1

}
```

while() loop

- for example

```
1  i <- 1
2  while(i <= 5){
3    print(i)
4    i <- i + 1
5  }
6
7  # or
8  my_letters <- letters
9  while(length(my_letters) > 0){
10
11   print(
12     paste(my_letters[1], "is fine", sep = " ")
13   )
14   my_letters <- my_letters[-1]
15
16 }
```

repeat-until loop

- a flow-control construct for iteration of the same procedure many times
- it can be used when we don't know the number of the iterations of the procedure in advance
- very similar to the `while()` loop
- a general syntax

```
index <- 1
while(TRUE){
  if(stopping condition){break}

  a procedure for each index,
  it can generates the stopping condition

  index <- index + 1
}
```

repeat-until loop

- for example

```
1  i <- 1
2  while(TRUE){
3    if(i == 6){break}
4    print(i)
5    i <- i + 1
6  }
7
8  # or
9  my_letters <- letters
10 while(TRUE){
11   if(length(my_letters) == 0){break}
12   print(
13     paste(my_letters[1], "is fine", sep = " ")
14   )
15   my_letters <- my_letters[-1]
16 }
```

Warnings

- a warning is a text message returned by a function or procedure
- it is not a malignant error and does not stop the code execution

```
log(-5)  # NaN; In log(-5) : NaNs produced
```

- we can define our own warnings

```
getMyLog <- function(x){
   # it returns a natural logarithm of "x"
   if(x <= 0){
      cat(
         "x is non-positive, NaN will be output\n"
      )
   }
   return(suppressWarnings(log(x)))
}

getMyLog(-5)  # NaN;x is non-positive, NaN will be output
```

Errors

- an error is a text message returned by a function or procedure when an executing problem is occurring not allowing them to be executed henceforth

```
"1" + "1"  # Error: non-numeric argument to binary
           # operator
```

- we can define our own errors

```
sumUpTheSquares <- function(a, b){
  # it returns a sum of squares of "a" and "b"
  if(!is.numeric(a)){stop("a must be a number!")}
  if(!is.numeric(b)){stop("b must be a number!")}
  return(a ^ 2 + b ^ 2)
}

sumUpTheSquares(1, 2)    # 5
sumUpTheSquares(1, "2")  # Error: b must be a number!
```

*apply() functions family

- a group of functions well optimized by early calling of C++ equivalents to R functions
- based on that, they are executed very quickly
- an apply() and lapply() function is most useful for us

```
# returns means for each column of "mtcars" data.frame
x <- apply(mtcars, 2, mean)

# the same as above but not so elegant
x <- NULL
for(i in 1:dim(mtcars)[2]){
  x <- c(x, mean(mtcars[, i]))
}
names(x) <- colnames(mtcars)
```

A function apply()

- it returns a vector of a function FUN's results calculated for a matrix or a data frame X, particularly for its rows (MARGIN = 1), or columns (MARGIN = 2)
- a general syntax is apply(X, MARGIN, FUN, ...)

```
1  my_start <- Sys.time()
2  x <- apply(mtcars, 2, mean)
3  my_stop <- Sys.time(); my_stop - my_start # 0.019s
4
5  my_start <- Sys.time()
6  x <- NULL
7  for(i in 1:dim(mtcars)[2]){
8    x <- c(x, mean(mtcars[, i]))
9    names(x)[length(x)] <- colnames(mtcars)[i]
10 }
11 my_stop <- Sys.time(); my_stop - my_start # 0.039s
```

A function lapply()

- it returns a vector of a function FUN's results calculated for a vector or a list X
- a general syntax is lapply(X, FUN, ...)
- it could be used for a reformulation of a for() loop into a vectorized form
- it also helps with list addressing

```
set.seed(1)
my_long_list <- lapply(
    sample(c(80:120), 100, TRUE),
        function(x) sample(
            c(50:150), x, replace = TRUE
        )    # a list of vectors of a random length
    )        # consisting of random numbers

lapply(my_long_list, "[[", 14)
    # the 14-th value of each list slot is returned
```

A replacement of `for()` loop by a `lapply()` function

- both calls are equivalent according to their outputs, but `lapply()` is significantly faster

```
1  # for loop
2  x <- NULL
3  for(i in 1:N){
4    x <- c(x, FUN)
5  }
6
7  # lapply
8  x <- unlist(
9    lapply(
10     1:N,
11     FUN
12   )
13 )
```

A replacement of for() loop by a lapply() function

```
1  # for loop
2  my_start <- Sys.time()
3
4  for_x <- NULL
5  for(i in 1:100000){for_x <- c(for_x, i ^ 5)}
6
7  my_stop <- Sys.time(); my_stop - my_start # 18.45s
8
9  # lapply
10 my_start <- Sys.time()
11
12 lapply_x <- unlist(lapply(
13   1:100000, function(i) i ^ 5
14 ))
15
16 my_stop <- Sys.time(); my_stop - my_start # 0.10s
```

References


Alain F. Zuur, Elena N. Ieno und Erik Meesters. *A Beginner's Guide to R*. Springer New York, 2009. DOI: 10.1007/978-0-387-93837-0. URL: https://doi.org/10.1007/978-0-387-93837-0.


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Thank you for your attention!

lubomir.stepanek@lf1.cuni.cz
lubomir.stepanek@fbmi.cvut.cz

▸ GitHub

https://github.com/LStepanek/B83128_Introduction_to_R_scripting_language