

Preface:

This is a document going over the conclusions I've drawn on places where Anemo MC is a viable option for a team composition. Key points I hit on in this document are:

- Anemo MC's Place in the Meta
- Synergies
- How to Design Rotations??? + Example (Childe, Fischl, Bennett, Anemo MC)
- Weapons / Builds???
- Core Mechanics

Meta Analysis:

The meta for teambuilding in Genshin Impact can be boiled down to a main dps and usually one primary unit with synergy with that main dps. This makes up the functional core of a team.

Examples of this include:

- Diluc and XQ
- Ganyu and XL / Hydro Applier
- Xiao and Anemo Battery
- Childe and Fischl / XL

Anemo MC does not constitute the core of a team. Rather, they should be viewed as a slot in for team cores that already hit synergistic points with Anemo MC. These synergistic points in order of importance include:

1. Short Q animation that allows a ranged main dps or fast animation E character to overlap damage for 6 seconds.
2. Ability to proc viridescent venerer with specific sub-dps characters within 1 swap cooldown using multi-hits on E.
3. 20% resistance shred to anemo as well as an infused element for 10-16 seconds.

Core Mechanics:

E Damage and Cooldown:

- Anemo MC has two E damages: weak and strong. Releasing before a strong tick will do weak damage and have a 5s cooldown, and releasing after a strong tick will do strong damage and have a 8s cooldown.
 - Weak Ticks: 0.35s, 0.5s
 - Strong Ticks: 0.85s, 1s, 1.35s, 1.5s
- The infused element deals an additional 20% of the anemo damage.
- It is recommended to release either before or at 3 ticks to maximize damage.

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Elemental Infusion Mechanics:

- Anemo MC's E generally infuses on the second tick and prioritizes:
 - Enemy Elemental Shields > Self > Enemy Element
- Anemo MC's Q generally infuses on the second or third tick and prioritizes:
 - Enemy Elemental Shields > Self > Enemy Element

Q and C6 Mechanics:

- Anemo MC's Q ticks 9 times over a 6 second period and swirls 5 times.
- Resistance shred on anemo will occur after the first instance of anemo damage from Q.
- Resistance shred on the infused element will occur after the first instance of elemental damage from Q.
- The resistance shred will last 10 seconds since the last tick.

Double Viridescent Venerer Synergies:

- XL: <https://streamable.com/81i403>
- Fischl: <https://streamable.com/uqo15f>