

ALE = Address Latch Enable

⊗ in Latch, $\bar{C} = \text{clock Pulse } \uparrow$

$\text{OE} = 0$, active

ALE = Clock Pulse \uparrow

for data make ALE = deactivate

⊗ Buffer :

$\bar{C} = \text{Data Enable pin} = \overline{\text{DEN}} = 0$ for enable

DZR = Data transfer = DT/\bar{R}

\swarrow \searrow Receive
microprocessor will transfer microprocessor will receive

⊗ Address is generated by ALU, that's why there is no incoming address data.

⊗ How many buffer and latches IC used and why? describe. ⊗ ⊗ ⊗

⊗ Draw the simplified diagram of fully buffered 8086 & 8088.

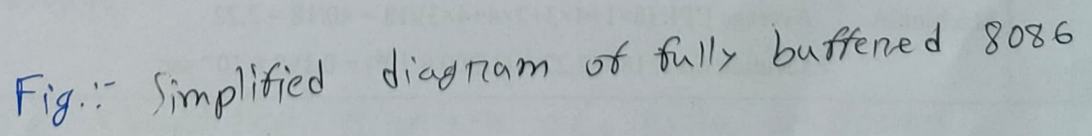


Fig.:- Simplified diagram of fully buffered 8086

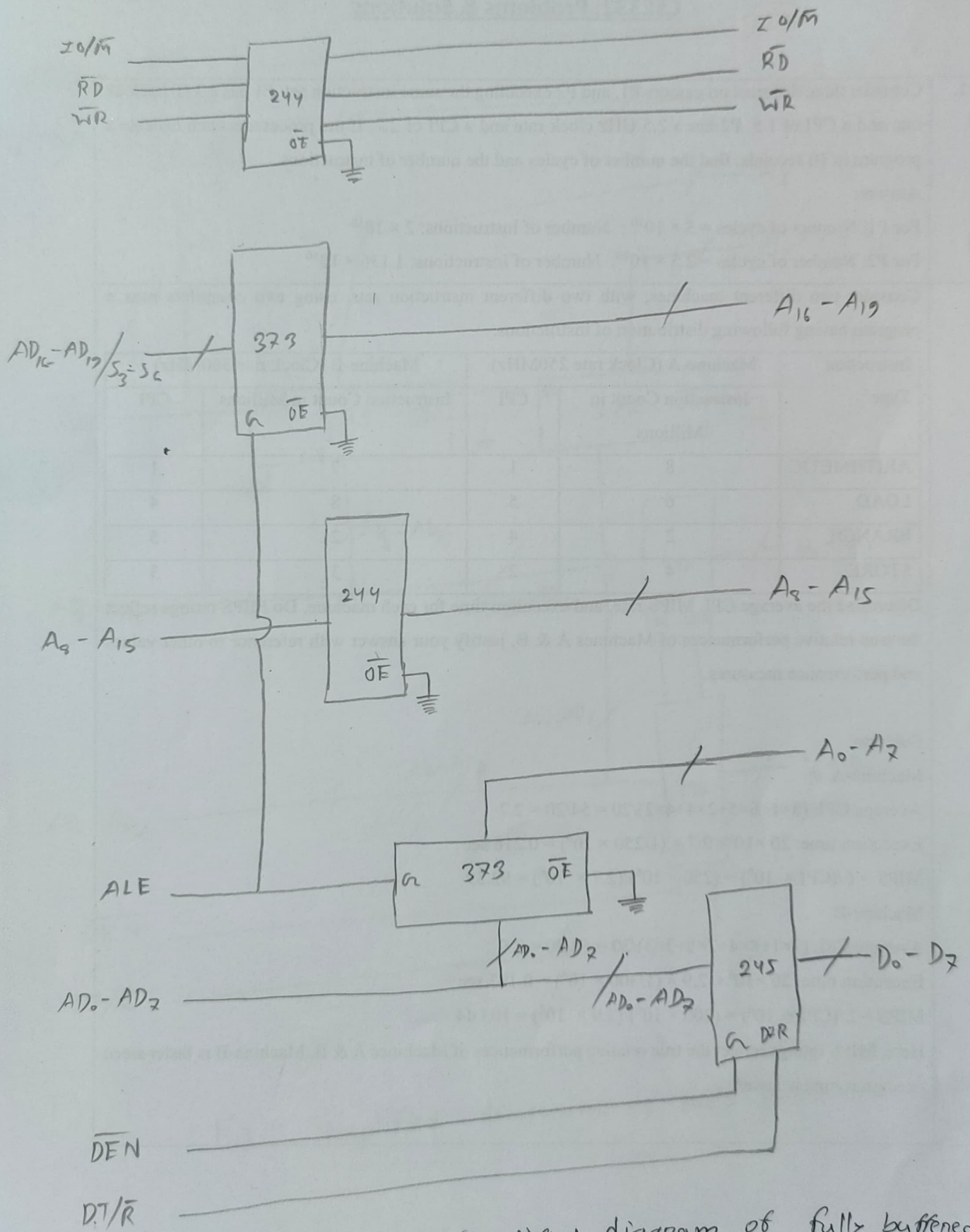


Fig. 1: Simplified diagram of fully buffered 8088

⊗ 8284 IC

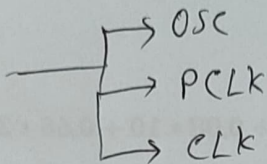
⇒ Clock Generator IC

⇒ Three output

- Reset

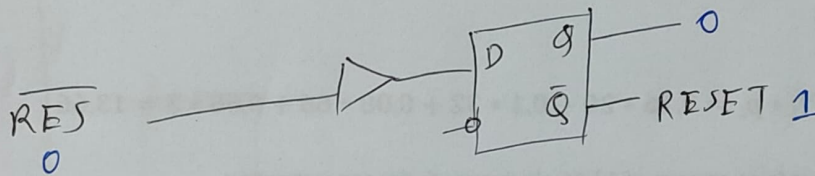
- Ready

- Clock



EFI = External frequency input

⊗ Reset Block:



⊗ Clock Block:

Crystal Oscillator ⇒ 12 MHz
15 MHz ✓ → Divide by 3
20 MHz ⇒ 5 MHz

PCLK = Peripheral clock
divide by 2 ⇒ 2.5 MHz

Frequency 2n

↓

F/ε ⇒ 1 ⇒ B will activate
0 ⇒ A will activate

} No need for 8086

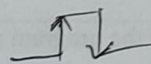
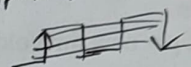
* Ready Block:

$$\begin{aligned} RDT1 &\Rightarrow 1 \\ \overline{AEN1} &\Rightarrow 0 \end{aligned}$$

$$\begin{aligned} RDT2 &\Rightarrow 1 \\ \overline{AEN2} &\Rightarrow 0 \end{aligned}$$

ASYNC $\Rightarrow 1 \Rightarrow \downarrow \Rightarrow$ single edge
single pulse

$\Rightarrow 0$, then D-flip-flop already 1



\Rightarrow two edge
one pulse

ASync.

* Draw the internal diagram of 8084 IC and explain. ***

* Draw simplified write and read bus cycle for 8086/8088 and explain in brief. ***

164 \Rightarrow Shift Register

$T_w \Rightarrow 1-7 \Rightarrow 200-1400$ ns
max wait

NAND=0; CLR \Rightarrow activate, all pin 0

0 0 0 0 0 0 0 0

NAND=1; CLR = Deactivate

1 0 0 0 0 0 0 0

1 1 0 0 0 0 0 0

} Per CLK

 11111111
 00000000

OR = 0 ; Ready = 0

OR = 1 ; Ready = 1

(*) Wait state generation timing of the circuit. ***

⇒ Draw & Explain in brief about input and output.

How output changing.