Practical No. 6

Aim: Write an Android program to demonstrate the working of Internal Storage.

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent">
  <EditText
    android:id="@+id/edtMessage"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout_alignParentLeft="true"
    android:layout_alignParentRight="true"
    android:layout_marginTop="100dp"
    android:textSize="20dp"
    android:hint="Enter Message"
    android:minLines="5">
  </EditText>
  <Button
    android:id="@+id/btnWrite"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="Write Text into File"
    android:onClick="btnWrite"
    android:textSize="20dp"
    android:layout_centerInParent="true" />
  <Button
    android:id="@+id/btnRead"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="Read Text From file"
    android:onClick="btnRead"
    android:textSize="20dp"
    android:layout centerInParent="true"
    android:layout below="@id/btnWrite"/>
  <TextView
    android:id="@+id/tvOutput"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout_centerInParent="true"
    android:layout_below="@id/btnRead"
    android:layout_marginTop="100dp"
    android:textSize="20dp"
    android:minLines="5"/>
</RelativeLayout>
```

MainActivity.kt

```
package com.example.myapplication
import android.content.Intent
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.widget.Button
import android.widget.EditText
import android.widget.TextView
import android.widget.Toast
import java.io.InputStreamReader
import java.io.OutputStreamWriter
class MainActivity : AppCompatActivity() {
  lateinit var edtMessage: EditText
  lateinit var tvOutput: TextView
  lateinit var btnWrite: Button
  lateinit var btnRead: Button
  private val READ_BLOCK_SIZE = 100
  override fun onCreate(savedInstanceState: Bundle?) {
     super.onCreate(savedInstanceState)
     setContentView(R.layout.activity_main)
     edtMessage = findViewById(R.id.edtMessage)
     tvOutput= findViewById(R.id.tvOutput)
     btnWrite = findViewById(R.id.btnWrite)
     btnRead = findViewById(R.id.btnRead)
     btnWrite.setOnClickListener {
       try {
          val fileout = openFileOutput("file.txt", MODE APPEND)
          val outputWriter = OutputStreamWriter(fileout)
          outputWriter.write(edtMessage!!.text.toString())
          outputWriter.write(System.getProperty("line.separator"));
          outputWriter.close()
          Toast.makeText(this, "File saved successfully!!!",
Toast.LENGTH_SHORT).show()
       } catch (e: Exception) {
          e.printStackTrace()
       }
     }
     btnRead.setOnClickListener {
       try {
          val fileIn = openFileInput("file.txt")
          val inputRead = InputStreamReader(fileIn)
          val inputBuffer = CharArray(READ_BLOCK_SIZE)
          var s: String = ""
          var charRead: Int
          while (inputRead.read(inputBuffer).also { charRead = it } > 0) {
             val readstring = String(inputBuffer,0,charRead)
```

Output





