Gabriel Cruz

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EDUCATION

University of São Paulo | ICMC

Brazil

BS Computer Science

Feb 2016 - Feb 2021

Université de Bretagne Occidentale

International Exchange Student

France Jan 2020 - Jun 2020

Cisco Certified Network Associate (CCNA)

Remote

Remote

Routing and Switching

Jul 2023 - Nov 2023

EXPERIENCE

Protocol Labs
Software Engineer

Feb 2022 - Present

- Developed and maintained Estuary, a Golang tool to push files into the Filecoin network
- Authored and reviewed several PRs on over 10 different Open Source projects along with other 15 developers on the team
- Wrote API and functionality integrations between the Filecoin Indexer and Estuary

Major League Hacking

Remote

Software Engineering Lead

Oct 2020 - Feb 2022

- Mentored over 50 Open Source fellows on the MLH fellowship program
- Worked with the maintainers of Amplify, Flask, Beego, HTTPie and others

Major League Hacking

Remote

Software Engineer

Jun 2020 - Oct 2020

- ullet Selected among over 20,000 candidates to be a Software Engineer at the Open Source MLH Fellowship program
- Worked on Python and Golang projects using Github Actions and Docker
- Instituted the Fellowship Capture the Flag security competition

Ganesh Security

Remote

Privacy Compliance Consultant

Jun 2020 - Oct 2020

- Penetration Tester consultant in partnership with a law firm to implement and secure data privacy policies
- Implemented LGPD (similar to GDPR) policies in several different companies
- Conducted security assessments and produced vulnerability reports

Université de Bretagne Occidentale

Brest, France

Phishing Cybersecurity Researcher

Jan 2020 - Jun 2020

- International exchange cybersecurity research on Social Engineering Attacks
- Developed a fully-fledged framework for social engineering assessments
- Collaborated with over 30 other international students to test the project

Projects

CruzOS

github.com/gmelodie/cruzos

Built my own Operating System from scratch using Rust. Implemented interrupt handlers, memory allocation, and communication with peripherals such as VGA and keyboard.

Nesquic

github.com/gmelodie/nesquic

Implemented a Rust version of the popular networking tool Netcat that supports creating QUIC connections instead of TCP and UDP raw sockets.

SKILLS

Programming Languages: Python, C/C++, Golang, Rust, Shell scripting, Elixir

Technologies: Linux/Unix, Git, IPFS, Flask, Docker, Github Actions, Digital Ocean Natural Languages: Portuguese (native), English (TOEFL iBT 107/120), French (DELF B2)