

NORTH SOUTH UNIVERSITY

Department of Electrical and Computer Engineering

Assignment – 01

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Course No. : CSE 225

Course Title : Data Structures and Algorithm

Section: 06

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Code:

```
#include <iostream>
using namespace std;
//Declaration
template < class T>
class SortedList{
private:
  T *dataList = NULL;
  int maxSize;
  int currentSize;
public:
  SortedList(int);
  ~SortedList();
  bool isFull();
  int getLength();
  bool insertItem(T);
  bool deleteItem(T);
  bool searchItem(T, int&);
  void printList();
};
//implementation
template <class T>
SortedList<T>::SortedList(int mS){
  dataList = new T[mS];
  maxSize = mS;
  currentSize = 0;
}
template <class T>
SortedList<T>::~SortedList(){
  delete[] dataList;
```

```
}
template <class T>
bool SortedList<T>::isFull(){
  return (maxSize == currentSize);
}
template <class T>
int SortedList<T>::getLength(){
  return currentSize;
}
template <class T>
bool SortedList<T>::insertItem(T item){
  int index = 0;
  bool moreToSearch = (index < currentSize);</pre>
  while(moreToSearch && item > dataList[index]){
    index++;
    moreToSearch = (index < currentSize);</pre>
  }
  if(!isFull()){
    for(int i = currentSize; i > index; i--){
       dataList[i] = dataList[i-1];
    dataList[index] = item;
    currentSize++;
    return true;
  }
  else
    return false;
}
template <class T>
bool SortedList<T>::searchItem(T item, int &index){
```

```
int midpoint, firstIndex = 0, lastIndex = currentSize-1;
  while(firstIndex <= lastIndex){</pre>
    midpoint = (firstIndex + lastIndex)/2;
    if(dataList[midpoint] == item){
       index = midpoint;
       return true;
    else if(item > dataList[midpoint])
       firstIndex = midpoint + 1;
    else
       lastIndex = midpoint - 1;
  }
  return false;
template <class T>
bool SortedList<T>::deleteItem(T item){
  int index;
  if(searchItem(item, index)){
    for(int i = index; i < currentSize - 1; i++){</pre>
       dataList[i] = dataList[i+1];
    //dataList[--currentSize] = NULL;
    currentSize--;
    return true;
  }
  else
    return false;
}
template <class T>
void SortedList<T>::printList(){
  for(int i = 0; i < currentSize; i++){</pre>
    cout << dataList[i] << " ";</pre>
  }
```

```
cout << endl;
//main driver file
int main()
  int maxSize, i, item, index;
  bool isFound;
  cout << "Enter array size: ";</pre>
  cin >> maxSize;
  SortedList<int> integerList(maxSize);
  cout << "Current length: " << integerList.getLength() << endl;</pre>
  cout << "insert 5 item: ";
  for(i = 0; i < 5; i++){
    cin >> item;
    integerList.insertItem(item);
  }
  cout << endl << "Printing List: ";</pre>
  integerList.printList();
  for(i = 0; i < 3; i++){
    cout << "Insert item for Search: ";</pre>
    cin >> item;
    if(integerList.searchItem(item, index)){
       cout << "Item is found in the index: " << index << endl << endl;
    }
    else{
       cout << "Item is not found." << endl << endl;</pre>
  }
```

```
cout << "List is Full(1) or Not(0): " << integerList.isFull() << endl << endl;

for(i = 0; i < 3; i++){
    cout << "Insert item for Delete: ";
    cin >> item;
    if(integerList.deleteItem(item)){
        cout << "Delete Successfully" << endl << endl;
    }
    else{
        cout << "Item is not found..!!" << endl << endl;
    }
}

cout << "Printing the list: ";
    integerList.printList();

cout << "List is Full(1) or Not(0): " << integerList.isFull() << endl << endl;
    return 0;
}</pre>
```

Screenshot:

