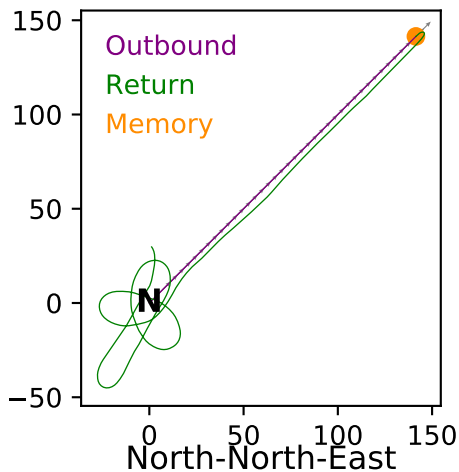
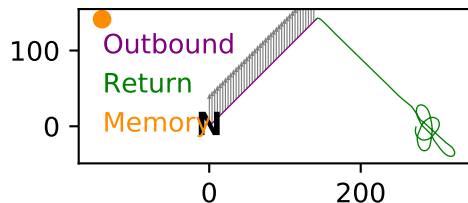


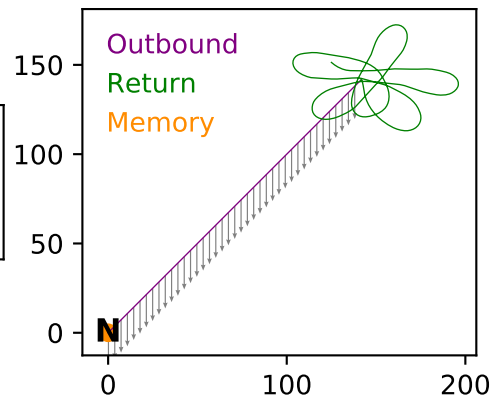
Dir of motion



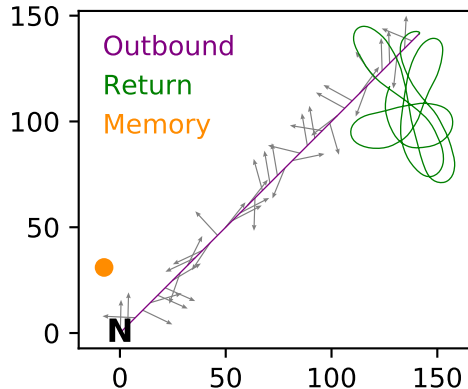
North



South



Random



Bounded random

