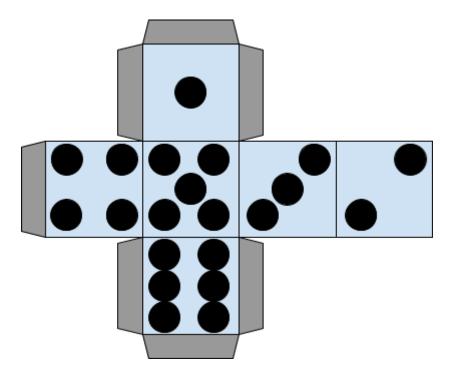
RULES:

- 1. The two players compete in an innings system. Each player can either succeed or fault in an inning. If one player succeeds while the other player faults, they win the game. If both players fault or both players succeed, the game continues for another inning until one player eventually wins.
- 2. Both players participate in an individual game to determine whether they succeed or fault in an inning. The game works as follows:
- 3. The player rolls a 6-sided die and records the number X that they roll.
- 4. The player now rolls that same die up to X times, or until they roll that same number X. If the player is able to roll an X, they succeed. If a player is unable to roll an X within their allotted number of rolls, they fault.

FOLDABLE DIE:



Fold at the seams and glue the grey areas to hold the die together. (A real die is recommended)

SCORE TABLE:

Fill in W's for successes and L's for faults until a player has won. Then under the final, fill in who won. An example table is shown at the top, and extra tables are provided for playing.

Inning	1	2	3	4	5	6	7	8	FINAL
Player 1	L	L	W	L	W				W
Player 2	L	L	W	L	L				
				Γ		Γ			
Inning	1	2	3	4	5	6	7	8	FINAL
Player 1									
Player 2									
				I	<u> </u>	Ι		ı	
Inning	1	2	3	4	5	6	7	8	FINAL
Player 1									
Player 2									
				Г	<u> </u>	Γ		1	
Inning	1	2	3	4	5	6	7	8	FINAL
Player 1									
Player 2									
				- -					
Inning	1	2	3	4	5	6	7	8	FINAL
Player 1									
Player 2									
				Г	T	Γ		1	
Inning	1	2	3	4	5	6	7	8	FINAL
Player 1									
Player 2									