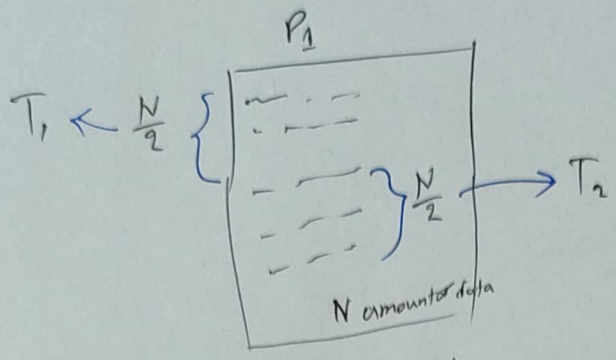
CSE 323 / L-18 / 27.04.2024 /

Data Parallelism:



Core-1 ⇒ $T_1 = \frac{N}{2}$

Core-2 ⇒ $T_2 = \frac{N}{2}$

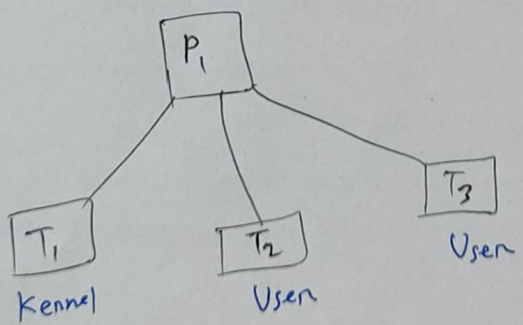
} N data

User thread:

- created in user mode
- kernel is not aware of the existence of threads.

kernel threads:

- created & and manage by kernel



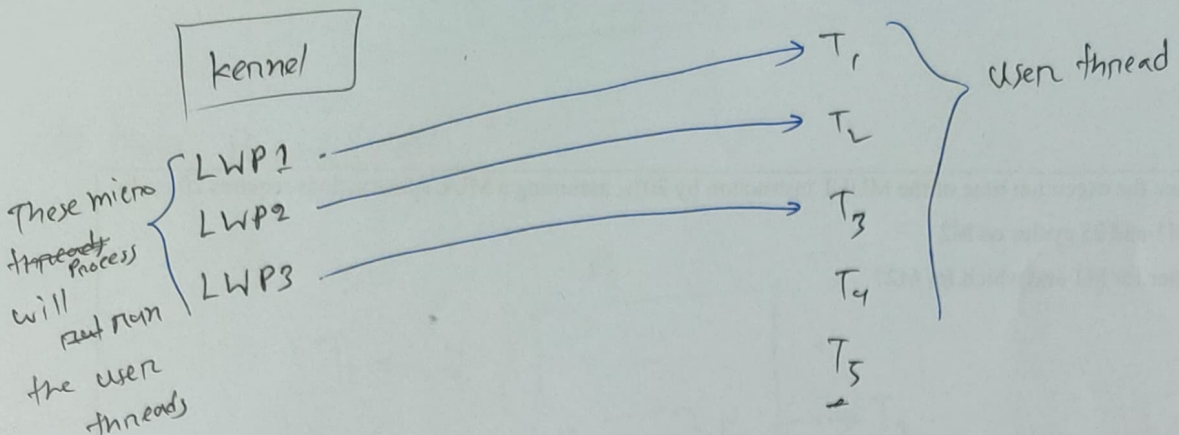
Core-1 = T_1 ⇒ T_1

Core-2 = T_2 ⇒ P_1

Core-3 = T_3 ⇒ P_1

} kernel view.

interms of Process, it is not possible



LWP = Light Weight Process

Core1 ⇒ LWP1 ⇒ T_1

Core-2 ⇒ LWP2 ⇒ T_2

✳ Advantage of user level threads:

- cheap to create and destroy
- switching threads is so fast

Drawbacks:

- blocking system call will immediately block the entire process.
- solution given above.

4:15

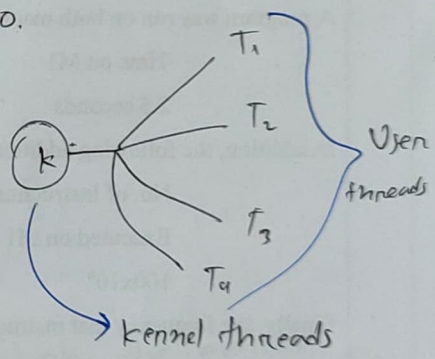
L-19/ 02.05.2024/

Multithreading Models:

(i) Many to One:

- Multiple user threads ⇒ One kernel threads
- One kernel threads can run one user threads at a time. So multiple user threads will run one after another. Parallelism not supported
- managed by thread library in user spaces.
- if one user threads get blocked by I/O, then other user threads will be blocked too.

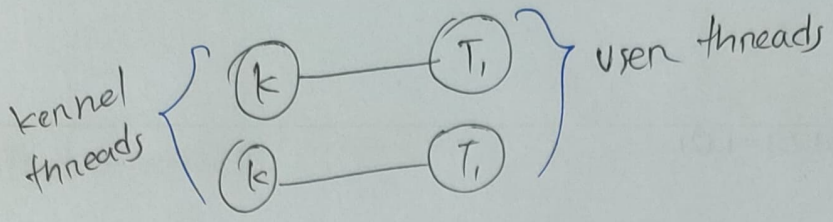
⇒ - Solaris Green threads
- GNU Portable threads



(ii) One to One

- One user threads ⇒ one kernel threads.
- better than many to one.
- allows multiple threads run in multiprocessor
- Number of threads per process is restricted
- Number of kernel & user threads ⊛ Max 100 than kernel threads limited. allowed in standard.

⇒ - Windows
- Linux
- Solaris 9 and later

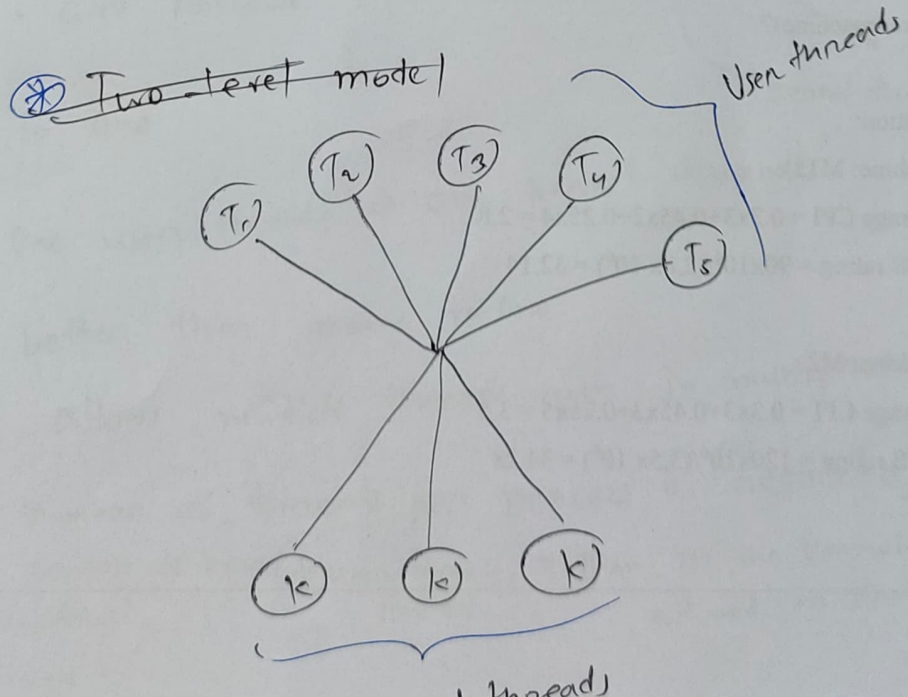


(iii) Many to many

- multiple user threads ⇒ multiple kernel threads
- there is a limit of kernel threads. No limit for user threads
- User threads count ≥ kernel threads count
- Extra user threads will wait ~~to be fr~~ for kernel threads to be free.

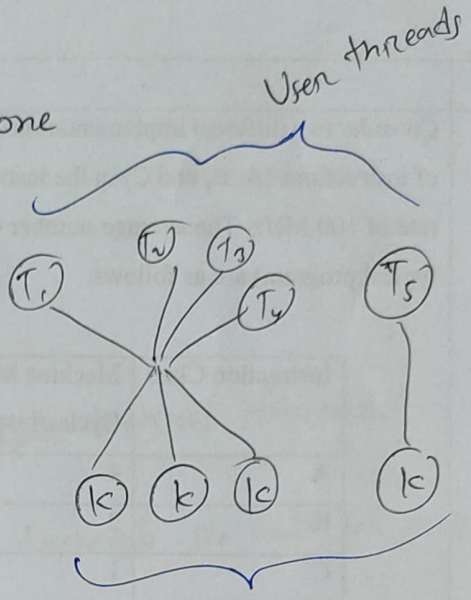
⇒ - Solaris prior to version 9
- Windows with the ThreadFiber package.

~~(*) Two-level model~~



Two-level Model

- many to many + one to one



⇒ - ZRIX
- HP-UX
- Tru64 UNIX
- Solaris 8 and earlier

- if there already some threads kernel threads waiting for ~~kernel~~ kernel threads, in the mean time if a high priority user threads create then kernel will create ~~one~~ one kernel threads for that one user threads.

Mid-2 upto this
09.05.2024