# Finding a negative cycle in the graph

You are given a directed weighted graph G with N vertices and M edges. Find any cycle of negative weight in it, if such a cycle exists.

In another formulation of the problem you have to find all pairs of vertices which have a path of arbitrarily small weight between them.

It is convenient to use different algorithms to solve these two variations of the problem, so we'll discuss both of them here.

# Using Bellman-Ford algorithm

Bellman-Ford algorithm allows you to check whether there exists a cycle of negative weight in the graph, and if it does, find one of these cycles.

The details of the algorithm are described in the article on the Bellman-Ford algorithm. Here we'll describe only its application to this problem.

The standard implementation of Bellman-Ford looks for a negative cycle reachable from some starting vertex v; however, the algorithm can be modified to just looking for any negative cycle in the graph. For this we need to put all the distance d[i] to zero and not infinity — as if we are looking for the shortest path from all vertices simultaneously; the validity of the detection of a negative cycle is not affected.

Do N iterations of Bellman-Ford algorithm. If there were no changes on the last iteration, there is no cycle of negative weight in the graph. Otherwise take a vertex the distance to which has changed, and go from it via its ancestors until a cycle is found. This cycle will be the desired cycle of negative weight.

### **Implementation**

```
struct Edge {
    int a, b, cost;
};

int n;
vector<Edge> edges;
const int INF = 1000000000;
```

```
void solve() {
    vector<int> d(n, ∅);
    vector<int> p(n, -1);
    int x;
    for (int i = 0; i < n; ++i) {
        x = -1;
        for (Edge e : edges) {
            if (d[e.a] + e.cost < d[e.b]) {
                d[e.b] = max(-INF, d[e.a] + e.cost);
                p[e.b] = e.a;
                x = e.b;
            }
        }
    }
    if (x == -1) {
        cout << "No negative cycle found.";</pre>
        for (int i = 0; i < n; ++i)
            x = p[x];
        vector<int> cycle;
        for (int v = x; v = p[v]) {
            cycle.push_back(v);
            if (v == x \&\& cycle.size() > 1)
                break;
        reverse(cycle.begin(), cycle.end());
        cout << "Negative cycle: ";</pre>
        for (int v : cycle)
         cout << v << ' ';
        cout << endl;</pre>
```

# Using Floyd-Warshall algorithm

The Floyd-Warshall algorithm allows to solve the second variation of the problem - finding all pairs of vertices (i,j) which don't have a shortest path between them (i.e. a path of arbitrarily small weight exists).

Again, the details can be found in the Floyd-Warshall article, and here we describe only its application.

Run Floyd-Warshall algorithm on the graph. Initially d[v][v]=0 for each v. But after running the algorithm d[v][v] will be smaller than 0 if there exists a negative length path from v to v. We can use this to also find all pairs of vertices that don't have a shortest path between them. We iterate over all pairs of vertices (i,j) and for each pair we check whether they have a shortest path between them. To do this try all possibilities for an intermediate vertex t. (i,j) doesn't have a shortest path, if one of the intermediate vertices t has d[t][t] < 0 (i.e. t is part

of a cycle of negative weight), t can be reached from i and j can be reached from t. Then the path from i to j can have arbitrarily small weight. We will denote this with -INF.

## Implementation

## Practice Problems

- UVA: Wormholes
- SPOJ: Alice in Amsterdam, I mean Wonderland
- SPOJ: Johnsons Algorithm

#### Contributors: