

Sampling with Time-Changed Markov Processes

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Outline

- 1 Introduction to MCMC and its Challenges
- 2 The Concept of Time-Changed Markov Processes
- 3 Theoretical Foundations
- 4 Applications and Examples
- 5 Estimating Expectations
- 6 Simulations
- 7 Conclusion

Goal and Motivation

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- We suggest a general framework for algorithms to speed up or slow down in various areas.
- Follows up work from (Vasdekis and Roberts 2023).

Challenges with Traditional MCMC

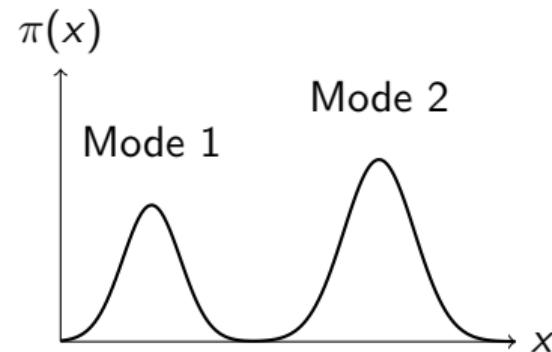
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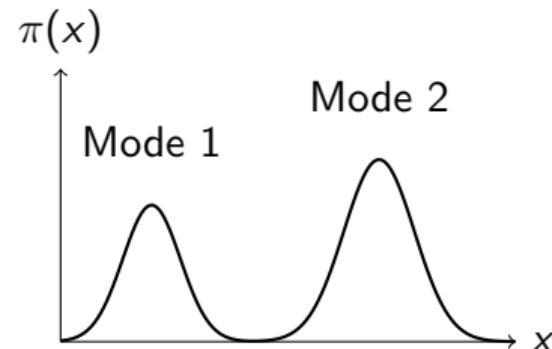
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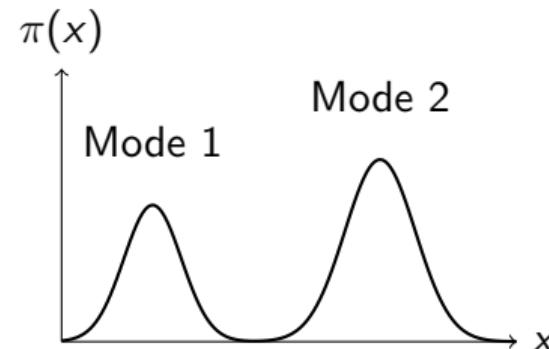
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Need for More Efficient MCMC Methods

Traditional MCMC methods often struggle with these challenging distributions, leading to slow convergence and poor mixing.

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- The transformation is regulated by a **speed function** $s : \mathbb{R}^d \rightarrow (0, +\infty)$.
- Intuitively:
 - When $s(x)$ is large, time accelerates
 - When $s(x)$ is small, time decelerates

Mathematical Formulation

Time-Changed Process Definition

$$X_t = Y_{r(t)}$$

where

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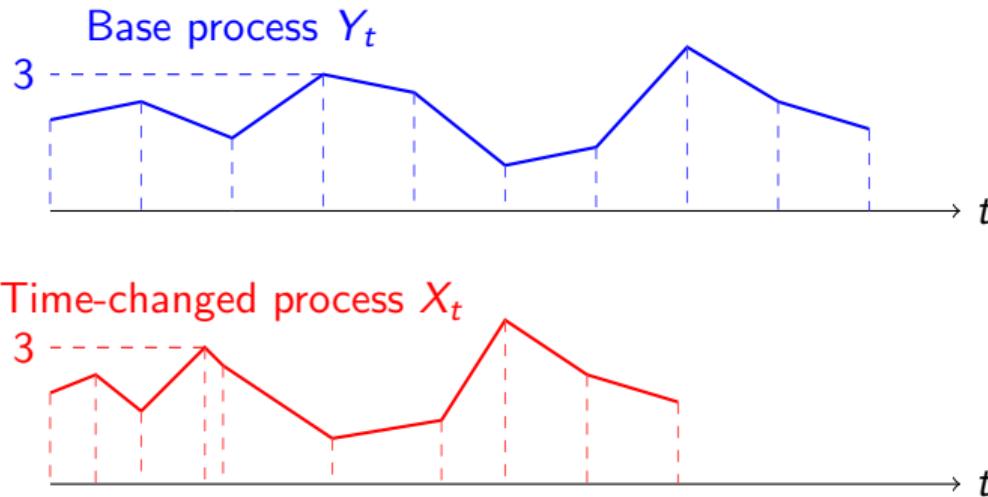
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"X follows the path of Y, but s times faster."

Visualizing Time-Changed Processes



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- Lower bounded: $s(x) \geq s_0 > 0$.

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Informal Result: Invariant distributions

Let $\tilde{\pi}(dx) = \frac{1}{\pi(s)} s(x) \pi(dx)$.

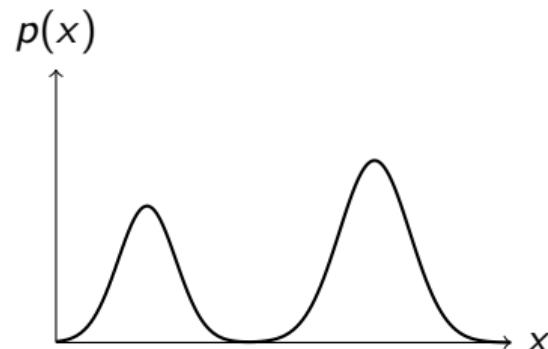
- Y targets $\tilde{\pi} \iff X$ targets π .

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Example: Multimodal Distribution

Challenge:

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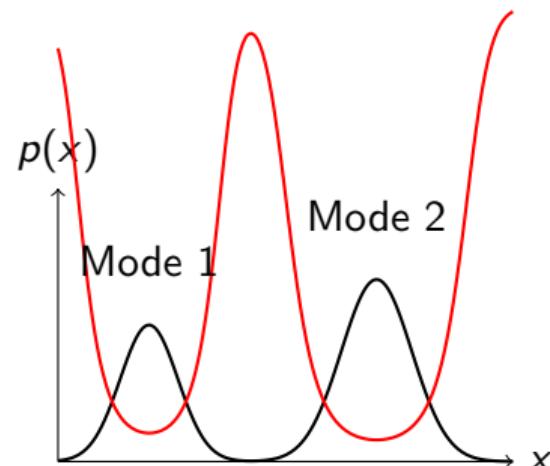
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Solution with Time-Change:

- Set high $s(x)$ in low-density regions
- Process spends less real time there
- But visits these regions more frequently
- Improves mode-hopping behavior



Key Assumptions

Assumption 1 (Speed Function)

The speed function $s : \mathbb{R}^d \rightarrow \mathbb{R}_+$ is continuous, satisfies $\int s(y)\pi(dy) < \infty$, and there exists $s_0 > 0$ such that $s(x) \geq s_0$ for all $x \in \mathbb{R}^d$.

Assumption 2 (LLN for Base Process)

For any $f \in L^1(\tilde{\pi})$ and any initial condition $x \in E$:

$$\frac{1}{T} \int_0^T f(Y_u)du \xrightarrow{T \rightarrow \infty} \int_E f(y)\tilde{\pi}(dy) \quad \text{a.s.} \quad (1)$$

where $\tilde{\pi}(dx) = \frac{1}{\pi(s)}s(x)\pi(dx)$.

Law of Large Numbers for X_t

Theorem (Invariance and LLN for Time-Changed Process)

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Under Assumptions 1 and 2, the process X has π as unique stationary distribution. Furthermore, for any $f \in L^1(\pi)$ and all initial conditions $x \in \mathbb{R}^d$:

$$\frac{1}{T} \int_0^T f(X_t) dt \xrightarrow{T \rightarrow \infty} \int_{\mathbb{R}^d} f(x) \pi(dx) \quad \text{a.s.} \quad (2)$$

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Convergence Properties

Geometric Ergodicity

Under suitable conditions on the base process Y and speed function s , the time-changed process X_t is geometrically ergodic, even if the base process Y is not:

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Uniform Ergodicity

Under suitable conditions on Y and assuming that $s(x)$ grows sufficiently fast as $\|x\| \rightarrow \infty$, the time-changed process X can be uniformly ergodic even when the base process Y is not:

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Central Limit Theorem

Under appropriate conditions, the time-changed process satisfies a central limit theorem, with asymptotic variance expressed in terms of the base process.

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- (Roberts and Stramer 2002)

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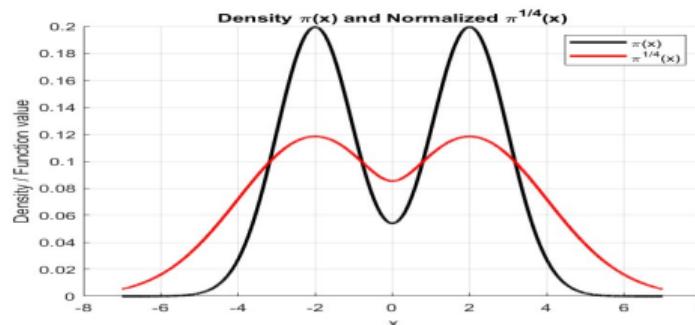
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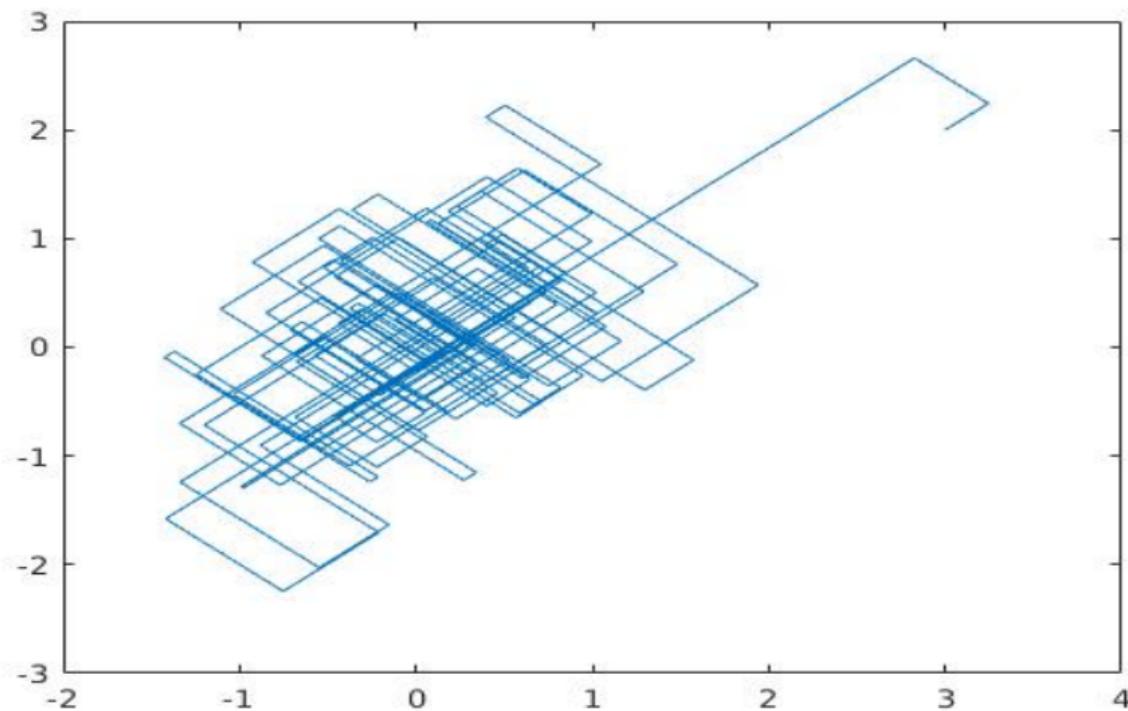
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- ① Start from point $(y, v) = (y_1, y_2; v_1, v_2) \in \mathbb{R}^2 \times \{-1, 1\}^2$.
- ② The process (Y_t, V_t) moves according to the deterministic dynamics:

$$\frac{d}{dt} Y_t = v, \quad t \geq 0, \quad Y_0 = y, \quad \text{and} \quad V_t = v, \quad t \geq 0.$$

- ③ For all $i = 1, 2$, consider a non-homogeneous Poisson process with intensity

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Time-Changed Zig-Zag Process

Algorithm (in 2-d) targeting π

- ① Start from point $(x, v) = (x_1, x_2; v_1, v_2) \in \mathbb{R}^2 \times \{-1, 1\}^2$.
- ② The process (X_t, V_t) moves according to the deterministic dynamics:

$$\frac{d}{dt} X_t = s(X_t) \cdot v, \quad t \geq 0, \quad X_0 = x, \quad \text{and} \quad V_t = v, \quad t \geq 0.$$

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$$c_2 = \sqrt{\frac{1 + y_2^2}{d} - c_1^2}, \quad c_1 = \frac{(y \cdot v)}{d} v_1, \quad y_2 = x_2 - v_1 v_i x_1.$$

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- Both time and diffeomorphic transformations can achieve uniform ergodicity under suitable conditions

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- *For example:* Time-changed Zig-Zag process with speed

$$s(x) = (1 + \|x\|^2)^{1+k}, k = 0, 1, 2, \dots$$

Implementation of Time-Changed processes (Approach 2)

- Target $\tilde{\pi}$. Simulate $(Y_t)_{t \geq 0}$. Use

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Connection with **Importance Markov Chain**.

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- Easier to implement in some cases.
- \tilde{Q} can be a discretisation of your favourite process.

Simulations: Heavy-Tailed Targets (Scenario 1)

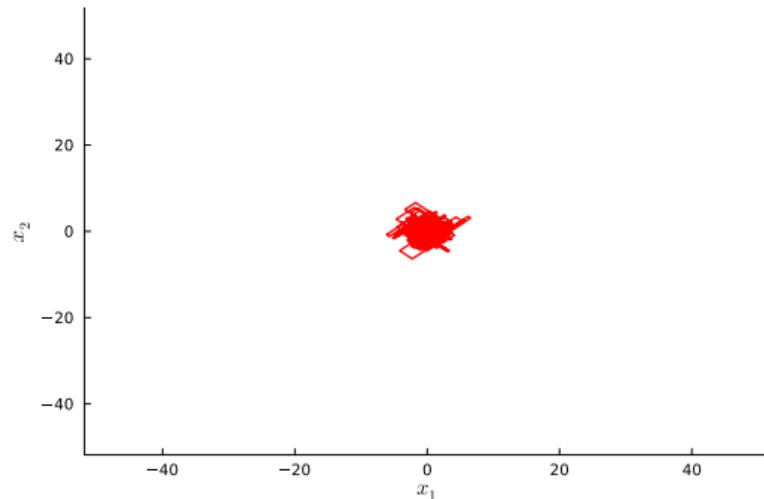


Figure: $s(x) = 1$

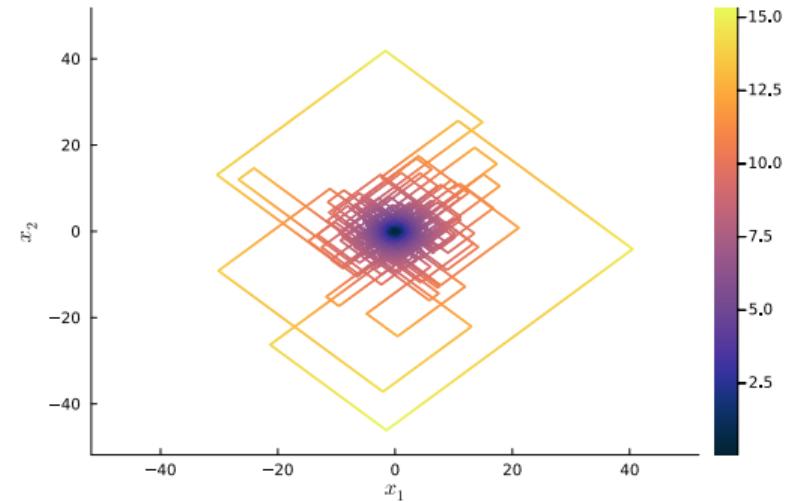


Figure: $s(x) = (1 + |x|^2)^2$

Figure: Student(5) target.

Simulations: Heavy-Tailed Targets (Scenario 2)

Target: $\pi(x) \sim \exp\{-\|x\|^{1/2}\}, \quad d = 20$

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Algorithmic Efficiency		
Algorithms	ESS/Lik.Eval.	ESS/min
Zig-Zag	$0.3 \cdot 10^{-3}$	124.9
Time-changed ZZ ($a = 0$)	$3.9 \cdot 10^{-3}$	2847.7
Time-changed ZZ ($a = 1$)	$6.3 \cdot 10^{-3}$	4471.3
Space Transformed RWM	$2.8 \cdot 10^{-3}$	1966.8

ESS for Zig-Zag, Time-transformed Zig-Zag, and Space Transformed Random Walk Metropolis

Simulations: Heavy-Tailed Targets (Scenario 3)

Speed function: $s(x) = \pi(x)^{-a}$, $a \in (0, 1/3)$.

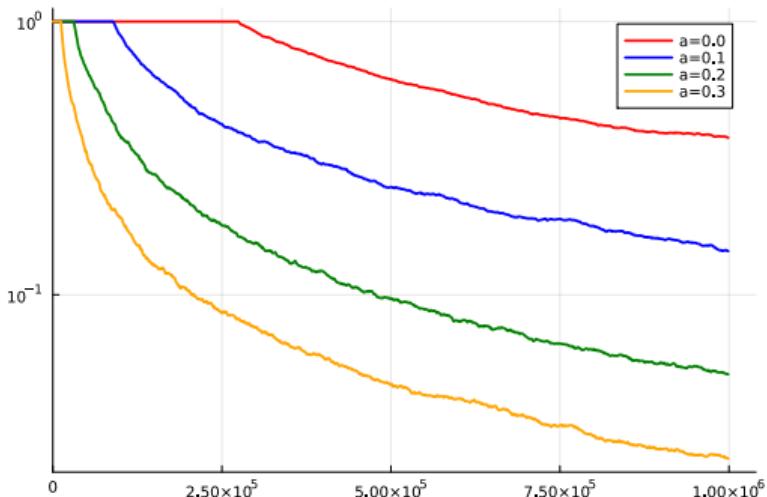


Figure: Median of the relative square error (y-axis) vs number of jumps of the base process (x-axis).

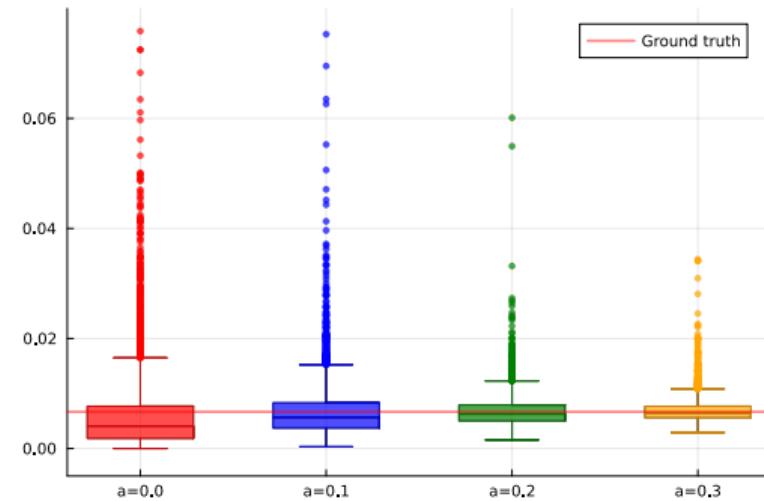


Figure: Estimates of $\mathbb{P}(\|x\| > 150)$ for different values of a .

Figure: Target: Student(1) distribution in \mathbb{R}^2 .

Simulations: Multi-Modal Targets

Mixture of Normals

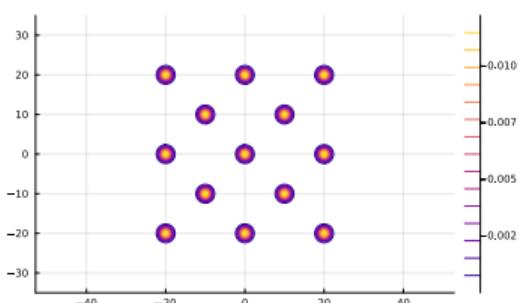


Figure: Level curves of π .

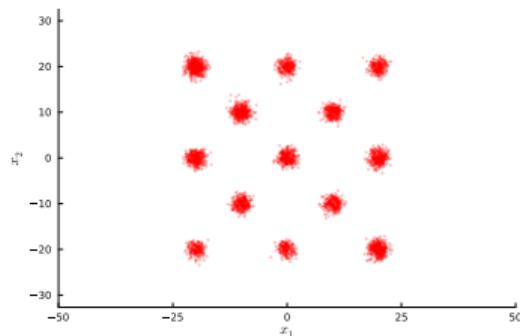


Figure: Time-changed:
 $s(x) = \pi(x)^{-0.9}$.

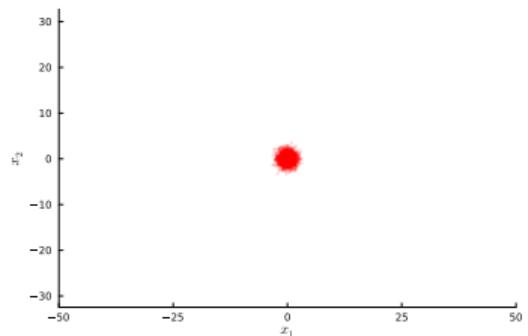


Figure: Without time-change:
 $s(x) = 1$.

Future Research Directions

- Optimal choice of speed function for specific targets.
- Adaptive methods to learn optimal speed functions.
- Study the high-dimensional behaviour/ scaling limits.

References

-  Bertazzi, A., & Vasdekis, G. (2025). Sampling with time-changed Markov processes. *arXiv preprint arXiv:2501.15155*. Under Revision.
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Questions?

Thank you for your attention!

Paper: Sampling with time-changed Markov processes

Available at: <https://arxiv.org/abs/2501.15155>

